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# **Load Pull Simulation Using ADS**



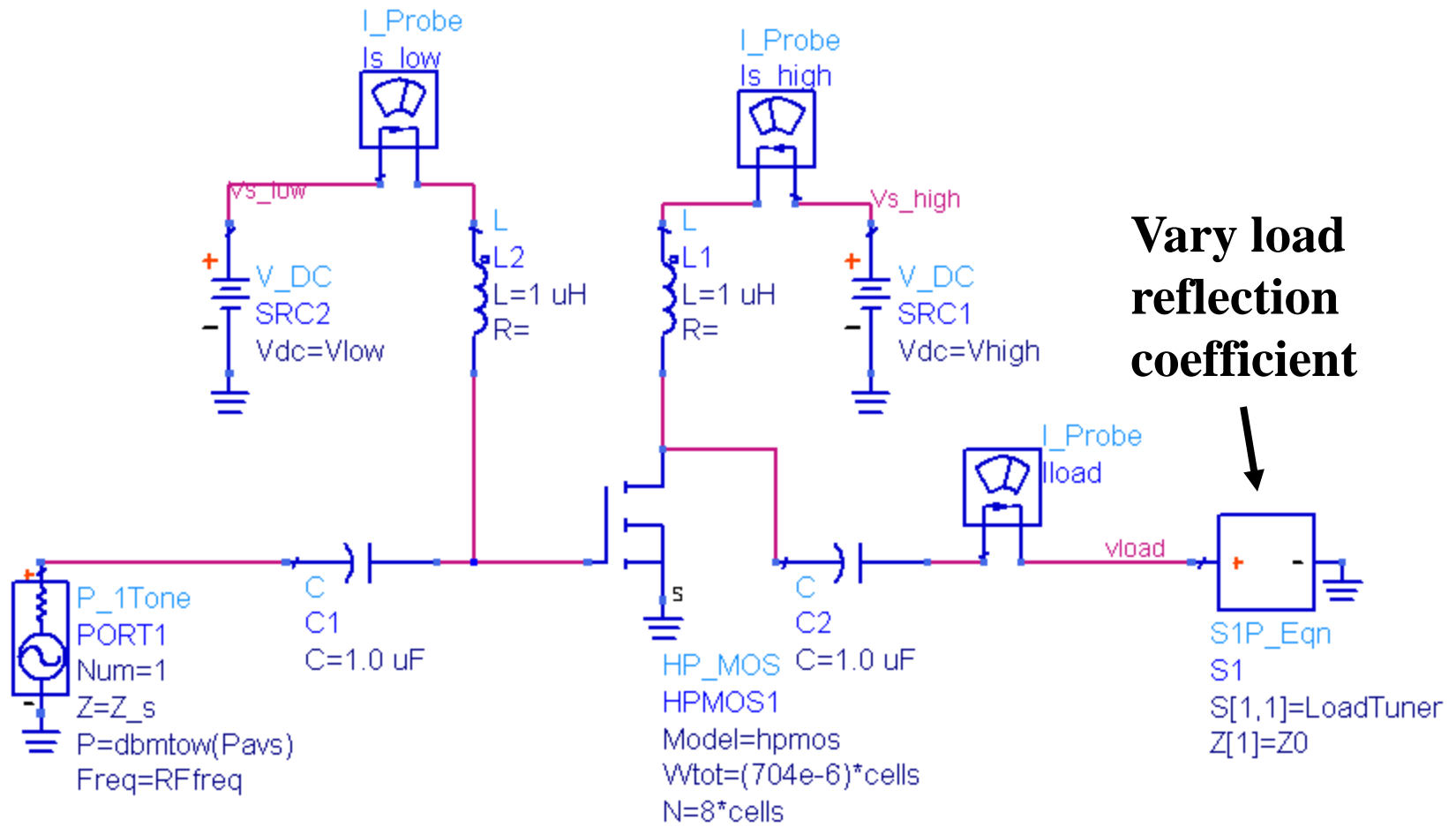
**Agilent Technologies**

# Outline

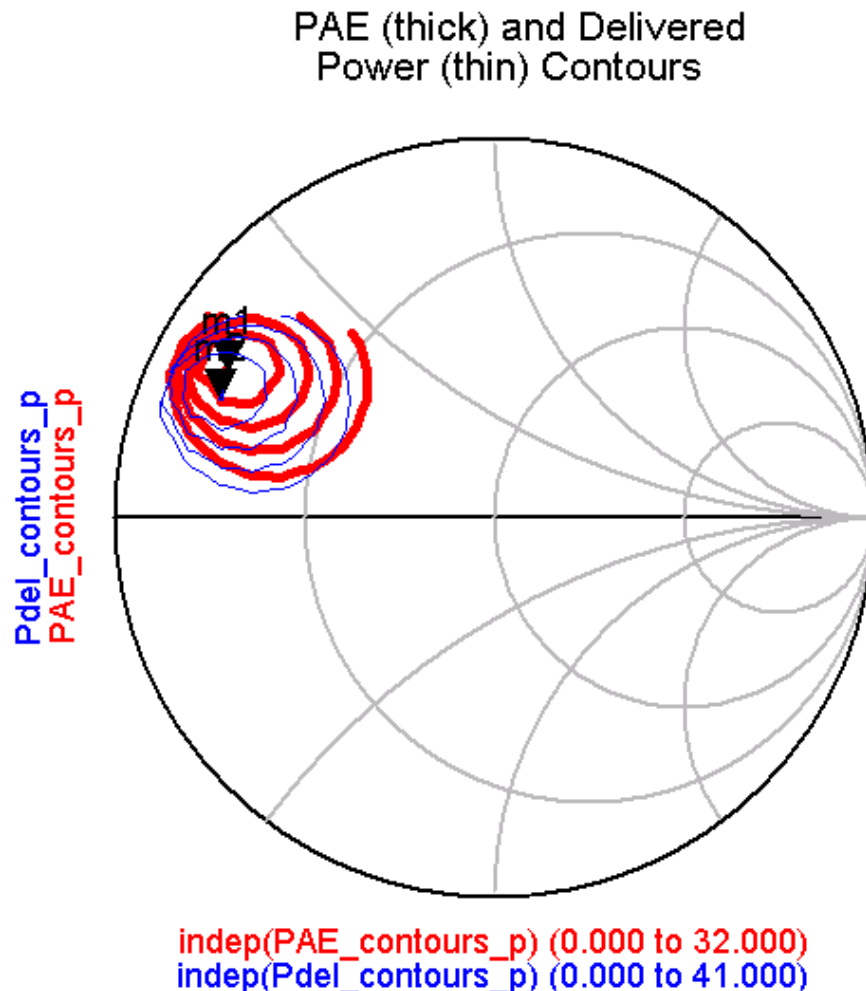
- **Overview**
- **Specifying and generating desired load reflection coefficients**
- **Assigning arbitrary reflection coefficients at the harmonic freqs.**
- **Biasing the device and running a simulation**
- **Calculating desired responses (delivered power, PAE, etc.)**
- **Generating contour lines**



# Load pull simulation varies the load reflection coefficient presented to a device...



# ...to find the optimal value to maximize power or PAE, etc.



Set Delivered Power contour step size (dB) and PAE contour step size (%), and number of contour lines

**Eqn** Pdel\_step=0.5

**Eqn** PAE\_step=4

**Eqn** NumPAE\_lines=5

**Eqn** NumPdel\_lines=5

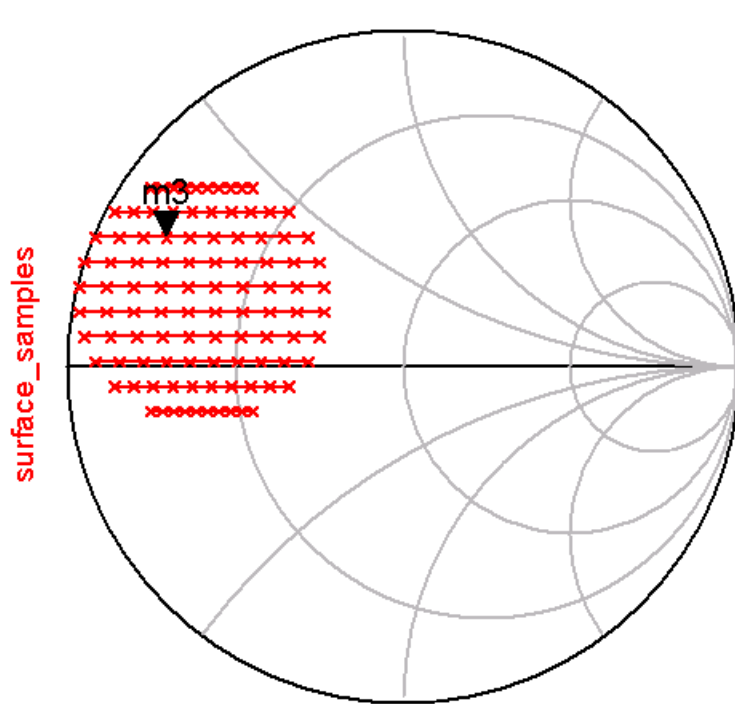
Maximum  
Power-Added  
Efficiency, %

40.84

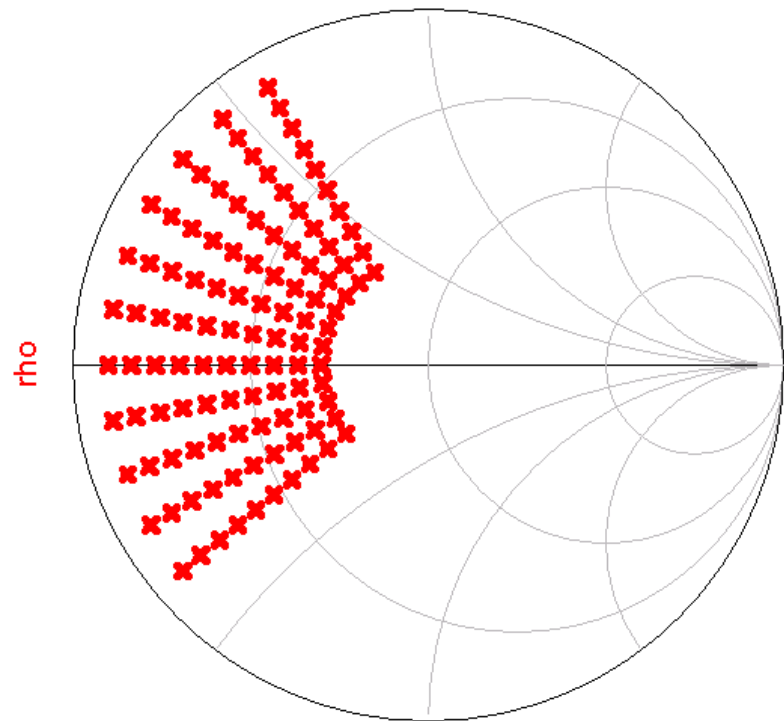
Maximum  
Power  
Delivered,  
dBm

25.67

# Specify the load reflection coefficients



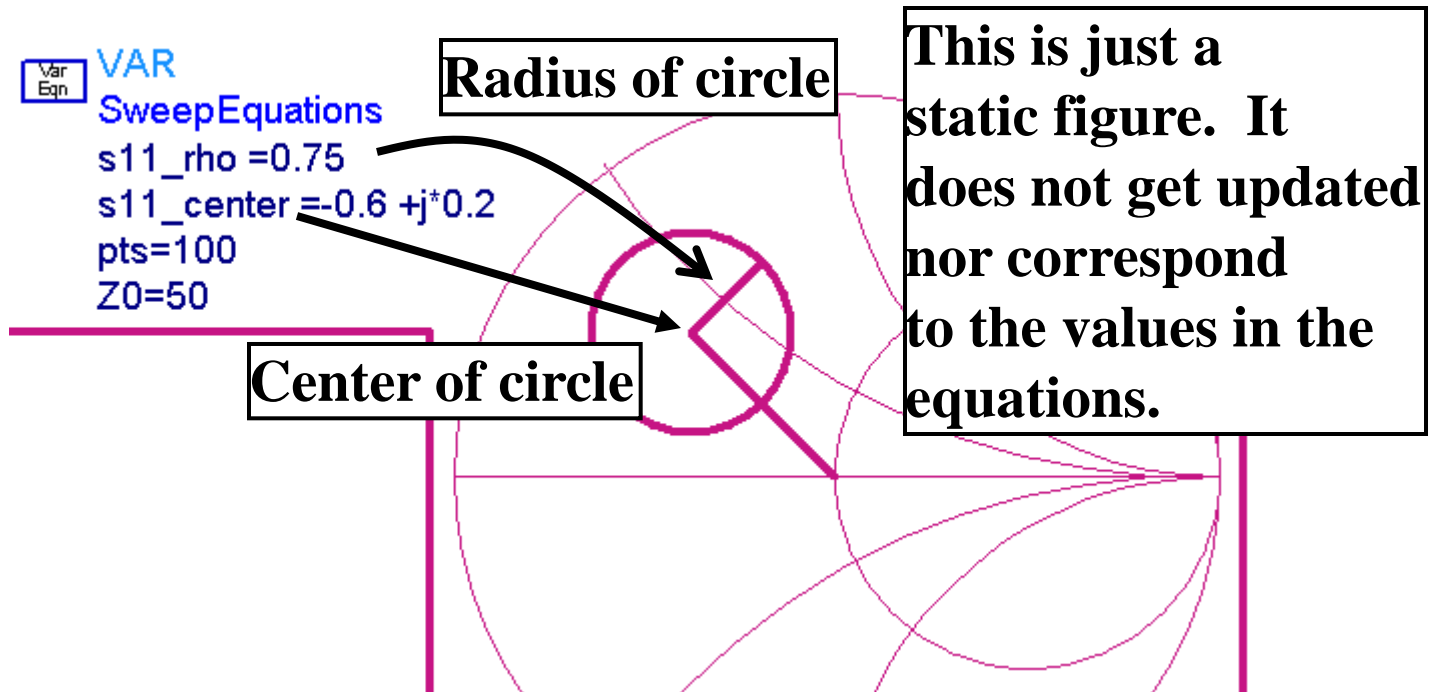
**Simulation set up is complicated, but region is sampled more uniformly**



**Simulation set up is trivial**

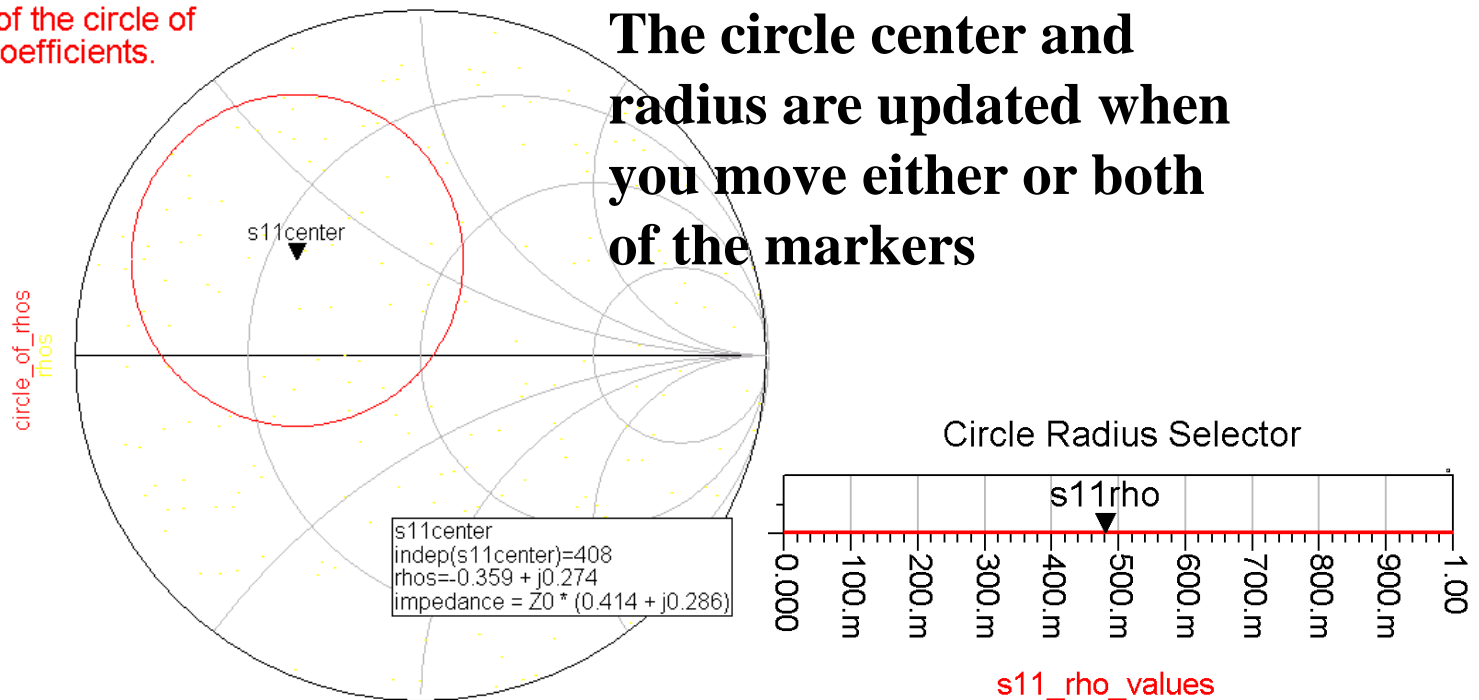
# Sweeping rho over a circular region

Specify circular region, via `s11_rho` and `s11_center` variables



# Use ReflectionCoefUtility data display to help set s11\_center and s11\_rho

Move marker s11center to select the center of the circle of reflection coefficients.



# Two variables are swept to generate the points within the desired circle



## PARAMETER SWEEP

ParamSweep  
Sweep1

SweepVar="imag\_indexs11"

Start=imag(s11\_center)-(max\_rho-max\_rho/(lines+1))  
Stop=imag(s11\_center)+(max\_rho-max\_rho/(lines+1))  
Lin=lines

← Will explain Start and Stop equations later



## HARMONIC BALANCE

HarmonicBalance  
HB1

Freq[1]=RFfreq  
Order[1]=5

SweepVar="real\_indexs11"

Start=real(s11\_center)-c\_limit  
Stop=real(s11\_center)+c\_limit  
Lin=pts\_per\_line

Var  
Eqn

VAR

SweepEquations

real\_indexs11=0

imag\_indexs11=0

indexs11=real\_indexs11+j\*imag\_indexs11

← These initialize the swept variables

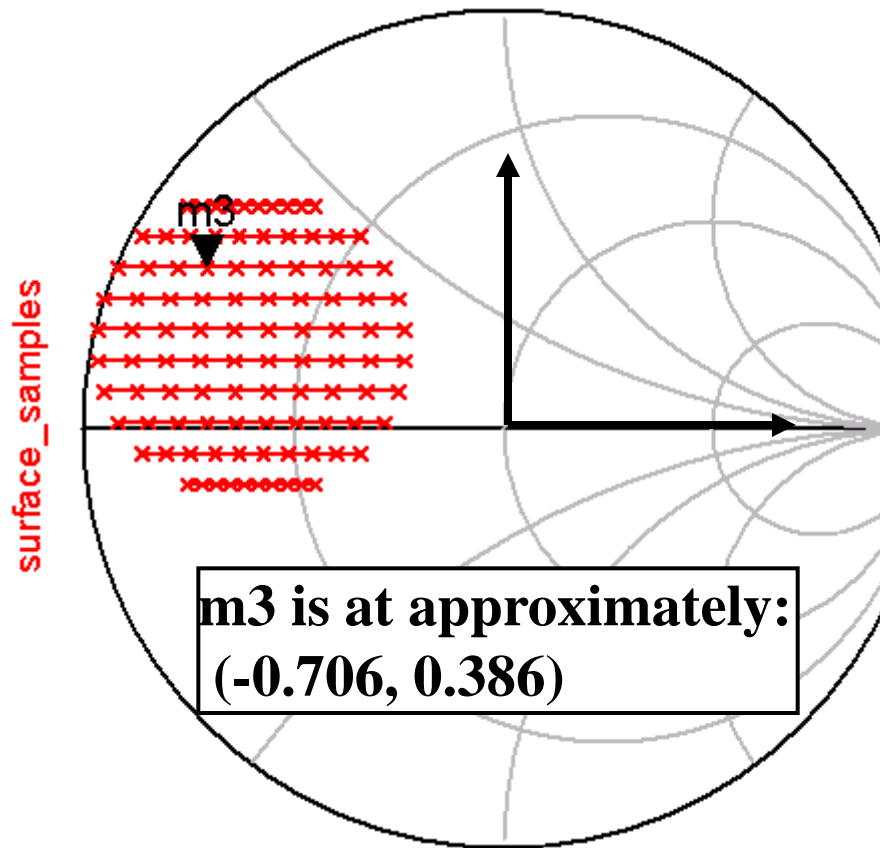
←  
indexs11 is the reflection coefficient





# More on the swept variables

Each point is a data pair:  
(real\_indexs11, imag\_indexs11)



Variable “imag\_indexs11” is the y-axis value of simulated reflection coefficient.

Variable “real\_indexs11” is the x-axis value. The imag\_indexs11 variable is stepped uniformly, whereas real\_indexs11 is stepped non-uniformly.

# Sweep limits for "imag\_indexs11"



## PARAMETER SWEEP

ParamSweep

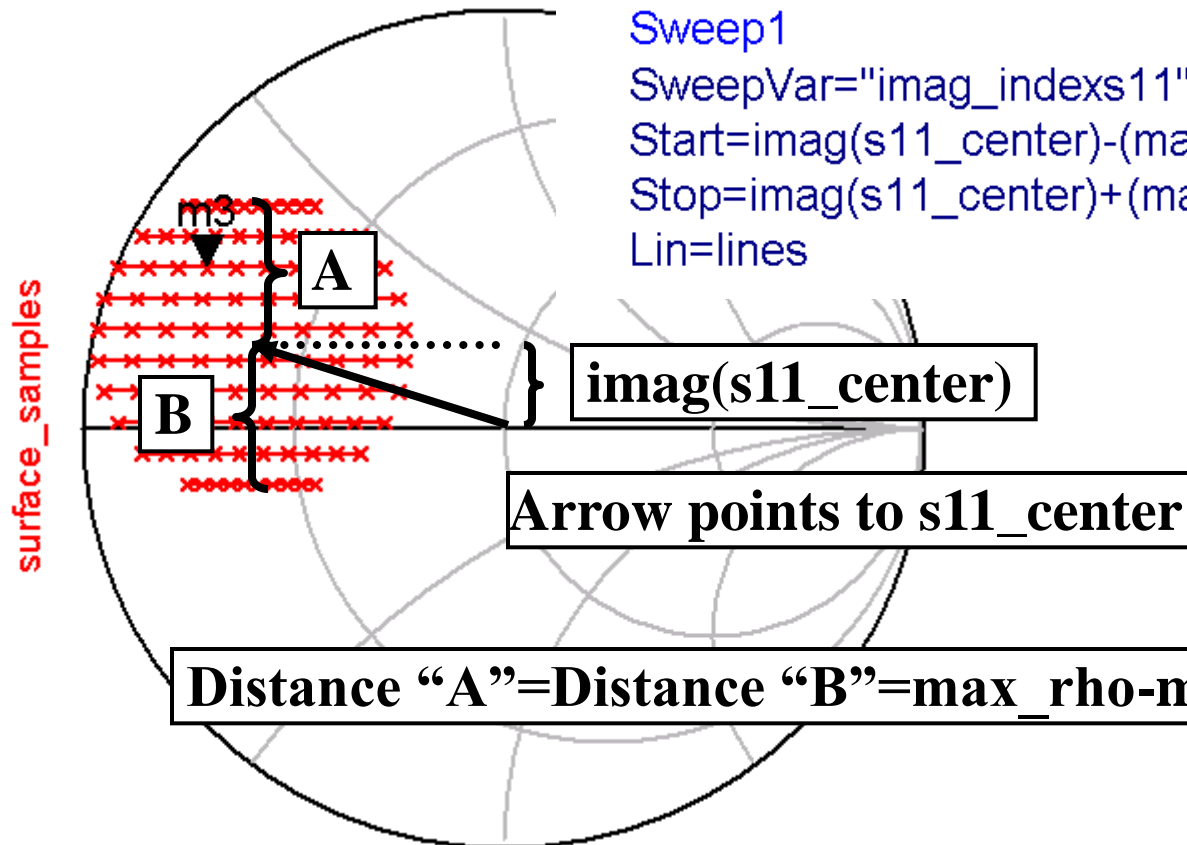
Sweep1

SweepVar="imag\_indexs11"

Start=imag(s11\_center)-(max\_rho-max\_rho/(lines+1))

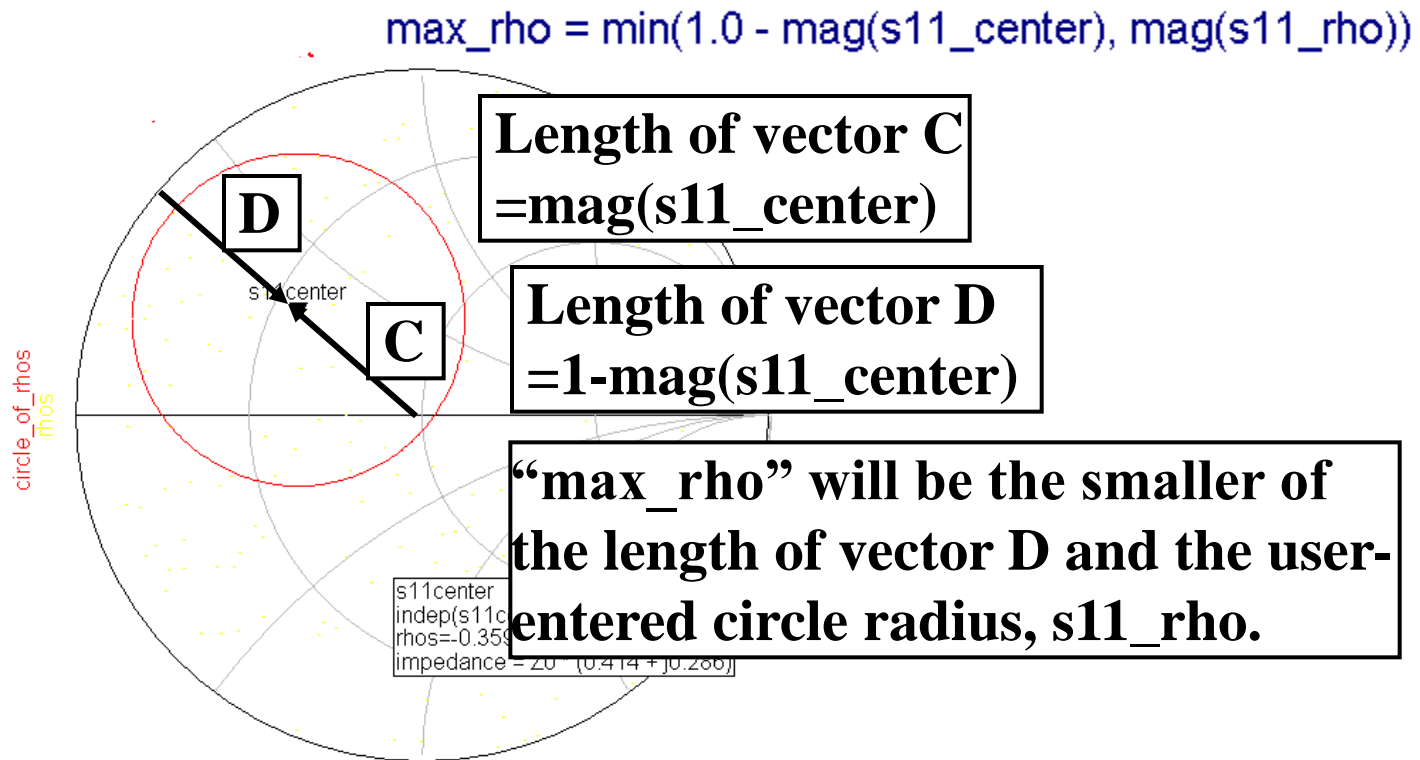
Stop=imag(s11\_center)+(max\_rho-max\_rho/(lines+1))

Lin=lines



# What is “max\_rho”?

The max\_rho equation reduces the radius of the circle of simulated reflection coefficients if any part of the circle would otherwise be outside the Smith chart, which would imply an active load.



# What about the “ $\text{max\_rho}/(\text{lines}+1)$ ” term?



## PARAMETER SWEEP

ParamSweep

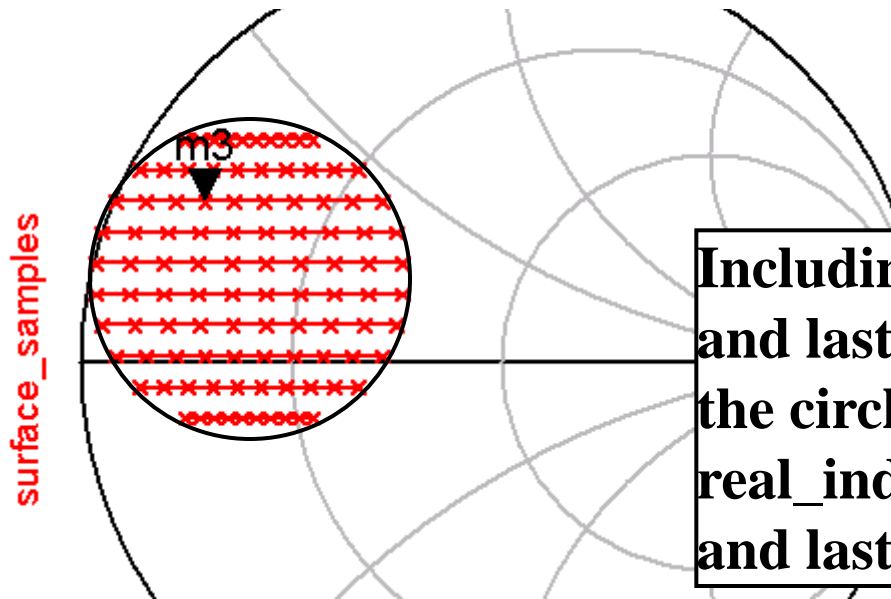
Sweep1

SweepVar="imag\_indexs11"

Start=imag(s11\_center)-(max\_rho-max\_rho/(lines+1))

Stop=imag(s11\_center)+(max\_rho-max\_rho/(lines+1))

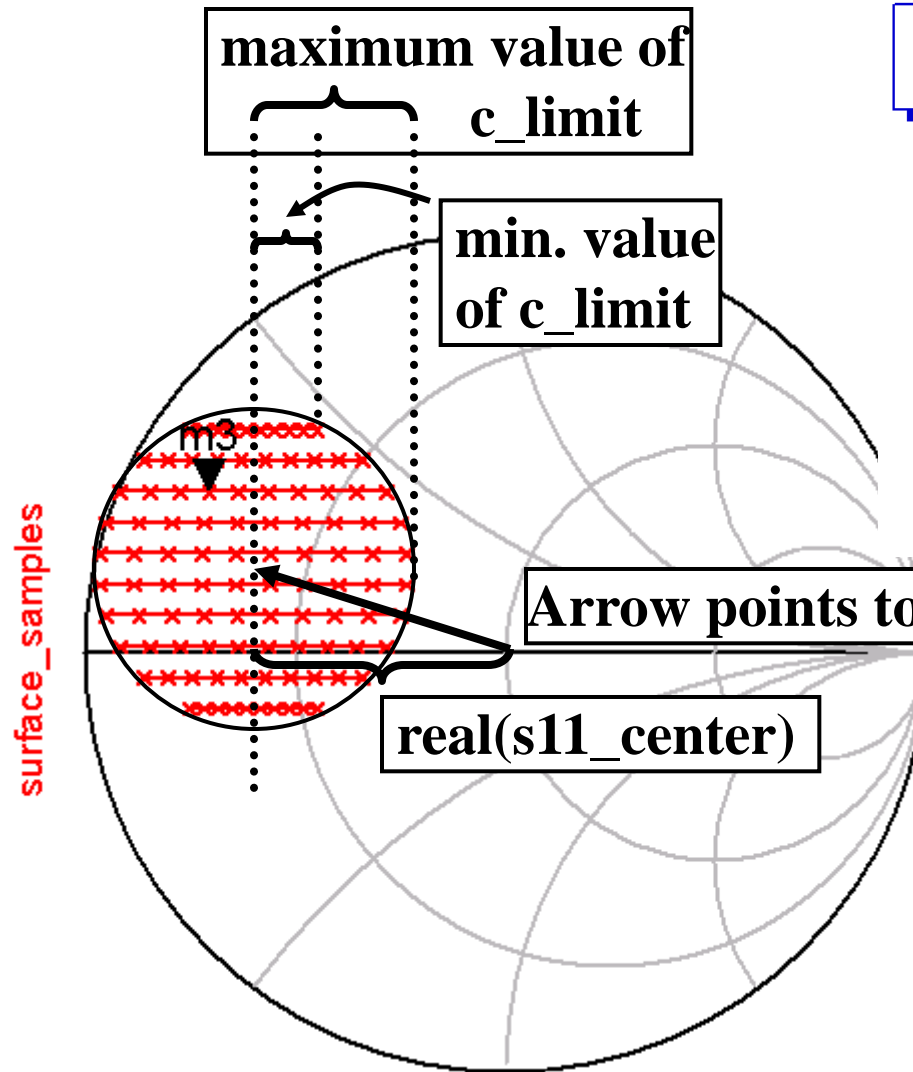
Lin=lines



**Including this term prevents the first and last line from being tangent to the circle at a single point. This allows real\_indexs11 to be swept along the first and last lines defined by imag\_indexs11.**



# Sweep limits for "real\_indexs11"



## HARMONIC BALANCE

HarmonicBalance

HB1

Freq[1]=RFfreq

Order[1]=5

SweepVar="real\_indexs11"

Start=real(s11\_center)-c\_limit

Stop=real(s11\_center)+c\_limit

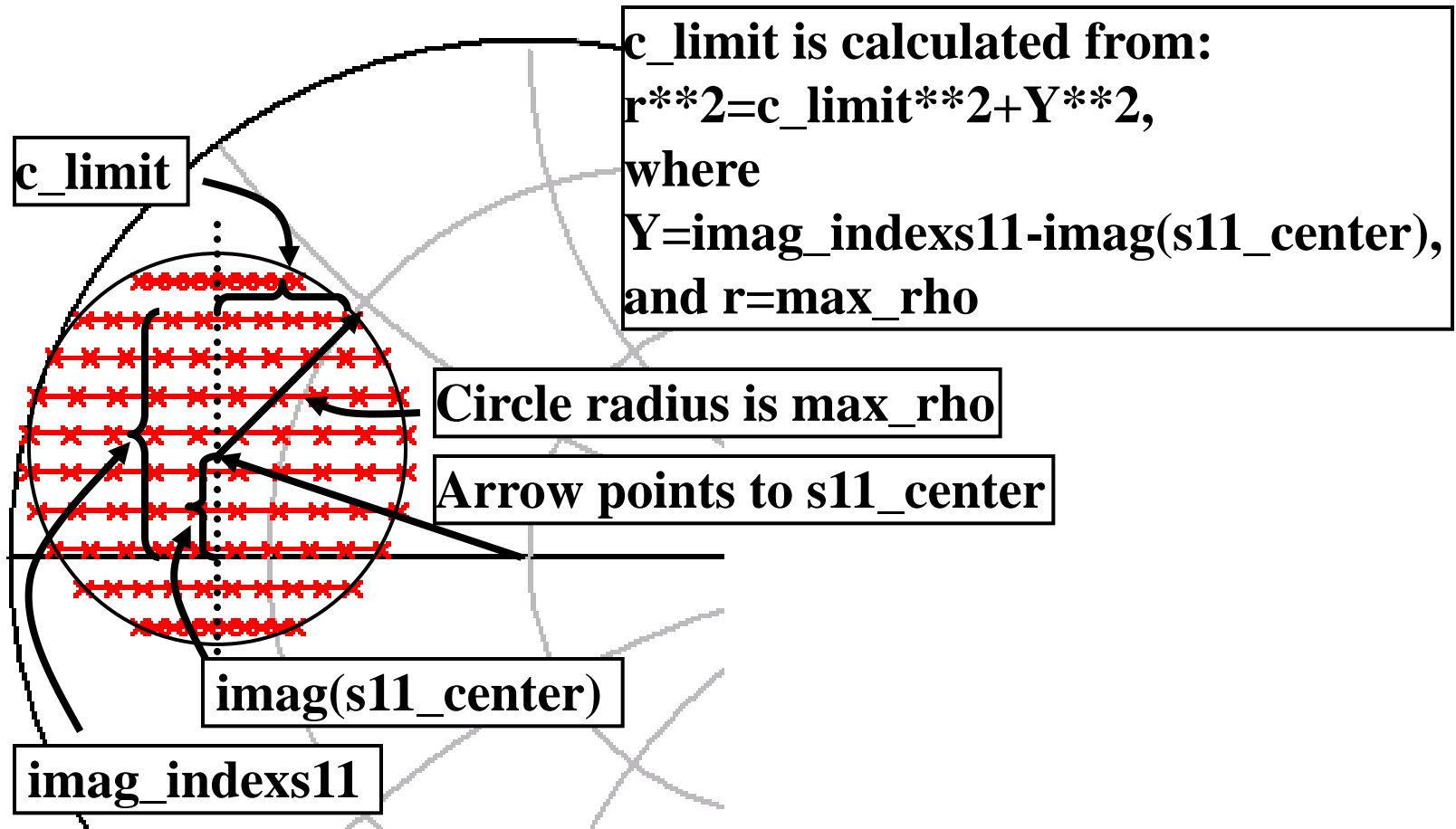
Lin=pts\_per\_line

**c\_limit is the distance from the vertical center line of the circle to the edges, along each of the horizontal lines. It is different for each horizontal line.**



# How is c\_limit calculated?

```
argument = max_rho^2 - (imag(s11_center) - imag_indexs11)^2  
c_limit = sqrt(if ((argument) < 0) then 0 else argument endif)
```



# How are the number of lines and the points per line calculated?

pts=100

User sets this value

```
lines=max(int(sqrt(pts)),1)  
pts_per_line=int(pts/lines)
```

The “lines” equation takes the square root of “pts”, then computes the integer part. The max() function ensures that at least one line is used. The number of points per line is computed by keeping the integer part of pts/lines.



# Alternate reflection coefficient sweep



## PARAMETER SWEEP

ParamSweep

Sweep1

SweepVar="Phi\_rho"

Start=120

Stop=220

Lin=11

**Sweep the phase of the reflection coefficient “Phi\_rho” in degrees, and sweep the magnitude “Mag\_rho”. “rho” below becomes the swept reflection coefficient, instead of index11.**



## HARMONIC BALANCE

HarmonicBalance

HB1

Freq[1]=RFfreq

Order[1]=5

SweepVar="Mag\_rho"

Start=0.3

Stop=0.9

Lin=10

Var  
Eqn

**VAR**

SweepEquations

Mag\_rho=0

Phi\_rho=0

$\rho = \text{Mag\_rho} \cdot \exp(j \cdot \text{Phi\_rho} \cdot \pi / 180)$

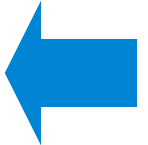
Z0=50



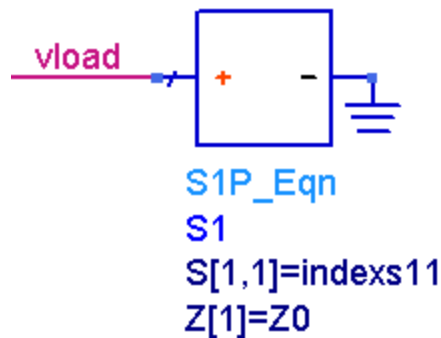


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# You could make the load independent of frequency:



Var  
Eqn

VAR  
SweepEquations  
real\_indexs11=0  
imag\_indexs11=0  
indexs11=real\_indexs11+j\*imag\_indexs11

**But this would model an unrealistically simple situation and would give sub-optimal results.**



# Set source and load impedances at harmonic frequencies arbitrarily

Set Load and Source impedances at harmonic frequencies

**Var**  
**Eqn** **VAR2**

```
Z_l_2 = Z0 + j*0  
Z_l_3 = Z0 + j*0  
Z_l_4 = Z0 + j*0  
Z_l_5 = Z0 + j*0  
Z_s_fund = 10 + j*0  
Z_s_2 = Z0 + j*0  
Z_s_3 = Z0 + j*0  
Z_s_4 = Z0 + j*0  
Z_s_5 = Z0 + j*0
```

**Z\_l\_2** is the load impedance at 2nd harmonic; other load and source impedances defined similarly

**These default values are somewhat sub-optimal, as using opens or shorts to terminate the harmonics should give better performance.**



## Defining a single, frequency-dependent reflection coefficient (1)

## The “brute force” way, using a giant if-then-else equation:

**These are frequency break points, midway between the fundamental and 2nd harmonic, between the 2nd and 3rd harmonics, etc. RFFreq is the fundamental frequency.**

the fundamental and 2nd harmonic, between the 2nd and 3rd harmonics, etc. RFfreq is the fundamental frequency.

```

VAR
VAR6
f_1 = 1.5*RFfreq
f_2 = 2.5*RFfreq
f_3 = 3.5*RFfreq
f_4 = 4.5*RFfreq
load_tuner = if freq <= f_1 then load_fund elseif freq <= f_2 then load_second_harm elseif freq <= f_3 then load_third_harm elseif freq <= f_4 then load_fourth_harm else load_fifth_harm
load_fund = (z_fund-50)/(z_fund+50)
load_second_harm = (z_2-50)/(z_2+50)
load_third_harm = (z_3-50)/(z_3+50)
load_fourth_harm = (z_4-50)/(z_4+50)
load_fifth_harm = (z_5-50)/(z_5+50)

```

These equations convert harmonic impedances to reflection coefficients.

**These equations convert harmonic impedances to reflection coefficients.**

**This is from examples/RF\_Board/NADC\_PA\_prj/NADC\_PA\_Test**

# Defining a single, frequency-dependent reflection coefficient (2)

Using an array, defined via the “list( )” function:

The list function defines an array of reflection coefficients, the first value being 0, the second value indexs11, the third value fg(Z\_l\_2), etc.

Var  
Eqn

VAR

global ImpedanceEquations

;Tuner reflection coefficient=

LoadTuner = LoadArray[iload]

LoadArray = list(0,indexs11, fg(Z\_l\_2), fg(Z\_l\_3), fg(Z\_l\_4), fg(Z\_l\_5))

iload = int(min(abs(freq)/RFfreq+1.5,length(LoadArray)))

fg(x) = (x-Z0)/(x+Z0)

The function fg(x) converts an impedance x into a reflection coefficient.



# Defining a single, frequency-dependent reflection coefficient (2 continued)

**iload is the index into the array.**

**when iload=1, LoadTuner = LoadArray[1] =0**

**when iload=2, LoadTuner = LoadArray[2] =indexs11**

**when iload=3, LoadTuner = LoadArray[3] =fg(Z\_1\_2)**

**etc.**

Var  
Eqn

VAR

global ImpedanceEquations

;Tuner reflection coefficient=

LoadTuner = LoadArray[iload]

LoadArray = list(0,indexs11, fg(Z\_1\_2), fg(Z\_1\_3), fg(Z\_1\_4), fg(Z\_1\_5))

iload = int(min(abs(freq)/RFfreq+1.5,length(LoadArray)))

fg(x) = (x-Z0)/(x+Z0)



# How is iload calculated?

Var  
Eqn

VAR

global ImpedanceEquations

;Tuner reflection coefficient=

LoadTuner = LoadArray[iload]

LoadArray = list(0, indexs11, fg(Z\_l\_2), fg(Z\_l\_3), fg(Z\_l\_4), fg(Z\_l\_5))

iload = int(min(abs(freq)/RFfreq+1.5, length(LoadArray)))

**“freq” is an internal simulator variable. For a 1-tone load-pull simulation it will have values 0, RFfreq, 2\*RFfreq, 3\*RFfreq, etc., where RFfreq is defined to be the fundamental analysis frequency.**

**length(LoadArray)=6 in this case.**

**So when freq=0,**

**iload = int(min(0/RFfreq +1.5, 6)) = int(min(1.5, 6)) = int(1.5) =1**

**When freq=RFfreq,**

**iload =int(min(RFfreq/RFfreq+1.5, 6)) =int(min(2.5, 6)) =int(2.5) =2**



# More details

Var  
Eqn

VAR

global ImpedanceEquations

;Tuner reflection coefficient=

LoadTuner = LoadArray[iload]

LoadArray = list(0,indexs11, fg(Z\_l\_2), fg(Z\_l\_3), fg(Z\_l\_4), fg(Z\_l\_5))

iload = int(min(abs(freq)/RFfreq+1.5,length(LoadArray)))

**When freq=0, analysis at DC is being carried out, and iload=1, so LoadTuner=LoadArray[1]=0. So the reflection coefficient at DC is 0.**

**When freq=RFfreq, analysis at the fundamental frequency is being carried out, and iload=2, so LoadTuner=LoadArray[2]=indexs11, which is the load reflection coefficient at the fundamental frequency.**

**When freq=2\*RFfreq, analysis at the 2nd harmonic frequency is being carried out, and iload=3, so LoadTuner=LoadArray[3]=fg(Z\_l\_2), which is the load reflection coefficient at the 2nd harmonic frequency. Etc.**





# Load pull at a harmonic frequency

Var  
Eqn

VAR

global ImpedanceEquations

;Tuner reflection coefficient=

LoadTuner = LoadArray[iload]

LoadArray = list(0, indexs11, fg(Z\_l\_2), fg(Z\_l\_3), fg(Z\_l\_4), fg(Z\_l\_5))

iload = int(min(abs(freq)/RFfreq+1.5, length(LoadArray)))

**Define a new variable, Z\_l\_fund, to fix the load impedance at the fundamental frequency. Then change the LoadArray equation to:**


**LoadArray = list(0, fg(Z\_l\_fund), indexs11, fg(Z\_l\_3),...)**

**The reflection coefficient at which harmonic frequency is being swept?**

**What if you wanted to sweep the reflection coefficient at the third harmonic?**



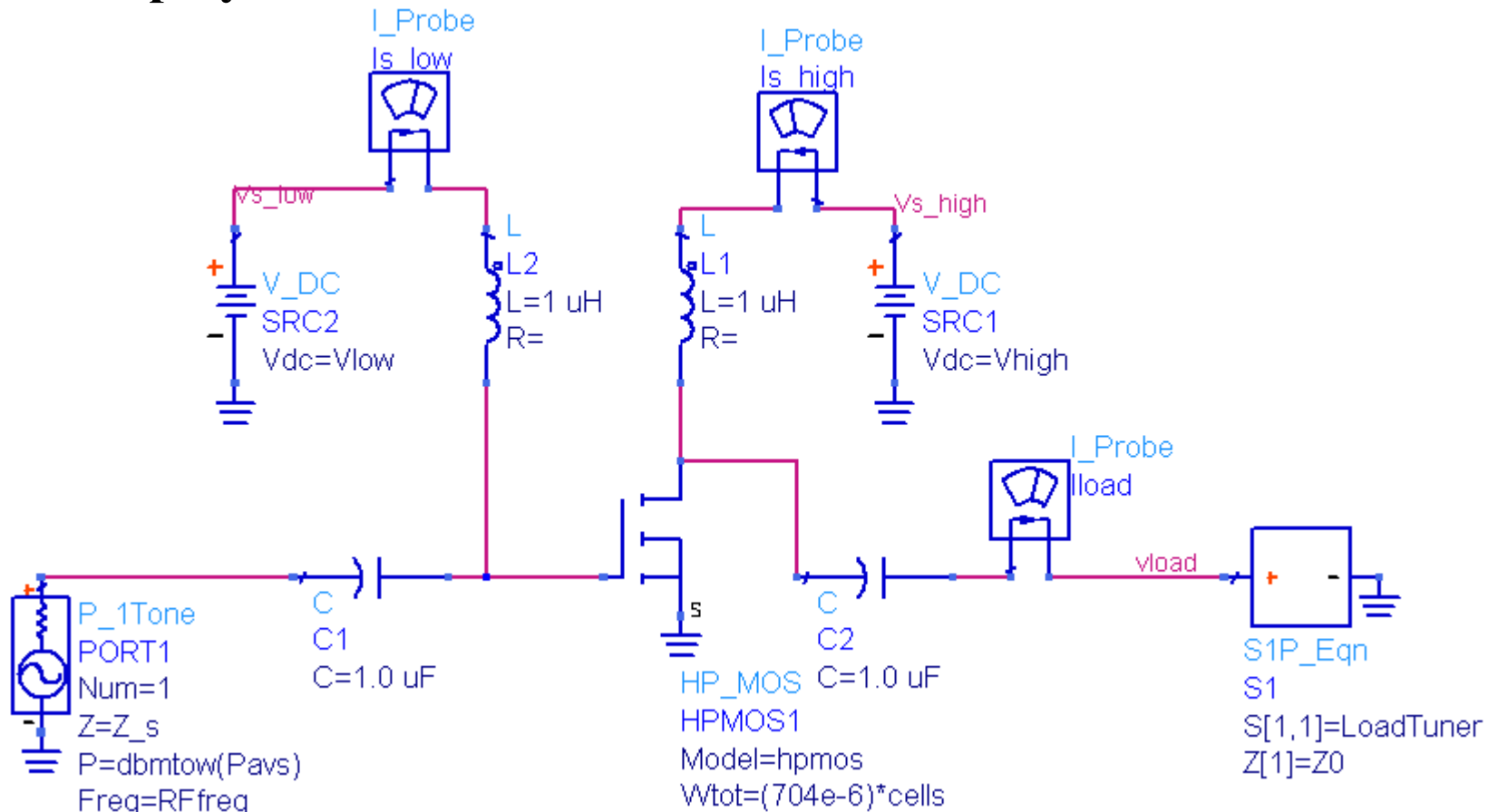
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# Modify the bias network as desired

But if you delete both current probes and voltage labels “Vs\_low” and “Vs\_high” then the PAE calculations on the data display won’t work.



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# Calculate the DC power consumption

**Eqn** Vs\_l=exists("real(Vs\_low[0])")

**Eqn** Vs\_h=exists("real(Vs\_high[0])")

**Eqn** Is\_h=exists("real(Is\_high.i[0])")

**Eqn** Is\_l=exists("real(Is\_low.i[0])")

**Eqn** Pdc=Is\_h\*Vs\_h +Is\_l\*Vs\_l +1e-20

**The [0] index means use the DC component.**

**The exists( ) function returns 0 if the variable in quotes is not in the dataset. So, for example, you could delete the wire label Vs\_low, re-run the simulation, and the power would still be calculated. If you alter the device biasing and still want to calculate the DC power consumption, you may need to modify the equation for Pdc.**



# Calculate the power delivered and PAE

**Eqn**  $P\_In\_Watts = 0.5 * \text{real}(V\_In[1] * \text{conj}(I\_In.i[1]))$

This power-added efficiency equation that uses the power absorbed at the input is considered to be a better, more accurate figure of merit than the one that uses the power available from the source.

**Eqn**  $PAE = 100 * (Pdel\_Watts - P\_In\_Watts) / Pdc$

**Eqn**  $Pdel\_dBm = 10 * \log_{10}(Pdel\_Watts) + 30$

**$0.5 * \text{real}(V * \text{conj}(I))$  is a standard equation for calculating power delivered to a complex load. Refer to Desoer and Kuh, Basic Circuit Theory.**

**Power-added efficiency is calculated as the power delivered to the load minus the power absorbed at the input divided by the DC power consumption.**



# Pdel\_Watts and PAE are functions of the two swept variables

what(Pdel_Watts)	
Dependency	: [imag_indexes11,real_indexes11]
Num. Points	: [10, 10]
Matrix Size	: scalar
Type	: Real

what(PAE)	
Dependency	: [imag_indexes11,real_indexes11]
Num. Points	: [10, 10]
Matrix Size	: scalar
Type	: Real

**The maximum values are computed by finding the maxima across one dimension (real\_indexes11) first, then finding the maximum of the remaining array.**

$$\text{Eqn PAEmax} = \max(\max(\text{PAE}))$$



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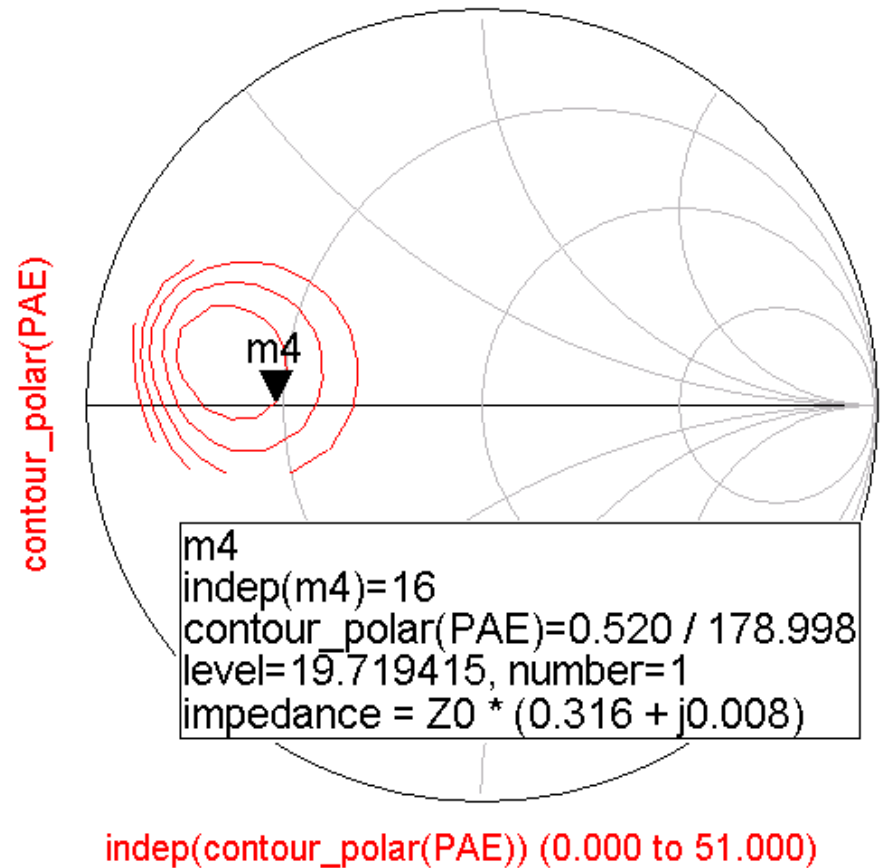




# Most simple contour lines

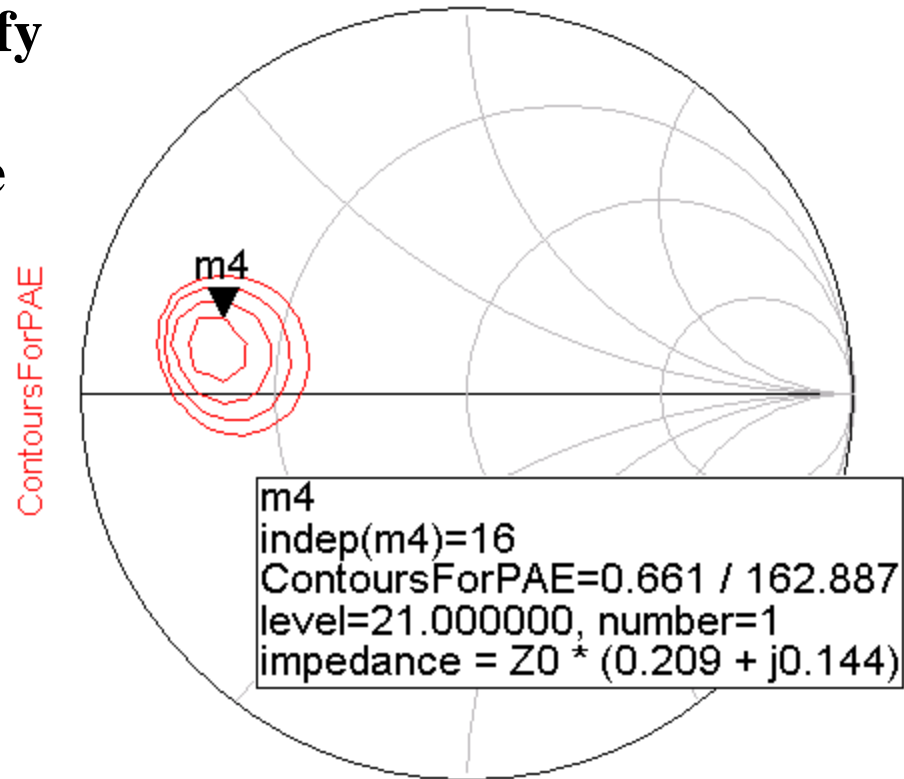
Simplest case is to just use `contour_polar( )` function with defaults. Generates six equally-spaced levels between the minimum and maximum of the data.

But you can't easily find the maximum by moving the marker or quickly change the number of lines or their spacing.



# May specify specific contour values

Use curly braces { } to specify specific contour values.  
But you can't easily find the maximum by moving the marker, and you may have to modify the values by hand if you change the simulation.



indep(ContoursForPAE) (0.000 to 44.000)

**Eqn** ContoursForPAE=contour\_polar(PAE,{18,19,20,21})

# More complex but more flexible contour equations

**Eqn** PAE\_step=2 ← Specify step in % PAE between lines

**Eqn** NumPAE\_lines=5 ← Specify number of contour lines

**Eqn** PAEmax=max(max(PAE))

**Eqn** PAE\_contours=contour(PAE,PAEmax-0.1-[0::(NumPAE\_lines-1)]\*PAE\_step)

First contour line will be for PAEmax-0.1. This -0.1 term is included so the first line will be a small circle that you can see, rather than being a single pixel that you can't.

If NumPAE\_lines=5, then [0::(NumPAE\_lines-1)] generates an array from 0 to 4, in steps of 1.

So the second PAE line will be for PAEmax-0.1 -1\*PAE\_step. The third PAE line will be for PAEmax-0.1 -2\*PAE\_step.

Etc.

With this approach, you can quickly change the number of lines and the spacing between them.

# Generating contour lines for rectangular plots

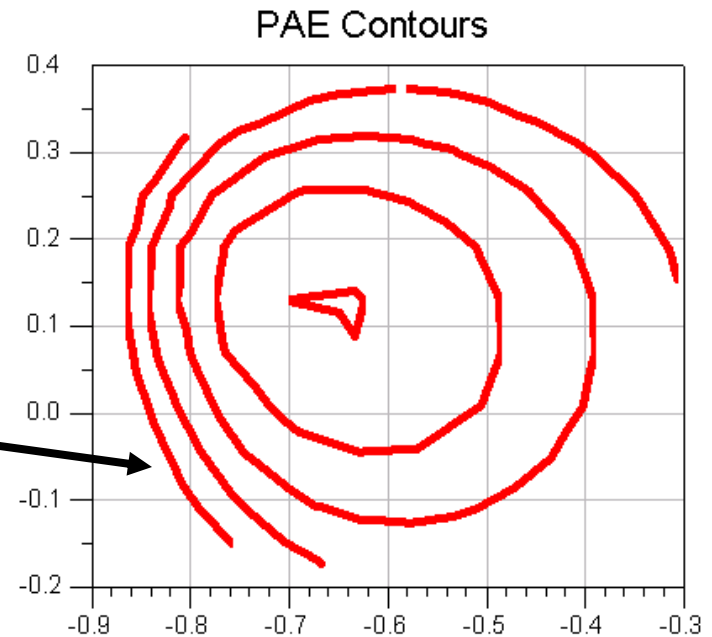
The `contour( )` function generates contours for a rectangular plot, which may give you more resolution than a Smith chart.

**Eqn** `PAE_contours=contour(PAE,PAEmax-0.1-[0::(NumPAE_lines-1)]*PAE_step)`

real_indexs11	PAE_contours
level=13.531, number=1	
-0.805	0.317
-0.808	0.314
-0.811	0.312
-0.836	0.266
-0.848	0.252
-0.856	0.213
-0.864	0.191
-0.864	0.158
-0.866	0.130
-0.863	0.102
-0.858	0.070
-0.854	0.045
-0.843	0.009
-0.837	-0.015
-0.821	-0.052
-0.807	-0.083
-0.789	-0.112
-0.758	-0.150
level=15.531, number=1	
-0.580	0.373

These pairs  
of points  
define the  
left-most  
arc

PAE\_contours



real\_indexs11

Although the right column and y-axis are labeled “PAE\_contours”, they are really “imag\_indexs11”

# Generating contour lines for Smith chart

The `contour( )` function generates y-axis coordinates (PAE\_contours - really imag\_indexs11) paired with x-axis coordinates (real\_indexs11). But you have to convert these to complex numbers for plotting on the Smith chart.

**Eqn** PAE\_contours=contour(PAE,PAEmax-0.1-[0::(NumPAE\_lines-1)]\*PAE\_step)

**Eqn** PAE\_contours\_p=[indep(PAE\_contours)+j\*PAE\_contours]

real_indexs11	PAE_contours	PAE_contours_p
level=13.531, number=1		
-0.805	0.317	-0.805 + j0.317
-0.808	0.314	-0.808 + j0.314
-0.811	0.312	-0.811 + j0.312
-0.836	0.266	-0.836 + j0.266
-0.848	0.252	-0.848 + j0.252

The PAE\_contours\_p equation takes the X and Y coordinate pairs of the contour lines and converts them to complex numbers,  $X + j*Y$ , which can be plotted on a Smith chart.

This equation generates contour lines for the Smith chart directly:

**Eqn** PAE\_conts\_polar=contour\_polar(PAE,PAEmax-0.1-[0::(NumPAE\_lines-1)]\*PAE\_step)

# Generating contours after sweeping magnitude and phase of rho

**Eqn** PAE\_contours=contour(PAE,PAEmax-0.1-[0::(NumPAE\_lines-1)]\*PAE\_step)

**Eqn** PAE\_conts\_forSmithCh=indep(PAE\_contours)\*exp(j\*PAE\_contours\*pi/180)

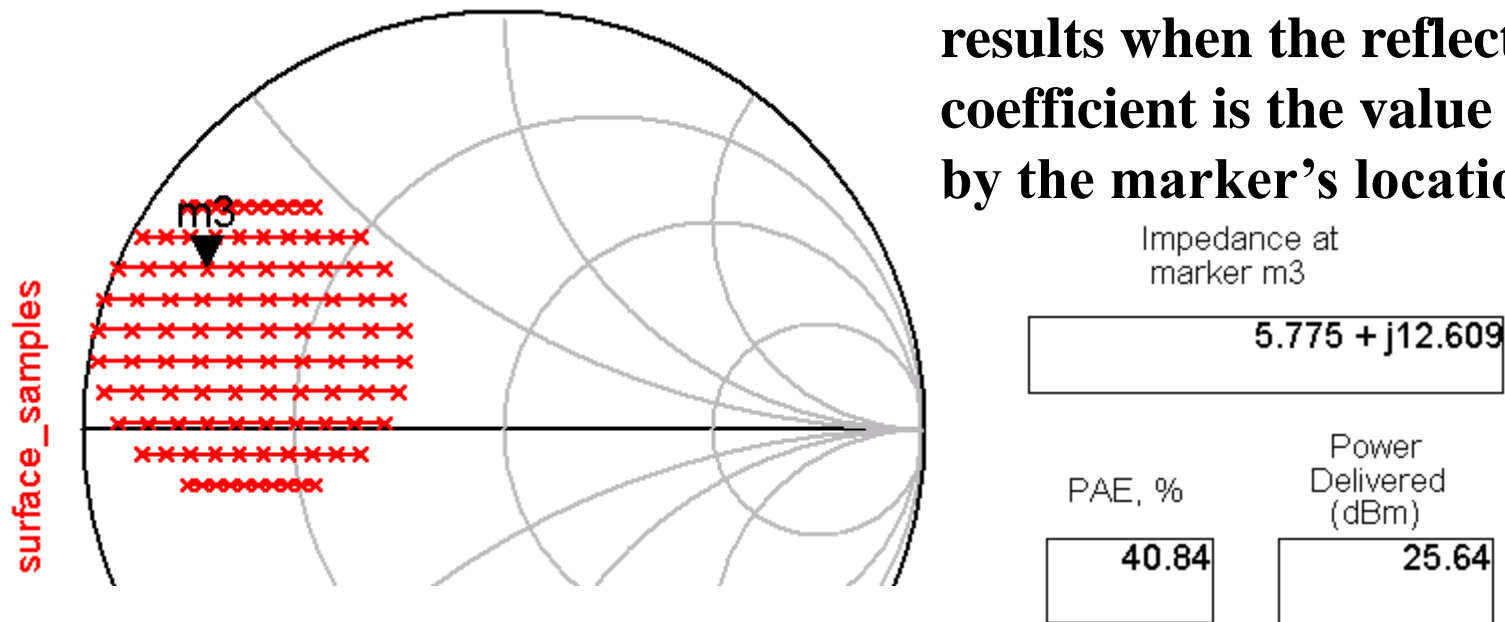
Mag_rho	PAE_contours	Mag_rho	PAE_conts_forSmithCh
level=15.538, number=1		level=15.538, number=1	
0.433	200.213	0.433	-0.407 - j0.150
0.429	200.000	0.429	-0.403 - j0.147
0.367	194.990	0.367	-0.354 - j0.095
0.335	190.000	0.335	-0.330 - j0.058
0.314	182.038	0.314	-0.313 - j0.011
0.307	180.000	0.307	-0.307 + j3.757E-17
0.302	170.338	0.302	-0.298 + j0.051

**PAE\_contours** can be plotted on a rectangular plot. The X-axis will be the magnitude of the reflection coefficient, and the Y-axis will be the phase of the reflection coefficient, in degrees.

These must be converted to complex numbers via the **PAE\_conts\_forSmithCh** equation, for plotting on a Smith chart.

# Plotting the actually-simulated reflection coefficients

This data shows the simulation results when the reflection coefficient is the value selected by the marker's location.



These “surface\_samples” are computed from the swept variables, real\_indexs11 and imag\_indexs11:

**Eqn** surface\_samples=real\_indexs11+j\*expand(imag\_indexs11)

The “expand( )” function just adds an extra independent variable to the imag\_indexs11 variable so it can be added to real\_indexs11.

# PAE and power delivered are functions of the swept variables

what(PAE)
Dependency : [imag_indexes11,real_indexes11]
Num. Points : [10, 10]
Matrix Size : scalar
Type : Real

what(Pdel_dBm)
Dependency : [imag_indexes11,real_indexes11]
Num. Points : [10, 10]
Matrix Size : scalar
Type : Real

**Find the indices of imag\_indexes11 and real\_indexes11 that correspond to marker m3's location**

**Eqn** imag\_index=find\_index(imag\_indexes11,imag(m3))

**Eqn** real\_index=find\_index(real\_indexes11[imag\_index,:],real(m3))

PAE[imag_index,real_index]
40.84

Pdel_dBm[imag_index,real_index]
25.64



# Summary

- **ADS offers much flexibility for simulating load pull**
- **Set-up and post-processing equations are complex, but you don't have to know them to run simulations. The set-up and post-processing can be simplified.**
- **Other, more advanced capabilities are available, including source-pull, two-tone intermodulation distortion while doing a load pull, and optimization within a load pull sweep.**

