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The Java EE 6 Tutorial

Basic Concepts

Fourth Edition

The Java Series
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... from the Source

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Preface

This tutorial is a guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6) using GlassFish Server Open Source Edition.

Oracle GlassFish Server, a Java EE compatible application server, is based on GlassFish Server Open Source Edition, the leading open-source and open-community platform for building and deploying next-generation applications and services. GlassFish Server Open Source Edition, developed by the GlassFish project open-source community at `https://glassfish.dev.java.net/`, is the first compatible implementation of the Java EE 6 platform specification. This lightweight, flexible, and open-source application server enables organizations not only to leverage the new capabilities introduced within the Java EE 6 specification, but also to add to their existing capabilities through a faster and more streamlined development and deployment cycle. Oracle GlassFish Server, the product version, and GlassFish Server Open Source Edition, the open-source version, are hereafter referred to as GlassFish Server.

The following topics are addressed here:

Before You Read This Book

Before proceeding with this tutorial, you should have a good knowledge of the Java programming language. A good way to get to that point is to work through *The Java Tutorial*, *Fourth Edition*, Sharon Zakhour et al. (Addison-Wesley, 2006).

Oracle GlassFish Server Documentation Set

The GlassFish Server documentation set describes deployment planning and system installation. The Uniform Resource Locator (URL) for GlassFish Server documentation is `http://docs.sun.com/coll/1343.13`. For an introduction to GlassFish Server, refer to the books in the order in which they are listed in the following table.

TABLE P–1 Books in the GlassFish Server Documentation Set

Book Title	Description
Release Notes	Provides late-breaking information about the software and the documentation and includes a comprehensive, table-based summary of the supported hardware, operating system, Java Development Kit (JDK), and database drivers.
Quick Start Guide	Explains how to get started with the GlassFish Server product.
Installation Guide	Explains how to install the software and its components.
Upgrade Guide	Explains how to upgrade to the latest version of GlassFish Server. This guide also describes differences between adjacent product releases and configuration options that can result in incompatibility with the product specifications.
Administration Guide	Explains how to configure, monitor, and manage GlassFish Server subsystems and components from the command line by using the `asadmin`(1M) utility. Instructions for performing these tasks from the Administration Console are provided in the Administration Console online help.
Application Deployment Guide	Explains how to assemble and deploy applications to the GlassFish Server and provides information about deployment descriptors.
Your First Cup: An Introduction to the Java EE Platform	For beginning Java EE programmers, provides a short tutorial that explains the entire process for developing a simple enterprise application. The sample application is a web application that consists of a component that is based on the Enterprise JavaBeans specification, a JAX-RS web service, and a JavaServer Faces component for the web front end.
Application Development Guide	Explains how to create and implement Java Platform, Enterprise Edition (Java EE platform) applications that are intended to run on the GlassFish Server. These applications follow the open Java standards model for Java EE components and application programmer interfaces (APIs). This guide provides information about developer tools, security, and debugging.

TABLE P–1 Books in the GlassFish Server Documentation Set *(Continued)*

Book Title	Description
Add-On Component Development Guide	Explains how to use published interfaces of GlassFish Server to develop add-on components for GlassFish Server. This document explains how to perform *only* those tasks that ensure that the add-on component is suitable for GlassFish Server.
Embedded Server Guide	Explains how to run applications in embedded GlassFish Server and to develop applications in which GlassFish Server is embedded.
Scripting Framework Guide	Explains how to develop scripting applications in such languages as Ruby on Rails and Groovy on Grails for deployment to GlassFish Server.
Troubleshooting Guide	Describes common problems that you might encounter when using GlassFish Server and explains how to solve them.
Error Message Reference	Describes error messages that you might encounter when using GlassFish Server.
Reference Manual	Provides reference information in man page format for GlassFish Server administration commands, utility commands, and related concepts.
Domain File Format Reference	Describes the format of the GlassFish Server configuration file, `domain.xml`.
Java EE 6 Tutorial	Explains how to use Java EE 6 platform technologies and APIs to develop Java EE applications.
Message Queue Release Notes	Describes new features, compatibility issues, and existing bugs for GlassFish Message Queue.
Message Queue Administration Guide	Explains how to set up and manage a Message Queue messaging system.
Message Queue Developer's Guide for JMX Clients	Describes the application programming interface in Message Queue for programmatically configuring and monitoring Message Queue resources in conformance with the Java Management Extensions (JMX).

Related Documentation

Javadoc tool reference documentation for packages that are provided with GlassFish Server is available as follows.

- The API specification for version 6 of Java EE is located at `http://download.oracle.com/docs/cd/E17410_01/javaee/6/api/`.
- The API specification for GlassFish Server 3.0.1, including Java EE 6 platform packages and nonplatform packages that are specific to the GlassFish Server product, is located at `https://glassfish.dev.java.net/nonav/docs/v3/api/`.

Additionally, the Java EE Specifications at `http://www.oracle.com/technetwork/java/javaee/tech/index.html` might be useful.

For information about creating enterprise applications in the NetBeans Integrated Development Environment (IDE), see `http://www.netbeans.org/kb/`.

For information about the Java DB database for use with the GlassFish Server, see `http://www.oracle.com/technetwork/java/javadb/overview/index.html`.

The GlassFish Samples project is a collection of sample applications that demonstrate a broad range of Java EE technologies. The GlassFish Samples are bundled with the Java EE Software Development Kit (SDK) and are also available from the GlassFish Samples project page at `https://glassfish-samples.dev.java.net/`.

Symbol Conventions

The following table explains symbols that might be used in this book.

TABLE P–2 Symbol Conventions

Symbol	Description	Example	Meaning
`[ ]`	Contains optional arguments and command options.	`ls [-l]`	The `-l` option is not required.
`{ | }`	Contains a set of choices for a required command option.	`-d {y|n}`	The `-d` option requires that you use either the `y` argument or the `n` argument.
`${ }`	Indicates a variable reference.	`${com.sun.javaRoot}`	References the value of the `com.sun.javaRoot` variable.
-	Joins simultaneous multiple keystrokes.	Control-A	Press the Control key while you press the A key.

TABLE P–2 Symbol Conventions *(Continued)*

Symbol	Description	Example	Meaning
+	Joins consecutive multiple keystrokes.	Ctrl+A+N	Press the Control key, release it, and then press the subsequent keys.
→	Indicates menu item selection in a graphical user interface.	File → New → Templates	From the File menu, choose New. From the New submenu, choose Templates.

Typographic Conventions

The following table describes the typographic changes that are used in this book.

TABLE P–3 Typographic Conventions

Typeface	Meaning	Example
`AaBbCc123`	The names of commands, files, and directories, and onscreen computer output	Edit your `.login` file. Use `ls -a` to list all files. `machine_name% you have mail.`
`AaBbCc123`	What you type, contrasted with onscreen computer output	`machine_name%` **`su`** `Password:`
AaBbCc123	A placeholder to be replaced with a real name or value	The command to remove a file is `rm` *filename*.
AaBbCc123	Book titles, new terms, and terms to be emphasized (note that some emphasized items appear bold online)	Read Chapter 6 in the *User's Guide*. A *cache* is a copy that is stored locally. Do *not* save the file.

Default Paths and File Names

The following table describes the default paths and file names that are used in this book.

TABLE P–4 Default Paths and File Names

Placeholder	Description	Default Value
as-install	Represents the base installation directory for the GlassFish Server or the SDK of which the GlassFish Server is a part.	Installations on the Solaris operating system, Linux operating system, and Mac operating system: *user's-home-directory*`/glassfishv3/glassfish` Windows, all installations: *SystemDrive*`:\glassfishv3\glassfish`
as-install-parent	Represents the parent of the base installation directory for GlassFish Server.	Installations on the Solaris operating system, Linux operating system, and Mac operating system: *user's-home-directory*`/glassfishv3` Windows, all installations: *SystemDrive*`:\glassfishv3`
tut-install	Represents the base installation directory for the *Java EE Tutorial* after you install the GlassFish Server or the SDK and run the Update Tool.	*as-install*`/docs/javaee-tutorial`
domain-root-dir	Represents the directory in which a domain is created by default.	*as-install*`/domains/`
domain-dir	Represents the directory in which a domain's configuration is stored. In configuration files, *domain-dir* is represented as follows: `${com.sun.aas.instanceRoot}`	*domain-root-dir*`/`*domain-name*

Documentation, Support, and Training

The Oracle web site provides information about the following additional resources:

- Documentation (`http://docs.sun.com/`)
- Support (`http://www.sun.com/support/`)
- Training (`http://education.oracle.com/`)

Searching Oracle Product Documentation

Besides searching Oracle product documentation from the `http://docs.sun.com` web site, you can use a search engine by typing the following syntax in the search field:

search-term **`site:docs.sun.com`**

For example, to search for "broker," type the following:

```
broker site:docs.sun.com
```

To include other Oracle web sites in your search (for example, the Java Developer site on the Oracle Technology Network at `http://www.oracle.com/technetwork/java/index.html`), use `oracle.com` in place of `docs.sun.com` in the search field.

Third-Party Web Site References

Third-party URLs are referenced in this document and provide additional, related information.

Note – Oracle is not responsible for the availability of third-party web sites mentioned in this document. Oracle does not endorse and is not responsible or liable for any content, advertising, products, or other materials that are available on or through such sites or resources. Oracle will not be responsible or liable for any actual or alleged damage or loss caused or alleged to be caused by or in connection with use of or reliance on any such content, goods, or services that are available on or through such sites or resources.

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◆ ◆ ◆ CHAPTER 5

Introduction to Facelets

The term *Facelets* refers to the view declaration language for JavaServer Faces technology. JavaServer Pages (JSP) technology, previously used as the presentation technology for JavaServer Faces, does not support all the new features available in JavaServer Faces 2.0. JSP technology is considered to be a deprecated presentation technology for JavaServer Faces 2.0. Facelets is a part of the JavaServer Faces specification and also the preferred presentation technology for building JavaServer Faces technology-based applications.

The following topics are addressed here:

What Is Facelets?

Facelets is a powerful but lightweight page declaration language that is used to build JavaServer Faces views using HTML style templates and to build component trees. Facelets features include the following:

- Use of XHTML for creating web pages
- Support for Facelets tag libraries in addition to JavaServer Faces and JSTL tag libraries
- Support for the Expression Language (EL)
- Templating for components and pages

Advantages of Facelets for large-scale development projects include the following:

- Support for code reuse through templating and composite components
- Functional extensibility of components and other server-side objects through customization
- Faster compilation time
- Compile-time EL validation
- High-performance rendering

In short, the use of Facelets reduces the time and effort that needs to be spent on development and deployment.

Facelets views are usually created as XHTML pages. JavaServer Faces implementations support XHTML pages created in conformance with the XHTML Transitional Document Type Definition (DTD), as listed at `http://www.w3.org/TR/xhtml1/#a_dtd_XHTML-1.0-Transitional`. By convention, web pages built with XHTML have an `.xhtml` extension.

JavaServer Faces technology supports various tag libraries to add components to a web page. To support the JavaServer Faces tag library mechanism, Facelets uses XML namespace declarations. Table 5–1 lists the tag libraries supported by Facelets.

TABLE 5–1 Tag Libraries Supported by Facelets

Tag Library	URI	Prefix	Example	Contents
JavaServer Faces Facelets Tag Library	`http://java.sun.com/jsf/facelets`	`ui:`	`ui:component` `ui:insert`	Tags for templating

JavaServer Faces HTML Tag Library	`http://java.sun.com/jsf/html`	`h:`	`h:head`
			`h:body`
			`h:outputText`
			`h:inputText`
				JavaServer Faces component tags for all `UIComponents`

JavaServer Faces Core Tag Library	`http://java.sun.com/jsf/core`	`f:`	`f:actionListener` `f:attribute`	Tags for JavaServer Faces custom actions that are independent of any particular `RenderKit`

TABLE 5–1 Tag Libraries Supported by Facelets *(Continued)*

Tag Library	URI	Prefix	Example	Contents
JSTL Core Tag Library	`http://java.sun.com/jsp/jstl/core`	`c:`	`c:forEach` `c:catch`	JSTL 1.1 Core Tags
JSTL Functions Tag Library	`http://java.sun.com/jsp/jstl/functions`	`fn:`	`fn:toUpperCase` `fn:toLowerCase`	JSTL 1.1 Functions Tags

In addition, Facelets supports tags for composite components for which you can declare custom prefixes. For more information on composite components, see "Composite Components" on page 94.

Based on the JavaServer Faces support for Expression Language (EL) syntax defined by JSP 2.1, Facelets uses EL expressions to reference properties and methods of backing beans. EL expressions can be used to bind component objects or values to methods or properties of managed beans. For more information on using EL expressions, see "Using the EL to Reference Backing Beans" on page 161.

Developing a Simple Facelets Application

This section describes the general steps involved in developing a JavaServer Faces application. The following tasks are usually required:

- Developing the backing beans
- Creating the pages using the component tags
- Defining page navigation
- Mapping the `FacesServlet` instance
- Adding managed bean declarations

Creating a Facelets Application

The example used in this tutorial is the `guessnumber` application. The application presents you with a page that asks you to guess a number between 0 and 10, validates your input against a random number, and responds with another page that informs you whether you guessed the number correctly or incorrectly.

Developing a Backing Bean

In a typical JavaServer Faces application, each page of the application connects to a backing bean, a type of managed bean. The backing bean defines the methods and properties that are associated with the components.

The following managed bean class, `UserNumberBean.java`, generates a random number from 0 to 10:

```
package guessNumber;

import java.util.Random;
import javax.faces.bean.ManagedBean;
import javax.faces.bean.SessionScoped;

@ManagedBean
@SessionScoped
public class UserNumberBean {

    Integer randomInt = null;
    Integer userNumber = null;
    String response = null;
    private long maximum=10;
    private long minimum=0;

    public UserNumberBean() {
        Random randomGR = new Random();
        randomInt = new Integer(randomGR.nextInt(10));
        System.out.println("Duke's number: " + randomInt);
    }
    public void setUserNumber(Integer user_number) {
        userNumber = user_number;
    }

    public Integer getUserNumber() {
        return userNumber;
    }

    public String getResponse() {
        if ((userNumber != null) && (userNumber.compareTo(randomInt) == 0)) {
            return "Yay! You got it!";
        } else {
            return "Sorry, " + userNumber + " is incorrect.";
        }
    }

    public long getMaximum() {
        return (this.maximum);
    }

    public void setMaximum(long maximum) {
        this.maximum = maximum;
    }

    public long getMinimum() {
        return (this.minimum);
    }

    public void setMinimum(long minimum) {
        this.minimum = minimum;
    }
}
```

Note the use of the `@ManagedBean` annotation, which registers the backing bean as a resource with JavaServer Faces implementation. The `@SessionScoped` annotation registers the bean scope as `session`.

Creating Facelets Views

Creating a page or view is the responsibility of a page author. This task involves adding components on the pages, wiring the components to backing bean values and properties, and registering converters, validators, or listeners onto the components.

For the example application, XHTML web pages serve as the front end. The first page of the example application is a page called `greeting.xhtml`. A closer look at various sections of this web page provides more information.

The first section of the web page declares the content type for the page, which is XHTML:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
```

The next section declares the XML namespace for the tag libraries that are used in the web page:

```
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://java.sun.com/jsf/html"
      xmlns:f="http://java.sun.com/jsf/core">
```

The next section uses various tags to insert components into the web page:

```
h:head>
        <title>Guess Number Facelets Application</title>
    </h:head>
    <h:body>
        <h:form>
            <h:graphicImage value="#{resource['images:wave.med.gif']}"/>
            <h2>
                Hi, my name is Duke. I am thinking of a number from
                #{userNumberBean.minimum} to #{userNumberBean.maximum}.
                Can you guess it?
                <p></p>
                <h:inputText
                    id="userNo"
                    value="#{userNumberBean.userNumber}">
                    <f:validateLongRange
                        minimum="#{userNumberBean.minimum}"
                        maximum="#{userNumberBean.maximum}"/>
                </h:inputText>

                <h:commandButton id="submit" value="Submit"
                                 action="response.xhtml"/>
                <h:message showSummary="true" showDetail="false"
                           style="color: red;
```

```
                            font-family: 'New Century Schoolbook', serif;
                            font-style: oblique;
                            text-decoration: overline"
                            id="errors1"
                            for="userNo"/>
            </h2>
        </h:form>
    </h:body>
```

Note the use of the following tags:

- Facelets HTML tags (those beginning with `h:`) to add components
- The Facelets core tag `f:validateLongRange` to validate the user input

An `inputText` component accepts user input and sets the value of the backing bean property `userNumber` through the EL expression `#{userNumberBean.userNumber}`. The input value is validated for value range by the JavaServer Faces standard validator `f:validateLongRange`.

The image file, `wave.med.gif`, is added to the page as a resource. For more details about the resources facility, see "Resources" on page 96.

A `commandButton` component with the ID `submit` starts validation of the input data when a user clicks the button. Using implicit navigation, the component redirects the client to another page, `response.xhtml`, which shows the response to your input.

You can now create the second page, `response.xhtml`, with the following content:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">

<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:h="http://java.sun.com/jsf/html">

    <h:head>
        <title>Guess Number Facelets Application</title>
    </h:head>
    <h:body>
        <h:form>
            <h:graphicImage value="#{resource['images:wave.med.gif']}"/>
            <h2>
                <h:outputText id="result" value="#{userNumberBean.response}"/>
            </h2>
            <h:commandButton id="back" value="Back" action="greeting.xhtml"/>
        </h:form>
    </h:body>
</html>
```

Configuring the Application

Configuring a JavaServer Faces application involves mapping the Faces Servlet in the web deployment descriptor file, such as a `web.xml` file, and possibly adding managed

bean declarations, navigation rules, and resource bundle declarations to the application configuration resource file, `faces-config.xml`.

If you are using NetBeans IDE, a web deployment descriptor file is automatically created for you. In such an IDE-created `web.xml` file, change the default greeting page, which is `index.xhtml`, to `greeting.xhtml`. Here is an example `web.xml` file, showing this change in bold.

```
<?xml version="1.0" encoding="UTF-8"?>
<web-app version="3.0" xmlns="http://java.sun.com/xml/ns/javaee"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://java.sun.com/xml/ns/javaee
  http://java.sun.com/xml/ns/javaee/web-app_3_0.xsd">
    <context-param>
        <param-name>javax.faces.PROJECT_STAGE</param-name>
        <param-value>Development</param-value>
    </context-param>
    <servlet>
        <servlet-name>Faces Servlet</servlet-name>
        <servlet-class>javax.faces.webapp.FacesServlet</servlet-class>
        <load-on-startup>1</load-on-startup>
    </servlet>
    <servlet-mapping>
        <servlet-name>Faces Servlet</servlet-name>
        <url-pattern>/faces/*</url-pattern>
    </servlet-mapping>
    <session-config>
        <session-timeout>
            30
        </session-timeout>
    </session-config>
    <welcome-file-list>
        <welcome-file>faces/greeting.xhtml</welcome-file>
    </welcome-file-list>
</web-app>
```

Note the use of the context parameter `PROJECT_STAGE`. This parameter identifies the status of a JavaServer Faces application in the software lifecycle.

The stage of an application can affect the behavior of the application. For example, if the project stage is defined as `Development`, debugging information is automatically generated for the user. If not defined by the user, the default project stage is `Production`.

Building, Packaging, Deploying, and Running the `guessnumber` Facelets Example

You can use either NetBeans IDE or Ant to build, package, deploy, and run the `guessnumber` example. The source code for this example is available in the *tut-install*`/examples/web/guessnumber` directory.

▼ To Build, Package, and Deploy the `guessnumber` Example Using NetBeans IDE

1. **In NetBeans IDE, select File→Open Project.**
2. **In the Open Project dialog, navigate to:**
   tut-install`/examples/web/`
3. **Select the `guessnumber` folder.**
4. **Select the Open as Main Project check box.**
5. **Click Open Project.**
6. **In the Projects tab, right-click the `guessnumber` project and select Deploy.**
   This option builds and deploys the example application to your GlassFish Server instance.

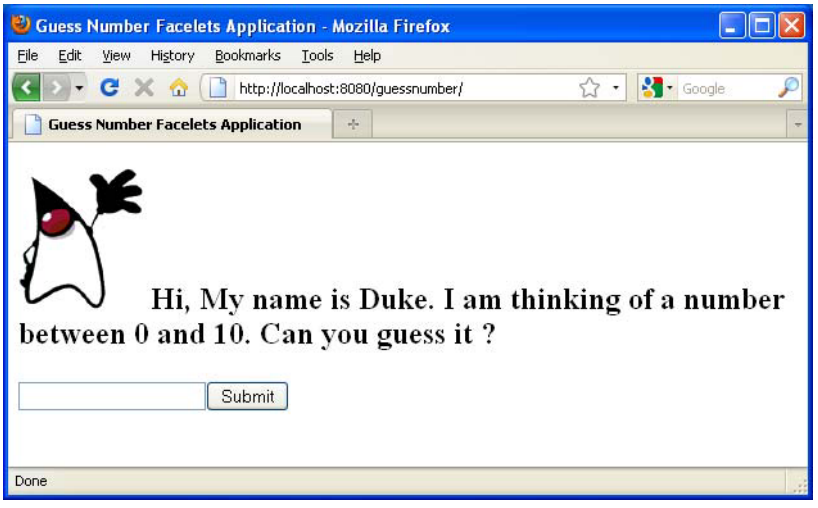
▼ To Build, Package, and Deploy the `guessnumber` Example Using Ant

1. **In a terminal window, go to:**
   tut-install`/examples/web/guessnumber/`
2. **Type the following command:**
   ```
   ant
   ```
   This command calls the `default` target, which builds and packages the application into a WAR file, `guessnumber.war`, that is located in the `dist` directory.
3. **Make sure that the GlassFish Server is started.**
4. **To deploy the application, type the following command:**
   ```
   ant deploy
   ```

▼ To Run the `guessnumber` Example

1. **Open a web browser.**
2. **Type the following URL in your web browser:**
   ```
   http://localhost:8080/guessnumber
   ```
   The web page shown in Figure 5–1 appears.

FIGURE 5–1 Running the `guessnumber` Application



3 **In the text field, type a number from 0 to 10 and click Submit.**

Another page appears, reporting whether your guess is correct or incorrect.

4 **If you guessed incorrectly, click the Back button to return to the main page.**

You can continue to guess until you get the correct answer.

Templating

JavaServer Faces technology provides the tools to implement user interfaces that are easy to extend and reuse. Templating is a useful Facelets feature that allows you to create a page that will act as the base, or *template*, for the other pages in an application. By using templates, you can reuse code and avoid recreating similarly constructed pages. Templating also helps in maintaining a standard look and feel in an application with a large number of pages.

Table 5–2 lists Facelets tags that are used for templating and their respective functionality.

TABLE 5–2 Facelets Templating Tags

Tag	Function
`ui:component`	Defines a component that is created and added to the component tree.
`ui:composition`	Defines a page composition that optionally uses a template. Content outside of this tag is ignored.

TABLE 5–2 Facelets Templating Tags *(Continued)*

Tag	Function
`ui:debug`	Defines a debug component that is created and added to the component tree.
`ui:decorate`	Similar to the composition tag but does not disregard content outside this tag.
`ui:define`	Defines content that is inserted into a page by a template.
`ui:fragment`	Similar to the component tag but does not disregard content outside this tag.
`ui:include`	Encapsulate and reuse content for multiple pages.
`ui:insert`	Inserts content into a template.
`ui:param`	Used to pass parameters to an included file.
`ui:repeat`	Used as an alternative for loop tags, such as `c:forEach` or `h:dataTable`.
`ui:remove`	Removes content from a page.

For more information on Facelets templating tags, see the documentation at `http://download.oracle.com/docs/cd/E17410_01/javaee/6/javaserverfaces/2.0/docs/pdldocs/facelets/`.

The Facelets tag library includes the main templating tag `ui:insert`. A template page that is created with this tag allows you to define a default structure for a page. A template page is used as a template for other pages, usually referred to as client pages.

Here is an example of a template saved as `template.xhtml`:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://java.sun.com/jsf/facelets"
      xmlns:h="http://java.sun.com/jsf/html">

    <h:head>
        <meta http-equiv="Content-Type"
              content="text/html; charset=UTF-8" />
        <link href="./resources/css/default.css"
              rel="stylesheet" type="text/css" />
        <link href="./resources/css/cssLayout.css"
              rel="stylesheet" type="text/css" />
        <title>Facelets Template</title>
    </h:head>

    <h:body>
        <div id="top" class="top">
            <ui:insert name="top">Top Section</ui:insert>
        </div>
        <div>
        <div id="left">
             <ui:insert name="left">Left Section</ui:insert>
```

```
        </div>
        <div id="content" class="left_content">
             <ui:insert name="content">Main Content</ui:insert>
        </div>
        </div>
    </h:body>
</html>
```

The example page defines an XHTML page that is divided into three sections: a top section, a left section, and a main section. The sections have style sheets associated with them. The same structure can be reused for the other pages of the application.

The client page invokes the template by using the `ui:composition` tag. In the following example, a client page named `templateclient.xhtml` invokes the template page named `template.xhtml` from the preceding example. A client page allows content to be inserted with the help of the `ui:define` tag.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
      xmlns:ui="http://java.sun.com/jsf/facelets"
      xmlns:h="http://java.sun.com/jsf/html">

    <h:body>
        <ui:composition template="./template.xhtml">
            <ui:define name="top">
                Welcome to Template Client Page
            </ui:define>

            <ui:define name="left">
                <h:outputLabel value="You are in the Left Section"/>
            </ui:define>

            <ui:define name="content">
                <h:graphicImage value="#{resource['images:wave.med.gif']}"/>
                <h:outputText value="You are in the Main Content Section"/>
            </ui:define>
        </ui:composition>
    </h:body>
</html>
```

You can use NetBeans IDE to create Facelets template and client pages. For more information on creating these pages, see `http://netbeans.org/kb/docs/web/jsf20-intro.html`.

Composite Components

JavaServer Faces technology offers the concept of composite components with Facelets. A composite component is a special type of template that acts as a component.

Any component is essentially a piece of reusable code that behaves in a particular way. For example, an `inputText` component accepts user input. A component can also have validators, converters, and listeners attached to it to perform certain defined actions.

A composite component consists of a collection of markup tags and other existing components. This reusable, user-created component has a customized, defined functionality and can have validators, converters, and listeners attached to it like any other component.

With Facelets, any XHTML page that contains markup tags and other components can be converted into a composite component. Using the resources facility, the composite component can be stored in a library that is available to the application from the defined resources location.

Table 5–3 lists the most commonly used composite tags and their functions.

TABLE 5–3 Composite Component Tags

Tag	Function
`composite:interface`	Declares the usage contract for a composite component. The composite component can be used as a single component whose feature set is the union of the features declared in the usage contract.
`composite:implementation`	Defines the implementation of the composite component. If a `composite:interface` element appears, there must be a corresponding `composite:implementation`.
`composite:attribute`	Declares an attribute that may be given to an instance of the composite component in which this tag is declared.
`composite:insertChildren`	Any child components or template text within the composite component tag in the using page will be reparented into the composite component at the point indicated by this tag's placement within the `composite:implementation` section.
`composite:valueHolder`	Declares that the composite component whose contract is declared by the `composite:interface` in which this element is nested exposes an implementation of `ValueHolder` suitable for use as the target of attached objects in the using page.

TABLE 5–3 Composite Component Tags *(Continued)*

Tag	Function
`composite:editableValueHolder`	Declares that the composite component whose contract is declared by the `composite:interface` in which this element is nested exposes an implementation of `EditableValueHolder` suitable for use as the target of attached objects in the using page.
`composite:actionSource`	Declares that the composite component whose contract is declared by the `composite:interface` in which this element is nested exposes an implementation of `ActionSource2` suitable for use as the target of attached objects in the using page.

For more information and a complete list of Facelets composite tags, see the documentation at `http://download.oracle.com/docs/cd/E17410_01/javaee/6/javaserverfaces/2.0/docs/pdldocs/facelets/`.

The following example shows a composite component that accepts an email address as input:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
  xmlns:composite="http://java.sun.com/jsf/composite"
  xmlns:h="http://java.sun.com/jsf/html">

    <h:head>
        <title>This content will not be displayed</title>
    </h:head>
    <h:body>
        <composite:interface>
            <composite:attribute name="value" required="false"/>
        </composite:interface>

        <composite:implementation>
            <h:outputLabel value="Email id: "></h:outputLabel>
            <h:inputText value="#{cc.attrs.value}"></h:inputText>
        </composite:implementation>
    </h:body>
</html>
```

Note the use of `cc.attrs.value` when defining the value of the `inputText` component. The word `cc` in JavaServer Faces is a reserved word for composite components. The `#{cc.attrs.`*attribute-name*`}` expression is used to access the attributes defined for the composite component's interface, which in this case happens to be `value`.

The preceding example content is stored as a file named `email.xhtml` in a folder named `resources/emcomp`, under the application web root directory. This directory is

considered a library by JavaServer Faces, and a component can be accessed from such a library. For more information on resources, see “Resources” on page 96.

The web page that uses this composite component is generally called a *using page*. The using page includes a reference to the composite component, in the `xml` namespace declarations:

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml"
  xmlns:h="http://java.sun.com/jsf/html"
  xmlns:em="http://java.sun.com/jsf/composite/emcomp/">

    <h:head>
        <title>Using a sample composite component</title>
    </h:head>

    <body>
        <h:form>
            <em:email value="Enter your email id" />
        </h:form>
    </body>
</html>
```

The local composite component library is defined in the `xml` namespace with the declaration `xmlns:em="http://java.sun.com/jsf/composite/emcomp/"`. The component itself is accessed through the use of `em:email` tag. The preceding example content can be stored as a web page named `emuserpage.xhtml` under the web root directory. When compiled and deployed on a server, it can be accessed with the following URL:

`http://localhost:8080/`*`application-name`*`/faces/emuserpage.xhtml`

Resources

Web resources are any software artifacts that the web application requires for proper rendering, including images, script files, and any user-created component libraries. Resources must be collected in a standard location, which can be one of the following.

- A resource packaged in the web application root must be in a subdirectory of a `resources` directory at the web application root: `resources/`*`resource-identifier`*.
- A resource packaged in the web application’s classpath must be in a subdirectory of the `META-INF/resources` directory within a web application: `META-INF/resources/`*`resource-identifier`*.

The JavaServer Faces runtime will look for the resources in the preceding listed locations, in that order.

Resource identifiers are unique strings that conform to the following format:

[*locale-prefix*/][*library-name*/][*library-version*/]*resource-name*[/*resource-version*]

Elements of the resource identifier in brackets ([]) are optional, indicating that only a *resource-name*, which is usually a file name, is a required element.

Resources can be considered as a library location. Any artifact, such as a composite component or a template that is stored in the `resources` directory, becomes accessible to the other application components, which can use it to create a resource instance.

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