THE ADOBE PHOTOSHOP LIGHTROOM CC/LIGHTROOM 6 BOOK



The Adobe Photoshop Lightroom CC / Lightroom 6 Book

The Complete Guide for Photographers

Martin Evening



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Introduction

Work on the Adobe® Photoshop® Lightroom® program began toward the end of 2003 when a small group of Adobe people, headed by Mark Hamburg, met up at photographer Jeff Schewe's studio in Chicago to discuss a new approach to raw image editing and image management. What would it take to meet the specific needs of those photographers who were now starting to shoot digitally? More specifically, what would be the best way to help photographers manage their ever-growing libraries of images? It was shortly after this that I was invited to join an early group of alpha testers and help work out what sort of program Lightroom (or Shadowland, as it was known then) should become. As we began to discuss our different digital photography workflows, it became increasingly obvious why we all needed a better way to manage and process our digital photos. Lightroom underwent some pretty major changes in those early stages as the team tried out different workflow ideas, until eventually we ended up with the Lightroom program you see now.

The Adobe Photoshop Lightroom CC / Lightroom 6 Book represents the culmination of more than nine years' work in which I have been involved with Lightroom. Basically, this book is intended to be the ultimate reference guide to Lightroom and designed to help you get the maximum benefit out of the program. In writing this book, I have had in mind both amateur and professional photographers and have aimed to provide what I believe is the most detailed book there is on this subject. I also wanted to make sure space was given to explaining the background to some of the features. The feedback I have had for previous editions of this book has been encouraging. Newbies to Lightroom have found it easy to access and understand all the basics, while advanced professional users appreciate the background detail that's provided. I have to confess, when I first started work on this project, I never imagined the book would end up being 744 pages in length. Mark Hamburg once joked that he must have failed in his mission to make Lightroom "unreasonably simple" if you needed a book as thick as mine in order to understand it!

So many changes have taken place since version 1.0 was released. As a result, not only has the book ended up being a lot bigger, but I have also had to rewrite almost everything that was in the original edition. As always, I suggest you approach the book by reading it in chapter order, starting with Chapter 1: Introducing Adobe Photoshop Lightroom, which explains some of the fundamental principles behind Lightroom.

The Lightroom catalog is a major feature of the program, which is why I have devoted more than 200 pages of the book to providing in-depth advice on how to work with the Library module, including how to import photos and manage your photos through the use of keywords and metadata. Even more space is devoted to image processing and how to make use of all the Develop module controls. Here you will find some great picture examples, which show how Lightroom can help you unleash your creativity.

This edition of the book has a companion website: thelightroombook.com. It contains additional resource material in the form of Lightroom movie tutorials, templates, and PDF downloads. I know a lot of readers would like to have access to the images that appear in the book. In response to this, I have created a downloadable Lightroom catalog that contains nearly all the photos that appear here. Full instructions on how to install the catalog once you have downloaded it are contained on the website.

Overall, I am still as excited about Lightroom as I was at the beginning of the program's development, and I hope the book provides the inspiration and insights to help you get the most out of the program, too.

Martin Evening, March 2015



Lightroom book updates

Adobe has been known to release interim updates for the Lightroom program in which new features are added. I am proud to say that I have had a good track record in always providing readers with updated content in the form of PDFs or movies whenever this happens. So when this happens, do remember to check the book website for new content. I also have a Facebook page where readers can be kept updated: facebook.com/MartinEveningPhotoshopAndPhotography.

Acknowledgments

I would like to thank Pamela Pfiffner, for prompting me to get started on this project and for her advice and help during the planning stage of this book series. For this particular edition, Valerie Witte was my editor and has done an excellent job making sure everything has come together smoothly. Other members of the publishing team included the production editor, Tracey Croom; copy editor, Elizabeth Kuball; proofreader, Patricia J. Pane; indexer, James Minkin; and additional compositing and corrections by David Van Ness. I would also like to thank Charlene Charles-Will for the cover design, as well as Sara Jane Todd, who worked on the marketing.

Lightroom is really the brainchild of Mark Hamburg, without whom none of this would have happened. Since then I have been helped a lot by the various Lightroom engineers and other members of the team. It is all thanks to them that I have managed to gather the background technical knowledge required to write this book. In particular, I would like to thank Thomas Knoll, Eric Chan, Max Wendt, and Josh Bury (who worked on the Camera Raw engineering). I would also like to thank product manager Tom Hogarty, product evangelist Julieanne Kost, and previous product evangelist George Jardine for the support and help they have given me. I would especially like to thank Ian Lyons, who tech-edited the book. Thank you, Ian, for clarifying all the many technical points and providing

additional insights. Thanks, too, go to Sean McCormack, who provided me with valuable feedback and assistance.

A number of photographic shoots have been carried out specifically for this book. I would like to thank the models, Lucy Edwards and Veronica at M&P and Kelly from Zone; Camilla Pascucci for makeup; Terry Calvert, James Pearce, and Nadia Foster for hair; Harriet Cotterill for the clothes styling; Stuart Weston and Neil Soni for the use of their studios; and Harry Dutton and Rob Cadman for assisting me. Also a big thank-you to Jeff Schewe and George Jardine for documenting the shoots with stills and video.

It has been an interesting experience to see a new program emerge from scratch and has been a pleasure to share the development process in the company of a great group of alpha testers and fellow authors, who were all willing to share their knowledge about the program with one another. You will notice that this book is dedicated to the memory of Bruce Fraser, who sadly passed away in December 2006. Bruce was one of the original core group of Lightroom alpha testers who helped shaped the program. The Lightroom capture and output sharpening are both based on Bruce's original work on Photoshop sharpening techniques. Bruce was a true genius and is deeply missed by all those who knew and worked with him.

A book like this would be rather boring to read through without having some decent photographs to illustrate it with. To supplement my own photography, I would, therefore, like to thank Peter Andreas, Sean McCormack, Eric Richmond, and Jeff Schewe, all of whom are individually credited throughout this book. And lastly, I would like to thank my wife, Camilla, and daughter, Angelica, for yet again being so understanding and patient while I was glued to the computer!

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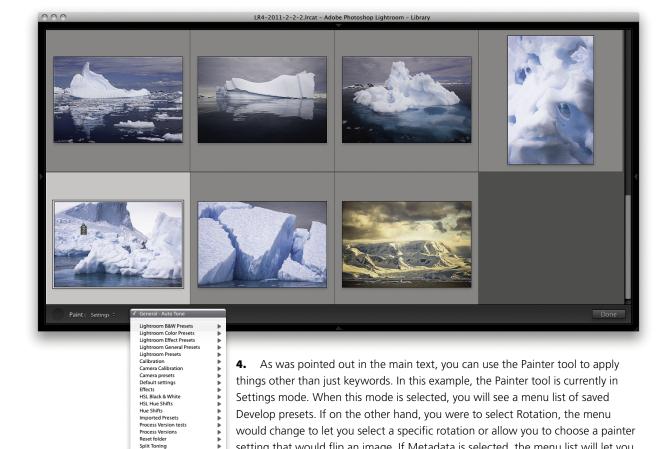
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Painter tool in Target Collection mode

is selected, you are also offered another choice of settings to use.

When the Painter tool is set to Target Collection mode, it can be used to add photos to whatever is the current target collection. This is normally the Quick Selection in the Catalog panel, but you can change this to any other collection instead (see page 145).

setting that would flip an image. If Metadata is selected, the menu list will let you

choose from presaved metadata templates. And likewise, if Rating, Pick, or Label

People view mode

Lightroom CC / Lightroom 6 now has a face-tagging feature that is able to automatically identify faces in the catalog images and can be trained to recognize named individuals, add face regions to individual photos, and create Person keywords that can automatically be added to the Keyword List panel inside a designated parent keyword.

Temporary

User Presets

The face-tagging process takes place in stages, which starts with the face recognition. Lightroom makes use of the same special face-recognition technology that is used in Photoshop Elements to identify face shapes in each image. This requires the photos in the catalog (or Filmstrip selection) to first of all be indexed. This is a process whereby Lightroom builds a record of each image in a form that the facerecognition engine can use to analyze for faces in images. Indexing can be turned on for the whole catalog by checking the "Enable automatic people finding in the background" option in the Catalog Settings Metadata section, as well as via the new Activity Center. For photos that are currently offline, Lightroom automatically indexes them the next time they come back online and Lightroom is launched. If indexing is turned off, it will index only the selected source whenever you enter the People view, or whenever you activate the Draw Face tool in the Loupe view for the current photo. When this has been done and you go to the People view mode in the Library module, Lightroom displays a view of thumbnails showing all the possible face matches for that particular selection of images in an Unnamed People section. It adds face regions to each identified face in each image and, from there, it is up to the user to identify the faces and enter names manually. As you identify a face and give it a name, Lightroom attempts to identify other identical faces. From there you have the job of clicking to approve the name suggestions as being correct, or rename and look for further unnamed people in the Unnamed People section and identify them accordingly. That is how it is supposed to work, and Lightroom does seem mostly able to spot regular faces. On the other hand, Lightroom can still miss obvious matches, or include all kinds of picture elements as faces, but you can always choose to delete the face region for such photos to remove them from the equation.

Ultimately, this face-tagging feature requires a significant amount of user input in the early stages in order to familiarize Lightroom with the people you photograph most often. The more you use this feature, though, the easier it becomes for Lightroom to automatically recognize the people seen in your photographs and name and keyword them automatically. That is the theory. In practice, you will have to decide whether the effort of all this input work is worth it compared to the manual method of visually identifying people and manually entering keywords, which, if these are regular people you photograph, Lightroom will be able to auto-complete anyway. The intended benefits of face tagging are to have faces recognized automatically immediately after importing and to semi-automate the metadata-adding process. In addition to this, it can pinpoint where the faces are in a picture. So, rather than just have keywords that name the individuals in a photograph, it can add a frame around each face, which identifies each individual person in the shot. Let's now take a look at the face-tagging controls and the steps used to identify faces in a series of pictures.

NOTE

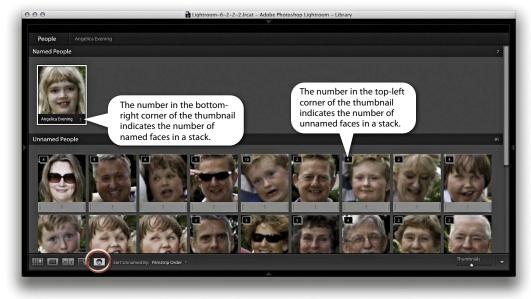
The index will build faster if you have Smart Previews available. You can monitor the progress via the Activity Center. The indexing process involves reading the raw data from disk, so if you happen to be doing something else that involves reading the raw data, such as converting to DNG, or building Smart Previews, the indexing process can happen simultaneously and get a free ride. Failing that, if there are embedded previews that are sufficiently large enough (greater than 1024 pixels along the longest edge), Lightroom will use those. Face info search data is also included when importing from another catalog and when creating a virtual copy.

TIP

You can click the People button to switch to the People view, and click the People button again to switch back to the Grid view.



1. Here is a Library module Grid view of photographs taken at a garden party. The photographs at this stage were untagged.



2. I switched to the People view by clicking the People view button (circled). Alternatively, I could choose View ⇒ People, or use the ② shortcut. So far, Lightroom recognized just my daughter, which I clicked to confirm and added her to the Named People section. If you hold down the Alt key and pan the mouse over a face stack, it shows a preview of all the faces that are in that stack.



3. Here I made a selection of matching faces in the Unnamed People section and clicked in the text field below (you can also use the ①Shift(O) shortcut) to enter text to identify as a new person and add to the Named People section. Lightroom will auto-complete as you type. When you are editing single faces and you press Return, this automatically selects the next face and highlights the text field. You can also use (Mac)/(Ctrl (PC) + arrow to progress from one face to the next.



4. Lightroom will very likely produce some false results. These you can manage by hitting Delete, clicking the X button on the bottom of the thumbnail, or making a selection and using the contextual menu to select Remove Face Region.



NOTE

The placement of the confirm and cancel buttons is reversed on the PC.

5. Having begun to train Lightroom to recognize certain faces, I could hover over a face in the People view and click the cancel icon to reject and delete the face region or the check-mark icon to confirm the named-face suggestion and add this face to the Named People section.



6. Another way to manage faces in the Unnamed People section is to make a selection of faces and drag these across to a named face in the Named People section. This names the selected photos. You can also drag photos between sections to take, say, a photo from the Named People section and drag it to the Unnamed People section (where it will become Unnamed again).



7. In this screen shot, I had carried out most of the naming, but there were still some photographs left over where the people were unnamed.



8. Here I double-clicked a named face to go to the Single Person view. You can also do this by clicking the keyword name that appears at the top (circled in Step 7). At the same time, Lightroom will suggest similar face suggestions in the section below. However, in this instance, none of these was correct.



NOTE

The draw face region bounding box is compliant with the Metadata Working Group standard specifications for face regions. So, faces metadata information can be exported from or imported into Lightroom. Some cameras already encode detected faces this way.

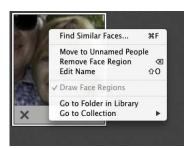


Figure 10.50 The Faces contextual menu.

9. I then double-clicked a face in the Single Person view to switch over to the Loupe view in the Library module to reveal the face regions, which as you can see, identified the individual faces and confirmed that keywords had been added. Here the Draw Face tool button is activated (circled) and when active can be used to marquee-drag and manually define new face regions. Clicking the Draw Face tool button allows you to hide all the face regions and also revert to regular Loupe view mode zoom behavior.

Single Person view mode

As you manage the photos in the People view mode, the name of the person (or persons) you have selected in the Named People section appears in the top bar (see Figure 10.51). When you click a name, this takes you to the Single Person view mode, where the full number of confirmed faces can be seen (Figure 10.52). Below this is a Similar section, where, as you roll over the faces, you can click the Confirm button to add it to the Confirmed section (even if there is no name suggestion for the face). Right-clicking a face in People view opens a contextual menu (see Figure 10.50). You can use this to choose Find Similar Faces (ﷺ [Mac] or Ctrl [F] [PC]), move to Unamed People, Remove Face Region, or choose Go to Folder in Library, or Go to Collection to go to the collection that contains the photo. The Find Similar Faces item is also available via the contextual menu in the Loupe view when the Draw Face tool is active and will take you to a Single Person view for that face.

Expanding and collapsing stacks

You can use the S key to expand or collapse a stack in the People view, or click and hold S to expand and release to collapse again. Or, you can use the Undo command to revert.

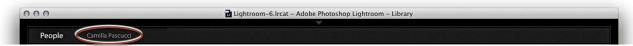


Figure 10.51 This shows the top bar in the People view mode, where if you click on the selected person's name, you are taken to the Single Person view shown below in Figure 10.52.



Figure 10.52 This shows the Single Person view. You can click the arrow (circled) to return to the People view mode again. Click "Find all photos..." to jump to a Library module Grid view filtered selection.

People view mode Toolbar

The People view Toolbar is shown in **Figure 10.53**. The Sort menu can be used to manage how the faces are organized. From the menu here, you can choose to sort by Suggested Name, Filmstrip Order, Stack Size, or Popular Names.



Figure 10.53 This shows a close-up of the People view Toolbar Sort menu options.

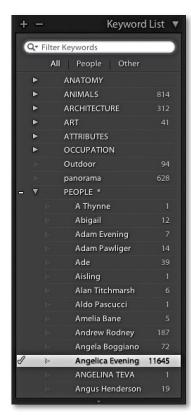


Figure 10.54 This shows the Keyword List panel with the Filter keywords active and filter categories below.

Person keywords

As you add face names, you will simultaneously create keywords, which by default, will be added at the root level to the Keyword list. If you want the person keywords you create to be more manageable, I suggest you use the contextual menu shown in **Figure 10.55** to enable "Put New Person Keywords Inside this Keyword" for a specific Keyword group, such as (in this instance) *PEOPLE*. With this scenario, all person keywords you create will automatically become children of the *PEOPLE* keyword, and an asterisk will appear after the target keyword name. You can drag a face from the People view mode to the Keyword List panel as a shortcut for applying a correct people keyword. Similarly, you can also drag a person keyword to a face in the People view mode to apply.

You will also notice in the contextual menu shown in Figure 10.55 that you can choose Convert Keywords to Person Keywords. This means where you have previously assigned a keyword with someone's name, you can convert this to a person keyword. You can do this for single or multiple selected keywords. You can even select a parent keyword and convert it into a Person keyword, and all of the associated child keywords will also be converted. What happens exactly is that this step adds the keyword to the person keyword list, but will not necessarily always add face regions to the photos (see Step 3 on page 610). But where a face region gets added and you enter the first few letters of that person's name, Lightroom will now know to auto-complete as a known person keyword.

In **Figure 10.54**, you can see that the Keyword List panel now contains filter options that allow you to filter by All keywords, by Person keywords, or by all Applied keywords.

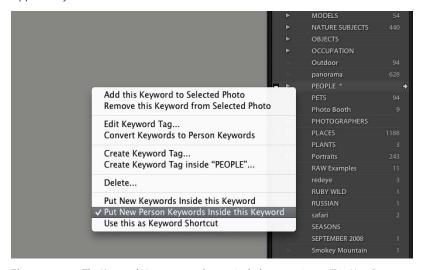


Figure 10.55 The Keyword List contextual menu includes an option to "Put New Person Keywords inside this Keyword." When this option is activated, you will see an asterisk appear next to the keyword name.



1. In this example, I wanted to convert an existing, regular keyword to become a Person keyword. First, I clicked the arrow next to the keyword *Nick Woodley* to load all of the photos with this keyword into Library Grid view. Next, I right-clicked the regular keyword to access the contextual menu and selected Convert Keywords to Person Keywords.



2. I then clicked the People button to switch to People view. At this stage in People view mode, it had assigned face regions to the photos, which now needed confirming. I selected all, typed in *Nick Woodley* to one of the selected faces, and hit Return.





Figure 10.56 In the Loupe view, with the Draw Face tool active, you can click a suggested face region name and click to confirm or reject.

NOTE

As you help Lightroom by identifying the names of people, you can train it to be better at recognizing that person in the future. However, this happens only where there are clearly recognizable facial features. So, if the subject you name happens to be wearing dark sunglasses, this will not deprecate the Lightroom face recognition process.

3. Occasionally, automatic face detection will fail to find a face in some photos. In this example, I double-clicked one such photo to open in Loupe view (**Figure 10.56**). I then mouse-clicked the Draw Face Region button to activate the region drawing tool. Next, I mouse-clicked the photo and dragged the region drawing tool over the face. Lastly, I began typing the first few letters of Nick's name. Since the name was a known Person keyword Lightroom auto-completed the name.

Exporting Person keywords

When you export photos from Lightroom (as discussed in Chapter 7), you have the option to exclude exporting the people keywords you have added. It does not matter how you choose to organize your keyword list hierarchy, because Lightroom already identifies the (face-tag generated) people keywords as a separate class. By default, Lightroom does not include Person keywords in an export. If you wish to override this privacy mode, you can do so by unchecking the Remove Person Info option shown in **Figure 10.57**. When unchecked, the metadata is saved as a keyword and also to the Person Shown section of the IPTC metadata.



Figure 10.57 The Metadata section of the Lightroom Export dialog.

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