



Adobe
InDesign CC
2015 release

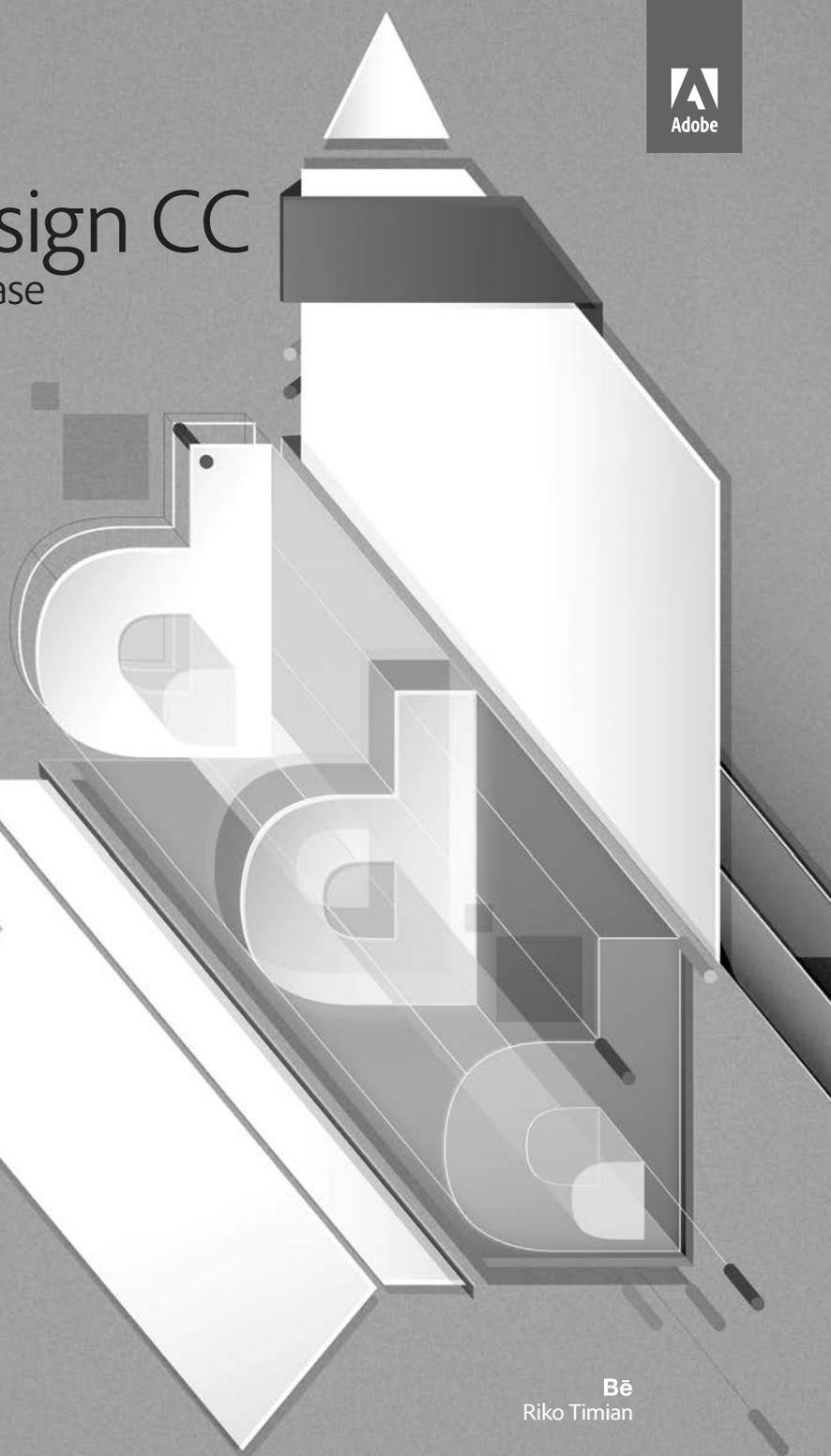


Bē
Riko Timian

CLASSROOM IN A BOOK®
The official training workbook from Adobe
Kelly Kordes Anton and John Cruise



Adobe
InDesign CC
2015 release



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CLASSROOM IN A BOOK®

The official training workbook from Adobe

Kelly Kordes Anton and John Cruise

Adobe InDesign CC Classroom in a Book® (2015 release)

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INDESIGN CC 2015: PUBLISH ONLINE (PREVIEW) **B2**

GETTING STARTED

Welcome to Adobe® InDesign® CC (2015 Release), a powerful page-design and production application that offers precision, control, and seamless integration with other Adobe professional graphics software. Using InDesign, you can produce professional-quality, full-color documents and print them using a variety of output devices, including desktop printers, high-resolution imaging devices, and high-volume color printing presses. You can also design publications for a broad range of electronic devices, such as tablets, smart phones, and e-readers, and export InDesign document in several formats, including PDF, HTML, and EPUB.

Writers, artists, designers, and publishers can communicate to a broader audience than ever before and through an unprecedented variety of media. InDesign supports this with its seamless integration with other Creative Cloud components.

About Classroom in a Book

Adobe InDesign CC Classroom in a Book® is part of the official training series for Adobe graphics and publishing software with the support of Adobe product experts. The lessons are designed so that you can learn at your own pace. If you're new to Adobe InDesign, you'll master the fundamentals and learn to put the software to work for you. If you've already been using Adobe InDesign, you'll find that this book teaches many advanced features, including tips and techniques for using the latest version of InDesign.

Each lesson provides step-by-step instructions for creating a specific project. You can follow the book from start to finish or do only the lessons that meet your interests and needs. Each lesson concludes with several optional tasks that let you further explore the features covered in the lesson, as well as a set of review questions and answers.

Prerequisites

● **Note:** When instructions differ by platform, Windows commands appear first, and then the Mac OS commands, with the platform noted in parentheses. For example, “press the Alt (Windows) or Option (Mac OS) key and click away from the artwork.”

Before beginning to use *Adobe InDesign CC Classroom in a Book*, you should have a working knowledge of your computer and its operating system. Make sure that you know how to use the mouse and standard menus and commands and also how to open, save, and close files. If you need to review these techniques, see the printed or online documentation included with your operating system.

Installing the software

Before you begin using *Adobe InDesign CC Classroom in a Book*, make sure that your system is set up correctly and that you’ve installed the proper software and hardware.

The Adobe InDesign CC software is not included with this book; you must purchase the software separately. In addition to Adobe InDesign CC, some lessons in this book have steps that can be performed with Adobe Bridge and other Adobe applications. You must install these applications from Adobe Creative Cloud onto your computer. Follow the onscreen instructions.

Adobe Creative Cloud desktop app

In addition to Adobe InDesign CC, this training also requires the Adobe Creative Cloud desktop application, which provides a central location for managing the dozens of apps and services that are included in a Creative Cloud membership. You can use the Creative Cloud desktop application to sync and share files, manage fonts, access libraries of stock photography and design assets, and showcase and discover creative work in the design community.

The Creative Cloud desktop application is installed automatically when you download your first Creative Cloud product. If you have Adobe Application Manager installed, it auto-updates to the Creative Cloud desktop application.

If the Creative Cloud desktop application is not installed on your computer, you can download it from the Download Creative Cloud page on the Adobe website (creative.adobe.com/products/creative-cloud) or the Adobe Creative Cloud desktop apps page (adobe.com/creativecloud/catalog/desktop.html).

Classroom in a Book fonts

Some of the fonts used in the Classroom in a Book lesson files are installed with Adobe InDesign. Some fonts are not installed with InDesign but are instead available through Typekit, a font-subscription service from Adobe that offers access to a vast library of fonts for use in desktop applications and on websites. The Typekit service is integrated with InDesign’s font selection features and the Creative Cloud Desktop application.

By default, font syncing with Typekit is turned on for Creative Cloud applications, so when you open a lesson file that uses Typekit fonts that aren't installed on your computer, a Missing Fonts dialog box displays and offers the option to Sync Fonts. If Typekit font syncing is disabled, a Turn Typekit On button is displayed in the Missing Fonts dialog box. For more information about Typekit, go to the Typekit home page at typekit.com/help. For information from the Creative Cloud Help file about adding fonts from Typekit, go to helpx.adobe.com/creative-cloud/help/add-fonts-typekit.html.

Accessing the Classroom in a Book files

To work through the projects in this book, you will need to download the lesson files from peachpit.com. You can download the files for individual lessons or download them all in a single file.

If you purchased an eBook from peachpit.com or adobepress.com, the files will automatically appear on your Account page, under the Lesson & Update Files tab.

If you purchased an eBook from a different vendor or a print book, use the unique code in this book to gain access to the lesson files.

- 1 Go to www.peachpit.com/redeem and enter the code found at the back of your book.
- 2 Click Redeem Code and sign in or create an account.
- 3 The downloadable files will be listed under the Lesson & Update Files tab on your Account page. Just log in to access your files anytime as many times as you need; the code needs to be redeemed only once.
- 4 Click the lesson file links to download them to your computer.

Web Edition

This book comes with a free Web Edition that provides many benefits. Your Web Edition can be accessed from any device with a connection to the Internet and it contains:

- The complete text of the book
- Hours of instructional video keyed to the text
- Interactive quizzes

In addition, the Web Edition will be updated when Adobe adds significant feature updates between major Creative Cloud releases. To accommodate the changes, sections of the online book will be updated or new sections will be added.

Accessing the Free Web Edition

Your purchase of this Classroom in a Book in any format includes access to the corresponding Web Edition. The Web Edition contains the complete text of the book augmented with hours of video and interactive quizzes.

Note: Registering to access the Web Edition does not automatically provide access to your lesson files, and vice versa. You must follow the instructions for each to claim the full benefits of your purchase.

If you purchased your book through any other channel, it must be registered:

- 1 Go to www.peachpit.com/register.
- 2 Sign in or create a new account.
- 3 Enter ISBN: **9780134310008**.
- 4 Answer the questions as proof of purchase.
- 5 The Web Edition will appear under the Digital Purchases tab on your Account page. Click the Launch link to access the product.

● **Note:** Each time you begin working on a new lesson, some panels may remain open even if you restore your InDesign Defaults file. If this occurs, you can close the panels manually if you want.

● **Note:** On Windows 7 and Windows 8, the AppData folder is hidden by default. To display it, click Appearance And Personalization in the Control Panel, and then click Folder Options. Click the View tab in the Folder Options dialog box, select Show Hidden Files, Folders, And Drives, and then click OK.

● **Note:** In Mac OS 10.9 and later, the Library folder is hidden. To access this folder, choose Go > Go To Folder from the Finder menu. Type **~/Library** in the Go To The Folder box, and then click OK.

● **Note:** If hidden files are visible and you still cannot locate the preferences file, use your operating system's Find File feature and search for "InDesign Defaults."

Saving and restoring the InDesign Defaults file

The InDesign Defaults file stores program preferences and default settings, such as tool settings and the default unit of measurement. To ensure that the preferences and default settings of your Adobe InDesign program match those used in this book, you should move the current InDesign Defaults file to a different location before you begin working on the lessons. When you have finished the book, you can return the saved InDesign Defaults file to its original folder, which restores the preferences and default settings used before you started working on the lessons.

To delete or save the current InDesign Defaults file, follow these steps:

- 1 Quit Adobe InDesign.
- 2 Locate the InDesign Defaults file.
 - In Windows 7 [Service Pack 1] and Windows 8, the InDesign Defaults file is located in the folder [startup drive]\Users\[username]\AppData\Roaming\Adobe\InDesign\Version 11.0\en_US*\InDesign Defaults.
 - In Mac OS, the InDesign Defaults file is located in the folder [startup drive]/Users/[username]/Library/Preferences/Adobe InDesign/Version 11.0/en_US*/InDesign Defaults. (The folder name may be different depending on the language version you have installed.)

When you launch Adobe InDesign after moving the InDesign Defaults file to another folder, a new InDesign Defaults file is automatically created, and all preferences and defaults are reset to their original factory settings.

If you can't find the file, either you haven't started Adobe InDesign CC yet or you have moved the preferences file. The preferences file is created after you quit the program the first time and is updated thereafter.

- 3 Copy the file and save it to another folder on your hard disk (if you want to restore those preferences) or delete it.
- 4 Start Adobe InDesign CC.

To restore the saved InDesign Defaults file after completing the lessons, follow these steps:

- 1 Quit Adobe InDesign.
- 2 Locate your saved InDesign Defaults file, drag it back into its original folder, and replace the current InDesign Defaults file.

Additional resources

Adobe InDesign CC Classroom in a Book is not meant to replace documentation that comes with the program or to be a comprehensive reference for every feature. Only the commands and options used in the lessons are explained in this book. For comprehensive information about program features and tutorials, refer to these resources:

Adobe InDesign Learn & Support: helpx.adobe.com/indesign.html is where you can find and browse Help and Support content on Adobe.com. Adobe InDesign Help and Adobe InDesign Support Center are accessible from the Help menu in InDesign.

Adobe Forums: forums.adobe.com lets you tap into peer-to-peer discussions, questions, and answers on Adobe products.

Adobe InDesign CC product home page: adobe.com/products/indesign provides information about new features and intuitive ways to create professional layouts for print, tablets, and eBooks.

Adobe Add-ons: creative.adobe.com/addons is a central resource for finding tools, services, extensions, code samples, and more to supplement and extend your Adobe products.

Resources for educators: adobe.com/education and edex.adobe.com offer a treasure trove of information for instructors who teach classes on Adobe software. Find solutions for education at all levels, including free curricula that use an integrated approach to teaching Adobe software and can be used to prepare for the Adobe Certified Associate exams.

Adobe Authorized Training Centers

Adobe Authorized Training Centers offer instructor-led courses and training on Adobe products, employing only Adobe Certified Instructors. A directory of AATCs is available at training.adobe.com/trainingpartners.

Checking for updates

Adobe periodically provides updates to software. You can easily obtain these updates through the Creative Cloud.

► **Tip:** To quickly locate the InDesign Defaults file so that you can move or delete it before you begin a new lesson, create a shortcut (Windows) or an alias (Mac OS) to the folder in which the InDesign Defaults file is stored.

4

WORKING WITH OBJECTS

Lesson Overview

In this lesson, you'll learn how to do the following:

- Work with layers.
- Create and edit text frames and graphics frames.
- Import graphics into graphics frames.
- Import multiple graphics into a grid of frames.
- Crop, move, and scale graphics.
- Adjust the space between frames.
- Add captions to graphics frames.
- Place and link graphics frames.
- Change the shape of frames.
- Wrap text around an object.
- Create complex frame shapes.
- Convert frame shapes to other shapes.
- Modify and align objects.
- Select and modify multiple objects.
- Create a QR code.



This lesson will take approximately 90 minutes.

Download the project files for this lesson from the Lesson & Update Files tab on your Account page at www.peachpit.com and store them on your computer in a convenient location, as described in the “Getting Started” section at the beginning of this book.

Your Account page is also where you'll find any updates to the chapters or to the lesson files. Look on the Lesson & Update Files tab to access the most current content.

Getting started

In this lesson, you'll work on a pair of spreads that make up a four-page newsletter. You'll add text and images and make several modifications to the objects on the two spreads.

● **Note:** If you have not already downloaded the project files for this lesson to your computer from your Account page, make sure to do so now. See “Getting Started” at the beginning of the book.

● **Note:** If an alert is displayed when you open the sample document, click Update Links.

● **Note:** As you work through the lesson, move panels or change the zoom level to a magnification that works best for you.

- 1 To ensure that the preference and default settings of your Adobe InDesign program match those used in this lesson, move the InDesign Defaults file to a different folder following the procedure in “Saving and restoring the InDesign Defaults file” on page 3.
- 2 Start Adobe InDesign. To ensure that the panels and menu commands match those used in this lesson, choose Window > Workspace > [Advanced], and then choose Window > Workspace > Reset Advanced. To begin working, you'll open an InDesign document that is already partially completed.
- 3 Choose File > Open, and open the 04_Start.indd file in the Lesson04 folder, located inside the Lessons folder within the InDesignCIB folder on your hard drive. (If the Missing Fonts dialog box displays, click Sync Fonts, and then click Close after the fonts have successfully synced from Typekit.)
- 4 Choose File > Save As, rename the file **04_Objects.indd**, and save it in the Lesson04 folder.
- 5 To see what the finished document looks like, open the 04_End.indd file in the same folder. You can leave this document open to act as a guide as you work. When you're ready to resume working on the lesson document, choose Window > 04_Objects.indd or click its tab at the top of the document window.



The newsletter that you will work on in this lesson contains two spreads: The spread on the left contains page 4 (the back page on the left) and page 1 (the cover on the right); the spread on the right contains pages 2 and 3 (the center spread). Keep this page arrangement in mind as you navigate from page to page. Here you see the finished newsletter.

Working with layers

Before you begin creating and modifying objects, you should understand how layers work in InDesign. By default, every new InDesign document contains one layer (named Layer 1). You can rename this layer and add more layers at any time as you create a document. Placing objects on different layers lets you organize them for easy selection and editing. In the Layers panel, you can select, display, edit, and print different layers individually, in groups, or all together.

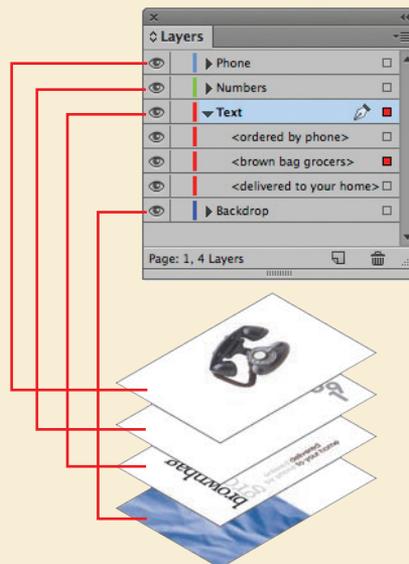
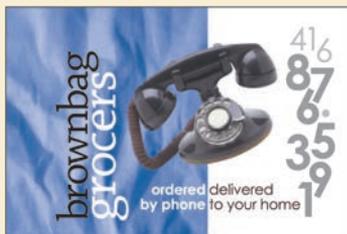
The 04_Objects.indd document has two layers. You'll experiment with these layers to learn how the arrangement of the layers and the placement of objects on layers can affect the design of your document, and you'll add a new layer.

About layers

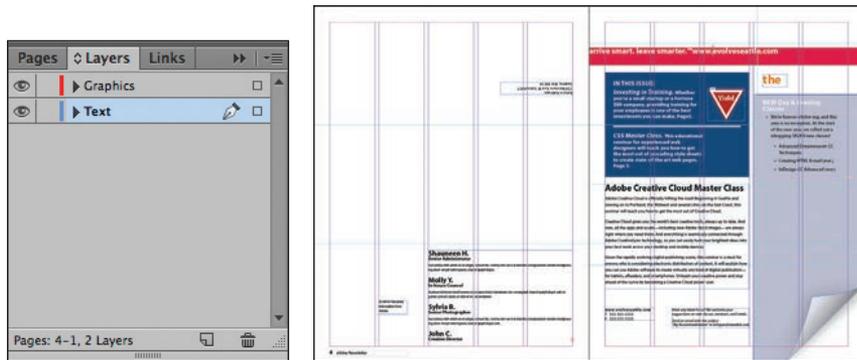
Think of layers as transparent sheets stacked on top of each other. When you create an object, you can place it on the layer of your choice, and you can move objects between layers. Each layer contains its own set of objects.

The Layers panel (Window > Layers) displays a list of a document's layers and lets you create, manage, and delete layers. The Layers panel also lets you display the names of all objects on a layer and show, hide, or lock individual objects. Click the triangle to the left of a layer name to alternately display and hide the names of the objects on the layer.

By using multiple layers, you can create and edit specific areas or kinds of content in your document without affecting other areas or kinds of content. For example, if a document prints slowly because it contains many large graphics, you can use one layer for only the text in the document; then, when it's time to proofread the text, you can hide all other layers and quickly print only the text layer. You can also use layers to display alternate design ideas for the same layout or different versions of an advertisement for different regions.



- 1 Click the Layers panel icon or choose Window > Layers to open the Layers panel.
- 2 If the Text layer is not selected in the Layers panel, click to select it. The layer is highlighted to indicate that it's selected. Notice that a pen icon (✎) appears to the right of the layer name. The pen icon indicates that this layer is the target layer, and while it's selected, anything you import or create is placed on this layer.
- 3 Click the small triangle to the left of the Text layer name. All of the groups and objects on this layer are now displayed below the layer name. Use the panel's scroll bar to view the names in the list, and then click the triangle again to hide them.
- 4 Click the eye icon (👁) to the far left of the Graphics layer name. All the objects on the Graphics layer are hidden. The eye icon lets you hide or display individual layers. When you turn off the visibility of a layer, the eye disappears. Click the empty box again to display the layer contents.



Click to hide layer contents.

The spread with the Graphics layer hidden.

- 5 Use the Zoom tool (🔍) to zoom in on the dark blue frame on the front page (page 1).
- 6 Using the Selection tool (🖱), move the pointer within the Yield sign graphic. Notice the blue frame edge on the graphics frame. This blue border indicates that the frame is on the Text layer, which has been assigned a blue color. A transparent doughnut shape, otherwise known as the content grabber, is displayed in the center of the frame. When you move the pointer within the content grabber, it changes to a hand.



Click and drag when the arrow pointer is displayed to move the frame along with the graphic.



Click and drag when the hand pointer is displayed to move only the graphic within the frame.

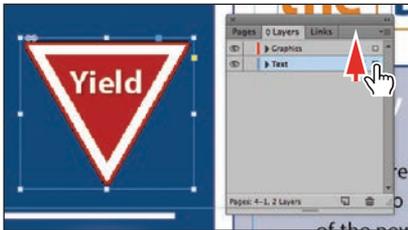
7 Now move the pointer within the circular graphics frame below the Yield sign. Notice that this frame's edge is red, the color assigned to the Graphics layer.

8 Move the pointer back to the frame with the Yield sign, make sure the arrow pointer is displayed, and then click within the graphics frame to select it.

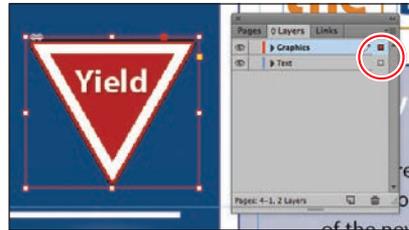
In the Layers panel, you'll notice that the Text layer is selected, and a small blue square appears to the right of the layer name. This indicates that the selected object belongs to this layer. You can move objects from one layer to another by dragging this square between layers in the panel.

9 In the Layers panel, drag the small blue square from the Text layer up to the Graphics layer, and then release the mouse button. The image now belongs to the Graphics layer and is now the topmost object on the top layer.

► **Tip:** To see the position of the Yield sign in the Graphics layer relative to other objects in the layer, expand the Graphics layer by clicking the triangle to the left of the layer name.

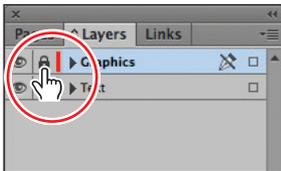


Select the image and drag its icon in the Layers panel.



Result.

10 Click the empty layer lock box to the left of the Graphics layer to lock the layer.



► **Tip:** If you Alt-click (Windows) or Option-click (Mac OS) the Create New Layer button, the New Layer dialog box opens and lets you name the new layer as part of the layer-creation process.

If you Ctrl-click (Windows) or Command-click (Mac OS) the Create New Layer button, a new layer is added below the currently selected layer.

If you Ctrl+Alt-click (Windows) or Command+Option-click (Mac OS) the Create New Layer button, the New Layer dialog box opens. A new layer is placed below the currently selected layer when you close the dialog box.

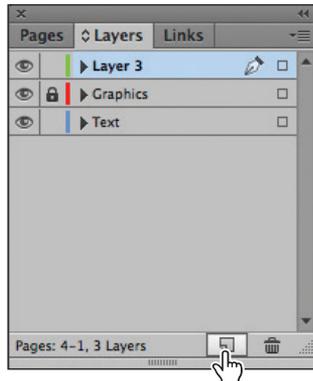
If you Ctrl-Shift-click (Windows) or Command-Shift-click (Mac OS) the Create New Layer button, a new layer is added as the topmost layer.

► **Tip:** You can also rename a layer by selecting the layer in the Layers panel and then clicking its name.

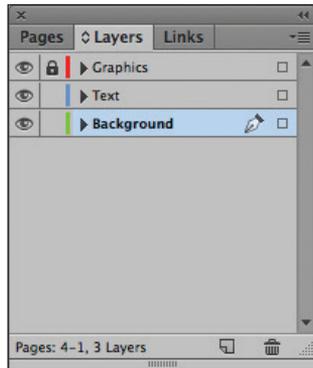
- 11 Choose View > Fit Spread In Window.

Next, you will make a new layer and move existing content to it.

- 12 At the bottom of the Layers panel, click the Create New Layer button (📄). Because the Graphics layer was selected when you created the new layer, the new layer is positioned above the Graphics layer in the Layers panel.



- 13 Double-click the name of the new layer (Layer 3) to open the Layer Options dialog box. Change the name to **Background**, and click OK.
- 14 In the Layers panel, drag the Background layer to the bottom of the layer stack. A horizontal line appears when you move the pointer below the Text layer, indicating that the layer will be moved to the bottom when you release the mouse button.



- 15 Choose File > Save.

Using Smart Guides

The Smart Guides feature gives you great flexibility in precisely creating and positioning objects. With Smart Guides, you can snap objects to the edges and centers of other objects, to the vertical and horizontal centers of pages, and to the midpoints of columns and gutters. Plus, Smart Guides appear dynamically as you work to provide instant visual feedback.

You can enable four Smart Guide options in the Guides & Pasteboard preferences (Edit > Preferences > Guides & Pasteboard [Windows] or InDesign CC > Preferences > Guides & Pasteboard [Mac OS]):

- **Align To Object Center.** Causes object edges to snap to the center of other objects on a page or spread when you create or move an object.
- **Align To Object Edges.** Causes object edges to snap to the edge of other objects on a page or spread when you create or move an object.
- **Smart Dimensions.** Causes the width, height, or rotation of an object to snap to the dimensions of other objects on a page or spread when you create, resize, or rotate an object.
- **Smart Spacing.** Lets you quickly arrange objects so that the space between them is equal.

The Smart Guides command (View > Grids & Guides > Smart Guides) lets you turn Smart Guides on and off. You can also enable/disable Smart Guides from the View Options menu in the Application bar. Smart Guides are enabled by default.

To familiarize yourself with Smart Guides, create a new multicolumn one-page document. (In the New Document dialog box, specify a value greater than 1 in the Columns Number field.)

- 1 In the Tools panel, select the Rectangle Frame tool (▭). Click the left margin guide and drag to the right. As the pointer moves across the page, notice that a guide is displayed when the pointer reaches the middle of a column, the midpoint within a gutter, and the horizontal center of the page. Release the mouse button when a Smart Guide appears.
- 2 With the Rectangle Frame tool still selected, click the top margin guide and drag downward. Notice that when the pointer reaches the top edge, center, and bottom edge of the first object you created, as well as the vertical center of the page, a Smart Guide appears.
- 3 In an empty area of the page, create one more object with the Rectangle Frame tool. Drag the mouse slowly and watch carefully. Smart Guides appear when the pointer reaches the edge or center of any of the other objects. Also, when the height or width of the new object equals the height or width of either of the other two objects, a vertical or horizontal (or both) line with arrows at both ends appears next to the object you're creating and the object with the matching height or width.
- 4 Close the document without saving changes.

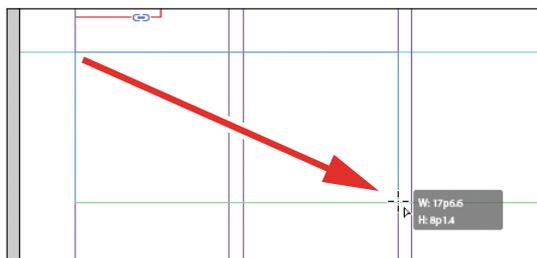
Creating and modifying text frames

In most cases, text is placed inside a frame. (You can also use the Type On A Path tool  to flow text along a path.) The size and location of a text frame determine where the text appears on a page. Text frames can be created with the Type tool and modified using a variety of tools—as you’ll do in this part of the lesson.

Creating and resizing text frames

Now you’ll create your own text frame, adjust its size, and then resize another frame.

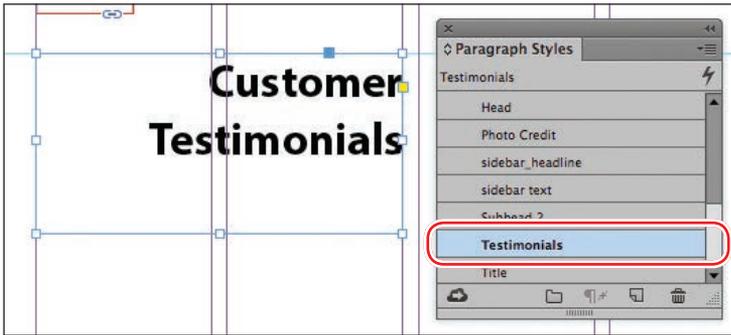
- 1 In the Pages panel, double-click the icon for page 4 to center it in the document window.
- 2 In the Layers panel, click the Text layer to select it. Any content created when the Text layer is selected will be placed on that layer.
- 3 Select the Type tool () in the Tools panel. Position the pointer where the left edge of the first column meets the horizontal guide at 22p0 on the vertical ruler. Drag to create a frame that snaps to the right edge of the second column and has a height of about 8p.



- 4 Use the Zoom tool () to magnify the text frame, and then select the Type tool.
- 5 In the new text frame, type **Customer**, press Shift+Enter (Windows) or Shift+Return (Mac OS) to create a forced line break (without creating a new paragraph), and then type **Testimonials**. Click anywhere within the text to select the paragraph.

Now you’ll apply a paragraph style to the text.

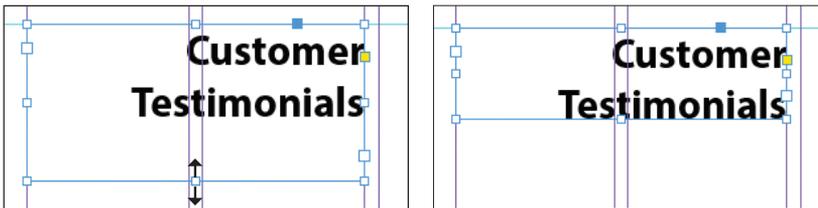
- Click the Paragraph Styles panel icon or choose Type > Paragraph Styles to open the panel. Click the style named Testimonials to apply it to the selected paragraph.



► **Tip:** It isn't necessary to highlight an entire paragraph before applying a paragraph style to it. You can select a paragraph by clicking anywhere within it.

Read more about styles in Lesson 9, "Working with Styles."

- Using the Selection tool (⌘), double-click the center-bottom handle of the selected text frame to fit the frame to the text vertically.



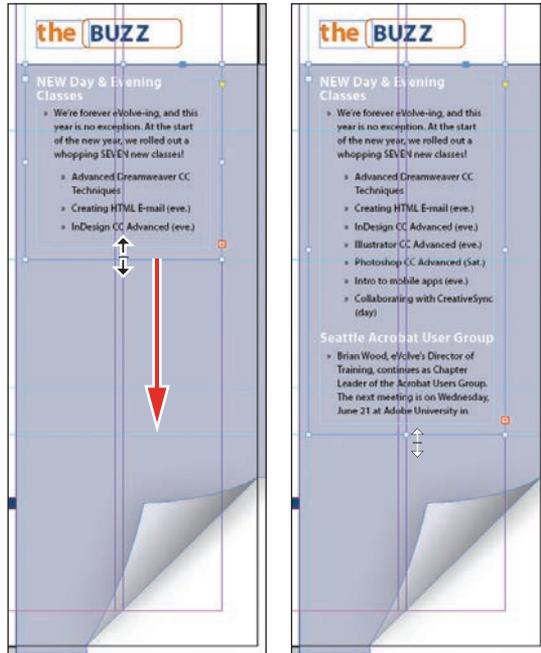
Double-click to fit the frame to its content.

Result.

- Choose View > Fit Spread In Window, and then press Z to temporarily access the Zoom tool, or select the Zoom tool (⌘) to magnify the rightmost column on the front page (page 1). Use the Selection tool (⌘) to select the text frame below the "the BUZZ" text. The frame contains the text "NEW Day & Evening Classes."

The red plus sign (+) at the lower-right corner of the text frame indicates that the frame contains overset text. Overset text is not visible because the frame is too small to display it. You'll fix this by changing the size and shape of the text frame.

- 9 Drag the center-bottom handle of the selected text frame downward to resize the height of the frame until the bottom edge snaps to the ruler guide at 48p0 on the vertical ruler. When the pointer approaches the ruler guide, the arrows change in appearance from black to white, indicating that the frame edge is about to snap to the guide. The text remains overset. You'll fix that later in this lesson.



Resize the frame by dragging the center point.

Result.

- 10 Choose Edit > Deselect All, and then choose File > Save.

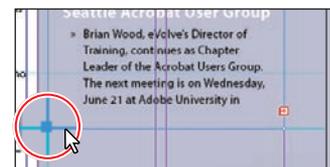
Reshaping a text frame

So far, you've resized a text frame with the Selection tool by dragging a handle. Now you'll reshape the frame using the Direct Selection tool to move one of the frame's anchor points.

- 1 In the Tools panel, select the Direct Selection tool () , and then click within the text frame you just resized. Four very small anchor points now appear at the corners of the selected text frame. The anchor points are all hollow, indicating that none of them is selected.

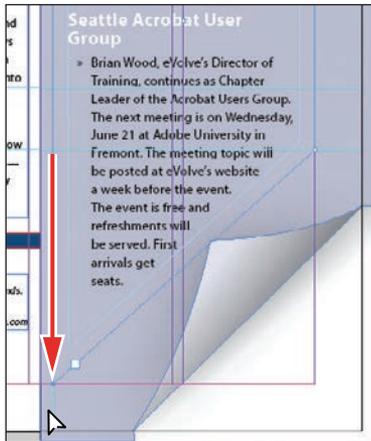


Unselected anchor point.



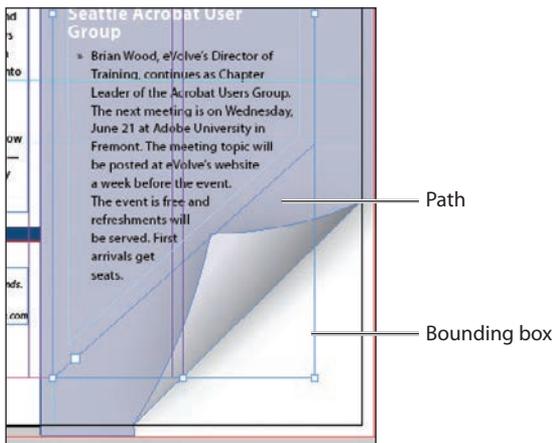
Selected anchor point.

- 2 Select the anchor point at the lower-left corner of the text frame, and pause for a moment until the arrow pointer turns black. Drag straight down until the point touches the margin guide at the bottom of the page and release the mouse button. As you drag, the text is simultaneously reflowed to give you a real-time view. After you release the mouse button, notice that the overset text indicator (the red plus sign) is no longer displayed, and all of the story's text is now visible.



Be sure to drag only the anchor point—if you drag just above or to the right of the anchor point, you'll move other corners of the text frame, too. If you accidentally move the frame, choose Edit > Undo Move and try again.

- 3 Press the V key to switch to the Selection tool.



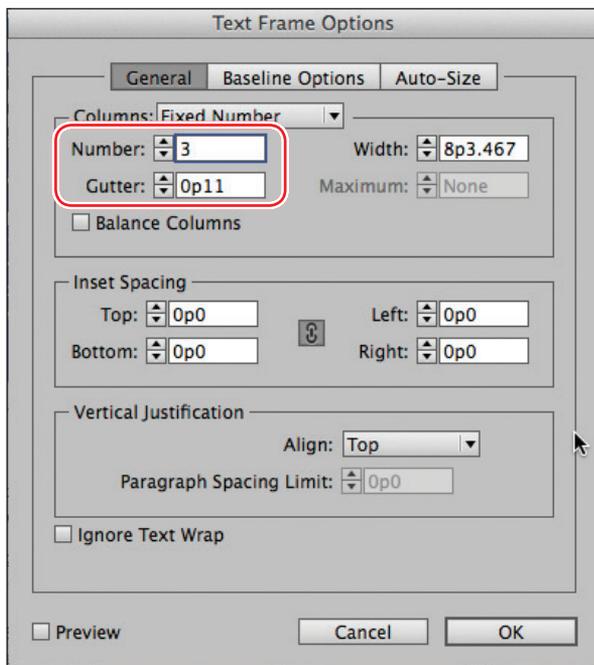
- 4 Deselect all objects, and then choose File > Save.

► **Tip:** To resize a text frame and the text characters inside it simultaneously, select the frame, and then double-click the Scale tool () which is combined with the Free Transform, Rotate, and Shear tools in the Tools panel, and specify values in the Scale dialog box or hold down Ctrl (Windows) or Command (Mac OS) as you drag a text frame handle with the Selection tool. Add the Shift key as you drag to maintain the proportion of the text and frame.

Creating multi-column text frames

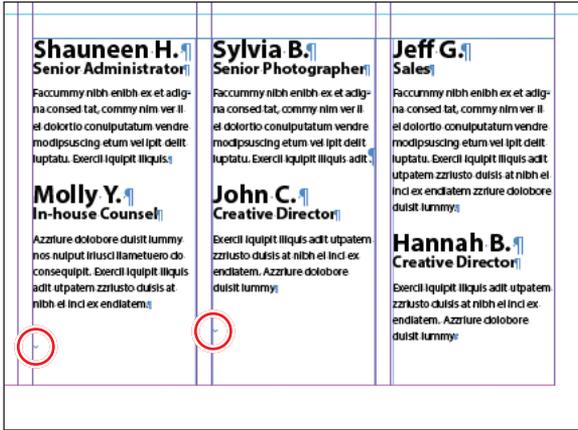
Now you'll take an existing text frame and convert it to a multiple-column text frame.

- 1 Choose View > Fit Spread In Window, and then use the Zoom tool (Q) to display the lower-right portion of the back page (page 4). Use the Selection tool (K) to select the text frame that begins with "Shauneen H."
- 2 Choose Object > Text Frame Options. In the Text Frame Options dialog box, type 3 in the Number box and p11 (11 points) in the Gutter box if necessary. The gutter controls the distance between the columns. Click OK.



- 3 To begin each column with a heading, select the Type tool (T), place the insertion point in front of the name "Sylvia B.," and then choose Type > Insert Break Character > Column Break. This forces "Sylvia B." to the top of the second column. Insert a column break before the name "Jeff G."

- 4 Choose Type > Show Hidden Characters to see the break characters. (If Hide Hidden Characters is displayed—rather than Show Hidden Characters—at the bottom of the Type menu, hidden characters are already showing.)



The red circles indicate the Column Break characters.

- 5 Choose Type > Hide Hidden Characters.

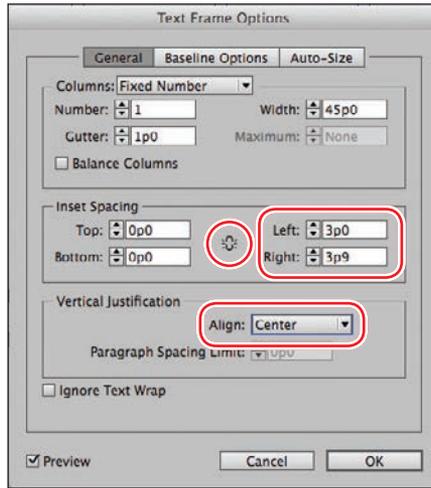
Adjusting text inset and vertical alignment

You'll now finish the red title bar on the cover by fitting the text nicely into the frame. By adjusting the space between the edge of the frame and the text, you make the text easier to read.

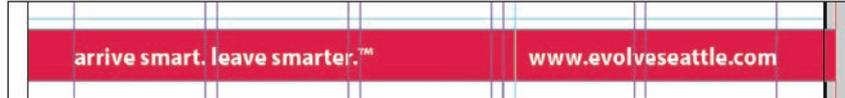
- 1 Choose View > Fit Spread In Window, and then use the Zoom tool () to magnify the red text frame near the top of the front page (page 1) with the text “arrive smart. leave smarter.” Select the Selection tool () , and then select the red text frame.
- 2 Choose Object > Text Frame Options. If necessary, drag the Text Frame Options dialog box aside so that you can still see the selected text frame as you set options.
- 3 In the Text Frame Options dialog box, make sure that the Preview option is selected. Then, in the Inset Spacing section, click the Make All Settings The Same icon () to disable it so that you can change the Left setting independently. Change the Left value to 3p to move the left margin of the text frame 3 picas to the right and away from the left edge of the frame, and then change the Right value to 3p9.

► **Tip:** You can also display hidden characters by choosing Hidden Characters from the View Options menu in the Application bar.

- 4 In the Vertical Justification section of the Text Frame Options dialog box, choose Center from the Align menu. Click OK.



- 5 Select the Type tool (T), and then click to the left of “www.evolveSeattle.com” to establish an insertion point. To move the URL text so that it aligns with the right inset you specified earlier, choose Type > Insert Special Character > Other > Right Indent Tab.



- 6 Choose Edit > Deselect All, and then choose File > Save.

Creating and modifying graphics frames

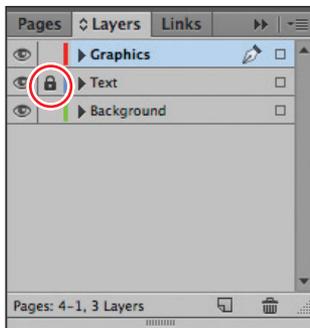
Now you're ready to add the company logo and the employees' images to the spread. In this section, you'll focus on different techniques for creating and modifying graphics frames and their contents.

Because you'll be working on graphics rather than text, your first step is to make sure that the graphics appear on the Graphics layer rather than on the Text layer. Isolating objects on different layers streamlines your workflow and makes it easier to find and edit elements of your design.

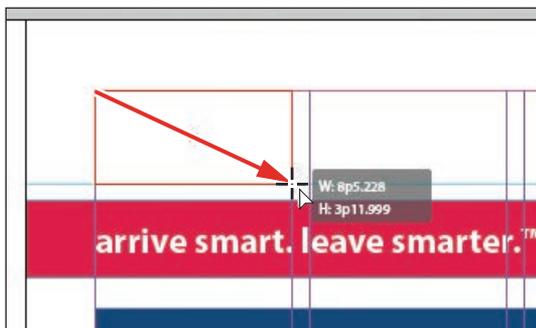
Drawing a new graphics frame

To begin, you'll create a frame for the logo at the top of the cover page (the recto page in the first spread).

- 1 If the Layers panel is not visible, click the Layers panel icon or choose Window > Layers.
- 2 In the Layers panel, click the lock icon (🔒) to unlock the Graphics layer. Lock the Text layer by clicking the box to the left of the layer name. Select the Graphics layer by clicking the name of the layer so that the new elements are assigned to this layer.



- 3 Choose View > Fit Spread In Window, and then use the Zoom tool (🔍) to zoom in on the upper-left corner of the front page (page 1).
- 4 In the Tools panel, select the Rectangle Frame tool (📐). Move the pointer to the corner where the top and left margin guides intersect, drag down until the pointer reaches the horizontal guide, and then drag across to the right edge of the first column.



Drag to create a graphics frame.

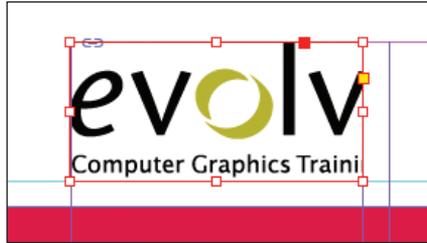
- 5 Switch to the Selection tool (🖱️) and make sure that the graphics frame is still selected.

Placing a graphic within an existing frame

Now, you'll place the company logo within the selected frame.

● **Note:** If a graphics frame isn't selected when you place an image, the pointer changes to the loaded graphics icon (🖱️). In this case, you could click within the frame to place the image.

- 1 Choose File > Place, and then double-click logo_paths.ai in the Links folder in the Lesson04 folder. The image appears in the graphics frame.
- 2 To ensure that the graphic is displayed at the highest possible resolution, choose Object > Display Performance > High Quality Display.



Resizing a graphics frame to crop a graphic

The graphics frame you created isn't quite wide enough to show the entire logo, so you'll widen it to reveal the hidden portion.

▶ **Tip:** You can also reveal the cropped portion of the graphic by choosing Object > Fitting > Fit Frame To Content.

- 1 Using the Selection tool (⌘), drag the center-right handle until the entire logo is visible. If you pause before you drag, you'll be able to see the cropped portion of the image as you drag and easily determine when the frame edge is beyond the edge of the logo. Make sure you drag the small, white handle and not the larger, yellow one. The yellow handle lets you add corner options, and you'll learn more about them later in this lesson.



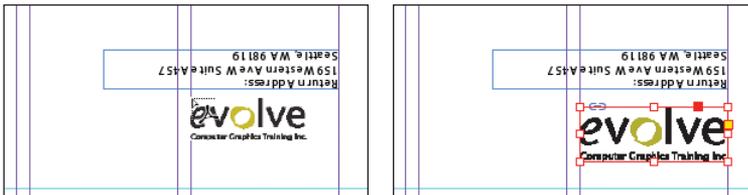
- 2 Choose Edit > Deselect All, and then choose File > Save.

Placing a graphic without an existing frame

The design of the newsletter uses two versions of the logo—one on the front cover and one on the back cover. You could simply use the logo you just placed and the Copy and Paste commands (Edit menu) to add the logo to the back cover, and you'll do that later in this lesson, but instead you'll import the logo graphic without first creating a graphics frame.

- 1 Choose View > Fit Spread In Window, and then use the Zoom tool (Q) to display the upper-right quarter of the back page (page 4).
- 2 Choose File > Place, and then double-click logo_paths.ai in the Links folder in the Lesson04 folder. The pointer changes to a loaded graphics icon (P).
- 3 Position the loaded graphics icon (P) at the left edge of the rightmost column slightly below the rotated text frame that contains the return address, drag until the pointer reaches the right edge of the column, and then release the mouse button. Notice that as you drag, a rectangle is displayed. This rectangle is proportional to the logo image.

► **Tip:** If you click—rather than click and drag—an empty area of the page when you place an image, the image is placed at 100 percent of its original size. The upper-left corner of the image is placed where you click.



You don't need to resize the frame as you did earlier because the frame already shows the entire image. The graphic still needs to be rotated, but you'll do that later in the lesson.

- 4 Choose Edit > Deselect All, and then choose File > Save.

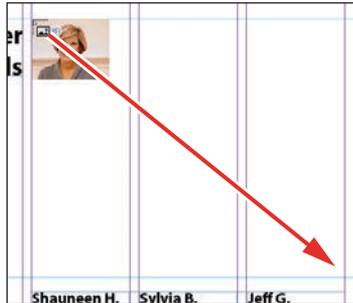
Placing multiple graphics in a grid of frames

The back cover of the newsletter should contain six photos. You could place the photos one by one and then position each one individually, but because they will be arranged in a grid, you can place all the photos and arrange them in a grid at the same time.

- 1 Choose View > Fit Spread In Window.
- 2 Choose File > Place. Navigate to the Links folder in the Lesson04 folder, click the graphic file named 01ShauneenH.tif to select it, and then press Shift and click the file named 06HannahB.tif to select all six photos. Click Open.

► **Tip:** When using any of the frame creation tools (Rectangle, Polygon, Type, and so on), you can create multiple and equally spaced frames by using the same arrow key gestures as you drag with the tool.

- 3 Position the loaded graphics icon () at the intersection of the horizontal ruler guide in the top half of the page and the left edge of the third column.
- 4 Drag down and toward the right margin. As you drag, press the Up Arrow key once and the Right Arrow key twice. As you press the arrows, the proxy image changes to a grid of rectangles to indicate the layout of the grid.



- 5 Continue dragging until the pointer snaps to the intersection of the right margin guide and the lower horizontal ruler guide, and then release the mouse. A grid of six graphics frames displays the six photos you placed.



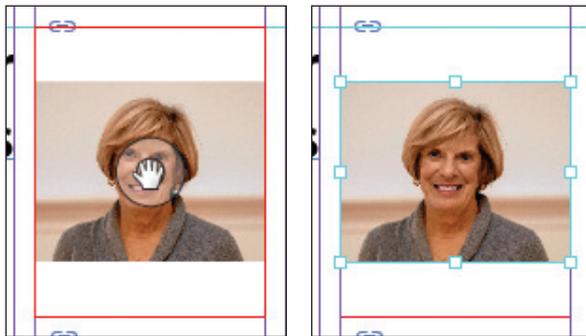
- 6 Choose Edit > Deselect All, and then choose File > Save.

Resizing and moving images within frames

Now that you've placed the six photos, you need to resize and reposition them so that they fill the graphics frames and are cropped correctly.

The image and the frame for any placed graphic are separate elements. Unlike text frames, a graphics frame and its content each have their own bounding box. Resizing the image (without resizing the frame) is exactly like resizing the frame and the image together, except that you first select the image's bounding box before resizing it.

- 1 Using the Selection tool (⌘), position the pointer over the content grabber within the image of Shauneen H. (the top-left photo). When the pointer is within the content grabber, a hand icon (☞) is displayed. Click to select the frame's contents (the image itself).



Before clicking.

Result.

- 2 While holding down the Shift key, drag the center-bottom handle to the bottom edge of the graphics frame. Do the same with the center-top handle and drag it to the top edge of the frame. The Shift key maintains the proportions of the graphic so that it is not distorted. If you pause briefly before you start dragging, you'll see a ghosted image of the cropped areas of the graphic contents, a feature called Dynamic Preview. Make sure that the image entirely fills the graphics frame.
- 3 The image in the middle frame on the top row is too narrow to fill the frame. Click the content grabber with the Selection tool to select the image. While holding down the Shift key, drag the center-left handle to the left edge of the graphics frame. Do the same with the center-right handle and drag to the right edge of the frame. Make sure that the image entirely fills the graphics frame.
- 4 The image now fills the frame but is poorly cropped. To fix this, position the pointer over the content grabber within the image, and while holding down the Shift key, drag downward until the top of the photo aligns with the top of the frame.



► **Tip:** When resizing an image with the Selection tool, press Shift+Alt (Windows) or Shift+Option (Mac OS) to size the image proportionately from the center outward.



- 5 Repeat step 2 for the remaining photo in the top row to fill the frame with the image.



You'll use a different method to resize the other three photos.

- 6 Use the Selection tool to select the graphic on the left of the second row. You can select either the frame or its content.
- 7 Choose Object > Fitting > Fill Frame Proportionally. This increases the scale of the graphic so that the frame is filled. Small portions of the graphic are now cropped by the left and right edges of the frame.
- 8 Repeat steps 6 and 7 for the remaining two photos in the bottom row.

► **Tip:** You can also access the fitting commands from the context menu by right-clicking (Windows) or Control-clicking (Mac OS).



- 9 Choose Edit > Deselect All, and then choose File > Save.

You can simultaneously resize a graphics frame and its content by selecting the frame (rather than the content) and holding down Shift+Ctrl (Windows) or Shift+Command (Mac OS) as you drag a handle of the frame. The Shift key maintains the proportions of the bounding box so that the graphic is not distorted. Using the Shift key is optional if distorting the graphic doesn't matter to your design.

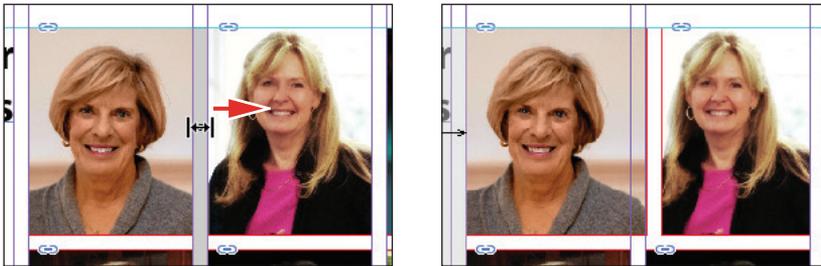
Next, you're going to adjust the space between some of the photos to give the grid arrangement a visual tweak.

Adjusting the space between frames

The Gap tool () lets you select and adjust the space between frames. You'll use it to adjust the space between two of the photos in the top row and then two of the photos in the bottom row.

► **Tip:** If you enable the Auto-Fit option for a graphics frame, the image within will automatically resize when you resize the frame. To enable Auto-Fit for a selected graphics frame, choose Object > Fitting > Frame Fitting Options, and then select Auto-Fit or select Auto-Fit in the Control panel.

- 1 Choose View > Fit Page In Window. Hold down the Z key to temporarily access the Zoom tool (⌘), zoom in on the two photos at the top left, and then release the Z key to return to the Selection tool.
- 2 Select the Gap tool (⇔), and then move the pointer into the vertical gap between the two pictures. The gap is highlighted—all the way down to the bottom of the two photos below.
- 3 Hold down the Shift key and drag the gap one gutter width to the right, making the graphics frame on the left one gutter width wider and the one on the right one gutter width narrower. (If you don't hold Shift while dragging, you'll move the gap between the two photos below as well.)



- 4 Choose View > Fit Page In Window. Press Z to temporarily access the Zoom tool, and then zoom in on the two photos on the bottom left.
- 5 With the Gap tool, move the pointer to the vertical gap between the two pictures. Press Shift+Ctrl (Windows) or Shift+Command (Mac OS), and then drag to widen the gap from one gutter width to approximately three gutter widths. (You may have to drag left or right depending on which graphic you click closest to.) It's important to release the mouse button before releasing the keys.



- 6 Choose View > Fit Page In Window, and then choose File > Save.

You've completed the grid of images on the back page (page 4).

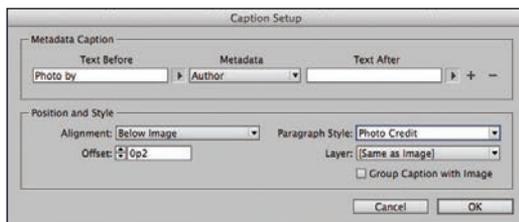
Adding metadata captions to graphics frames

► **Tip:** If Adobe Bridge is installed on your computer, the Metadata panel lets you easily edit metadata for images and see metadata associated with images.

► **Tip:** You can also open the Caption Setup dialog box by choosing Object > Captions > Caption Setup.

You can automatically generate captions for placed graphics based on metadata information stored in the original graphic files. Next, you'll automatically add photographer credits to the pictures using metadata information.

- 1 With the Selection tool () , Shift-click to select the six graphics frames.
- 2 Click the Links panel icon to display the Links panel, and then choose Captions > Caption Setup from the panel menu.
- 3 In the Caption Setup dialog box, specify the following settings:
 - In the Text Before box, type **Photo by** . (Make sure to enter a space character after **by**. Don't add a period after the space character.)
 - Choose Author from the Metadata menu; leave the Text After box blank.
 - Choose Below Image from the Alignment menu.
 - Choose Photo Credit from the Paragraph Style menu.
 - In the Offset box, enter **p2**.



- 4 Click OK to save the settings and close the Caption Setup dialog box.
- 5 From the Links panel menu, choose Captions > Generate Static Captions.

► **Tip:** InDesign lets you create either static captions, which generate caption text from a graphic's metadata and must be updated manually, or live captions, which are variables that retain links to a graphic's metadata and can be automatically updated.



Each of the graphic files contains a metadata element named “Author,” which stores the name of the photographer. This metadata information is used when the photo credit caption is generated.

- 6 Choose Edit > Deselect All, and then choose File > Save.

Placing and linking graphics frames

The two imported graphics on the cover page within the “IN THIS ISSUE” frame are used again on page 3 of the newsletter to accompany articles. Next, you’ll use the Place and Link feature to create copies of these two graphics and place them on page 3.

Unlike the Copy and Paste commands, which simply create a duplicate of the original object, the Place and Link feature creates a parent-child relationship between the original object and the copy. If you make changes to the parent object, you have the option to update the child object.

- 1 Choose View > Fit Spread In Window.
- 2 Select the Content Collector tool (). Notice that an empty Content Conveyor is now displayed at the bottom of the window.
- 3 Move the pointer over the Yield sign graphic on page 1. Notice that a heavy red border is displayed around the image, indicating that this graphics frame is on the Graphics layer. Click within the frame. The graphics frame is added to the Content Conveyor.



- 4 Click within the circular graphics frame below the Yield sign to add it to the Content Conveyor.



- 5 Open the Pages panel, and double-click page 3 to center it in the document window.
- 6 Select the Content Placer tool (). (It’s paired with the Content Collector tool in the Tools panel, and it’s also available in the lower-left corner of the Content Conveyor.) The pointer changes to a loaded graphics icon with the Yield sign graphic active. Both graphics are loaded.

► **Tip:** In addition to placing and linking objects within a document, you can place and link objects between documents.

► **Tip:** You can also add objects to the Content Conveyor by selecting them and then choosing Edit > Place And Link.

► **Tip:** You can also press the B key to alternate between the Content Collector and Content Placer tools, or you can click either of the tool buttons at the bottom of the Content Conveyor.

● **Note:** Creating a link when placing content not only creates a link to the parent graphic, it also links the object's appearance. Link Options can be set from the Links panel menu.

▶ **Tip:** When you select the Content Placer tool, it is loaded with all objects in the Content Conveyor. Press the arrow keys to move between objects in the Content Conveyor. To remove an object from the Content Conveyor, press Esc.

7 Select Create Link at the lower-left corner of the Content Conveyor. If you don't select Create Link, you will simply create copies of the original objects without any parent-child relationships.

8 Click the pasteboard to the right of the top article to place a copy of the Yield sign graphic, and then click the pasteboard to the right of the bottom article to place a copy of the circular graphic.

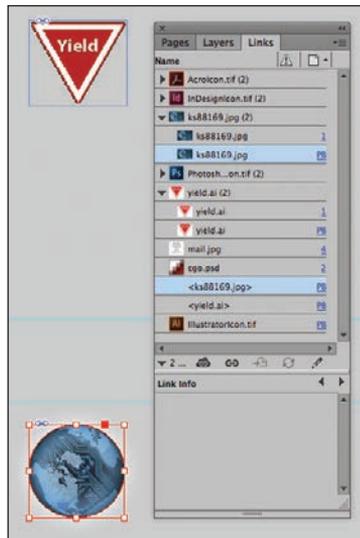
9 Press Esc or click the close box in the Content Conveyor to close it or choose View > Extras > Hide Conveyor.



Modifying and updating parent-child graphics frames

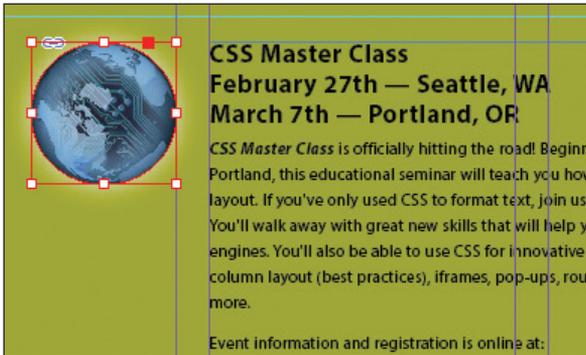
Now that you've placed and linked the two graphics frames, you'll see how the parent-child relationships work between the original objects and the copies.

1 Open the Links panel and adjust the panel so that all of the filenames of the imported graphics are visible in the scroll list. The selected circular graphic (<ks88169.jpg>) is highlighted in the list. The other graphic you placed and linked (<yield.ai>) is the next filename in the list. The greater than and less than characters (<>) that bracket the filenames indicate that these graphics are linked to parent objects. Notice that these two graphic files—the parent objects—are also listed higher up in the scroll list.

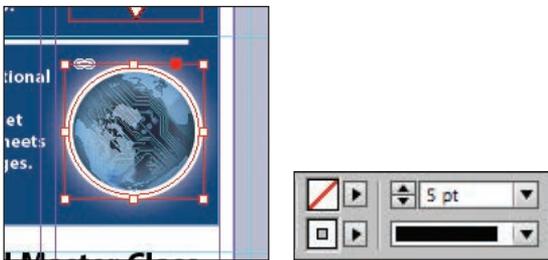


- Use the Selection tool (⌘) to position the circular graphics frame to the left of the “CSS Master Class” article. Align the top of the graphics frame with the top of the article’s text frame; align the right edge of the graphics frame with the column guide to the left of the article’s text frame.

► **Tip:** A Smart Guide appears when the top of the circular graphics frame is aligned with the top of the text frame.

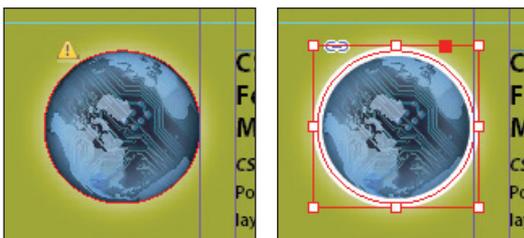


- Navigate to page 1 (the front cover page), and then select the circular graphics frame.
- Use the Control panel to apply a 5-point white [Paper] stroke to the frame.



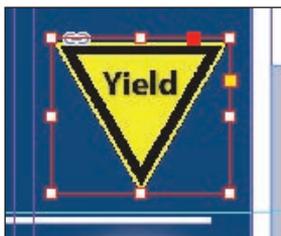
- In the Links panel, notice that the status of the <ks88169.jpg> graphic on page 3 has changed to Modified (⚠). That’s because its parent object has been modified.
- Navigate to page 3. Notice that the circular graphics frame no longer matches the version on the cover, and its link badge (the yellow triangle with the exclamation mark) also indicates it’s been modified. Select the circular graphics frame, and then click the Update Link button (↻) in the Links panel. The frame now matches its parent.

► **Tip:** You can also click the modified link badge on the circular graphics frame on page 3 to update the link or double-click the modified link icon to the right of <ks88169.jpg> in the Links panel.



Next, you'll replace the Yield sign graphic with a newer version and then update its child frame.

- 1 Navigate to page 1, and then select the Yield sign graphic with the Selection tool.
- 2 Choose File > Place. Make sure Replace Selected Item is selected in the Place dialog box, and then double-click yield_new.ai in the Links folder in the Lesson04 folder.



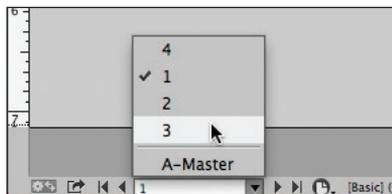
In the Links panel, notice that the status of the file named <yield_new.ai> that's on the pasteboard of page 3 is Modified. That's because you replaced the parent graphic on page 1.

- 3 Select <yield_new.ai> in the scroll list, and then click the Update Link button (🔄) in the Links panel. If you want, navigate to page 3 to see the updated graphic on the pasteboard, and then return to page 1.
- 4 Click the pasteboard to deselect all objects, choose View > Fit Spread In Window, and then choose File > Save.

Changing the shape of a frame

When you resized a graphics frame using the Selection tool, the frame maintained its rectangular shape. Now you'll use the Direct Selection tool and the Pen tool to reshape a frame on page 3 (the right page of the center spread).

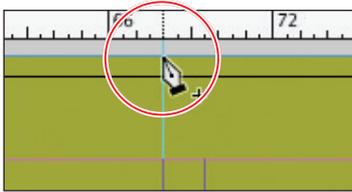
- 1 Choose 3 from the page box at the bottom of the document window. Choose View > Fit Page In Window.



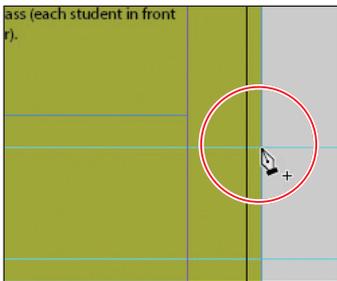
- 2 Click the Layers panel icon, or choose Window > Layers. In the Layers panel, click the lock icon for the Text layer to unlock it, and click the Text layer to select it if it's not selected.

Next, you'll change the shape of a rectangular frame and, by doing so, change the background of the page.

- 3 Press the A key to switch to the Direct Selection tool (). Move the tip of the pointer over the right edge of the green frame that covers the page, and click when the pointer appears with a small diagonal line (). This selects the path and reveals the four anchor points and the center point of the frame. Leave the path selected.
- 4 Press the P key to switch to the Pen tool ().
- 5 Carefully position the pointer over the top edge of the frame path where it intersects with the vertical ruler guide in the first column on page 3. When a plus sign is displayed at the lower right of the pointer, click. A new anchor point is added. The Pen tool automatically changes to the Add Anchor Point tool when it moves over an existing path.



- 6 Move the pointer to where the horizontal guide below the two-column text frame intersects with the bleed guide. Using the Pen tool, click again to add another new anchor point, and then choose Edit > Deselect All.



This point and the point you created in the previous step will form the corners of the irregular shape you're creating. Repositioning the anchor point at the upper-right corner of the green frame will complete the reshaping of the frame.

- 7 Switch to the Direct Selection tool (⌘+A). Click to select the upper-right corner point of the green frame. Drag the point down and to the left. (Pause before you drag so you can see the frame change as you drag.) When the anchor point snaps into place at the intersection of the right edge of the first column and the first horizontal guide from the top of the page (at 40p9 on the vertical ruler), release the mouse button.



The graphics frame is now properly shaped and sized for the design.

- 8 Choose File > Save.

Wrapping text around a graphic

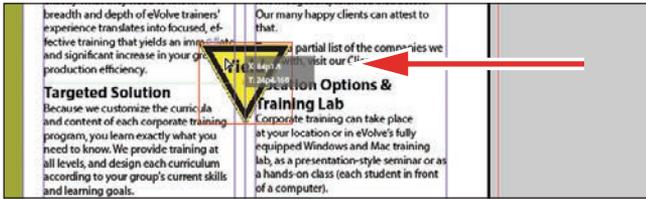
With InDesign you can wrap text around the rectangular bounding box of any object, around objects of any shape, and around imported images. As you wrap text around the Yield sign in this exercise, you'll see the difference between wrapping around its bounding box and around the shape of the graphic.

Your first task is to move the Yield sign graphic. For precise positioning, you can use the Smart Guides that are displayed dynamically when you create, move, or resize objects.

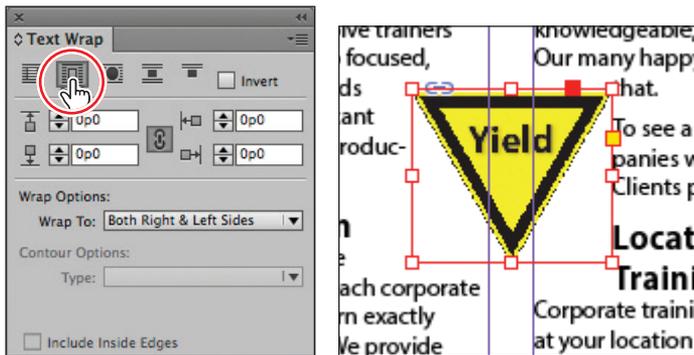
- 1 Using the Selection tool (⌘+V), select the graphics frame with the image of a Yield sign on the pasteboard to the right of page 3. Make sure to click when the arrow pointer is displayed. If you click when the hand pointer is displayed, you'll select the graphic instead of the graphics frame.

- Being careful not to select one of the handles, drag the frame to the left so that the center point of the frame is aligned with the center point of the text frame that contains the article text. When the two center points align, you should see a purple vertical Smart Guide and a green horizontal Smart Guide appear. When these guidelines appear, release the mouse button.

Make sure that you have moved the frame onto the page without changing its size. Notice that the graphic overlaps the text. You'll change this by applying a text wrap.



- Choose Window > Text Wrap. In the Text Wrap panel, select Wrap Around Bounding Box to wrap the text around the bounding box, not around the Yield graphic's shape. If necessary, choose Show Options from the panel menu to display all of the controls in the Text Wrap panel.

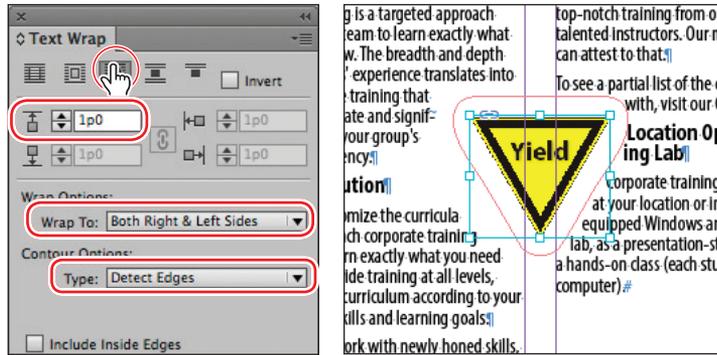


Wrap text around a bounding box. Result.

The option leaves too much white space for your desired design, so you'll try another Text Wrap option.

● **Note:** The Wrap To menu in the Text Wrap panel is available only if you select Wrap Around Bounding Box or Wrap Around Object Shape at the top of the panel.

- 4 Select Wrap Around Object Shape. In the Wrap Options section, choose Both Right & Left Sides from the Wrap To menu if it isn't already selected. In the Contour Options section, choose Detect Edges from the Type menu. Enter **1p0** in the Top Offset box to add space between the edge of the graphic and the text, and press Enter or Return. Click a blank area to deselect all, or choose Edit > Deselect All.



Wrap text around an object shape. Result.

- 5 Close the Text Wrap panel, and choose File > Save.

Modifying the shape of frames

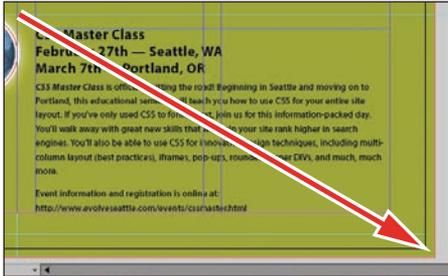
In this section, you'll use various features that allow you to create nonrectangular frames. To begin, you'll subtract the area of one shape from another. After that, you'll create a polygon-shaped frame, and then you'll add rounded corners to a frame.

Working with compound shapes

You can change the shape of an existing frame by adding other shapes to or subtracting other shapes from its area. The shape of a frame can also be changed, even if the frame already contains text or graphics. Now you'll subtract a shape from the green background on page 3 to create a white background for the article at the bottom of the page.

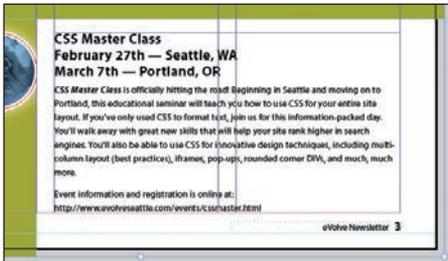
- 1 Choose View > Fit Page In Window to fit and center page 3 in the document window.

- Using the Rectangle Frame tool () , draw a frame from where the right edge of the first column meets the horizontal guide at 46p6 on the vertical ruler to the intersection of the bleed guides that meet outside the lower-right corner of the page.



Draw a rectangle, and snap to the bleed guide corner.

- With the Selection tool () , hold down the Shift key and click the green shape you modified earlier (outside of the frame you just created) that covers a good part of page 3 to simultaneously select the new rectangle and the green box. Two frames are now selected.
- Choose Object > Pathfinder > Subtract to subtract the top shape (the new rectangle) from the green shape. The text frame at the bottom of the page is now on a white background.



- With the green box still selected, choose Object > Lock. This helps avoid accidental repositioning of the frame.

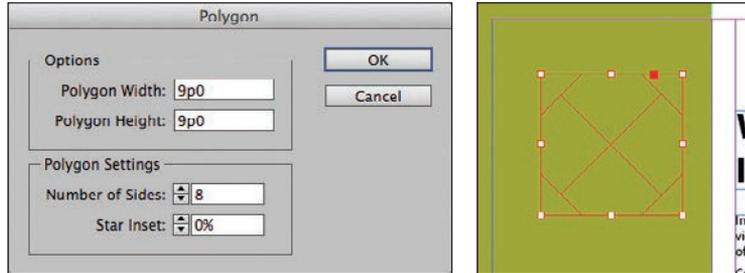
Tip: A lock icon () is displayed in the upper-left corner of a locked frame. Clicking the icon unlocks the frame.

Creating polygons and converting shapes

You can use the Polygon tool () or the Polygon Frame tool () to create regular polygons with however many sides you want. You can also change the shape of an existing frame, even if the frame already contains text or graphics. You'll try this out by creating an octagonal frame, placing a graphic within it, and then resizing the frame.

- Click the Layers panel icon or choose Window > Layers to open the Layers panel.
- Click the Graphics layer to select it.

- 3 Select the Polygon Frame tool (⌘) in the Tools panel. It's grouped with the Rectangle Frame tool (⌘) and the Ellipse Frame tool (⌘).
- 4 Click on page 3 to the left of the headline that begins "Wasting Time:." In the Polygon dialog box, change Polygon Width and Polygon Height to 9p, change Number Of Sides to 8, and then click OK.



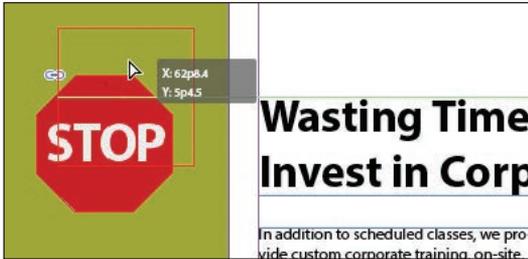
- 5 With the polygon shape selected, choose File > Place, and select stopsign.tif in the Links folder in the Lesson04 folder. Click Open.



- 6 Use the Zoom tool (⌘) to zoom in on the graphic, and then choose Object > Display Performance > High Quality Display to display the graphic as clearly as possible.
- 7 Using the Selection tool (⌘), drag the midpoint handle on the top of the graphics frame downward until the frame crops the white and gray area above the red portion of the Stop sign. Drag the three other midpoint handles so that all of the surrounding area is cropped and only the red of the Stop sign is visible.



- 8 Choose View > Fit Page In Window, and then use the Selection tool (⌘) to move the frame so that its vertical center edge aligns with the top edge of the text frame to the right that contains the headline (a green Smart Guide is displayed) and its right edge is approximately one gutter width to the left of the right edge of the green background frame. Pause briefly before dragging to display the graphic as you drag.



Adding rounded corners to frames

Next, you'll modify a text frame by rounding its corners.

- 1 Choose 1 from the page box at the bottom of the document window. Choose View > Fit Page In Window.
- 2 With the Selection tool (⌘) still selected, hold down the Z key to temporarily access the Zoom tool (⌘), zoom in on the dark blue text frame on page 1, and then release the Z key to return to the Selection tool.
- 3 Select the dark blue text frame, and then click the small yellow square that's slightly below the resizing handle at the upper-right corner of the frame. Four small yellow diamonds replace the four resizing handles at the corners of the frame.

► **Tip:** If the yellow square is not visible when selecting the frame, choose View > Extras > Show Live Corners. Also ensure Screen Mode is set to Normal (View > Screen Mode > Normal).



Click the yellow square.



Result.

► **Tip:** After you create rounded corners, you can Alt-click (Windows) or Option-click (Mac OS) any of the diamonds to cycle through several different corner effects.

- 4 Drag the diamond at the upper-right corner of the frame to the left and release the mouse button when the live radius (R:) value is approximately 2p0. As you drag, the other three corners change, too. (If you hold down the Shift key when dragging, only the corner you are working on changes.)



- 5 Choose Edit > Deselect All to exit live corner edit mode, and then choose File > Save.

Transforming and aligning objects

Various tools and commands in InDesign let you modify an object's size or shape and change its orientation on the page. All transformations—rotating, scaling, shearing, and flipping—are available in the Transform and Control panels, where you can precisely specify transformations. You can also align or distribute objects horizontally or vertically along the selection, margins, page, or spread.

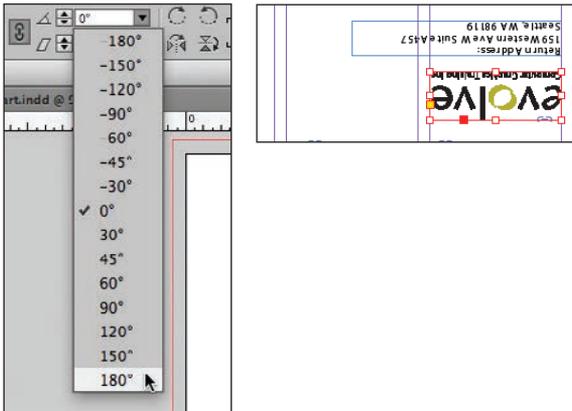
You'll experiment with some of these features now.

Rotating an object

InDesign offers several methods for rotating objects. In this part of the lesson, you'll use the Control panel to rotate one of the logos you imported earlier in the lesson.

- 1 Use either the page box at the bottom of the document window or the Pages panel to display page 4 (the first page of the document; the back page of the newsletter). Choose View > Fit Page In Window.
- 2 Using the Selection tool (⌘), select the “evolve” logo you imported earlier in the lesson. (Make sure you select the graphics frame and not the graphic within.)

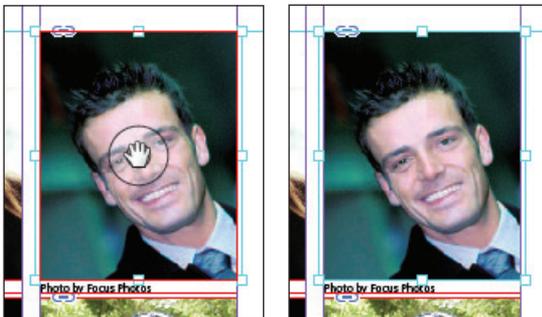
- At the left end of the Control panel, make sure that the center point is selected on the Reference Point locator (☐) so that the object rotates around its center. Choose 180° from the Rotation Angle menu in the Control panel.



Rotating an image within its frame

You can rotate the content of a graphics frame with the Selection tool.

- Using the Selection tool (☐), select the image of Jeff G. (top right) by clicking within the content grabber. The arrow pointer changes to a hand when it's within the doughnut shape.



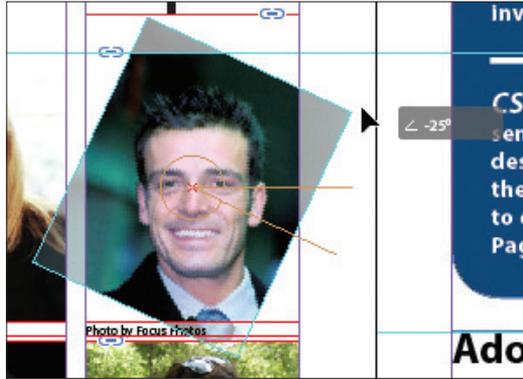
Move the pointer within the doughnut.

Click to select the content of the frame.

- In the Control panel, make sure that the center point in the reference point locator (☐) is selected.
- Move the pointer slightly outside the resizing handle at the upper-right corner of the picture. The rotate pointer (↻) is displayed.

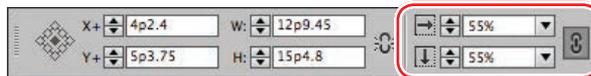
► **Tip:** You can also rotate a selected object by choosing Object > Transform > Rotate and entering a value in the Angle field of the Rotate dialog box.

- 4 Click and drag clockwise to rotate the image until the head is approximately vertical (about -25°), and then release the mouse button. As you drag, the angle of rotation is displayed along with the image.



► **Tip:** To fill the frame with the image after rotating it, you can also choose **Object > Fitting > Fill Frame Proportionately**.

- 5 After being rotated, the image no longer fills the frame. To fix this, first make sure that the **Constrain Proportions For Scaling** icon (⌘) to the right of the **Scale X Percentage** and **Scale Y Percentage** boxes in the **Control panel** is selected, and then enter **55** in the **Scale X Percentage** box and press **Enter** or **Return**.



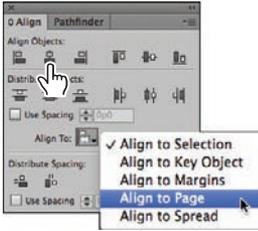
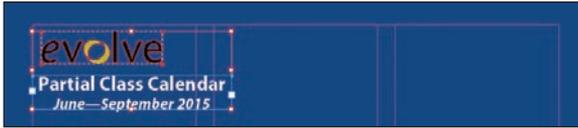
- 6 Choose **Edit > Deselect All**, and then choose **File > Save**.

Aligning multiple objects

Precise alignment is made easy when you use the **Align panel**. Next, you'll use the **Align panel** to horizontally center multiple objects on a page, and then you'll align multiple images.

- 1 Choose **View > Fit Page In Window**, and then choose page 2 in the page box at the bottom of the document window.
- 2 Using the **Selection tool** (⌘), click the text frame at the top of the page containing the "Partial Class Calendar" text and **Shift-click** the "evolve" logo above it. (Unlike the two logos you imported earlier, this logo was created within InDesign and is a group of objects. You'll work with this group later in the lesson.)
- 3 Choose **Window > Object & Layout > Align** to open the **Align panel**.

- 4 In the Align panel, choose Align To Page from the Align To menu, and then click the Align Horizontal Centers button (☰). The objects are now aligned to the center of the page.

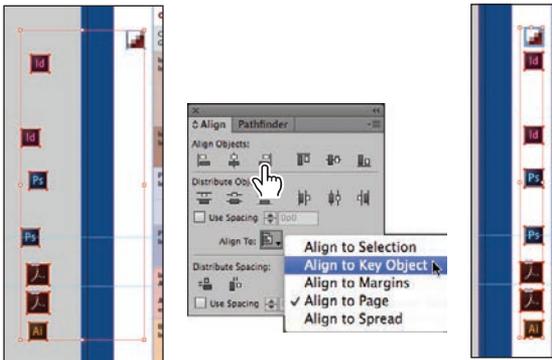


Top: Select the text frame and logo. Center: Align the objects. Bottom: Result.

- 5 Click a blank area or choose Edit > Deselect All.
- 6 Use the scroll bar at the bottom of the document window to show more of the pasteboard on the left of page 2. You'll see seven program icons.
- 7 Using the Selection tool (⌘), select the graphics frame at the upper-left corner of the calendar, and then Shift-click to select the seven graphics frames.
- 8 In the Align panel, choose Align To Key Object from the Align To menu. Notice that the first graphics frame you selected now has a thick blue border, indicating it's the key object.
- 9 Click the Align Right Edges button (☰).

Note: When you specify a key object, the alignment of the other selected objects will be relative to the key object's position.

Tip: InDesign automatically assigns the object you selected first as the key object. To change the key object once you've selected all objects to be aligned, click the object that should be the key object. A thicker selection border will then appear around that object.



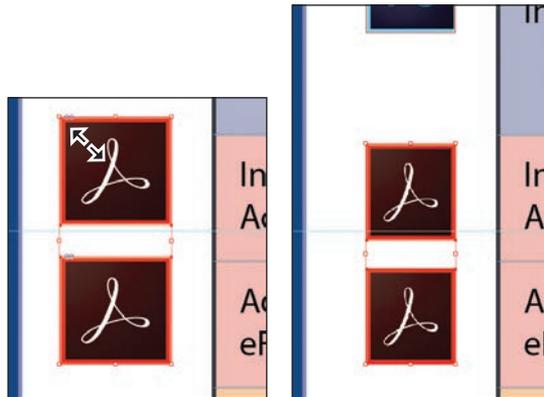
- 10 Choose Edit > Deselect All, and then choose File > Save.

Scaling multiple objects

In earlier versions of InDesign you could transform multiple objects only by using the transform tools or by first grouping the objects. You can now scale multiple selected objects without the need to select a transform tool first or group objects.

Next you'll select two of the icons and resize both of them at once.

- 1 Use the Zoom tool (🔍) to zoom in on the two Acrobat icons on the left side of the page.
- 2 Using the Selection tool (🖱️), click the first of the icons to select it, and then Shift-click the second icon to select both.
- 3 Press Shift+Ctrl (Windows) or Shift+Command (Mac OS), and then drag the handle at the upper-left corner down and to the right to make the two icons the same width as the Adobe Photoshop icon above the selected icons. A Smart Guide is displayed when the left edges of the selected frames align with the frame above.



Drag to resize the selected icons.

Result.

- 4 Choose Edit > Deselect All, and then choose File > Save.

Selecting and modifying grouped objects

Earlier you aligned the “evolve” logo at the top of page 2 to the center of the page. Now you'll change the fill color of some of the logo's shapes. Because they're grouped, you can select and modify them as a unit. You'll now change the fill color of just a few of the shapes without ungrouping or changing the other objects of the group.

The Direct Selection tool, or a set of commands in the Object menu (Object > Select), lets you select individual objects in a grouped object.

- 1 Choose View > Fit Spread In Window.

- With the Selection tool () , click the “evolve” group at the top of page 2. If you want, use the Zoom tool () to magnify the area you’re working on.
- Click the Select Content button () in the Control panel to select one object in the group without ungrouping.

► **Tip:** You can also select an object in a group by double-clicking the object with the Selection tool, by selecting the group and choosing Object > Select > Content, or by right-clicking (Windows) or Control-clicking (Mac OS) the group and choosing Select > Content from the context menu.



Select the group with the Selection tool.



Choose Select Content.



Result.

- Click the Select Previous Object button () in the Control panel six times to select the first “e” in the word “evolve.” Note that the Select Next Object button selects in the opposite direction.

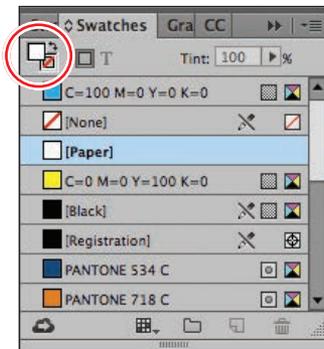


Click Select Previous Object six times.



Result.

- Using the Direct Selection tool () , hold down the Shift key and click the “v,” “l,” “v,” and “e” letters in the logo to simultaneously select them.
- Click the Swatches panel icon or choose Window > Color > Swatches. Click the Fill box at the top of the Swatches panel and choose [Paper] to fill the letter shapes with a white color.



Change the fill of the selected shapes to [Paper].



Result.

Creating a QR code

InDesign lets you quickly generate and edit high-quality quick response (QR) code graphics. QR codes are machine-readable printed representations of data for various industry uses and have become common in consumer advertising. A consumer with a smartphone can install a QR-code scanner app that can read and decode the URL information and redirect the phone's browser to a company website. After scanning QR codes, users may receive text, add a business card contact to their devices, open a web hyperlink, or compose an e-mail or text message.

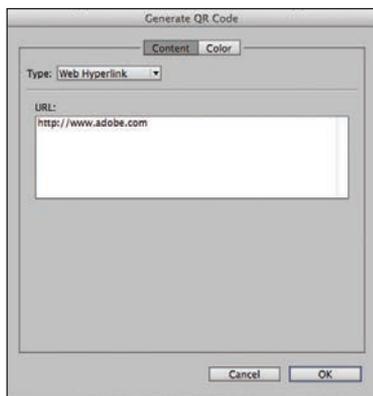
The QR code generated in InDesign is a high-fidelity graphic object that behaves exactly like other InDesign objects. You can easily scale the object and fill it with color, apply transparency effects, or copy and paste the object as a vector graphic into a standard graphics editor tool such as Adobe Illustrator.

Next, you'll add a QR code to the back page of the newsletter and configure it to open a web page.

- 1 Navigate to page 4 of the document (the back cover), and then choose View > Fit Page In Window to center the page.
- 2 Choose Object > Generate QR Code.
- 3 Choose each of the options in the Type menu to view the associated controls, and then choose Web Hyperlink.
- 4 In the URL field, enter **http://www.adobe.com** (or the complete URL for any website you want).

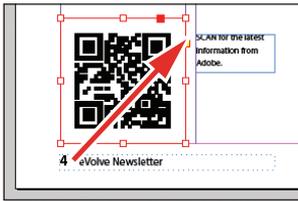
► **Tip:** Click the Color tab in the Generate QR Code dialog box to apply a swatch color to the code.

► **Tip:** To edit a QR code, right-click the code with the Selection tool, and then choose Edit QR Code from the context menu or choose Object > Edit QR Code.



- 5 Click OK to close the dialog box.

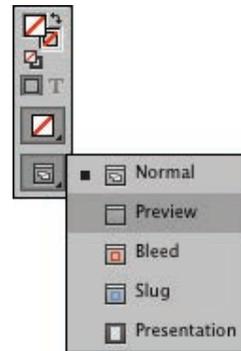
- 6 Click the intersection of the margin guides at the lower-left corner of the page, and then drag upward until the edge of the frame aligns with the first column guide.



Finishing up

Now it's time to admire your work.

- 1 Choose Edit > Deselect All.
- 2 Choose View > Fit Spread In Window.
- 3 At the bottom of the Tools panel, hold down the current screen mode button (🖨️) and choose Preview from the hidden menu that appears. Preview mode is an ideal way to see what a document will look like when printed. Preview mode displays artwork as if it were output, with all nonprinting elements suppressed (grids, guides, frame edges, nonprinting objects) and the pasteboard set to the preview color defined in Preferences.



- 4 Press the Tab key to close all the panels at the same time. Press the Tab key again when you are ready to show all the panels.
- 5 Choose File > Save.

Congratulations. You have finished the lesson.

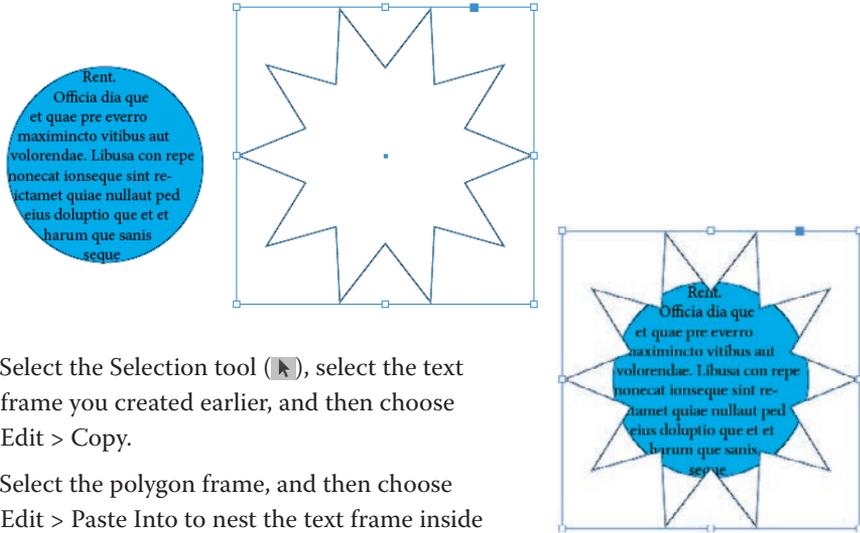
Exploring on your own

One of the best ways to learn about frames is to experiment on your own.

In this section, you'll learn how to nest an object inside a frame. Follow these steps to learn more about selecting and manipulating frames:

- 1 Create a new (Print) document using the default settings in the New Document dialog box.
- 2 Use the Ellipse Frame tool (⌘) to create a small circular text frame, approximately 12p0 x 12p0". (Press the Shift key as you drag to constrain the shape to a circle.)

- 3 Select the Type tool and then click within the frame to convert it to a text frame.
- 4 Choose Type > Fill With Placeholder Text to fill the frame with text.
- 5 Press the Esc key to switch to the Selection tool, and then use the Swatches panel to apply a fill color to the text frame.
- 6 Select Edit > Deselect All, and then select the Polygon tool (⬠). Draw a shape on the page. (Before creating the polygon, you can double-click the Polygon tool to specify the number of sides and optionally a star inset value if you want to create a starburst shape.)



- 7 Select the Selection tool (⬠), select the text frame you created earlier, and then choose Edit > Copy.
- 8 Select the polygon frame, and then choose Edit > Paste Into to nest the text frame inside the polygon frame. (If you choose Edit > Paste, the copied text frame is not pasted inside the selected frame.)
- 9 Use the Selection tool to move the text frame by positioning the pointer within the content grabber in the center of the polygon frame and then dragging.
- 10 Use the Selection tool to move the polygon frame and its content by positioning the pointer outside the content grabber and then dragging.
- 11 Choose Edit > Deselect All.
- 12 Select the Direct Selection tool (⬠), use it to select the polygon frame, and then drag any of the handles to change the shape of the polygon.
- 13 When you have finished experimenting, close the document without saving.



Review questions

- 1 When should you use the Selection tool to select an object, and when should you use the Direct Selection tool to select an object?
- 2 How do you resize a graphics frame and its content simultaneously?
- 3 How do you rotate the graphic within a graphics frame without rotating the frame?
- 4 Without ungrouping objects, how do you select an object within a group?

Review answers

- 1 Use the Selection tool for general layout tasks, such as positioning, rotating, and resizing objects. Use the Direct Selection tool for tasks involving editing paths or frames, such as moving an anchor point on a path or selecting an object within a group and then changing the object's fill or stroke color.
- 2 To resize a graphics frame and its content simultaneously, select the frame with the Selection tool, hold down Ctrl (Windows) or Command (Mac OS), and then drag a handle. Add the Shift key while dragging to maintain the object's and content's proportions. Alternatively, you can enable the Auto-Fit feature for a selected graphics frame and resize it without the need to hold down the Ctrl (Windows) or Command (Mac OS) key.
- 3 To rotate a graphic within a frame, use the Selection tool to select the graphic within the frame by clicking within the content grabber. Then position the pointer slightly outside any of the four corner handles and drag to rotate the graphic. Add the Shift key while dragging to constrain rotation to increments of 45°. You can also rotate a selected graphic by changing the Rotation Angle value in the Control panel.
- 4 To select an object within a group, use the Selection tool () to select the group, and then click the Select Content button () in the Control panel to select one object in the group. You can then click the Select Previous Object or Select Next Object button to select different objects in the group. You can also select an object in a group by clicking the object with the Direct Selection tool () or double-clicking it with the Selection tool.

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