

ROCKSTAR GAMES PRESENTS

L.A. NOIRE[™]

COVERS MICROSOFT XBOX 360[®] AND
PLAYSTATION[®] 3 COMPUTER
ENTERTAINMENT SYSTEM

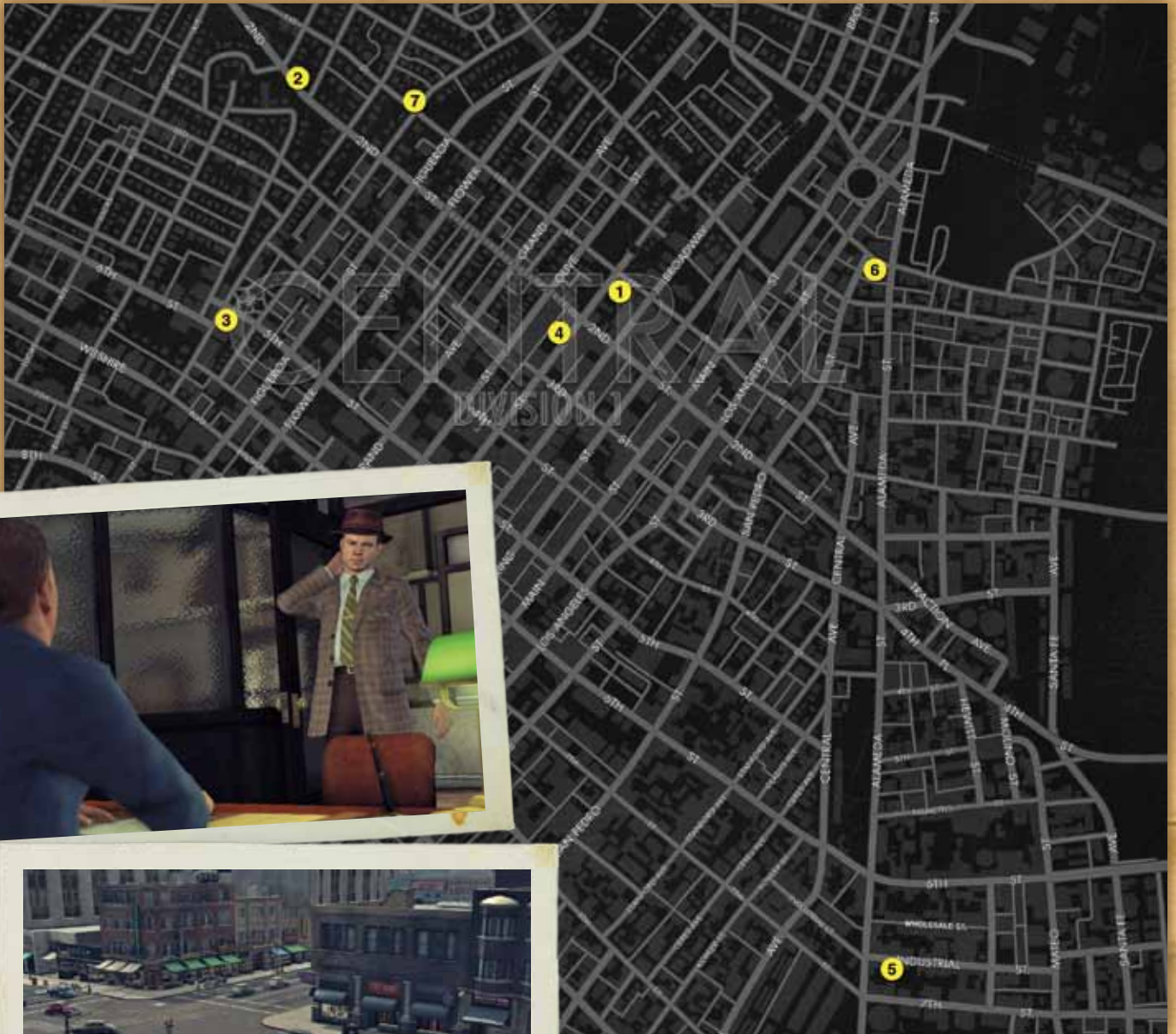
Tim Bogenn & Rick Barba



DLC MISSIONS



A SLIP OF THE TONGUE



Key Clue Checklist: Station Briefing
✓ Stolen vehicle

This is a traffic squad case originating in LAPD's Central Division, and your partner is Stefan Bekowsky. Captain Gordon Leary explains the latest case.

Report of a stolen Kaiser Frazer on 6 West Second Street. A beat cop spotted it sitting in the driveway. The registration has been circulating on the Department hot sheet, which means the suspect didn't change the plates, didn't make any attempt to conceal the vehicle.

Objectives

- Investigate Stolen Vehicle Report
- Apprehend the fleeing suspect
- Interview Cliff Harrison
- Investigate Coombs Automotive
- Interview Richard Coombs
- Use Gamewell to put APB on Jean Archer
- Investigate Jean Archer's Address
- Return to Central Police Station
- Interrogate James Belasco
- Race to Western Union Office
- Interview Jean Archer
- Investigate 58 Industrial Street
- Interview Steven Bigelow
- Investigate Marquee Printing Co.
- Interview Gordon Leitvol

CASE REPORT

TOTAL NUMBER OF KEY CLUES	/8
TOTAL NUMBER OF INTERVIEW QUESTIONS	/8

Fail Conditions

- Phelps dies.
- Suspect escapes.

Prerequisites:

- ✓ DLC downloaded

LOCATION: 6 WEST SECOND STREET



TRAVEL TO THE CRIME SCENE.

You are at the Central Police Station ①. If you open your notebook to the Locations page, you find 6 West Second Street already selected. Exit the station and enter the Buick Super patrol car parked out front (blue vehicle icon on mini-map). Follow the yellow blip on the map ② to the crime scene. Bekowsky talks about the Black Dahlia along the way.

APPREHEND THE FLEEING SUSPECT.

When you arrive at the crime scene, a green Kaiser Frazer tears out of the driveway and makes an escape. Chase the vehicle as it heads north on 2nd Street. The vehicle veers left onto Beverly Blvd. and takes the first right onto Belmont Ave. Drive into the rear end of the vehicle every chance you get, or force it to run into vehicles or other objects to stop it. Once the vehicle stops, apprehend the rattled driver.



QUESTION CLIFF HARRISON.

When you catch the suspect, Cliff Harrison becomes a new P.O.I. When you accuse him of grand theft auto, he produces a receipt and claims he actually purchased the vehicle in question. The **Receipt** becomes a new clue and Coombs Automotive Co. is set as a new Location in your notebook.



Key Clue Checklist: Cliff Harrison

✓ Receipt

INTERVIEW: CLIFF HARRISON

TOPIC: VEHICLE REPORTED AS STOLEN



Cole asks Cliff to confirm that he purchased the vehicle from Coombs Automotive Company. Cliff confirms the statement while looking you straight in the eye. Albeit a little nervous looking, the boy is telling the truth.

CORRECT ASSESSMENT: TRUTH

Select Truth and Cliff produces the ownership papers. Harrison's ownership papers are added to your list of clues.



TOPIC: MOTIVE FOR FLIGHT

Cole wonders why he tried to run from the cops and asks if he has a criminal record. Harrison denies having any police record but this time he blinks quickly swallows and looks from side to

side. You have no immediate proof that he may have a record so it would be wise to select Doubt.

CORRECT ASSESSMENT: DOUBT

Cole raises his voice and threatens no leniency. Cliff quickly cracks and admits he ran because he has a little bit of marijuana in the glove compartment.

TOPIC: VEHICLE PURCHASE DETAILS

Phelps asks Cliff for the name of the person he dealt with at Coombs Automotive. He responds, "The owner, Richard Coombs." Richard Coombs becomes your new P.O.I. He finishes his statement with the same look as the first. He's telling the truth.



CORRECT ASSESSMENT: TRUTH

Select Truth, and Cliff offers up additional information. The owner kept a copy of the ownership papers for his records. With that done, Cole arrests Cliff for GTA and will hold him until he can be cleared of the charge using the information just gathered.

Key Clue Checklist:
Cliff Harrison Continued

✓ Harrison's ownership papers

DRIVE TO COOMBS AUTOMOTIVE CO.

Follow the yellow blip on the mini-map to Coombs Automotive ③ on 5th Street. Along the way, Phelps tells Bekowsky that he believes the kid was telling the truth. The rest of the conversation deals with their different definitions of communism.



LOCATION:
COOMBS AUTOMOTIVE CO.

When you arrive at Coombs Automotive, the owner Richard Coombs quickly notices the detectives and introduces himself. Cole asks him if he can confirm that Cliff Harrison purchased a car from his establishment. After joking around a bit, he leads you into his office to show you the bill of sale.

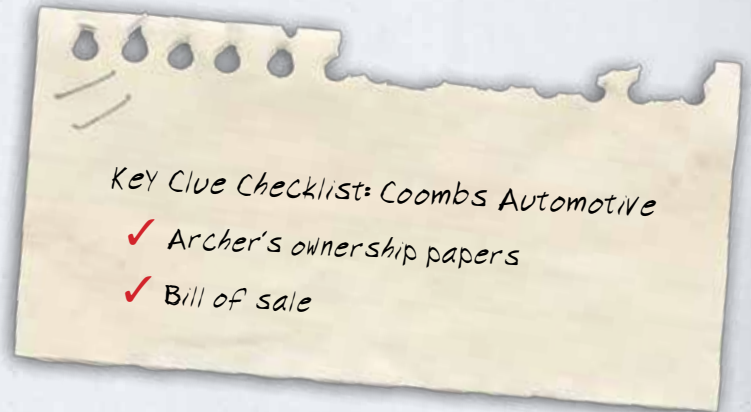
INVESTIGATE RICHARD COOMBS' OFFICE.

Sit down in front of Richard's desk. As you do, he places a pink slip and a receipt down in front of you. Pick up the pink slip to obtain the **Archer's ownership papers** clue. "146 North Fremont Avenue" is added to your Locations in the notebook and a new objective is obtained: Investigate Jean Archer's Address. Jean Archer becomes a new P.O.I.



Investigate the pink slip further by flipping the paper over to see the backside. When you scroll down to the bottom of the slip "Marquee Printing Co." becomes a new Location, and the objective "Trace Address for Marquee Printing" is given.

Put the pink slip down and pick up the receipt on the right. This is the Bill of sale. The **Bill of sale** clue is added to your notebook when you investigate this detail.



INTERVIEW: RICHARD COOMBS

TOPIC: DETAILS OF TRANSACTION

Cole asks Richard how he came to buy the car. He says Jean Archer just wandered in off the street. He looks Cole straight in the eyes without any sign of deception.

CORRECT ASSESSMENT: TRUTH

Cole asks if there was anything unusual about the car. Coombs responds "Not really my usual type of vehicle—the price was certainly right though." He paid with a check, but the girl wanted it made out to cash but he insisted. **Check** becomes a new clue.

TOPIC: DESCRIPTION OF SUSPECT

Cole asks Richard to describe Jean Archer. He answers, "Brunette. Maybe 25 or 26?" "A little on the plump side, but not bone ugly." Richard has no reason to lie about her appearance.

CORRECT ASSESSMENT: TRUTH

Cole asks him his impression of her. Richard says, "Kind of harried and harassed." "In a hurry to go somewhere, but no place to go." This updates Jean Archer's P.O.I.

TOPIC: ASSOCIATION WITH MARQUEE

Cole asks if he knows anything about the company that prints the pink slips. Richard denies knowing anything about that.



CORRECT ASSESSMENT: TRUTH

Coombs adds that Marquee does all of the government red tape, as well as printing the pink slips, and then tells you where you can find them. "Investigate Marquee Printing" becomes a new objective.

TOPIC: CHECK PAYMENT DETAILS

Phelps asks Richard when he actually handed over the check to Jean Archer, to which he responds,

"Close of play on Friday." At this question, he shifts his eyes and folds his arms. You have no evidence to prove he's lying.



CORRECT ASSESSMENT: DOUBT

Doubt Richard, and Cole will ask Richard why he didn't pay in cash, suggesting he knew the car was dirty. Coombs said he had an idea it was, but when people are in a hurry for money, always pay by check. This gives you a couple days to back out.

TOPIC: SUSPICIOUS TRANSACTION

Phelps asks Richard Coombs if this transaction was all above board. Coombs says, "Yes, of course it was." He gives you the same look he did the last time you doubted him.

CORRECT ASSESSMENT: DOUBT

Cole presses, "Did this look legitimate to you, Coombs?" Coombs responds, "...you don't look a gift horse in the mouth."



Key Clue Checklist:
Coombs Automotive Continued

✓ Check

USE THE GAMEWELL.

As you leave Coombs's office, notice the blue gamewell icon that has blipped on the mini-map near your parked squad car. Use the phone to put an APB on Jean Archer and to check for messages.

While on the gamewell, a message is received that James Belasco is being held at Central Station on suspicion of GTA, and that it's a possible link to your Harrison case. He waits at Central for our interrogation.

This adds the new objective "Interrogate James Belasco" and adds the Central Police Station as a new Location, as well as adding James Belasco as a new P.O.I.

Before visiting Central Station to interview Belasco it's a good idea to visit 146 North Fremont Avenue/Jean Archer's Address ⑦ to gain more information on the car theft ring, as well as the new 'Fake Address' clue.

**LOCATION:
CENTRAL POLICE STATION.**

Select Central as your Location and follow the yellow blip back to the police station ①. When you enter the station, the watch commander at the main desk tells you Belasco is prepped and ready in interview 2. Proceed forward and turn left down the hallway. Turn right shortly thereafter to find interview 2 to the left of a short dead-end hallway. A guard stands outside the closed door.



QUESTION JAMES BELASCO.

You find James Belasco sitting behind the table as you enter interview 2. As soon as you sit down, Belasco adamantly claims that he is the owner of the vehicle and hands you the proof: **Belasco's ownership papers**. This becomes your latest clue. After inspection, you tell him the paper may be real but the car isn't his. The pink slip is a forgery.

Key Clue Checklist: Central Police Station

✓ Belasco's ownership papers

INTERVIEW: JAMES BELASCO

TOPIC: STOLEN AUTO COURIER

Cole asks James where he was taking the vehicle. He totally disrespects you and tells you that you'll get nothing from him. He squints and smirks at you. Knowing Cole, it's a safe bet to doubt that this is true.



CORRECT ASSESSMENT: DOUBT

Choose Doubt, and Cole begins with the insults and ends with the threats of doing a decade in the slammer. Belasco asks for a deal. Bekowsky tells him that depends on the value of the information he has. James says his job is to drive the cars out of state...Nevada, Arizona, sometimes New Mexico. This adds **Auto theft racket** as a clue, as well as **Stolen auto courier**.



TOPIC:
ASSOCIATION WITH ARCHER

Cole asks James if he recognizes the name "Jean Archer." He denies knowing her. He swallows, looks to the side and squirms.

CORRECT ASSESSMENT: LIE

EVIDENCE: ARCHER'S OWNERSHIP PAPERS

Use Archer's ownership papers to back up your lie accusation. With that, Phelps points out that both he and Archer have the same address printed on your pink slips. "She's a mule for these stolen vehicles...same as you," says Cole. James confesses that he knows her and that she's the stupidest broad he ever met.



TOPIC: AUTO THEFT RACKET

Phelps asks Belasco what happens to the cars once they cross over state lines. He replies, "I don't know. I just deliver them."

CORRECT ASSESSMENT: DOUBT

Cole threatens James with jail time with the rumor leaked to the cell that he's a child molester. This shakes up the suspect and he quickly spills the beans. The cars are sold in Chicago or back east. Sometimes he brings back cars coming the other way.

TOPIC: STOLEN VEHICLES WAREHOUSED

Cole asks James where he picks up the cars. "Warehouses in East Downtown," he replies.

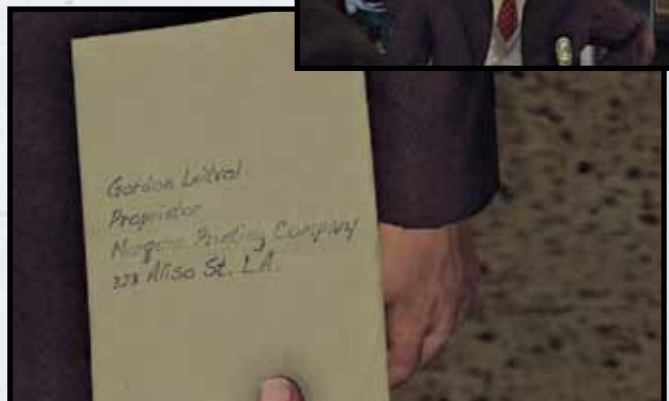
CORRECT ASSESSMENT: DOUBT

Doubt the answer, and Cole pushes for an address. Belasco says it's a place on Industrial Street. "Industrial Street (?)" becomes a new location. You'll have to call it in to get the exact address.

RAY PINKER CONVERSATION

As you exit the interrogation room, Ray Pinker from Technical Services stops you in the hallway. He informs you that the pink slips are all real. Marquee Printing Company is the only company in CA that prints them and they confirm the numbers are legit. He hands you a sheet of paper with the contact name and address to the printers. **Pink slips** and the **Note from Ray Pinker** become new clues, and "Gordon Leitvol" becomes the latest P.O.I.

As you exit the station, the watch commander yells "Your GTA suspect, Jean Archer, was spotted by a patrolman." "Western Union Office," becomes a new Location and "Apprehend Jean Archer" becomes your latest objective.



Key Clue Checklist: Central Police Station

- ✓ Auto theft racket
- ✓ Stolen auto courier
- ✓ Pink slips
- ✓ Note from Ray Pinker

RACE TO THE WESTERN UNION OFFICE

You have 45 seconds to reach the Western Union Office ④ a block south from the station before you miss an opportunity to interview Jean Archer. If you are late, you will not find Jean there.



INTERVIEW: JEAN ARCHER

TOPIC: *STOLEN KAISER FRAZER*

Cole tells Jean that the car she sold to Coombs was stolen. She replies, "I handed over all the right paperwork when I sold it."

CORRECT ASSESSMENT: *DOUBT*

Choose the correct response, "Doubt," and Cole accuses her of blowing open the entire operation because she was dumb enough to try to sell one. He asks her, "What do you think they're going to do to you?" She claims that she was just doing what they do. They only pay her 50 bucks to drive the car.

TOPIC: *ASSOCIATION WITH BELASCO*

Cole asks Jean how long she and Belasco have been delivering vehicles. In her response, she claims not to know James Belasco, using his full name even though you never said his first name. She looks you directly in the eye, but she looks nervous and swallows and licks her lips.

CORRECT ASSESSMENT: *LIE*

EVIDENCE: *BELASCO'S OWNERSHIP PAPERS*

Choose "Lie," and Cole states that he never used Belasco's first name. She sticks with her lie until you choose the clue: Belasco's ownership papers. With that, you point out that they both share the same address on both pink slips. She confesses that the slips are real but the addresses are always vacant lots. While explaining this, she mentions the name "Bigelow," which is added as a new P.O.I. A new clue is earned: **Known associates of Archer.**



LOCATION: WESTERN UNION OFFICE

When you arrive at the Western Union, you catch Jean Archer at a check-cashing window arguing with the teller. When she turns around and sees you and your partner, she remains calm and plays it very cool, asking you to give a girl a break.



TOPIC: *STOLEN AUTO COURIER*

Cole demands Jean to tell him where she picked up the car, but she claims she can't remember. She gives you a look similar to the one you doubted before.

CORRECT ASSESSMENT: *DOUBT*

Cole returns, "I'll have reporters down here and shove your picture in all the papers." "You'll have nowhere to run." She breaks. She picks up the cars from Bigelow at 58 Industrial Street. "Investigate 58 Industrial Street" becomes a new objective. We suggest setting this as your next destination.

Key Clue Checklist: Western Union Office

- ✓ Known associates of Archer.



DRIVE TO 58 INDUSTRIAL STREET

Exit Western Union and enter your cruiser. Set your destination for 58 Industrial Street ⑤. Along the way, Bekowsky jokes with Cole about Jean's feminine charms not working on the impenetrable Cole Phelps. Cole stresses that he is married, and when pressed he admits he has a weakness for blondes.

LOCATION: 58 INDUSTRIAL STREET WAREHOUSE

When you arrive at the warehouse on Industrial Street, Phelps and Bekowsky move toward an entrance with guns drawn. You consider waiting for backup, but Bekowsky strokes your war-hero ego and persuades you to move in without support...or fear. You cover the nearby entrance while he goes to the rear.

You gain control of Cole as he covers next to an open door looking into the warehouse. You announce yourself and warn the employees that they are to come downtown with you. Three red blips appear on the mini-map inside the warehouse.

Wait a few moments at the door, and a gunman in the back of the room, behind an office window, shows himself to fire a few rounds. This is your first target. Take him out and then move cautiously into the warehouse, using the shelves and other objects on the right for cover from the remaining gunmen's attacks.



Select one target at a time, and try to keep your exposure to others down as you pick a target to shoot. Four more red blips appear on the mini-map as you work your way deeper into the warehouse. You can find some explosive containers around the room—shoot them to help take out those in cover nearby.



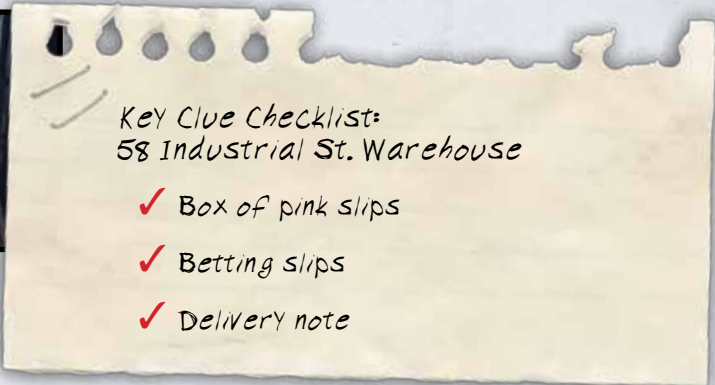
Make your way to the back of the room and take out all targets, leaving the single target on the second

floor for last. Climb the stairs in the back-right corner, and join Bekowsky in a gunfight with the remaining two targets at the end of the second-floor balcony. After defeating the final two targets appearing on the mini-map, enter the room at the end of the balcony to find Bigelow with his hands up.

INVESTIGATE THE CRIME SCENE.

Begin searching the office while Bekowsky keeps an eye on Bigelow. Your goal is to find paper, records—any kind of bankable evidence. Find a box of pink slips on the desk behind Bigelow. This adds **Box of pink slips** to your clue list.

Search the narrow wooden table beside Bekowsky. Here you find a couple items. On the right are **Betting slips** (new clue), while on the left is a **Delivery note** (another new clue) with Gordon Leitvol appearing as the name of the carrier and Stephen Bigelow as the destination of the delivery. You automatically approach Steven Bigelow once you find all three of these clues.



You tell Bigelow that you've got a trail of pink slips and stolen cars that lead right to his door. You don't believe that Bigelow is the man in charge. Bigelow gives up nothing before the interrogation.

INTERVIEW: STEVEN BIGELOW

TOPIC: PINK SLIP SUPPLY

Cole tells Bigelow that they know about Marquee Printing and that he can make things easier if he just gives up the man inside. Steven Bigelow claims he only has the pink slips so he can resell the vehicles after he repairs them. Then he looks at you like he smells something funny.



CORRECT ASSESSMENT: DOUBT

Choose "Doubt," and Cole ignores this and threatens Bigelow's life to get a straight answer. Bigelow fingers Leitvol—the guy who runs Marquee—he's the big shot with a gambling problem. This adds **Gambling debts** to your clue list.

The scene ends outside, Bigelow being thrown in the paddy wagon and driven off to jail. A new objective is given: "Apprehend Gordon Leitvol."



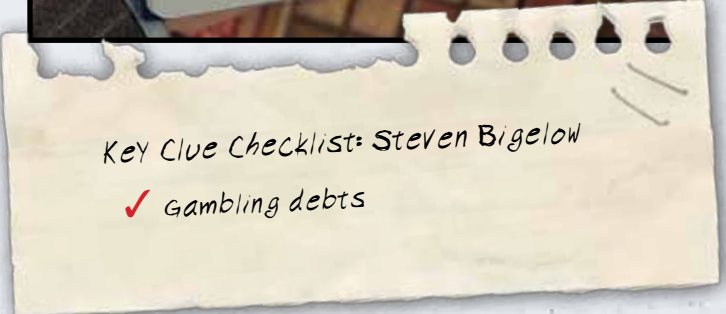
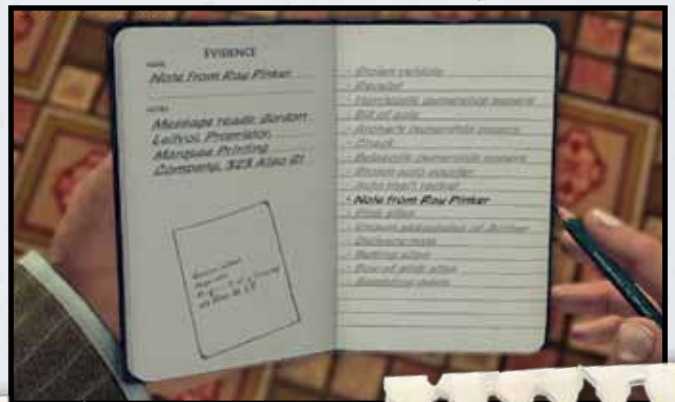
TOPIC: ASSOCIATION WITH LEITVOL

Cole asks for more information about Leitvol. Bigelow points to the floor outside the office and says, "He's one of the (dead) guys lying over there." He finishes his

sentence and begins squinting and swaying back and fourth. It's a lie.

CORRECT ASSESSMENT: LIE EVIDENCE: NOTE FROM RAY PINKER

Choose "Lie," and then choose the "Note from Ray Pinker" clue to back up your accusation. You proudly share your knowledge that Gordon Leitvol is the owner of Marquee Printing and that he's losing big at the track. Bigelow admits that Leitvol is in hock over twenty grand and his government contracts are at risk if the Feds get involved.



DRIVE TO MARQUEE PRINTING COMPANY

When you enter Marquee Printing Company **6**, Cole questions Gordon Leitvol about their printing of the California vehicle titles. Gordon claims that he has a government contract to print pink slips. Good answer. Cole asks if any equipment or goods have been stolen because they're running against stolen cars with legitimate paperwork. Gordon suggests maybe forgery is the cause.



INTERVIEW: GORDON LEITVOL

TOPIC: DELIVERIES TO INDUSTRIAL STREET

Cole tells Gordon that they found a box of pink slips in a warehouse full of hot cars. There is proof that Leitvol signed for them. Leitvol simply explains that he signs all orders and deliveries and that Cole needs to dig deeper than that.

CORRECT ASSESSMENT: LIE

EVIDENCE: BETTING SLIPS

Select "Betting slips" to back up your accusation. Cole tells Gordon that they know about the debts. With that, Gordon begins to sing. He says he'll name names just to keep this story out of the papers. Cole tells him to just shut up while he makes the arrest on grounds of conspiracy and fraud.

Afterward, watch the cutscene as Captain Gordon Leary commends you on the job as he reads the flattering story in the paper.

OTHER SCENARIOS

Following are the correct responses to other questions you could ask, depending on which clues you've uncovered thus far.

TOPIC: KNOWLEDGE OF THEFT RACKET

Cole tells Gordon that they are working on a couple auto theft cases and asks if he knows anything about a car theft ring. Gordon flat out denies any knowledge of such things. His weird smile may not be enough to give him away, but all the evidence that points his way is enough to doubt his answer.

CORRECT ASSESSMENT: DOUBT

Cole points out the pink slips that were printed at Gordon's company and threatens to bring the entire department down on him. Gordon tries to explain that away by comparing it to a similar situation that happened a couple years ago. A number of used car lots were selling blank documents to a criminal organization.

TOPIC: COOMBS AUTO DELIVERIES

Cole asks Leitvol for a delivery ledger to crosscheck against the Coombs Automotive Emporium. Gordon refuses to produce this ledger.

CORRECT ASSESSMENT: DOUBT

Choose "Doubt," and Cole demands the ledger. Gordon produces the ledger and the interview temporarily ends. Head to the counter where the ledger is laid. Open the ledger and turn to the last page. Point to and select "S. Bigelow" from Jan 4, 1947, ordering two boxes to 58 Industrial Street, signed by Bigelow. This creates "S. Bigelow" as a P.O.I. and gives you the objective to Investigate 58 Industrial Street, which you should have done already. Finally, **Delivery ledger** becomes your latest clue. Return to the questioning.

TOPIC: PINK SLIP SUPPLY

Cole asks Gordon if the names "Cliff Harrison" and "James Belasco" mean anything to him. Gordon replies, "They do not."

CORRECT ASSESSMENT: DOUBT

Choose "Doubt," and Cole asks Gordon to confirm that Harrison bought his car from Coombs, reiterating that the pink slips look good and point to here. Gordon claims that Coombs has been involved in stolen documents in the past.

THE NAKED CITY



This is a vice squad case originating in LAPD's Hollywood Division, and your partner is Roy Earle. Lieutenant Archibald Colmyer explains the latest case.

There was a death at an apartment at 5810 Mirada Avenue. Carruthers is at the scene of the crime and has a theory: He believes the woman was murdered with an Army surplus morphine syrette.

Key Clue Checklist: Station Briefing

✓ Morphine

Objectives

- Investigate Julia Randall's Apartment
- Interview the maid, Virginia Reynolds
- Drive to Dr. Stoneman's
- Interview Dr. Stoneman
- Investigate D'Assine
- Interview store owner
- Interview Heather Swanson
- Use Gamewell
- Talk to Mal at Hollywood Receiving Hospital
- Interview Henry Arnett at Hollywood Police Station
- Tail Henry Arnett
- Assist Patrolman Wallis on the Hollywood 9th Beat
- Use Gamewell
- Return to Hollywood Station
- Inspect burglary list from Watch Commander
- Interrogate Mrs. Evestrom
- Apprehend suspect fleeing from Arnett's apt.
- Investigate Arnett's apartment
- Interrogate Henry Arnett
- Return to Stoneman's practice
- Apprehend Wilson Reade at Willy's apartment

CASE REPORT

TOTAL NUMBER OF KEY CLUES	16
TOTAL NUMBER OF INTERVIEW QUESTIONS	16

Fail Conditions

- Phelps dies.
- You are spotted.
- Lose Reade.

Prerequisites:

- ✓ DLC Downloaded

LOCATION: HOLLYWOOD POLICE DEPARTMENT

INVESTIGATE CRIME SCENE

After receiving your orders at the Hollywood station, exit the building and enter Roy's cruiser in the side parking lot. The crime scene is already selected as your location. Drive or be driven to the crime scene.



LOCATION: JULIA RANDALL'S APARTMENT

INVESTIGATE THE CRIME SCENE

The uniformed police officer at the entrance of the crime scene ② directs you to apartment six in the back. Head inside and take the stairs at the end of the hallway to the second floor. Enter the open room at the end of the second-floor hallway.

Bekowsky, who just made Homicide, is there to greet you. Bekowsky identifies the victim as a 26-year-old fashion model. She was found in the tub by a cleaning lady, Mrs. Reynolds. Mal Carruthers is sure that it's murder.

When you enter the living room to begin the investigation, you are given Mrs. Reynolds as a P.O.I. New clue: **Possible suicide.**



INVESTIGATE THE LIVING AREA

Approach the pictures to the right of the record player. Pick up all three photographs to receive a Location Update for Julia's Apartment and the clue: **Modeling job**. To find all of the evidence in the apartment, be sure to inspect all of the photos. Pick up the middle picture and investigate it further to flip it over. Cole removes the back to find a written message: "D'Assine, 6582 Hollywood Blvd. I'm working Tuesday, 11-4pm... Come keep me company? Ask for Ms. Randall. XXX Julia." This unlocks the new objective: Investigate D'Assine.

INVESTIGATE THE BATHROOM

In the bathroom you find Carruthers over the body. Mal says, if the victim was alive when she entered the tub, then there would be water in her lungs. There are no signs of drowning here. When control returns to you, investigate the body of Julia Randall. Move her head to the side to reveal bruising on her neck, then investigate the left arm. Look closely, as a ring is located on her ring finger. **Black sapphire ring** becomes your latest clue.



Next, look closely at her right hand and arm. Notice the bruising on the forearms. Cole identifies them as bite marks. Carruthers adds that the eyes are a classic sign of morphine and the bruises tell their own story. He believes one man held her while a second man injected her with the morphine and then tried to make it look like a drowning. The clue, **Two suspects** is added to your notebook.

INVESTIGATE THE BEDROOM

The next room down the hall past the bathroom is a bedroom. Find a **Men's smoking jacket** hanging on the edge of a screen. This becomes a new clue. Investigate the drugs spilled on the floor before the foot of the bed. Cole identifies them as barbiturates but they aren't added as clues. Pick up the little, round container on the nightstand to find something solid: **Sleeping pills**. Make sure to investigate the case more closely to find a secret stash: a **Benzedrine prescription**. The doctor's name is on the prescription. "Check Dr. Stoneman's Practice" becomes a new objective, and Dr. Stoneman becomes a new P.O.I.

SPEAK WITH THE MAID.

After you collect all the evidence in the apartment, approach the maid sitting at the table in the apartment's living area. Before you begin, Virginia informs you that

Julia doesn't have any family in town. She mentions Mr. Henderson may be able to help with her personal affairs. Mr. Henderson becomes a new P.O.I.



Key Clue Checklist: Julia Randall's Apartment

- ✓ Possible suicide
- ✓ Modeling job
- ✓ Black sapphire
- ✓ Two suspects
- ✓ Men's smoking jacket
- ✓ Sleeping pills
- ✓ Benzedrine prescription

INTERVIEW: VIRGINIA REYNOLDSON

TOPIC: VICTIM'S STATE OF MIND

Cole asks if Miss Randall was depressed about something. Reynoldson responds that she was no more depressed than normal, yet she looks as if she is lying.



CORRECT ASSESSMENT: LIE
EVIDENCE: SLEEPING PILLS

Cole can't understand why the maid is hiding things. Select the "Sleeping pills" to prove your point. The maid now realizes you found her pillbox. She adds that she lived like a princess or movie star and can't understand how a model can get paid so well to allow her to live like she did.

TOPIC: VICTIM'S PERSONAL LIFE



Phelps asks the maid if Julia had many friends over. The maid says that she only comes twice a week, so she wouldn't know. After she says this, she looks away, avoiding eye contact altogether. She's lying.

CORRECT ASSESSMENT: LIE
EVIDENCE: MEN'S SMOKING JACKET

Cole believes the maid is lying, but she claims that you can't prove it. Select the "men's smoking jacket" out of your list of clues. The maid admits that the jacket belongs to Mr. Henderson. She adds that this man seemed very much in love with her. This adds **Housekeeper's statement** to your list of clues.

TOPIC: RELATIONSHIP WITH VICTIM

Cole asks the maid what it was like working for Miss Randall. She responds that everything was perfectly fine, but she looks around the room and seems slightly nervous.



CORRECT ASSESSMENT: DOUBT

Cole presses the maid a little more strongly and she admits that Julia was very high strung. "She wanted it all and she wanted it damn quick," she says.

DRIVE TO DR. STONEMAN'S PRACTICE.

On your way out of the apartment, you tell Stefan and Rusty that you'll have a look around outside and then follow up on the new leads. You ask them to follow up on the smoking jacket. Head downstairs and find the clue, **Morphine syrette**, inside the very small trashcan on the right, just before the exit. Select Dr. Stoneman's ③ as your next destination.



Key Clue Checklist:
Post-Apartment Investigation

- ✓ Housekeeper's statement
- ✓ Morphine syrette

LOCATION: DR. STONEMAN'S PRACTICE.

When you enter the doc's practice ③, check the floor directory on the right wall to figure out which room is Dr. Stoneman's. You find him on the fifth floor in room 505. Take the trusty elevator; it only stops on 5. Another directory appears on a nearby wall as you exit the elevator. It confirms the direction to Stoneman's office.



Enter the last office on the left and speak to the secretary behind the reception desk. Roy announces the arrival and the secretary relays the message to her boss over intercom.

SPEAK TO DR. STONEMAN

Cole tells the doc that he's been investigating the death of his patient, Julia Randall. The doctor agrees to talk as long as it doesn't compromise doctor-patient privilege.



INTERVIEW: DR. STONEMAN

TOPIC: RELATIONSHIP WITH VICTIM

Cole asks the doctor how he knows Miss Randall. He responds, "barely at all." She's only been a patient of his for around six months. He looks around the room and swallows nervously.



CORRECT ASSESSMENT: LIE

EVIDENCE: BENZEDRINE PRESCRIPTION

Cole accuses the doctor of lying, because he knows that she's been a patient of his for nearly a year and he can prove it. Select "Benzedrine prescription" to back up your claim. Cole follows up with, "Your prescriptions contradict you, Doctor." The doctor admits that she was jumped up on Benzedrine by day and knocked down by sleeping pills at night. He adds that it is not illegal and that many use it for weight loss.

TOPIC: ADDITIONAL MEDICATIONS



Cole asks the doctor to explain the Benzedrine prescription. The doctor explains that it was for her weight control. He looks out the corners of his eyes and fidgets.

CORRECT ASSESSMENT: DOUBT

Cole questions the doctor about Benzedrine's addictive side effect. The doctor says he warned her about that. It's apparent that Stoneman knew Julia pretty well.

DRIVE TO D'ASSINE

After interrogating Dr. Stoneman, Cole decides it's time to head to D'Assine, the dress store ④. Exit the building via the elevator to reach the first floor. Enter



Roy's convertible, select D'Assine as your Location, and follow the yellow blip to the dress store.

LOCATION: D'ASSINE DRESS STORE

Enter the dress store and speak with the lady at the desk to the left. This adds a new P.O.I. to your notebook—Dress Store Owner. You explain to the owner that you'd like to ask her some questions about Julia Randall. The owner says that she had to let her go. Just before your interrogation, you tell the owner that Julia was found dead this morning.



INTERVIEW: DRESS STORE OWNER

TOPIC: VICTIM'S EMPLOYMENT HISTORY

Cole asks the owner how long Julia worked as a model. The owner says that Julia used to work in New York before coming here. She looks you straight in the eye. No flinching.

CORRECT ASSESSMENT: TRUTH



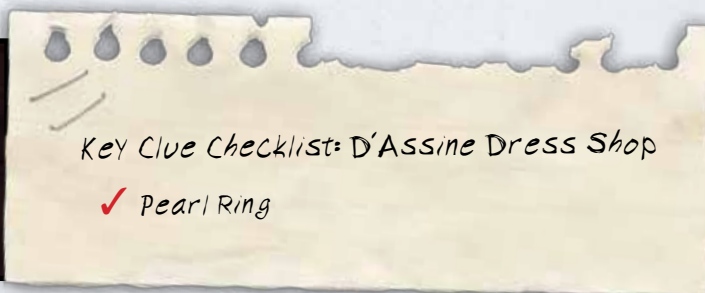
Next, Cole asks why she let Miss Randall go. The owner says because she was so pretty that the husbands that shopped with their wives would pay more attention to Julia than their wives. That didn't go over very well with her.

When asked about friends, the owner tells Cole about Julia's friend, Heather Swanson. This adds "Heather Swanson" to your list of P.O.I.'s. She too is an employee at the dress shop, so Cole asks the owner not to mention Julia's death.

SPEAK WITH HEATHER SWANSON

The shop owner introduces you to Heather Swanson, Julia's friend. She says that Julia helped her get her the job there. Heather begins to worry that Julia is in some kind of trouble. Cole notices Heather's engagement ring on her finger. She says that Henry gave it to

her. Cole inspects the pearl ring and notices that it is probably very expensive. The **Pearl Ring** is added to the list of clues.



INTERVIEW: HEATHER SWANSON

TOPIC: RELATIONSHIP WITH VICTIM

Cole asks Heather how she met Julia. She responds that they met through her fiancé, Henry Arnett. Henry Arnett becomes a new P.O.I.



CORRECT ASSESSMENT: TRUTH

Cole asks Heather for more information on Henry. She goes on to tell Cole how he has a fashion business and that he and Julia have been friends for years.

TOPIC: INFORMED OF "MR. HENDERSON"

Cole asks Heather if Miss Randall and Mr. Henderson are engaged. She looks puzzled and asks, "Who's he?"

CORRECT ASSESSMENT: TRUTH

Cole mentions the sapphire engagement ring she was wearing. Someone must have given it to her. Heather says that Julia never mentioned it to her. After the interrogation, Cole asks that her fiancé come to visit the Hollywood Police Station and then tells Heather that Julia was found dead. Heather takes the news badly.



USE THE GAMEWELL

Head outside the dress shop and use the nearby Gamewell to get an update on the crime scene reports. The operator connects Cole directly with Mal, the coroner. Mal requests a meeting with you at the receiving hospital. "Hollywood Receiving Hospital" becomes a new Location, and "Investigate Hollywood Morgue" becomes a new objective.

DRIVE TO HOLLYWOOD RECEIVING HOSPITAL

Set Hollywood Receiving Hospital as your Location. Along the way, Roy commends you on how you approached the interrogations in the dress shop and not telling Heather that her friend was dead until you were nearly out the door.

LOCATION: HOLLYWOOD RECEIVING HOSPITAL

Enter the hospital ① beside the Hollywood Police Station and speak to the receiving nurse at the main desk. She tells you that Mal is waiting for you in the examination room. Head down the hallway to the right from the administration desk. Enter the first open room on the left to find the morgue.

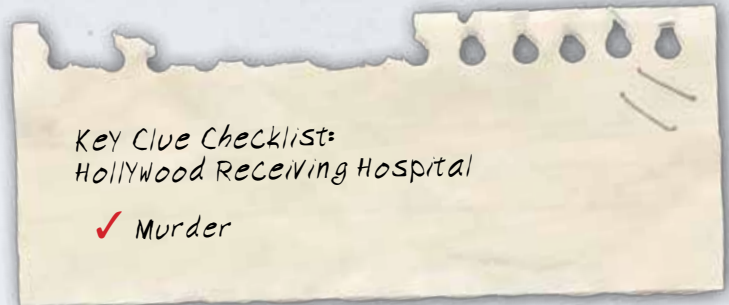
TALK TO MAL

In the morgue, Mal tells you the bruising confirms two sets of hands. So we have two killers. Death was caused by heart failure due to an overdose of morphine. Everyone agrees that it was murder. **Murder** becomes your latest clue. Mal shows you to Jimmy Leblanc's body on the second gurney. Mal says his head was smashed in with a two-by-four. "Jimmy Leblanc" becomes a new P.O.I. Mal also found two syrettes in his



jacket pocket. He had no sign of morphine in his blood. He died an hour or two after Randall. Leblanc may very well be one of the killers.

You can inspect both bodies somewhat closely, but the most important thing to do is pick up the harmonica from the right edge of the counter near the sinks. Mal said all Leblanc was carrying was the harmonica, the morphine, and an empty wallet. Picking up the harmonica triggers a cinematic where Mal takes a message for Cole over the office phone. Henry Arnett is in Interview Two waiting to be interrogated. "Hollywood Police Station" is your new Location, and "Interview Henry Arnett" is your new objective.



LOCATION: HOLLYWOOD POLICE STATION

Exit the hospital and cross the parking lot to enter the Hollywood Police Station. Speak to the watch commander, and he lets you know Arnett is in Interview Two. This is the first room to the right of the reception desk.

INTERVIEW: HENRY ARNETT

TOPIC: RELATIONSHIP WITH VICTIM

Cole asks Arnett how he knows the victim, Julia Randall. Henry says he's in the clothing business and Julia occasionally modeled for him. Despite looking straight at Phelps, Arnett swallows and moves his jaw nervously.

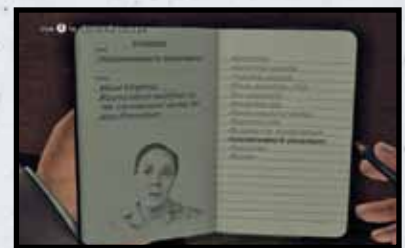


CORRECT ASSESSMENT: DOUBT

He denies having a relationship with her, as he is engaged to be married. But when pressed and assured that his fiancée wouldn't hear of this, he admits that he had relations with Julia.

TOPIC: INFORMED OF "MR. HENDERSON"

Phelps says that Miss Randall's landlady said she was seeing an older man. Henry says he wasn't privy to all the details of Julia's private life. Now he looks even more nervous than the last time you doubted his statement.



CORRECT ASSESSMENT: LIE

EVIDENCE: HOUSEKEEPER'S STATEMENT

Cole expresses how he hates when people lie to him. You tell him she was seeing a man named Henderson. Henry admits knowing the last name but not the first. Select "Housekeeper's statement" to prove he's lying.



Julia told the maid that he lived in San Francisco. Henry admits that Julia wanted money and thought she could get some from that guy. You both assume that her engagement ring was from Henderson.

TOPIC: BURGLARY SUSPECT LEBLANC

Phelps asks Henry if he's heard of Jimmy Leblanc. Henry plays dumb but looks like he's lying again.

CORRECT ASSESSMENT: DOUBT

Choose "Doubt," and Cole asks Henry if he would have any reason not to believe that Leblanc was involved in Julia Randall's murder. Henry admits that if this guy is a criminal, he might have been involved. But Henry sticks to his guns and says that he has not heard of Leblanc.

After the interview, Cole tells Henry that he understands that his field of work is in fashion. Henry hands him a business card: Director of Arnett Clothing Emporium. Henry tells a story that begins with him in the Corps. This sparks Cole's curiosity, as he too was in the Marines. Henry continues his story, giving details of service. Cole is doubtful about the accuracy of his military service story and ends the interview. As Henry leaves, Cole tells Roy that he let that story slide because they are about to tail Henry.



Cole hands Henry's business card to the watch commander at the reception desk. He asks that the card be passed on to Bekowsky to check out the place and to go through Henry Arnett's records. While there, Cole also requests R&I to run the records on Jimmy Leblanc and find out who was his last arresting officer.

TAIL HENRY ARNETT

When the Police Station exit cinematic ends, you find yourself with Roy in his cruiser at the beginning of the Arnett pursuit. Tail the suspect from a safe distance. Arnett's vehicle appears as a red car blip on the mini-map. Follow the yellow route on our map to where Henry stops on Santa Monica Blvd. ⑤, between Bronson and Van Ness Ave. Henry darts out of his vehicle and into a nearby "Furniture and Loan" store. The guy needs money, and fast.

LOCATION: SANTA MONICA BLVD. AT BRONSON & VAN NESS

FOLLOW HENRY ON FOOT

Exit the vehicle and begin following Henry on foot as he heads east on the Santa Monica Blvd. sidewalk. "Pawn Shop" becomes a new Location, but now's not the time to check it out. Use the corners of buildings, benches, and signs to go incognito so Henry does not see you when he looks back.

Henry crosses the street at Van Ness and enters Ao-Kuewa Travel Co ⑥. Sneak up to the agency, covering beside the nearby metal gate. When you get close enough, a cinematic shows Henry entering and buying a one-way ticket to Mexico City. When Henry leaves, Cole enters and questions the agent who sold Henry the ticket. Cole gets the journey information and tells the man not to mention that he stopped by to ask questions.



Cole meets Roy outside. Roy hands Cole a new clue:

Fabergé cigarette case. The Train ticket clue from the travel agency is also given at this time. "Ao-Kuewa Travel Agency" becomes a new Location in your notebook.



The pawnbroker wasn't happy that he had to turn over the Fabergé cigarette case, as he priced it at ten thousand dollars. After inspecting the cigarette case, use a Gamewell, or Cole and Roy will get a call from R&I over the car radio. R&I reports the last arresting officer for DOA Jimmy Leblanc was Patrolman Fred Wallis. He's working a shift on Hollywood ninth beat, Sunset Boulevard between Gordon and Wilcox.

DRIVE TO HOLLYWOOD NINTH BEAT

"Hollywood Ninth Beat" becomes your new Location, and "Meet with Patrolman Wallis" is your new objective. Drive to the corner of Sunset and Gordon St. 9 to trigger a cinematic where Patrolman Wallis is seen chasing two crooks on foot down a city sidewalk.

LOCATION: HOLLYWOOD NINTH BEAT ASSIST PATROLMAN WALLIS

Follow the patrolman or Roy, as they part ways at the first alley you reach, running south on Gordon St. Both lawmen are running to the same location: a construction site 8 behind a tall chain-link fence. Proceed through the fence opening and take cover behind the large stack of 4x4's.

Four enemies appear in the building frame area, all taking cover behind various building supplies. Shoot the closest two enemies behind the plywood entrance to the building's framework. Move up to this opening to hunt down the remaining targets. Using cover, work your way deeper into the



battleground, taking out enemies when it's safe to do so.

When all the enemies are dead, Patrolman Wallis

tells you that these guys just knocked over a drug store. Cole takes this opportunity to question Wallis about Jimmy Leblanc. Wallis says he nabbed Jimmy on a burglary beef a couple years ago. He cut through a music shop and into a jewelry store and got four years. Wallis says he missed his partner. This piques Cole's interest. Wallis knows that Leblanc called him "Willy" and that he has to be a strongman, wrestler, or a boxer. Willy(?) becomes a new P.O.I.

Key Clue Checklist: Pawnbroker

- ✓ Faberge cigarette case
- ✓ Train ticket



USE THE GAMEWELL

When the cinematic ends, follow-up on Bekowsky's information and return to the police station. They have information on your case.

"Return to Hollywood Station" becomes a new objective.



LOCATION: HOLLYWOOD POLICE STATION

When you enter the police station, Cole and Roy discuss the case with Bekowsky and Galloway. Cole asks Bekowsky to follow up on boxing gyms, the Y, promoters, and so forth. Cole says he'll follow up by talking to Lacey about a list of recent burglaries, which is where Arnett fits into the case. Next, Cole asks the watch commander for the contraband list.



INSPECT RECENT BURGLARY LIST

The watch commander hands you the recent burglary list. Drag your finger up the list of stolen items. Stop and tap on the second and third entries “Faberge Gold Cigarette Case” and “Black Sapphire Ring” stolen from Mrs. Beverly Evestrom. Her address is included. From this, you receive a new objective: Investigate Evestrom Residence; a new POI: Mrs. Evestrom; and a new clue: **Contraband list**. You also notice the Silver Pill Box and a Pearl Ring on the list, and Cole comments on those when you tap on them.



LOCATION: EVESTROM RESIDENCE

Select Evestrom Residence 9 as your next location, and drive or be driven there in Roy’s convertible. In the arrival cinematic, the maid invites you into the home and introduces you to the elderly Mrs. Evestrom, who is in a large room, playing the piano. Cole tells her about the recovered stolen goods that belong to her.



Key Clue Checklist: HOLLYWOOD Police Station
 ✓ Contraband list

INTERVIEW: MRS. EVESTROM

TOPIC: LIST OF STOLEN ITEMS

Cole asks Mrs. Evestrom to describe the items that were stolen. She responds, “A priceless tiara... a Faberge cigarette case worth twenty-five thousand dollars.” Seems the old lady is lying. She licks her lips and fidgets while looking away from Cole.

CORRECT ASSESSMENT: LIE

EVIDENCE: FABERGE CIGARETTE CASE

Cole knows the amount at which the pawnbroker valued the case, so he knows she’s lying. Select “Faberge cigarette case” from your list of evidence to catch her in a lie. Mrs. Evestrom admits that she inflated the actual price to get more out of the insurance company. She adds that her daughter’s boyfriend was quite taken with the case.

TOPIC: BURGLARY INCIDENT REPORT

Cole asks Mrs. Evestrom for details of the burglary. Mrs. Evestrom says it happened at night about a year ago. She stops and does not want to discuss details any further. She changes the subject by asking what was recovered.



CORRECT ASSESSMENT: TRUTH

It seemed odd how she changed the subject, but lo and behold, the old lady was telling the truth. Cole asks Evestrom if she was in the house when the burglary happened. “Good heavens, no!” she responds. Evestrom says she was at a social function held by Dr. Harold Stoneman and his lovely wife.

After the interrogation, Mrs. Evestrom’s daughter enters the room. She just so happens to be Heather Swanson, the same lady you interviewed at D’Assine’s dress shop. She explains that she took her father’s name after the divorce. Cole tells Heather that the police have recovered a sapphire engagement ring on the corpse of Julia Randall. It was one of the proceeds from a burglary. Cole suggests Heather ride with them to Henry Arnett’s place to sort out this mess.

The cinematic ends with the trio (Roy, Cole, and Heather) in the convertible cruiser. You receive a new objective, "Interrogate Henry Arnett," and a new location, Arnett's Apartment.



DRIVE TO ARNETT'S APARTMENT

Follow the yellow blip on the mini-map to North Hollywood, and find Arnett's Apartment 10 on Yucca St. between Las Palmas and Whitley. During the drive, Cole speculates that Arnett, Heather's fiancée, obviously arranges the burglaries, and Randall is obviously his partner. Leblanc and Willy were more likely the ones breaking and entering apartments. Leblanc is dead, so that makes Willy the suspect.

LOCATION: ARNETT'S APARTMENT

Enter the large apartment building with Heather and Roy. The doorman asks if you are a resident. You announce your title and that you are here to speak to Henry Arnett. The doorman tells you he is in apartment 30 and to take the lift.



Find the lift to the left of the doorman. Press the button next to the lift to open the doors. Get on the elevator and ride to the third floor. Cole automatically kicks in Arnett's door and moves in with gun drawn. Arnett is unconscious on the floor, and a man runs through the apartment, making his escape through an open window.

APPREHEND SUSPECT

Crawl out the window that the suspect used as an exit. On the fire escape, press down on the Left Control Stick to move down the ladders on each level until you reach a low rooftop. Climb the pipe on the adjacent green building. At the next rooftop, you spot the suspect crossing a board laid between your building and the next.



Cross the board, keeping your balance by tilting the Left Control Stick to the left or right. Tilt forward or backward to move in the corresponding direction. There's no reason to go back or even to slow down as long as you counter the direction Cole begins to lean with an opposite tilt on the Control Stick. You are allowed only two fall saves (if you fall, Cole latches onto the board at the last second to pull himself back up). On the third fall, you fail and start back in the apartment before the chase sequence.

Once you conquer the plank between buildings, run past the rooftop-access stairwell on the right. The suspect clotheslines you and then takes you out with a baseball bat. You are knocked out cold, but the following cinematic takes you back to the apartment. Roy says that you miraculously brought yourself back. When the cinematic ends, Cole is going through Arnett's suitcase.



INVESTIGATE ARNETT'S APARTMENT

With Cole's hands in Arnett's suitcase, pick up the rightmost object in the case. It's the train ticket to Mexico. Cole asks Arnett if he has told Heather that he's going on the honeymoon without her. Next, pick up the watch beside the ticket. Inspect it closely to discover the new clue: **Vacheron Constantin watch**. Henry says the watch was a very expensive present



from his parents. Cole closes the case and the interrogation begins.

Key Clue Checklist: Arnett's Apartment
✓ Vacheron Constantin watch

INTERVIEW: HENRY ARNETT

TOPIC: PROFESSIONAL BURGLARY RING

Cole tells Henry that they know about the jewelry ring, and he goes on to name the players. Henry sticks with his fashion business story. He looks down to his lap and looks away from his fiancé.



CORRECT ASSESSMENT: LIE
EVIDENCE: FABERGE CIGARETTE CASE

Again, select the Fabrege cigarette case to prove that Henry is lying. You tell him that this item was on a list of stolen objects. Henry blames it on Julia. Says it was her idea. The scheme was to get a list of society parties, find out where and when, and then burgle the guests. Henry said that no matter how much money they made, Julia always wanted more.

TOPIC: MOTIVE FOR RANDALL MURDER

Cole asks "why did Reade and Leblanc kill Julia?" Henry says Julia told the others that they were out and she was going to create a new gang. Henry ends with the same lying expressions you've seen before. He sticks to his story that he was involved only in the burglaries and not her death.



CORRECT ASSESSMENT: LIE
EVIDENCE: TRAIN TICKET

Select "train ticket" from your list of clues, and Cole asks Henry if he has told Heather that he's leaving for Mexico City tomorrow night—a one-way ticket. Heather begs Henry to tell him that this isn't true. Henry continues, "I told Julia I wanted out and she laughed in my face." Henry had to pay Willy and Jimmy a fortune to kill her, and now he's completely broke.

TOPIC: IDENTITY OF "MR. HENDERSON"

Cole asks Henry about Henderson's role in all of this. Heather tells Henry that she'll stand by him only if he tells the truth. Henry admits that there is no Henderson. Again, he lies. Oh well, so much for his relationship with Heather.

CORRECT ASSESSMENT: LIE
EVIDENCE: CONTRABAND LIST

Select "Contraband list" from the evidence to prove that Henry is again lying. Cole points out that Henry's first burglary was a Dr. Harold Stoneman. Cole gives Henry a chance to explain himself. Henry admits that Henderson is Stoneman and he was crazy about Julia. He threw the parties, and the gang arranged the burglaries, while Julia kept Stoneman hanging on a promise—drove the doctor to the brink of insanity.

Cole arrests Arnett on the spot, and Mr. Henderson's P.O.I. information is updated. Your new objective is to interrogate Doctor Stoneman.

LOCATION: DR. STONEMAN'S PRACTICE

Manually set the location. Get into a vehicle and drive back to Dr. Stoneman's office ③. Enter the doctor's building, ride the elevator back up to his floor, and enter the doctor's office. The receptionist begins to announce your arrival via intercom, but Roy tells her to instead announce "Henry Arnett."

When you enter the doctor's room, he begins to tell you to never come back, thinking you are Arnett... He is actually relieved to see you, as the grief was beginning to drive him insane. He admits that he loved Julia. You ask the doctor if he'll testify in court that Arnett and Randall did the robberies. Stoneman admits that Julia would get the names of the guests attending his wife's parties. After telling the doc that he's under arrest, the guilt becomes too much for him and he leaps out the window to his death.

While calling in the suicide on the doctor's desk phone, Cole receives a message from Bekowsky about Wilson "Willy the Wolf" Reade. The former wrestler is the suspect you are looking for. Bekowsky wants you to meet him at the suspect's last known address, at the corner of Hollywood and Vine.

You receive a new objective: Locate "Willy." Wilson Reade becomes a new P.O.I., and "Willy's Apartment" is added to your list of Locations.

LOCATION: WILLY'S APARTMENT

Drive a block east, following the yellow blip on the mini-map, to Willy's apartment ⑪ at The Broadway Hollywood on the corner of Hollywood and Vine. When you arrive at the location, Bekowsky meets you outside the apartment in a cinematic. He tells you



that Willy is around here somewhere. Neighbors say he always wears basketball shoes and a cream jacket.

LOCATE WILLY

After the cinematic, walk north on Vine Street and turn left around the building at the corner of Hollywood Blvd. Walk halfway down the street to an alleyway, and a cinematic shows people congregated around a harmonica-playing street musician. That's your target. Roy and Cole pull guns and yell at Wilson Reade to give himself up.

APPREHEND WILSON READE

As soon as control returns to you, aim your drawn gun on Wilson Reade as he climbs a pipe, scaling the wall to your left. There's no time to get a warning shot. Follow him up the pipe that runs up the alley's left wall.

When you get to the roof, you can see the suspect climbing a ladder on the next rooftop. This ladder leads to a catwalk across a billboard. Follow his route.

At the end of the billboard catwalk, enter the window to gain access to a stairwell. Run up the stairs quickly.

Run to the top floor in the stairwell, exit through the open doorway, and veer right, out onto the rooftop. Find another pipe to climb on the wall to your right.



Once you reach the final rooftop with the illuminated neon

sign, you enter a quick cinematic. You see the suspect climb up a tower behind more "Broadway" neon letters. When control returns, begin targeting and shooting the suspect. After you shoot out a few neon lights, the suspect reaches a platform near the "A" in Broadway. Here, you can get a clear shot. Take him out and end the case.

