

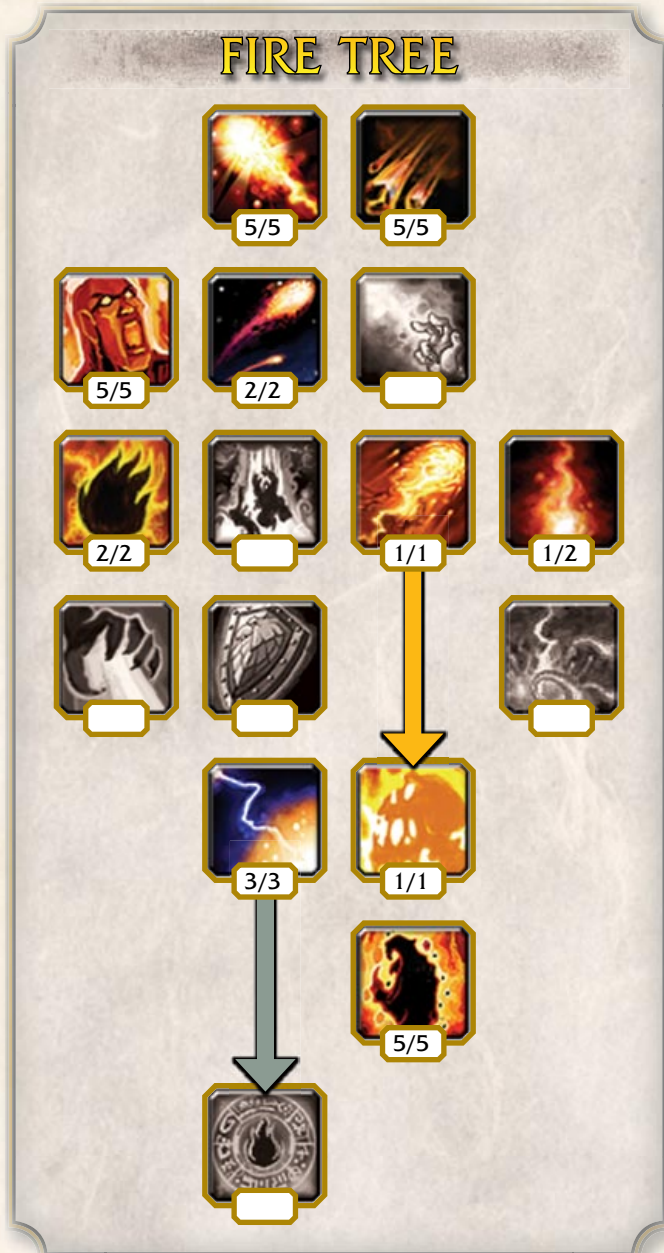
THE ELEMENTAL MAGE

30 FIRE

21 FROST

This spec's versatility is second to none in PVE raiding and PVP. It retains the high damage of Fire coupled with the high survivability of Frost.

FIRE TREE



IMPROVED FIREBALL 5/5



This talent reduces the casting time of your Fireball by half a second. A great boon for long battles.

IMPACT 5/5



Impact gives your fire spells a 10% chance to stun targets for two seconds, giving you options to reload another spell or gain some ground.

REQUIRES 5 POINTS IN FIRE TALENTS

IGNITE 5/5



Ignite is a fantastic source of DPS while raiding. Each time your Fire spells score a critical strike, your opponent burns over the next 4 seconds dealing 40% of the spell damage. Rolling Ignites are a fierce source of DPS, but remember to watch your threat!

FLAME THROWING 2/2



Flame Throwing increases the casting range of all your fire spells by six yards. This comes in handy quite often in PVP, as your enemies are never standing still.

REQUIRES 10 POINTS IN FIRE TALENTS

INCINERATE 2/2



Two points here increase your chance to score a critical strike with your Scorch and Fire Blast spells by 4%. Extra crit is always good when casting fire spells, as it activates Ignite more often.

PYROBLAST 1/1



Pyroblast is a massively damaging ball of fire that has the potential to deal a tremendous amount of damage, especially if it crits. The only drawback to this spell is its long casting time. A Polymorphed target is a sitting duck for Pyroblast.

BURNING SOUL 1/2



Burning Soul allows you a 35% chance to ignore interruption caused from damage when casting your Fire spells. It also grants a 15% reduction in threat to all Fire spells, which is quite nice in raids, allowing you to nuke harder and longer without the fear of pulling aggro.

REQUIRES 20 POINTS IN FIRE TALENTS

CRITICAL MASS 3/3



Critical Mass increases your chance to land a critical strike with Fire spells by 6%. Any Fire heavy build is based around your critical percent, so this talent is invaluable.

BLAST WAVE 1/1



This spell causes heavy damage in a small area around you while slowing the movement speed of anyone affected for six seconds. Timed properly, Blast Wave is devastating.

REQUIRES 25 POINTS IN FIRE TALENTS

FIRE POWER 5/5



Five points in Fire Power grants you a 10% increase to the overall damage of your Fire spells. It goes without saying that this talent is great for this spec.

FROST TREE



IMPROVED FROST NOVA 2/2



Improved Frost Nova reduces the cool down on your Frost Nova spell by four seconds, giving you a bit more utility and versatility on when you want to use it. A great way to keep your foes at bay in PVP, and finds its uses in raids as well, during battles with swarms of lesser creatures.

PERMAFROST 2/3



This talent increases the length of your Chill effect by two seconds and further reduces the slowing effect of it by another 7%. This bonus length keeps melee attackers chilled indefinitely.

REQUIRES 10 POINTS IN FROST TALENTS

COLDSNAP 1/1



Coldsnap is a fantastic utility that resets the cool downs on all your Frost spells, allowing you to do things like cast Frost Nova twice in a row or Ice Block again to save yourself.

IMPROVED BLIZZARD 2/3



The Improved Blizzard talent adds a chill effect to your Blizzard spell as well as slowing anyone caught in it by 50%. The added chill effect ensures that your Frostbite will activate often, leaving foes helpless.

REQUIRES 15 POINTS IN FROST TALENTS

SHATTER 5/5



This talent is quite nasty when timed correctly. Any target frozen by a Frost Nova or Frostbite has a bonus 50% chance to be critically struck by your spells. A Frost Nova followed by a Blast Wave or Fireblast is a truly damaging combination.

REQUIRES 20 POINTS IN FROST TALENTS

ICE BLOCK 1/1



This ability makes you immune to all damage and negative effects for a full ten seconds. It is a fantastic way to survive your foes or give your comrades time to kill your opponents while they harmlessly beat on your block of solid ice. Using an Ice Block also cancels any negative effects you currently have on you.

ELEMENTAL PRECISION 3/3



This invaluable talent reduces the chance that your enemies will resist your Frost and Fire spells by 6%. Raid bosses and enemies tend to be higher level than you, so this talent truly shines in PVE.

FROST warding 2/2



Frost Warding increases the armor and resistance bonus granted by your Frost and Ice Armor by 30%, giving you a little more survivability in combat. It also gives your Frost Ward spell a 20% chance to reflect Frost attacks back at the attack, making Frost Mages less of a threat.

REQUIRES 5 POINTS IN FROST TALENTS

FROST BITE 3/3



Anytime opponents are struck with a Chill effect, whether it's from Ice Armor or Blizzard spell, they suffer a 15% chance to be frozen in place for five seconds. This talent shines against melee classes in PVP and the Blizzard element of it is brutal in PVE.



STRENGTHS OF THIS TEMPLATE

Versatility is the nature and strength of this build. The points in the Fire tree allow you to keep your damage high via Ignites and damage talents, while the points in the Frost tree give you utility and survivability that is unmatched.

ROOM FOR FLEXIBILITY

As with any build, there is flexibility, but that is your preference. You might consider dropping a few points of Fire Power for Improved Scorch.

IMPROVED SCORCH

3/3



Improved Scorch increases the overall damage of all Fire damage from your raid, but only do this if no other Mage already has this talent.

EQUIPMENT

Because this spec is so versatile, so are your gear choices. Seek a balance of critical percent for your Fire spells, plus hit gear so the spells land, and plus damage so the spells hit harder.

FINAL NOTES

The Elemental Spec is truly dangerous in the hands of a skilled player. Knowing when to combine abilities and spells to reach their maximum potential is key with this build, as it requires a great deal of utility to be successful. This build is also incredibly mana intensive, so bring consumables and have Evocation at the ready!

