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Charles J. Brooks David Prowse

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Introduction

CompTIA® A+ Exam Prep is designed for those with the goal of certification as an A+ certified technician.

The 2006 version of CompTIA's A+ Certification exams represents the most extensive changes to the certification since its inception. The traditional two-test model featured one exam for Hardware (Core) and a separate exam for Operating System Technologies. That's been changed to a two-test requirement featuring one required exam followed by three options for Advanced exams to complete the certification.

The introductory level exam is called the A+ Essentials exam (220-601). The three options for the Advanced exam are designed to address the three main professional tracks commonly associated with A+ certification—Depot Technician (220-604), Remote Support Technician (220-603), and the all-around IT Technician (220-602).

NOTE

For a complete listing of the latest exam objectives, go to http://certification.comptia.org/a/.

Many of the objectives given for each exam overlap with objectives in the other exams. The main difference between the Essentials exam that everyone must take and any of the Advanced exams is supposed to be the level of knowledge required. CompTIA gives a recommendation of 500 hours of experience for the Essentials exam taker and 1,000 hours for any of the Advanced exams.

These exams measure essential competencies for a microcomputer hardware service technician with six months of on-the-job experience. You must demonstrate knowledge that would enable you to properly install, configure, upgrade, troubleshoot, and repair microcomputer hardware. This includes basic knowledge of desktop and portable systems, basic networking concepts, and printers. You also must demonstrate knowledge of safety and common preventive-maintenance procedures.

Another major change for the 2006 A+ exam is the inclusion of a soft skills domain. This is not exactly a new idea for the A+ exam. Various past versions have required a customer service element as part of the certification. However, the computer repair industry has made it clear that in most computer repair-related job roles, customer service and satisfaction skills are equally as important as technical skills. **2** CompTIA A+ Exam Prep

For the 2006 version of the A+ exams, CompTIA has continued to use a fixed length, linear format test. They have also continued their practice of injecting new test items into the exam and administering them as nonscored questions. The psychometric evaluation of the questions is derived from these tests. When the new questions have been validated through this method, they will be injected into the live 2006 exams as scored questions.

After validation, the questions will be returned to the question pools as scored items, thus creating a dynamic test pool that is continually being renewed. To cope with this, Educational Technologies Group (ETG) has established our Dynamic Test Tracking system that is available to everyone who purchases this product.

ETG's Dynamic Test Tracking system is an online service that includes dynamic, interactive updates for each chapter and lab procedure in our course. These changes also include Test Tips and Curriculum Notes for any changes encountered in the A+ exams over the life of this exam version. In this way, your courseware will never be out of date or incomplete.

How This Book Helps You

This book is your one-stop answer for the A+ exams. Everything you need to know to pass the exams is in here. You do not have to take a class in addition to buying this book to pass the exam. Depending on your personal study habits or learning style, however, you might benefit from buying this book and taking a class. It can also help advanced users and administrators who are not studying for the exam but are looking for a single-volume technical reference.

Our book provides a self-guided tour of all the areas covered by all four of the A+ exams and identifies the specific skills you need to achieve your A+ certification. You also will find the features that make Que's training guides so successful: clear organization, helpful hints, tips, real-world examples, and step-by-step exercises. Specifically, this book is set up to help you in the following ways:

Organization

This book is organized according to individual exam objectives. It covers every objective that you need to know for all four A+ exams. As much as possible, the objectives are covered in the same order as they are listed by the certifying organization, CompTIA, to make it as easy as possible for you to learn the information. We also have attempted to make the information accessible in the following ways:

- The book includes a full list of exam topics and objectives.
- Each chapter begins with a list of the objectives to be covered.

- Each chapter also begins with an outline that provides an overview of the material and the page numbers indicating where you can find particular topics.
- ► Information on where the objectives are covered is also conveniently condensed on the tear card at the front of this book.

Instructional Features

This book is designed to provide you with multiple ways to learn and reinforce the exam material. Following are some of the helpful methods:

- ► *Objective explanations*—As mentioned previously, each chapter begins with a list of the objectives covered in the chapter. In addition, immediately following each objective is an explanation in a context that defines it more meaningfully.
- ► *Test tips*—Exam tips appear in the margin to provide specific exam-related advice. Such tips might address what material is covered (or not covered) on the exam, how it is covered, mnemonic devices, and particular quirks of that exam.
- ► *Summaries*—Each chapter ends with a summary.
- ► *Terms you'll need to understand*—A list of key terms appears at the end of each chapter. The key terms are also italicized the first time they appear in the text of the chapter.
- ► *Notes*—These paragraphs appear in the margin and contain various kinds of useful information such as tips on technology or administrative practices, historical background on terms and technologies, or side commentary on industry issues.
- ► *Warnings*—When you are using sophisticated technology improperly, the potential for mistakes or even catastrophes to occur is ever present. Warnings appear in the margin to alert you to such potential problems.
- ► *Challenges*—These instructional elements require you to analyze a situation and come up with a solution to a technical problem. They are included here in anticipation of the application questions that appear in the A+ exams. Answers appear in the "Challenge Solutions" section.

Extensive Practice Test Options

This book provides numerous opportunities for you to assess your knowledge and to practice for the exam. The practice options include the following:

► *Review questions*—These questions appear in the "Exam Prep Questions" section. They reflect the kinds of multiple-choice questions that appear on the A+ exams. Use them

to practice for the exam and to help you determine what you know and what you need to review or study further. Answers and explanations for them are provided.

- ► *Practice exam*—A practice exam is included in the "Final Review" section for each exam (as discussed later).
- ► *MeasureUp*—The MeasureUp software included on the CD that accompanies this book provides even more practice questions. You also can purchase more questions at www.measureup.com.

Final Review

This part of the book provides the following three valuable tools that can help you prepare for the exam:

- ► *Practice Exam*—A full practice test for each of the exams is included. Questions are written in the styles used on the actual exams. Use it to assess your readiness for the real thing.
- ► This book includes the Glossary and Appendix A, "What's on the CD-ROM."

These and all the other book features mentioned previously will enable you to thoroughly prepare for the exam.

Registering for the Exam

To register for the A+ exam, contact Marcraft at 800-441-6006. Special discounts are available for Que customers.

For more information about the exam or the certification process, contact Educational Technologies Group (ETG) or the CompTIA organization:

CompTIA Headquarters Attn: A+ Certification 1815 S. Meyers Road, Suite 300 Oakbrook Terrace, IL 60181-5228 Phone: 630.678.8300 Fax: 630.268.1384 info@comptia.org www.comptia.org Educational Technologies Group 100 N. Morain St. Kennewick, WA 99336 Tel: 800-441-6006 Fax: 509-374-1951 info@marcraft.com www.marcraft.com

Hardware and Software You Will Need

As a self-paced study guide, this book was designed with the expectation that you will use your computer as you follow along through the exercises. You also should use the MeasureUp software on the accompanying CD. Your computer should meet the following criteria:

- ► 32-bit operating system (Windows 9x/2000/XP or NT 4.0)
- ▶ 10MB hard-drive space
- ▶ 16MB RAM
- ▶ IE 4.01 or later
- ▶ 640×480 video resolution with 256 colors or more
- ► CD-ROM drive

Advice on Taking the Exam

You should keep the following advice in mind as you study:

- ▶ *Read all the material.* Make sure that your exam preparation is thorough. Do not just drop into the book and read around. Read through all the material. This book includes additional information not reflected in the objectives in an effort to give you the best possible preparation for the examination—and for on-the-job experiences to come.
- ► *Complete the steps.* They will provide you with another way of understanding the material as well as more information on how well you comprehend it.
- ► Use the questions to assess your knowledge. Do not just read the chapter content; use the questions to find out what you know and what you do not. Study some more, review, and then assess your knowledge again.

CompTIA A+ Exam Prep

► *Review the exam objectives.* Develop your own questions and examples for each topic listed. If you can develop and answer several questions for each topic, you should not find it difficult to pass the exam.

Remember, the primary objective is not to pass the exam—it is to understand the material. After you understand the material, passing the exam should be simple. Knowledge is a pyramid; to build upward, you need a solid foundation. This book and the CompTIA A+ certification program are designed to ensure that you have that solid foundation.

NOTE

Although this book is designed to prepare you to take and pass the A+ Essentials, Depot Technician, Remote Support Technician, and IT Technician exams, there are no guarantees. Read this book, work through the questions and exercises, and when you feel confident, take the practice exam and additional exams using the MeasureUp test engine. This should tell you whether you are ready for the real thing.

When taking the actual certification exam, make sure that you answer all the questions before your time limit expires. Do not spend too much time on any one question. If you are unsure, answer it as best as you can; then mark it for review after you have finished the rest of the questions. Good luck!

6



Microprocessors

Terms you'll need to understand:

- ► Hyperthreading
- ► Throttling
- Overclocking
- L1 cache
- L2 cache
- L3 cache
- Voltage Regulator Module

- ► Single-Edge Contact cartridge
- Pentium processors
- Duron processors
- Opteron processors
- ► Athlon processors
- Dual-core processors

Exam objectives you'll learn in this chapter:

Essentials 1.1—Identify the fundamental principles of using personal computers.

- ► Identify the names, purposes, and characteristics of processor/CPUs.
- ► CPU chips (for example, AMD, Intel)
- CPU technologies
 - ► Hyperthreading
 - ► Dual core
 - ► Throttling
 - ► Micro code (MMX)
 - Overclocking
 - ► Cache
 - ► VRM
 - ► Speed (real vs. actual)
 - ► 32 versus 64 bit
- Identify the names, purposes, and characteristics of cooling systems—for example, heat sinks, CPU and case fans, liquid cooling systems, and thermal compound.

Outline

Introduction

Intel Microprocessors
The Pentium Processor
Intel Cache Structures
Advanced Pentium Architectures
Pentium MMX Processors
Pentium Pro Processors
Pentium II Processors
Pentium III Processors
Xeon Processors
Pentium 4 Processors
Itanium Processors
Intel Dual-Core Processors
Advanced Intel Microprocessor Technologies
Hyperthreading Software Support
AMD Processors
Athlon 64 Processors
Duron Processors

123	Athlon Dual-Core Processors	138
	Opteron Processors	141
123		
123	Microprocessor Clock Speeds	144
123	Deserve Deserve Osciela Laura la	4.45
125	Processor Power Supply Levels	145
125	Configuring Micronycocococo and	
126	Configuring Microprocessors and Buses	146
127	2000	140
129	Fans, Heat Sinks, and Cooling	
130	Systems	148
130	BTX Thermal Module	150
131	Advanced Cooling Systems	150
132	······································	
	Exam Prep Questions	155
134		
135	Answers and Explanations	158
135	Challenge Solution	160
137		
138		

Introduction

This chapter covers the microprocessor areas of the CompTIA A+ Certification—Essentials examination under Objective 1.1. It also covers the cooling systems area of the objective. Computer technicians are often asked to upgrade existing systems with new devices, such as a new microprocessor. Therefore, every technician should be aware of the characteristics of possible CPU upgrades and be able to determine whether a particular upgrade is physically possible and worthwhile.

To be a successful technician, you must be aware of the capabilities of the different microprocessors that are available for use in a system. Technicians must know what impact placing a particular microprocessor in an existing system may have on its operation. They must also be able to identify the type of processor being used and the system settings necessary to maximize its operation.

Intel Microprocessors

There were originally several competitors in the PC-compatible microprocessor market. However, over time the market has narrowed to two major players competing for market domination—Intel and American Micro Devices (AMD). Intel has set the standard for processor performance throughout most of the personal computer era. However, AMD has shown itself a worthy opponent, frequently taking the market lead with speed increases and new innovations.

For the most part, the previous generations of microprocessors have disappeared from the marketplace, leaving the Pentium and its clones as the only processor types that need to be discussed in detail. The following sections first look at the advancements Intel has produced and then focus on the AMD processors that compete with them.

The Pentium Processor

When IBM was designing the first PC, it chose the Intel 8088 microprocessor and its supporting chipset as the standard CPU for its design. This was a natural decision because one of IBM's major competitors (Apple) was using Motorola microprocessors for its designs. The choice to use the Intel microprocessor still impacts the design of PC-compatible systems. In fact, the microprocessors used in the vast majority of all PC-compatible microcomputers include the Intel 8088/86, 80286, 80386, 80486, and Pentium (80586 and 80686) devices.

This original Pentium architecture has appeared in three generations. The first generation, code named the P5, came in a 273-pin PGA package and operated at 60 or 66MHz speeds. It used a single +5V (DC) operating voltage, which caused it to consume a large amount of power and generate a large amount of heat. It generated so much heat during normal operation that an additional CPU cooling fan was required.

The second generation of Pentiums, referred to as P54Cs, came in a 296-pin Staggered Pin Grid Array (SPGA) package and operated at 75, 90, 100, 120, 133, 150, and 166MHz in different versions. For these devices, Intel reduced the power-supply voltage level to +3.3V (DC) to consume less power and provide faster operating speeds. Reducing the power-supply level in effect moved the processor's high- and low-logic levels closer together, which means that less time is required to switch back and forth between them. The SPGA packaging made the second generation of Pentium devices incompatible with the first-generation system boards.

The second-generation devices also employed internal clock multipliers to increase performance. In this scenario, the clock signal introduced to the microprocessor is the same one that drives the system's buses; however, the internal clock multiplier causes the microprocessor to operate internally at some multiple of the external clock speed (for example, a Pentium operating from a 50MHz external clock and using a 2× internal multiplier is actually running internally at 100MHz).

The third generation of Pentium designs, designated as P55C, employed a 296-pin SPGA arrangement. This package adhered to the 321-pin Socket-7 specification designed by Intel. The P55C was produced in versions that operate at 166, 180, 200, and 233MHz. This generation of Pentium devices operated at voltages below the +3.3V level established in the second generation of devices. The P55C was known as the Pentium MMX (Multimedia Extension) processor. Figure 3.1 shows the pin arrangements for PGA and SPGA devices. Notice the uniformity of the PGA rows and columns versus the staggered rows and columns of the SPGA device.

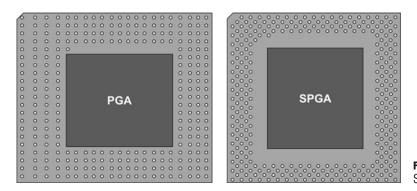


FIGURE 3.1 PGA and SPGA pin arrangements.

Intel Cache Structures

One method of increasing the memory-access speed of a computer is called *caching*. This memory management method assumes that most memory accesses are made within a limited block of addresses. Therefore, if the contents of these addresses are relocated into a special section of high-speed SRAM, the microprocessor could access these locations without requiring any wait states.

The original Intel Pentium had a built-in first-level cache that could be used for both instructions and data. The internal cache was divided into four 2KB blocks containing 128 sets of 16byte lines each. Control of this cache is handled directly by the microprocessor. The microprocessor's internal first-level cache is also known as an *L1 cache*. Many of the older Pentium system boards extended the caching capability of the microprocessor by adding an external, second-level 256KB/512KB memory cache. The second-level cache became known as an *L2 cache*.

With the Pentium Pro, Intel moved the 256KB or 512KB L2 cache from the system board to the processor package. This design technique continued through the Pentium II and III slot processors so that the 256KB/512KB L2 cache resided in the microprocessor cartridge.

In later CPUs, such as the Celeron, Intel moved the L2 cache (128KB/256KB and 256KB/512KB, respectively) onto the actual microprocessor die. Moving the L2 cache onto the die made the microprocessor directly responsible for managing the L2 cache and enabled it to run at full speed with the microprocessor. In all these systems, no cache existed on the system board.

When Intel designed the Itanium processor, it built in capabilities for managing an additional external level of cache in the microprocessor cartridge. This additional cache level was dubbed L3 cache. Later versions of the Itanium microprocessors can support up to 12MB of cache in the cartridge.

The Xeon processor has continued this design concept and improved it by moving a 1MB or 2MB L3 cache onto the microprocessor die. Again, the external cache is able to run at full speed with the microprocessor. The computer industry has taken a more liberal definition of L3 cache; it sometimes refers to L3 cache as cache memory mounted on system boards with processors that possess onboard L1 and L2 cache.

Advanced Pentium Architectures

Intel has continued to improve its Pentium line of microprocessors by introducing additional specifications, including the Pentium MMX, Pentium Pro, Pentium II, Pentium III, and Pentium 4 processors. At the same time, Intel's competitors have developed clone designs that equal or surpass the capabilities of the Intel versions.

Pentium MMX Processors

The Pentium MMX processor extended the multimedia and communications processing capabilities of the original Pentium device by the addition of 57 multimedia-specific instructions to the instruction set. Intel also increased the onboard L1 cache size to 32KB. The cache was divided into two separate 16KB caches: the instruction cache and the data cache. The typical L2 cache used with the MMX is 256KB or 512KB and employs a 66MHz system bus. **126** Chapter 3: Microprocessors

The Pentium MMX processor was produced in 166, 200, and 233MHz versions and used a 321-pin SPGA Socket-7 format. It required two separate operating voltages. One source was used to drive the Pentium processor core; the other was used to power the processor's I/O pins.

Pentium Pro Processors

Intel departed from simply increasing the speed of its Pentium processor line by introducing the Pentium Pro processor. Although compatible with all the software previously written for the Intel processor line, the Pentium Pro was optimized to run 32-bit software. However, the Pentium Pro did not remain pin-compatible with the previous Pentium processors. Instead, Intel adopted a 2.46 inch×2.66 inch, 387-pin PGA configuration to house the Pentium Pro processor core, and an onboard 256KB (or 512KB) L2 cache with a 60 or 66MHz system bus.

The L2 cache complements the 16KB L1 cache in the Pentium core. Figure 3.2 illustrates this arrangement. Notice that although the L2 cache and the CPU are on the same PGA device, they are not integrated into the same IC. The unit is covered with a gold-plated copper/tung-sten heat spreader.

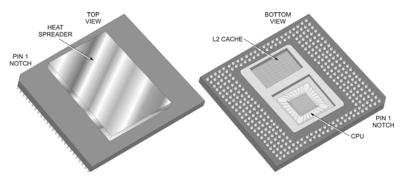


FIGURE 3.2 The Pentium Pro microprocessor.

The L2 onboard cache stores the most frequently used data not found in the processor's internal L1 cache as close to the processor core as it can be without being integrated directly into the IC. A high-bandwidth cache bus (referred to as the backside bus) connects the processor and L2 cache unit.

The Pentium Pro was designed to be used in single-microprocessor applications as well as in multiprocessor environments such as high-speed, high-volume file servers and workstations. Several dual-processor system boards have been designed for twin Pentium Pro processors. These boards, like the one shown in Figure 3.3, are created with two Pentium Pro sockets so that they can operate with either a single processor or with dual processors.

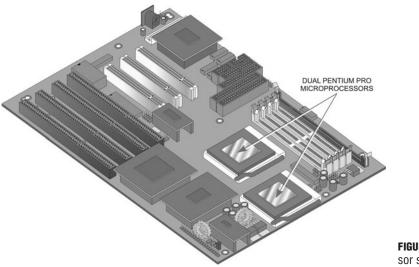
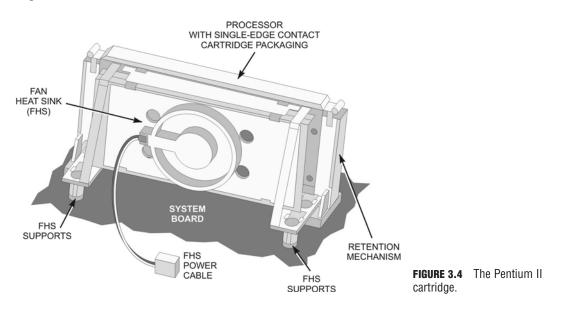


FIGURE 3.3 A multiprocessor system board.

Pentium II Processors

Intel radically changed the form factor of the Pentium processors by housing the Pentium II processor in a new Single-Edge Contact Cartridge (SECC), as shown in Figure 3.4. This cartridge uses a special retention mechanism premounted to the system board to hold the device in place.



The proprietary 242-contact socket design is referred to as the Slot 1 specification and was designed to enable the microprocessor to operate at bus speeds in excess of 300MHz.

The cartridge also requires a special Fan Heat Sink (FHS) module. Like the SEC cartridge, the FHS module requires special support mechanisms to hold it in place. The fan draws power from a special power connector on the system board or from one of the system's auxiliary power connectors.

Inside the cartridge is a substrate material on which the processor and related components are mounted. The components consist of the Pentium II processor core, a tag RAM, and an L2 burst SRAM. Tag RAM is used to track the attributes (read, modified, original location in RAM, and so on) of data stored in the cache memory.

The Pentium II includes all the multimedia enhancements from the MMX processor, as well as retaining the power of the Pentium Pro's dynamic execution, and features up to 512KB of L2 cache and employs a 66 or 100MHz system bus. The L1 cache is increased to 32KB, and the L2 cache operates with a half-speed bus. Figure 3.5 shows the content of the Pentium II cartridge.

EXAM ALERT



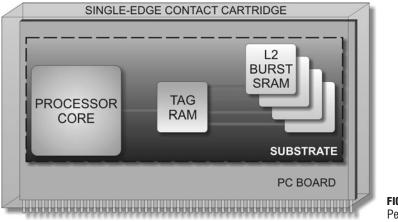


FIGURE 3.5 Inside the Pentium II cartridge.

A second cartridge type, called the Single-Edged Processor Package (SEPP), was developed for use with the Slot 1 design. In this design, the boxed processor is not completely covered by the plastic housing as it is in the SEC design. Instead, the SEPP circuit board is accessible from the backside. Intel followed the Pentium II processor with an improved low-cost design it called the Pentium Celeron. The first version of this line of processors was built around a Pentium II core without a built-in cache. Later, Celeron versions featured a 66MHz bus speed and only 128KB of L2 cache. Initially, these versions were packaged in the SEC cartridge.

Pentium III Processors

Intel quickly followed the Celeron release with a new Slot 1-compatible design it called the Pentium III. The original Pentium III processor (code named Katmai) was designed around the Pentium II core but increased the L2 cache size to 512KB. It also increased the speed of the processor to 600MHz, including a 100MHz front-side bus (FSB) speed.

Later versions of the Pentium III and Celeron processors were developed for the Intel Socket 370 specification. This design returned to a 370-pin, ZIF socket/SPGA package arrangement, as shown in Figure 3.6.

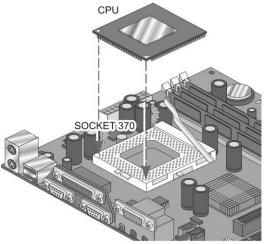


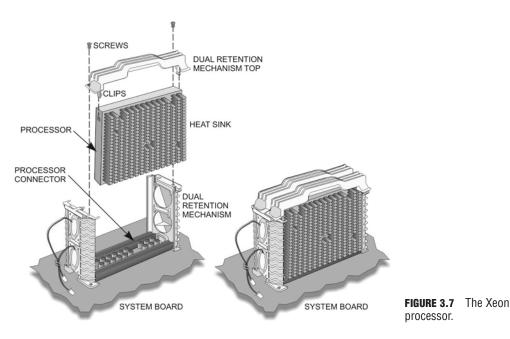
FIGURE 3.6 Socket 370.

The first pin grid array versions of the Pentium III and Celeron processors conformed to a standard called the Plastic Pin Grid Array (PPGA) 370 specification. Intel repackaged its processors into a PGA package to fit this specification. The PPGA design was introduced to produce inexpensive, moderate-performance Pentium systems. The design topped out at 533MHz with a 66MHz bus speed.

Intel upgraded the Socket 370 specification by introducing a variation called the Flip Chip Pin Grid Array (FC-PGA) 370 design. Intel made small modifications to the wiring of the socket to accommodate the Pentium III processor design. In addition, it employed a new 0.18 micron IC manufacturing technology to produce faster processor speeds (up to 1.12GHz) and front-side bus speeds (100MHz and 133MHz). However, the new design provided only 256KB of L2 cache. Further developments of the Pentium III employed 0.13 micron IC technology to achieve 1.4GHz operating speeds with increased cache sizes (256KB or 512KB).

Xeon Processors

Intel has produced three special versions of the Pentium III that they have collectively named the Pentium Xeon, as shown in Figure 3.7. These processors are designed to work with an edge connector-based Slot 2 specification that Intel has produced to extend its Slot 1/boxed-processor scheme to a 330-contact design. Each version features a different level of L2 cache (512KB, 1MB, 2MB).



The Xeon designs were produced to fill different high-end server needs. The Xeon processor functions at speeds up to 866MHz and is built on the 0.18-micron process technology. The processor allows for highly scalable server solutions that support up to 32 processors.

Pentium 4 Processors

Intel then released the Pentium 4 (Williamette 423) microprocessor. The Pentium 4 was a new processor design based on 0.18-micron IC construction technology. It employed a modified Socket 370 PGA design that uses 423 pins and boasts operating speeds up to 2GHz.

The system's FSB was increased from 64 to 128 bits and operates at up to 400MHz. The bus is actually clocked at 100MHz, but data is transferred four times in a single clock cycle (referred to as a *quad-pumped bus*). Therefore, the transfer rate of the bus is considered to be 400MT/s. With a width of 128 bits, this provides the FSB with a theoretical bandwidth of 6400MBps.

In addition to the new front-side bus size, the Pentium 4 features WPNI (Williamette Processor New Instructions) in its instruction set. The L1 cache size has been reduced from 16KB in the Pentium III to 8KB for the Pentium 4. The L2 cache is 256KB and can handle transfers on every clock cycle.

The operating voltage level for the Pentium 4 core is 1.7Vdc. To dissipate the 55 watts of power (heat) that the microprocessor generates at 1.5GHz, the case incorporates a metal cap that acts as a built-in heat sink.

Newer .13-micron versions operate at speeds up to 3.06GHz. This newer Pentium 4 design employs an improved 478-pin version of the chip that increased the L2 cache size to 512KB. This type of Pentium 4 processor has been produced in versions that run at 2.0, 2.2, 2.4, 2.8, and 3.06GHz. The 2.4GHz version increased the speed of the quad pumped bus to 533MHz (133×4). Some variations of the 2.4 to 3.06 processors were produced with support for 800MHz FSB operations.

The evolution of the Pentium 4 processor topped out with the delivery of a 3.2 and 3.4GHz version in 2004. The 3.06MHz version of the Pentium 4 brought hyperthreading technology (HTT) to the Intel line of processors. *Hyperthreading* is an architecture that enables multiple program threads to be run in different sections of the processor simultaneously. Basically, the structure fools the operating system into thinking that two processors are available.

The most advanced versions of the Pentium 4 processor are the Pentium 4 Extreme Editions (P4EE). In its ongoing battle with AMD for microprocessor supremacy, Intel added 2MB of Level 3 (L3) cache to the Xeon core and called them P4EE. Later versions of these processors have been clocked at 3.73GHz and are equipped with 1066MHz front-side buses. They are available in either Socket 603 or LGA 775 versions.

L3 cache is cache memory placed between the L2 cache and main memory. This level of cache typically provides a higher hit rate than L2 cache (because of being larger in size) but requires a longer access time to retrieve data. These memory caches can be implemented on the system board, or as in the case of the PE4EE processors, on the microprocessor die.

Itanium Processors

The Intel Itanium processor, as shown in Figure 3.8, provides a new architecture specifically for servers. It maximizes server performance through special processing techniques Intel refers to as Explicitly Parallel Instruction Computing (EPIC).

The Itanium processor design features a three-level, onboard cache system. The L1 cache size is 32KB operating fully pipelined, the L2 cache size ranges up to 256KB, and the new L3 cache is available in sizes ranging from 2 or 4MB to 12MB. The cartridge's connector specification provides separate voltage levels for the processor and cache devices to improve signal integrity.

132 Chapter 3: Microprocessors

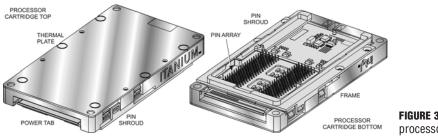


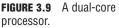
FIGURE 3.8 The Itanium processor.

Itanium processors are designed to be available 100 percent of the time. Therefore, they tend to be very expensive—often more expensive than the complete network operating system that they are running. However, the cost of the processor is nothing compared to the cost of most online businesses going down for just one hour.

Intel Dual-Core Processors

Dual-core processors provide two execution cores in one physical processor package. The two cores are actually produced on the same piece of silicon (on the same die). This enables the system to divide processing tasks between the two cores. Fitting two processors into a single package theoretically doubles the computing power of the device without having to clock it twice as fast. Figure 3.9 shows a dual-core processor arrangement.





Intel has launched the Pentium D and Pentium Extreme Edition (EE) lines of dual-core processors. The Extreme Edition versions employ Intel's hyperthreading technology that enables a single processor core to simulate the operation of two different logical processors that can be used to work on different program segments simultaneously. Including the hyper-threading technology in a dual-core processor package enables it to process four threads simultaneously (it functions like four single-core processors). Table 3.1 lists the key character-istics of the Intel dual-core processors.

PROCESSOR	CLOCK Frequency	L2-CACHE	FRONT SIDE BUS SPEED	CLOCK Multiple	CORE Voltage	POWER Dissipation
Pentium D 805	2.667GHz	$2 \times 1 \text{MB}$	533MT/s	20×	1.25/1.4V	95W
Pentium D 820	2.800GHz	$2 \times 1 \text{MB}$	800MT/s	14×	1.2/1.4V	95W
Pentium D 830	3GHz	$2 \times 1 \text{MB}$	800MT/s	15×	1.2/1.4V	130W
Pentium D 840	3.2GHz	$2 \times 1 \text{MB}$	800MT/s	16×	1.2/1.4V	130W
Pentium D 920	2.8GHz	$2 \times 2\text{MB}$	800MT/s	14×	1.2/1.337V	130W
Pentium D 930	3GHz	$2 \times 2\text{MB}$	800MT/s	15×	1.2/1.337V	130W
Pentium D 940	3.2GHz	$2 \times 2\text{MB}$	800MT/s	16×	1.2/1.337V	130W
Pentium D 950	3.4GHz	$2 \times 2 \text{MB}$	800MT/s	17×	1.2/1.337V	130W
Pentium D 960	3.6GHz	$2 \times 2\text{MB}$	800MT/s	18×	1.2/1.337V	130W
Pentium Extreme Edition 840	3.2GHz	$2 \times 1 \text{MB}$	800MT/s	16×	1.2/1.4V	130W
Pentium Extreme Edition 955	3.466GHz	$2 \times 2MB$	1066MT/s	13×	1.2/1.337V	130W
Pentium Extreme Edition 965	3.733GHz	$2 \times 2 MB$	1066MT/s	14×	1.2/1.337V	130W

TABLE 3.1 Intel Dual-Core Processors

As Table 3.1 shows, most of the dual-core Intel designs employ an 800MHz FSB to communicate with the rest of the system. So far, the exceptions to this are the Pentium EE 955 and EE 965 processors that use a 1066MHz FSB.

NOTE

Some documentation will specify the front-side bus speed in terms of Mega Transfers per Second (MT/s). This is a realistic measurement of the bus's channel speed instead of its clock speed. For instance, if the bus transfers data on both the rising and falling edges of its clock signal (referred to as *double pumping*), a 400MHz clock would effectively yield a 800MT/s throughput rate.

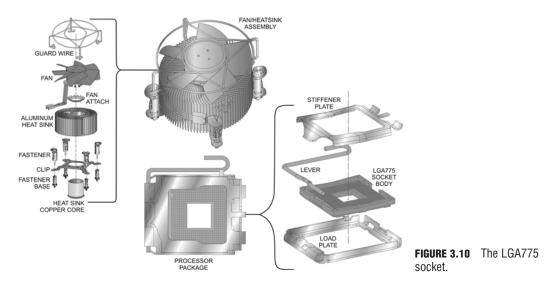
The two cores communicate with each other through a special bus interface block or through the FSB. Most of the dual-core Intel designs employ an 800MHz or 1066MHz FSB to communicate with the rest of the system. The two cores can also access each other's L2 caches through this interface. However, each core can only use half of the FSB bandwidth frequency when working under heavy load. Some models include 1MB of L2 cache for each core, where-as other models have enlarged the L2 cache to 2MB for each core.

All the current and planned dual-core processors from Intel are designed to use a new type of socket called the Land Grid Array (LGA) 775. Unlike previous socket types, the LGA775, also

134 Chapter 3: Microprocessors

referred to as Socket-T, places contact pins on the system board and contact pads on the bottom of the microprocessor.

A hinged metal rim folds down over the microprocessor package and holds its contact pads securely against the signal pins on the system board. A locking arm is used to clamp the processor package in place. The heat sink and fan unit are connected directly and securely to the system board on four points. Figure 3.10 shows the LGA775 socket arrangement.



Advanced Intel Microprocessor Technologies

All Intel dual-core processor types incorporate advanced technologies into their feature sets. Some of these processors support the Intel Execute Disable Bit virus protection (XD bit), EM64T 64-bit extension, and enhanced SpeedStep technologies. Other designs also include Virtualization Technology (VT), which enables a single machine to run multiple operating systems at once.

XD-bit technology is used to separate areas of memory into regions for distinct uses. For example, a section of memory can be set aside exclusively for storing processor instructions (code), and another section can be marked only for storage of data.

In the case of Intel processors, any section of memory marked with the XD attribute means it's only for storing data. Therefore, processor instructions cannot be stored there. This is a popular technique for preventing malicious software from taking over computers by inserting their code into another program's data storage area and then running that code from within this section. This is known as a *buffer overflow attack*.

EM64T is a 64-bit microprocessor architecture and corresponding instruction set that is an extension of the x86 instruction set used with all Intel processors. Intel has included this

technology and extended instruction set in its Pentium 4, Pentium D, Pentium Extreme Edition, Celeron D, and Xeon processors.

Enhanced Intel SpeedStep Technology (EIST) enables the operating system software to dynamically control the clock speed of a processor. Running the processor at higher clock speeds provides better performance. However, running the processor at a lower speed provides for reduced power consumption and heat dissipation. This *throttling* technique is used to conserve battery power in notebooks, extend processor life, and reduce noise from cooling devices.

Each processor type has a range of core operating speeds at which it can work. For example, a Pentium M processor designated as a 1.5GHz processor can actually operate safely at any speed between 600MHz and 1.5GHz. The Intel dual-core designs leave some margin for processor overclocking to satisfy the PC performance enthusiast. *Overclocking* is the practice of manually configuring the microprocessor clock to run at a higher speed than the IC manufacturer suggests, in order to squeeze additional performance out of the system.

The SpeedStep technology enables the user or the operating system to change the speed setting in 200MHz increments. Windows operating systems prior to Windows XP require a special driver and a dashboard application to provide speed control for the processor. However, Windows XP has speed step support built in to its Control Panel's Power Management Console.

Hyperthreading Software Support

The presence of two microprocessors does not automatically double system performance. The controlling operating system software must distribute tasks to all available processor resources. This requires the OS to handle multiple program execution threads that can run independently. The problem is that software has not traditionally been written with multiple threading capabilities. Most existing software applications are single threaded—they are written so only one task is worked on at a time. In these cases, the dual-core processor performs just like its single-core version.

On the other hand, modern operating systems can deliver multitasking operation—operations where the system works on more than one application at a time. The operating system switches from one task to another in a predetermined order. This is done so quickly that the system appears to be working on multiple tasks at the same time. Operating systems can use processors with hyperthreading technology to provide smooth and responsive operations during intensive multitasking operations.

AMD Processors

Advanced Micro Devices (AMD) offers several clone microprocessors: the 5×86 (X5), 5×86 (K5), K6, K6PLUS-3D, and K7 microprocessors. The X5 offers operational and pin compatibility with the 80486DX4. Its performance is equal to that of the Pentium and MMX processors.

136 Chapter 3: Microprocessors

The K5 processor is compatible with the Pentium, and the K6 is compatible with the MMX. Both the K5 and K6 models are Socket 7 compatible, enabling them to be used in conventional Pentium and Pentium MMX system board designs (with some small modifications). The K6 employs an extended 64KB L1 cache that doubles the internal cache size of the Pentium II.

The K6PLUS-3D is operationally and performance compatible with the Pentium Pro, and the K7 is operationally and performance compatible with the Pentium II. However, neither of these units has a pin-out compatibility with another processor.

AMD continued to produce clone versions of Pentium processors. In some cases, the functions and performance of the AMD devices went beyond those of the Intel design they are cloning. Two notable AMD Pentium clone processors are the *Athlon* and the *Duron*.

The Athlon is a Pentium III clone processor. It is available in a Slot 1 cartridge clone, called the Slot A specification. Figure 3.11 shows the front and back sides of the cartridge version of the Athlon processor along with a Slot A connector.

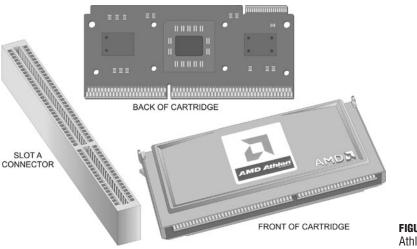


FIGURE 3.11 The Slot A Athlon processor.

The Athlon is also available in a proprietary SPGA Socket A design that mimics the Intel Socket 370 specification. The Socket A specification employs a 462-pin ZIF socket and is supported only by two available chipsets.

The first Athlon version was the K7 version that ran between 500MHz and 700MHz, provided a 128KB L1 cache and a 512KB L2 cache, and employed a 100MHz system bus. Subsequent Athlon versions have included the K75, Thunderbird, Thoroughbred, and Barton versions. These versions are constructed using the improved 0.18-micron manufacturing technology.

The K75 processors operated at speeds between 750MHz and 1GHz, provided a 128KB L1 cache and a 512KB L2 cache, and employed a 100MHz system bus. The Thunderbird version ran between 750MHz and 1.2GHz, provided a 128KB L1 cache and a 256KB L2 cache, and employed a 133MHz system bus. The Thoroughbred version featured 256KB of L2 cache along with the standard 64+64KB L1 cache and operated at speeds up to 2.8GHz.

An even later evolution of the Athlon processor was given the title of Athlon XP. These versions were based on the Thoroughbred and the newer Barton core versions. The Barton versions feature a 512KB L2 cache, a slower clock speed, and a maximum processor speed of 3.0GHz.

Athlon 64 Processors

AMD made several technology changes to the Athlon processor when it unveiled its Athlon 64 line of processors. These processors are built on a new core that includes the AMD64 64-bit architecture. This architecture is an extension of the x86 Instruction Set that was originally created by Intel for its 80x86 line of processors. In addition, the Athlon 64 architecture implemented additional internal registers to support independent floating-point math operations.

A new No-Execute (NE) bit technology was also introduced with the Athlon 64. NE technology marks different areas of memory as being for use with data or as being reserved for instructions. Any attempt to execute code from a memory page that has been tagged as a no-execute page will result in a *memory access violation error*. This feature makes it more difficult for certain types of malware to take control of the system and execute its payload.

The Athlon 64 processor introduced another considerable change to Pentium class PC architecture by moving the memory controller from the supporting system board chipset into the microprocessor package. This effectively removes the front-side bus from the system architecture and improves memory access operations by avoiding external bus access overhead.

Instead of continuing the traditional FSB structure, AMD adopted a special bidirectional, serial/parallel I/O bus and controller technology from the HyperTransport Technology Consortium for its Athlon 64 processors. The *HyperTransport (HT) technology* handles the I/O functions previously performed across the FSB at speeds much higher than existing FSB clocking. AMD also employs this bus to interconnect multiple processor cores to provide efficient cooperation between the cores.

The Athlon 64 FX is a special designation given to some Athlon 64 versions. These processors are typically clocked faster than the traditional Athlon versions to make them more interesting to gamers and other enthusiasts.

There are two common socket sizes used with Athlon 64 processors: a 754-pin socket for a value/budget version of the Athlon 64 that provides only a 64-bit, single-channel memory interface, and a 939-pin version that is the standard for all other Athlon 64 versions.

Duron Processors

The Duron processor is a Celeron clone processor that conforms to the AMD Socket A specification. The Duron features processor speeds between 600MHz and 800MHz. It includes a 128KB L1 cache and a 64KB L2 cache and employs a 100MHz system bus. Like the newer Celerons, the Duron is constructed using 0.18-micron IC manufacturing technology.

Athion Dual-Core Processors

AMD took the lead in the processor development races by pushing dual-core processors to the forefront. Unlike the Intel dual-core processors discussed earlier in the chapter, AMD designed its dual-core devices to fit in the same 939-pin socket interface it was already using for its single-core Athlon 64 processor. In addition, the existing Athlon 64 chipset had been designed with this possibility in mind. These features make upgrading to dual-core processors relatively easy and attractive. All that is required is to physically exchange the microprocessor packages and perform a logical upgrade by flashing the system's ROM BIOS with programming to support the new processor.

Figure 3.12 provides a block diagram of the AMD *Athlon 64 X2* Dual-Core processor design. Unlike the Intel processors, the dual processor cores in the 64 X2 can communicate with each other through the System Request Interface. This interface enables communications to take place at the core clock speed of the processors.

The AMD multicore technology also changed the front-side bus arrangement found in existing Pentium/PCI systems. This portion of the system has been redesigned in a Direct Connect Architecture that directly connects the processors, the memory controller, and the HyperTransport (I/O) controller to the CPU through the Crossbar Switch portion of the System Request Interface inside the processor. This gives the processors direct on-chip access to the 128-bit ECC memory controller (in contrast to having to access an external bus to get to the North Bridge).

The complete line of AMD64 devices (single and dual core) offers AMD's advanced HyperTransport bus interface technology for high-speed I/O communication. This interface consists of an integrated HyperTransport controller and a 16-bit, 1GHz bus that interconnects the cores of the multicore AMD processor through its Direct Connect Architecture and provides 8GBps transfer rates. The HyperTransport interface also connects the processor package to the system board's chipset. This connection scheme is shown in Figure 3.13.

The AMD 64 X2 has been built on two different microprocessor core types. Both versions include dual AMD64 microprocessor cores. These cores are rated to operate at core voltages between 1.35V and 1.4V. Likewise, they both contain dual 64+64 (Data/Instructions) L1 cache memory units. They also run identical microprocessor instruction sets and extensions. Finally, they both work with Socket-939 structure and provide 1GHz HyperTransport high-speed I/O interfaces.

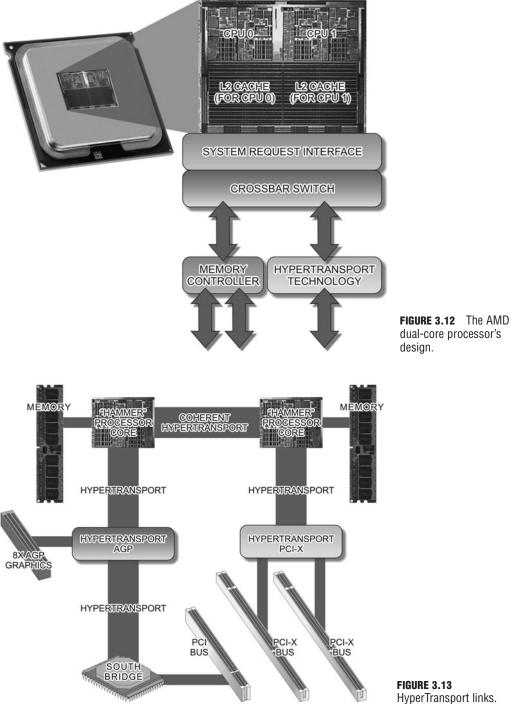


FIGURE 3.13 HyperTransport links.

The 4400+ processor runs on a 2.2GHz clock and the 4800+ uses a 2.4GHz clock. Both versions provide a 1MB full speed L2 cache for each core. They also dissipate 89 or 110 watts of power. On the other hand, the 3800+is designed for a 2.0GHz clock, the 4200+ uses a 2.2GHz clock, and the 4600+ version employs a 2.4GHz clock. In these versions, the L2 cache is limited to 512KB for each core and the power dissipation is limited to 110W max.

The Athlon 64 X2 is supported by a number of chipsets from many manufacturers. These include:

- ► NVIDIA—Nforce4 Series chipsets
- ► ATI—Radeon Xpress 200 Series chipsets
- ► VIA—K8 Series chipsets
- ► *SiS*—75x Series chipsets or greater

In at least one case (NVIDIA nFORCE Professional), the chipset designed to support the AMD dual-core processor is a single chip, as shown in Figure 3.14. The AMD processors provide direct connection to the system's DDR memory through its Direct Connect Architecture, and the nFORCE chipset handles the PCIe graphics, Ethernet networking, and SATA disk-drive interfaces.

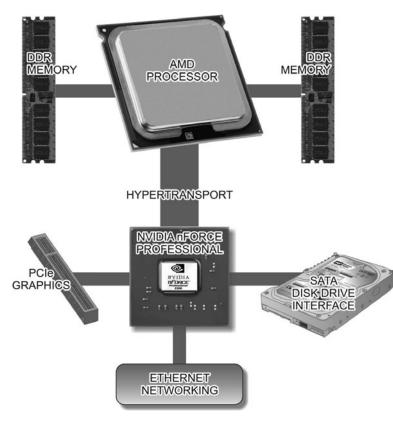


FIGURE 3.14 A single-chip AMD chipset.

Like the dual-core Intel processors, the Athlon 64 X2 supports a 64-bit extension to the x86 Instruction set, enhanced virus protection with supported operating systems, and speed throttling features. In the AMD environment, these features are known as AMD64, NX (no execute bit), and CoolnQuiet. The functions associated with these features are roughly the same as those of the Intel EM64T, XD bit, and SpeedStep features described earlier in this chapter.

Opteron Processors

AMD has also produced a line of dual-core, high-end *Opteron processors* for network server and workstation units. These units are built on AMD's K8 core and are intended to compete with Intel's Xeon line of processors. The original 1XX Opteron versions were built for a 939-pin socket. However, newer 2XX and 8XX 940-pin versions have been introduced for the newer Socket M2 (AM2) specification. As mentioned in Chapter 2, "PC System Boards," several Athlon64, Athlon 64 FX, Athlon64 X2, and Sempron processor versions have been developed to use the Socket M2 specification. Table 3.2 lists the prominent features of the dual-core Opteron processors from AMD.

MODEL	CLOCK Frequency	L2-CACHE	MEMORY	MULTIPLIER	VOLTAGE	TDP	SOCKET
165	1.8GHz	$2 \times 1 \text{MB}$	up to PC-3200	9×	1.35/1.3V	110W	Socket 939
170	2.0GHz	2 imes 1 MB	up to PC-3200	10×	1.35/1.3V	110W	Socket 939
175	2.2GHz	$2 \times 1 \text{MB}$	up to PC-3200	11×	1.35/1.3V	110W	Socket 939
180	2.4GHz	$2 \times 1 \text{MB}$	up to PC-3200	12×	1.35/1.3V	110W	Socket 939
185	2.6GHz	$2 \times 1 \text{MB}$	up to PC-3200	13×	1.35/1.3V	110W	Socket 939
265/865	1.8GHz	$2 \times 1 \text{MB}$	up to PC-3200R	9×	1.35/1.3V	95W	Socket 940
270/870	2.0GHz	$2 \times 1 \text{MB}$	up to PC-3200R	10×	1.35/1.3V	95W	Socket 940
275/875	2.2GHz	$2 \times 1 \text{MB}$	up to PC-3200R	11×	1.35/1.3V	95W	Socket 940
280/880	2.4GHz	$2 \times 1 \text{MB}$	up to PC-3200R	12×	1.35/1.3V	95W	Socket 940
285/885	2.6GHz	$2 \times 1 \text{MB}$	up to PC-3200R	13×	1.35/1.3V	95W	Socket 940

TABLE 3.2 AMD Dual-Core Opteron Processors

Table 3.3 summarizes the characteristics of common Intel and AMD microprocessors. Both companies add new or upgraded processors to their product lines on a regular basis. Therefore, this list is not intended to be a complete list of all existing processors, just the main ones in existence up to the time when the text was created.

SOCKETS MICRO-**OR SLOT** DIAMETER SPEED CACHE ON CACHE ON CACHE ON VRM PROCESSOR CARTRIDGE **BOARD (KB) TYPES** SIZE (mm) (VOLTS) (MHz) DIE (KB) L2-256/512 Socket 7 Pentium 23.1×23.1 2.5-3.6 75-166 L1-8+8 -Pentium MMX 25.4×25.4 2.0-3.5 166-233 L1-16+16 L2-256/512 Socket 7 _ AMD - 33.5×33.5 2.2-3.3 300-550 L1-32+32 L2-256/512 Super -K6-2:K6-3 Socket 7 Pentium Pro Socket 8 24.2×19.6 3.1-3.3 150. 166. L1-8+8 L2-256/ _ 180, 200 512/1000 Pentium II/III 25.4×25.4 1.5-2.6 233.1000 L1-16+16 L2-256/ Slot 1 -Celeron $18 \times 62 \times 140$ 512-128KB -(.25 micron) Box Xeon II/III (330) 27.4×27.4 1.5-2.6 500/550 |1-16+16|L2-512 KB/ Slot 2 (.25 micron) $18 \times 87 \times 125$ 700/90 1 MB/2 M _ Box Pentium III 25.4×25.4 1.1-2.5 300-566 L1-16+16- --Socket Celeron Slua L2-128/256 -370 _ PPGA (.25 micron) 27.4×27.4 Opening Pentium III 9.3×11.3 1.1-2.5 667-1000 L1-16+16- -Socket (Coppermine) L2-128/256 -_ 370 FC-PGA Celeron (.18 micron) Pentium III 31×31 1.1-2.5 800-1500 L1-16+16 FC-PGA2 -_ (Tualatin) L2-128/ -Celeron 256/512 (.13 micron) Pentium 4 1300- 31×31 1.75 L1-12+8-Socket _ -(.18 micron) 2000 L2-256 _ _ 423 FC-PGA Pentium 4 31×31 1.75-1.50 1400-L1-12+8 FC-PGA2 _ _ (.18 micron) 33×33 2000 L2-512 _ _ 1800-(.13 micron) 3400 Pentium Xeon 31×31 1.4-1.8-1.7 1400-L1-12+8-_ -Socket (.18 micron) 2000 L2-256 _ _ 603 FC-BGA Pentium Xeon 35×35 1.4-1.8-1800-L1-12+8-Socket _ _

1.475

(.13 micron)

3400

L2-512

_

_

603

FC-BGA2

TABLE 3.3 **Microprocessor Characteristics**

TABLE 3.3	Continued
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MICRO- Processor	DIAMETER SIZE (mm)	VRM (VOLTS)	SPEED (MHz)	CACHE ON Die (KB)	CACHE ON Cartridge	CACHE ON Board (KB)	SOCKETS OR SLOT TYPES
Itanium (.18 micron) (266MHz)	71.6 × 127.7	1.7	733/800	1–16+16 L2–512	L3–2MB 4MB	4MB -	PAC-418
Celeron D	125.0 × 90nm × 81mm	1.25-1.4	2133.3333	L1–12+ 16KB/ L2–256KiB	-	-	Socket 478/ LGA775
Pentium 4 Extreme Edition	169.0 × 130nm × 237mm	1.2/1.25- 1.337/1.4	3200- 3733	L1–12+8/ L2– 2x1024KiB or 2x2048KiB	L3.2MB	-	FC- LGA775
Pentium D	230.0/ 376.0 × 90/ 65nm × 206/ 280mm	1.2/1.25- 1.337/1.4	2667- 3600	L1-24+ 32KB/L2- 2x1024KiB or 2x2048KiB	-	-	FC- LGA775
Athlon/Duron	9.1 × 13.1	1.75	800-1400	L1-64+64	L2-256KB	-	Slot A /242 CPGA
Athlon/Duron	11.1 × 11.6	1.75	733.1800 1400- 3200	L1-64+64	L2-256KB	-	Socket A /462 ORGA
Athlon XP-M	68.5 × 130nm × 144mm	1.5-1.75	1333.2333	L1-64+64	L2–128KiB/ 256KiB/ 512KiB	-	Socket A/462
Athlon 64	105.9/ 68.5/76 × 130/130/ 90nm × 193/144/ 84mm	1.25-1.40, 1.35, 1.4, 1.5	2133.3333	L164+64	L2– 1024KiB/ 512KiB	-	Socket 754/939
Athlon 64 FX	233.0 × 90nm × 199mm	1.50-1.55, 1.50, 1.35/1.4	1.3.1.35V, 2200- 2800	L1-64+64	L2-1024KiB	-	Socket 754/939/ 940/AM2
Opteron	114.0/105.9 × 90/130nm × 115/193mm	1.50-1.55/ 1.35-1.4	1400- 2400/ 1600- 3000	L1-64+64	L2–1024KiB	-	Socket 939/940

NOTE

The PC industry has added a new measurement to contend with. This is the kiB (kibibyte or kilo binary byte) as presented in Table 3.3. The kiB is related to the kilobyte (KB) but is intended to remove the inaccuracy that exists between the 1000 units generally attributed to the term kilo and the 1024 units it represents in digital systems. Therefore, when you see a PC quantity specified in kiB, it represents 1024 bytes.

Microprocessor Clock Speeds

In the Pentium processor, two speed settings are established for the microprocessor—one speed for its internal core operations and a second speed for its external bus transfers. These two operational speeds are tied together through an internal clock multiplier system. The Socket 7 specification enabled system boards to be configured for different types of micro-processors using different operating speeds. In older systems, the operating speed of the microprocessor was configured through external settings.

Prior to Pentium II, all Pentium processors used 50, 60, or 66MHz external clock frequencies to generate their internal operating frequencies. The value of the internal multiplier was controlled by external hardware DIP-switch or jumper settings on the system board.

Pentium II processors moved to a 100MHz external clock and front-side bus. The Pentium III and all slot processors up to 1GHz continued to use the 100MHz clock and FSB. However, beginning with the Pentium III, the external clock speed was increased to 133MHz. At the same time, the Celeron processors retained the 66MHz clock and bus speeds up to 800MHz.

The Pentium 4 processors use external clocks of 100MHz and 133MHz. From these clock inputs, the Pentium 4's internal clock multipliers generate a core frequency of up to 3.06GHz and front-side bus frequencies of 400MHz, 533MHz, and 800MHz. They have also used four different special memory buses with different memory types. In Pentium 4 systems, it is possible to set clock speeds for the memory and front-side buses independently. The different memory bus configurations are designed to work with different types of advanced RAM and run at speeds of 400, 533, and 800MHz.

Newer processors, such as Intel's 3.46GHz Pentium 4 Extreme Edition, Pentium D dual core, and the Core 2 Duo, possess a 1066MHz FSB capability that works with 266MHz quadpumped (that is, multiplied by 4) DDR2 RAM.

As mentioned previously in the chapter, double pumping a bus (also referred to as a dualpumped, double-transition, or double data rate bus) involves transferring data on both the rising and falling edges of the clock signal's square wave. Similarly, quad pumping a bus (also referred to as a quad data rate or a double data rate 2 bus) transfers data four times during a clock cycle. This technique actually requires two versions of the clock signal that are 90 degrees out of phase. These techniques are used to transfer data between the microprocessor and RAM on the FSB using a lower, more stable clock frequency. You may encounter some confusion because much of the industry uses the MHz terminology given in the previous paragraph to describe the FSB, when the proper terminology should be that the 266MHz actual bus clock frequency provides 1066MT/s across the bus (instead of 1066MHz).

In the example pointed out previously, the processor's advertised core speed is listed as 3.46GHz (3466MHz). That processor's documentation will show that an internal x13 multiplier is required to achieve this core operating speed. This means that the clock signal the non-core portions of the processor are using (which is also the system clock and the FSB clock) is running at 266MHz (3466/13). The quad-pumped bus-signaling technique used by these processors provides a transfer rate of 1066MT/s.

This discussion becomes even more complex when dealing with memory structures. In these discussions, you may also see the FSB bandwidth specified in terms of MBps. This value is arrived at by multiplying the bus's transfer rate by its width in bytes. Double- and quad-pumped memory operations are covered in detail in Chapter 4, "Random Access Memory (RAM)."

Processor Power Supply Levels

Beginning with the Pentium MMX, Intel adopted dual voltage-supply levels for the overall IC and for its core. This was done for two reasons:

- ▶ To make the processor's switching time faster so that it can be clocked faster.
- ► To reduce the processor's power consumption/dissipation (in the form of heat).

Common Intel external/internal voltage supplies are +5/+5 for older units and +3.3/+3.3, +3.3/+2.8, +3.3/+1.8, and +3.3/1.45 for newer units.

The transistors that make up the microprocessor (and every other digital device) have maximum turn on and turn off rates. When the system clock nears this point, no further performance increase can occur without a change that allows the transistor to be clocked faster. The answer was to move the core's high and low logic voltage levels (that represent 1 and 0) closer to each other (0 and 1.8 vs. 0 and 5) so that it requires less time to switch back and forth between them. At the maximum change rate of the transistors, it doesn't take as long to get from 0 to 1.8V as it does to get from 0 to 5.0V. Therefore, you can turn the devices on and off more often with a smaller voltage separation.

The second reason for using the lower voltage level in the processor core is also electrical transistors dissipate power in the form of heat. In electronic devices, power dissipation is directly proportional to both voltage and current. Therefore, if the current or the voltage associated with an electronic component like a transistor is lowered, so is the level of power that will be generated. Although the power associated with a single microprocessor is very small, when you multiply that value by millions of transistors, you get a very large number.

Clone processors may use compatible voltages (especially if they are pin compatible) or may use completely different voltage levels. Common voltages for clone microprocessors include +5, +3.3, +2.5, and +2.2. The additional voltage levels are typically generated through special regulator circuits on the system board that you might have to set manually. In each case, the system board user's guide should be consulted anytime the microprocessor is replaced or upgraded.

From the second-generation Pentiums forward, system boards have employed Voltage Regulator Modules (VRMs) to supply special voltage levels associated with different types of microprocessors that might be installed. The VRM module may be designed as a plug-in module so that it can be replaced easily in case of component failure. This is a somewhat common occurrence with voltage regulator devices. It also enables the system board to be upgraded when a new Pentium device is developed that requires a different voltage level or a different voltage pairing.

Configuring Microprocessors and Buses

Most system boards feature autodetection functions as part of the PnP process that automatically detect different field replaceable unit (FRU) components on the board (processors, fans, RAM modules, and adapter cards) and synchronize the different bus speed configurations. For example, the autodetect feature examines the installed microprocessor and the installed RAM modules to configure the front-side bus for optimum microprocessor-memory operations.

Similarly, the chipset may detect an advanced video adapter card in one of the expansion slots and adjust the expansion bus speed to maximize the performance of the video display. Likewise, the system autodetects the installed hard drives and CD/DVD-ROM drives and adjusts the IDE bus speed to provide the best drive-system performance based on what it finds.

Finally, the system evaluates the information it has acquired about its components and buses and configures the North and South Bridges to provide synchronization between their other buses and the PCI bus that connects them. The PCI bus speed (and by default its AGP video slot derivative) does not change to accommodate different installed components. Its speed is established as a derivative of the microprocessor clock speed (not to be confused with the advertised operational speed rating of the microprocessor).

Some BIOS versions actually provide a user-definable clock divider setting for the operation of the PCI bus. In these systems, you can set the PCI clock divider at one-half (for example) and the PCI bus will run at half the speed of the system's FSB clock frequency. This option is generally provided to keep the PCI bus running within specification when the processor is being overclocked. The setting options should be used to keep the PCI bus speed near the specified maximum speed for the standard PCI bus and its adapter cards, which is 37.5MHz.

The BIOS version must support the parameters of the microprocessor so that the PnP process can correctly configure the device and the chipset.

Key microprocessor and bus configuration settings typically included items such as the following:

- ► *Microprocessor Type*—This setting tells the system what type of processor is installed. If this setting is incorrect, the system will assume that the installed processor is the one specified by the setting and try to interact with it on that basis. Depending on which microprocessor is indicated, the system POST might identify the processor incorrectly and still run, but not properly. In other cases, the processor might lock up during the POST or not run at all. In either case, the processor could be damaged.
- ► Core-to-Bus Speed Ratio—Again, depending on the exact mismatch, the system might overclock the processor and run, but erratically. If the overclocking is less than 20%, the system might run without problems. However, the processor's life expectancy will be decreased over time. If the deviation is greater than 20%, the system might not come up at all, and the processor might be damaged.
- ► *Bus Frequency Setting*—Configuring this setting incorrectly will cause the processor to run faster or slower. This is a common method employed by users to increase the operating speed of their older systems. If the variation is less than 20%, the system will probably work with a shortened processor life over time. Greater levels of overclocking the bus might cause the system to have random lockups.
- ► *Core Voltage Level*—This setting establishes the voltage level at which the microprocessor core will operate. The setting is linked to the processor's speed and power dissipation. Normally, the microprocessor will not operate at all if the voltage level is more than 20% too low. Conversely, if you operate a processor at a voltage level that is higher than its specified value, this can cause physical damage to it.

The processor configuration settings must be correct for the type of microprocessor installed in the system. If the core voltage level is set too high, the microprocessor will probably overheat slowly, or burn out, depending on the amount of voltage applied. Conversely, if the voltage level is configured too low for the installed processor, the system will most likely refuse to start. Likewise, setting the speed selection incorrectly can cause the system to think that a different processor is installed in the system.

For example, if an 850MHz Pentium III processor is installed in a system whose BIOS-supported processor speeds only up to 600MHz, the BIOS will report a processor speed of only 600MHz during the POST portion of the startup. The system will be limited to running at 600MHz. For this reason and others, the capabilities of the system BIOS should always be examined when performing microprocessor upgrades.

However, as described earlier in this chapter, newer processors possess speed step capabilities that enable them to reduce their operating speeds in steps depending on their usage levels.

This is a power-saving feature and must be considered before assuming a newer system is incorrectly configured.

EXAM ALERT

Know why a processor would show an incorrect speed rating.

As mentioned earlier, different groups of PC enthusiasts, such as gamers, make a practice of overclocking the processor to squeeze additional performance out of the system.

Because the microprocessor is running faster than designed, both the front-side bus and the PCI bus run faster than their stated values by a factor directly proportional to the amount that the microprocessor is overclocked. The additional speed also generates additional heat from both the processor and its supporting devices. This requires the installation of additional fans and cooling systems to prevent damage from the additional heat generated.

Challenge #1

Your company's board of directors approves your recommendation for upgrading existing systems as outlined in the previous chapter. When you upgrade the first system, you find that it is running at only 450MHz. What should you do to get the system up to the speed you recommended to the board?

Refer to the "Challenge Solution" section at the end of the chapter for the resolution to this challenge.

Fans, Heat Sinks, and Cooling Systems

All Pentium processors require the presence of a heat sink and a microprocessor fan for cooling purposes. As Figure 3.15 illustrates, these devices come in many forms, including simple passive heat sinks and fan-cooled, active heat sinks.

Passive heat sinks are finned metal slabs that can be clipped or glued with a heat-transmitting adhesive (referred to as *thermal compound* or *paste*) onto the top of the microprocessor. The fins increase the surface area of the heat sink, enabling it to dissipate heat more rapidly. *Active heat sinks* add a fan unit to move air across or through the heat sink. The fan moves the heat away from the heat sink and the microprocessor more rapidly.

The original ATX power-supply specification called for these systems to employ power supplies that use a reverse-flow fan that brings in cool air from the back of the unit and blows it directly onto the microprocessor. For this to work properly, the system board must adhere to the ATX form factor guidelines and place the microprocessor in the correct position on the system board. However, this portion of the ATX design specification has almost completely been ignored in favor of exhaust fan designs, which pull air through the system unit, across the system board and processor, and then push it out through the power supply unit.

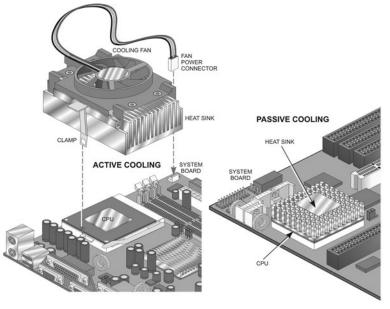


FIGURE 3.15 Typical microprocessor cooling systems.

Slot-based cartridge processors (Pentium II and III processors) also require special heat sink and fan support structures that work with the cartridge package. These units mount vertically on the system board beside the processor cartridge and provide support for the heat sink as well as the fan unit.

The support mechanism is designed so that it plugs into standard predrilled holes in the system board. For repair or upgrading purposes, the fan unit can be removed from the support mechanism and replaced.

In newer Pentium systems, the BIOS interrogates the processor during startup and configures it appropriately. This prevents the user from subjecting the processor to potentially destructive conditions, such as overclocking. In addition, these systems can monitor the *health* of the processor while it is in operation and take steps to compensate for problems such as overheating. This normally involves speeding up or slowing down the processor fan to maintain a given operating temperature.

The fan module must be one supported by the installed BIOS. If a fan unit is installed that does not have proper stepping in the BIOS routines, the system will not be able to correctly control the fan speed. Therefore, it may not be able to keep the processor cool enough for proper operation. Also, some fans are built better than others. For instance, fans that use ball bearings instead of slip ring bearings tend to run smoother and make less noise. However, they are usually more expensive than the slip ring versions.

BTX Thermal Module

The BTX form factor design is based on creating specific airflow zones within the case. The component responsible for generating the airflow is the BTX Thermal Module. The thermal module combines a heat sink and fan into a special duct that channels the air across the system board's main components. The duct fits tightly against large air vents in the front center portion of the case. The fan draws air in from the front and pushes it directly over the microprocessor mounted under the assembly in a linear flow pattern. The air continues toward the back of the case, passing over the graphics card and major chipset components. A fan in the power-supply unit draws some of the air across the memory devices before exhausting it out through the rear of the unit. Figure 3.16 shows the flow of air through the BTX case.

Advanced Cooling Systems

As system designers continue to push microprocessors for more speed, they also increase the amount of power that they dissipate. The latest microprocessor design techniques have created processors that generate more than 80 watts of power that must be dissipated as heat. This is more heat than a 60-watt light bulb generates. It is beyond the capabilities of most processor fans and heat sinks to effectively dissipate this much heat.

Simple air-cooling systems cannot create a large enough temperature differential to cool the processor. Therefore, system designers have begun to equip very high-speed systems with refrigerated cooling systems. Originally, the designers adopted water-based cooling systems that cooled and circulated water to carry heat away from the processor. Figure 3.17 shows the components of a sample water-based cooling system typically used to cool processors that have been configured to run in overclocking conditions.

The water cooler system consists of the following:

- ► A water reservoir tank
- ► A water pump that circulates water throughout the cooling system
- ► A condenser coil radiator with fans that cool the water and exhaust heat into the outside atmosphere
- ► A CPU cooling block that connects directly to the microprocessor and extracts heat from it

The water pump operates from inside the reservoir tank and forces cooling water through the system. Most of the pumps for these systems are adaptations of home aquarium pumps and are designed for 120Vac operation; therefore, they must have an external power cord.

The CPU cooling block consists of a copper-finned heat sink that mounts to a bracket installed around the microprocessor. Pentium 4 system boards have standard hole patterns already supplied to permit such devices to be attached to them. The heat sink is enclosed in a water

jacket that circulates cooling water around the fins. This water jacket removes more heat from the processor faster than an air-cooled heat sink.

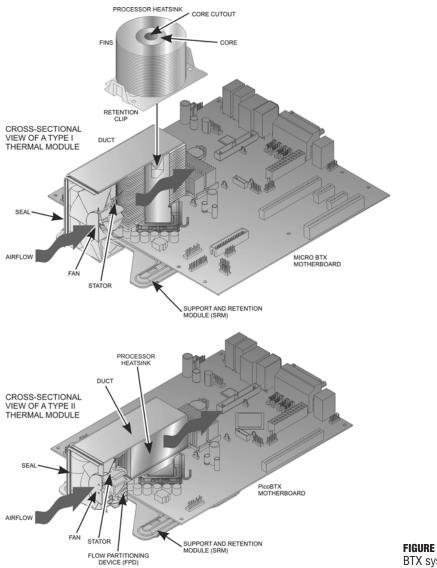


FIGURE 3.16 Airflow in a BTX system.

Heated water from the CPU cooler is pumped through the radiator. The radiator is composed of several coils of tubing to maximize the surface area that is used to dissipate heat. The additional fans push air across the coils and speed up the radiation process in the same manner as conventional CPU fans do for air-cooled heat sinks. The cooled water returns to the reservoir for recirculation.

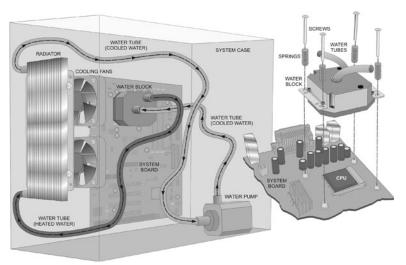


FIGURE 3.17 Water-based microprocessor coolers.

More advanced liquid-based cooling systems have migrated to nonwater coolants like those used in residential refrigerators or automobile air conditioners. The components associated with a refrigerated cooling system used with a PC system include the following:

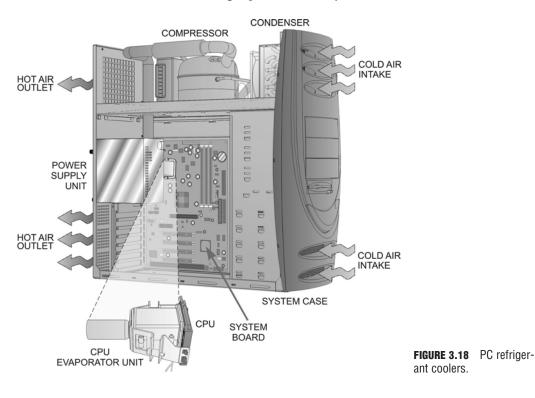
- ► An evaporator that mounts on top of the microprocessor.
- ► A condenser with cooling fan that mounts to the case so that air can be exhausted to the outside of the case.
- ► A compressor that places the cooling liquid under pressure so that it can perform refrigeration.
- ► A flow control/expansion device that acts as a restriction in the lines of the system that causes the refrigerant to lose pressure and partially vaporize.
- ▶ Insulated tubing that connects the four major components in a closed-loop cooling circuit.

As Figure 3.18 illustrates, the components of the PC cooling system do not fit inside a typical desktop or tower unit. Instead, they must be used in cases that have been modified for them, or in cases that have been designed specifically for them.

The four major components of the system are interconnected by a sealed piping system that holds a refrigerant liquid. The compressor is used to compress the refrigerant and pump it through the system. The high-pressure, high-temperature refrigerant first passes through the condenser unit where it exchanges heat with the surrounding air and cools somewhat.

Next, the refrigerant is forced through the flow control/expansion device, which restricts its flow and causes it to lose pressure as it passes through the device. The loss in pressure causes

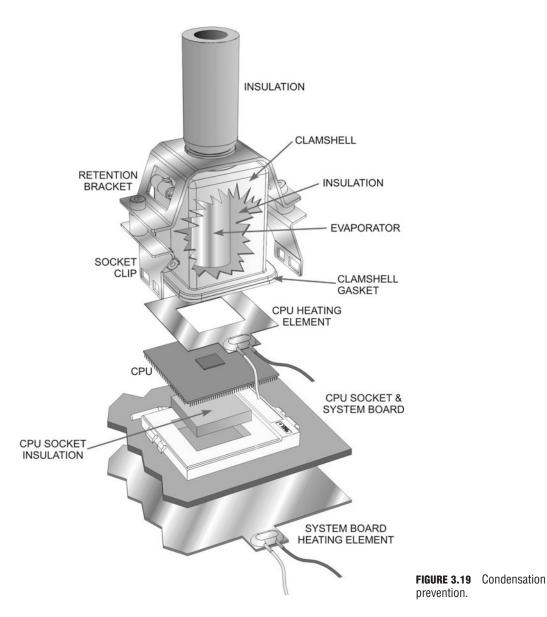
some of the refrigerant to change into a gas. In the process, the gaseous portion of the refrigerant extracts heat from the remaining liquid and thereby cools it.



The refrigerant is then passed through the evaporator on the microprocessor in the form of a warm liquid. As air passes over the evaporator, heat is extracted from the processor body and is passed to the cooler refrigerant. The remainder of the liquid refrigerant becomes a cool gas as it gathers heat from the evaporator and is drawn back to the compressor where the process begins again.

As the air passes over the evaporator and cools, moisture can condense around the processor in the form of condensate. To protect the processor and printed circuit board around it, special insulating foam pads must be mounted around the microprocessor socket. In addition, special heating elements are typically mounted on the backside of the system board under the microprocessor socket position and on top of the processor (as shown in Figure 3.19).

The BIOS controls the refrigerant cooling system through its Health Management system. This includes monitoring the actual temperature of the microprocessor and manipulating the cooling system to maintain a designated temperature level. It also controls the temperature of the heating element under the printed circuit board.



This technology is not widely used in PCs. Although the military has been using this type of cooling system for more than five years, it is just beginning to be used with commercial PCs. Because the liquid refrigerants used in these systems are considered hazardous to the environment, you must be aware that only individuals licensed to handle refrigerants can legally work on these units.

Exam Prep Questions

- 1. To obtain higher performance levels from their systems, gamers typically configure their systems to drive the microprocessors at higher speeds than the manufacturers suggest. What is this practice called?
 - \bigcirc **A.** Hyperthreading
 - O B. Processor throttling
 - O C. Overclocking
 - ${\bf O}$ $\,$ D. Speed stepping
- 2. Which of the following is not a component of a Pentium II SEC cartridge?
 - O A. Processor core
 - O **B.** Tag RAM
 - O C. 262-contact socket interface
 - O D. L2 burst SRAM
- **3.** AMD Athlon 64 processors provide HyperTransport technology. How does this make the AMD systems different from comparable Intel Core Duo systems?
 - **O A.** The AMD boards use this technology to automatically change the operating speeds of their processors to conserve power.
 - **B.** The AMD boards with HyperTransport do not require a North Bridge in their chipsets.
 - C. The HyperTransport feature allows the AMD boards to clock their processors at higher speeds than recommended for standard boards.
 - **D.** The HyperTransport feature allows the AMD boards to run multithreaded applications.
- 4. Which types of system board sockets can accept a Pentium III microprocessor? (Select all that apply.)
 - O A. Slot 1
 - O B. Super Socket 7
 - O C. Socket 370
 - O D. Socket A

- 5. Which processors can be used in a Socket 370 system?
 - **O A.** Pentium MMX, Celeron
 - **B.** Celeron, Pentium III
 - **C**. Pentium III, Pentium 4
 - O D. Celeron, Duron
- 6. Which microprocessor can use a Slot 1 connection?
 - O A. Athlon K7/550
 - O **B.** Duron/600
 - O **C.** Celeron/266
 - O D. Pentium Pro
- 7. Which advanced microprocessor architecture enables multiple program segments to be run in different sections of the processor simultaneously to fool the operating system into thinking that two processors are available?
 - O A. Hyperthreading
 - **O B**. Hypertransport
 - O C. Speed stepping
 - **D.** Dual-core processing
- 8. What is the appropriate socket for the Pentium II microprocessor?
 - O A. Slot 1
 - O B. Super Socket 7
 - O **C.** Socket 370
 - O D. Slot A
- **9.** You are trying out your new Dual Core Pentium, Windows XP Professional-based notebook computer on a long flight when you notice in System Properties that the system is reporting the wrong processor speed. What should you do?
 - O A. Return the notebook to the vendor for one with the correct processor.
 - O **B.** Use Windows Updates to download and install SP2 to correct this common reporting error.
 - O **C.** Nothing, the system has throttled back to save power.
 - O **D.** Run the system's system board drivers disc to update the system board with the correct drivers for the processor.

- 10. What is the appropriate socket for the Pentium 4 microprocessor?
 - O A. Socket A
 - O B. Super Socket 7
 - O **C.** Socket 370
 - O **D.** Socket 423
- 11. What is the appropriate socket for the Duron microprocessor?
 - O A. Socket A
 - O B. Super Socket 7
 - O **C.** Socket 370
 - O **D.** Socket 423
- 12. What is the appropriate socket for a new dual-core Intel microprocessor?
 - O A. SPGA 973 Socket
 - O B. Socket A
 - O C. LGA 775Socket
 - O D. FCPGA 921 Socket
- **13.** The unofficial overclocking record for a Pentium 4 processor is 8.32GHz. The overclocking team that accomplished this record pushed the processor's internal clock multiplier to 16. At what speed did the FSB run in this machine?
 - O **A.** 133MHz
 - O **B.** 520MHz
 - O **C.** 1.04GHz
 - O **D.** 4.16GHz
- 14. Which processor can be used in a Slot A system board?
 - O **A.** Athlon K7/550
 - O **B.** Duron/600
 - O C. Celeron/266
 - O D. Pentium II/233

Chapter 3: Microprocessors

- **15.** What is the actual clock frequency of a dual core Pentium D 915 with a quad-pumped FSB running at 800MT/s?
 - O **A.** 100MHz
 - O **B.** 200 MHz
 - O **C.** 400 MHz
 - O **D.** 800 MHz
- **16.** Which advanced processor technologies are useful in preventing malicious software programs from taking control of programs and running their own code? (Select all that apply.)
 - O A. XD-bit technology
 - **O B.** No-step technology
 - O C. MMX technology
 - O D. NE-bit technology

Answers and Explanations

- **1. C.** Overclocking is the practice of manually configuring the microprocessor clock to run at a higher speed than the IC manufacturer suggests, to squeeze additional performance out of the system.
- 2. C. The Pentium II's proprietary 242-contact socket design is referred to as the Slot 1 specification.
- **3. B.** The AMD multicore technology also changed the front-side bus arrangement found in existing Pentium/PCI systems. This portion of the system has been redesigned in a Direct Connect Architecture that directly connects the processors, the memory controller, and the Hypertransport (I/O) controller to the CPU through the Crossbar Switch portion of the System Request Interface inside the processor. This gives the processors direct on-chip access to the 128-bit ECC memory controller (in contrast to having to access an external bus to get to the North Bridge).
- **4. A**, **C**. Intel followed the Pentium II processor with a new Slot 1-compatible design it called the Pentium III. Later versions of the Pentium III and Celeron processors were developed for the Intel Socket 370 specification.
- **5. B.** Later versions of the Pentium III and Celeron processors were developed for the Intel Socket 370 specification.
- 6. C. Initially, the Celeron was packaged in the Slot 1 (SECC) cartridge.
- **7. A.** Intel's hyperthreading architecture enables multiple program threads to be run in different sections of a single processor simultaneously. Basically, this structure fools the operating system into thinking that two processors are available for use.
- 8. A. The Pentium II used Slot 1. Refer to Table 3.3, "Microprocessor Characteristics."

- 9. C. Both Intel and AMD's newest processors have the capability to dynamically control their clock speeds. Running the processor at higher clock speeds provides better performance. However, running the processor at a lower speed provides for reduced power consumption and heat dissipation. This throttling technique is used to conserve battery power in notebooks, extend processor life, and reduce noise from cooling devices. When you monitor the System Properties of a portable computer, the processor speed that is reported may be lower than the actual processor speed. This behavior can occur because some portable computers reduce the processor speed to conserve power. If you monitor the computer while it is on battery power or in some other power-saving mode, the speed that is reported is lower than the computer's normal operating speed.
- **10. D.** The Pentium 4 uses Socket 423 or Socket 478. Refer to Table 3.3, "Microprocessor Characteristics."
- 11. A. The Duron uses Socket A. Refer to Table 3.3, "Microprocessor Characteristics."
- 12. C. All the current and planned dual-core processors from Intel are designed to use a new type of socket called the Land Grid Array (LGA) 775. Unlike previous socket types, the LGA775, also referred to as Socket-T, places contact pins on the system board and contact pads on the bottom of the microprocessor. A hinged metal rim folds down over the microprocessor package and holds its contact pads securely against the signal pins on the system board. A locking arm is used to clamp the processor package in place. The heat sink and fan unit are connected directly and securely to the system board on four points.
- **13. B.** The internal ×16 multiplier setting required to achieve a core operating speed of 8.32GHz means that the clock signal the noncore portions of the processor were using (which is also the system clock and the FSB clock) was running at 520MHz (8320/16). The quad-pumped bus signaling technique used by the Pentium 4 provided a maximum theoretical transfer rate of 2080MT/s.
- **14. A**, **B**. The Athlon K7 version runs between 500MHz and 700MHz, provides a 128KB L1 cache and a 512KB L2 cache, employs a 100MHz system bus, and uses Slot A.
- **15. B.** Quad pumping a bus (also referred to as a quad data rate or a double data rate 2 bus) transfers data four times during a clock cycle. This means that an FSB featuring an 800MT/s (also commonly referred to as an 800MHz bus) is actually using a bus clock frequency of 200MHz.
- 16. A, D. Intel's XD-bit technology is used to separate areas of memory into regions for distinct uses. Likewise, AMD's No-Execute (NE) bit technology was introduced with the Athlon 64 processor and also marks different areas of memory as being for use with data, or as being reserved for instructions. In both versions, a section of memory can be set aside exclusively for storing processor instructions (code), and another section can be marked only for storage of data. In the case of Intel processors, any section of memory marked with the XD/NE attribute means it's only for storing data. Therefore, processor instructions cannot be stored there. This is a popular technique for preventing malicious software from taking over computers by inserting their code into another program's data storage area and then running that code from within this section.

Challenge Solution

1. The old BIOS supported processor speeds up to only 450MHz. Now, processors are capable of running 1GHz. You must upgrade the system BIOS to support higher operating speeds for the processor. With many Slot 1 system boards, you will not have any problems upgrading to 1GHz, provided that you get the newest BIOS version; however, this is not true for every system board. You should have checked the chipset and BIOS information before purchasing the new microprocessors. There is a chance that you will be able to upgrade only to 600MHz.

Index

Numerics

3 1/2-inch floppy-disk drive specifications, 196 4:2:2, 248

6-pin Peripheral Component Interface Express, 25

A

A/V systems, multimedia connections, 245-247 MIDI, 249 AC adapters, 26 AC voltage checks, performing, 345 access control, 1078 backup tape access, 1079 passwords, 1079-1080 access time, 307 Accessories menu (Windows XP), 550 account lockout policy (Windows), 1100 accountability, 1175-1176 ACLs (Access Control Lists), 606 **ACPI (Advanced Configuration and Power** Interface), 474 active heat sinks, 148 active listening, 1169-1170 active partition, 593 active termination, 298 active-matrix displays, 451 activity lights on connectivity devices, 1045-1046 on modems, verifying, 1056 AD (Active Directory), 515-516 ad hoc mode (wireless networks), 918, 1052

1386 adapter cards

adapter cards, 18-19, 41 IEEE-1394 adapters, 44 internal modem cards, 42 NICs, 42 removing, 1199 SATA disk drive adapters, 43 SCSI, 43 addresses, configuring, 297 installing, 295-296 termination, 298-299 sound cards, 42 TV tuner cards, 42 upgrading, 317 USB adapters, 44 video adapter cards, 41-42 Add/Remove Programs icon (Windows 2000 Control Panel), 538-539 adding clients to Window 2000/XP networks, 955 power supplies, 378-379 address classes, 979-980 administrative rights, 516 Administrative Tools icon (Windows 2000 **Control Panel**) Services and Applications console, 541 Storage console, 541 System Tools console, 540 administrator account (Windows), 1089, 1094 ADSL (asymmetric DSL), 999 **Advanced BIOS Features Setup screen (CMOS** setup utility), 102-103 Advanced Chipset Features screen (CMOS setup utility), 103 advanced cooling systems, 150, 152, 154 advanced EIDE specifications, 207, 209 advanced Intel microprocessor technologies, 134-135

advanced Pentium architectures Itanium, 131 Pentium 4, 130 Pentium II, 127-129 Pentium III, 129 Pentium MMX, 125 Pentium Pro, 126 Pentium Xeon, 130 advanced video adapter cards, 269 adware, 1120 AFHSS (Adaptive Frequency Hopping Spread Spectrum), 919 AGP (Accelerated Graphics Port) slots, 40, 85-87 allocation units, 595 AMD processors, 135-137 Athlon 64, 137 Athlon dual-core, 138, 141 characteristics, 141-143 Duron, 138 mobile processors, 443 Opteron, 141 socket specifications, 96-97 AMR (Audio Modem Riser) slots, 40, 87 analog modems configuring, 989-990 installing, 988 answer files, performing unattended Windows installations, 627-628 answers depot practice exam, 1310-1319 IT tech practice exam, 1280-1290 practice exam, 1248-1257 remote support practice exam, 1341-1352 antistatic devices, 1148-1152 antivirus software. 1116-1117 APIs, 585

1387 bindings

APM (Advanced Power Management), 473 Apple OS X, 511

AppleTalk, 927, 960

applications

performance, monitoring with System Monitor, 678-681 starting from command prompt, 775 troubleshooting, 773-777

APs (access points), 918

configuring, 945-946 installing, 943-945 placing in network, 945 security, configuring, 946

ARP (Address Resolution Protocol), 1012, 1040 ASICs (application-specific integrated circuits), 30

Integrated Video Controller, 41

aspect ratio, 273 ASR (Automated System Recovery), 764-766 assigning computer names, 961 drive letters, 965-966 asynchronous communication, 253 asynchronous SRAM, 164 ATA (Analog Telephone Adapter), 1009 ATA (AT Attachment) interfaces, 206 Athlon 64 processors, 137, 443 Athlon 64 X2 processor, 140

Athlon dual-core processors, 138, 141

ATSC (Advanced Television Systems Committee), 272

ATTRIB command, 568

ATX (Advanced Technology Extended) form factor, 22, 67-68

auditing, configuring on NTFS disk, 1102

authentication

FTP, 1017 troubleshooting, 769 Windows-based digital certificates, 1097-1098 Kerberos, 1096 automatic software updates, 685 auxiliary power connectors, 25 avoiding electrocution, 1136-1138

B

back case panels, 16-17 back panel connections, 51 backbone, 976 backlighting, 451 backup tape access, 1079 backup utilities, 698, 701 Backup utility, 701 advanced settings, 702 backups scheduling, 706-707 media rotation, 707-709 System State data backups, 705-706 data, restoring, 703-704 backups, performing ASR, 765 barcode scanners, 263 installing, 313 basic disks, 606 batteries memory, 498 troubleshooting on portable computers, 497-499 upgrading on portable systems, 476 baud, 254 beep codes, 337-339 bindings, 954

biometric authentication devices, 1084-1085 biometric input devices. 262 BIOS (basic input/output system), 34 beep codes, 337-339 **CMOS**, 98 configuration, verifying, 382 setup utility, 98-111 flashing, 37, 1217 POST, 35 POST cards, 347-348 troubleshooting, 385 bitmapped fonts, 799 Bluetooth, 919 body language, 1170 boot disk (Windows XP), troubleshooting startup problems, 760 boot failure, troubleshooting, 342 boot process (Windows 2000/XP), 581-584 **Boot Sector Virus Protection**, 1117 boot-sector viruses, 1113 BOOT.INI file, modifying, 675-676 bootup procedure. 35 observing, 335-336 troubleshooting, 746-747 BRI (basic rate interface), 995 bridges, 903-905 broadband physical connections, troubleshooting, 1056-1059 troubleshooting, 1056 browsers. See web browsers BSB (Back Side Bus), 78 BTX (Balanced Technology Extended) form factor, 22, 69 standard variations, 70-72 **BTX Thermal Module**, 150 buffer overflow attacks. 134 buffer registers, 164

buffer underrun errors, 409 built-in WLAN adapters, 470-471 burns avoiding, 1139 treating, 1140 burst-mode SRAM, 164 bus enumerating, 239 bus topology, 898 buses, configuring, 146-148

C

CA (Certificate Authority), 1019 cable modem. 1002-1004 cabling copper cabling, 907 coaxial cabling, 911-913 twisted-pair cabling, 907-911 data cabling testers, 1039 fiber-optic, 913 removing from system board, 1200 for SCSI interfaces, 215-219 troubleshooting, 1045 cache memory, 27, 32 caching, 124-125, 171-172 calibrating printers, 829-830 Cardbus. 462 cartridge fonts, 828 cartridge processor packages, 30 cases (computer), 11 back panels, 16-17 desktop cases, 12 internal components, 17-19 removing, 1198-1199 system cooling, 14 tower cases, 13 CAT5 cabling, 909, 948 CAT6 cabling, 909

CAV (constant angular velocity), 202 CD writers. 202-204 CD-R discs. 203 CD-ROM drives, 46, 199-201 configuring, 304 installing, 303, 1354-1355 test modes, 1353 troubleshooting, 406-410 CD-RW discs, 203 CD-RW drives, installing, 304 CDMA (code division multiple access), 918 **CDs**, pits, 200 Centrino, 440 Centronics standard, 251-252 certification mode (CD-ROM), 1353 CF (CompactFlash) cards, 221 Character Map utility, 533 character printers, 798 chassis ground, 1151 CHDIR command, 566 checkupgradeonly utility, 635 chipsets, 28-30 ICs, 31 Pentium, 73 Dual-Core, 75-78 CHKDSK command, 695-696, 726 cleaning, 350-352 dust, 352-353 portable computers, 502 client/server networks, 513, 901-902 clients, adding to Windows 2000/XP networks, 955 clone processors, 29 clusters, 595-597 data runs, 602 NTFS, 603-604 CLV (constant linear velocity), 202

CMOS, 98

backup batteries, troubleshooting, 387 HDD configuration settings, 187 setup utility, 38, 98-100 Advanced BIOS Features Setup screen, 102 - 103Advanced Chipset Features screen, 103 advanced parallel port operations, 107 disk drive support options, 101-102 infrared port operations, 108 Integrated Peripherals Setup screen, 106 PC Health Status menu, 109 PnP setup functions, 104-105 ports, enabling, 106-107 Power Management Setup screen, 108-109 Security Configuration screen, 109-111 time and date options, 100-101 verifying configuration, 382 CMOS RAM. 37 CMOS virus, 1114 CNR (Communications and Networking Riser) slots, 40, 87 coaxial cable, 911-913 cold boot, 37 color CRT monitors. 267 color management, 830 command-level operations (Windows 2000/XP command-line interface). 566 command-line interface (Windows 2000/XP), 562-563 command-level operations, 566 drive-level operations, 564-565 file-level operations, 566-568 files, executing, 563 shortcuts, 569 switches, 564 command-line utilities (Windows 2000/XP), 726-728

1390

communication

communication accountability, 1175-1176 active listening, 1169-1170 body language, 1170 conflicts, handling, 1182 controlling the conversation, 1171 flexibility, 1177 follow up, 1173-1174 integrity, 1179-1181 paperwork, 1184 phrases to avoid, 1172 professionalism, 1177-1178 responsiveness, 1174 telephone techniques, 1182-1184 **Component Video connections**, 247 compound devices, 239 compressed files, 614 computer names, assigning, 961 computer worms, 1113 concentrators, 904 configuration problems, troubleshooting, 340 error messages, 341-342 configuring analog modems, 989-990 APs, 945-946 auditing on NTFS disk, 1102 buses, 146-148 CD-ROM drives, 304 dial-up networking on Windows 2000/XP, 990-993 microprocessors, 146-148 PATA drives, 291-293 performance logging, 680 printers operator control panel, 828 serial, 825-826 processor speed, 1203

Remote Desktop, 780 SCSI adapter cards addresses, 297 termination, 298-299 TCP/IP in Windows 2000/XP LANs, 956-958 web browsers proxy settings, 1024-1025 script support, 1024 security options, 1022 Windows 2000/XP network properties, 953-954 conflicts, handling, 1182 connecting storage devices to system, 49-50 connections multimedia, 245-249 null modem, 254 connectivity loopback tests, 1061 troubleshooting, 1045-1046 connectivity devices, status lights, 1045-1046 connectors FireWire, 243-244 PS/2, 237-238 for SCSI interfaces, 215-219 continuity testers, 1039 control board problem, troubleshooting printers, 858-859 Control Panel, 536-537, 551-553 Add/Remove Programs icon, 538-539 Administrative Tools icon, 540-541 Display icon, 543 System icon, 543 controllers (printer), 801-802 controlling the conversation, 1171 convergence, 919 **CONVERT** command, 564

cooling systems, 14, 149 advanced cooling systems, 150-154 BTX Thermal Module, 150 heat buildup, reducing, 353-355 heat sinks, 148 installing, 1204-1206 troubleshooting, 386 upgrading, 1217-1219 copper cabling coaxial cabling, 911-913 twisted-pair cabling, 907-911 COPY command, 567 core routers, 905 core speed. 78 corrosion, preventing, 351 CPU (central processing unit), 26 creating disk images, 629-631 strong passwords, 1079-1080 crossover cables, 948 CRT video displays, 54-55, 265-267 **CSMA/CD**, 921 CSTN (Color Super-Twist Nematic), 451 Current_Config key, 590 Current User key, 589 custom mode (CD-ROM), 1353 custom upgrades, 649 cvlinder. 45

D

data cabling testers, 1039 data runs, 602 data storage devices CD-ROM drives, 46 DVD drives, 47 floppy drives, 47

hard disk drives, 44-45 tape drives, 47 data transfer rate. 307 DDR-SDRAM (Double Data Rate SDRAM), 165 DDR2-SDRAM (Double Data Rate 2 SDRAM), 165 DDR3-SDRAM (Double Data Rate 3 SDRAM), 166 **Debugging Mode**, 751 DEFRAG command, 697, 727 defragmentation, 670, 696-697 degaussing, 399, 1087 DEL command, 568 depot practice exam, 1292-1310 answers, 1310-1319 desktop cases, 12 desktop interface (Windows 2000/XP) Control Panel, 551-553 File menu, 527-528 icons, 521 My Computer, 523-524 My Network Places, 525-526 Recycle Bin, 524-525 right-click menus, 522 Start menu, 531 Help system, 535 moving items to, 536 Search utility, 535 System Tools, 533 taskbar, 521, 530-531 Tools menu, 529-530 View menu, 529 device drivers locating, 655 Windows 2000/XP, installing, 654

1392

Device Manager

Device Manager (Windows 2000/XP), 717-720 driver management options, 720-721 DHCP (Dynamic Host Configuration Protocol). 978. 1013-1014 configuring on Windows OS, 1047 diagnosing display problems, 399-400 diagnostic tools. 331-332 POST cards, 347-348 software packages, 345-347 dial-up, 987 ICS, establishing, 994 modems analog modems, configuring, 988-990 configuration checks, performing, 1063 troubleshooting, 1059, 1062-1064 troubleshooting, 1059 dialing rules, establishing, 991 differential backups, 700 differential signaling, 217 digital cameras, installing, 314 digital certificates, 1097-1098 digital modems, installing, 1004-1006 digital televisions, resolution, 272-273 DIMMs (dual inline memory modules), 34, 172 installing, 1206-1207 **DIR command**, 566 direct transfer thermal printers, 807 directory trees, 598-599 disassembling portable computers, 488 disk arrays, RAID 53, 193 Disk Cleanup utility, 670-671, 694 disk cloning, performing unattended Windows installations, 628 disk drive support options (CMOS setup utility), 101-102

disk drives, 17 connections, 89 PATA, 90-92 SATA, 92-93 SCSI, 93 directory structure, 598-599 **FDDs** interface, 210 troubleshooting, 410-412 **HDDs** installing, 288-291 partitions, 592-593 troubleshooting, 400-406 upgrading, 306-309 IDE/ATA interface, 206-209 interfaces connections, 28 SCSI, 211-219 internal disk drive interfaces, 206 optimizing, 669-671 partitioning, 299-301 PATA, configuring, 291-293 for portable computers, upgrading, 447-448 SATA, 209-210 installing, 293-295 disk images, creating, 629-631 disk-drive controller, 186 disk-management tools, 693 backup tools, 698, 701 Backup utility, 701 advanced settings, 702 backup media rotation, 707-709 backups, scheduling, 706-707 data, restoring, 703-704 System State data backups, 705-706 CHKDSK, 695-696 Disk Cleanup, 694 Removable Storage utility, 709-710

DISKCOMP command, 565 **DISKCOPY** command. 565 diskless workstations, 902 DISKPART.EXE command, 727 Display icon (Windows 2000 Control Panel), 543 display systems, protecting, 355-357 disposal procedures, 1088-1089, 1153 **Distributed Splitter DSL. 998** distributions. 511 DMA, 234 DNS (domain name system), 515, 1012 domains, 983-984 name resolution, 984 docking stations. 475 troubleshooting on portable computers, 499-500 **DOCSIS**, 1003 documenting troubleshooting process, 335 Domain accounts (Windows), 1096 domains, 513, 960, 983-984 AD, 515 trusts, 516 DOS (disk operating system), 509-510 dot pitch, 272 dot-matrix characters, 799 dot-matrix printers. 802 control board, 803 control panel, 804 friction-feed, 806 paper feed, troubleshooting, 866-867 paper, troubleshooting, 862 preventive maintenance, 883 printhead, 806 troubleshooting, 863-866 ribbon cartridges, troubleshooting, 861, 863 sensors, 804-805

dotted decimal notation, 978 double pumping, 144 Dr. Watson, 725-726 DRAM, 163-167 packaging, 173 **DRAM sockets**, 98 drive arravs mirrored drive array, 190 RAID. 190 RAID 0. 191 RAID 0+1. 195 RAID 1. 191 RAID 1+0. 195 RAID 3, 192 RAID 4, 193 RAID 5, 194 RAID 6, 195 RAID 10, 195 striped drive array, 190 drive cage, 15 drive-level operations (Windows 2000/XP command-line interface), 564-565 driver management options (Device Manager), 720-721 Driver Rollback, troubleshooting startup problems, 752-753 driver signing, 656-657 drivers for printers, 826-827 PCL, 827-828 PostScript, 827-828 locating, 655 Windows 2000/XP device drivers, installing, 654 SATA drivers, installing, 655 drives, mapping, 965-966 DRM (digital rights management) software, 224

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drop-on-demand printing, 810 DSL (digital subscriber line) modems, 997-999 variations of, 999 ASDL, 1000-1001 SDSL, 1001-1002 DSLAM (Digital Subscriber Line Access Multiplexer), 1000 DSPs (Digital Signal Processors), 276 DSSD (double-sided, double-density) disks. 196 DSSS (direct sequence spread spectrum), 917 DSTN (Double-layer Super-Twist Nematic), 451 dual boot systems, 594 Windows 2000/XP, 651-653 Dual Core Intel chipsets, 75, 78 dual-channel memory, 177 dual-core processors, 132-134 Intel Core Duo processors, 441-443 dumpster divers, 1087 DUN (Dial-Up Networking), 987 configuring on Windows 2000/XP, 990-993 Duron processors, 138 dust, cleaning, 352-353 DVD discs, pits, 200 DVD drives, 47, 204-205 installing, 303 troubleshooting, 406-410 DVD-R (DVD Recordable discs), 204 DVD-RAM discs, 204 DVD-RW (DVD Rewritable) discs, 204 DVI (Digital Video Interface), 248 DVRs (digital video recorders), 188 dye sublimation printers, 818-819 dynamic disks, 606 dynamic volumes, 609

Ε

EAP (Extensible Authentication Protocol), 1083 ECC (Error-Checking and Correcting), 170 ECP (Extended Capabilities Port), 253 edge routers, 905 EDIT command, 723, 727 EDO-DRAM (Extended Data Out DRAM), 165 EDTV (Enhanced Definition TV), 274 **EEPROM (Electrically Erasable Programmable** Read-Only Memory), 34 EFS (Encrypted File System), 613, 1110 EIA/TIA-568 specification, 908 EIDE advanced specifications, 207, 209 EIST (Enhanced Intel SpeedStep Technology), 135 electrical equipment, troubleshooting dead systems, 377-378 electrocution avoiding, 1136-1138 treating, 1138-1139 electrophotographic cartridges, 816-818 electrophotographic reproduction, 812 email. 1018 EMI (electromagnetic interference), grounding, 1151 Enable Boot Logging, 750 Enable VGA Mode, 750 enabling performance logging, 680 Windows XP ICF, 1108 enterprise networks, 513 environmental safety, 1086 ESD, 1147-1148 computer equipment, storing, 1152-1153 grounds, 1151 MOS handling techniques, 1148-1152

hardware disposal procedures, 1153 power line hazards, preventing, 1141 with surge suppressors, 1142 with UPSs, 1142-1146

EPBRs (Extended Partition Boot Records), 300

EPIC (Explicitly Parallel Instruction Computing), 131

EPP (Enhanced Parallel Port), 253

EPS (Entry-Level Power Supply) specification, 24

ERASE command, 568

ERD (Emergency Repair Disk), troubleshooting startup problems, 757-759

error codes, 337-339

error detection, parity checking, 168-170

Error events, 712

ESCD (Extended System Configuration Data), 104

ESD, 1147-1148

computer equipment, preparing for storage, 1152-1153 grounds, 1151

MOS handling techniques, 1148-1152

ESDRAM (Enhanced SDRAM), 165

establishing

integrity, 1179-1181 Remote Assistance sessions, 784 Remote Desktop sessions, 781-783 Windows group accounts, 1095-1096 Windows user accounts, 1094-1095

Ethernet, 921

fiber-optic, specifications, 924-925 specifications, 922 twisted-pair, specifications, 923 wireless standards, 925-926

Event Viewer, 710-713

application problems, troubleshooting, 776-777

exams (practice), MeasureUp, 1354 shortcuts, creating, 1355 expansion slot connectors, 27 expansion slots, 39, 79 AGP, 40, 85-87 AMR slots, 40 CNR slots, 40 ISA slots, 41 PCI local bus, 79, 81 PCI slots, 40 PCI-X, 40, 82 PCIe, 40, 82-84 express upgrades, 649 extended partition, 592 extended partitions, 300 external CD-ROM/DVD drives for portable computers, 458 external I/O systems, removing, 1197 external modems, 988 front-panel lights, 1062 Windows configuration, verifying, 1063-1064 external storage devices, 205 for portable computers, 458-460 installing, 305 EXTRACT command, 727 extranets, 514

F

fans, installing, 1204, 1206 Fast SCSI-2, 213 FAT (File Allocation Table), 594 allocation units, 595 clusters, 596-597 root directory, 597 sectors, 595 structure, 596 **1396** FAT table virus

FAT table virus, 1114 FAT32 file system. 599-600 FC command, 568 FDC (floppy-disk controller), 196 FDDs (floppy disk drives) installing, 304 interface, 210 for portable computers, 458 troubleshooting, 410-412 FHSS (frequency hopping spread spectrum), 917 fiber-optic cable, 913 Ethernet specifications, 924-925 file infectors. 1113 file management tools (Windows 2000/XP) Dr. Watson, 725-726 system editors, 723-725 File menu (Windows 2000/XP), 527-528 file systems high-level formatting, 302-303 NTFS advantages of, 604-605 disk organization, 600-604 managing, 606-609 permissions, 615-616 file-level operations (Windows 2000/XP command-line interface), 566-568 files, 611 compression, 614 EFS, 613 executing from command-line, 563 Window 2000/XP, 612 fingerprint scanners, 1084-1085 firewalls hardware firewalls, 1105 software firewalls, 1105 troubleshooting, 1066

Windows EFS, 1110 Windows XP ICF, 1108 Windows XP SP2, 1108 FireWire. 243-244 devices, installing, 318 firmware, 35 upgrading, 1217 first-degree burns, treating, 1140 flash memory, 220 CF cards, 221 SD cards, 224 USB flash drives, 221 flashing the BIOS, 37, 1217 flat memory model, 586 flatbed scanners, 841-843 flexibility, 1177 flip chip, 95 floppy disk drives, 47, 196-197 folders, setting shared folder properties, 961 follow up procedures, 1173-1174 fonts. 799 forests, 516 form factors, 20 ATX, 22, 67-68 BTX, 22, 69-72 low-profile, 72 NLX, 22 FORMAT command. 565 formatting partitions, 610-611 FPT (forced perfect termination), 298 **FQDNs**, 983 fragmentation, 670 friction-feed printers, 805-806 front panel connections, troubleshooting, 421 front-panel lights (external modems), 1062

FRUs (field replaceable units), 348-349 heat sinks, installing, 1204, 1206 microprocessors, 1202-1203 printer components, upgrading, 831-832
FSB (Front Side Bus), 78
FTP (File Transfer Protocol), 1016-1017
fuel cells, 477
full backups, 699
full-duplex mode, 906, 943

G

game ports, 255 gateways, 977 GDDR3-SDRAM (Graphics Double Data Rate 3 SDRAM), 166 GDDR4-SDRAM (Graphics Double Data Rate 4 SDRAM), 166 GPA (pin grid array), 29 GPFs (general protection faults), 725 GPOs (Group Policy Objects), 1091-1093 Grandfather-Father-Son backup media rotation, 708 graved-out menu options, 527 grayscale scanners, 841 grayware, 1118 green mode, 473 ground, 1151 group accounts (Windows), establishing, 1095-1096 group policies (Windows), 1091-1093 Guest account (Windows), 1094 GUIs (graphical user interfaces), 511

H

HAL (Hardware Abstraction Layer), 585 half-duplex mode, 906, 943

hand tools, safety considerations, 1136 handling conflicts. 1182 hard disk drives, 44-45 defragmenting, 670 disposing, 1088-1089 failure, troubleshooting, 342 protecting, 357-359 hardware disposal procedures, 1153 FRUs, 348-349 security biometric devices, 1084-1085 smart cards, 1081-1082 troubleshooting, 340 Windows XP MCE requirements, 641 hardware firewalls, 1105 HDDs (hard disk drives), 185 defragmentation, 696-697 disk-drive controller, 186 installing, 288-291 partitioning, 299-301 partitions, 592-593 PATA drives, configuring, 291-293 platters, 187 SATA drives, installing, 293-295 troubleshooting, 400-406 upgrading, 306-309 HDMI (High Definition Media Interface), 248 HDSL, 1002 HDSL2, 1002 HDTV (High Definition TV), 274 heat buildup, reducing, 353-355 heat sink devices, 14-15 active, 148 installing, 1204-1206 passive, 148 thermal compound, applying, 1217 help systems, technical support, 1356

1398 help files

help files (Windows 2000/XP), 728-730 Internet help, 731-732 Help System (Windows 2000/XP), 535 HelpAssistant account, 1094 hidden files locating, 775 viewing in Windows Explorer, 545 high-level formatting, 302-303, 594 high-voltage hazards avoiding, 1136-1138 electrocution, treating, 1138-1139 hives, 591-592 horizontal retrace, 266 hot spots, 944 hot swapping, 48, 239 HT (HyperTransport) technology, 137 HTT (hyperthreading technology), 131 HTTP (Hypertext Transfer Protocol), 1016 HTTP proxy server, 986 HTTPS (Hypertext Transfer Protocol Secure), 1016 hubs. 904 HVD (High-Voltage Differential) signaling, 218 hyperthreading, 131, 135

I/O interfaces, 28, 88
disk drive connections, 89 PATA, 90-92 SATA, 92-93 SCSI, 93
failures, symptoms of, 381 game ports, 255
legacy ports, 250
parallel ports, 251-253
serial ports, 253-254

system resources, 234-236 troubleshooting, 414-415 USB, 238 cabling, 240-242 connection architecture, 240 data transfers, 242-243 I/O shields, 1196 I/O transfers, 233 I/O units. 233 IC cooler fans, 14-15 ICC (International Color Consortium) profiles, printer configuration, 829-830 ICM (Image Color Management) standards, 830 icons, 521 My Computer, 523-524 My Network Places, 525-526 Recycle Bin, 524-525 ICs (integrated circuits), 31 ICS (Internet Connection Sharing) establishing, 994 troubleshooting, 1065-1066 IDE (Integrated Drive Electronics), 205-206 advanced EIDE specifications, 207-209 identity theft, 1124 IDSL, 1002 IEEE 802.3 standards, 925 IEEE 1394 standard adapters, 44 devices, installing, 318 FireWire, 243-244 impact printers, 798 incremental backups, 699 information disposal/destruction policies, 1086 Information events, 712 information gathering, 332-334 infrared ports, 244 troubleshooting on portable computers, 495

infrastructures mode, 918 initial inspection, performing during troubleshooting process, 334-335 ink cartridges, replacing on inkjet printers, 870 inkjet printers, 808-812 consumables, 868-870 paper feed, troubleshooting, 871-872 preventive maintenance, 883 printhead, troubleshooting, 870-871 troubleshooting, 867-868 input devices installing, 311 protecting, 361-362 installing. See also upgrading analog modems, 988 bar code scanners, 313 CD-ROM drives, 303, 1354-1355 CD-RW drives, 304 digital cameras, 314 digital modems, 1004-1006 external storage devices, 305 FDD, 304 FireWire devices, 318 HDD, 288-291 input devices, 311 internal storage devices, 287 IrDA devices, 319-320 LAN cards, 941-942 memory modules, 1206-1207 microprocessors, 1202 cooling systems, 1204-1206 multiple processors, 1214-1215 slot processors, 1203 monitors, 310-311 Novell NetWare clients, 959-960 PC Cards, 463 peripherals, 316-317

power supplies, 1208-1209 printers, 819 legacy, 823 networked, 821 serial, 824-825 USB, 820 for Windows 2000/XP, 836-840 wireless, 822 Recovery Console, 754 SATA drives, 293-295 scanners, 312-313, 843-844 SCSI adapter cards, 295-296 sound cards, 314 USB devices, 318 Windows 2000 Professional, 635-637 Windows 2000/XP, 625-627 device drivers, 654 hard disk preparation, 631 SATA drivers, 655 unattended installations, 627-628 Windows XP Professional, 639-641 wireless clients, 946-947 wireless LANs AP. 943-945 network connectivity devices, 947, 950-951 wireless network adapter cards for portable computers, 468-470 Integrated Peripherals setup screen (CMOS setup utility), 106 Integrated Video Controller, 41 integrity, establishing, 1179-1181 Intel advanced microprocessor technologies, 134-135 hyperthreading, 135 Intel microprocessors characteristics of, 141-143 Core Duo processors, 132-134, 441-443

1400

interfaces

interfaces

circuitry, 233 for floppy drive, 210 internal disk-drive interfaces, 206 SCSI, 211 cables, 215-219 connectors, 215-219 Fast SCSI-2, 213 iSCSI, 215 LVD signaling, 214 Narrow SCSI, 212 Serial SCSI, 214 Ultra SCSI, 213 Wide SCSI-2, 213 Wide Ultra SCSI, 214 interlaced scanning, 267 internal disk-drive interfaces, 206 internal fonts. 828 internal modem cards. 42 internal modems, 988 internal storage devices, 205 installing, 287 Internet. See also Internet access backbone, 976 browsers, troubleshooting, 1064-1066 connection problems, troubleshooting, 1056-1059 dial-up, troubleshooting, 1059, 1062-1064 TCP/IP email, 1018 SSL, 1018-1020 Telnet, 1020 web browsers, 1020 proxy settings, configuring, 1024-1025 script support, configuring, 1024 security options, configuring, 1022 Windows 2000/XP help files, 731-732 WWW, 1015-1016

Internet access

cable modem, 1002-1004 dial-up, 987 analog modems, 988-990 configuring on Windows 2000/XP, 990-993 ICS, establishing, 994 DSL modems, 997-999 variations of, 999-1002 ISDN, 995-996 LANs, 985-987 satellite, 1006-1007 VoIP, 1008-1010 wireless, 1008 Internet Connection Wizard (Windows 2000), establishing dial-up connection, 992-993 Internet Explorer, managing temporary files, 672-673. See also web browsers Internet Gateways, 905 Internet services, well-known port numbers, 1107-1108 interrupt-driven I/O, 234 intranets, 513 inverter card, 490 IP (Internet Protocol), 1011 IP addressing, 978 address classes, 979-980 DNS name resolution, 984 domains, 983-984 private IP classes, 982 static IP addressing, 1012 subnetworks, 980-982 IPCONFIG command, 727, 1040 IPv6, 980 IrDA (Infrared Data Association), 234, 244 devices, installing, 319-320 links, 916 wireless printers, installing, 822

ISA (Industry Standard Architecture) slots, 41 iSCSI, 215 ISDN, 995-996 ISPs, 1055 DHCP, 978 services provided by, 977 IT tech practice exam, 1260-1279 answers, 1280-1290 Itanium processors, 131

J-K

joysticks, 54, 255, 260

Kerberos protocol, 1096-1097 Kernel mode, 585 keyboards, 53, 257-258 troubleshooting, 388-390 on portable computers, 492 verifying, 388-389 for portable computers, 453-454 wireless, troubleshooting, 390-391 keys (Registry), 589

L

L2 cache, 125 L3 cache, 125 LAN cards, 42, 939-940 installing, 941-942 optimizing, 942-943 LAN switches, 905 LANs, 897. See also WANs;WLANs bus topology, 898 cabling, troubleshooting, 1045 client/server networks, 902

L1 cache, 125

connectivity devices, troubleshooting, 1045-1046 Ethernet, 921 specifications, 922-925 wireless standards, 925-926 Internet access, 985-987 logical topologies, 899-900 mesh topology, 899 NIC, troubleshooting, 1043-1044 P2P networks, 901 printing problems, troubleshooting, 1052-1055 ring topology, 899 service access problems, troubleshooting, 1043 star topology, 899 Windows, troubleshooting, 1046-1049 laser hazards, avoiding, 1139 laser printers, 812-813 consumables, 873 defective print, troubleshooting, 875-877 electrophotographic cartridges, 816-818 paper feed, troubleshooting, 877-879 power supply, 814 troubleshooting, 874-875 preventive maintenance, 883-884 registration, 814 transfer corona wire, 815 transfer process, 815 troubleshooting, 872-873 Last Known Good Configuration, 751 latency, 1006 LBN (Low Noise Block) converters, 1007 LC (Lucent connector) connectors, 915 LCD displays, 54-55, 265, 449, 452 protecting, 356-357 replacing on portable computers, 491-492 troubleshooting on portable computers, 489-490

1402 LDAP

LDAP (Lightweight Directory Access Protocol), 515 LDTV (Low Definition TV). 273 legacy devices, system resources, 237 legacy ports, 250 troubleshooting, 418 legacy printers, installing, 823 letterboxing, 273 LGA (Land Grid Array), 775 LI-ion (lithium-ion) batteries. 476 Linux, 511 liquid-based cooling systems, 152 Local Area Connection Properties dialog (Windows 2000/XP), 953-954 local digital loopback tests, 1061 local upgrades, performing, 648, 650 Local Machine key, 590 locating device drivers, 655 hidden files, 775 locking the computer (Windows 2000/XP), 1110-1111 logical drives. 301 logical topologies, 899-900 loopback tests, 1061 low-profile desktops, 12 low-profile form factors, 72 LPX (Low-Profile Extended) form factor, 72 LVD (Low-Voltage Differential) signaling, 214, 218

M

magnetic disk drives. See HDDs magnetic storage media hard disk drives, 44-45 tape drives. See tape drives maintaining removable media, 360 malware adware, 1120 grayware, 1118 protecting against, 1115-117 spam, 1121 spyware, 1118-1120 viruses, 1112-1114 removing, 1117-1118 symptoms of infection, 1115 managing temporary files, 671-673 manual TCP/IP configuration, 956-958 mapping network drives, 965-966 MBR (Master Boot Record), 35, 300 MCE (Windows XP Media Center Edition). 547 Start menu, 553 My Music option, 558-559 My Pictures option, 561 My Tv option, 555, 558 My Videos option, 561 MCSC (Microsoft Cluster Server), 518 MDC (Mobile Daughter Card), 87 MDI (Media Dependent Interface), 948 MDIX (Media Dependent Interface Crossover), 948 MeasureUp practice tests, 1354 shortcuts, creating, 1355 Media Center Edition, 188 MEM command, 727 memory, 32 cache memory, 27 for portable computers MicroDIMMs, 444 SODIMMs, 443 upgrading, 445-447 RAM, 27 caching, 171-172 DIMMs, 34

DRAM, 163-167

dual-channel systems, 177 error checking, 168 packaging, 173 parity checking, 168-170 **RIMMs**, 173 speed ratings, 174-176 SRAM, 163-164 verifying, 383 ROM, 27, 34 troubleshooting, 682 upgrading, 1219-1221 word size, 33 memory management (Windows 2000/XP), 586 virtual memory, 587-588 memory modules, installing, 1206-1207 Memory Stick Duo, 223 Memory Stick Micro, 223 Memory Stick Pro, 223 mesh topology, 899 mice, 53, 258-259 right-click menus, 522 troubleshooting, 391-393 microcontroller, 801 MicroDIMMs, 444 microphone jacks, 277 microprocessors, 28 AMD, 135 Athlon 64, 137 Athlon dual-core, 138-141 Duron, 138 Opteron, 141 bus system issues, 1213-1214 cartridge processor packages, 30 characteristics of, 141-143 clock speeds, 144-145 compatibility, verifying, 1214 configuring, 146-148

cooling systems, 148-149 advanced cooling systems, 150-154 BTX Thermal Module, 150 installing, 1204-1206 upgrading, 1217-1219 firmware, upgrading, 1217 installing, 1202 Intel, 134-135 Intel Dual-Core, 132-134 Itanium, 131 multiple processors, installing, 1214-1215 operating speed, determining, 1212 overclocking, 1214 OverDrive processors, 94, 96 Pentium, 29-30, 123-125 Pentium II, 127-129 Pentium III, 129 Pentium 4, 130 Pentium MMX, 125 Pentium Pro, 126 Pentium Xeon, 130 for portable computers, 437 AMD mobile processors, 443 Centrino, 440 Intel Core Duo processor, 441-443 Pentium IIIM, 438 Pentium 4M, 438 Pentium M Celerons, 440 Pentium M processor, 439-440 power supply levels, 145-146 slot processors, installing, 1203 socket specifications, 94-97 speed, configuring, 1203 symmetric multiprocessing, 1215 system bus speeds, 78 upgrading, 1211-1213 verifying, 384-385 **Microsoft Index Server function**, 535

1404 Microsoft Internet Explorer

Microsoft Internet Explorer, 1022 Microsoft Product Support Services, 732 mid towers, 14 MIDI connections, 249 midlevel networks. 977 Mini PCI cards, 464-466 mini towers, 14 mirrored arrays, 191 mirrored drive array, 190 mirrored volumes, 606 MKDIR command, 566 MMC (MIDI Machine Control), 249 mobile Pentium MMX processor, 437 modems. 988 activity lights, verifying, 1056 configuration, verifying, 1063 dial-up, troubleshooting, 1059, 1062-1064 digital modems, installing, 1004-1006 DSL, 997-999 modes, 585 modifying Windows XP/2000 startup process, 674 BOOT.INI file, 675-676 Start menu, 676 monitoring Windows XP/2000 performance application performance, 678-681 system performance, 677 monitors, 54-55, 265 color CRT, 267 CRT, 265-267 display problems, diagnosing, 399-400 dot pitch, 272 installing, 310-311 LCD, 265 protecting, 355-357 resolution, 270-271 troubleshooting, 394-399

MOS (metal oxide semiconductor) handling techniques, 1148-1152 Mosaic. 1021 moving items to Start menu (Windows 2000/XP), 536 MSCONFIG.EXE, 676, 722, 727 startup problems, troubleshooting, 751-752 MSDS (Material Safety Data Sheet), 1154 MT-RJ (Mechanical Transfer Registered Jack) connector, 915 MTF (Master File Table), 602-604 multicolor printers, 808 multimedia connections, 245-249 multimeters, 343-345 multimode. 218 multimode fiber-optic cable, 914 multipath propagation, 944 multiple processors, installing, 1214-1215 multislot video adapter cards systems, 270 My Computer interface, 523-524 My Music option (MCE Start menu), 558-559 My Network Places interface, 525-526 My Pictures option (MCE Start menu), 561 My TV option (MCE Start menu), 555, 558 My Videos option (MCE Start menu), 561

Ν

name resolution, 1012 Narrow SCSI, 212 NAT, 987 native resolution, 452 navigating Windows 2000/XP windows, 521 NE (No-Execute) bit technology, 137 NetBEUI, 926, 960 Netscape Navigator, 1021 NETSTAT, 1040

NetWare, 959-960 network administration. Windows. 1090 account lockout policy, 1100 authentication options, 1096-1098 group accounts, establishing, 1095-1096 group policies, 1091-1093 password policies, 1098, 1100 system auditing, 1100, 1102-1103 user accounts, establishing, 1094-1095 user profiles, 1091 Windows 2000/XP policies, 1091 network bridges, 905 network connectivity devices, 903, 906 network shares. 525, 961 network transmission media copper cabling coaxial cable, 911-913 twisted-pair cabling, 907-911 fiber-optic cable, 913 wireless infrared links, 916 wireless RF links, 917-919 network troubleshooting tools, 1038-1039 OS-based, 1040-1042 network-based Windows installations, performing, 626 networked printers cables, troubleshooting, 859-860 host-related problems, troubleshooting, 859 installing, 821 networking protocols, 926-927 NICs, 42 installing, 941-942 optimizing, 942-943 troubleshooting, 1043-1044 wireless NICs, ad hoc mode, 1052 NiMH (nickel metal-hydride) batteries, 476

NLV (Network Load Balancing), 518

NLX (New Low-Profile Extended) form factor, 22, 73 nonimpact printers, 798 nonresident attributes, 602 North Bridge, 31 NOS (network operating systems), 510 Novell NetWare, 512 clients, installing, 959-960 notification area, 531 Novell NetWare, 512 clients, installing, 959-960 NSLOOKUP.EXE, 1041 Ntbackup command, 702 NTFS (New Technology File System) advantages of, 604-605 compressed files, 614 disk organization, 600-601 MTF, 602-604 EFS, 613 managing, 606-609 permissions, 615-616 null modem connections, 254 NWLink, 926

0

observing bootup procedure, 335-336 ODI (Open Datalink Interface) file, 959 onboard disk drive connections, 89-90 PATA, 91-92 SATA, 92-93 SCSI, 93 Open System authentication, 946 operating speed of processors, determining, 1212 operating systems Apple OS X, 511 DOS, 509-510

1406

operating systems

GUI, 511 Linux, 511 NOS, 510 Novell NetWare, 959-960 Windows 2000/XP, navigating, 521. See also Windows 2000/XP Windows 2000 Professional, 517 Windows 2000 Server, 517 Advanced Server edition, 518 Datacenter Server edition, 518 Standard Server edition, 517 Windows NT, 512 Windows Server 2003, 519 Windows Vista, 520 Windows XP, 518-519 operational problems, troubleshooting, 777-778 inoperable optional devices, 770-771 stop-errors, 771-773 operator control panel, configuring, 828 **Opteron processors**, 141 optical discs. 200 optical mice, 259 troubleshooting, 393 optical storage CD-ROM drives, 199-201 DVD drives, 204-205 WORM devices, 202-204 optimizing LAN cards, 942-943 Windows 2000/XP performance disk drive system, 669-671 temporary files, 671-673 virtual memory, 668-669 Windows XP/2000 performance, system services, 673-674 opto-mechanical mice, 259 OS startup failure, troubleshooting, 342

OS-based network troubleshooting tools, 1040-1042 OSI model, 920 OTDRs (optical time domain reflectometers, 1039 OUs (Organizational Units), 516 overclocking, 135, 1214 OverDrive processors, 94-96

P

P2P networks. 901 paper feed, troubleshooting on inkjet printers, 871-872 on laser printers, 877-879 paperwork, processing, 1184 parallax errors, 261 parallel ports, 251 Centronics standard, 251-252 ECP, 252-253 EPP, 253 parity checking, 168-170 partial backups, 699 partition table, 594 partitions, 299-301, 592-593 formatting, 610-611 high-level formatting, 302-303 passive heat sinks, 148 passive termination, 298 password depth, 1080 password width, 1079 passwords, 1079-1080 Windows, 1098-1100 PATA (Parallel ATA), 49, 89 connections, 90-92 disk drives, configuring, 291-293 patch management, 632-634

PATHPING, 1041 PC boards, handling, 351 PC Cards, 460-461 advanced I/O interfaces, 463 Cardbus, 462 installing, 463 memory, adding, 462 Mini PCI, 464, 466 PCI Express Mini Card, 466 support for on Windows OS, 464 upgrading in portable systems, 477-478 PC Haalth Status manu (CMOS Satur utility)

PC Health Status menu (CMOS Setup utility), 109

PC systems

form factors, 20-22 functional components, 10 internal components, 17-19 portable PCs, 20 power supplies, 22-23 AC adapters, 26 system board power connectors, 23-25 voltage levels, 22 system boards, 26 BIOS, 34-35 chipset, 28, 31 chipsets, 30 CPU, 26 disk drive interface connections, 28 expansion slot connectors, 27 expansion slots, 39-40 I/O ports, 28 microprocessor, 28-30 primary memory, 27, 32-34 system configuration settings, 37-38 unit case, 11 back panels, 16-17 desktop cases, 12

internal components, 17-19 system cooling, 14 tower cases, 13 PC-based PVRs. 188 PCI (Peripheral Component Interconnect) slots, 40 local bus, 79-81 PCI Express Mini Cards, 466 PCI-X (Peripheral Component Interconnect-Extended) slots, 40, 82 PCIe (Peripheral Component Interconnect Express) slots, 40, 82-84 PCL (Printer Control Language) drivers, 827-828 PCMCIA, troubleshooting on portable computers, 496-497 PDLs (Page Description Languages), 827-828 peer-to-peer workgroups, 513 Pentium II processors, 127-129 Pentium III processors, 129 Pentium IIIM processor, 438 Pentium 4 processors, 130 Pentium 4M processor, 438 Pentium chipsets, 73 Dual Core, 75, 78 Pentium M Celeron processors, 440 Pentium M processor, 439-440 Pentium MMX processors, 125 Pentium Pro processors, 126 Pentium processors, 29-30, 123 caching, 124-125 mobile Pentium MMX processor, 437 Pentium Xeon processors, 130 performance disk drive system, optimizing, 669-671 virtual memory, optimizing, 668-669 performance logging, enabling, 680

peripheral power connector, 24

peripherals, 50-53 adapter-card based, installing, 316-317 keyboards, 53, 257-258 pointing devices, 53-54 barcode scanners, 263 biometric input devices, 262 joysticks, 260 mice, 258-259 touch-sensitive screens, 260 video capture cards, 264-265 printers, 56 storage devices, for portable computers, 458-460 upgrading, 321 video displays, 54-55

permissions

NTFS, 615-616 Windows 2000/XP share permissions, 961-963

persistence, 266

personal accountability, 1176

personal safety, 1135

burns, treating, 1140 electrocution, avoiding, 1136-1138 electrocution, treating, 1138-1139 hand and power tool safety, 1136 laser and burn hazards, avoiding, 1139

PGA packaging, 123

pharming, 1123 phishing, 1122 phrases to avoid during customer communication, 1172 physical layer, troubleshooting NICs, 1043-1044 physical security, access control, 1078-1079 pin-feed printers, 805 PING command, 728, 1040-1041 pipeline SRAM, 164 pits. 200 pixels, 267 dot pitch, 272 resolution, 270-273 platters, 187 PM (preventive maintenance) procedures annual activities, scheduling, 364-365 cleaning dust, 352-353 daily activities, scheduling, 363 display systems, protecting, 355-356 hard disk drives, protecting, 357-359 heat buildup problems, 353-355 input devices, protecting, 361-362 LCD display systems, protecting, 356-357 monthly activities, scheduling, 364 removable media maintaining, 360 protecting, 359-360 scheduling, 363 six-month activities, scheduling, 364 weekly activities, scheduling, 364 PnP (plug-and-play), 38 PnP manager, 586 PnP setup configuration functions (CMOS setup utility), 104-105 pointing devices, 53-54 barcode scanners, 263 biometric input devices, 262 joysticks, 260 mice, 258-259 troubleshooting, 391-393 for portable computers, 456 touch-sensitive screens, 260 video capture cards, 264-265 polarizers, 449 polarizing screens, 1081

port replicators, 476 troubleshooting on portable computers, 499-500 portable computers, 20 batteries, upgrading, 476 disassembling, 488 disk drives, upgrading, 447-448 display systems, LCD, 449, 452 docking stations, 475 troubleshooting, 499-500 fuel cells, 477 infrared ports, troubleshooting, 495 keyboards, 453-454 troubleshooting, 492 LCD display replacing, 491-492 troubleshooting, 489-490 memory MicroDIMMs, 444 SODIMMs, 443 upgrading, 445-447 microprocessors, 437-438 AMD mobile processors, 443 Centrino, 440 Intel Core Duo processors, 441-443 Pentium IIIM, 438 Pentium 4M, 438 Pentium M, 439-440 Pentium M Celeron, 440 PC cards, 460-461 advanced I/O interfaces, 463 Cardbus, 462 installing, 463 memory, adding, 462 Mini PCI, 464-466 PCI Express Mini Card, 466 upgrading, 477-478

polling, 233

PCMCIA, troubleshooting, 496-497 peripheral storage devices, 458 external CD-ROM/DVD drives, 458 FDDs, 458 removable storage, 459-460 pointing sticks, 456 port replicators, 476 power consumption, 472-473 power issues, troubleshooting, 497-499 power management, 473-474 power sources, 471-472 preventive maintenance, 501-502 storage devices, troubleshooting, 493-495 system boards, 435-436 thermal issues, troubleshooting, 502 touch pads, 455-456, 493 trackballs, 454 troubleshooting, 487 wireless networking, 467 adapter cards, installing, 468-470 built-in WLAN adapters, 470-471 ports. 50-53 advanced parallel port operations, 107 enabling on CMOS setup utility, 106-107 game ports, 255 infrared, 244 infrared port operations, 108 IrDA, 234 legacy, 250 parallel Centronics standard, 251-252 ECP, 252-253 EPP, 253 RS-232, 235, 253 cabling, 254 system resources, 234-236 troubleshooting, 414-415 USB, troubleshooting, 415-417

1410 POST

POST, 35, 580 beep codes, 338-339 POST cards. 347-348 PostScript drivers, 827-828 POTS splitter, 997 power consumption, portable computers, 472-473 power issues, troubleshooting on portable computers, 497-499 power line hazards, preventing, 1141 surge suppressors, 1142 UPSs, 1142-1146 power management, portable computers, 473-474 Power Management Setup Screen (CMOS Setup Utility), 108-109 power supplies, 17, 22 AC adapters, 26 adding/removing, 378-379 dead systems, troubleshooting, 377-378 for inkjet printers, 814 installing, 1208-1209 for laser printers, troubleshooting, 874-875 for portable computers, 471-472 replacing, 1207 system board power connectors, 23-25 upgrading, 1210 voltage levels, 22 power tools, safety considerations, 1136 PPP (Point-to-Point Protocol), 1012 practice exams, 1230-1248 answers, 1248-1257 depot practice exam, 1292-1310 answers, 1310-1319 IT tech practice exam, 1260-1279 answers, 1280-1290 MeasureUp, 1354-1355 remote support practice exam, 1322-1341 answers, 1341-1352

preparing hard disk drive for Windows XP/2000 installation, 631 preventing spyware, 1119-1120 preventive maintenance cleaning, 350-352 for portable computers, 501-502 for printers, 882 dot matrix, 883 inkjet, 883 laser, 883-884 PRI (primary rate interface), 995 primary partitions, 300, 592 print servers, 1053 printers. 56 add-on components, 832 cables, troubleshooting, 859-860 calibrating, 829-830 color management, 830 control board, troubleshooting, 858-859 controller, 801-802 dot-matrix, 802 control board, 803 control panel, 804 friction-feed, 806 preventive maintenance, 883 printhead, 806 sensors, 804-805 troubleshooting, 861-867 drivers, 826-828 dye sublimation printers, 818-819 host-related problems, troubleshooting, 859 inkjet, 808-812 preventive maintenance, 883 troubleshooting, 867-872 installing, 819 interface, 800 laser printers, 812-813 electrophotographic cartridges, 816-818 power supply, 814

1411 RAM

preventive maintenance, 883-884 registration, 814 transfer corona wire, 815 transfer process, 815 troubleshooting, 872-879 legacy printers, installing, 823 networked printers, installing, 821 Windows 2000/XP networks, 839-840 operator control panel, configuring, 828 preventive maintenance, 882 properties, displaying in Windows 2000/XP, 838-839 serial printers configuring, 825-826 installing, 824-825 servicing, 856-857 sharing, 963-965 thermal printers, 807 direct transfer thermal printers, 807 thermal was transfer printers, 808 tractor-feed, 806 troubleshooting, 857 upgrading, 831-832 USB printers, installing, 820 wireless printers, installing, 822 printheads dot-matrix printers, 806 troubleshooting, 863-866 inkjet printers, troubleshooting, 870-871 printing problems, troubleshooting, 779-780, 1052-1055 private networks, 982 processors. performance issues, troubleshooting, 683 socket specifications, 94-97 professionalism, 1177-1178 programmed I/O, 233 Programs menu (Windows XP), 549

protecting

display systems, 355-357 hard disk drives, 357-359 input devices, 361-362 removable media, 359-360 protocols, 953 proxy servers, 986, 1024 proxy settings for Web browsers, configuring, 1024-1025 PS/2 connectors, 237-238 public-key encryption, 1018 PVRs (personal video recorders), 188

Q-R

quad pumping, 144

RAID (redundant array of inexpensive disks), 190 RAID 0, 191 RAID 0+1, 195 RAID 1, 191 RAID 1+0, 195 RAID 3, 192 RAID 4, 193 RAID 5, 194 volumes, 608 RAID 6, 195 RAID 10, 195 RAID 53, 193 RAM (random access memory), 27, 32 caching, 171-172 DIMMs. 34 DRAM, 163-164, 166-167 dual-channel systems, 177 error checking, 168 packaging, 173 parity checking, 168-170

1412 RAM

RIMMs, 173 speed ratings, 174-176 SRAM, 163-164 troubleshooting, 682 upgrading, 1219-1221 verifying, 383 RDRAM (Rambus DRAM), 166 **Recovery Console** commands, 755-756 installing, 754 Registry, restoring, 757 startup problems, troubleshooting, 753-757 **Recycle Bin interface**, 524-525 RegEdit, 724 RegEdt32, 724 registration, 814 Registry, 588-590, 723 editors, 724-725 hives, 591-592 restoring with Recovery Console, 757 Remote Assistant (Windows 2000/XP), 722, 783 sessions, establishing, 784 user console, 785-786 Remote Desktop (Windows 2000/XP), 722 configuring, 780 session, establishing, 781-783 remote support practice exam, 1322-1341 answers, 1341-1352 removable media maintaining, 360 protecting, 359-360 removable storage systems, 48 connecting to system, 49-50 flash memory, 220 CF (CompactFlash) cards, 221 SD cards, 224 USB flash drives, 221

for portable computers, 459-460 troubleshooting, 413-414 Removable Storage utility, 709-710 removable tape cartridges, 197 removing adapter cards, 1199 cables from system board, 1200 power supplies, 378-379 system board, 1200 system unit cover, 1198 viruses, 1117-1118 **REN command**, 568 repair tools, 331-332 replacing LCD panel on portable computers, 491-492 portable drives, 448 power supplies, 1207 system boards, 1196 adapter cards, removing, 1199 cables, removing, 1200 external I/O systems, removing, 1197 system unit cover, removing, 1198-1199 resident attributes, 602 resistance checks, performing, 345 resolution, 270-273 responsiveness, 1174 restore points, 761 creating, 762-764 restoring data, 703-704 restoring Registry with Recovery Console, 757 RG-6 coaxial cable, 912 RG-8 coaxial cable, 912 RG-58 coaxial cable, 913 RG-59 coaxial cable, 913 right-click menus. 522 rights, 516

RIMMs, 173 ring topology, 899 **RIS** (Remote Installation Services), performing unattended Windows installations, 628 riser cards, 12 **RMDIR command**, 566 ROM (read-only memory), 27, 32-34 root directory, 597 root hub, 240 routers, 904 core routers, 905 edge routers, 905 installing on wireless LANs, 949-951 Internet Gateways, 905 routing, 904 RS-232 ports, 235, 253-254 RTC (real-time clock), 38

S

S-Video, 248 Safe Mode, troubleshooting startup problems, 748-750 safety issues environmental safety ESD, 1147-1153 hardware disposal procedures, 1153 personal safety, 1135 burns, treating, 1140 electrocution, 1136-1139 hand and power tool safety, 1136 laser and burn hazards, avoiding, 1139 work safety, 1134 sags, 1141 SAS (Serial Attached SCSI) interfaces, 49, 89, 209-210, 214 connectors, 92-93, 217

disk drive adapters, 43

drivers, installing on Windows 2000/XP, 655 drives, installing, 293-295 satellite Internet access, 1006-1007 SC (subscriber connector), 915 scanners, 840 bar code scanners, installing, 313 flatbed, 841-843 host-related problems, troubleshooting, 881-882 image quality problems, troubleshooting, 880-881 installing, 312-313, 843-844 interface cables, troubleshooting, 882 troubleshooting, 879 scheduling backups, 703, 706-707 PM procedures, 363 annual activities, 364 daily activities, 363 monthly activities, 364 six-month activities, 364 weekly activities, 364 screen memory, 268 script support for Web browsers, configuring, 1024 SCSI (Small Computer System Interface), 205, 211, 214-215 adapter cards, 43 addresses, configuring, 297 installing, 295-296 termination, 298-299 cables, 215, 217, 219 connectors, 93, 215-219 devices, upgrading, 309 Fast SCSI-2, 213 iSCSI, 215 Narrow SCSI, 212

1414 SCSI

Serial SCSI, 214 SVD signaling, 214 Ultra 320 SCSI, 213-214 Ultra SCSI, 213 upgrading, 308 Wide SCSI-2, 213 Wide Ultra SCSI, 214 SD (Secure Digital) cards, 223-224 SDR-SDRAM (Single Data Rate SDRAM), 165 SDRAM (Synchronous DRAM), 164-167 SDSL (synchronous DSL), 999-1002 SDTV (Standard Definition TV), 274 SE (single-ended) signaling, 217 Search utility (Windows 2000/XP), 535 second-degree burns, treating, 1140 sectors, 595 security access control, 1078 backup tape access, 1079 passwords, 1079-1080 environmental security, 1086 firewalls, 1105 hardware firewalls, 1105 software firewalls, 1105 Windows EFS, 1110 Windows XP ICF, 1108 Windows XP SP2, 1108 hardware security biometric devices, 1084-1085 smart cards, 1081-1082 identity theft, 1124 information disposal/destruction policies, 1086 malware viruses, 1112-1114 symptoms of infection, 1115 software security, 1086-1089

Windows network security administrator account, 1089 authentication, 1096-1098 Synchronization Manager, 1090 wireless security, 1103-1105 Security Configuration screen (CMOS Setup utility), 109-111 selective backups, 699 Sempron processors, 443 SEPP (Single-Edged Processor Package), 128 serial ports, RS-232, 253-254 serial printers configuring, 825-826 installing, 824-825 Serial SCSI, 214 service access problems, troubleshooting, 1043 service packs, 632-634 Services and Applications console (Windows 2000/XP), 541 servicing printers, 856-857 session hijacking, 1123 setup, troubleshooting, 634-635 Windows 2000, 637-639 Windows XP, 642-643 SFC (System File Checker), troubleshooting startup problems, 760-761 SFC command. 727 SGRAM (Synchronous Graphics RAM), 165 shadow mask, 267 shared folders, setting properties, 961 shared video memory, 447 sharing network resources, 961 drives, mapping, 965-966 printers, 963-965, 1053 SHDSL. 1001 shortcut key combinations (Windows 2000/XP), 521

shortcuts, 521 MeasureUp practice tests, creating, 1355 Windows 2000/XP command-line interface, 569 signal cables, 18 signal ground, 1151 signaling differential, 217 multimode, 218 SE, 217 simple volume, 606 simplex mode, 906 single-mode fiber-optic cable, 914 single-step startup procedure, 748 site surveys, performing on WLANs, 945 SLI (Scalable Link Interface) specification, 270 slimline form factor, 72 SLIP (Serial Line IP), 1012 slot processors, installing, 1203 slotkey processor, 95 smart cards, 1081-1082 Windows smart card support, 1082 SMP (Symmetrical Multiprocessing), 518, 1215 SMTP (Simple Mail Transfer Protocol), 1016 snap-ins, 542 social engineering, 1121-1123 socket specifications, 94-97 Socket-7 specification, 94 sockets **DRAM**, 98 LGA 775, 133 SODIMMs (Small Outline DIMMs), 443 soft fonts, 828 soft switches, 1010 software preventive maintenance, 684 security, 1086-1089

troubleshooting, 340 updating, 685 software diagnostic packages, 345-347 software firewalls, 1105 troubleshooting, 1066 solid inkjet printers, 810 sound cards, 42, 275-276 connections, 277 installing, 314 troubleshooting, 419-421 sound modules, 249 South Bridge, 31 spam, 1121 spanned volume, 606 SPGA (Staggered Pin Grid Array) packaging, 124 spoofing, 1122 spooling process, starting/stopping, 833 spyware, 1118-1120 SSIDs (Service Set IDs), 946 SSL (Secure Sockets Layer), 1018-1020 ST (straight-tip) connectors, 915 standalone PVRs, 188 standoffs, 19 star topology, 899 Start menu (Windows), 531 Help system, 535 modifying, 676 moving items to, 536 optimizing, 676 Search utility, 535 System Tools, 533 Start menu (MCE), 553 My Music option, 558-559 My Pictures option, 561 My TV option, 555, 558 My Videos option, 561

1416 startup

startup, 579-581 BOOT.INI file, modifying, 675-676 modifying, 674 POST, 580 Start menu, modifying, 676 troubleshooting, 745-750, 766-769 ASR, 764-766 authentication problems, 769 ERD, 757-759 MSCONFIG.EXE, 751-752 network startup problems, 769 Windows 2000/XP Recovery Console, 753-757 Windows 2000/XP SFC, 760-761 Windows XP boot disk, 760 Windows XP Driver Rollback, 752-753 startup modes, 747-748 Safe Mode, troubleshooting startup problems, 748-750 static charges, avoiding, 1150-1152 static IP addressing, 1012 status lights on connectivity devices, 1045-1046 stepping level, 1214 stop-errors, troubleshooting, 771-773 Storage console (Windows 2000/XP), 541 storage devices external, installing, 305 internal, installing, 287 for portable computers external CD-ROM/DVD drives, 458 FDDs, 458 removable storage, 459-460 troubleshooting, 493-495 storing computer equipment, 1152-1153 STP cabling, 907 straight-through cables, 948 striped drive array, 190 striped volumes, 608

strong passwords, creating, 1079-1080 study mode (CD-ROM), 1353 subnetworks, 980-982 Super Socket 7, 94 SUPPORT_XXXXX account, 1094 surge suppressors, 1142 SVGA (Super VGA), 271 switches, 564, 904 symptoms of system board failures, 380-381 of virus infection, 1115 Synchronization Manager (Windows), 1090 synchronous communication, 253 synchronous SRAM, 164 SYSEDIT command, 723 system auditing, Windows, 1100-1103 system boards, 17-18, 26 adapter cards, 41 IEEE-1394 adapters, 44 internal modem cards, 42 NICs, 42 SATA disk drive adapters, 43 SCSI adapters, 43 sound cards, 42 TV tuner cards, 42 USB adapters, 44 video adapter cards, 41-42 BIOS, 34-35 bus system, 1213-1214 chipsets, 28-31 compatibility issues, mounting hole alignment, 1196 CPU, 26 data storage devices CD-ROM drives, 46 DVD drives, 47 floppy drives, 47

hard disk drives, 44-45 tape drives, 47 disk drive interface connections, 28 expansion slot connectors, 27 expansion slots, 39-41 failures, symptoms of, 380 form factors ATX, 67-68 BTX, 69-72 low-profile, 72 I/O ports, 28 failures, symptoms of, 381 I/O shields, 1196 memory, upgrading, 1219-1221 memory modules, installing, 1206-1207 microprocessors, 28 cooling system, upgrading, 1217-1219 firmware, upgrading, 1217 multiple processors, installing, 1214-1215 Pentium, 29-30 symmetric multiprocessing, 1215 upgrading, 1211-1213 peripherals, 50-53 keyboards, 53 pointing devices, 53-54 printers, 56 video displays, 54-55 for portable computers, 435-436 primary memory, 32 cache memory, 27 RAM, 27, 34 ROM, 27, 34 removable storage, 48-50 removing, 1200 replacing, 1196-1200 system configuration settings, 37-38 troubleshooting, 379 upgrading, 1211

system bus speeds, 78 system configuration settings. 37-38 system editors, 723-725 system files, viewing in Windows Explorer, 545 System icon (Windows 2000 Control Panel), 543 System Information utility (Windows 2000/XP), 713-715 System log (Windows XP), 713 System Monitor, monitoring application performance, 678-681 system performance, monitoring with Task Manager, 677 System Properties window (Windows 2000), 542-543 system requirements, CD-ROM installations, 1354 system resources, 234-237 System Restore utility (Windows XP), 715-716 system services, optimizing, 673-674 System State data backups, 705-706 System Tools (Windows 2000/XP), 533, 540, 710 Device Manager, 717-721 Event Viewer, 710-713 Remote Assistant, 722 Remote Desktop, 722 System Information utility, 713-715 System Restore utility, 715-716 Task Manager, 716-717 system unit, internal components, 17-19

T

tape drives, 47, 199
removable tape cartridges, 197
troubleshooting, 412-413
Task Manager (Windows 2000/XP), 716-717
application problems, troubleshooting, 776
system performance, monitoring, 677

task-switching environment, 521 taskbar. 521. 530-531 TCP (Tape Carrier Package), 437 TCP (Transport Control Protocol), 1011 TCP/IP, 927, 1010 configuring in Windows 2000/XP LANs, 956.958 DHCP, 1013-1014 DNS, 1012 email, 1018 FTP, 1017 SSL, 1018-1020 Telnet, 1020 verifying operation on Windows OS, 1049 WINS, 1013 TDMA (time division multiple access), 918 TDRs (time domain reflectometers), 1039 technical support, 1356 telephone communication, 1182-1184 **Telnet**, **1020** temporary files, managing, 671-673 test modes (CD-ROM), 1353 testing UPS operation, 1145-1146 TFT (thin-film transistor) displays, 451 thermal compound, applying, 1217 thermal issues, troubleshooting on personal computers, 502 thermal printers, 807-808 third-degree burns, treating, 1140 throughput, 175 tidiness, 1185 time and date options (CMOS setup utility), 100-101 tip and ring wiring, 909 Tools menu (Windows 2000/XP), 529-530 touch pads, 54 for portable computers, 455-456 troubleshooting, 493

touch-sensitive screens, 260 tower cases, 13 TRACERT command, 728, 1040-1041 track-seek time, 307 trackballs. 258 for portable computers, 454 tractor-feed printers, 806 transfer corona wire, 815 transients. 1141 transport protocol, 940 treating electrocution, 1138-1139 burns, 1140 trees, 516 Trojan horses, 1113 troubleshooting. See also troubleshooting process; troubleshooting tools application problems, 773-777 **BIOS. 385** bootup procedure, observing, 335-336 browsers, 1064-1066 CD-ROM drives, 406-410 CMOS, backup batteries, 387 configuration problems, 340-342 cooling systems, 386 dial-up, 1059, 1062-1064 DVD drives, 406-410 error codes, 337-339 FDDs, 410-412 front panel connections, 421 FRUs, 348-349 HDDs, 400-406 I/O ports, 414-417 inoperable optional devices, 770-771 keyboard, 388-390 LANs cabling, 1045 connectivity devices, 1045-1046

NICs, 1043-1044 printing problems, 1052-1055 service access problems, 1043 Window-related problems, 1046-1049 legacy ports, 418 memory problems, 682 mice, 391-393 microprocessor, 384-385 operational problems, 777-778 portable computers, 487 docking stations, 499-500 infrared ports, 495 keyboard, 492 LCD display, 489-490 PCMCIA, 496-497 power issues, 497-499 storage devices, 493-495 thermal issues, 502 touch pad, 493 power supplies, dead systems, 377-378 printers, 779-780, 857 cables, 859-860 control board, 858-859 dot-matrix, 861-867 host-related problems, 859 inkjet, 867-872 laser printers, 872-879 processor issues, 683 removable storage systems, 413-414 scanners, 879 host-related problems, 881-882 image quality problems, 880-881 interface, 882 sound cards, 419-421 startup problems, 745-750, 766-769 ASR, 764-766 authentication problems, 769 ERD, 757-759

MSCONFIG.EXE, 751-752 network startup problems, 769 Windows 2000/XP Recovery Console, 753-757 Windows 2000/XP SFC, 760-761 Windows XP boot disk, 760 Windows XP Driver Rollback, 752-753 stop-errors, 771-773 system board, 379 tape drives, 412-413 upgrade problems, 650-651 video systems, 394-399 WANs, 1055 Internet connection, 1056-1059 Windows 2000/XP setup, 634-643 wireless keyboard, 390-391 WLANs, 1050-1052 troubleshooting process, 330 documenting, 335 information gathering, 332-334 initial inspection, performing, 334-335 troubleshooting tools diagnostic software packages, 345-347 for network, 1038-1039 OS-based, 1040-1042 multimeters, 343-345 POST cards, 347-348 TrueType fonts, 799-800 trusts, 516 Turion processors, 443 TV tuner cards, 42 twisted-pair cabling, 907 Ethernet specifications, 923 UTP. 909-911 Type III PC Card specification, 462

U

Ultra 320 SCSI, 214 Ultra SCSI, 213 unattended Windows installations, performing, 627 answer files, 627-628 disk cloning, 628 RIS, 628 UNC paths, 964-966 Unicode character set, 534 updating software, 685 upgrades, troubleshooting, 650-651 upgrading adapters, 317 batteries on portable systems, 476 HDD, 306-309 memory, 1219-1221 microprocessors, 1217-1219 PC cards in portle systems, 477-478 peripherals, 321 portable drives, 447-448 portable memory, 445-447 power supplies, 1210 printers, 831-832 system board, microprocessors, 1211-1213 to Windows XP. 647-648 Windows 9.x to Windows 2000 Professional, 644-646 uplink ports, 948 UPSs, 1142-1146 USB (Universal Serial Bus) devices, 26, 238-240 adapters, 44 cabling, 240-242 connection architecture, 240 data transfers, 242-243 flash drives, 221 installing, 318

ports, troubleshooting, 415-417 printers, installing, 820 user accounts (Windows), establishing, 1094-1095 user console, Remote Assistance sessions, 785-786 User mode, 585 user profiles (Windows), 1091 user rights, 516 Users key, 590 USMT (User State Migration Tools), 649 utilities Disk Cleanup, 670-671 Windows Wireless Network Connection utility, 945 UTP (unshielded twisted-pair) cabling, 907-911 CAT cable ratings, 910 UXGA (Ultra XGA), 271

V

VA (volt-ampere) rating, 1143 VCM-SDRAM (Virtual Channel Memory SDRAM), 165 vector-based fonts, 799 verifying CMOS configuration, 382 HDD configuration, 404-406 inkjet printer configuration, 868 keyboard, 388-389 mice, 392-393 microprocessors, 384-385, 1214 modem configuration, 1063 NIC operation, 1044 RAM, 383 sound card configuration, 419-421 UPS operation, 1145-1146 Windows modem configuration, 1063-1064 verifying vertical retrace, 266 VGA. 271 video adapters, 41-42, 267-269 video capture cards, 264-265 video controllers, 267, 269 video displays, 54-55 CRT monitors, 265-267 dot pitch, 272 installing, 310-311 LCD monitors, 265, 449, 452 resolution, 270-271 video standards, 271 video systems display problems, diagnosing, 399-400 troubleshooting, 394-399 View menu (Windows 2000/XP), 529 virtual memory, 587-588 optimizing, 668-669 viruses. 1112-1114 removing, 1117-1118 symptoms of infection, 1115 VMM (Virtual Memory Manager), 668 VoIP (Voice over IP), 1008-1010 Voltage Reduction Technology, 437 volumes, 302, 593 VOMs (volt-ohm-milliammeters), 343 VPNs (virtual private networks), 1097 VRMs (Voltage Regulator Modules), 146

W

WANs, troubleshooting, 1055 Internet access, 1056-1059 warm bootup process, 37 warm hand off, 1175 Warning events, 712 web browsers, 1020 firewall issues, troubleshooting, 1066 ICS, troubleshooting, 1065-1066 Internet Explorer, managing temporary files, 672-673 proxy settings, configuring, 1024-1025 script support, configuring, 1024 security options, configuring, 1022 troubleshooting, 1064-1065 well-known port numbers, 1107-1108 well-known services, 1107 WEP (Wired Equivalent Privacy), 1103 WHQL (Windows Hardware Quality Labs), driver signing, 656-657 Wide Ultra SCSI. 214 windows, navigating, 521 Windows 2000 ERD, troubleshooting startup problems, 757-759 Windows 2000 Professional, 517 installing, 635-637 Windows 2000 Server Advanced Server edition, 518 Datacenter Server edition, 518 Standard Server edition, 517 Windows 2000/XP application problems, troubleshooting, 773-777 boot process, 581-584 clients, adding, 955 command-line interface, 562 command-level operations, 566 drive-level operations, 564-565 file-level operations, 566-568 files, executing, 563 shortcuts, 569 switches, 564 command-line utilities, 726-728

Control Panel, 536 Add/Remove Programs icon, 538-539 Administrative Tools icon, 540-541 Display icon, 543 System icon, 543 desktop interface File menu, 527-528 icons, 521 My Computer, 523-524 My Network Places, 525-526 Recycle Bin, 524-525 right-click menus, 522 Start menu, 531-536 taskbar, 521, 530-531 Tools menu, 529-530 View menu, 529 device drivers, installing, 654 dial-up networking, 990-993 disk drive system, optimizing, 669-671 disk images, creating, 629-631 disk-management tools, 693 backup utilities, 698, 701 Backup utility, 701-709 CHKDSK, 695-696 Disk Cleanup, 694 Removable Storage utility, 709-710 Domain accounts, 1096 dual booting, 651-653 file management tools Dr. Watson, 725-726 system editors, 723-725 files. 612 help files, 728-732 installing, 625-628 Local Area Connection Properties dialog, 953-954 locking the computer, 1110-1111 memory management, 586-588

navigating, 521 network administration, 1090 account lockout policy, 1100 authentication, 1096-1098 group accounts, establishing, 1095-1096 group policies, 1091-1093 password policies, 1098-1100 system auditing, 1100-1103 user accounts, establishing, 1094-1095 user profiles, 1091 Windows 2000/XP policies, 1091 NTFS, managing, 606-609 operational problems, troubleshooting, 777-778 partitions, formatting, 610-611 patch management, 632-634 PC Card support, 464 performance application performance, monitoring, 678-681 memory issues, correcting, 682 optimizing, 673-674 processor issues, correcting, 683 software, preventive maintenance, 684 software updates, performing, 685-686 startup process, modifying, 674-676 system performance, monitoring, 677 printers, 833-836 installing, 836-837 network-based, 839-840 print queue window, 835 properties, 838-839 sharing, 963-965, 1053 Recovery Console, troubleshooting startup problems, 753-757 Registry, 588-592 SATA drivers, installing, 655 security, 1089-1090 setup, troubleshooting, 634-639

SFC, troubleshooting startup problems, 760-761 share permissions, 961-963 smart card support, 1082 startup problems, troubleshooting, 766-769 System Tools console Device Manager, 717-721 Event Viewer, 710-713 Remote Assistant, 722 Remote Desktop, 722 System Information utility, 713-715 Task Manager, 716-717 TCP/IP, configuring, 956, 958 temporary files, managing, 671-673 video systems, troubleshooting, 396-399 virtual memory, optimizing, 668-669 Windows Explorer, 544 files, creating, 547 folders, creating, 547 hidden files, viewing, 545 Windows 9.x, upgrading to Windows 2000 Professional, 644-646 Windows 98, upgrading to Windows XP, 647-648 Windows Aero, 520 Windows Character Map, 800 Windows Defender, 1119 Windows EFS (Encrypting File System), 1110 Windows Explorer, 544-547 Windows Firewall service, 1108 Windows modem checks, performing, 1063-1064 Windows NT. 512 Windows print spooler, 833 Windows Registry, 723-725 Windows Scheduled Task Utility, 363 Windows Server 2003, 519 Windows Task Scheduler, 537

Windows Update service, 685

Windows Vista, 520 Windows XP. 518-519 64-bit Edition, 519 Accessories menu, 550 ASR. 764-766 boot disk, troubleshooting startup problems, 760 Control Panel, 551-553 desktop interface, 548-549 Driver Rollback, troubleshooting startup problems, 752-753 local upgrades, performing, 648, 650 MCE, 547 Start menu, 553-561 printing problems, troubleshooting, 1055 setup, troubleshooting, 642-643 System Restore utility, 761-764 System Tools console, System Restore utility, 715-716 Windows Wireless Network Connection Status utility, 945 Windows XP ICF (Internet Connection Firewall), 1108 Windows XP MCE (Media Center Edition), 188 hardware requirements, 641 Windows XP Professional, installing, 639-641 Windows XP SP2, 1108 Windows-related LAN problems TCP/IP, troubleshooting, 1049 troubleshooting, 1046-1048 WINS (Windows Internet Name Service), 1012-1013 wireless Internet access, 1008 wireless keyboard, troubleshooting, 390-391 wireless LANs AP configuring, 945-946 installing, 943-945 Ethernet standards, 925-926

1424 wireless LANs

hot spots, 944 installing, 943 network connectivity devices, installing,

947, 950-951 wireless clients, installing, 946-947

wireless mice, troubleshooting, 393

wireless networks

ad hoc mode, 918 infrared links, 916 infrastructure mode, 918 for portable computers, 467 adapter cards, installing, 468-470 built-in WLAN adapters, 470-471 RF links, 917-919 troubleshooting, 1050-1052 wireless printers, installing, 822 wireless security, 1103-1105 WLANs ad hoc mode, 1052 troubleshooting, 1050-1052 word size, 33 work environment maintaining, 1185 safety considerations, 1134 personal safety, 1135-1140 workgroups, 960 WORM (write once, read many) devices, 202-204 WPA (WiFi Protected Access), 1104 WPA2, 1104 writable CD-ROM/DVD drives, troubleshooting, 409-410 WUXGA (Wide UXGA), 271 WWW (World Wide Web), 1015-1016

X-Y-Z

XCOPY command, 567 xDSL, 999 XGA (Extended Graphics Array) standard, 271 XXBaseYY IEEE nomenclature, 922

ZIF (zero insertion force) sockets, 29