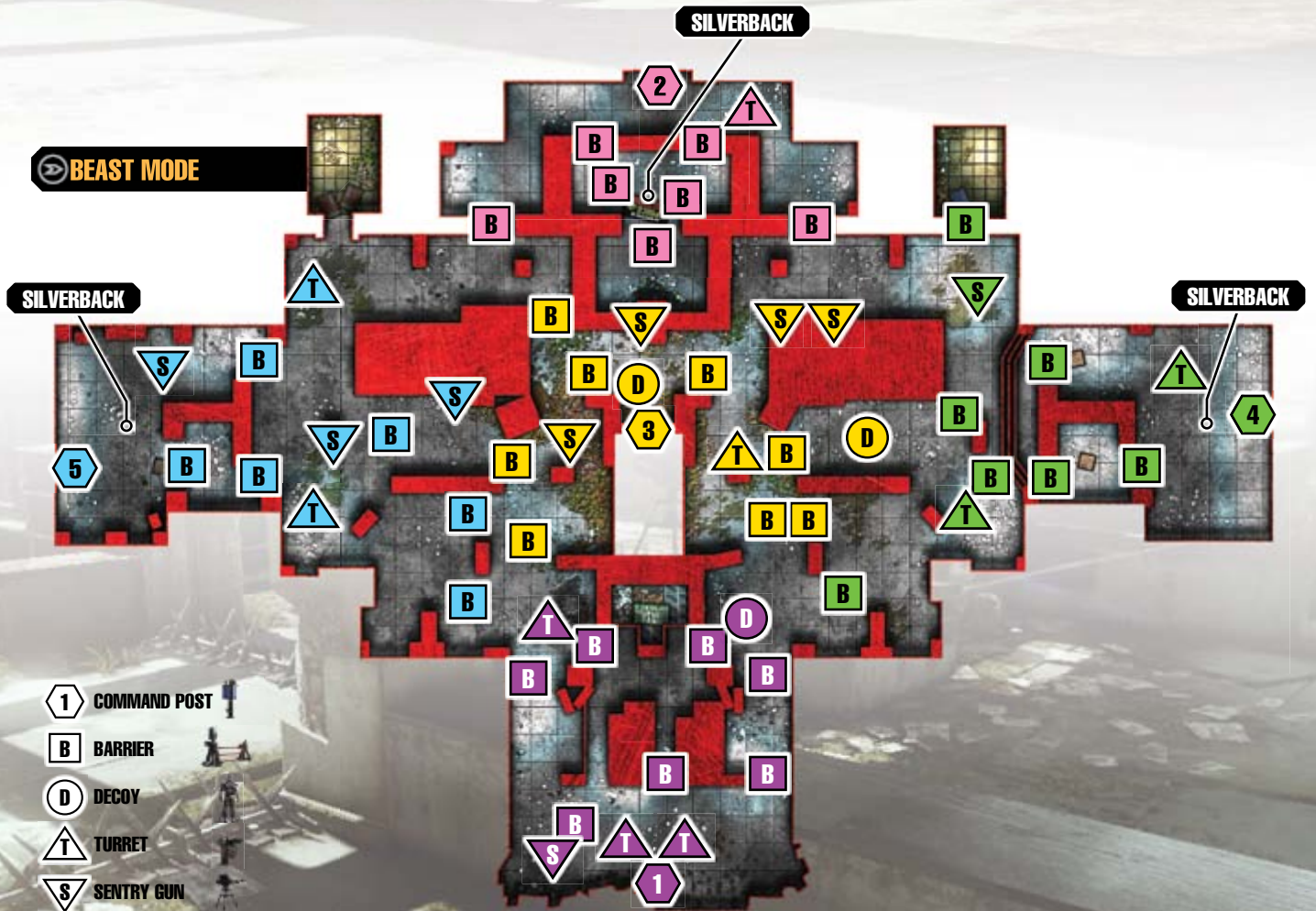


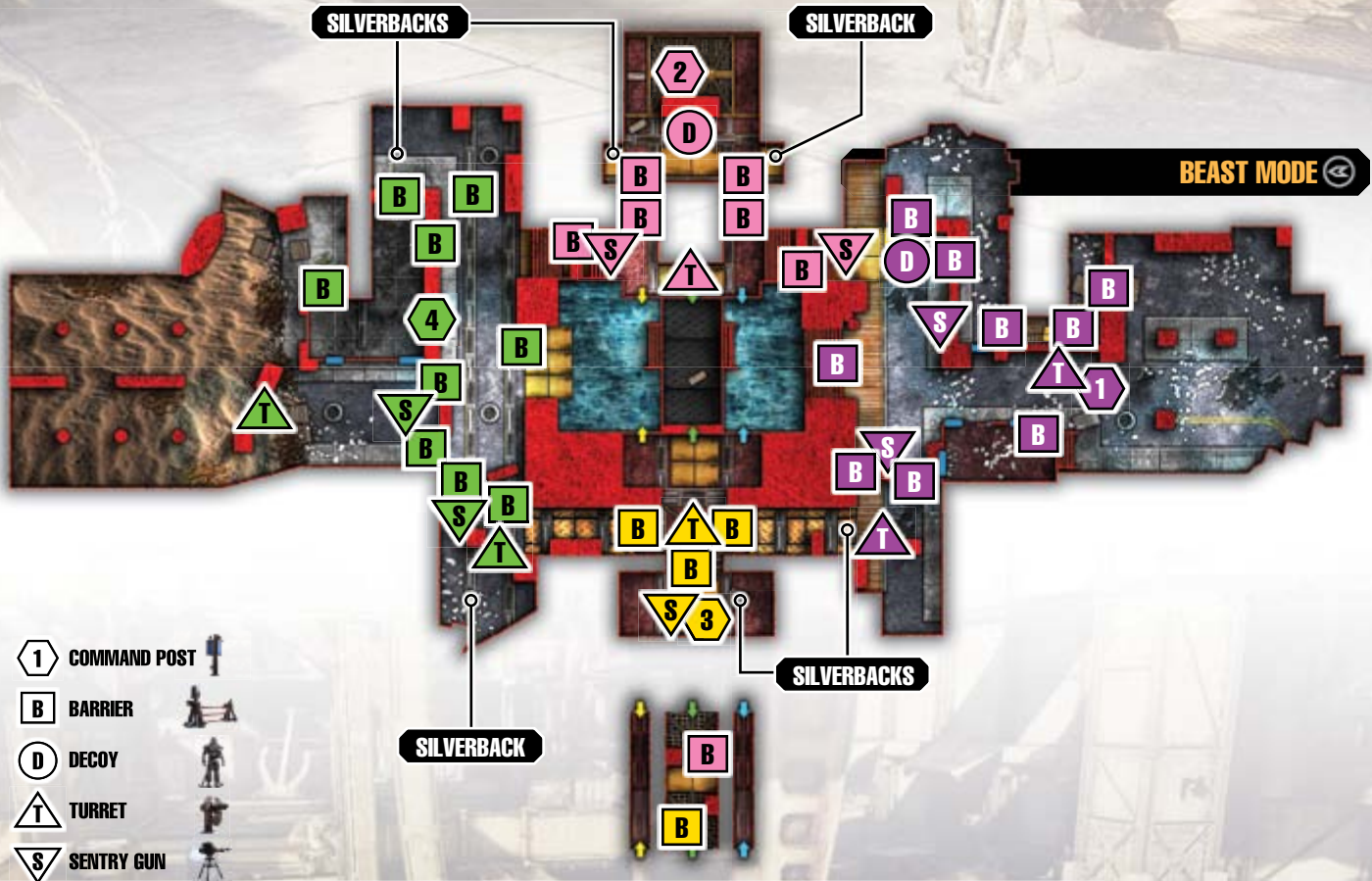
BEAST MODE FORTIFICATIONS

As we note in the *Gears of War 3 Official Strategy Guide*, the fortifications that you face when you play as the Locust in Beast mode vary from those you can build when you play as the COG in Horde mode. The maps contained in this downloadable supplement diagram the fortifications available to your AI-controlled COG adversaries when you play Beast mode. Refer to your *Gears of War 3 Official Strategy Guide* for a complete chapter devoted to Beast mode tactics and analysis, as well as comprehensive maps and strategies for all other game modes.

CHECKOUT



DRYDOCK



GRIDLOCK

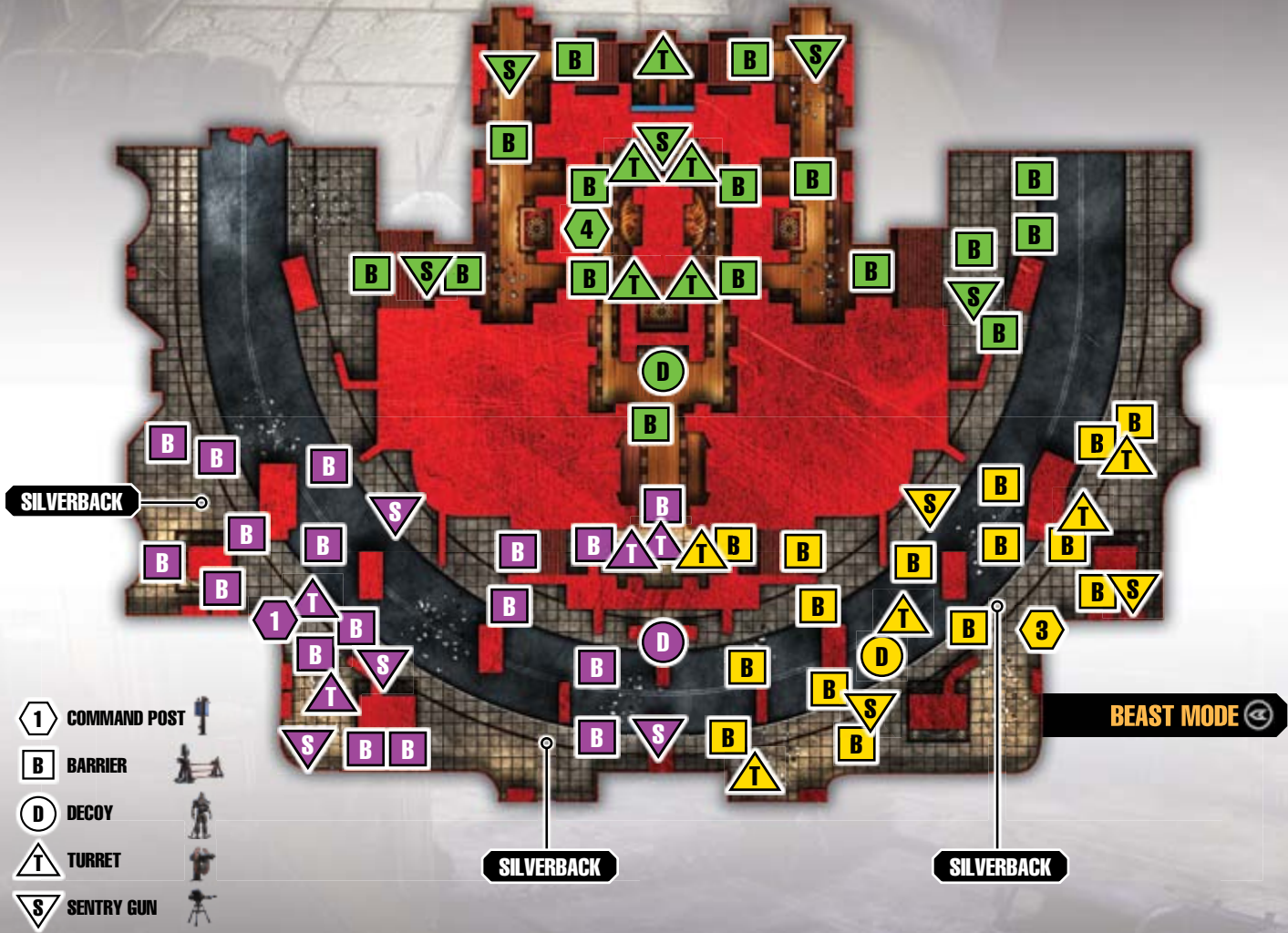


BEAST MODE

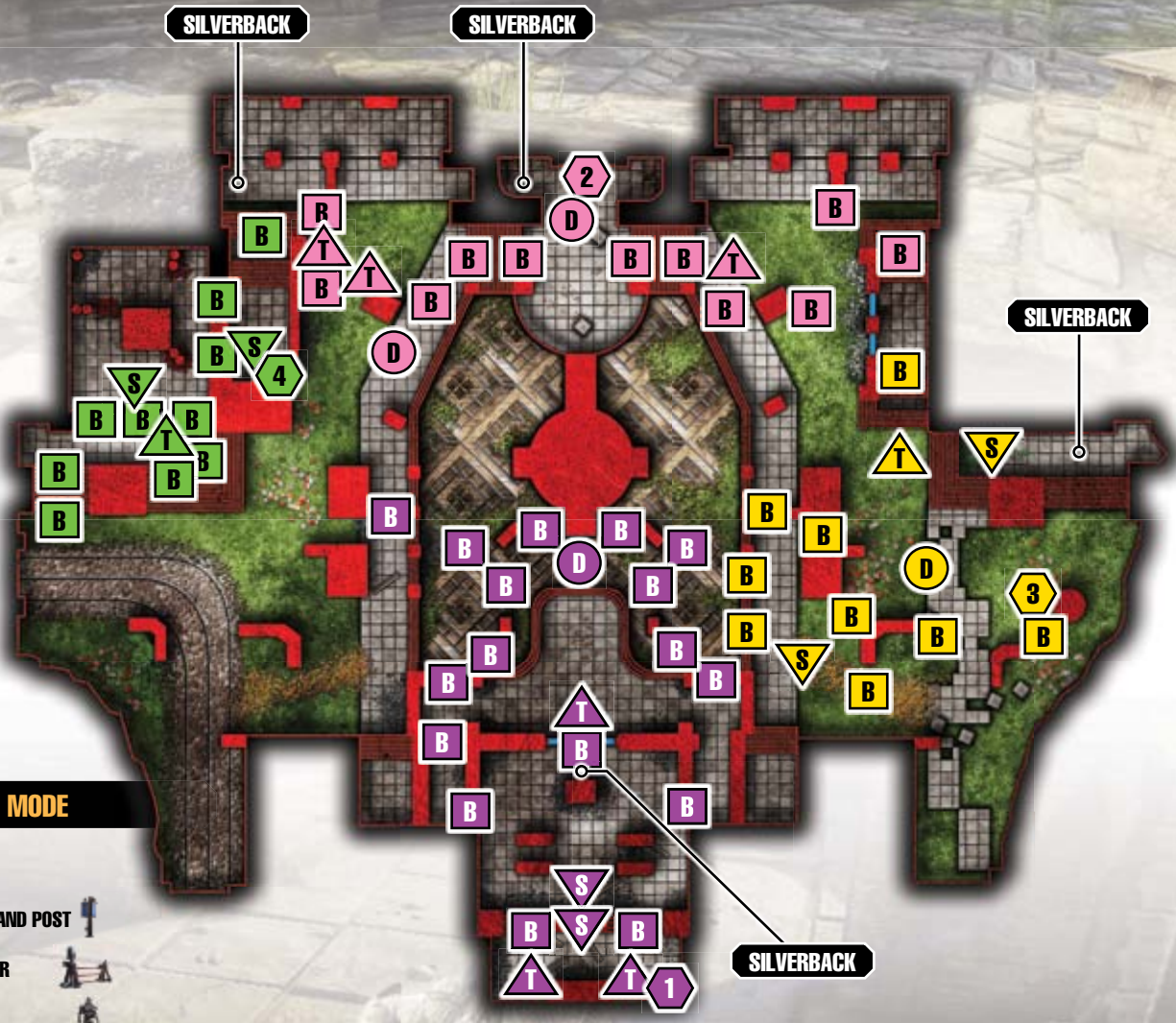
- 1** COMMAND POST
- B** BARRIER
- D** DECOY
- T** TURRET
- S** SENTRY GUN

SILVERBACK

HOTEL



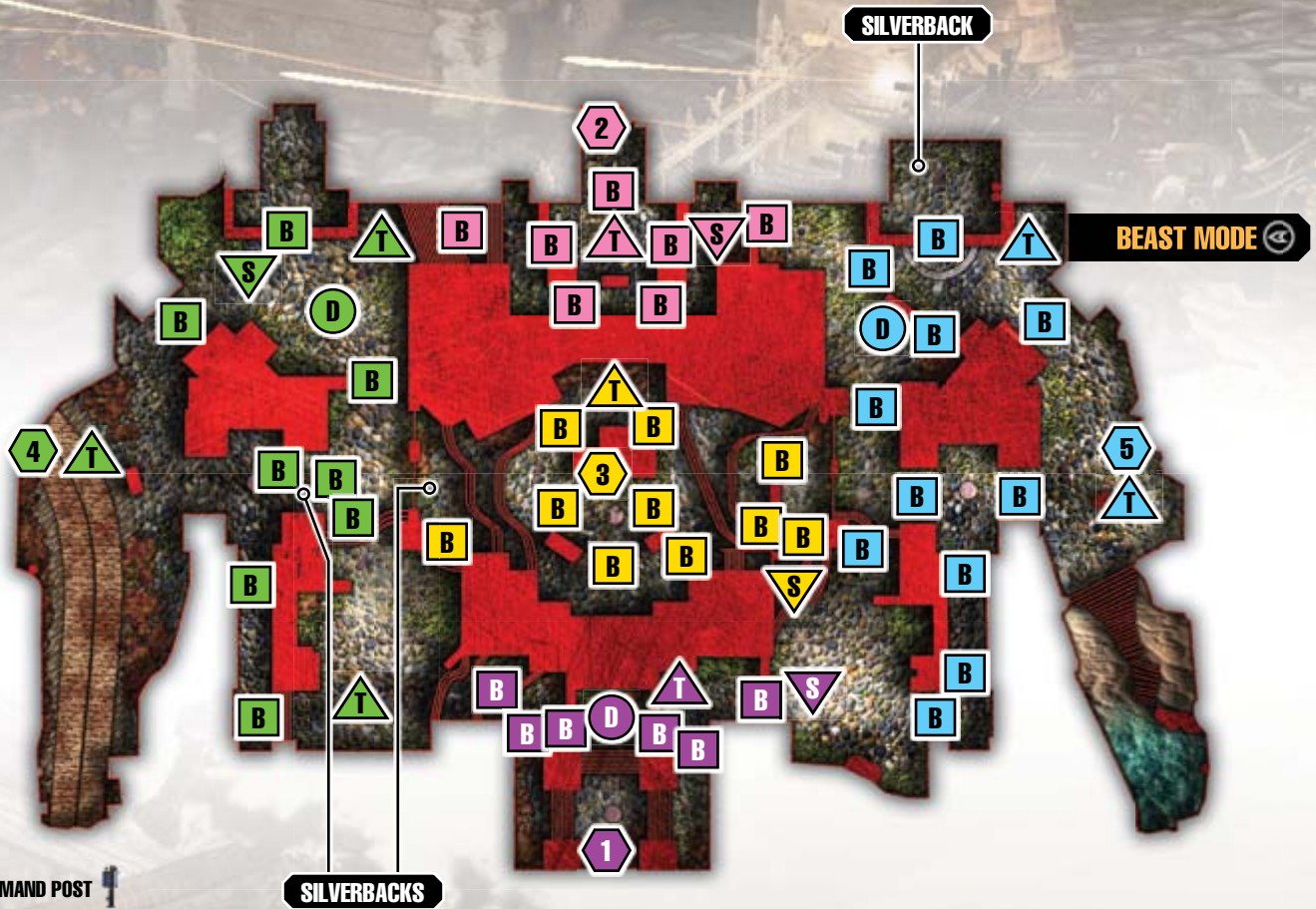
MERCY



BEAST MODE

-  COMMAND POST 
-  BARRIER 
-  DECOY 
-  TURRET 
-  SENTRY GUN 

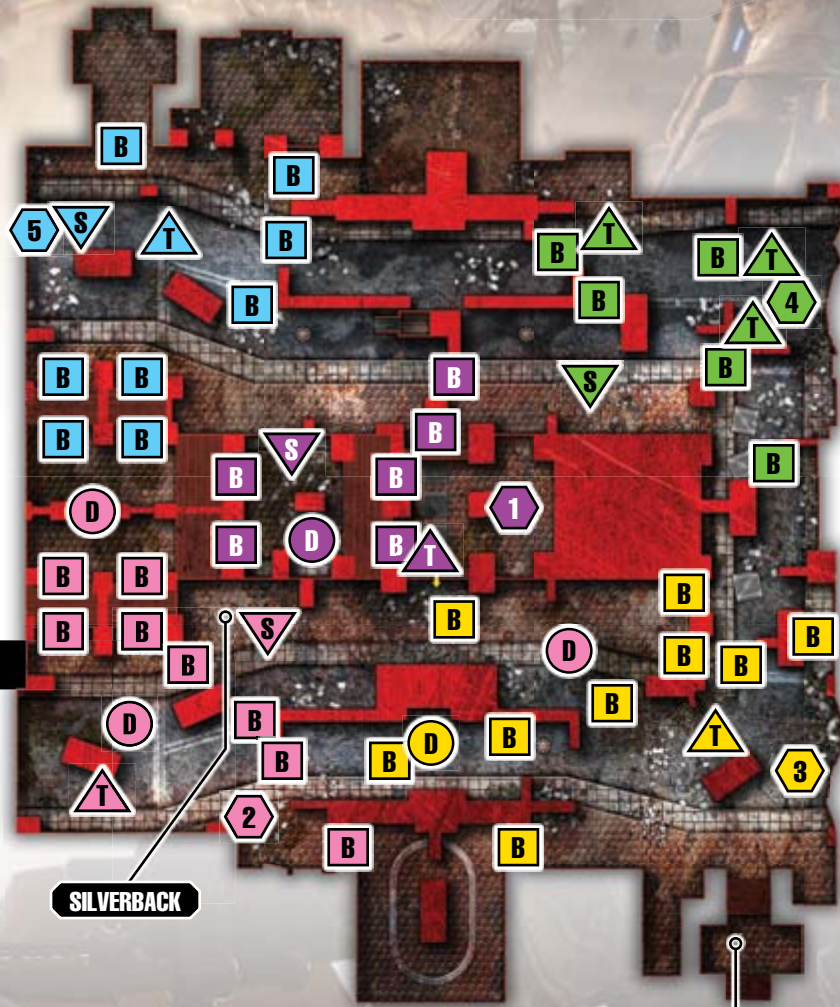
OLD TOWN



-  COMMAND POST 
-  BARRIER 
-  DECOY 
-  TURRET 
-  SENTRY GUN 

SILVERBACKS

OVERPASS



BEAST MODE

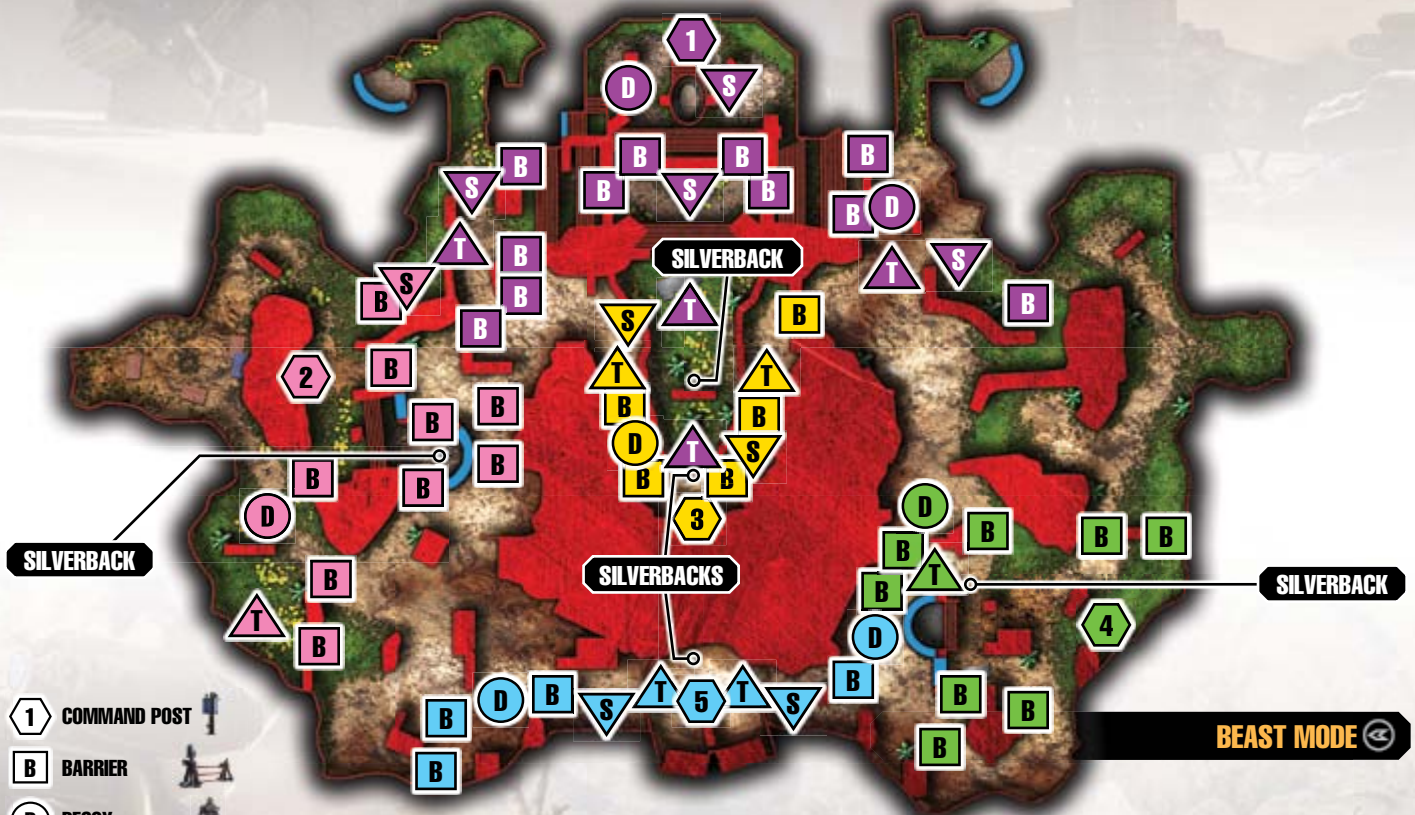
- 1** COMMAND POST 
- B** BARRIER 
- D** DECOY 
- T** TURRET 
- S** SENTRY GUN 

SILVERBACK

SILVERBACK

SILVERBACK

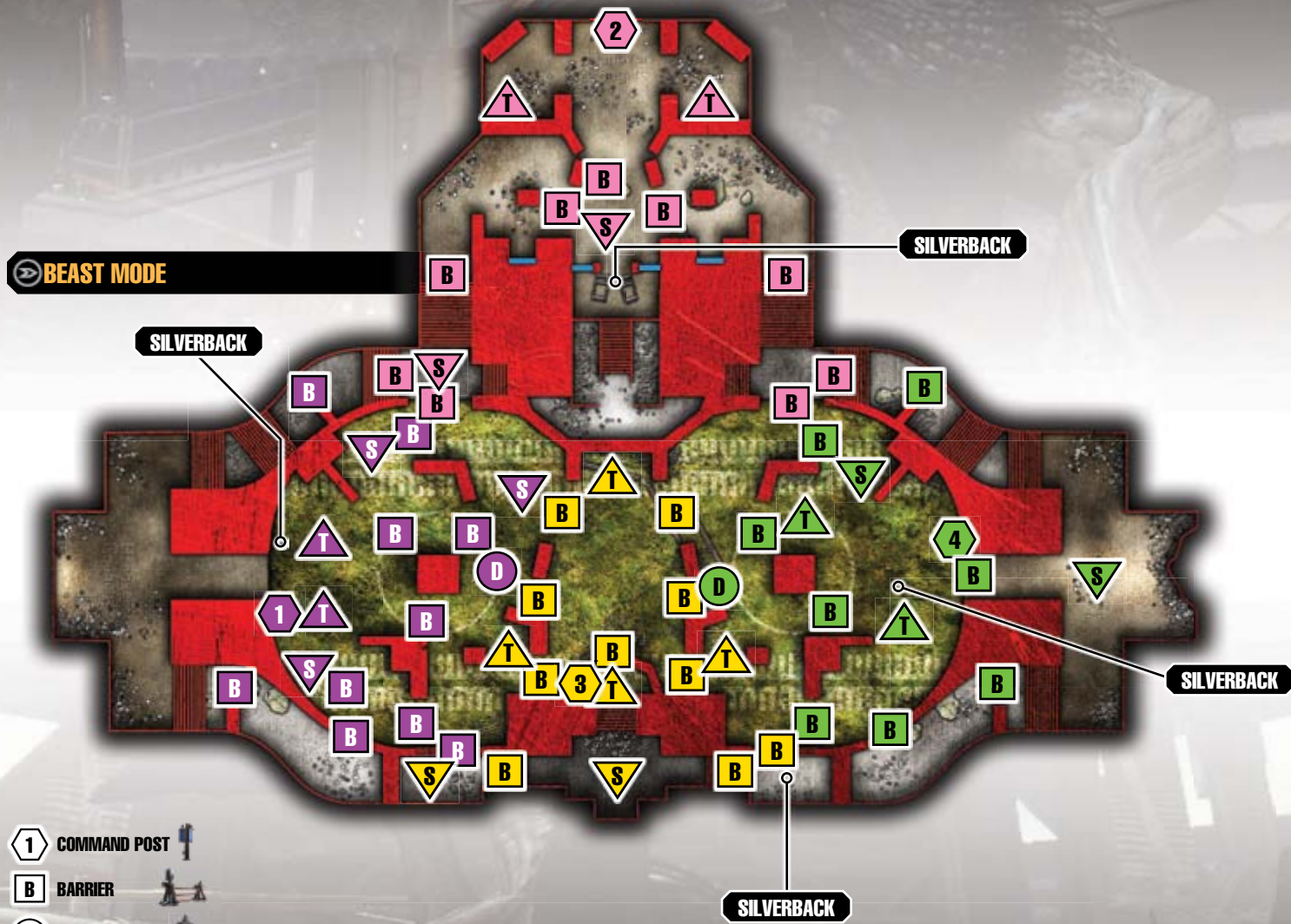
SANDBAR



- 1 COMMAND POST
- B BARRIER
- D DECOY
- T TURRET
- S SENTRY GUN

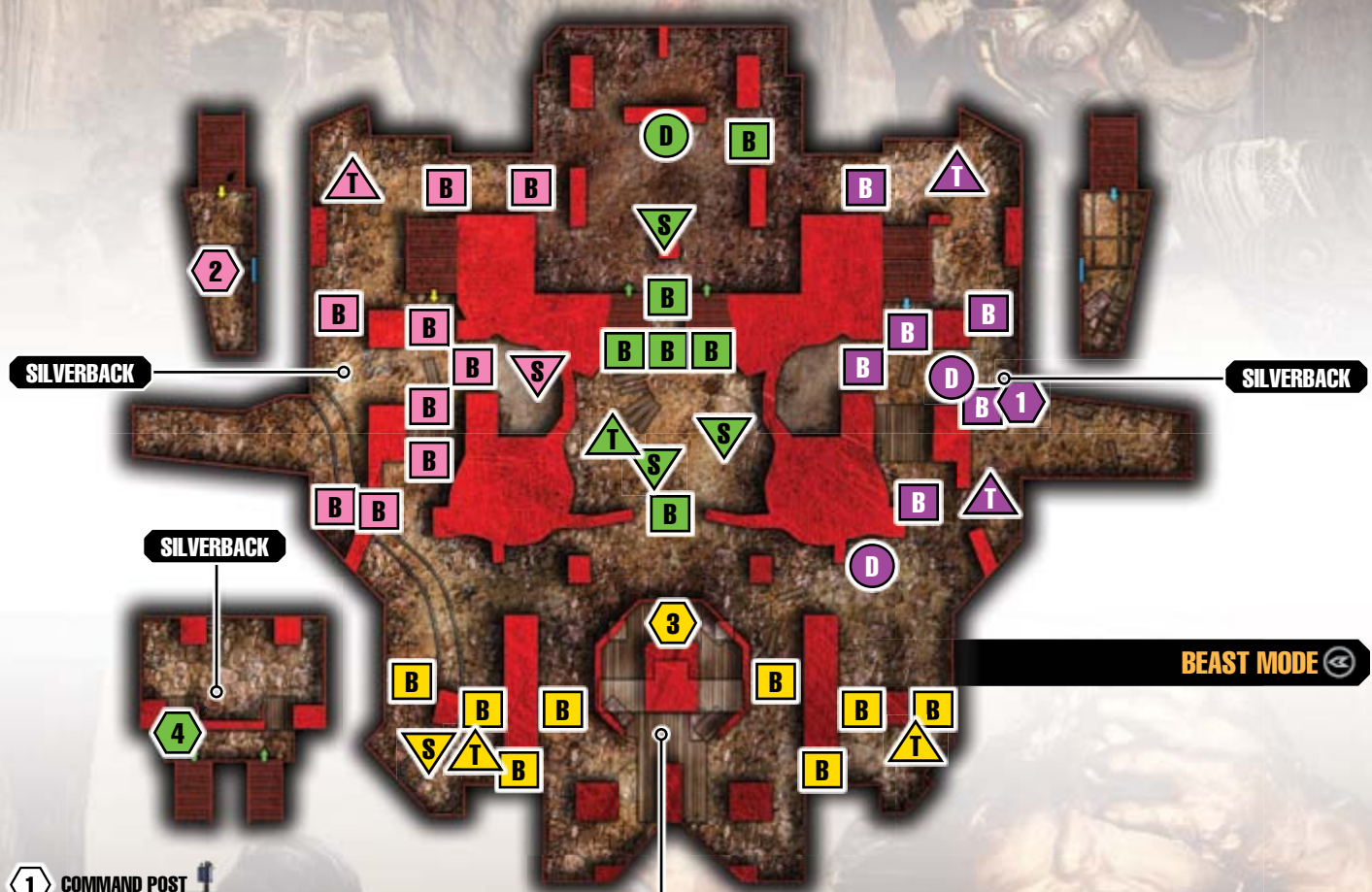
THRASHBALL

BEAST MODE



- 1** COMMAND POST
- B** BARRIER
- D** DECOY
- T** TURRET
- S** SENTRY GUN

TRENCHES



-  COMMAND POST 
-  BARRIER 
-  DECOY 
-  TURRET 
-  SENTRY GUN 