



## Foreword

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**F**OR THOSE IN THE INDUSTRY who have watched the C programming language develop to embrace new concepts such as object programming (C++), ubiquity across platforms (Java), and highly structured models that form the basis of C#, it is clear that the language is well positioned to hold its own as a dominant development language.

This book has everything a developer needs to know to get up and running with the language. Many concise code samples, the use of mind maps to provide context, and the interesting way Mark contrasts C# with other languages make *Essential C# 2.0* stand out in a sea of C# books.

I have known Mark for a while now. His extensive involvement in the development of C# principles, together with his prior experience as an author of books on C++, COM+, and C#, uniquely qualify him to write the book that I believe will be a seminal reference for C#.

Further, Mark's teaching experience allows him to combine the world of technical skill with that of practical, intuitive tutorial. It begins with principles of object programming in C#, as it is a reference to verify advanced multithreading techniques in a complex system. The reader, novice or expert, will enjoy his casual style and method of eloquently communicating challenging topics.

This reference and tutorial should be on the shelf next to your workstation and carried in your backpack. Pick it up and read it! I'm confident





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that whether you are new or experienced with the language, you will learn something in this book that will induce an “aha!” moment!

—*Prashant Sridharan*  
*Microsoft Corporation*  
*March 2006*

