WORLD OF WARCRAFT ATLAS

SUPPLEMENT

ALTERAC MOUNTAINS

ALINA
B-8, Lordamere Internment Camp, Building inside camp walls

ARAGA
Rare Spawn, D:(7, 8), E-9, Dalaran, Sofera's Naze, The Headland, Lvl 35 Average Rare; Roams small area around spawn point

ARCHMAGE ANSIREM RUNEWEAVER
B-8, Dalaran, Road just north of Lordamere Internment Camp

BARON VARDUS
H-4, Strahnbrad, Basement of inn

BATH'RAH THE WINDWATCHER
K-7, Chillwind Point, Troll platform

BRO'KIN
Alchemy Supplies, E-4, Ruins of Alterac, Wall along northern side of ruins

CORPORAL TEEKA BLOODSNARL
Frostwolf Clan, I-5, Alterac Valley, Cave

CRANKY BENJ
Rare Spawn, A-5, Lordamere Lake, Lvl 32 Very Rare; Patrols eastern coast of lake

CRUSHRIDGE BRUTE
F:(3, 4, 6), G:(4-6), Crushridge Hold, Slaughter Hollow

CRUSHRIDGE ENFORCER
E:(5, 6), Ruins of Alterac, Ruins

CRUSHRIDGE MAGE
E:(4, 5), F-5, Ruins of Alterac, Ruins

CRUSHRIDGE MAULER
E:(4, 5), F-5, Ruins of Alterac, Ruins

CRUSHRIDGE OGRE
E-3, F:(3-6), G:(3-6), Crushridge Hold, Slaughter Hollow

CRUSHRIDGE PLUNDERER
E-5, Ruins of Alterac, Ruins

CRUSHRIDGE WARMONGER
D-5, E:(5, 6), Ruins of Alterac, Ruins

CYCLONIAN
K-6, Chillwind Point, (Summon) Tiki Altar in front of ruins

DALARAN SHIELD GUARD
B:(8, 9), Lordamere Internment Camp

DALARAN SUMMONER
A:(7, 8), B:(5-8), C-6, Dalaran

DALARAN THEURGIST
B:(8, 9), Lordamere Internment Camp

DALARAN WORKER
A:(7, 8), B:(6, 7), Dalaran

DERMOT
B-8, Lordamere Internment Camp, Building within camp walls

DOLORAN SHIELD GUARD
B-8 , Lordamere Internment Camp

DRUNKEN FOOTPAD
H:(6, 7), Sofera's Naze

ELEMENTAL SLAVE
A:(7, 8), B:(5-8), C-6, Dalaran

ELYSA
E-2, Dandred's Fold, Second floor of house

FROSTMAW
E-7, Growless Cave, (Summon) Cave south of Ruins of Alterac

FROSTWOLF BATTLEGUARD
I:(5, 6), Alterac Valley

GIANT YETI
D:(4-7), E:(3, 4, 6, 7), F:(6, 7), Growless Cave

GLOMMUS
E-4, Ruins of Alterac, Small house

GOL'DIR
H-4, Strahnbrad, Second floor of inn

GRANDPA VISHAS
Rare Spawn, D-3, The Uplands, Lvl 34 Common; Inside house

GRAVIS SLIPKNOT
Rare Spawn, H-4, Strahnbrad, Lvl 36 Uncommon; Windmill on western side of town

GREL'BORG THE MISER
E-5, Ruins of Alterac, Patrols between castle basement and Ruins of Alterac (E-4)

HENCHMAN VALIK
H-7, Sofera's Naze, Right of camp on hill

HULKING MOUNTAIN LION
D:(8, 9), E:(3, 8, 9), F:(2, 7-9), G:(2, 3, 8), H-3, I-5, J:(5, 6), K:(5, 6)

JAGGED ROCK ELEMENTAL
B-7, Dalaran

JAILOR BORHUIN
I-4, Strahnbrad, First floor of house

JEKYLL FLANDRING
Rewards Vendor, I-6, Left camp outside Alterac Valley (Horde)

JIMMY THE BLEEDER
Rare Spawn, F-8, H-7, Corrahn's Dagger, Sofera's Naze, Lvl 27 Average Rare; Roams around camp

KEGAN DARKMAR
B-8, Lordamere Internment Camp, Third floor of building west of camp

LIEUTENANT HAGGERDIN
E-8, The Headland, Left camp outside Alterac Valley

LO'GROSH
Rare Spawn, F-3, G-5, Crushridge Hold, Slaughter Hollow, Lvl 39 Average Rare; Roams small area around spawn point

LORD ALIDEN PERENOLDE
E-2, Dandred's Fold, Second floor of house

MOUNTAIN LION
D:(7-9), E:(8, 9), F:(7-9), G-8, I-5, J:(5, 6), K:(5, 6)

MOUNTAIN YETI
D:(6, 7), E-7, Growless Cave

MUCKRAKE
E-5, Ruins of Alterac, Town Hall

MUG'THOL
E-5, Ruins of Alterac, Second floor of castle

NAGAZ
E-2, Dandred's Fold, First floor of house

NANCY VISHAS
D-3, The Uplands, Patrols between house and dock

NARILLASANZ
Rare Spawn, J:(5, 6), K:(4-6), Chillwind Point, Lvl 44 Semi-Rare; Patrols area between lake and road

PROSPECTOR STONEHEWER
E-8, The Headland, Right camp outside Alterac Valley (Alliance)

RICTER
B-8, Lordamere Internment Camp, Roams inside camp walls

RIZZ LOOSEBOLT
Engineering Supplies, F-4, Slaughter Hollow, Captive in cage on left of cave

SERGEANT DURGEN STORMPIKE
E-8, Alterac Valley, Cave

SKHOWL
Rare Spawn, D:(5, 6), E-4, F-6, Growless Cave, Ruins of Alterac, Lvl 36 Semi-Rare; Roams small area around spawn point

SNAP JAW
K-6, Chillwind Point, River

STONE FURY
H-4, K-4

STORMPIKE BATTLEGUARD
D-7, E-8, The Headland, Alliance entrance

SYNDICATE ASSASSIN
E:(1, 2), F-2, Sofera's Naze

SYNDICATE ENFORCER
E:(1, 2), F-2, Sofera's Naze

SYNDICATE FOOTPAD
F-8, H:(6, 7), Sofera's Naze

SYNDICATE SABOTEUR
F-2, G:(2, 3), H-3, Dalaran

SYNDICATE SENTRY
F-2, G:(2, 3), H:(3, 4), Sofera's Naze

SYNDICATE SPY
H:(4, 5), I:(4, 5), Sofera's Naze

SYNDICATE THIEF
F-8, H:(6, 7), Sofera's Naze

SYNDICATE WIZARD
H:(4, 7), I-4, Sofera's Naze

TARG
E-5, Ruins of Alterac, Church

THANTHALDIS SNOWGLEAM
Rewards Vendor, E-8, The Headland, Camp outside Alterac Valley

VOGGAH DEATHGRIP
I-6, Camp outside Alterac Valley

WARDEN BELAMOORE
B-8, Lordamere Internment Camp, Third floor of building left of camp

WARMASTER LAGGROND
Frostwolf Clan, I-6, Alterac Valley, Cave

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WORLD OF WARCRAFT ATLAS

SUPPLEMENT

ARATHI HIGHLANDS

ANDROD FADRAN
Leatherworking Supplies, F-5, Refuge Point

APOTHECARY JORELL
H-6, Go'Shek Farm

APPRENTICE KRYTEN
F-5, Refuge Point

BLACKWATER DECKHAND
D-8, Faldir's Cove

BOULDERFIST BRUTE
G:(7, 8), H-7, Boulderfist Hall

BOULDERFIST ENFORCER
D:(4, 5), E-4, Boulderfist Outpost

BOULDERFIST LORD
B:(6, 7), Boulderfist Hall

BOULDERFIST MAGUS
G:(7, 8), Boulderfist Hall

BOULDERFIST MAULER
B-7, C:(6, 7), Boulderfist Hall

BOULDERFIST OGRE
D:(4, 5), E:(4, 5), Boulderfist Hall

BOULDERFIST SHAMAN
B:(6, 7), C:(6, 7), Boulderfist Hall

BRUMN WINTERHOOF
D-4

BURNING EXILE
C-3, Circle of West Binding

CAPTAIN NIALS
F-5, Refuge Point

CAPTAIN STEELGUT
D-8, Faldir's Cove

CARETAKER ALARIC
D-6, Crypt

CARETAKER NEVLIN
D-6, Crypt

CARETAKER WESTON
D-6, Crypt

CEDRIK PROSE
Gryphon Master, F-5, Refuge Point

COMMANDER AMAREN
F-5, Refuge Point

CRESTING EXILE
I-3, Circle of East Binding

DABYRIE LABORER
G-4, H-4, Dabyrie's Farmstead

DABYRIE MILITIA
G-4, H:(3, 4), Dabyrie's Farmstead

DAGGERSPINE MARAUDER
C:(8, 9), D-9, The Drowned Reef

DAGGERSPINE RAIDER
B:(8, 9), C:(8, 9), The Drowned Reef

DAGGERSPINE SORCERESS
B:(8, 9), C:(8, 9), The Drowned Reef

DARBEL MONTROSE
Rare Spawn, C-7, D-6, Stromgarde Keep (127)

DECKHAND MOISHE
D-8, Faldir's Cove

DENEB WALKER
Scrolls and Potions, C-6, Stromgarde Keep (127)

DOCTOR DRAXLEGAUGE
D-8, Faldir's Cove

DOCTOR GREGORY VICTOR
Trauma Surgeon (First Aid), J-4, Hammerfall (113)

DROVNAR STRONGBREW
Alchemy Supplies, F-5, Refuge Point

DRUM FEL
J-3, Hammerfall (113)

DRYWHISKER DIGGER
L:(3, 4), Drywhisker Gorge

DRYWHISKER KOBOLD
K:(3, 4), L-4, Drywhisker Gorge

DRYWHISKER SURVEYOR
L-3, Drywhisker Gorge

ELDER MESA BUZZARD
B:(6, 7), C-7, D-7, G-8

FARDEL DABYRIE
H-4, Dabyrie's Farmstead

FEEBOZ
I-3, Circle of East Binding

FIRST MATE NILZLIX
D-8, Faldir's Cove

FOGGY MACKREEL
F-9, Thandol Span

FORSAKEN BODYGUARD
H-6

FORSAKEN COURIER
H-6, Go'Shek Farm

FOULBELLY
Rare Spawn, B-6, Stromgarde Keep (127)

FOZRUK
I-3, Circle of East Binding

GIANT PLAINS CREEPER
E-3, F:(3, 4, 7, 8), G:(5, 6), H:(5-7), Northfold Manor

GOR'MUL
J-3, Hammerfall (113)

GRAUD
General Goods, J-3, Hammerfall (113)

HAMMERFALL GRUNT
H:(5, 6), I:(5, 6), Hammerfall (113)

HAMMERFALL GUARDIAN
J:(3, 4), K-4, Hammerfall (113)

HAMMERFALL PEON
H:(5, 6), I:(5, 6), Hammerfall (113)

HAMMON KARWN
Superior Tradesman, F-5, Refuge Point

HIGHLAND FLESHSTALKER
F:(7, 8), G:(6-8), H-6

HIGHLAND STRIDER
B:(3, 4), C:(2-4), D:(2-4), E:(4-7), F:(3-6, 8), G:(3-5), H:(4, 5), I:(3-5), J:(3-5), K-3

HIGHLAND THRASHER
B:(4-6), C-5, D:(5, 6), E:(3, 4, 6, 7), F:(3, 4, 6), G-6, H-7, I-6, Northfold Manor

INNKEEPER ADEGWA
Innkeeper, J-3, Hammerfall (113)

JANNOS IRONWILL
Superior Macecrafter, F-5, Refuge Point

JUN'HA
Tailoring Supplies, J-4, Hammerfall (113)

KEENA
Trade Goods, J-3, Hammerfall (113)

KENATA DABYRIE
H-4, Dabyrie's Farmstead

KINELORY
H-5, Go'Shek Farm

KOR'GRESH COLDRAGE
G-8, Boulderfist Hall

KORIN FEL
J-3, Hammerfall (113)

KOVORK
Rare Spawn, D-5, Boulderfist Outpost

LIEUTENANT VALORCALL
G-4, Dabyrie's Farmstead

LOLO THE LOOKOUT
D-8, Faldir's Cove

LORD FALCONCREST
C-6, Stromgarde Keep (127)

MARCEL DABYRIE
G-4, Dabyrie's Farmstead

MAREZ COWL
D:(5, 6), Stromgarde Keep (127)

MESA BUZZARD
B-5, D:(5, 6), E:(2-4, 6, 7), F-3, G-7, H:(6, 7)

MOLOK THE CRUSHER
Rare Spawn, G-8, Boulderfist Hall

MU'UTA
Bowyer, J-3, Hammerfall (113)

MYZRAEL
I-3

NARJ DEEPSLICE
Butcher, F-4, Refuge Point

NIMAR THE SLAYER
Rare Spawn, I:(6, 7), J-6, Witherbark Village

OR'KALAR
B:(6, 7), C-6, Stromgarde Keep (127)

OTTO
C-6, Stromgarde Keep (127)

PLAINS CREEPER
B:(4, 5), C:(3-5), D:(2, 3, 5, 6), E:(3-7), F:(4, 6, 7), G:(3-6), H:(3-5), I:(3-6), J:(3-6), K-3, Refuge Point

PRINCE GALEN TROLLBANE
D-6, Stromgarde Keep (127)

PRINCE NAZJAK
Rare Spawn, C:(8, 9), The Drowned Reef

PROFESSOR PHIZZLETHORPE
D-8, Faldir's Cove

QUAE
H-5, Go'Shek Farm

REFUGE POINTE DEFENDER
F:(4, 5), G:(4, 5), Refuge Point

RUMBLING EXILE
E:(5, 6), Circle of Inner Binding

RUUL ONESTONE
Rare Spawn, B-7, The Tower of Arathor

SHAKES O'BREEN
D-8, Faldir's Cove

SHARD OF MYZRAEL
Quest Item, I-3

SINGER
Rare Spawn, D-3, Northfold Manor

SKUERTO
F-5, Refuge Point

SLAGG
Superior Butcher, J-3, Hammerfall (113)

SLEEBY
I-3, Circle of East Binding

STROMGARDE CAVALRYMAN
G-4, Stromgarde Keep (127)

STROMGARDE DEFENDER
C-6, D-6, Stromgarde Keep (127)

STROMGARDE TROLL HUNTER
C-6, Stromgarde Keep (127)

STROMGARDE VINDICATOR
C-6, D-6, Stromgarde Keep (127)

SUMMONED GUARDIAN
B-7, Stromgarde Keep (127)

SYNDICATE CONJUROR
C-6, D-6, Stromgarde Keep (127)

SYNDICATE HIGHWAYMAN
D:(2, 3), E-3, Northfold Manor

SYNDICATE MAGUS
C-6, D-6, Stromgarde Keep (127)

SYNDICATE MERCENARY
D-3, Northfold Manor

SYNDICATE PATHSTALKER
D-3, Northfold Manor

SYNDICATE PROWLER
C-6, D-6, Stromgarde Keep (127)

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THARLIDUN
Stable Master, J-3, Hammerfall (113)

THENAN
E-6, Circle of Inner Binding

THUNDERING EXILE
G-5, Circle of Outer Binding

TOR'GAN
J-4, Hammerfall (113)

TUNKK
Leatherworking Supplies, J-3, Hammerfall (113)

URDA
Wind Rider Master, J-3, Hammerfall (113)

UTTNAR
Butcher, J-3, Hammerfall (113)

VENGEFUL SURGE
E-8

VIKKI LONSAV
General Goods, F-5, Refuge Point

WITHERBARK AXE THROWER
H-7, I:(6, 7), J-6, Witherbark Village

WITHERBARK BERSERKER
C:(6, 7)

WITHERBARK HEADHUNTER
H-7, I:(7, 8), J:(4, 6-8), K-4, Witherbark Village

WITHERBARK SHADOW HUNTER
I-8, J:(7, 8), Witherbark Village

WITHERBARK SHADOWCASTER
D:(4-5), E:(4-5), J-4, K-4, Witherbark Village

WITHERBARK TROLL
D:(4, 5), E:(4, 5), J-4, K-4, Witherbark Village

WITHERBARK WITCH DOCTOR
D:(4, 5), H-7, I:(6, 7), J:(6, 7), Witherbark Village

YOUNG MESA BUZZARD
B:(4, 5), C:(2, 4), D:(2, 3), E:(4, 6), F-6, G:(4, 5), I:(4, 5), J-5

ZALAS WITHERBARK
Rare Spawn, J-8, Witherbark Village

ZARUK
J-4, Hammerfall (113)

ZENGU
J-3, Hammerfall (113)

ZNORT
I-3, Circle of East Binding

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WORLD OF WARCRAFT ATLAS

SUPPLEMENT

ASHENVALE

AAYNDIA FLORALWIND
Expert Leatherworker, E-5, Astranaar (101), Left as you enter southwest building

AEOLYNN
Clothier, E-5, Astranaar (101), Building to northwest of town

AKKRILUS
Rare Spawn, C-6, D-6, Fire Scar Shrine, Lvl 26 Average Rare; Close to northern entrance to Fire Scar Shrine

AKU'MAI
B-2, Blackfathom Deeps

AKU'MAI FISHER
B-2, Blackfathom Deeps

AKU'MAI SERVANT
B-2, Blackfathom Deeps

AKU'MAI SNAPJAW
B-2, Blackfathom Deeps

ALENNDAAR LAPIDAAR
Hunter Trainer, C-6, Shrine of Aessina, Hidden in a camp near mountains in far southwest of region

ALIGAR THE TORMENTOR
D-2, Spawns on road near Darkshore border

ANDRUK
Wind Rider Master, B-4, Zoram'gar Outpost (131)

ANILIA
J-4, Xavian, Dryad lying on ground in middle of camp

APOTHECARY FALTHIS
Rare Spawn, D-3, Bathran's Haunt, Lvl 22 Uncommon; Within haunt to the east

ARGENT GUARD THAELRID
B-2, Blackfathom Deeps

ASHENVALE BEAR
D:(4, 5), E:(3-7), F:(4, 7), G:(4-6), H:(5, 7, 8), I:(7, 8)

ASHENVALE OUTRUNNER
I-7, J:(6, 7), Nightsong Woods, Dor'Danil Barrow Den

ASHENVALE SENTINEL
H-6, Nightsong Woods, Raynewood Retreat

ASTRANAAR SENTINEL
D-5, E-5, F-6, Astranaar (101), Silverwind Refuge

BALIZAR THE UMBRAGE
D-2, Spawns on road near Darkshore border

BARBED CRUSTACEAN
B-2, Blackfathom Deeps

BARON AQUANIS
B-2, Blackfathom Deeps, (Summon)

BEFOULED WATER ELEMENTAL
F:(6, 7), G:(6, 7), Mystral Lake, Silverwind Refuge

BHALDARAN RAVENHADE
Bowyer, G-6, Silverwind Refuge, Center of building

BLACKFATHOM MYRMIDON
B-2, Blackfathom Deeps

BLACKFATHOM ORACLE
B-2, Blackfathom Deeps

BLACKFATHOM SEA WITCH
B-2, Blackfathom Deeps

BLACKFATHOM TIDE PRIESTESS
B-2, Blackfathom Deeps

BLEAKHEART HELLCALLER
J-5, K-5, Forest Song, Nightsong Woods, Satyrnaar

BLEAKHEART SATYR
J-5, K-5, Forest Song, Nightsong Woods, Satyrnaar

BLEAKHEART SHADOWSTALKER
J-5, Nightsong Woods, Satyrnaar, Xavian

BLEAKHEART TRICKSTER
J-5, Nightsong Woods, Satyrnaar, Xavian

BLINDLIGHT MUCKDWELLER
B-2, Blackfathom Deeps

BLINDLIGHT MURLOC
B-2, Blackfathom Deeps

BLINDLIGHT ORACLE
B-2, Blackfathom Deeps

BLINK DRAGON
G-5, H:(5, 7), Moonwell, Nightsong Woods, Raynewood Retreat

BLOODTOOTH GUARD
G-7, Bloodtooth Camp, Mystral Lake

BOLYUN
Pet Trainer, C-6, Shrine of Aessina, Hidden in a camp near mountains in far southwest of region

BRANCH SNAPPER
F:(4-5), Iris Lake, Circles Iris Lake

BURKRUM
Heavy Armor Merchant, I-6, Splintertree Post (126), Near some crates next to inn

CAEDAKAR THE VICIOUS
D-2, Spawns on road near Darkshore border

CAELYB
Pet Trainer, F-6, Silverwind Refuge, Right wing of building

CENARION PROTECTOR
H-5, Raynewood Retreat

CENARION VINDICATOR
H-5, Raynewood Retreat

CHIEF MURGUT
G-6, Greenpaw Village

CLATTERING CRAWLER
A:(2-4), B:(2-4), The Zoram Strand (131), Zoram'gar Outpost (131)

CRAZED ANCIENT
G:(3, 4), H:(4, 5), Nightsong Woods, Raynewood Retreat

CYLANIA ROOTSTALKER
Herbalist, G-6, Silverwind Refuge, Left wing of building

DAELYSHIA
Hippogryph Master, E-5, Astranaar (101)

DAGRI
Raene's Pet, E-5, Astranaar (101), First floor of inn near Raene

DAL BLOODCLAW
E-4, Thistlefur Village, Roams between camps

DALRIA
Trade Goods, E-5, Astranaar (101), Back of building to the southwest

DANLAAR NIGHTSHADE
Hunter Trainer, F-6, G-6, Silverwind Refuge, Back of building

DARK STRAND ADEPT
C-3, D-3, Ruins of Ordil'Aran

DARK STRAND ASSASSIN
C-3, Ruins of Ordil'Aran

DARK STRAND CULTIST
C-3, D-3, Ruins of Ordil'Aran

DARK STRAND ENFORCER
C-3, D-3, Ruins of Ordil'Aran

DARK STRAND EXCAVATOR
C-3, D-3, Ruins of Ordil'Aran

DARKSLAYER MORDENTHAL
J-7, Dor'Danil Barrow Den, Northwest of barrow den

DEEP POOL THRESHFIN
B-2, Blackfathom Deeps

DELGREN THE PURIFIER
D-4, Maestra's Post, Near Stones south of outpost

DIATHORUS THE SEEKER
J-7, Demon Fall Ridge, Overlooking central intersection at bottom of dungeon

DREAMSTALKER
L-4, Bough Shadow, Hovers on dais in front of portal

DURIEL MOONFIRE
H-7, Silverwing Outpost

ECK'ALOM
Rare Spawn, F-7, G-7, Mystral Lake, Lvl 27 Average Rare; Spawns in areas around lake

ELDER ASHENVALE BEAR
H:(5, 6), I:(5, 6)

ELDER SHADOWHORN STAG
G:(3, 4), H:(3-7), I:(5-7), J:(5, 6)

EMERALDON BOUGHGUARD
K-4, L-4

EMERALDON ORACLE
K-4, L-4, Bough Shadow, Forest Song

EMERALDON TREE WARDER
K-4, L-4, Bough Shadow, Forest Song

ENRAGED FOULWEALD
G-6, Greenpaw Village

ERTOG RAGETUSK
I-6, Splintertree Post (126), Up hill to left as you enter main outpost (near watch tower)

FAHRAK
I-6, Splintertree Post (126), Right of flightpoint

FAHRAN SILENTBLADE
Tools & Supplies, E-5, Astranaar (101), Left as you enter inn from west

FALDREAS GOETH'SHAEL
E-5, Astranaar (101), Outside inn to west

FALLENROOT HELLCALLER
B-2, Blackfathom Deeps

FALLENROOT ROGUE
B-2, Blackfathom Deeps

FALLENROOT SATYR
B-2, Blackfathom Deeps

FALLENROOT SHADOWSTALKER
B-2, Blackfathom Deeps

FEERO IRONHAND
D-4, Maestra's Post, Near Stones south of outpost

FELGUARD
J:(6-8), K:(6, 7), Demon Fall Canyon, Felfire Hill, Nightsong Woods

FELMUSK FELSWORN
H-5, I-5, Night Run

FELMUSK ROGUE
H:(5, 6), I:(5, 6), Night Run

FELMUSK SATYR
H-5, I-5, Night Run

FELMUSK SHADOWSTALKER
H:(5, 6), I:(5, 6), Night Run

FELSLAYER
C-6, D-6, Fire Scar Shrine

FERAN STRONGWIND
I-7, Nightsong Woods, Camp southwest of Splintertree Post (126)

FORSAKEN ASSASSIN
J-7, Dor'Danil Barrow Den

FORSAKEN DARK STALKER
J-7, Dor'Danil Barrow Den

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FORSAKEN HERBALIST
D-3, Bathran's Haunt, Ruins of Ordil'Aran

FORSAKEN INFILTRATOR
J-7, Dor'Danil Barrow Den

FORSAKEN INTRUDER
J-7, Dor'Danil Barrow Den

FORSAKEN SCOUT
C-3

FORSAKEN SEEKER
D-3, Bathran's Haunt, Ruins of Ordil'Aran

FORSAKEN THUG
D-3, Bathran's Haunt, Ruins of Ordil'Aran

FOULWEALD DEN WATCHER
F-6, G-6, Greenpaw Village

FOULWEALD PATHFINDER
G-6, Greenpaw Village

FOULWEALD SHAMAN
F-6, G-6, Greenpaw Village

FOULWEALD TOTEMIC
F-6, G-6, Greenpaw Village

FOULWEALD URSA
F-6, G-6, Greenpaw Village

FOULWEALD WARRIOR
F-6, G-6, Greenpaw Village, Silverwind Refuge

FRAMNALI
I-6, Splintertree Post (126), Atop western watch tower

GELIHAST
B-2, Blackfathom Deeps

GELTHARIS
J-4, Xavian, Far north within Xavian in a small gully

GHAMOO-RA
B-2, Blackfathom Deeps

GHOSTPAW ALPHA
G:(3, 4), H:(3-7), I:(5-7), J:(5, 6), Falfarren River, Nightsong Woods, Splintertree Post (126)

GHOSTPAW HOWLER
G:(6, 7), H:(6, 7)

GHOSTPAW RUNNER
B:(2-5), C:(2-6), D:(2-6), E:(5, 6), H:(7, 8), I:(7, 8), J:(6, 7)

GIANT ASHENVALE BEAR
J:(5, 6), K:(4-6), L:(5, 6)

GURDA RAGESCAR
I-7, Nightsong Woods, Camp to southwest of Splintertree Post (126)

HALJAN OAKHEART
General Goods, E-5, Astranaar (101), Right as you enter building to the southwest

HAR'ALEN
I-6, Splintertree Post (126), Building just north of flightpoint

HARKLAN MOONGROVE
Alchemy Supplies, G-6, Silverwind Refuge, Left wing of building

HARLOWN DARKWEAVE
Leatherworking Supplies, C-6, Shrine of Aessina, Hidden in a camp near mountains in far southwest of region

HORDE DEFORESTER
I:(7, 8), K:(5, 6)

HORDE GRUNT
I:(7, 8), K:(5, 6)

HORDE PEON
I:(7, 8), K:(5, 6)

HORDE SCOUT
I:(7, 8), K:(5, 6)

HORDE SHAMAN
I:(7, 8), K:(5, 6), L-6

ILKRUD MAGTHRULL
C-6, Fire Scar Shrine, Near the altar to the north

ILLIYANA
C-5, Shrine of Aessina, Center of Shrine

ILLIYANA MOONBLAZE
Silverwing Supply Officer, H-8, Silverwing Grove, In tent to the right of ramp

INNKEEPER KAYLISK
Innkeeper, I-6, Splintertree Post (126), Center of inn

INNKEEPER KIMLYA
Innkeeper, E-5, Astranaar (101), Second floor of inn

JAYLA
Skinner, F-6, Silverwind Refuge, Center of building

JE'NEU SANCREA
The Earthen Ring, B-4, Zoram'gar Outpost (131), Northern Structure

KARANG AMAKKAR
B-4, Zoram'gar Outpost (131), Center of outpost

KAYNETH STILLWIND
K-4, Forest Song, Northwest of Forest Song

KEEPER ORDANUS
H-5, Raynewood Retreat, Top floor of building

KIL'HIWANA
Fisherman, B-4, Zoram'gar Outpost (131), Near coast

KORRA
E-5, Astranaar (101), First floor of inn near Raene

KROLG
G-7, Mystral Lake, South near mountain inlet

KURAY'BIN
I-6, Splintertree Post (126), Foot of outlying watch tower near road

KYLANNA
Expert Alchemist, G-6, Silverwind Refuge, Left wing of building

LADY SAREVESS
B-2, Blackfathom Deeps

LADY VESPIA
Rare Spawn, B:(2-3), The Zoram Strand (131), Lvl 22 Uncommon; Roams coastline

LARDAN
Leatherworking Supplies, E-5, Astranaar (101), Second floor library of northwest building (south of road)

LAUGHING SISTER
G:(5, 6), H:(5, 6), Nightsong Woods, Raynewood Retreat

LEGION HOUND
J:(7, 8), K-7, Demon Fall Canyon

LESSER FELGUARD
C-6, D-6, Fire Scar Shrine

LILADRIS MOONRIVER
D-4, Maestra's Post, Back porch of outpost

LILYN DARKRIVER
C-5, Shrine of Aessina, Roams north side of Shrine

LLANA
Reagent Supplies, E-5, Astranaar (101), Northwest buildling (north of road)

LOCKE OKARR
I-6, Splintertree Post (126), North of outlying watch tower near road

LORGUS JETT
B-2, Blackfathom Deeps

LORUK FORESTSTRIDER
I-6, Splintertree Post (126), In entrance of northern caves

MALIYNN
Food & Drink Vendor, E-5, Astranaar (101), First floor of inn

MALURESSIAN
Stable Master, E-5, Astranaar (101), Entrance of inn across from mailbox

MANNOROC LASHER
J:(6-8), K:(6, 7), Demon Fall Canyon, Felfire Hill, Nightsong Woods

MARUKAI
B-4, Zoram'gar Outpost (131), Southern structure

MASTOK WRILEHISS
I-6, Splintertree Post (126), Between cave entrance and inn

MAVORIS CLOUDSBREAK
J-7, Dor'Danil Barrow Den, Deep within den in a side passage

MIST HOWLER
Rare Spawn, C:(2-3), D-1, Lvl 22 Semi-Rare; Roams forest near spawn points

MITSUWA
B-4, Zoram'gar Outpost (131), Southern structure

MORRIDUNE
B-2, Blackfathom Deeps

MUGGLEFIN
Rare Spawn, C-4, Lake Falathim, Lvl 23 Semi-Rare; Roams near spawn points

MUGLASH
B-4, Zoram'gar Outpost (131), Southeast structure

MURKSHALLOW SNAPCLAW
B-2, Blackfathom Deeps

MYSTLASH FLAYER
A:(2-4), The Zoram Strand (131)

MYSTLASH HYDRA
A:(2-4), B:(2, 3), The Zoram Strand (131), Zoram'gar Outpost (131)

NANTAR
Baker, E-5, Astranaar (101), First floor of inn

OAKPAW
Rare Spawn, F-6, G-6, Greenpaw Village, Lvl 27 Semi-Rare; Roams throughout village

OLD SERRA'KIS
B-2, Blackfathom Deeps

ORENDIL BROADLEAF
D-4, Maestra's Post, Near Stones to the south of main outpost

PELTURAS WHITEMOON
E-5, Astranaar (101), Southeast building

PHANTIM
L-4, Bough Shadow, Patrols area near portal

PIXEL
I-6, Splintertree Post (126), On crates to right of flightpoint

PRINCE RAZE
Rare Spawn, J:(4-5), Xavian, Lvl 32 Uncommon; Can be found near delta, next to a totem in middle of camp, or next to Geltharis

RAENE WOLFRUNNER
E-5, Astranaar (101), First floor of inn near Korra and Dagri

RAN BLOODTOOTH
G-7, Bloodtooth Camp, Far south deep in camp

RELARA WHITEMOON
E-5, Astranaar (101), On bed in southeast building

RORGISH JOWL
Rare Spawn, E-4, Thistlefur Village, Lvl 25 Uncommon; Roams camp near spawn locations

ROTTING SLIME
I:(7, 8), J:(6, 7), Felfire Hill, Nightsong Woods, Dor'Danil Barrow Den, Warsong Labor Camp

RUUL SNOWHOOF
E-3, Thistlefur Hold, Cage in water in back of hold

RUUZEL
A-2, The Zoram Strand (131), Patrols entire island

SALTSPITTLE MUCKDWELLER
C-4, Lake Falathim

SALTSPITTLE ORACLE
C-4, Lake Falathim

SALTSPITTLE PUDDLEJUMPER
C:(4, 5), Lake Falathim

SALTSPITTLE WARRIOR
C:(4, 5), Lake Falathim

SARGATH
D-4, Maestra's Post, Near Stones south of main outpost

SEARING INFERNAL
J:(6-8), K:(6, 7), Felfire Hill, Nightsong Woods, Dor'Danil Barrow Den, Warsong Labor Camp

SENANI THUNDERHEART
I-6, Splintertree Post (126), Right of inn

SENTINEL FARSONG
H-8, Silverwing Grove, Left of ramp

SENTINEL MELYRIA FROSTSHADOW
C-5, Shrine of Aessina, Center of Shrine

SENTINEL ONAEYA
D-4, Maestra's Post, Left of ramp into main outpost

SENTINEL THENYSIL
E-5, Astranaar (101), Entrance of northwest building

SENTINEL VELENE STARSTRIKE
F-6, Silverwind Refuge, Right wing of building

SEVERED DREAMER
J-7, Dor'Danil Barrow Den

SEVERED DRUID
J-7, Dor'Danil Barrow Den

SEVERED KEEPER
J-7, Dor'Danil Barrow Den

SEVERED SLEEPER
J-7, Dor'Danil Barrow Den

SHADETHICKET BARK RIPPER
H:(6-8), I:(5-8), J:(5-7), K:(6, 7)

SHADETHICKET MOSS EATER
F:(4, 5), Iris Lake

SHADETHICKET ORACLE
I-8, Fallen Sky Lake, Island in center of lake

SHADETHICKET RAINCALLER
D:(6, 7), E-6, Ruins of Stardust

SHADETHICKET STONE MOVER
H:(6-8), I:(5-8), J:(5-7), K:(6, 7)

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SHADETHICKET WOOD SHAPER
D:(6, 7), E-6, Ruins of Stardust

SHADOWHORN STAG
E:(6, 7), F:(5, 6), G:(5-6)

SHADUMBRA
H-5, Raynewood Retreat, Spawns just north of Raynewood Retreat and roams to a clearing south of Howling Vale and back

SHAEL'DRYN
G-5, Moonwell, Near moonwell

SHANDRINA
Trade Goods, F-6, Silverwind Refuge, Right wing of building

SHARPTALON
J-6, Nightsong Woods, Spawns north of southern bridge and roams southern side of road heading west

SHINDRELL SWIFTFIRE
E-5, Astranaar (101), Northern entrance

SILVERWING ELITE
H-8, Fallen Sky Lake, Silverwing Grove, Silverwing Outpost

SILVERWING SENTINEL
H-7, Nightsong Woods, Silverwing Outpost

SILVERWING WARRIOR
H-7, Nightsong Woods, Silverwing Outpost

SKITTERING CRUSTACEAN
B-2, Blackfathom Deeps

SNAPPING CRUSTACEAN
B-2, Blackfathom Deeps

SPINED CRAWLER
A:(2-4), B:(2-4), The Zoram Strand (131), Zoram'gar Outpost (131)

SPLINTERTREE GUARD
B-4, I:(6, 7)

SPLINTERTREE RAIDER
I-7, Nightsong Woods, Silverwing Outpost

TALEN
B-4, Campfire along hills

TANDAAN LIGHTMANE
Leather Armor Merchant, E-5, Astranaar (101), Northwest buildling (south of road)

TANEEL DARKWOOD
J-7, Dor'Danil Barrow Den, Across first bridge and in a side room

TERONIS' CORPSE
C-4, Lake Falathim, North side of center island

TERROWULF FLESHRIPPER
F-4, G-4, Nightsong Woods, Howling Vale

TERROWULF PACKLORD
Rare Spawn, G-4, Howling Vale, Lvl 32 Average Rare; In front of structure

TERROWULF SHADOW WEAVER
F-4, G-4, Nightsong Woods, Howling Vale

THERYSIL
C-5, Shrine of Aessina, North, just outside of shrine

THISTLEFUR AVENGER
D:(4, 5), E:(3-4), Astranaar (101), Thistlefur Village

THISTLEFUR DEN WATCHER
E:(3, 4), Thistlefur Hold

THISTLEFUR PATHFINDER
D-4, E:(3, 4), Thistlefur Hold, Thistlefur Village

THISTLEFUR SHAMAN
D:(4, 5), E:(3, 4), Astranaar (101), Thistlefur Hold, Thistlefur Village

THISTLEFUR TOTEMIC
E:(3, 4), F-4, Thistlefur Village

THISTLEFUR URSA
E:(3, 4), F-4, Thistlefur Hold, Thistlefur Village

TIDERESS
F-7, Mystral Lake, Roams underwater and on center island

TOREK
I-7, Nightsong Woods, East of road leading to Barrens

TWILIGHT ACOLYTE
B-2, Blackfathom Deeps

TWILIGHT AQUAMANCER
B-2, Blackfathom Deeps

TWILIGHT ELEMENTALIST
B-2, Blackfathom Deeps

TWILIGHT LORD KELRIS
B-2, Blackfathom Deeps

TWILIGHT LORESEEKER
B-2, Blackfathom Deeps

TWILIGHT REAVER
B-2, Blackfathom Deeps

TWILIGHT SHADOWMAGE
B-2, Blackfathom Deeps

URSANGOUS
I-7, Spawns west of Mystral Lake and roams in a loop to the northwest

URSOL'LOK
Rare Spawn, J-5, K-6, Nightsong Woods, Satyrnaar, Warsong Lumber Camp, Lvl 31 Semi-Rare

UTHIL MOONCALL
J-7, Dor'Danil Barrow Den, Northeast cave at bottom of den

VERA NIGHTSHADE
I-6, Splintertree Post (126), Sitting in inn

VORSHA THE LASHER
A-3, The Zoram Strand (131), Off coast northwest of outpost

WANDERING PROTECTOR
H-4

WARSONG OUTRIDER
L-5, Nightsong Woods, Southfury River, Warsong Lumber Camp

WARSONG RUNNER
B-4, The Zoram Strand (131), Zoram'gar Outpost (131)

WARSONG SCOUT
I-6, Nightsong Woods, Splintertree Post (126)

WARSONG SHREDDER
I-7, K-5, Nightsong Woods, Warsong Labor Camp, Warsong Lumber Camp

WIK'TAR
Fish Merchant & Supplies, B-4, Zoram'gar Outpost (131), Outside western structure

WILD BUCK
B:(2-4), C:(2-4), D:(2-4)

WILDTHORN LURKER
J:(5, 6), K:(4-6), L:(5, 6)

WILDTHORN STALKER
B-5, C:(4-6), D:(4-6), E:(3-6), F:(4, 5), H:(7, 8), I:(7, 8), J:(6, 7)

WILDTHORN VENOMSPITTER
G:(6, 7), H:(5-7), I:(5, 6)

WITHERED ANCIENT
G:(3, 4), H:(4, 5), Nightsong Woods, Raynewood Retreat

WRATHTAIL MYRMIDON
A:(2, 3), B-3, The Zoram Strand (131), Zoram'gar Outpost (131)

WRATHTAIL PRIESTESS
A:(2, 3), B-3, The Zoram Strand (131), Zoram'gar Outpost (131)

WRATHTAIL RAZORTAIL
A-3, B:(2, 3), The Zoram Strand (131), Zoram'gar Outpost (131)

WRATHTAIL SEA WITCH
A:(2, 3), B:(2, 3), The Zoram Strand (131), Zoram'gar Outpost (131)

WRATHTAIL SORCERESS
A:(2, 3), B:(2, 3), The Zoram Strand (131)

WRATHTAIL WAVE RIDER
A:(2, 3), B:(2, 3), The Zoram Strand (131), Zoram'gar Outpost (131)

XAI'ANDER
Weaponsmith, E-5, Astranaar (101), Left as you enter southwest building

XAVIAN BETRAYER
J:(4, 5), Satyrnaar, Xavian

XAVIAN FELSWORN
J:(4, 5), Satyrnaar, Xavian

XAVIAN ROGUE
J:(4, 5), Satyrnaar, Xavian

YAMA SNOWHOOF
I-6, Splintertree Post (126), Inn

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SUPPLEMENT

AZSHARA

AG'TOR BLOODFIST
B-5, Valormok

ALEXANDRA BLAZEN
H-9, The Ruined Reaches, Inlet

ANGERED INFERNAL
G-3, Thalassian Base Camp, Near Magus Rimtori

ANTILOS
Rare Spawn, A-5, I-2, Legashi Encampment, Lvl 50 Very Rare; Roams south from first spawnpoint and around second

ARCHMAGE XYLEM
C-4, Bear's Head, Requires quest from Sanath Lim-yo to reach

ARKKORAN CLACKER
I-4, J:(3-5), K:(3, 4), Temple of Arkkoran

ARKKORAN MUCKDWELLER
I-4, J:(3-5), K:(3, 4), Temple of Arkkoran

ARKKORAN ORACLE
I-4, J:(3-5), K-4, Temple of Arkkoran

ARKKORAN PINCER
I-4, J:(3-5), K-4, Temple of Arkkoran

AVALANCHION
World Boss, J-2, Bitter Reaches, Roams northern peninsula

AZSHARA SENTINEL
A-8, Talrendis Point

AZUREGOS
H-9, Roams the central area of the southern landmass

BLIMO GADGETSPRING
Trade Supplier, E-9, The Ruined Reaches, Gnome tower

BLOOD ELF DEFENDER
H-3, Thalassian Base Camp

BLOOD ELF RECLAIMER
G-3, Thalassian Base Camp

BLOOD ELF SURVEYOR
G-3, Thalassian Base Camp

BLUE DRAGONSPAWN
D:(7, 8), E-8, Forlorn Ridge, Lake Mennar

BLUE SCALEBANE
E:(7, 8), Lake Mennar

BRINNA VALANAAR
Bowyer, A-8, Talrendis Point

CAPTAIN VANESSA BELTIS
H-9, The Ruined Reaches, Inlet

CARAVAN MASTER TSET
E-6, Southridge Beach, Near cliff face and ruins

CLIFF BREAKER
E:(7-9), F:(7-9), G:(7-9), H:(1, 8, 9), I:(1, 2), J:(1-3), K-2, Bitter Reaches, Lake Mennar, Southridge Beach

CLIFF THUNDERER
E:(7-9), F:(7-9), G:(7-9), H:(1, 8, 9), I:(1, 2), J:(1-3), K-2, Bitter Reaches, Legash Encampment, Southridge Beach

CLIFF WALKER
A-5, C-5, E:(7-9), F:(7-9), G:(7-9), H:(1, 8, 9), I:(1, 2), J:(1-3), K-2

CORAL MOONGALE
C-4, Bear's Head, Up hill to the right of tower

CORALSHELL LURKER
E-9, F:(4, 7, 9), G:(4, 7, 9), H:(3, 4, 7-9), I:(3, 4, 7-9), J:(7-9), K:(3, 4, 8, 9), L:(2-4)

CORALSHELL TORTOISE
E:(1, 2), F:(1, 2), G-1, H-1, I-1, J-1, K:(1, 2), L:(1, 2), Jagged Reef

DRACONIC MAGELORD
E:(7, 8), Lake Mennar

DRACONIC MAGEWEAVER
D:(7, 8), E:(7, 8), Lake Mennar

DUKE HYDRAXIS
J-7, Bay of Storms, Island off the coast

FOREST OOZE
D-7, E-7, H:(2, 3), I:(2, 3), J:(1-3), K:(2, 3)

GATEKEEPER RAGEROAR
Rare Spawn, D-3, Timbermaw Hold, Lvl 49 Semi-Rare; Guards gate

GENERAL FANGFERROR
Rare Spawn, E-5, Temple of Zin-Malor, Lvl 50 Semi-Rare; Top of main temple

GREAT WAVETHRASHER
E-9, F:(7, 9), G:(7, 9), H:(7-9), I:(7-9), J:(7-9), K:(8, 9)

GRUUL DARKBLADE
Weaponsmith, B-5, Valormok

HAGGRUM BLOODFIST
B-5, Valormok

HALDARR FELSWORN
B-6, Haldarr Encampment

HALDARR SATYR
B-6, Haldarr Encampment

HALDARR TRICKSTER
B-6, Haldarr Encampment

HETAERA
H-5, Hetaera's Clutch, Roams underwater and among the outer islands

HIGHBORNE APPARITION
A-7, Shadowsong Shrine

HIGHBORNE LICHLING
A-7, Haldarr Encampment, Shadowsong Shrine

HORIZON SCOUT COOK
F-9, The Ruined Reaches, South of camp on border of Great Sea in back cabin of ship beneath debris

HORIZON SCOUT CREWMAN
F-9, G-9, The Ruined Reaches, At beach and inlet

HORIZON SCOUT ENGINEER
F-9, The Ruined Reaches, South of camp on border of Great Sea in back cabin of ship beneath debris

HORIZON SCOUT FIRST MATE
F-9, The Ruined Reaches, South of camp on border of Great Sea in back cabin of ship beneath debris

HYDRAXIAN HONOR GUARD
J:(7, 8), K-7, Bay of Storms

JARRODENUS
Hippogryph Master, A-8, Talrendis Point

JEDIGA
B-5, Valormok

JOY AR'NARETH
C-4, Bear's Head, Requires quest from Sanath Lim-yo to reach

JUBIE GADGETSPRING
Engineering Supplier, E-9, The Ruined Reaches, Gnome tower

KIM'JAEL
G-2, Legash Encampment, Camp atop tor

KROUM
Wind Rider Master, B-5, Valormok, North of camp

KURLL
Food & Drink, B-5, Valormok, Bivouac

LADY SESSPIRA
Rare Spawn, D-5, Ruins of Eldarath, Lvl 51 Uncommon; Patrols the ruins

LEGASHI HELLCALLER
F-2, G-2, H:(2, 3), I-2, Bitter Reaches, Legash Encampment, Thalassian Base Camp

LEGASHI ROGUE
F-2, G-2, H:(2, 3), I-2, Legash Encampment, Thalassian Base Camp, The Shattered Strand

LEGASHI SATYR
F-2, G-2, H:(2, 3), I-2, Legash Encampment, Thalassian Base

LINDROS
H-9, The Ruined Reaches, Inlet

LINGERING HIGHBORNE
D:(4-6), E-5, Ruins of Eldarath, Temple of Zin-Malor

LOH'ATU
A-8, Talrendis Point, Tent

LORAMUS THALIPEDES
H-7, Bay of Storms, Southern end of island, near cave

LORD ARKKOROC
J-4, Temple of Arkkoran, Top floor of temple above entrance

MAGISTER HAWKHELM
Rare Spawn, G-3, Thalassian Base Camp, Lvl 52 Average Rare; Roams close to spawn points

MAGUS RIMTORI
G-3, Thalassian Base Camp, East of the base camp

MAKRINNI RAZORCLAW
E-9, F:(7, 9), G:(7, 9), H:(7-9), I:(7-9), J:(7-9), K:(8, 9)

MAKRINNI SCRABBLER
G-4, H:(3, 4), I-4, J-5, K:(3, 4), L:(2-4)

MAKRINNI SNAPCLAW
E:(1, 2), F:(1, 2), G-1, H-1, I-1, J-1, K:(1, 2), L:(1, 2), Jagged Reef

MASTER FEARDRED
Rare Spawn, H:(2-3), Legash Encampment, Lvl 51 Average Rare

MISTWING RAVAGER
H:(2, 3), I:(2, 3), J:(1-3), K:(2, 3), Bitter Reaches, Thalassian Base Camp, The Shattered Strand

MISTWING ROGUE
A-8, B-8, C-8, D:(7, 8), E-7, Forlorn Ridge, Lake Mennar, Ruins of Eldarath

MONNOS THE ELDER
Rare Spawn, H-9, K-2, Bitter Reaches, Lvl 54 Uber-Rare; Roams across northern and southern peninsulas

MOSSHOOF COURSER
D-7, E:(7, 8), F:(1-4, 7, 8), G:(2-4, 8, 9), H:(1, 2, 8), I:(2, 3), J:(2, 3), K:(2, 3)

MOSSHOOF RUNNER
A:(5-7), B:(5-7), Haldarr Encampment, Shadowsong Shrine, Valormok

MOSSHOOF STAG
A-8, B:(7, 8), C-8, D-8, Lake Mennar

NYRILL
Xylem's Apprentice, C-5, Requires quest from Sanath Lim-yo to reach

OGTINC
E-4, The Shattered Strand, Overlooking ruins atop cliff

PATRICK MILLS
H-9, The Ruined Reaches, Inlet

PETER GALEN
Master Dragonscale Leatherworker, D-6, Ruins of Eldarath, Camp in hills south of ruins

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PILOT XIGGS FUSELIGHTER
J-9, The Ruined Reaches, Landing pad on island

RAYAN DAWNRISEN
C-4, Bear's Head, Requires quest from Sanath Lim-yo to reach

RAYTAF
Loramus's Guardian, H-7, Bay of Storms, Patrols near Loramus

ROLAND GEARDABBLER
F-9, The Ruined Reaches, South of camp on border of Great Sea in back cabin of ship beneath debris

SANATH LIM-YO
C-5, Camp in foothills

SCALEBEARD
Rare Spawn, G-5, Bay of Storms, Lvl 52 Uncommon; Spawns in Scalebeard's Cave and roams

SECOND MATE SHANDRIL
F-9, The Ruined Reaches, Kneeling on isle south of camp

SENTINEL KELDARA SUNBLADE
B-6, Haldarr Encampment, Lying in tent atop temple ruins

SERVANT OF ARKKOROC
G:(4-7), H:(4-7), I:(4-7), J:(5-7), Bay of Storms, Hetaera's Clutch, Southridge Beach

SHAHIAR
Loramus's Guardian, H-7, Bay of Storms, Patrols near Loramus

SON OF ARKKOROC
G:(4-7), H:(4-7), I:(4-7), J:(5-7), Bay of Storms, Hetaera's Clutch, Southridge Beach

SPITELASH BATTLEMASTER
H:(8, 9), I:(8, 9), H:(8, 9), I:(8, 9), Ravencrest Monument

SPITELASH MYRMIDON
E:(4-6), F:(4-7)

SPITELASH RAIDER
F-9, The Ruined Reaches

SPITELASH SCREAMER
B:(5, 6), C:(5, 6), D:(4-6)

SPITELASH SERPENT GUARD
D:(5, 6), E:(5, 6), Ruins of Eldarath, Temple of Zin-Malor

SPITELASH SIREN
D:(5, 6), E:(4-6), F:(4-7), Ruins of Eldarath, The Shattered Strand, Southridge Beach, Temple of Zin-Malor

SPITELASH WARRIOR
B:(5, 6), C:(5, 6), D:(4-6)

SPITELASH WITCH
F-9, The Ruined Reaches

STORM BAY ORACLE
E-9, F:(7, 9), G:(7, 9), H:(7-9), I:(7-9), J:(7-9), K:(8, 9), The Ruined Reaches, Southridge Beach

STORM BAY WARRIOR
E:(1, 2), F:(1, 2), G:(1, 4), H:(1, 3, 4), I:(1, 3, 4), J-1, K:(1-5), L:(1-4), Jagged Reef, The Shattered Strand, Tower of Eldara

THE EVALCHARR
Rare Spawn, A-5, B-6, Haldarr Encampment, Lvl 48 Very Rare; Roams area east of Southfury River

THUNDERHEAD CONSORT
E:(7, 8), F:(7, 8), G:(7-9), H:(2, 3, 8, 9), I:(1-3), J:(2, 3), K:(2, 3)

THUNDERHEAD HIPPOGRYPH
A:(5, 6), B:(5-7), Haldarr Encampment, Valormok

THUNDERHEAD PATRIARCH
E:(7, 8), F:(7, 8), G:(7-9), H:(2, 3, 8, 9), I:(1-3), J:(2, 3), K:(2, 3)

THUNDERHEAD SKYSTORMER
F:(1-4), G:(2-4), H:(1, 2), Legash Encampment, Thalassian Base Camp, Ursolan

THUNDERHEAD STAGWING
A-8, B-8, C-8, D:(4, 5, 8), E:(2-4), F:(3, 4)

THUNDERING INVADER
J:(2, 3), K:(2, 3), Bitter Reaches, The Shattered Strand

TIMBERMAW DEN WATCHER
D-3, E:(2, 3), F:(2, 3), Timbermaw Hold, Ursolan

TIMBERMAW PATHFINDER
C:(4, 5), D:(4, 5), Bear's Head, Ruins of Eldarath

TIMBERMAW SHAMAN
D-3, E:(2, 3), F:(2, 3), Timbermaw Hold, Ursolan

TIMBERMAW TOTEMIC
C-5, D:(4, 5), Bear's Head, Timbermaw Hold

TIMBERMAW URSA
E:(2, 3), F:(2, 3), Timbermaw Hold, Ursolan

TIMBERMAW WARRIOR
C:(4, 5), D:(4, 5), Bear's Head, Ruins of Eldarath, Timbermaw Hold

TIMBERWEB RECLUSE
B-5, C-5, D:(4, 5), E:(2-4), F-3

VARO'THEN'S GHOST
Rare Spawn, A:(7-8), B-7, Lvl 48 Uncommon; Roams area north of road among ruins

WARLORD KRELLIAN
E-5, Temple of Zin-Malor, Dais in main temple

WAVETHRASHER
G-4, H:(3, 4), I:(3, 4), J-4, K:(3, 4), L:(2-4)

XIGGS FUSELIGHTER'S FLYINGMACHINE
K-9, The Ruined Reaches, East of landing pad

YOUNG WAVETHRASHER
E:(1, 2), F:(1, 2), G-1, H-1, I-1, J-1, K:(1, 2), L:(1, 2), Jagged Reef

ZAMAN
Loramus's Guardian, H-7, Bay of Storms, Patrols near Loramus

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World of Warcraft ATLAS

SUPPLEMENT

BADLANDS

7:XT
Rare Spawn, A-8, B-7, C-8, D:(5, 7), H-8, I-7, Camp Boff, Camp Cagg, The Dustbowl, Mirage Flats, Lvl 41 Very Rare; Roams small area around spawn point

AMBASSADOR INFERNUS
F-3, Angor Fortress, Basement of fortress

ANATHEMUS
Rare Spawn, C-7, Lvl 45 Uncommon; Patrols large radius around entire region

ANCIENT STONE KEEPER
G-1, Uldaman

ANNORA
Master Enchanter, G-1, Uldaman

ARCHAEDAS
G-1, Uldaman

BAELOG
G-1, Uldaman

BARNABUS
Rare Spawn, F-7, G-7, H:(6, 7), Agmond's End, Badlands, Mirage Flats, Lvl 38 Average Rare; Roams small area around spawn point

BLACKLASH
L-5, Lethlor Ravine, (Summon) Altar protected by Scorched Guardians

BOSS THO'GRUN
I-7, Camp Boff, Patrols with entourage to Camp Wurg (D-6) and Camp Cagg (B-7)

BROKEN TOOTH
Rare Spawn, G-4, H-2, I-3, Angor Fortress, Dustwind Gulch, Lvl 37 Uncommon; Roams small area around spawn point

BUZZARD
G:(6, 8), H-6, I:(5-7), Agmond's End

CLEFT SCORPID
G-1, Uldaman

CRAG COYOTE
G:(3-5), H:(1-5), I-5, Hammertoe's Digsite, Digsite

DEADLY CLEFT SCORPID
G-1, Uldaman

DIGMASTER SHOVELPHLANGE
Rare Spawn, G-1, Uldaman, Lvl 38 Semi-Rare

DUSTBELCHER BRUTE
D-6, I-7, Camp Wurg, Rock and Fire

DUSTBELCHER LORD
A-9, B-9, Dustbelcher Grotto

DUSTBELCHER MAULER
A:(7, 8), B:(7, 8), I-7, Dustbelcher Grotto

DUSTBELCHER MYSTIC
I-7, J:(2, 3), Camp Kosh

DUSTBELCHER OGRE
D-6, I-7, Dustbelcher Grotto

DUSTBELCHER OGRE MAGE
A-9, B-9, Dustbelcher Grotto

DUSTBELCHER SHAMAN
A:(8, 9), B:(7, 8), I-7, Dustbelcher Grotto

DUSTBELCHER WARRIOR
J-2, Camp Kosh

DUSTBELCHER WYRMHUNTER
A:(7, 8), B:(7, 8), I-7, Dustbelcher Grotto

EARTHEN CUSTODIAN
G-1, Uldaman

EARTHEN GUARDIAN
G-1, Uldaman

EARTHEN HALLSHAPER
G-1, Uldaman

EARTHEN ROCKSMASHER
G-1, Uldaman

EARTHEN SCULPTOR
G-1, Uldaman

EARTHEN STONEBREAKER
G-1, Uldaman

EARTHEN STONECARVER
G-1, Uldaman

ELDER CRAG COYOTE
A-6, B:(6-8), C:(5, 6, 8), D:(5-7), E:(6, 7), F:(6, 7), Apocryphan's Rest

ENRAGED ROCK ELEMENTAL
H:(8, 9), In hills behind Theldurin the Lost

ERIC "THE SWIFT"
G-1, Uldaman

FAM'RETOR GUARDIAN
D-5, The Dustbowl, (Summon) Circular seal on ground

FERAL CRAG COYOTE
G:(7, 8), H:(5-7), I:(5-7), Agmond's End

GALAMAV THE MARKSMAN
A-5, Kargath (114), Tower platform

GALGANN FIREHAMMER
G-1, Uldaman

GAREK
I-5, Left of bone pile

GIANT BUZZARD
A-7, B:(5, 6), C:(6-8), D:(6-8), E-8, Apocryphan's Rest

GORN
A-5, Kargath (114), First floor orc burrow

GORRIK
Wind Rider Master, A-5, Kargath (114), Camp

GRAWL
General Goods, A-5, Kargath (114), First floor orc burrow

GREATER ROCK ELEMENTAL
A:(7, 8), B:(8, 9), C-8, Camp Cagg

GRETH
Stable Master, A-5, Kargath (114), Outside orc burrow

GRIMLOK
G-1, Uldaman

GRUNT GARGAL
A-5, Kargath (114), Group left of orc burrow

HAMMERTOE GREZ
G-1, Uldaman

HEMATUS
L-5, Lethlor Ravine, (Summon) Altar protected by Scorched Guardians

HIEROPHANT THEODORA MULVADANIA
A-5, Kargath (114), Bonfire left of orc burrow

INITIATE AMAKKAR
A-5, Kargath (114), Group left of orc burrow

INNKEEPER SHUL'KAR
Innkeeper, A-5, Kargath (114), First floor orc burrow

IRONAYA
G-1, Uldaman

JADESPINE BASILISK
G-1, Uldaman

JARKAL MOSSMELD
A-5, Kargath (114), Second floor orc burrow

JAZZRIK
Blacksmithing Supplies, F-5, Valley of Fangs, Camp

LESSER ROCK ELEMENTAL
B-4, C:(4, 5), D-5, The Dustbowl, Hill Side

LEXLORT
A-5, Kargath (114), Tower platform

LOTWIL VERIATUS
H-4, The Dustbowl, Camp

LUCIEN TOSSELWRENCH
H-4, The Dustbowl, Camp

MAGREGAN DEEPSHADOW
G-1, Uldaman

MARTEK THE EXILED
F-5, Valley of Fangs, Camp

MURDALOC
G-7, Agmond's End, Roams camp

NEEKA BLOODSCAR
A-5, Kargath (114), Tower platform

OBSIDIAN GOLEM
G-1, Uldaman

OBSIDIAN SENTINEL
G-1, Uldaman

OBSIDIAN SHARD
G-1, Uldaman

OLAF
G-1, Uldaman

PILLAR OF AMETHYST
L-6, Lethlor Ravine, Pillar on hill

PILLAR OF DIAMOND
L-3, Lethlor Ravine, Pillar on hill

PILLAR OF OPAL
K-7, Lethlor Ravine, Pillar on hill

PROSPECTOR RYEDOL
H-4, Camp

RABID CRAG COYOTE
J:(3, 4), K:(3, 4), Dustwind Gulch

RAZAL'BLADE
A-5, Kargath (114), Group left of orc burrow

REVELOSH
G-1, Uldaman

RIDGE HUNTRESS
D-5, E-5, F:(5-7), G:(5-8), H:(4-8), I:(5-7), J-7, The Dustbowl, Plains

RIDGE STALKER
E-4, F:(4, 5), G-4, H:(1-3), I:(3-5), J:(3, 4), The Dustbowl

RIDGE STALKER PATRIARCH
A:(6, 7), B:(5-8), C:(6-8), D:(6-8), Apocryphan's Rest

RIGGLEFUZZ
F-5, Valley of Fangs, Camp

ROCK ELEMENTAL
B:(3, 4), C-4, E:(7, 8), F:(7-9), G:(8, 9), Kargath

RUMBLER
Rare Spawn, A-8, B-9, Camp Cagg, Lvl 45 Uncommon; Roams small area around spawn point

SCALDING WHELP
J-5, K:(3, 5-7), L:(3, 4, 6), Lethor Ravine

SCORCHED GUARDIAN
L:(5, 6), Lethor Ravine

SERVO
H:(4, 5), The Dustbowl, Patrols around camp

SHADOWFORGE AMBUSHER
G-1, Uldaman

SHADOWFORGE ARCHAEOLOGIST
G-1, Uldaman

SHADOWFORGE CHANTER
F-3, G-3, Angor Fortress

SHADOWFORGE COMMANDER
Rare Spawn, F-3, Angor Fortress, Lvl 40 Semi-Rare; Patrols second floor of fortress

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SHADOWFORGE DARKCASTER
G-1, Uldaman

SHADOWFORGE DARKWEAVER
H-3, Hammertoe's Digsite

SHADOWFORGE DIGGER
G-1, Marker's Terrace

SHADOWFORGE DIGGER
G-1, Uldaman

SHADOWFORGE GEOLOGIST
G-1, Uldaman

SHADOWFORGE RELIC HUNTER
G-1, Uldaman

SHADOWFORGE RUFFIAN
G-1, Uldaman

SHADOWFORGE SHARPSHOOTER
G-1, Uldaman

SHADOWFORGE SURVEYOR
G-1, Marker's Terrace, Uldaman

SHADOWFORGE TUNNELER
H-3, Hammertoe's Digsite

SHADOWFORGE WARRIOR
F:(3, 4), G-3, Angor Fortress

SHADOWMAGE VIVIAN LAGRAVE
A-5, Kargath (114), Bonfire left of orc burrow

SHRIKE BAT
G-1, Uldaman

SIEGE GOLEM
Rare Spawn, F-4, Angor Fortress, Lvl 40 Average Rare; Patrols path to an area of Badlands just south of Kargath (A-6)

SIGRUN IRONHEW
H-4, Camp

SRANDA
Light Armor & Weapons Merchant, A-5, Kargath (114), Forge left of orc burrow

STARVING BUZZARD
G-3, H-1, I:(2-4), Dustwind Gulch, Uldaman

STONE GOLEM
F-3, Angor Fortress

STONE KEEPER
G-1, Uldaman

STONE STEWARD
G-1, Uldaman

STONEVAULT AMBUSHER
G-1, Uldaman

STONEVAULT BASHER
J:(4, 5), Dustwind Gulch

STONEVAULT BASHER
G-1, Uldaman

STONEVAULT BONESNAPPER
G:(6, 7), H:(6, 7), Agmond's End

STONEVAULT BRAWLER
G-1, Uldaman

STONEVAULT CAVE HUNTER
G-1, Uldaman

STONEVAULT CAVE LURKER
G-1, Uldaman

STONEVAULT FLAMEWEAVER
G-1, Uldaman

STONEVAULT GEOMANCER
G-1, Uldaman

STONEVAULT MAULER
G-1, Uldaman

STONEVAULT ORACLE
G-1, Uldaman

STONEVAULT ROCKCHEWER
G-1, Uldaman

STONEVAULT SEER
J:(4, 5), Dustwind Gulch, Uldaman

STONEVAULT SHAMAN
G-7, H-7, Agmond's End

THAL'TRAK PROUDTUSK
A-5, Kargath (114), Group left of orc burrow

THELDURIN THE LOST
H-8, Agmond's End, Camp

THORKAF DRAGONEYE
Master Dragonscale Leatherworker, I-6, Small camp to right of bone pile

THUNDERHEART
A-5, Kargath (114), Group left of orc burrow

VAULT WARDEN
G-1, Uldaman

VENOMLASH SCORPID
G-1, Uldaman

WAR GOLEM
Rare Spawn, G:(1, 3), H-3, Angor Fortress, Hammertoe's Digsite, The Maker's Terrace, Lvl 36 Semi-Rare; Roams small area around spawn point

WARLORD GORETOOTH
A-5, Kargath (114), Tower platform

ZARICOTL
Rare Spawn, E:(5, 6), H-6, The Dustbowl, Mirage Flats, Lvl 55 Uncommon; Roams small area around spawn point

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SUPPLEMENT

BARRENS

ACOLYTE FENRICK
H-3, Ratchet (121), Tower in eastern hills

ACOLYTE MAGAZ
H-3, Ratchet (121), Tower in eastern hills

ACOLYTE WYTULA
H-3, Ratchet (121), Tower in eastern hills

AEAN SWIFTRIVER
Alliance Outrunner, F-8, Southern Barrens, Spawns at border to Dustwallow Marsh and travels north to Lushwater Oasis

AFFRAY CHALLENGER
H-5, I-5, Fray Island

AFFRAY SPECTATOR
H-5, I-5, Fray Island

AGAM'AR
E-9, Razorfen Kraul

AGATHELOS THE RAGING
E-9, Razorfen Kraul

AGGEM THORNCURSE
E-9, Razorfen Kraul

AK'ZELOTH
H-2, Far Watch Post, Foot of Tower

AMBASSADOR BLOODRAGE
Rare Spawn, F-9, Razorfen Downs, Lvl 36 Semi-Rare; Spawns in/near huts

AMBASSADOR MALCIN
F-9, Razorfen Downs, Huts in hills

AMNENNAR THE COLDBRINGER
F-9, Razorfen Downs

APOTHECARY HELBRIM
F-3, The Crossroads (107), West of inn

AZZERE THE SKYBLADE
Rare Spawn, E-6, Southern Barrens, Lvl 25 Uncommon; Patrols area south of Camp Taurajo

BAEL'DUN EXCAVATOR
E-8, F:(8, 9), Bael Modan

BAEL'DUN FOREMAN
E-8, Bael Modan

BAEL'DUN OFFICER
F-8, Bael Modan

BAEL'DUN RIFLEMAN
F-8, Bael Modan

BAEL'DUN SOLDIER
F-8, Bael Modan

BARAK KODOBANE
E-2, The Forgotten Pools, Foot of structure on hill

BARG
General Supplies, F-3, The Crossroads (107), Outside inn

BARON LONGSHORE
H-5, The Merchant Coast, Camps on coast

BARRENS GIRAFFE
D:(2, 3), E:(2-5), F:(1, 2, 4, 5), G:(1-5), H:(1-3)

BARRENS GUARD
D-3, E-1, F-1, Gold Road, Honor's Stand, The Mor'shan Rampart

BARRENS KODO
E:(5, 6, 8)

BATTLE BOAR HORROR
F-9, Razorfen Downs

BEATEN CORPSE
F-5, Southern Barrens, Hut south of ravine

BELNISTRASZ
F-9, Razorfen Downs

BIG WILL
H-5, Fray Island, (Summon) Fighting pit

BLIND HUNTER
Rare Spawn, E-9, Razorfen Kraul, Lvl 32 Rare

BLOOD OF AGAMAGGAN
E-9, Razorfen Kraul

BOAHN
E-4, Wailing Caverns

BOAR SPIRIT
E-9, Razorfen Kraul

BONEFLAYER GHOUL
F-9, Razorfen Downs

BOSS COPPERPLUG
G-1, H-1, Boulder Lode Mine, Southern cave in mine

BREWMASTER DROHN
H-4, Ratchet (121), Outside Plate-n-Chain

BRINE
E-8, Blackthorn Ridge, Hut on hill

BRISTLEBACK GEOMANCER
D:(4, 5), E:(4, 5), F:(5, 6), Agama'gor, Bramblescar

BRISTLEBACK HUNTER
D:(4, 5), E:(5, 6), F:(5, 6), Agama'gor, Bramblescar

BRISTLEBACK THORNWEAVER
E-5, F:(5, 6), Agama'gor, Bramblescar

BRISTLEBACK WATER SEEKER
E-5, F:(5, 6), Agama'gor, Bramblescar

BROKESPEAR
Rare Spawn, F:(4-5), G-4, The Stagnant Oasis, Lvl 17 Uncommon; Stays near spawn points

BRONTUS
Rare Spawn, E-8, Blackthorn Ridge, Lvl 27 Average Rare; Spawns near center hut and roams ridge

BURNING BLADE ACOLYTE
E-2, F-2, Dreadmist Peak

BURNING BLADE BRUISER
E-2, F-2, Dreadmist Peak

BURNING BLADE CRUSHER
E-2, F-2, Dreadmist Peak

BURNING BLADE TOXICOLOGIST
E-2, F-2, Dreadmist Peak

CANNONEER SMYTHE
H-6, Northwatch Hold, Top of eastern tower

CANNONEER WHESSAN
G-5, Northwatch Hold, Top of western tower

CAPTAIN FAIRMOUNT
H-5, Northwatch Hold, Top of main tower

CAPTAIN GEROGG HAMMERTOE
Rare Spawn, Bael'dun Captain of the Guard, F-8, Bael'dun Keep, Lvl 27 Average Rare; Second floor of keep

CAPTAIN SHATTERSKULL
E-1, Mor'shan Base Camp, Outside entrance to Warsong Gulch

CAPTAIN THALO'THAS BRIGHTSUN
H-4, Ratchet (121), Outside inn

CHARLGA RAZORFLANK
E-9, Razorfen Kraul

CLIFF STORMER
B:(2, 3), C:(2, 3)

CRANE OPERATOR BIGGLEFUZZ
H-4, Ratchet (121), Tower near dock

DARSOK SWIFTDAGGER
F-3, The Crossroads (107), Top of tower south of inn

DEATH SPEAKER JARGBA
E-9, Razorfen Kraul

DEATH'S HEAD ACOLYTE
E-9, Razorfen Kraul

DEATH'S HEAD ADEPT
E-9, Razorfen Kraul

DEATH'S HEAD CULTIST
F-9, Razorfen Downs

DEATH'S HEAD GEOMANCER
F-9, Razorfen Downs

DEATH'S HEAD NECROMANCER
F-9, Razorfen Downs

DEATH'S HEAD PRIEST
E-9, Razorfen Kraul

DEATH'S HEAD SAGE
E-9, Razorfen Kraul

DEATH'S HEAD SEER
E-9, Razorfen Kraul

DEATH'S HEAD WARD KEEPER
E-9, Razorfen Kraul

DEVIATE ADDER
E-4, Wailing Caverns

DEVIATE COILER
E-4, Wailing Caverns

DEVIATE CREEPER
E-4, Wailing Caverns

DEVIATE CROCOLISK
E-4, Wailing Caverns

DEVIATE DREADFANG
E-4, Wailing Caverns

DEVIATE GUARDIAN
E-4, Wailing Caverns

DEVIATE LASHER
E-4, Wailing Caverns

DEVIATE MOCASSIN
E-4, Wailing Caverns

DEVIATE PYTHON
E-4, Wailing Caverns

DEVIATE RAVAGER
E-4, Wailing Caverns

DEVIATE SHAMBLER
E-4, Wailing Caverns

DEVIATE SLAYER
E-4, Wailing Caverns

DEVIATE STALKER
E-4, Wailing Caverns

DEVIATE STINGLASH
E-4, Wailing Caverns

DEVIATE VENOMWING
E-4, Wailing Caverns

DEVIATE VIPER
E-4, Wailing Caverns

DEVOURING ECTOPLASM
E-4, Wailing Caverns

DEVRAK
Wind Rider Master, F-3, The Crossroads (107), West of inn

DIGGER FLAMEFORGE
Rare Spawn, Excavation Specialist, E-8, Bael Modan, Lvl 24 Uncommon; In excavation site tent

DISCIPLE OF NARALEX
E-4, Wailing Caverns

DISHU
Rare Spawn, F:(2-3), Lvl 13 Uncommon; Patrols close to spawn points

DOAN KARHAN
F-6, Southern Barrens, Northeast of Camp Taurajo

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DRANH
Skinner, F-6, Camp Taurajo (106), Near hides

DRUID OF THE FANG
E-4, Wailing Caverns

DUHNG
Cook, G-3, Inside hut east of Crossroads

EARTHCALLER HALMGAR
E-9, Razorfen Kraul

EBRU
Disciple of Naralex, E-4, The Wailing Caverns, Right eye of cave above entrance

ECHEYAKEE
G-2, (Summon) Bones northeast of Grol'dom Farm

ELDER MYSTIC RAZORSNOUT
Rare Spawn, G:(2, 3), Thorn Hill, Lvl 15 Uncommon; Eastern Razormane camp

ENGINEER WHIRLEYGIG
Rare Spawn, G-1, The Sludge Fen, Lvl 19 Uncommon; Control room

EVOLVING ECTOPLASM
E-4, Wailing Caverns

FALLA SAGEWIND
E-3, F-3, Atop mountain

FEEGLY THE EXILED
F-9, Bael Modan, Camp overlooking excavation

FLEETING PLAINSTRIDER
E:(2-4), F:(1-4), G:(2-4), H:(2-4)

FOREMAN GRILLS
Rare Spawn, G-1, The Sludge Fen, Lvl 19 Semi-Rare; Patrols derrick

FOREMAN SILIXIZ
F-1, Outside tower northwest of Sludge Fen

FREEZING SPIRIT
F-9, Razorfen Downs

FROST SPECTRE
F-9, Razorfen Downs

FROZEN SOUL
F-9, Razorfen Downs

FUZRUCKLE
Banker, H-4, Ratchet (121), Bank

GAGSPROCKET
Engineering Goods, H-4, Ratchet (121), Building northeast of town

GAHROOT
Butcher, F-6, Camp Taurajo (106), Southern building

GANN STONESPIRE
E-7, Southern Gold Road, Spawns on Southern Gold Road and pauses at road to Dustwallow Marsh

GAZLOWE
H-4, Ratchet (121), Building northeast of town

GAZROG
F-3, The Crossroads (107), Front of inn

GEOPRIEST GUKK'ROK
Rare Spawn, E:(4-5), Agama'gor, Lvl 19 Uncommon; Guards Bristleback den

GESHARAHAN
Rare Spawn, E-4, Lushwater Oasis, Lvl 20 Average Rare; Swims in the oasis

GILTHARES FIREBOUGH
H-5, Northwatch Hold, First floor of main tower

GLUTTON
F-9, Razorfen Downs

GRAND FOREMAN PUZIK GALLYWIX
F-1, Top of tower northwest of Sludge Fen

GRAZLIX
Armorer & Shieldcrafter, H-4, Ratchet (121), Plate-n-Chain

GREATER BARRENS KODO
E:(6, 8)

GREATER KRAUL BAT
E-9, Razorfen Kraul

GREATER PLAINSTRIDER
E:(1-4), F:(1-3), G:(2, 3), Grol'dom Farm, The Mor'shan Rampart, Thorn Hill

GREATER THUNDERHAWK
E:(7, 8), F:(7, 8), Blackthorn Ridge, Southern Barrens

GRENTHAR
F-3, The Crossroads (107), Outside inn

GRIMBLE
Shipmaster, H-4, Ratchet (121), Dock

GRUB
G-3, Inside hut east of Crossroads

GRUK
G-3, Inside hut east of Crossroads

GRUNT DOGRAN
E-5, Agama'gor, Eastern hut

GRUNT LOGMAR
F-6, Camp Taurajo (106), Western entrance

GUARD TARUC
G-3, Inside hut east of Crossroads

HAGG TAURENBANE
Rare Spawn, Razormane Champion, D-8, E-8, Blackthorn Ridge, Lvl 26 Uncommon

HALIJA WHITESTRIDER
Clothier, F-3, The Crossroads (107), Southern entrance

HANNAH BLADELEAF
Alliance Outrunner, F-8, Southern Barrens, Spawns at border to Dustwallow Marsh and travels north to Lushwater Oasis

HECHT COPPERPINCH
Smokywood Pastures, E-1, Mor'shan Base Camp, Outside entrance to Warsong Gulch

HECKLEFANG HYENA
D:(2, 3), E:(2-4), F:(1, 2, 4, 5), G:(1-5), H:(1-4)

HECKLEFANG SNARLER
E:(4-6), F:(5, 6), Agama'gor, Bramblescar, Southern Barrens

HECKLEFANG STALKER
E:(7, 8), F:(7, 8), Blackthorn Ridge, Southern Barrens

HEGGIN STONEWHISKER
Rare Spawn, Bael'dun Chief Engineer, E-8, Bael Modan, Lvl 24 Uncommon; Crane

HENRY STERN
Recipe Trainer (Cooking), F-9, Razorfen Downs

HERALATH FALLOWBROOK
E-9, Razorfen Kraul

HEZRUL BLOODMARK
E-4, Lushwater Oasis, Circles the oasis, pausing at camps

HORDE AXE THROWER
E-3

HORDE DEFENDER
E-3, The Forgotten Pools

HORDE ELITE
E-1, Mor'shan Base Camp

HORDE GUARD
E-6, F-3, G-2, H-2

HORDE LABORER
E-1, Mor'shan Base Camp

HRAQ
Blacksmithing Supplier, F-3, The Crossroads (107), Western entrance

HULA'MAHI
Reagents and Herbs, F-3, The Crossroads (107), West of inn

HUMAR THE PRIDELORD
H-3, North of Ratchet

INNKEEPER BOORAND PLAINSWIND
Innkeeper, F-3, The Crossroads (107), Inn

INNKEEPER BYULA
Innkeeper, F-6, Camp Taurajo (106), Inn

INNKEEPER WILEY
Innkeeper, H-4, Ratchet (121), Inn

IRONZAR
Weaponsmith, H-4, Ratchet (121), Ironzar's Imported Weaponry

ISHA AWAK
H-5, The Merchant Coast, Northwatch Hold, Swims off the shore

ISHAMUHALE
G-3, Thorn Hill, (Summon) Spawns on southeast side of Thorn Hill

ISLEN WATERSEER
H-4, The Tidus Stair, Outside hut

JAHAN HAWKWING
Leather & Mail Armor Merchant, F-3, The Crossroads (107), Western entrance

JAZZIK
General Supplies, H-4, Ratchet (121), Jazzik's General Goods

JORB
Lizzarik's Bodyguard, G-4, Ratchet (121)

JORN SKYSEER
F-6, Camp Taurajo (106), Outside southern building

KADRAK
F-1, The Mor'shan Rampart, Top of eastern tower

KALDAN FELMOON
Specialist Leatherworking Supplies, E-4, Wailing Caverns

KALLDAN FELMOON
Specialist Leatherworking Supplies, E-4, The Wailing Caverns, Right eye of cave above entrance

KALYIMAH STORMCLOUD
Bags & Sacks, F-3, The Crossroads (107), Southern entrance

KARGAL BATTLESCAR
H-2, Far Watch Post, Southside of road

KELM HARGUNTH
Warsong Supply Officer, E-1, Mor'shan Base Camp, Outside entrance to Warsong Gulch

KELSUWA
Stable Master, F-6, Camp Taurajo (106), Outside inn

KIKNIKLE
Stylish Clothier, E-4, Near mountains west of oasis

KIL'HALA
Journeyman Tailor, F-3, The Crossroads (107), Southern entrance

KILXX
Fisherman, H-4, Ratchet (121), Near dock

KIRGE STERNHORN
E-6, Camp Taurajo (106), North of road

KLANNOC MACLEOD
H-5, Fray Island, Outside southern building

KOITER
Fallen Hero, Twincruiser, E-3, Shrine of the Fallen Warrior, North of Wailing Caverns, south of road

KOLKAR BLOODCHARGER
E-4, F-4, G:(4, 5), Lushwater Oasis, The Stagnant Oasis, The Wailing Caverns

KOLKAR INVADER
E-3, The Crossroads (107), The Forgotten Pools

KOLKAR MARAUDER
F:(4, 5), G:(4, 5), Lushwater Oasis, The Stagnant Oasis

KOLKAR PACK RUNNER
E-4, F-4, G:(4, 5), Lushwater Oasis, The Stagnant Oasis

KOLKAR PACKHOUND
E-4, F-4, G:(4, 5), Lushwater Oasis, The Stagnant Oasis

KOLKAR STORMER
E:(2-4), F-4, G-4, The Forgotten Pools, Lushwater Oasis, The Stagnant Oasis

KOLKAR STORMSEER
E-3, The Forgotten Pools

KOLKAR WRANGLER
E:(2-4), F-4, The Forgotten Pools, Lushwater Oasis

KORRAN
F-3, The Crossroads (107), Western entrance

KRANAL FISS
G-2, Grol'dom Farm, Roams outside tower east of farm

KRAUL BAT
E-9, Razorfen Kraul

KREENIG SNARLSNOUT
G-3, Thorn Hill, Roams northeast side of hill

KRESH
E-4, Wailing Caverns

KRULMOO FULLMOON
Expert Leatherworker, F-6, Camp Taurajo (106), Southern building

KUZ
E-8, Blackthorn Ridge, Roams the ridge

LADY ANACONDRA
E-4, Wailing Caverns

LAKOTA'MANI
E-5, F-5, Agama'gor, Bramblescar, Patrols across Southern Gold Road

LANTI'GAH
E-3, Roams road west of Crossroads

LARHKA
Beverage Merchant, F-3, The Crossroads (107), Inn

LATHERION
F-6, Southern Barrens

LIV RIZZLEFIX
Workshop Assistant, H-4, Ratchet (121), Building near dock

LIZZARIK
Weapon Dealer, G-4, Ratchet (121), South of road

LOK ORCBANE
D-8, Blackthorn Ridge, Westernmost hut on ridges

LORD COBRAHN
E-4, Wailing Caverns

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LORD CYRIK BLACKFORGE
E-8, Bael Modan, Landing pad

LORD PYTHAS
E-4, Wailing Caverns

LORD SERPENTIS
E-4, Wailing Caverns

LOST BARRENS KODO
D-2, E:(2-4), F:(1, 4, 5), G:(2, 4)

MAD MAGGLISH
E-4, The Wailing Caverns

MAHANI
Expert Tailor, F-6, Camp Taurajo (106), Southern building

MAHREN SKYSEER
H-4, The Tidus Stair, Outside hut

MAKABA FLATHOOF
D-3, Camp at Stonetalon border

MALGIN BARLEYBREW
Bael'dun Morale Officer, F-8, Bael'dun Keep, Back of right wing

MANGLETOOTH
F-6, Camp Taurajo (106), Cage near west entrance

MANIFESTATION OF WATER
H-4, The Tidus Stair, (Summon)

MANKRIK
F-3, The Crossroads (107), Southern entrance

MARCUS BEL
Alliance Outrunner, F-8, Southern Barrens, Spawns at border to Dustwallow Marsh and travels north to Lushwater Oasis

MEBOK MIZZYRIX
H-4, Ratchet (121), Outside Ironzar's Imported Weaponry

MENARA VOIDRENDER
H-3, Ratchet (121), Tower in eastern hills

MOGG
E-1, Roams in and out of building west of road

MOORANE HEARTHGRAIN
Baker, F-3, The Crossroads (107), Eastern entrance

MORDRESH FIRE EYE
F-9, Razorfen Downs

MUCK FRENZY
H-5, Fray Island

MUTANUS THE DEVOURER
E-4, Wailing Caverns

MUTATED VENTURE CO. DRONE
F-1, First floor of tower northeast of Sludge Fen

MYRIAM MOONSINGER
F-9, Razorfen Downs, Atop large bramble in dark area

NAK
E-8, Blackthorn Ridge, Roams the ridge

NALPAK
Disciple of Naralex, E-4, The Wailing Caverns, Right eye of cave above entrance

NALPAK
E-4, Wailing Caverns

NARGAL DEATHEYE
Weaponsmith, F-3, The Crossroads (107), Western entrance

NIGHTMARE ECTOPLASM
E-4, Wailing Caverns

OASIS SNAPJAW
E-4, F-4, G-4, Lushwater Oasis, The Stagnant Oasis

OKLA
G-2, Grol'dom Farm, Roams tower east of farm

OMUSA THUNDERHORN
Wind Rider Master, F-6, Camp Taurajo (106), Western entrance

ORNERY PLAINSTRIDER
D:(2, 3), E:(1, 2, 4, 5), F-5, G:(1, 3-5), H-3

OVERLORD RAMTUSK
E-9, Razorfen Kraul

OVERSEER GLIBBY
G-1, The Sludge Fen

OWATANKA
E-6, F-6, Southern Barrens, Roams areas south and east of Camp Taurajo

PILOT WIZZLECRANK
G-1, Hut

PIZZNUKLE
Leather Armor Merchant, E-4, Near mountains west of oasis

PLAGUEMAW THE ROTTING
F-9, Razorfen Downs

POOKA
E-1, Roams in and out of building west of road

PROSPECTOR KHAZGORM
Explorer's League, F-9, Bael Modan, Roams southeast area in excavation

QUILGUARD CHAMPION
E-9, Razorfen Kraul

RAGGLESNOUT
Boss, F-9, Razorfen Downs

RAGING AGAM'AR
E-9, Razorfen Kraul

RANIK
Trade Supplies, H-4, Ratchet (121), Jazzik's General Goods

RATCHET BRUISER
G-4, H-4, Ratchet (121)

RATHORIAN
Rare Spawn, E-2, F-2, Dreadmist Den, Lvl 15 Uncommon; In cave atop Dreadmist Peak

RAZORFEN BATTLEGUARD
E-9, F-9, Razorfen Downs, Southern Gold Road

RAZORFEN BEAST TRAINER
E-9, Razorfen Kraul

RAZORFEN BEASTMASTER
E-9, Razorfen Kraul

RAZORFEN DEFENDER
E-9, Razorfen Kraul

RAZORFEN DUSTWEAVER
E-9, Razorfen Kraul

RAZORFEN EARTHBREAKER
E-9, Razorfen Kraul

RAZORFEN GEOMANCER
E-9, Razorfen Kraul

RAZORFEN GROUNDSHAKER
E-9, Razorfen Kraul

RAZORFEN HANDLER
E-9, Razorfen Kraul

RAZORFEN QUILGUARD
E-9, Razorfen Kraul

RAZORFEN SERVITOR
E-9, F-9, Razorfen Downs, Razorfen Kraul, Southern Gold Road

RAZORFEN SPEARHIDE
E-9, Razorfen Kraul

RAZORFEN STALKER
E-9, Razorfen Kraul

RAZORFEN THORNWEAVER
F-9, Razorfen Downs

RAZORFEN TOTEMIC
E-9, Razorfen Kraul

RAZORFEN WARDEN
E-9, Razorfen Kraul

RAZORFEN WARRIOR
E-9, Razorfen Kraul

RAZORMANE DEFENDER
G:(2, 3), Thorn Hill

RAZORMANE GEOMANCER
G:(2, 3), Thorn Hill

RAZORMANE HUNTER
F:(2, 3), G:(2, 3), Thorn Hill

RAZORMANE MYSTIC
G-3, Thorn Hill

RAZORMANE PATHFINDER
E-8, Blackthorn Ridge, Southern Barrens

RAZORMANE SEER
D-8, E-8, Blackthorn Ridge, Southern Gold Road

RAZORMANE STALKER
E-8, Blackthorn Ridge, Southern Gold Road

RAZORMANE THORNWEAVER
F:(2, 3), G-3, Gold Road, Thorn Hill

RAZORMANE WARFRENZY
D-8, E-8, Blackthorn Ridge

RAZORMANE WATER SEEKER
F:(2, 3), G-3, Gold Road, Thorn Hill

REGGIFUZ
Stable Master, H-4, Ratchet (121), Front of inn

REGTHAR DEATHGATE
E-3, Bunker along road west of Crossroads

ROCKLANCE
G-4, The Stagnant Oasis, Patrols the oasis

ROOGUG
E-9, Razorfen Kraul

ROTTING AGAM'AR
E-9, Razorfen Kraul

ROTTING SLIME
E-OUT

RUGA RAGETOTEM
F-6, Camp Taurajo (106), Southern building

SAH'RHEE
F-9, Razorfen Downs

SANUYE RUNETOTEM
Leather Armor Merchant, F-6, Camp Taurajo (106), Near hides

SARILUS FOULBORNE
E-2, Dreadmist Peak, Atop Dreadmist Peak

SAVANNAH HIGHMANE
F:(2, 3), G-3, Gold Road

SAVANNAH HUNTRESS
F:(1-3), G:(2, 3), Gold Road, Thorn Hill

SAVANNAH MATRIARCH
H-3, Thorn Hill

SAVANNAH PATRIARCH
E:(1, 2), G-3, H-3, The Dry Hills

SAVANNAH PROWLER
D:(2, 3), E:(2-4), F:(1, 2), G:(1-4), H:(1-3), Boulder Lode Mine, The Dry Hills

SEERETH STONEBREAK
D-3, Camp at Stonetalon border

SERENA BLOODFEATHER
D-1, The Dry Hills, Far north

SERGRA DARKTHORN
F-3, The Crossroads (107), Eastern entrance

SIKWA
Stable Master, F-3, The Crossroads (107), Behind inn

SILITHID CREEPER
E-7, F-7, Field of Giants, Southern Barrens

SILITHID GRUB
E-7, F-7, Field of Giants, Southern Barrens

SILITHID HARVESTER
E-7, Field of Giants

SILITHID SWARMER
E-7, F-7, Field of Giants, Southern Barrens

SISTER RATHTALON
D-1, The Dry Hills, Roams the nest

SKELETAL FROSTWEAVER
F-9, Razorfen Downs

SKELETAL SHADOWCASTER
F-9, Razorfen Downs

SKELETAL SUMMONER
F-9, Razorfen Downs

SKUM
E-4, Wailing Caverns

SLIMESHELL MAKRURA
H:(4, 5), The Merchant Coast, The Tidus Stair

SLUDGE BEAST
Rare Spawn, G-1, The Sludge Fen, Lvl 19 Semi-Rare; In sludge

SNORT THE HECKLER
Rare Spawn, D-3, Lvl 17 Uncommon; Roams southwest of Forgotten Pools

SOUTHSEA BRIGAND
H:(4, 5), The Merchant Coast, Northwatch Hold

SOUTHSEA CANNONEER
H:(4, 5), The Merchant Coast, The Tidus Stair

SOUTHSEA CUTTHROAT
G:(4, 5), H:(4, 5), The Merchant Coast

SOUTHSEA PRIVATEER
G:(4, 5), H:(4, 5), The Merchant Coast

SPLINTERBONE CAPTAIN
F-9, Razorfen Downs

SPLINTERBONE CENTURIAN
F-9, Razorfen Downs

SPLINTERBONE SKELETON
F-9, Razorfen Downs

SPLINTERBONE WARRIOR
F-9, Razorfen Downs

SPUTTERVALVE
Tinkers' Union, H-4, Ratchet (121), Stall near bank

STONE RUMBLER
E-9, Razorfen Kraul

STONEARM
Rare Spawn, E:(2-3), Lvl 15 Uncommon; Roams Kolkar villages around the pools

STORMHIDE
E:(7, 8), F:(7, 8)

STORMSNOUT
E:(4-6), F:(5, 6)

STRAHAD FARSAN
H-3, Ratchet (121), Tower in eastern hills

SUNSCALE LASHTAIL
E:(1-4), F:(2, 3), G-3, The Crossroads (107), Gold Road, Thorn Hill

SUNSCALE SCREECHER
D:(2, 3), E:(2-4), F:(1-5), G:(1-5), H:(1-4)

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SUNSCALE SCYTHECLAW
D:(2, 3), E:(1, 2, 4, 5), F-5, G:(1, 3-5), H-3

SUPERVISOR LUGWIZZLE
G-1, The Sludge Fen, Patrols derrick

SWIFTMANE
G-3, Runs across plateau northwest of Ratchet

SWINEGART SPEARHIDE
E:(4-5), Agama'gor, Guards near hills

TAKAR THE SEER
F-6, Southern Barrens, Northeast of Camp Taurajo

TAKK THE LEAPER
Rare Spawn, G-1, Lvl 19 Semi-Rare; Roams ridge southeast of Sludge Fen

TAMED BATTLE BOAR
E-9, Razorfen Kraul

TAMED HYENA
E-9, Razorfen Kraul

TARBAN HEARTHGRAIN
Baker, G-3, Outside hut east of Crossroads

TARI'QA
Trade Supplies, F-3, The Crossroads (107), Outside inn

TASKMASTER FIZZULE
G-1, Near tower northwest of Sludge Fen

TATTERNACK STEELFORGE
F-6, Camp Taurajo (106), North side of camp

TAZAN
H-4, The Merchant Coast, Roams camp at Merchant Coast

THORA FEATHERMOON
Alliance Outrunner, F-8, Southern Barrens, Spawns at border to Dustwallow Marsh and travels north to Lushwater Oasis

THORK
F-3, The Crossroads (107), Tower south of inn

THORN EATER GHOUL
F-9, Razorfen Downs

THUNDERHAWK CLOUDSCRAPER
E:(6, 7), F-6, Camp Taurajo (106), Southern Barrens, Southern Gold Road

THUNDERHAWK HATCHLING
E:(4-6), F:(5, 6), Agama'gor, Bramblescar, Southern Barrens

THUNDERHEAD
E:(6, 7), F-6, Camp Taurajo (106), Field of Giants, Southern Barrens

THUNDERSTOMP
Rare Spawn, E-8, Southern Barrens, Lvl 24 Uncommon; Roams clearing near Dustwallow Marsh border

THUN'GRIM FIREGAZE
G-3, Atop Thorn Hill

TINKERER SNIGGLES
F-1, Building southwest of Sludge Fen

TINKERWIZ
Journeyman Engineer, H-4, Ratchet (121), Building northeast of town

TOMB FIEND
F-9, Razorfen Downs

TOMB REAVER
F-9, Razorfen Downs

TONGA RUNETOTEM
F-3, The Crossroads (107), Southern entrance

TRAUGH
Expert Blacksmith, F-3, The Crossroads (107), Western entrance

TUTEN'KASH
F-9, Razorfen Downs

TWIGGY FLATHEAD
The Announcer, I-5, Fray Island, Bleechers

UTHROK
Bowyer & Gunsmith, F-3, The Crossroads (107), Western entrance

UZZEK
G-2, Camp near tree

VAZARIO LINKGREASE
Master Goblin Engineer, H-4, Ratchet (121), Building northeast of town

VENTURE CO. DRONE
F-1, Patrols outside tower northeast of Sludge Fen

VENTURE CO. DRUDGER
F-1, G-1, The Sludge Fen

VENTURE CO. ENFORCER
G-1, H-1, Boulder Lode Mine

VENTURE CO. LOOKOUT
F-1

VENTURE CO. MERCENARY
G-1, The Sludge Fen

VENTURE CO. OVERSEER
G-1, H-1, Boulder Lode Mine

VENTURE CO. PATROLLER
F-1

VENTURE CO. PEON
F-1

VERDAN THE EVERLIVING
E-4, Wailing Caverns

VEROG THE DERVISH
F-4, Spawns on structure west of Stagnant Oasis

VEXSPINDLE
Cloth & Leather Armor Merchant, H-4, Ratchet (121), Plate-n-Chain

VRANG WILDGORE
Weaponsmith & Armorcrafter, E-1, Small inlet among hills

WALDOR
Journeyman Leatherworker, E-4, The Wailing Caverns, Right eye of cave above entrance

WALDOR
Journeyman Leatherworker, E-4, Wailing Caverns

WANDERING BARRENS GIRAFFE
E:(4-6), F:(5, 6)

WARD GUARDIAN
E-9, Razorfen Kraul

WARLORD KROM'ZAR
E-3, Spawns near orc bunkers

WASHTE PAWNE
D-8, E:(7-8), Blackthorn Ridge, Southern Barrens, Roams clearing near Blackthorn Ridge

WENIKEE BOLTBUCKET
F-1, Outside tower near Ashenvale border

WHARFMASTER DIZZYWIG
H-4, Ratchet (121), Dock

WILLIX THE IMPORTER
E-9, Razorfen Kraul

WIND HOWLER
E-9, Razorfen Kraul

WITCHWING AMBUSHER
D:(1, 2), The Dry Hills

WITCHWING HARPY
D:(1, 2), E:(1, 2), The Dry Hills

WITCHWING ROGUEFEATHER
D:(1, 2), E:(1, 2), The Dry Hills

WITCHWING SLAYER
D:(1, 2), The Dry Hills

WITCHWING WINDCALLER
D:(1, 2), The Dry Hills

WITHERED BATTLE BOAR
F-9, Razorfen Downs

WITHERED QUILGUARD
F-9, Razorfen Downs

WITHERED REAVER
F-9, Razorfen Downs

WITHERED SPEARHIDE
F-9, Razorfen Downs

WITHERED WARRIOR
F-9, Razorfen Downs

WIZZLECRANK'S SHREDDER
G-1, The Sludge Fen, North side of Sludge Fen

WOOLY KODO
E:(6, 8), Wooly Kodo

WRAHK
Tailoring Supplies, F-3, The Crossroads (107), Southern entrance

WRENIX THE WRETCHED
H-4, Ratchet (121), Shack northeast of town

WRENIX'S GIZMOTRONIC APPARATUS
H-4, Ratchet (121), Shack northeast of town

YONADA
Tailoring & Leatherworking Supplies, F-6, Camp Taurajo (106), Southern building

ZARGH
Butcher, F-3, The Crossroads (107), East of inn

ZHEVRA CHARGER
D:(2, 3), E:(1, 2, 4-7), F:(5, 6), G:(1, 3, 5), H:(3, 5)

ZHEVRA RUNNER
E:(2-5), F:(1-4), G:(2-4), H:(2-4)

ZIKKEL
Banker, H-4, Ratchet (121), Bank

ZIZZEK
Fisherman, H-4, Ratchet (121), Front of inn

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World of Warcraft ATLAS

SUPPLEMENT

BLASTED LANDS

AKUBAR THE SEER
Rare Spawn, G-5, H-5, I-5, Dark Portal, Lvl 54 Uncommon; Roams small area around spawn point

ALEXANDRA CONSTANTINE
Gryphon Master, J-2, Nethergarde Keep (119), Rear right of keep

AMBASSADOR ARDALAN
J-2, Nethergarde Keep (119), Top floor of tower facing entrance of keep

ARCHMAGE ALLISTARJ
J-3, Serpent's Coil, Cave interior

BERNIE HEISTEN
Food & Drink, I-2, Nethergarde Keep (119), First floor of left castle

BLACK SLAYER
G-2, H-4, I:(3, 4), Dreadmaul Hold, Rise of the Defiler, Serpent's Coil

BLOODMAGE DRAZIAL
G-1, Dreadmaul Hold, Next to bonfire

BLOODMAGE LYNNORE
G-1, Dreadmaul Hold, Next to bonfire

CLACK THE REAVER
Rare Spawn, G-4, Dreadmaul Post, Lvl 53 Semi-Rare; Patrols to tower ruins at the edge of Serpent's Coil (I-3)

DAIO THE DECREPIT
E-5, The Tainted Scar, Altar

DEATHEYE
Rare Spawn, G:(2, 3), Dreadmaul Hold, Lvl 49 Average Rare; Roams small area around spawn point

DEATHLY USHER
G-2, Rise of the Defiler, Summoned on activation of quest

DOOMGUARD COMMANDER
E-6, F:(6-8), G-7, H-6, I-6, Dark Portal, The Tainted Scar

DRAENEI REFUGEE
G-3, H-3, Rise of the Defiler

DREADLORD
E:(6, 7), F:(7, 8), G-7, The Tainted Scar

DREADMAUL BRUTE
F:(1, 2), G-1, Dreadmaul Hold

DREADMAUL MAULER
G:(4, 5), Dreadmaul Post

DREADMAUL OGRE
F:(1, 2), G-1, Dreadmaul Hold

DREADMAUL OGRE MAGE
F:(1, 2), G-1, Dreadmaul Hold

DREADMAUL WARLOCK
G:(4, 5), Dreadmaul Post

DREADSCORN
Rare Spawn, F-3, Altar of Storms, Lvl 57 Uncommon; Patrols to foot of hill in Blasted Lands (F-4)

ENOHAR THUNDERBREW
I-2, Nethergarde Keep (119), Just right of entrance inside keep

FELBEAST
G:(3, 5), H:(4-6), I:(3, 4)

FELCULAR
G-3, Rise of the Defiler, (Summon) Summoned by Razelikh the Defiler at 25% health

FELGUARD ELITE
E:(5, 6), F:(5-7), G:(6, 7), H:(5, 6), I:(5, 6), Dark Portal, The Tainted Scar

FELGUARD SENTRY
H:(5, 6), I:(5, 6), Dark Portal

FELHOUND
H:(5, 6), I:(5, 6), Dark Portal

FLAWLESS DRAENETHYST FRAGMENT
H-4

FLAWLESS DRAENETHYST SPHERE
H-4

GROL THE DESTROYER
F-1, Dreadmaul Hold, In center of hold

GRUNTER
Rare Spawn, H-3, I-3, Serpent's Coil, Lvl 50 Very Rare; Roams small area around spawn point

ILIFAR
G-3, Rise of the Defiler, (Summon) Summoned by Razelikh the Defiler at 75% health

KIRITH THE DAMNED
J-3, Serpent's Coil, Cave interior

KUM'ISHA THE COLLECTOR
H-4, Rise of the Defiler, Behind ruins wall

LADY SEVINE
F-3, Altar of Storms, Rear of altar on right side

LORD KAZZAK
Raid Boss, E-8, The Tainted Scar, Roams medium area around spawn point

MAGRONOS THE UNYIELDING
Rare Spawn, G-4, Dreadmaul Post, Lvl 56 Average Rare; Roams small area around spawn point

MANAHOUND
E:(5, 6), F:(6-8), G-7, H-6, I-6, Dark Portal, The Tainted Scar

MOJO THE TWISTED
Rare Spawn, F-1, G-2, Dreadmaul Hold, Lvl 48 Uncommon; Roams small area around spawn point

NETHERGARDE ANALYST
I-2, J:(1, 2), Nethergarde Keep (119)

NETHERGARDE CLERIC
I:(1, 2), Nethergarde Keep (119)

NETHERGARDE ELITE
I-2, J-2, Nethergarde Keep (119)

NETHERGARDE ENGINEER
H-1, I-1, J-1, K-1, Garrison Armory, Nethergarde Keep (119)

NETHERGARDE FOREMAN
H-1, I-1, J-1, K-1, Garrison Armory, Nethergarde Keep (119)

NETHERGARDE MINER
H-1, I-1, J-1, K-1, Garrison Armory, Nethergarde Keep (119)

NETHERGARDE OFFICER
I-2, J-2, Nethergarde Keep (119)

NETHERGARDE RIFTWATCHER
I-2, J-2, Nethergarde Keep (119)

NETHERGARDE SOLDIER
I:(1-3), J:(1-3), Garrison Armory, Nethergarde Keep (119), Serpent's Coil

NINA LIGHTBREW
Alchemy Supplies, J-2, Nethergarde Keep (119), Top floor of tower facing entrance of keep

QUARTERMASTER LUNGERTZ
J-2, Nethergarde Keep (119), Stable

RAVAGE
Rare Spawn, G-4, I-4, Lvl 51 Semi-Rare; Roams small area around spawn point

RAZELIKH THE DEFILER
G-3, Rise of the Defiler, (Summon) Summoned by player via Altar of the Defiler

REDSTONE BASILISK
H-3, I-3, Serpent's Coil

REDSTONE CRYSTALHIDE
G:(3-5), H:(4-6), Dark Portal, Dreadmaul Post, Rise of the Defiler

SCORPOK STINGER
F-3, G:(2, 3), H-3, I:(3, 4), Dark Portal, Dreadmaul Hold, Rise of the Defiler

SERVANT OF ALLISTARJ
I:(3-5), Dark Portal, Serpent's Coil, 3 servants (one per location), each roaming a small area around spawn point

SERVANT OF GROL
F-1, G-4, Dreadmaul Hold, Dreadmaul Post, 3 servants (two at DH, one at DP)

SERVANT OF RAZELIKH
H:(5, 6), I:(5, 6), Dark Portal, Situated along the outer lip of the Dark Portal

SERVANT OF SEVINE
F:(3, 4), Altar of Storms, 3 servants (two at BL, one at AoS)

SHADOWSWORN ADEPT
I:(3-5), J:(3, 5), Dark Portal, Serpent's Coil

SHADOWSWORN CULTIST
I:(3-5), J:(3, 5), Dark Portal, Serpent's Coil

SHADOWSWORN DREADWEAVER
F:(3, 4), Altar of Storms

SHADOWSWORN ENFORCER
F:(3, 4), Altar of Storms

SHADOWSWORN THUG
I:(3-5), J:(3, 5), Dark Portal, Serpent's Coil

SHADOWSWORN WARLOCK
F:(3, 4), Altar of Storms

SNICKERFANG HYENA
I:(3, 4), Serpent's Coil

SPIRIT OF KIRITH
J-3, Serpent's Coil, (Summon) Spawns upon killing Kirith the Damned

SPITEFLAYER
Rare Spawn, I-5, Dark Portal, Lvl 52 Semi-Rare; Patrols to tower ruins at the edge of Serpent's Coil (I-3)

STARVING SNICKERFANG
F-3, G:(2, 3), H-3, Dreadmaul Hold, Rise of the Defiler

STRUMNER FLINTHEEL
Armor Crafter, J-2, Nethergarde Keep (119), Smithy

TEREMUS THE DEVOURER
World Boss, J-5, Roams Blasted Lands (excluding The Tainted Scar)

THADIUS GRIMSHADE
J-2, Nethergarde Keep (119), Top floor of tower facing entrance of keep

WATCHER MAHAR BA
J-2, Nethergarde Keep (119), Top floor of tower facing entrance of keep

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WORLD OF WARCRAFT ATLAS

SUPPLEMENT

BURNING STEPPES

A TORMENTED VOICE
H-2, On top of hill along northern border

BLACK BROODLING
J:(3, 6), K:(2, 3, 5, 6), L:(3-6), Terror Wing Path

BLACK DRAGONSPAWN
G-6, J-6, K:(3, 4), L:(4-6), The Pillar of Ash

BLACK DRAKE
K:(3, 6), L-4, Terror Wing Path

BLACK WYRMKIN
G-6, J-6, K:(3, 4), L:(4-6), Terror Wing Path

BLACKROCK AMBUSHER
B:(2, 3), C-5, E-4, Blackrock Stronghold

BLACKROCK BATTLEMASTER
D:(3, 4), E:(3, 4), Blackrock Stronghold

BLACKROCK CHAMPION
H:(8, 9), I:(8, 9), Blackrock Pass

BLACKROCK OUTRUNNER
J-9

BLACKROCK RAIDER
B-3, E-4, Blackrock Stronghold

BLACKROCK RENEGADE
I-9, J-9

BLACKROCK SLAYER
B-3, D:(3-5), E:(3-6), F:(5, 6), G-5, The Pillar of Ash

BLACKROCK SOLDIER
B-3, D-5, E:(5, 6), F:(5, 6), G-5, The Pillar of Ash

BLACKROCK SORCERER
D:(3-5), E:(3-6), F:(5, 6), G-5, The Pillar of Ash

BLACKROCK SUMMONER
H:(8, 9), I:(8, 9), J-9, Blackrock Pass

BLACKROCK TRACKER
H:(8, 9), I:(8, 9), J-9, Blackrock Pass

BLACKROCK WARLOCK
A-3, D:(3, 4), E:(3, 4), F:(5, 6), G-5, The Pillar of Ash

BLACKROCK WORG
B-3, D-5, E-6, F:(5, 6), G-5, The Pillar of Ash

BORGUS STOUTARM
Gryphon Master, K-7, Morgan's Vigil (118), Camp

CYRUS THEREPENTOUS
L-3, Slither Rock, Cave

DEATHLASH SCORPID
D:(5, 6), E-3, F:(3, 7), G:(2, 3, 6), H:(5, 6), I:(3-6), J-3

DEATHMAW
Rare Spawn, I-3, J-6, K:(3, 5), Dreadmaul Rock, Terror Wing Path, Lvl 53 Uncommon; Roams small area around spawn point

EMBER WORG
J-3, K:(2, 3, 5, 6), L:(3-6), Terror Wing Path

EXPEDITIONARY MOUNTAINEER
A-6

EXPEDITIONARY PRIEST
A-6

FELDER STOVER
Weaponsmith, K-7, Morgan's Vigil (118), Caravan, left side of camp

FIRE BEETLE
A:(5, 6), B:(6, 7), C-6, D-5, E:(4-6), F-5, G-6, H:(4-6), I-5, J:(3, 4), K:(3, 5, 6), L:(4, 5)

FIREGUT BRUTE
J:(4, 5), K:(4, 5), Dreadmaul Rock

FIREGUT CAPTAIN
B-3, Dreadmaul Rock

FIREGUT OGRE
I:(4, 5), J:(3-6), K:(3-5), Dreadmaul Rock

FIREGUT OGRE MAGE
I:(4, 5), J:(3-5), K:(3-5), Dreadmaul Rock

FIRETAIL SCORPID
A-5, B:(4-7), C:(5, 6), Dreadmaul Rock

FLAMEKIN RAGER
C-6, D-6, E-4, F:(3, 6), G:(5, 6), H-3, I-3, Ruins of Thourissan

FLAMEKIN SPITTER
G-6, I-6, J:(3-5, 7), Dreadmaul Rock

FLAMEKIN SPRITE
G-6, I-6, J:(3-5, 7), Dreadmaul Rock

FLAMEKIN TORCHER
C-6, D-6, E-4, F:(3, 6), G:(5, 6), H-3, I-3, Ruins of Thourissan

FLAMESCALE BROODLING
A-5, B:(4-7), C:(5, 6), Draco'dar

FLAMESCALE DRAGONSPAWN
A:(4, 5), B:(4, 5), C:(5-7), D:(5, 7), Blackrock Mountain

FLAMESCALE WYRMKIN
A:(4, 5), B:(4, 5), C:(6, 7), D:(5, 7), Blackrock Mountain, Road

FRANKLIN THE FRIENDLY
B-7, Draco'dar, Patrols circular path through southwestern portion of Burning Steppes

FRENZIED BLACK DRAKE
L-3, Slither Rock, (Summon) Summoned by Cyrus Therepentous

FRENZIED BLACK DRAKE
L-3 , Slither Rock

GABRIELLE CHASE
Food & Drink, K-7, Morgan's Vigil (118), Scaffolding, right side of camp

GIANT EMBER WORG
A-5, B:(4-7), C:(5, 6), Blackrock Mountain

GOR'TESH
D-5, Entrance of orc burrow

GORGON'OCH
Rare Spawn, J-4, Dreadmaul Rock, Lvl 54 Average Rare

GORZEEKI WILDEYES
A-3, Altar of Storms, In graveyard above and left of the Altar of Storms

GRARK LORKRUB
D-3, Blackrock Stronghold, Center of stronghold

GREATER OBSIDIAN ELEMENTAL
C-6, D-6, E-4, F:(3, 6), G:(5, 6), H-3, I-3

GRUKLASH
Rare Spawn, A-3, D-3, E-5, Altar of Storms, Blackrock Stronghold, Lvl 59 Uncommon

GRUNA
Food & Drink, H-2, Flame Crest, Next to Wind Rider Master

HAHK'ZOR
Rare Spawn, J:(4, 5), K-4, Dreadmaul Rock, Lvl 54 Semi-Rare; Roams small area around spawn point

HELENDIS RIVERHORN
K-7, Morgan's Vigil (118), House ruins, left side of camp

HEMATOS
Rare Spawn, D-3, Blackrock Mountain, Lvl 60 Very Rare; Patrols circular path around Draco'dar

JALINDA SPRIG
K-7, Morgan's Vigil (118), Tower ruins, center of camp

KIBLER
H-2, Flame Crest, Cave

KROM'GRUL
Rare Spawn, J:(4, 5), K:(4, 5), Dreadmaul Rock, Lvl 54 Common; Roams small area around spawn point

LAVA CRAB
A-3, B-4, C:(5, 6), D:(3, 5-7), E:(4, 5), F:(5, 6), G:(5, 6), H:(3, 4), I:(3, 6), J:(3-5, 7), Found near lava pools and streams

MALFUNCTIONING REAVER
Rare Spawn, J-3, K:(3, 6), L-5, Dreadmaul Rock, Terror Wing Path, Lvl 56 Semi-Rare; Roams small area around spawn point

MARSHAL MAXWELL
K-7, Morgan's Vigil (118), Adjacent to camp entrance

MATHREDIS FIRESTAR
H-2, Flame Crest, Right of scaffolding

MAXWORT UBERGLINT
H-2, Flame Crest, Under scaffolding

MAYARA BRIGHTWING
K-7, Morgan's Vigil (118), Adjacent to camp entrance

MOR'ZUL BLOODBRINGER
A-3, Altar of Storms, Graveyard above and left of the Altar of Storms

OBSIDIAN ELEMENTAL
G-6, I-6, J:(3-5, 7), Blackrock Pass

OPUS
I:(2, 3)

ORALIUS
K-7, Morgan's Vigil (118), Next to Gryphon Master

RAGGED JOHN
H-2, Flame Crest, Right of scaffolding

ROGUE BLACK DRAKE
A-6

SCALDING BROODLING
D:(5, 6), E-3, F:(3, 7), G:(2, 3, 6), H:(5, 6), I:(3-6), J-3

SCALDING DRAKE
D-6, F-7, I-6

SEARSCALE DRAKE
B:(2-4, 7), C:(4, 6), Blackrock Mountain

SHA'NI PROUDTUSK
J-5, Dreadmaul Rock, (Summon) Altar with remains

SLAVERING EMBER WORG
D:(5, 6), E-3, F:(3, 7), G:(2, 3, 6), H:(5, 6), I:(3-6), J-3

TABLET OF THE SEVEN
F-4, Ruins of Thaurissan, Doodad at base of dwarven statue

TERRORSPARK
Rare Spawn, E-4, F-4, G-4, H-4, I-3, Lvl 55 Average Rare; Roams small area around spawn point

THAURIS BALGARR
Rare Spawn, F-4, G-4, H-4, I-4, Ruins of Thaurissan, Lvl 57 Uncommon; Roams small area around spawn point

THAURISSAN AGENT
F-4, G-4, H-4, I-4, Ruins of Thourissan

THAURISSAN FIREWALKER
F-4, G-4, H-4, I-4, Ruins of Thourissan

THAURISSAN SPY
F-4, G-4, H-4, I-4, Ruins of Thourissan

TINKEE STEAMBOIL
H-2, Flame Crest, Under scaffolding

VAHGRUK
Wind Rider Master, H-2, Flame Crest, Right of cave

VENOMTIP SCORPID
J-3, K:(2, 3, 5, 6), L:(3-6), Dreadmaul Rock

VOLCHAN
Rare Spawn, K-6, Terror Wing Path, Lvl 60 Uncommon; Patrols a circular path around Dreadmaul Rock to the east

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World of Warcraft ATLAS

SUPPLEMENT

DARKSHORE

ALANNDARIAN NIGHTSONG
F-4, Auberdine (101), Center of northern building

ALLYNDIA
Food & Drink Vendor, F-4, Auberdine (101), First floor of inn

ANAYA DAWNRUNNER
F-6, G-6, Ameth'Aran, Roams southern part of Ameth'Aran

ARCHAEOLOGIST HOLLEE
Explorer's League, F-4, Auberdine (101), In front of northern building

ASTERION
G-4, Bashal'Aran, In blue-light lined structure

ATHRIKUS NARASSIN
H-3, Tower of Althalaxx, Top of tower

AUBERDINE SENTINEL
E:(4, 5), F:(4, 5), Auberdine (101), Mist's Edge, The Long Wash

BALTHULE SHADOWSTRIKE
H-2, South of road, near a rock west of tower

BARITHRAS MOONSHADE
F-4, Auberdine (101), In front of inn

BLACKWOOD PATHFINDER
F:(5, 6), The Long Wash, Twilight Shore, Twilight Vale

BLACKWOOD SHAMAN
F:(8, 9), G:(8, 9), Blackwood Den, The Master's Glaive, Twilight Vale

BLACKWOOD TOTEMIC
F:(8, 9), G-9, H-3

BLACKWOOD URSA
F:(8, 9), G:(8, 9), Blackwood Den, Grove of the Ancients, Twilight Vale

BLACKWOOD WARRIOR
F:(8, 9), G-3, H:(3, 4)

BLACKWOOD WINDTALKER
F:(5, 6), The Long Wash, Twilight Vale

CARNIVOUS THE BREAKER
Rare Spawn, F-5, F-8, Twilight Vale, Lvl 16 Uncommon; Roams close to spawn point

CAYLAIS MOONFEATHER
Hippogryph Master, F-4, Auberdine (101), Hippogryph platform

CERELLEAN WHITECLAW
E-4, Auberdine (101), Dock

COASTAL FRENZY
D-7, E:(6-8), F:(2, 3), G-2, Mist's Edge

CRACKED GOLEM
E:(8, 9), Remtravel's Excavation

CURSED HIGHBORNE
F-6, G-6, Ameth'Aran

DALMOND
General Goods, F-4, Auberdine (101), Back terrace of northern building

DARK STRAND FANATIC
H-3, I-3, Ruins of Mathystra, Tower of Althalaxx

DARK STRAND VOIDCALLER
H-3, Tower of Althalaxx

DARKSHORE THRESHER
D-5, E:(2-6), F-3, Mist's Edge, The Long Wash, Twilight Shore

DEEP SEA THRESHADON
H-1, I-1, Mist's Edge

DELFRUM FLINTBEARD
Journeyman Blacksmith, F-4, Auberdine (101), In front of northern building

DELMANIS THE HATED
H-3, Tower of Althalaxx, Roams hills east of tower to bonfire

DEN MOTHER
H-4, Mist's Edge

DETH'RYLL SATYR
G-4, Bashal'Aran

ELDER DARKSHORE THRESHER
D:(6, 7, 9), E:(7-9), G:(1, 2), H:(1. 2), I-1, Twilight Shore

ELISA STEELHAND
Blacksmithing Supplies, F-4, Auberdine (101), In front of northern building

ENCRUSTED TIDE CRAWLER
E-8, H-2, Cliffspring River, Mist's Edge, Twilight Shore

FIRECALLER RADISON
Rare Spawn, F-9, The Master's Glaive, Lvl 19 Semi-Rare; Wanders center isle

FLAGGLEMURK THE CRUEL
Rare Spawn, E:(6-7), G-2, Mist's Edge, Twilight Shore, Lvl 16 Uncommon; Roams the shore close to spawn point

FORESTSTRIDER
F:(7, 8), G:(3, 4, 7), H-3, Bashal'Aran, Cliffspring River, Twilight Shore

FORESTSTRIDER FLEDGLING
E-9, F:(2-7, 9), G:(2-7)

GELKAK GYROMAST
H-2, Mist's Edge, Rocky outcropping off shore

GERSHALA NIGHTWHISPER
F-4, Auberdine (101), Pavillion east of inn across bridge

GIANT FORESTSTRIDER
E:(8, 9), F:(8, 9), G-9, I:(1, 2)

GORBOLD STEELHAND
General Trade Supplier, F-4, Auberdine (101), In front of northern building

GRAVELFLINT BONESNAPPER
E-9, Remtravel's Excavation

GRAVELFLINT GEOMANCER
E-8, Remtravel's Excavation

GRAVELFLINT SCOUT
E-8, Remtravel's Excavation

GREYMIST COASTRUNNER
E:(5, 6, 8), F:(2, 3, 6), Mist's Edge, The Long Wash, Twilight Shore

GREYMIST HUNTER
E-8, Twilight Shore

GREYMIST NETTER
E-7, G-2, Mist's Edge, Twilight Shore

GREYMIST ORACLE
E:(8, 9), H-1, Twilight Shore

GREYMIST RAIDER
E-5, The Long Wash

GREYMIST SEER
E:(6, 7), F:(2, 3, 6), Mist's Edge, The Long Wash, Twilight Shore

GREYMIST TIDEHUNTER
E:(8, 9), H-1, Mist's Edge, Twilight Shore

GREYMIST WARRIOR
E-8, G-2, Mist's Edge, Twilight Shore

GRIMCLAW
F-8, Twilight Vale, Just off road to the east

GRIZZLED THISTLE BEAR
F:(7-9), G-8

GRONDAL MOONBREEZE
Journeyman Tailor, F-4, Auberdine (101), Right wing of northern building

GUBBER BLUMP
E-4, Auberdine (101), On beach near hippogryph platform

GWENNYTH BLY'LEGGONDE
F-4, Auberdine (101), Hippogryph platform

HARLON THORNGUARD
Armorer & Shieldsmith, F-4, Auberdine (101), Left wing of northern building

HELDAN GALESONG
Fisherman, E-6, Twilight Shore, Grassy outcropping near shore

INNKEEPER SHAUSSIY
Innkeeper, F-4, Auberdine (101), First floor of inn

JAELYSIA
Stable Master, F-4, Auberdine (101), In front of inn

JENNA LEMKENILLI
Journeyman Engineer, F-4, Auberdine (101), In front of northern building

JORY ZAGA
J-2, Hut, northeast of lake

KERLONIAN EVERSHADE
Druid of the Claw, G-8, Grove of the Ancients, Sleeping in clearing near the water

KRAH'RANIK
J-2, Hut, northeast of lake

KURDRAM STONEHAMMER
Mining Trainer, F-4, Auberdine (101), In front of northern building

KYNDRI
Baker, F-4, Auberdine (101), First floor of inn

LADY MOONGAZER
F-6, G-6, Ameth'Aran, Roams southern part of Ameth'Aran

LADY VESPIRA
Rare Spawn, I-2, Ruins of Mathystra, Lvl 22 Semi-Rare; Roams throughout ruins

LAIRD
Fish Vendor, F-4, Auberdine (101), First floor of inn

LICILLIN
Rare Spawn, G-4, Bashal'Aran, Lvl 14 Uncommon; Wanders through ruins

LORD SINSLAYER
Rare Spawn, H-3, Cliffspring Falls, Lvl 15 Uncommon; In caves

LUNACLAW
F-4

MAVRALYN
Leather Armor & Leatherworking Supplies, F-4, Auberdine (101), Left wing of northern building

MOONKIN
F:(4, 5), G:(4, 5)

MOONKIN ORACLE
G-5

MOONSTALKER
F:(2, 5-8), G:(2-4, 6, 7), H:(2-4)

MOONSTALKER MATRIARCH
E:(8, 9), F-9, G-9, I-1, Mist's Edge, The Master's Glaive, Twilight Vale

MOONSTALKER RUNT
F:(2-6), G:(2-6), Ameth'Aran, Bashal'Aran, Mist's Edge

MOONSTALKER SIRE
E:(8, 9), F:(7-9), G:(8, 9), I-1

MURKDEEP
E-8, Twilight Shore, Spawns off shore

NARAM LONGCLAW
Weaponsmith, F-4, Auberdine (101), Back terrace of northern building

ONU
G-8, Grove of the Ancients, Center of temple

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PROSPECTOR REMTRAVEL
Explorer's League, E-8, Remtravel's Excavation, Behind rock

PYGMY TIDE CRAWLER
E:(4, 5), F-4, Auberdine, The Long Wash, Mist's Edge

RABID THISTLE BEAR
F:(2, 5-8), G:(2-4, 6, 7), H:(2-4)

RAGING MOONKIN
G:(4, 5)

RAGING REEF CRAWLER
D-9, E-9, H:(1, 2), I-1, Mist's Edge, Twilight Shore

REEF CRAWLER
E:(7, 8), G-2, H-2, Cliffspring River, Mist's Edge, Twilight Shore

SENTINEL ELISSA STARBREEZE
F-4, Auberdine (101), Second floor of eastern building

SENTINEL GLYNDA NAL'SHEA
F-4, Auberdine (101), Off path leading east out of town

SENTINEL SELARIN
F-4, Auberdine (101), North of Auberdine

SENTINEL TYSHA MOONBLADE
F-6, Twilight Vale, Kneeling beside tree east of road

SHADE OF ELURA
E-5, The Long Wash, Underwater near shipwreck

SHADOWCLAW
Rare Spawn, F-4, Lvl 13 Uncommon; Roams near Auberdine

SHALDYN
Clothier, F-4, Auberdine (101), Right wing of northern building

STONE BEHEMOTH
E:(8, 9), Remtravel's Excavation

STORMSCALE MYRMIDON
H-2, I:(1-3), Ruins of Mathystra

STORMSCALE SIREN
H:(3, 4), Cliffspring Falls, Cliffspring River

STORMSCALE SORCERESS
H-2, I-2, Ruins of Mathystra

STORMSCALE TOXICOLOGIST
H-3, Cliffspring Falls

STORMSCALE WARRIOR
I-2, Ruins of Mathystra

STORMSCALE WAVE RIDER
H:(3, 4), Cliffspring Falls, Cliffspring River

STRIDER CLUTCHMOTHER
E-9, F-9, Remtravel's Excavation, Twilight Vale, Wanders with fledglings

TALDAN
Drink Vendor, F-4, Auberdine (101), First floor of inn

TERENTHIS
F-4, Auberdine (101), First floor of eastern building

THAMARIAN
E-4, Auberdine (101), Dock

THARNARIUN TREETENDER
F-4, Auberdine (101), Outside eastern building

THE THRESHWACKONATOR 4100
The First Mate, H-2, Mist's Edge, On beach near little inlet

THELGRUM STONEHAMMER
Mining Supplier, F-4, Auberdine (101), In front of northern building

THERYLUNE
F-9, The Master's Glaive, Center isle of lake

THISTLE BEAR
F:(2-6), G:(2-6)

THISTLE CUB
H-4

THUNDRIS WINDWEAVER
F-4, Auberdine (101), Back terrace of northern building

TIDE CRAWLER
E:(6, 7), F:(2, 3, 7), Mist's Edge, Twilight Shore

TIYANI
Food & Drink Vendor, G-8, Grove of the Ancients, Center of temple

TWILIGHT DISCIPLE
F:(8, 9), The Master's Glaive, Twilight Vale

TWILIGHT THUG
F:(8, 9), H:(3, 4), The Master's Glaive, Twilight Vale

ULLANNA
Trade Supplies, G-8, Grove of the Ancients, Center of temple

UNA JI'RO
J-2, Big structure, north of lake

VALDARON
Tailoring Supplies, F-4, Auberdine (101), Right wing of northern building

VILE SPRITE
G-4, Bashal'Aran

VOLCOR
G-8, Blackwood Den, Sitting in cave

VORIYA
J-2, Upper level of hut south of lake

WAILING HIGHBORNE
F-6, G-6, Ameth'Aran

WILD GRELL
G-4, Bashal'Aran

WIZBANG CRANKTOGGLE
F-4, Auberdine (101), Third floor of inn

WRITHING HIGHBORNE
F-6, G-6, Ameth'Aran

XABRAXXIS
H-3, Cliffspring Falls, South of river

YALDA
F-4, Auberdine (101), House on hill

YOUNG MOONKIN
F:(4, 5), G:(4, 5)

YOUNG REEF CRAWLER
E:(5, 6), F:(3, 5), Mist's Edge, The Long Wash, Twilight Shore

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SUPPLEMENT

DARNASSUS

AETHALAS
Warsong Gulch Battlemaster, H-3, Warrior's Terrace, Lower northwest platform

AINETHIL
Artisan Alchemist, G-2, Craftsmen's Terrace, Alchemy shop

ALAINDIA
Reagent Vendor, F-7, The Temple Gardens, Moves between front of temple to small building to the northwest

ALASSIN
Stable Master, E-1, Cenarion Enclave, Northeast structure

ALEGORN
Cooking Trainer, F-2, Craftsmen's Terrace, Cooking shop

ANADYIA
Robe Vendor, G-9, Tradesmen's Terrace, Robe shop

ANCIENT OF LORE
F-1, G-1, Craftsmen's Terrace, Northwest of First Aid

ANCIENT OF WAR
L:(3, 4), I-4, Warrior's Terrace, South of path

ANDRUS
Staff Merchant, G-9, Tradesmen's Terrace, Staff shop

ANISHAR
Rogue Trainer, E-2, Cenarion Enclave, Den, bottom of ramp

ARCH DRUID FANDRAL STAGHELM
Boss, D-1, Cenarion Enclave, Northwest structure, upper level

ARGENT GUARD MANADOS
The Argent Dawn, G-2, Craftsmen's Terrace, Argent Dawn

ARIAS'TA BLADESINGER
Warrior Trainer, H-3, Warrior's Terrace, Lower northwest platform

ARIYELL SKYSHADOW
Weapon Merchant, H-4, Warrior's Terrace, Lower southwest platform

ASTAIA
Fishing Trainer, F-5, Tradesmen's Terrace, Dock

ASTARII STARSEEKER
Priest Trainer, E-8, The Temple Gardens, Balcony, north of fountain

BROGUN STONESHIELD
Alterac Valley Battlemaster, H-4, Warrior's Terrace, Lower southwest platform

CAYNRUS
Shield Merchant, H-7, Tradesmen's Terrace, Shields shop

CHARDRYN
Herbalism Supplier, F-7, The Temple Gardens, Small building, northeast of temple

CHIEF ARCHAEOLOGIST GREYWHISKER
Explorers' League, D-8, The Temple of the Moon, Steps west of the temple

CORAND
E-1, Cenarion Enclave, Tree stump, west of the northeast structure

CRILDOR
C:(2, 3), F-5, The Temple Gardens, Strolls along path, pausing at dock and lake in Cenarion Enclave

CYLANIA
Night Elf Armorer, H-4, Warrior's Terrace, Lower southwest platform

CYRIDAN
Leather Armor Merchant, G-8, Tradesmen's Terrace, Leather Armor shop

CYROEN
Reagent Vendor, D-1, Cenarion Enclave, Northwest structure

DANNELOR
First Aid Trainer, G-1, Craftsmen's Terrace, First Aid shop

DARIANNA
Journeyman Leatherworker, I-2 , Craftsmen's Terrace, Leatherworking shop

DARNATH BLADESINGER
Warrior Trainer, H-3, Warrior's Terrace, Lower northwest platform

DAWNWATCHER SELGORM
The Argent Dawn, G-2, Craftsmen's Terrace, Argent Dawn

DAWNWATCHER SHAEDLASS
The Argent Dawn, G-2, Craftsmen's Terrace, Argent Dawn

DENATHARION
Druid Trainer, D-1, Cenarion Enclave, Northwest structure

DENDRYTHIS
Food & Drink Vendor, D-1, F-2, Cenarion Enclave, Roams path between enclave & Craftsmen's Terrace

DORION
Hunter Trainer, E-1, Cenarion Enclave, Northeast structure, upper level

EALYSHIA DEWWHISPER
Two Handed Weapon Merchant, H-7, Tradesmen's Terrace, Two Handed Weapons shop

ELADRIEL
Skinning Trainer, I-2 , Craftsmen's Terrace, Leatherworking shop

ELANARIA
H-3 , Warrior's Terrace, Lower northwest platform

ELISSA DUMAS
Portal Trainer, E-8, The Temple of the Moon, Northeast of fountain

ELLANDRIETH
General Goods Vendor, I-5, Tradesmen's Terrace, General Goods shop

ELYNNA
Tailoring Supplies, I-2 , Craftsmen's Terrace, Tailoring shop

ERION SHADEWHISPER
Rogue Trainer, D-2, Cenarion Enclave, Den, small room on lower level

FAELYSSA
D-2, Cenarion Enclave, Southwest structure

FALDRON
Expert Leatherworker, I-2 , Craftsmen's Terrace, Leatherworking shop

FIRODREN MOONCALLER
Herbalism Trainer, F-7, The Temple Gardens, Small building, northeast of temple

FYLDAN
Cooking Supplier, F-2, Craftsmen's Terrace, Cooking shop

FYLERIAN NIGHTWING
Druid Trainer, D-1, Cenarion Enclave, Northwest structure

FYRENNA
Food & Drink, K-4, Craftsmen's Terrace, South of path just after entrance to city

GARRYETH
Banker, D-4, Bank

GLORANDIIR
Axe Merchant, I-6, Tradesmen's Terrace, Weapons shop

GRACINA SPIRITMIGHT
E-8, The Temple of the Moon, Balcony, east of fountain

HERALD MOONSTALKER
D-4, The Temple Gardens, Roams path throughout city

IDRIANA
Banker, D-4, Bank

ILYENIA MOONFIRE
Weapon Master, H-5, Warrior's Terrace, Lower southwest platform, Trains: Bows, Daggers, Fist, Thrown, & Staves

INNKEEPER SAELIENNE
Innkeeper, I:(1, 2), Craftsmen's Terrace, Inn

JAEANA
Meat Vendor, H-5, Tradesmen's Terrace, Roams around Fletcher & Weapons shops

JANDRIA
Priest Trainer, E-8, Temple of the Moon, Just inside temple, north of fountain

JARETH WILDWOODS
I-6, Tradesmen's Terrace, East of General Goods

JARTSAM
Nightsaber Riding Instructor, E-1, Cenarion Enclave, Intersection of paths

JEEN'RA NIGHTRUNNER
Hunter Trainer, E-1, Cenarion Enclave, Top of structure, connected to the northeast structure

JOCASTE
Hunter Trainer, E-1, Cenarion Enclave, Northeast structure

KIERAN
Weapon Merchant, I-6, Tradesmen's Terrace, Weapons shop, second floor

KYRAI
Poison Vendor, D-2, Cenarion Enclave, Southwest structure

LAIRN
Banker, D-4, Bank

LALINA SUMMERMOON
Journeyman Enchanter, H-1, Craftsmen's Terrace, Enchanting shop

LANDRIA
Bow Merchant, H-6, Tradesmen's Terrace, Fletcher

LARIIA
Priest Trainer, E-9, The Temple of the Moon, South of fountain

LELANAI
Saber Handler, E-1, Cenarion Enclave, Intersection of paths

LOTHERIAS
I-2 , Craftsmen's Terrace, Leatherworking shop

LYSHEANA
Guild Master, I-2 , Craftsmen's Terrace, Southeast building, second floor

MATHIEL
H-4, Warrior's Terrace, Lower southwest platform

MATHRENGYL BEARWALKER
Druid Trainer, D-1, Cenarion Enclave, Northwest structure, on balcony

ME'LYNN
Expert Tailor, H-2, Craftsmen's Terrace, Tailoring shop

MELEA
Mail Armor Merchant, H-7, Tradesmen's Terrace, Mail Armor shop

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MERELYSSA
Blade Merchant, I-6, Tradesmen's Terrace, Weapons shop

MILLA FAIRANCORA
Journeyman Alchemist, G-2, Craftsmen's Terrace, Alchemy shop

MYDRANNUL
General Goods Vendor, K-4, Warrior's Terrace, South of path just after entrance to city

MYTHIDAN
Mace & Staff Merchant, I-6, Tradesmen's Terrace, Weapons shop

MYTHRIN'DIR
General Trade Supplier, H-2, Craftsmen's Terrace, General Trade shop

NIGHTSHADE
Jeen'ra's Pet, E-1, Cenarion Enclave, Top of structure, connected to the northeast structure

PRIESTESS ALATHEA
Priest Trainer, E-8, Temple of the Moon, Balcony, north of fountain

PRIESTESS A'MOORA
D-9, Temple of the Moon, Balcony, west of fountain

RAEDON DUSKSTRIKER
Alliance Cloth Quartermaster, I-2, Craftsmen's Terrace, Tailoring shop

RELLIAN GREENSPYRE
E-2, Cenarion Enclave, Next to bridge

SAENORION
Leatherworking Supplies, I-2 , Craftsmen's Terrace, Leatherworking shop

SARIN STARLIGHT
C-5, The Temple Gardens, South of teleporter

SENTINEL DALIA SUNBLADE
E-9, The Temple of the Moon, South of fountain

SHADOW
Dorion's Pet, E-1, Cenarion Enclave, Northeast structure, upper level

SHALUMON
Tabard Vendor, I-2 , Craftsmen's Terrace, Southeast building, second floor

SHYLENAI
Owl Trainer, K-4, Warrior's Terrace, South of path just after entrance to city

SILDANAIR
Warrior Trainer, H-4, Warrior's Terrace, Middle of terrace

SILVARIA
Pet Trainer, E-1, Cenarion Enclave, Northeast structure, upper level

SISTER AQUINNE
Novice Priestess, C-4, The Temple Gardens, South of teleporter

SYLVANNA FORESTMOON
Expert Alchemist, G-2, Craftsmen's Terrace, First floor

SYURNA
Rogue Trainer, D-2, E-2, Cenarion Enclave, Den, west of path

TALADAN
Expert Enchanter, H-1, Craftsmen's Terrace, Enchanting shop

TALAELAR
Fish Vendor, F-5, Tradesmen's Terrace, Dock

TELEPORTER TO RUT'THERAN VILLAGE
Teleporter, C-4, D-4, The Temple Gardens, West of bank

TELONIS
Artisan Leatherworker, I-2 , Craftsmen's Terrace, Leatherworking shop

THYN'TEL BLADEWEAVER
H-4, Warrior's Terrace, Middle of terrace

TRESHALA FALLOWBROOK
I-7, Tradesmen's Terrace, Across second story bridge from Weapons shop

TRIANNA
Journeyman Tailor, I-2 , Craftsmen's Terrace, Tailoring shop

TURIAN
Thrown Weapons Merchant, H-6, Tradesmen's Terrace, Thrown Weapons shop

TYRANDE WHISPERWIND
High Priestess of Elune, E-8, The Temple of the Moon, Balcony, north of fountain

ULTHIR
Alchemy Supplies, G-2, Craftsmen's Terrace, Alchemy shop

VAEAN
Enchanting Supplies, H-1, Craftsmen's Terrace, Enchanting shop

VINASIA
Cloth Armor Merchant, H-7, Tradesmen's Terrace, Cloth Armor shop

VOLOREN
Fishing Supplier, F-5, Tradesmen's Terrace, Dock

YLDAN
Bag Merchant, I-5, Tradesmen's Terrace, Bags shop

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ATLAS

SUPPLEMENT

DEADWIND PASS

DAMNED SOUL
C:(6-8), D:(7, 8), E:(7-9), F-8, Karazhan, Morgan's Plot

DEADWIND BRUTE
E-6, F:(6-8), The Vice

DEADWIND MAULER
E-6, F:(6-8), G:(7, 8), The Vice

DEADWIND OGRE MAGE
E-6, F:(6-8), The Vice

DEADWIND WARLOCK
E-6, F:(6-8), G:(7, 8), The Vice

LEY SPRITE
D:(6-8), E:(6, 8), Karazhan, Sleeping Gorge

MANA SPRITE
D:(6-8), E:(6, 8), Karazhan, Sleeping Gorge

RESTLESS SHADE
C:(6-8), D:(7, 8), E:(7-9), F-8, Karazhan, Morgan's Plot

SKY SHADOW
B-4, C:(3-6), D:(2, 4-6), E-5, Deadman's Crossing, Deadwind Ravine, Sleeping Gorge

UNLIVING CARETAKER
C:(6-8), D:(7, 8), E:(7-9), F-8, Karazhan, Morgan's Plot

UNLIVING RESIDENT
C:(6-8), D:(7, 8), E:(7-9), F-8, Karazhan, Morgan's Plot

WAILING SPECTRE
C:(6-8), D:(7, 8), E:(7-9), F-8, Karazhan, Morgan's Plot

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World of Warcraft ATLAS

SUPPLEMENT

DESOLACE

ABODA
Stable Master, C-7, Shadowprey Village (125), Front of inn

ACCURSED SLITHERBLADE
Rare Spawn, C-2, D:(1-2), E-1, Sar'theris Strand, Lvl 35 Average Rare; Swims area between Ranzajar Isle and shore

AGED KODO
F:(1, 2, 5, 6), G:(1, 6, 9), H-9, J-6

AMBEREYE BASILISK
D-5, Mauradon

AMBEREYE REAVER
D-5, Mauradon

AMBERSHARD CRUSHER
D-5, Mauradon

AMBERSHARD DESTROYER
D-5, Mauradon

ANCIENT KODO
F:(5, 6), G-6, Ghost Walker Post (111), Kodo Graveyard

AZORE ALDAMORT
The Argent Dawn, E-3, Ethel Rethor, Temple ruins overlooking sea

BARBED LASHER
D-5, Mauradon

BARITANAS SKYRIVER
Cenarion Circle, H-1, Nijel's Point (119), Up southwestern hill

BIBBLY F'UTZBUCKLE
H-4, Kormek's Hut, Fenced area left of hut

BONEPAW HYENA
E-7, F-7, G-3, H-4, Ethel Rethor, Sar'theris Strand

BROTHER ANTON
Scarlet Crusade Emissary, I-1, Nijel's Point (119), Second floor of inn

BURNING BLADE ADEPT
G:(2, 3), H-3, Thunder Axe Fortress

BURNING BLADE AUGUR
G:(2, 3), H-3, Thunder Axe Fortress

BURNING BLADE FELSWORN
G:(2, 3), H-3, Thunder Axe Fortress

BURNING BLADE INVOKER
K-8, Shadowbreak Ravine

BURNING BLADE NIGHTMARE
K-8, Shadowbreak Ravine

BURNING BLADE REAVER
G:(2, 3), H-3, Thunder Axe Fortress

BURNING BLADE SEER
G-3, Thunder Axe Fortress

BURNING BLADE SHADOWMAGE
G-3, Thunder Axe Fortress

BURNING BLADE SUMMONER
F:(7, 8), G:(7, 8), K-8, Mannoroc Coven, Shadowbreak Ravine

CAPTAIN PENTIGAST
I-1, Nijel's Point (119), Clearing near entrance

CARRION HORROR
F-6, G-6, Ghost Walker Post (111), Kodo Graveyard

CAVERN LURKER
D-5, Mauradon

CAVERN SHAMBLER
D-5, Mauradon

CELEBRAS THE CURSED
D-5, Mauradon

CELEBRAS THE REDEEMED
D-5, Mauradon

CELEBRIAN DRYAD
D-5, Mauradon

CENTAUR PARIAH
F-9, Mannoroc Coven, Wanders hills and pauses at overlooks

CHRISTI GALVANIS
General Goods, I-1, Nijel's Point (119), Inn

CONSTRICTOR VINE
D-5, Mauradon

CORK GIZELTON
H-4, Spawns on road near Kormek's Hut, runs a loop along the roads, and pauses at the hut upon return

CORPORAL MELKINS
I-1, Nijel's Point (119), Clearing near entrance

CORRUPT FORCE OF NATURE
D-5, Mauradon

CORRUPTOR
D-5, Mauradon

CREEPING SLUDGE
D-5, Mauradon

CURSED CENTAUR
D-5, Mauradon

DALINDA MALEM
G-3, Thunder Axe Fortress, Kneeling near chest in center of fortress

DEEP BORER
D-5, Mauradon

DEEPROT STOMPER
D-5, Mauradon

DEEPROT TANGLER
D-5, Mauradon

DEEPSTRIDER GIANT
B-9, C-6, F-1, Ethel Rethor, Sar'theris Strand

DEEPSTRIDER SEARCHER
B-9, C-6, F-1, Mannoroc Coven, Sar'theris Strand

DEMON PORTAL GUARDIAN
F:(7, 8), G:(7, 8), Mannoroc Coven

DEMON SPIRIT
G-3, Thunder Axe Fortress

DOOMWARDER
F:(7, 8), G:(7, 8), Mannoroc Coven

DOOMWARDER CAPTAIN
G-8, Mannoroc Coven

DREAD FLYER
D-4, E:(4-6), F:(4-6), G:(4, 5), H:(4-6), J:(1, 4, 5), K:(2, 4, 5)

DREAD RIPPER
C-8, D-8, G-8, H:(7, 8), Mannoroc Coven, Sar'theris Strand

DREAD SWOOP
D-7, E:(2-4, 6-8), F:(1-4, 7), G:(1-4, 6, 7), H:(1-4), I:(2-7), J:(3-6), K-4

DRULZEGAR SKRAGHOOK
B-7, Shadowprey Village (125), Down by dock

DRYSNAP CRAWLER
B:(5-9), C:(3-5, 8), D:(3, 4), Ethel Rethor, Sar'theris Strand

DYING KODO
F:(1, 2, 5, 6), G:(1, 6, 9), H-9, J-6, Ghost Walker Post (111), Kodo Graveyard

ELDER THUNDER LIZARD
C:(7, 8), D:(7, 8), E:(4-6, 8), F:(5, 6, 9), G:(5, 8, 9), H:(5-9), J:(1, 4, 5), K-2

ENRAGED REEF CRAWLER
C:(3-5), D:(2-4), Ethel Rethor, Sar'theris Strand

FELGUR TWOCUTS
G-6, Ghost Walker Post (111), Southern hut

GELKIS EARTHCALLER
D:(8, 9), E:(8, 9), Bolgan's Hole, Gelkis Village

GELKIS MARAUDER
D-9, E-9, Bolgan's Hole, Gelkis Village

GELKIS MAULER
D-9, E-9, Bolgan's Hole, Gelkis Village

GELKIS OUTRUNNER
D:(8, 9), E:(8, 9), Bolgan's Hole, Gelkis Village

GELKIS SCOUT
D:(8, 9), E:(8, 9), Bolgan's Hole, Gelkis Village

GELKIS STAMPER
D:(8, 9), E:(8, 9), Bolgan's Hole, Gelkis Village

GELKIS WINDCHASER
D:(8, 9), E:(8, 9), Bolgan's Hole, Gelkis Village

GHOST WALKER BRAVE
G:(5, 6), Ghost Walker Post (111), Kodo Graveyard

GHOSTLY MARAUDER
D-5, Mauradon

GHOSTLY RAIDER
D-5, Mauradon

GIGGLER
Rare Spawn, F-1, G-1, H:(2-3), I:(2-3), Tethris Aran, Lvl 34 Semi-Rare; Roams near spawn points

GIZELTON CARAVAN KODO
H:(4, 6), Kormek's Hut, Scrabblescrew's Camp

GRITJAW BASILISK
E-3, F:(1-4), G:(1, 2, 4, 6, 7), H:(1-4, 6), I:(2-4), J:(2-4), K:(3, 4)

GURDA WILDMANE
G-6, Ghost Walker Post (111), Southern hut

HAE'WILANI
Weapons Vendor, C-7, Shadowprey Village (125), Small eastern structure

HARNOR
Food & Drink, G-5, Ghost Walker Post (111), Western hut

HATEFURY BETRAYER
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HATEFURY FELSWORN
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HATEFURY HELLCALLER
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HATEFURY ROGUE
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HATEFURY SHADOWSTALKER
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HATEFURY TRICKSTER
I:(1, 2), J:(1-3), K:(1-3), Sargeron

HISSPERAK
Rare Spawn, E:(4-6), F-5, G-5, Kodo Graveyard, Lvl 37 Semi-Rare; Roams area northwest of the Kodo Graveyard

HORNIZZ BRIMBUZZLE
F-6, Kodo Graveyard, Camp on hills to east

HULKING GRITJAW BASILISK
D-4, E:(4-6), F:(4-6), G:(4, 5), H:(4-6), J:(1, 4, 5), K:(2, 4, 5), Ghost Walker Post (111), Kodo Graveyard, Sargeron

INNKEEPER LYSHAERYA
Innkeeper, I-1, Nijel's Point (119), Inn

INNKEEPER SIKEWA
Innkeeper, C-7, Shadowprey Village (125), Inn

JANET HOMMERS
Food & Drink, I-1, Nijel's Point (119), Inn

JINAR'ZILLEN
B-7, Shadowprey Village (125), Dock

JUGKAR GRIM'ROD
G-8, Mannoroc Coven, Northeast of ruins

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KASKK
Rare Spawn, F-7, G:(7-8), Mannoroc Coven, Lvl 40 Very Rare; Patrols spawn points

KEEPER MARANDIS
Hippogryph Master, H-1, Nijel's Point (119), Building on southwestern hill

KHAN DEZ'HEPAH
J:(4-5), Kolkar Village, Big hut or landing

KHAN HRATHA
C-5, Valley of Spears, (Summon) Under stone bridge

KHAN JEHN
I-8, Magram Village, Big hut

KHAN SHAKA
E-9, Bolgan's Hole, Deep in caverns

KIREENA
Trade Goods, G-5, Ghost Walker Post (111), Western hut

KODO SPIRIT
F-6, G-6, Kodo Graveyard, Southwest in graveyard

KOLKAR AMBUSHER
I:(4, 5), Kolkar Village

KOLKAR BATTLE LORD
I:(4, 5), J:(4, 5), Kolkar Village

KOLKAR CENTAUR
I:(4, 5), J:(4, 5), Kolkar Village

KOLKAR DESTROYER
I:(4, 5), J:(4, 5), Kolkar Village

KOLKAR MAULER
I:(4, 5), J:(4, 5), Kolkar Village

KOLKAR SCOUT
I:(4, 5), J:(4, 5), Kolkar Village

KOLKAR WAYLAYER
I:(4, 5), Kolkar Village

KOLKAR WINDCHASER
I:(4, 5), J:(4, 5), Kolkar Village

KRELDIG UNGOR
Reclaimers Inc., I-1, Nijel's Point (119), Between paths leading to flight point and inn

LAH'MAWHANI
Trade Supplies, B-7, Shadowprey Village (125), Down by dock

LANDSLIDE
D-5, Mauradon

LESSER INFERNAL
F:(7, 8), G:(7, 8), Mannoroc Coven

LEY HUNTER
F-8, G-8, J-7, K-8, Mannoroc Coven, Shadowbreak Ravine

LORD AZRETHOC
G-8, Mannoroc Coven, Roams eastern clearing

LORD KRAGARU
C-1, Ranzajar Isle, Serpent Statue

LORD VYLETONGUE
D-5, Mauradon

LUI'MALA
Fisherman, B-7, Shadowprey Village (125), Dock

MAGE HUNTER
G:(7, 8), H-7, Mannoroc Coven

MAGRAM BONEPAW
I:(7, 8), J-8, Magram Village

MAGRAM MARAUDER
I:(7, 8), J:(7, 8), Magram Village

MAGRAM OUTRUNNER
I:(7, 8), J:(6, 7), Magram Village

MAGRAM PACK RUNNER
I:(7, 8), J-8, Magram Village

MAGRAM SCOUT
I:(7, 8), J:(6, 7), Magram Village

MAGRAM STORMER
I:(7, 8), J:(7, 8), Magram Village

MAGRAM WINDCHASER
I:(7, 8), J:(6-8), Magram Village

MAGRAM WRANGLER
I:(7, 8), J:(6-8), Magram Village

MAGRAMI SPECTRE
H-9, I-9, Valley of Bones

MAI'LAHII
Fishing Supplies, B-7, Shadowprey Village (125), Down by dock

MALUX
Skinning Trainer, B-7, Shadowprey Village (125), Landing of western structure

MANA EATER
G-7, Mannoroc Coven

MARANDIS' SISTER
C-8, H-1, Nijel's Point (119), Sar'theris Strand

MARAUDINE BONEPAW
E-6, Valley of Spears

MARAUDINE KHAN ADVISOR
C-5, Valley of Spears

MARAUDINE MARAUDER
C:(5, 6), D:(5, 6), Maraudon, Valley of Spears

MARAUDINE MAULER
C:(5, 6), D:(5, 6), Maraudon, Valley of Spears

MARAUDINE PRIEST
D-5, Mauradon

MARAUDINE SCOUT
C:(6, 7), D:(5-7), E-6, Maraudon, Valley of Spears

MARAUDINE STORMER
C:(5, 6), D-5, Maraudon, Valley of Spears

MARAUDINE WINDCHASER
C:(5, 6), D:(5, 6), Maraudon, Valley of Spears

MARAUDINE WRANGLER
C:(6, 7), D:(5-7), E-6, Maraudon, Valley of Spears

MAURIN BONESPLITTER
G-5, Ghost Walker Post (111), Northern plateau

MAXTON STRANG
Mail Armor Merchant, I-1, Nijel's Point (119), Northwestern ruins

MELIZZA BRIMBUZZLE
D-5, Valley of Spears, Caged outside of large hut

MESHLOK THE HARVESTER
Rare Spawn, D-5, Mauradon, Lvl 48 Rare

MISHA
G-1, Spawns on road near Stonetalon border and patrols roads with Rexxar

MUURAN
Superior Macecrafter, G-6, Ghost Walker Post (111), Outside center hut

NARV HIDECRAFTER
Expert Leathercrafter, G-6, Ghost Walker Post (111), Center hut

NATAKA LONGHORN
G-6, Ghost Walker Post (111), Center hut

NETHER MAIDEN
F:(7, 8), G-7, Mannoroc Coven

NETHER SISTER
G-8, Mannoroc Coven

NETHER SORCERESS
F:(7, 8), G:(7, 8), Mannoroc Coven

NIJEL'S POINT GUARD
H-1, I:(1, 2), Nijel's Point (119)

NOXIOUS SLIME
D-5, Mauradon

NOXXION
D-5, Mauradon

NOXXIOUS ESSENCE
D-5, Mauradon

NOXXIOUS SCION
D-5, Mauradon

OUTCAST NECROMANCER
H-9, I-9, Valley of Bones

POISON SPRITE
D-5, Mauradon

PRIMORDIAL BEHEMOTH
D-5, Mauradon

PRINCE KELLEN
Rare Spawn, J-2, Sargeron, Lvl 33 Average Rare; Top of hill or east by hill

PRINCESS THERADRAS
D-5, Mauradon

PUTRIDUS SATYR
D-5, Mauradon

PUTRIDUS SHADOWSTALKER
D-5, Mauradon

PUTRIDUS TRICKSTER
D-5, Mauradon

RABID BONEPAW
E-4, G-4, Scrabblescrew's Camp

RAGING THUNDER LIZARD
D-7, E:(2-4, 6-8), F:(1-4, 7), G:(2-4), H:(3, 4), I:(5-7), J:(5, 6)

RAVENCLAW REGENT
Rare Spawn, J-2, Sargeron, Lvl 22 Uncommon; Southwest of Nijel's Point

RAZORLASH
D-5, Mauradon

REXXAR
Champion of the Horde, G-1, Spawns on road near Stonetalon Mts. border and patrols roads with Misha

RIGGER GIZELTON
H-4, Spawns on road near Kormek's Hut, runs a loop along the roads, and pauses at the hut upon return

ROCK BORER
D-5, Mauradon

ROCK WORM
D-5, Mauradon

ROON WILDMANE
C-7, Shadowprey Village (125), Near entrance

ROTGRIP
D-5, Mauradon

SCORPASHI LASHER
D-7, E:(4-7), F:(5-7), G-5, H:(5, 6), I:(6, 7), J:(1, 4-6), K-2

SCORPASHI SNAPPER
F-1, G:(1, 2, 6, 7), H:(1-4, 6), I:(2-4), J:(2-4), K:(3, 4)

SCORPASHI VENOMLASH
C:(7, 8), D:(7, 8), E-8, F-9, G:(8, 9), H:(7-9)

SELENDRA
Cenarion Circle, C-8, Sar'theris Strand, Under tree on beach

SHADOWPREY GUARDIAN
B-7, C-7, Sar'theris Strand, Shadowprey Village (125)

SHADOWSHARD RUMBLER
D-5, Mauradon

SHADOWSHARD SMASHER
D-5, Mauradon

SHELGRAYN
Stable Master, I-1, Nijel's Point (119), Outside inn

SISTER OF CELEBRIAN
D-5, Mauradon

SLITHERBLADE MYRMIDON
C:(1, 2), D:(1, 2), E:(1, 2), Sar'theris Strand

SLITHERBLADE NAGA
D:(2, 3), E-2, Ethel Rethor, Sar'theris Strand

SLITHERBLADE ORACLE
C:(1, 2), D:(1, 2), E:(1, 2), Sar'theris Strand

SLITHERBLADE RAZORTAIL
C:(1, 2), D:(1, 2), Sar'theris Strand

SLITHERBLADE SEA WITCH
C:(1, 2), D:(1, 2), Sar'theris Strand

SLITHERBLADE SORCERESS
C-1, D:(1-3), E:(1, 2), Ethel Rethor, Sar'theris Strand

SLITHERBLADE TIDEHUNTER
C:(1, 2), D-1, E-1, Sar'theris Strand

SLITHERBLADE WARRIOR
C-1, D:(1-3), E:(1, 2), Ethel Rethor, Sar'theris Strand

SMEED SCRABBLESCREW
H-6, Scrabblescrew's Camp, In front of hut

SPEWED LARVA
D-5, Mauradon

SPIRIT OF GELK
The Second Kahn, C-6, Maraudon, Middle tier of purple section

SPIRIT OF KOLK
The First Kahn, C-6, Maraudon, Near entrance to purple section

SPIRIT OF MAGRA
The Third Kahn, C-6, Maraudon, Crystal cave in orange section near giant crystal

SPIRIT OF MARAUDOS
The Fourth Khan, D-5, Mauradon

SPIRIT OF VENG
The Fifth Khan, D-5, Mauradon

STARVING BONEPAW
G-2, I-4, J:(3, 4), Thunder Axe Fortress

STOLID SNAPJAW
D-5, Mauradon

SUBTERRANEAN DIEMETRADON
D-5, Mauradon

SUPER-SELLER 680
E-8, North of road

TAIGA WISEMANE
C-7, Shadowprey Village (125), Up hill near gong

TAKATA STEELBLADE
G-5, Ghost Walker Post (111), Near western end of bridge

TALENDRIA
I-1, Nijel's Point (119), Northwestern ruins

THALON
Wind Rider Master, B-7, Shadowprey Village (125), End of dock

THE NAMELESS PROPHET
C-6, Maraudon, Foot of entry stairwell

THERADRIM GUARDIAN
D-5, Mauradon

THERADRIM SHARDLING
D-5, Mauradon

THESSALA HYDRA
D-5, Mauradon

TINKERER GIZLOCK
D-5, Mauradon

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TUKK
General Goods Vendor, C-7, Shadowprey Village (125), Near entrance

TYRANIS MALEM
G-3, Thunder Axe Fortress, Center of smaller fortress

UNDEAD RAVAGER
H:(8, 9), I:(8, 9), Valley of Bones

UTHEK THE WISE
D-8, Gelkis Village, Hut on hill

VAHLARRIEL DEMONSLAYER
I-1, Nijel's Point (119), Near entrance

VARK BATTLESCAR
Skinning Trainer, B-7, Shadowprey Village (125), Top of western structure

VENDOR-TRON 1000
H-4, Spawns when caravan is at Kormek's hut

VILE LARVA
D-5, Mauradon

WARUG
J-7, Magram Village, Northeast of pool

WARUG'S BODYGUARD
J-7, Magram Village, Northeast of pool

WHIRLWIND RIPPER
D-7, E:(2-4, 6-8), F:(1-4, 7), G:(2-4, 6, 7), H:(3, 4, 6), I:(5-7), J:(5, 6)

WHIRLWIND SHREDDER
C:(7, 8), D:(7, 8), E-8, F-9, G:(8, 9), H:(7-9), Gelkis Village, Mannoroc Coven, Sar'theris Strand

WHIRLWIND STORMWALKER
D-4, E:(4-6), F:(4-6), G:(4, 5), H:(4-6), J:(1, 4, 5), K:(2, 4, 5)

WILLOW
Twilight's Hammer, H-4, Kormek's Hut, Inside hut

WULAN
Cooking Supplies, C-7, Shadowprey Village (125), Top of tall eastern structure

ZAETAR'S SPIRIT
D-5, Mauradon

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SUPPLEMENT

DUN MOROGH

ADDLED LEPER
C-4, Gnomeregan

ADLIN PRIDEDRIFT
General Supplies, D-7, Coldridge Valley (106), By caravan

ALAMAR GRIMM
Warlock Trainer, D-7, Coldridge Valley (106), Anvilmar

ALARM-A-BOMB 2600
C-4, Gnomeregan

ARCANE NULLIFIER X-21
C-4, Gnomeregan

AZAR STRONGHAMMER
Paladin Trainer, F-5, Kharanos (114), Thunderbrew Distillery

BALIR FROSTHAMMER
D-7, Coldridge Valley (106), By fence

BELDIN STEELGRILL
G-5, Steelgrill's Depot, Outside of left building

BINJY FEATHERWHISTLE
Mechanostrider Pilot, G-5, Steelgrill's Depot, By mechanostrider's outside of depot

BJARN
Rare Spawn, G-6, H-6, I-6, The Tundrid Hills, Lvl 12 Uncommon; Roams small area around spawn point

BLASTMASTER EMI SHORTFUSE
C-4, Gnomeregan

BORAN IRONCLINK
Armorer, F-5, Kharanos (114), Smithy

BRANSTOCK KHALDER
Priest Trainer, D-7, Coldridge Valley (106), Anvilmar

BROMOS GRUMMNER
Paladin Trainer, D-7, Coldridge Valley (106), Anvilmar

BRONK GUZZLEGEAR
Journeyman Engineer, G-5, Steelgrill's Depot, Basement of right building

BURDRAK HARGLHELM
Leather Armor Merchant, D-4, Brewnall Village, In tent along northwest side of village

BURLY ROCKJAW TROGG
B:(7, 8), C:(7, 8), D:(7, 8), Coldridge Pass, Coldridge Valley (106)

CAPTAIN BELD
Rare Spawn, K-6, Ironband's Compound, Lvl 11 Common; Basement of compound

CAPTURED LEPER GNOME
F-5, Kharanos (114), Cage in gnomish workshop

CAVERNDEEP AMBUSHER
C-4, Gnomeregan

CAVERNDEEP BURROWER
C-4, Gnomeregan

CAVERNDEEP INVADER
C-4, Gnomeregan

CAVERNDEEP LOOTER
C-4, Gnomeregan

CAVERNDEEP PILLAGER
C-4, Gnomeregan

CAVERNDEEP REAVER
C-4, Gnomeregan

CHOMPER
C-4, Gnomeregan

COLDRIDGE MOUNTAINEER
D-7, J-4, Coldridge Pass, Coldridge Valley (106)

COOK GHILM
Cooking Trainer, I-5, Gol'Bolar Quarry, Patrols kitchen area of camp

CORROSIVE LURKER
C-4, Gnomeregan

CRAG BOAR
D:(5, 6), E:(6, 7), F:(5-7), G:(5, 6)

CROWD PUMMELLER 9-60
C-4, Gnomeregan

DANK DRIZZLECUT
Mining Trainer, J-6, Gol'Bolar Quarry, Far end of camp by machinery

DANNIE FIZZWIZZLE
Demon Trainer, F-5, Kharanos (114), Gnomish camp on right of distillery

DARK IRON AGENT
C-4, Gnomeregan

DARK IRON AMBASSADOR
C-4, Gnomeregan

DARK IRON SPY
K-6, Ironband's Compound

DUN MOROGH MOUNTAINEER
D:(4, 5), I:(5, 6), L:(3-5)

DURNAN FURCUTTER
Cloth & Leather Armor Merchant, D-7, Coldridge Valley (106), Anvilmar

EDAN THE HOWLER
Rare Spawn, E-5, F-5, The Grizzled Den, Lvl 9 Uncommon; In cave

ELDER CRAG BOAR
C:(4, 5), D:(3-5), E:(3-5), F:(3, 4), G:(5, 6), H:(5, 6), I:(5, 6), J:(5, 6), K:(4-6)

ELECTROCUTIONER 6000
C-4, Gnomeregan

FATHER GAVIN
H-4, Misty Pine Refuge, Altar outside of house

FELIX WHINDLEBOLT
D-7, Coldridge Valley (106), Anvilmar

FOREMAN STONEBROW
Miners' League, I-6, Gol'Bolar Quarry, Hill overlooking quarry

FRAST DOKNER
Apprentice Weaponsmith, I-6, Gol'Bolar Quarry, Patrols in and out of camp tent

FROSTMANE HEADHUNTER
B-5, C-5, E-4, G-2, I-4, J-4, Frostmane Hold, Shimmer Ridge

FROSTMANE HIDESKINNER
B-5, C-5, I-4, J-4, Frostmane Hold

FROSTMANE NOVICE
D-8, I-4, J-4, Coldridge Valley (106)

FROSTMANE SEER
E:(3-5), F:(3-5), I-4, J-4, Shimmer Ridge

FROSTMANE SHADOWCASTER
B-5, C-5, G-2, I-4, J-4, Frostmane Hold

FROSTMANE SNOWSTRIDER
C-5, E:(3, 4), F-4, G-2, I-4, J-4, Frostmane Hold, Iceflow Lake, Shimmer Ridge

FROSTMANE TROLL
C-5, E-4, I-4, J-4, Frostmane Hold, Shimmer Ridge

FROSTMANE TROLL WHELP
B:(7, 8), C- 8, D-8, Coldridge Valley (106)

GAMILI FROSTHIDE
Cloth & Leather Armor Merchant, F-5, Kharanos (114), Smithy

GIBBLEWILT
Rare Spawn, C-4, Gnomeregan, Lvl 11 Uncommon; Roams small area around spawn point

GIMRIZZ SHADOWCOG
Warlock Trainer, F-5, Kharanos (114), Gnomish camp on right of distillery

GNOME ENGINEER
J-3

GNOMEREGAN EVACUEE
C-4, Gnomeregan

GOLORN FROSTBEARD
Tradesman, F-5, Kharanos (114), By caravan

GRANIS SWIFTAXE
Warrior Trainer, F-5, Kharanos (114), Thunderbrew Distillery

GRAWN THROMWYN
Weaponsmith, F-5, Kharanos (114), Smithy

GREAT FATHER ARCTIKUS
Rare Spawn, B-5, C-5, Frostmane Hold, Lvl 11 Uncommon; Cave at Frostmane Hold

GRELIN WHITEBEARD
C-7, Coldridge Valley (106), Camp

GREMLOCK PILSNOR
Cooking Trainer, F-5, Kharanos (114), Thunderbrew Distillery

GRETTA GANTER
Fisherman Supplies, D-4, Iceflow Lake, Dock at southwest corner of lake

GRIF WILDHEART
Hunter Trainer, F-5, Kharanos (114), On hill at southwest end of town

GRIK'NIR THE COLD
D-8, Coldridge Valley (106), Cave

GRUBBIS
C-4, Gnomeregan

GRUNDEL HARKIN
Armorer, D-7, Coldridge Valley (106), Anvilmar

HAMMERSPINE
Rare Spawn, J-5, Gol'Bolar Quarry, Lvl 12 Uncommon; Roams small area around spawn point

HANDS SPRINGSPROCKET
D-7, Coldridge Pass, Outside of pass entrance

HEGNAR RUMBLESHOT
Gunsmith, E-6, Camp

HOGRAL BAKKAN
Rogue Trainer, F-5, Kharanos (114), Thunderbrew Distillery

HOLDOUT MEDIC
C-4, Gnomeregan

HOLDOUT TECHNICIAN
C-4, Gnomeregan

HOLDOUT WARRIOR
J-4

ICE CLAW BEAR
C:(4-6), D:(3-6), E:(3-5), F:(3, 6), G:(4-6), H:(4-6), I:(5, 6), J-5, K-5

INNKEEPER BELM
Innkeeper, F-5, Kharanos (114), Thunderbrew Distillery

IRONFORGE GUARD
F-4, G:(2-4), H:(2, 3), I:(2, 3), J:(2-4), Gates of Ironforge, Kharanos (114), Steelgrill's Depot

IRONFORGE MOUNTAINEER
E-6, F:(4-6), G-5, H-5, I:(2, 5), J:(2-4)

IRRADIATED HORROR
C-4, Gnomeregan

IRRADIATED INVADER
C-4, Gnomeregan

IRRADIATED PILLAGER
C-4, Gnomeregan

IRRADIATED SLIME
C-4, Gnomeregan

JARVEN THUNDERBREW
F-5, Kharanos (114), Thunderbrew Distillery

JORDAN STILWELL
G-4, Gates of Ironforge, Next to anvil outside of Ironforge

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JUVENILE SNOW LEOPARD
E-6, F-6, Coldridge Pass, The Grizzled Den

KAZAN MOGOSH
Food & Drink Merchant, I-5, Gol'Bolar Quarry, Patrols kitchen area of camp

KEEG GIBN
Ale & Wine, D-5, Brewnall Village, By caravan

KERNOBEE
C-4, Gnomeregan

KREG BILMN
General Supplies, F-5, Kharanos (114), Thunderbrew Distillery

LARGE CRAG BOAR
D-5, E:(3, 5), F:(3-6), G:(4-6), H-5, I-5

LEPER GNOME
C-4, Frostmane Hold, Gnomeregan

LEPROUS ASSISTANT
C-4, Gnomeregan

LEPROUS DEFENDER
C-4, Gnomeregan

LEPROUS MACHINESMITH
C-4, Gnomeregan

LEPROUS TECHNICIAN
C-4, Gnomeregan

LOSLOR RUDGE
Engineering Supplies, G-5, Steelgrill's Depot, In front of barrels outside of right building

MAGIS SPARKMANTLE
Mage Trainer, F-5, Kharanos (114), Thunderbrew Distillery

MANGECLAW
K-4, North Gate Outpost, Top of a deadend hill on the left side of the outpost

MARLETH BARLEYBREW
D-4, Brewnall Village, Under scaffolding

MARRYK NURRIBIT
Mage Trainer, D-7, Coldridge Valley (106), Back room of Anvilmar (first floor)

MAXAN ANVOL
Priest Trainer, F-5, Kharanos (114), Thunderbrew Distillery

MECHANIZED GUARDIAN
C-4, Gnomeregan

MECHANIZED SENTRY
C-4, Gnomeregan

MECHANO-FLAMEWALKER
C-4, Gnomeregan

MECHANO-FROSTWALKER
C-4, Gnomeregan

MECHANO-TANK
C-4, Gnomeregan

MEKGINEER THERMAPLUGG
C-4, Gnomeregan

MILLI FEATHERWHISTLE
Mechanostrider Merchant, G-5, Steelgrill's Depot, By mechanostrider's outside of depot

MOBILE ALERT SYSTEM
C-4, Gnomeregan

MORI HILDELVE
K-4, North Gate Outpost, Corpse at foot of a deadend hill on left side of the outpost

MOUNTAINEER BARLEYBREW
L-5, South Gate Outpost, Next to tower

MOUNTAINEER DOLF
F-5, Kharanos (114), Kneeling on cliff edge left of the path leading to Kharanos

MOUNTAINEER THALOS
C-7, Coldridge Pass, On road heading to pass entrance

MOUNTED IRONFORGE MOUNTAINEER
J:(2, 3)

NAMDO BIZZFIZZLE
Engineering Supplies, C-4, Gnomeregan

NARM FAULK
K-6, Ironband's Compound, Dead on hill at the southern end of Helm's Bed Lake

NORI PRIDEDRIFT
C-7, Coldridge Valley (106), Camp

OLD ICEBEARD
E-5, Chill Breeze Valley, Roams small area around spawn point

ONIN MACHAMMAR
C-4, Gnomeregan, Stealthed on top of helipad

OZZIE TOGGLEVOLT
F-5, Kharanos (114), In gnomish building

PAXTON GANTER
Fisherman, E-4, Iceflow Lake, Fishing at a break in the ice on lake

PEACEKEEPER SECURITY SUIT
C-4, Gnomeregan

PERIA LAMENUR
Pet Trainer, F-5, Kharanos (114), In caravan

PILOT BELLOWFIZ
G-5, Steelgrill's Depot, By siege tank outside of depot

PILOT HAMMERFOOT
L-4, North Gate Outpost, By siege tank next to tower

PILOT STONEGEAR
G-5, Steelgrill's Depot, By siege tank outside of depot

PROSPECTOR GEHN
Explorers' League, I-5, Gol'Bolar Quarry, By caravan along back wall of camp

QUARRYMASTER THESTEN
Miners' League, J-5, Gol'Bolar Quarry, Under tent along back wall of camp

RAGGED TIMBER WOLF
C:(7, 8), D:(7, 8), Coldridge Valley (106)

RAGGED YOUNG WOLF
C:(7, 8), D:(7, 8), Coldridge Valley (106)

RAGNAR THUNDERBREW
F-5, Kharanos (114), Outside of distillery

RAZZLE SPRYSPROCKET
F-5, Kharanos (114), In gnomish building

REJOLD BARLEYBREW
D-4, Brewnall Village, Under scaffolding

ROCKJAW AMBUSHER
J:(5, 6), K-6, Gol'Bolar Quarry, Helm's Bed Lake, Ironband's Compound

ROCKJAW BACKBREAKER
J-6, K:(5, 6), Gol'Bolar Quarry, Helm's Bed Lake, Ironband's Compound

ROCKJAW BONESNAPPER
J:(5, 6), K:(5, 6), Gol'Bolar Quarry, Helm's Bed Lake, Ironband's Compound

ROCKJAW RAIDER
D-7, E:(6, 7), Coldridge Pass

ROCKJAW SKULLTHUMPER
I-6, J:(5, 6), Gol'Bolar Quarry

ROCKJAW TROGG
B:(7, 8), C:(7, 8), D:(7, 8), Coldridge Pass, Coldridge Valley (106)

RUDRA AMBERSTILL
I-5, Amberstill Ranch, By building

RYBRAD CLODBANK
Weaponsmith, D-7, Coldridge Valley (106), Anvilmar

SCARRED CRAG BOAR
J:(5, 6), K:(3-6), L:(3-5), Helm's Bed Lake, Ironband's Compound

SENATOR MEHR STONEHALLOW
I-6, Gol'Bolar Quarry, Quarry camp by tent

SENIR WHITEBEARD
F-5, Kharanos (114), In Caravan

SHELBY STONEFLINT
Stable Master, F-5, Kharanos (114), Outside of distillery

SMALL CRAG BOAR
B:(7, 8), C:(7, 8), D-7, Coldridge Pass, Coldridge Valley (106)

SNOW LEOPARD
C:(4, 5), D:(3-5), E:(3, 4), F:(3, 6), G:(5, 6), H:(5, 6), I-6, K-4

SNOW TRACKER WOLF
F-5, G:(4, 5), Kharanos (114)

SOLM HARGRIN
Rogue Trainer, D-7, Coldridge Valley (106), Anvilmar

SPROK
C-4, Gnomeregan

STARVING WINTER WOLF
D-4, Iceflow Lake

STEN STOUTARM
D-7, Coldridge Valley (106), By keg on cart

TALIN KEENEYE
C-7, Coldridge Valley (106), Small camp along road

TANNOK FROSTHAMMER
Innkeeper's Assistant, F-5, Kharanos (114), Thunderbrew Distillery

TECHBOT
C-4, Gnomeregan

THAMNER POL
Physician, F-5, Kharanos (114), Thunderbrew Distillery

THAREK BLACKSTONE
Armorer, F-5, Kharanos (114), Smithy

THORGAS GRIMSON
Hunter Trainer, D-7, Coldridge Valley (106), Anvilmar

THRAN KHORMAN
Warrior Trainer, D-7, Coldridge Valley (106), Anvilmar

THRAWN BOLTAR
Blacksmithing Supplies, F-5, Kharanos (114), Smithy

TIMBER
Rare Spawn, D-4, Iceflow Lake, Lvl 10 Uncommon; Large island at center of lake

TINK SPROCKETWHISTLE
Engineering Supplies, C-4, Gnomeregan

TOG RUSTSPROCKET
F-5, Kharanos (114), Gnomish camp on right of distillery

TOGNUS FLINTFIRE
Journeyman Blacksmith, F-5, Kharanos (114), Smithy

TRISTANE SHADOWSTONE
D-4, Brewnall Village, Patrols between scaffolding and half way along road heading south out of village

TUNDRA MACGRANN
D-5, Chill Breeze Valley, Camp in front of cave on hill

TURUK AMBERSTILL
Dwarven Weaponsmith, I-5, Amberstill Ranch, On porch of building

ULTHAM IRONHORN
Ram Riding Instructor, I-5, Amberstill Ranch, By hay bails in corral

VAGASH
H-5, I-5, Amberstill Ranch, Patrols in and around cave above ranch

VEJREK
C-6, Chill Breeze Valley, Outside troll hut

VERON AMBERSTILL
Ram Breeder, I-5, Amberstill Ranch, By carriage in front of corral

VICIOUS FALLOUT
C-4, Gnomeregan

WENDIGO
E:(4, 5), F-5, The Grizzled Den

WINTER WOLF
D-4, E-5, F:(4, 5), G:(4, 5), Iceflow Lake, Kharanos (114), Steelgrill's Depot

WREN DARKSPRING
Demon Trainer, D-7, Coldridge Valley (106), Anvilmar

YARLYN AMBERSTILL
Pet Vendor, I-5, Amberstill Ranch, Patrols circular path around ranch

YARR HAMMERSTONE
Mining Trainer, G-5, Steelgrill's Depot, Basement of right building

YORI CRACKHELM
D-7, Coldridge Valley (106), Next to caravan

YOUNG BLACK BEAR
D-6, E:(6, 7), F:(4-7), G-5, I-1, Kharanos (114), Steelgrill's Depot, The Grizzled Den

YOUNG WENDIGO
E-5, F-5, The Grizzled Den

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SUPPLEMENT

DUROTAR

ARMORED SCORPID
E:(3, 4), F:(3-5), G:(2-5), H:(2-4), I:(2, 3)

BLOODTALON SCYTHEMAW
E:(2-5), F:(2-5), H:(1, 2)

BLOODTALON TAILLASHER
F:(3-5), G:(2-5), H:(2-4), I:(2, 3, 7-9), J:(7-9)

BOM'BAY
Witch Doctor in Training, H-8, Sen'jin Village (123), South side of pond

BURNING BLADE APPRENTICE
F-3, H-1, Skull Rock, Thunder Ridge

BURNING BLADE CULTIST
H:(2, 3), Dustwind Cave

BURNING BLADE FANATIC
F-3, H-1, Skull Rock, Thunder Ridge

BURNING BLADE NEOPHYTE
H-3, Dustwind Cave

BURNING BLADE THUG
H-3, Drygulch Ravine, Dustwind Cave

CANAGA EARTHCALLER
F-7, Valley of Trials (131)

CAPTAIN FLAT TUSK
Rare Spawn; Captain of the Battleguard, F:(4, 5), G-5, Durotar, Razormane Grounds, Lvl 11 Uncommon; Near huts

CLATTERING SCORPID
G:(5, 7), H:(4-8), I:(4, 5, 7)

COOK TORKA
H-4, Razor Hill (122), Western entrance on hill

CORRUPTED BLOODTALON SCYTHEMAW
E-6, F:(2, 3), Rocktusk Farm, Thunder Ridge, Tor'kren Farm

CORRUPTED MOTTLED BOAR
E-4, F-2, Thunder Ridge

CORRUPTED SCORPID
E-3, F-5, H-1, Jaggedswine Farm, Thunder Ridge

CORRUPTED SURF CRAWLER
H-1, I-2, Bladefist Bay, Deadeye Shore, Skull Rock

CUTAC
Cloth & Leather Armor Merchant, H-4, Razor Hill (122), Northern entrance

DEATH FLAYER
Rare Spawn, E-5, F-5, Lvl 11 Uncommon; Roams clearing south of road

DEN GRUNT
F-7, G-7, Valley of Trials (131)

DHUGRU GORELUST
Warlock Trainer, H-4, Razor Hill (122), Behind barracks

DIRE MOTTLED BOAR
F:(3-5), G:(3-5, 7), H:(3-8), H-8, I:(4, 5)

DUOKNA
General Goods, F-7, Valley of Trials (131), Northwest structure

DUROTAR TIGER
I:(8, 9), J:(7-9), Echo Isles

DUSTWIND HARPY
G:(2, 3), H-3, Drygulch Ravine, Razorwind Canyon, Tor'kren Farm

DUSTWIND PILLAGER
G:(2, 3), H-3, Drygulch Ravine, Jaggedswine Farm, Razorwind Canyon

DUSTWIND SAVAGE
H:(2, 3), Drygulch Ravine

DUSTWIND STORM WITCH
H-2, Drygulch Ravine

DWUKK
Journeyman Blacksmith, H-4, Razor Hill (122), Northeast of inn

ELDER MOTTLED BOAR
E:(2-5), F:(1-6), G:(1-3), H:(1-3), I:(2, 3)

ENCRUSTED SURF CRAWLER
H-1, I:(1, 2), Bladefist Bay, Skull Rock

FELSTALKER
F-5, G-5, Burning Blade Coven, Valley of Trials (131)

FELWEAVER SCORNN
H-1, Skull Rock, Cave (north side or deep in cave)

FIRE SPIRIT
F-5, Shrine of the Dormant Flame, (Summon) Atop hill near altar

FIZZLE DARKSTORM
F-3, Thunder Ridge, Eastern part of ridge in clearing

FLAKK
Trade Supplies, H-4, Razor Hill (122), Outside barracks

FOREMAN THAZZ'RIL
G-7, Valley of Trials (131), Road heading east

FRANG
Warrior Trainer, F-7, Valley of Trials (131), Structure to south

FREZZA
Zeppelin Master, H-1, Atop tower

FURL SCORNBROW
G-4, Atop watchtower

GALGAR
F-7, Valley of Trials (131), Northwest structure

GAR'THOK
H-4, Razor Hill (122), Bunker

GAZZ'UZ
H-1, Skull Rock, Deep in cave

GEOLORD MOTTLE
Rare Spawn, F-4, G-5, Razormane Grounds, Lvl 9 Uncommon; Found near huts

GHRAWT
Bowyer, H-4, Razor Hill (122), Northern entrance

GORNEK
F-7, Valley of Trials (131), Entrance of cave

GRIMTAK
Butcher, H-4, Razor Hill (122), Western entrance on hill

GRUNT KOR'JA
H-5, Along southern road leading out from Razor Hill

HAI'ZAN
Butcher, H-7, Sen'jin Village (123), Northern part of village

HANA'ZUA
F-6, Valley of Trials (131), Laying in the shade of a tree to the west

HARROC
H-3, Garden next to house

HARRUK
Pet Trainer, H-4, Razor Hill (122), Bunker

HECKLEFANG HYENA
D:(2, 5), E:(1, 2, 5, 6)

HEXED TROLL
J:(8, 9), Echo Isles

HRAUG
Demon Trainer, F-7, Valley of Trials (131), Back of cave

HUKLAH
Cloth & Leather Armor Merchant, F-7, Valley of Trials (131)

INNKEEPER GROSK
Innkeeper, H-4, Razor Hill (122), Inn

JARK
General Goods, H-4, Razor Hill (122), Barracks

JEN'SHAN
Hunter Trainer, F-7, Valley of Trials (131), Structure to south

KALI REMIK
H-7, Sen'jin Village (123), Atop northern structure

KALTUNK
F-7, Valley of Trials (131), Center fire

KAPLAK
Rogue Trainer, H-4, Razor Hill (122), Bunker

KEN'JAI
Priest Trainer, F-7, Valley of Trials (131)

KITHA
Demon Trainer, H-4, Razor Hill (122), Behind barracks

KOLKAR DRUDGE
G-8, H-8, Darkspear Strand, Kolkar Crag

KOLKAR OUTRUNNER
G-8, Kolkar Crag

KRUNN
Miner, H-4, Razor Hill (122), Northeast of inn

KUL TIRAS MARINE
H:(5, 6), I:(5, 6), Scuttle Coast, Tiragarde Keep

KUL TIRAS SAILOR
H:(5, 6), I:(5, 6), Scuttle Coast, Tiragarde Keep

K'WAII
General Goods, H-7, Sen'jin Village (123), Main floor of big hut

KZAN THORNSLASH
Weaponsmith, F-7, Valley of Trials (131)

LAR PROWLTUSK
H-7, Sen'jin Village (123), Between two rocks west of the village

LAU'TIKI
Fisherman, H-8, Darkspear Strand, Structure on coast

LAZY PEON
F-6, G:(6, 7), Valley of Trials (131), Sleeping or working around trees

LIEUTENANT BENEDICT
I-6, Tiragarde Keep, Receiving room of castle

LIGHTNING HIDE
F:(2, 3), Thunder Ridge

MAGGA
F-7, Valley of Trials (131), Structure to south

MAI'AH
Mage Trainer, F-7, Valley of Trials (131), Structure to south

MAKASGAR
I-7, Darkspear Strand, Coast of northernmost edge of strand

MAKRURA CLACKER
H-8, I:(4-9), J:(5-9), K-7, Darkspear Strand, Echo Isles, Scuttle Coast

MAKRURA ELDER
I:(1-4), Bladefist Bay

MAKRURA SHELLHIDE
H-8, I:(4-9), J:(5-9), K-7, Darkspear Strand, Echo Isles, Scuttle Coast

MAKRURA SNAPCLAW
I:(1-4), Bladefist Bay, Deadeye Shore, Scuttle Coast

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MARGOZ
H-2, Tent

MASTER GADRIN
H-7, Sen'jin Village (123), Center pond

MASTER VORNAL
H-7, Sen'jin Village (123), Center pond

MIAO'ZAN
Journeyman Alchemist, H-7, Sen'jin Village (123), Northwest structure

MINOR MANIFESTATION OF EARTH
G-7, Spirit Rock

MINOR MANIFESTATION OF FIRE
F-6, Shrine of the Dormant Flame

MISHA TOR'KREN
G-3, Tor'kren Farm, Farmhouse

MISHIKI
Herbalist, H-7, Sen'jin Village (123), West structure

MOTTLED BOAR
F:(6, 7), G:(6, 7), Hidden Path, Valley of Trials (131)

MUKDRAK
Journeyman Engineer, H-4, Razor Hill (122), Northeast of inn

NARTOK
Warlock Trainer, F-7, Valley of Trials (131), Back of cave

OPHEK
H-4, Razor Hill (122), Behind barracks

ORGRIMMAR GRUNT
E-1, F-1, G-1, H-1, Valley of Trials (131)

PYGMY SURF CRAWLER
H-8, I:(4-8), J:(5, 6)

RAIDER JHASH
H-4, Razor Hill (122), Spawns at trough in Razor Hill and patrols to the Den and back

RAIDER KERR
H-4, Razor Hill (122), Spawns at trough in Razor Hill and patrols to the Den and back

RARC
Armorer & Shieldcrafter, F-7, Valley of Trials (131)

RAWRK
First Aid Trainer, H-4, Razor Hill (122), Barracks

RAZOR HILL GRUNT
G-4, H-4, Razor Hill (122)

RAZORMANE BATTLEGUARD
F:(4, 5), G-4, Razormane Grounds

RAZORMANE DUSTRUNNER
F:(4, 5), G-4, Razormane Grounds

RAZORMANE QUILBOAR
F-5, G-5, H-5, Razormane Grounds

RAZORMANE SCOUT
F-5, G-5, H-5, Razormane Grounds

REDROCK EARTH SPIRIT
G:(7, 8)

REZLAK
Tinkers' Union, G-2, Along road south of Orgrimmar entrance

RHINAG
F-2, Among boulders south of Rocktusk Farm

ROKAR BLADESHADOW
H-3, Farmhouse

RUZAN
F-7, Valley of Trials (131)

RWAG
Rogue Trainer, F-7, Valley of Trials (131)

SARKOTH
F-7, Valley of Trials (131), Roams western hills

SCORPID WORKER
F:(6, 7), G:(6, 7), Valley of Trials (131)

SEN'JIN WATCHER
H-7, Sen'jin Village (123)

SHIKRIK
Shaman Trainer, F-7, Valley of Trials (131)

SHOJA'MY
Stable Master, H-4, Razor Hill (122), Outside inn

SNURK BUCKSQUICK
Zeppelin Master, H-1, Atop tower

SPIRIT OF MINSHINA
H-7, Sen'jin Village (123), (Summon) Find his skull

SURF CRAWLER
I:(2, 3, 7-9), J:(7-9), K-7

SWART
Shaman Trainer, H-4, Razor Hill (122), Barracks

TAI'TASI
Trade Supplies, H-7, Sen'jin Village (123), Main floor of big hut

TAI'JIN
Priest Trainer, H-4, Razor Hill (122), Barracks

TAKRIN PATHSEEKER
H-4, Razor Hill (122), Western entrance

TARSHAW JAGGEDSCAR
Warrior Trainer, H-4, Razor Hill (122), Barracks

TELF JOOLAM
F-6, Shrine of the Dormant Flame, Atop the hill near the fire shrine

THOTAR
Hunter Trainer, H-4, Razor Hill (122), Bunker

THUNDER LIZARD
F:(2, 3), Thunder Ridge

TRAYEXIR
Weapon Merchant, H-7, Sen'jin Village (123), Main floor of big hut

UHGAR
Weaponsmith, H-4, Razor Hill (122), Northeast of inn

UKOR
H-7, Near signpost on road

ULA'ELEK
H-7, Sen'jin Village (123), Outside big hut

UN'THUWA
Mage Trainer, H-7, Sen'jin Village (123), Small hut to southeast

VEL'RIN FANG
H-7, Sen'jin Village (123), Structure left of big hut

VENOMTAIL SCORPID
E:(3, 5, 6), F:(2, 3, 5), G-2, H:(1, 2)

VILE FAMILIAR
F-5, G:(5, 6), Burning Blade Coven, Valley of Trials (131)

VOODOO TROLL
J:(8, 9), Echo Isles

WARLORD KOLKANIS
Rare Spawn, F-8, Kolkar Crag, Lvl 9 Uncommon; Outside hut (left as you enter, middle of chasm to right, or in the back)

WATCH COMMANDER ZALAPHIL
Rare Spawn, I-6, Tiragarde Keep, Lvl 9 Uncommon; Receiving room of castle

WUARK
Armorer & Shieldcrafter, H-4, Razor Hill (122), Northeast of inn

XAR'TI
Raptor Riding Trainer, H-7, Sen'jin Village (123), Among raptors south of village

YARROG BANESHADOW
G-6, Burning Blade Coven, On ledge in back of cave

YELNAGI BLACKARM
H-4, Razor Hill (122), Inn

ZALAZANE
J-9, Echo Isles, Roams southern part of village

ZANSOA
Fishing Supplies, H-7, Sen'jin Village (123), Main floor of big hut

ZJOLNIR
Raptor Handler, H-7, Sen'jin Village (123), Among raptors south of village

ZLAGK
Butcher, F-7, Valley of Trials (131), Northwest structure

ZUREETHA FARGAZE
F-7, Valley of Trials (131), Structure to south

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World of Warcraft ATLAS

SUPPLEMENT

DUSKWOOD

ABERCROMBIE
C-3, Raven Hill Cemetery (122), Shed northeast of Cemetery

ALYSSA EVA
Reagent Vendor, K-4, Darkshire (108), First floor of house

AMBASSADOR BERRYBUCK
Council of Darkshire, J-5, Darkshire (108), Darkshire Town Hall

APOTHECARY FAUSTIN
L-3, Beggar's Haunt, Left side of tower by entrance

AVETTE FELLWOOD
Bowyer, J-4, Darkshire (108), Near carriages outside and left of the Scarlet Raven Inn

BARKEEP HANN
Bartender, J-4, Darkshire (108), Scarlet Raven Inn

BENJAMIN CAREVIN
J-5, Darkshire (108), Second floor of house

BLACK RAVAGER
G:(5, 6), H-6, I-3, J-4, Brightwood Grove

BLACK RAVAGER MASTIFF
G:(5, 6), H-6, I:(3-4), Brightwood Grove

BLACK WIDOW HATCHLING
C:(4, 5), D:(3-6), E:(3, 5, 6), K:(5, 6), L:(5, 6)

BLIND MARY
K-6, Inside house

BLIZTIK
Alchemy Supplies Vendor, B-5, Raven Hill (121), Second floor of house

BONE CHEWER
B-3, C:(3, 4), Raven Hill Cemetery (122)

BRAIN EATER
B-3, C:(3, 4), Raven Hill Cemetery (122)

CALOR
J-5, Darkshire (108), Outside of house

CARRION RECLUSE
B-4, C-4, Raven Hill Cemetery (122)

CHEF GRUAL
J-4, Darkshire (108), Scarlet Raven Inn

CLARISE GNARLTREE
Expert Blacksmith, J-5, Darkshire (108), Smithy

CLERK DALTRY
J-5, Darkshire (108), Darkshire Town Hall

COG GLITZSPINNER
K-5, Darkshire (108), Second house on left side of road heading into Darkshire from the east

COMMANDER ALTHEA EBONLOCKE
Leader of the Night Watch, J-5, Darkshire (108), In front of the Darkshire Town Hall

COMMANDER FELSTROM
Rare Spawn, A-3, B-4, Dawning Wood Catacombs, Lvl 32 Uncommon; Stands at spawn point

COUNCILMAN MILLSTIPE
Council of Darkshire, J-5, Darkshire (108), Darkshire Town Hall

DANIELLE ZIPSTITCH
Tailoring Supplies, K-5, Darkshire (108), Second floor of house

DEATHSTALKER ZRAEDUS
L-3, Beggar's Haunt, Tower entrance

DEFIAS ENCHANTER
B-7, C-7, G-8, The Yorgen Farmstead

DEFIAS NIGHT BLADE
B-7, C-7, F:(7, 8), G-8, The Yorgen Farmstead

DEFIAS NIGHT RUNNER
B:(6, 7), C:(6, 7), F-7, G:(7, 8), H-7, The Yorgen Farmstead

ELAINE CAREVIN
J-5, Darkshire (108), First floor of house

ELIZA
Bride of the Embalmer, D-3, Raven Hill Cemetery (122), (Summon) Fresh grave

FARRIN DARIS
J-4, Darkshire (108), Inn

FELICIA MALINE
Gryphon Master, K-4, Darkshire (108), Right side of road heading into Darkshire from the east

FENROS
Rare Spawn, H-4, Brightwood Grove, Lvl 32 Uncommon; Patrols to two additional worgen camps (I-6, H-3)

FETID CORPSE
J-4, K:(3, 4), Manor Mistmantle

FINBUS GEARGRIND
Expert Engineer, K-5, Darkshire (108), Second house on left side of road heading into Darkshire from the east

FLESH EATER
C:(3, 4), Raven Hill Cemetery (122)

GAVIN GNARLTREE
Weaponsmith, J-5, Darkshire (108), Roams in and out of smithy

GRAVE ROBBER
B:(4, 5), Raven Hill Cemetery (122)

GREEN RECLUSE
A:(4-6), B-7, G-2, H-2, I-2, J:(2, 3), Brightwood Grove

GUNDER THORNBUSH
Tradesman, J-4, Darkshire (108), Scarlet Raven Inn

GUTSPILL
J-8, Roland's Doom, Patrols the length of the mine

HERBLE BAUBBLETUMP
Engineering and Mining Supplies, K-5, Darkshire (108), Outside the second house on left side of road heading into Darkshire from the east

HOGAN FERENCE
J-5, Darkshire Town Hall

INNKEEPER TRELAYNE
Innkeeper, J-4, Darkshire (108), Scarlet Raven Inn

INSANE GHOUL
K-7, Tranquil Gardens Cemetery, Roams in church

JITTERS
B-6, Raven Hill (121), Circling well in town

JONATHAN CAREVIN
J-5, Darkshire (108), First floor of house

KZIXX
Rare Goods, K-2, By carriage

LARS
A-3, The Hushed Bank, Camp

LOHGAN EVA
Tailoring Supplies, K-4, Darkshire (108), First floor of house

LORD ELLO EBONLOCKE
Mayor of Darkshire, J-5, Darkshire (108), Darkshire Town Hall

LORD MALATHROM
Rare Spawn, C:(2, 3), Dawning Wood Catacombs, Lvl 31 Uncommon; Roams small area around spawn point

LUPOS
Rare Spawn, C-3, D-3, E-3, H-3, I-3, J-3, Brightwood Grove, The Darkened Bank, Lvl 23 Uncommon; Roams small area around spawn point

MABEL SOLAJ
General Goods Vendor, J-4, Darkshire (108), Scarlet Raven Tavern

MADAME EVA
K-4, Darkshire (108), First floor of house

MALISSA
Poison Supplier, K-4, Darkshire (108), Outside the first house on right side of road heading into Darkshire from the east

MATT JOHNSON
Mining Trainer, J-5, Darkshire (108), Outside to the rear of smithy

MORBENT FEL
B-3, Forlorn Rowe, Second floor of house

MORG GNARLTREE
Armorer, J-5, Darkshire (108), Smithy

MORGAN LADIMORE
B-3, Forlorn Rowe, (Summon) Fresh grave

MOR'LADIM
B-4, Forlorn Rowe, Patrols a circular path around Raven Hill Cemetery, Forlorn Rowe, and the entrance to the Dawning Wood Catacombs

NARAXIS
Rare Spawn, L-5, Lvl 27 Uncommon; Cave

NEFARU
Rare Spawn, I-8, J-8, Roland's Doom, Lvl 34 Uncommon; Roams small area around spawn point

NIGHTBANE DARK RUNNER
H:(4, 5, 7), I:(4-8), Brightwood Grove

NIGHTBANE SHADOW WEAVER
H:(3-5, 7), I:(4-8), Brightwood Grove

NIGHTBANE TAINTED ONE
H-8, I-8, J:(7, 8)

NIGHTBANE VILE FANG
H-8, I-8, J-7

NIGHTBANE WORGEN
H:(3-5, 7), I:(3, 4, 6, 7), Brightwood Grove

PLAGUE SPREADER
B-3, C:(3, 4), Raven Hill Cemetery (122)

PYGMY VENOM WEB SPIDER
A:(3-7), B:(3, 7), C-3, D-3, E-2, F-2, G:(1, 2), H-2, I-2, J-2, K-2, L-2, The Darkened Bank

RABID DIRE WOLF
A:(3-7), B-3, C-3, D:(2, 3), E:(2, 3), F-2, G-2, H-2, I-2, J:(2, 3), K-2, Brightwood Grove

ROLE DREUGER
J-5, Darkshire Town Hall

ROTTED ONE
C:(3, 4), Raven Hill Cemetery (122)

SCOTT CAREVIN
Mushroom Seller, K-5, Darkshire (108), First floor of house

SHERI ZIPSTITCH
Tailoring Supplies, K-4, Darkshire (108), Second floor of house

SIRRA VON'INDI
Historian of Darkshire, J-5, Darkshire (108), Darkshire Town Hall

SKELETAL FIEND
B:(4, 5), C:(4, 5), Raven Hill Cemetery (122)

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SKELETAL HEALER
A-4, B:(3, 4), Raven Hill Cemetery (122)

SKELETAL HORROR
A:(4, 5), B:(4, 5), C:(4, 5), K-6, Raven Hill Cemetery (122)

SKELETAL MAGE
K-7, Tranquil Gardens Cemetery

SKELETAL RAIDER
A:(3, 4), B:(3, 4), Raven Hill Cemetery (122)

SKELETAL WARDER
A:(3, 4), B:(3, 4), Raven Hill Cemetery (122)

SKELETAL WARRIOR
K-7, Tranquil Gardens Cemetery

SPLINTER FIST ENSLAVER
E-8, Vul'Gol Ogre Mound

SPLINTER FIST FIRE WEAVER
E-7, Vul'Gol Ogre Mound

SPLINTER FIST FIREMONGER
D-7, E-8, Vul'Gol Ogre Mound

SPLINTER FIST OGRE
E-7, Vul'Gol Ogre Mound

SPLINTER FIST TASKMASTER
D-7, E-7, Vul'Gol Ogre Mound

SPLINTER FIST WARRIOR
D:(7, 8), E-8, Vul'Gol Ogre Mound

STALVAN MISTMANTLE
K-4, Manor Mistmantle, House

STARVING DIRE WOLF
A:(3-7), B:(2, 3), C-3, D:(2, 3), E-2, F-2, G:(1, 2), H-2, I-2, J-2, K-2, L-2, The Darkened Bank

STEVEN BLACK
Stable Master, J-5, Darkshire (108), Outside of Scarlet Raven Inn

STITCHES
Gift of the Embalmer, D-3, Raven Hill Cemetery (122), (Summon) Behind locked cage

SVEN YORGEN
A-3, The Hushed Bank, Camp

TAVERNKEEP SMITTS
J-4, Darkshire (108), Scarlet Raven Inn

TOWN CRIER
J-5

VELINDE STARSONG
J-8, Roland's Doom, (Summon) Dirt pile

VENOM WEB SPIDER
A:(3-7), B:(3, 7), C-3, D-3, E-2, F-2, G-2, H-2, I-2, J-2, K-2, The Darkened Bank

VIKTORI PRISM'ANTRAS
K-5, Darkshire (108), First house on left side of road heading into Darkshire from the east

WATCHER BACKUS
The Night Watch, J-4, Darkshire (108), Patrols between the north edge of Darkshire and the road up to the fork (J-3)

WATCHER BROWNELL
The Night Watch, J-4, Darkshire (108), Outside on the right of the Scarlet Raven Inn

WATCHER BUKOURIS
J-5

WATCHER CALLAHAN
The Night Watch, K-2, By carriage

WATCHER CORWIN
J-5, Darkshire (108)

WATCHER CUTFORD
J-5, F-6, Darkshire (108), Roams road

WATCHER DODDS
The Night Watch, F-7, By felled log in camp

WATCHER FRAZER
J-5, Darkshire (108)

WATCHER GELWIN
J-5, Darkshire (108), Patrols road from Darkshire to Rotting Orchard

WATCHER HARTIN
J-4, Darkshire (108)

WATCHER HUTCHINS
F-7, Darkshire (108)

WATCHER JAN
K-5, Darkshire (108)

WATCHER JORDEN
J-5, J-6, Darkshire (108), Roams road

WATCHER KEEFER
J-5, Darkshire (108)

WATCHER KELLER
K-4, Darkshire (108)

WATCHER LADIMORE
The Night Watch, J-5, Darkshire (108), Patrols around the center of town

WATCHER MERANT
J-5, Darkshire (108), Patrols road from Darkshire to Rotting Orchard

WATCHER MOCARSKI
J-5, Darkshire (108)

WATCHER PAIGE
F-7, Darkshire (108), Crossroad south of Twilight Grove

WATCHER PETRAS
K-5, I-4, Darkshire (108), Roams road

WATCHER ROYCE
K-5, Darkshire (108)

WATCHER SARYS
J-5, Darkshire (108)

WATCHER SELKIN
J-5, Darkshire (108), Patrols road from Darkshire to Rotting Orchard

WATCHER THAYER
J-5, Darkshire (108), Patrols road from Darkshire to Rotting Orchard

WATCHER WOLLPERT
K-5, Darkshire (108)

WATCHMASTER SORIGAL
K-5, Darkshire (108), By barrel filled carriage on the right side of road heading into Darkshire from the east

WHIT WANTMAL
K-4, Darkshire (108), First house on the right side of road heading into Darkshire from the east

YOUNG BLACK RAVAGER
B:(6-8), C:(6-8), D-6, E-6, F:(6-8), G:(6, 7), H-6, I-3, J-3, Brightwood Grove

ZZARC' VUL
E-8, Vul'Gol Ogre Mound, Roams small area around spawn point

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World of Warcraft ATLAS

SUPPLEMENT

DUSTWALLOW MARSH

ACIDIC SWAMP OOZE
F:(4-6), G:(5, 6), Beezil's Wreck, The Quagmire

ADJUTANT TESORAN
I-5, Theramore Isle (130), 2nd floor of Foothold Citadel

ALCHEMIST NARETT
Expert Alchemist, H-5, Theramore Isle (130), Hut in west corner

AMIE PIERCE
I-5, Theramore Isle (130), 2nd floor of inn

ARCHMAGE TEVROSH
I-5, Theramore Isle (130), Top of central tower

BALAI LOK'WEIN
Potions, Scrolls and Reagents, D-3, Brackenwall Village (104), Northern part of village

BALDRUC
Gryphon Master, I-5, Theramore Isle (130), Southeast near docks

BALOS JACKEN
D-5, Lost Point, Landing in tower

BARTENDER LILLIAN
Barkeeper, I-5, Theramore Isle (130), Inn

BLOODFEN LASHTAIL
D:(6, 7), E-7, Bloodfen Burrow

BLOODFEN RAPTOR
D:(1, 3), E:(1-3), F:(1-3), G:(1-4), H:(2-4)

BLOODFEN RAZORMAW
D:(6, 7), E-7, Bloodfen Burrow

BLOODFEN SCREECHER
F:(1, 2), Bluefen

BLOODFEN SCYTHECLAW
D:(4-6), E:(3-6), F:(3-6), The Dragonmurk, Lost Point, The Quagmire

BRACKENWALL ENFORCER
D-3, E-3, Brackenwall Village (104)

BRANT JASPERBLOOM
Herbalist, H-5, Theramore Isle (130), Hut in west corner

BRIMGORE
F-8, Wyrmbog, Roams along the foothills northwest

BROTHER KARMAN
Paladin Trainer, I-5, Theramore Isle (130), Outside Foothold Citadel

BURGLE EYE
Rare Spawn, H:(1-3), Dreadmurk Shore, Lvl 38 Uncommon; Spawns on the five isles

CAPTAIN ANDREWS
Red Team Captain, I-5, Theramore Isle (130), Sparring grounds to northeast

CAPTAIN EVENCANE
Warrior Trainer, I-5, Theramore Isle (130), 2nd floor of Foothold Citadel

CAPTAIN GARRAN VIMES
I-5, Theramore Isle (130), 2nd floor of Foothold Citadel

CAPTAIN THOMAS
Blue Team Captain, I-5, Theramore Isle (130), Sparring grounds to northeast

CAZ TWOSPROCKET
Gnomeregan Exiles, I-5, Theramore Isle (130), Blacksmithing hut to west

CHARITY MIPSY
General Goods, I-5, Theramore Isle (130), Southeast near docks

CLERK LENDRY
I-5, Theramore Isle (130), 2nd floor of Foothold Citadel

COMBAT MASTER CRITON
I-5, Theramore Isle (130), Sparring grounds to northeast

COMBAT MASTER SZIGETI
I-5, Theramore Isle (130), Sparring grounds to northeast

COMMANDER SAMAUL
I-5, Theramore Isle (130), 2nd floor of Foothold Citadel

CORROSIVE SWAMP OOZE
F:(4-6), G:(5, 6), Beezil's Wreck, The Quagmire

CRAIG NOLLWARD
Cook, I-5, Theramore Isle (130), Back of inn

DAGUN THE RAVENOUS
H-1, Dreadmurk Shore, (Summon) Spawns near largest of five isles after an herb is placed on the Seaworn Altar

DAHNE PIERCE
I-5, Theramore Isle (130), 2nd floor of inn

DARKFANG CREEPER
D:(5, 6), E:(5, 6), F:(5, 6), Stonemaul Ruins

DARKFANG LURKER
D:(1, 3-5), E:(1-4), F:(1-4), G:(1-4), H:(2-4)

DARKFANG SPIDER
D:(1, 3), E:(1-3), F:(1-3), G:(1-4), H:(2-4)

DARKFANG VENOMSPITTER
D:(4-6), E:(3-6), F:(3-6)

DARKMIST LURKER
C-2, D-2, Darkmist Cavern

DARKMIST RECLUSE
D:(2, 3), Darkmist Cavern

DARKMIST SILKSPINNER
C-2, D-2, Darkmist Cavern

DARKMIST SPIDER
D:(2, 3), Darkmist Cavern

DARKMIST WIDOW
Rare Spawn, D-2, Darkmist Cavern, Lvl 40 Uncommon; Back of cavern

DART
Rare Spawn, F-2, Lvl 38 Uncommon; Runs in a circle near spawn point

DEADMIRE
F-5, The Quagmire, Follows the stream southwest and turns around

DECEDRA WILLHAM
J-6, Theramore Isle (130), Docks

DOCTOR GUSTAF VANHOWZEN
Trauma Surgeon (First Aid), I-5, Theramore Isle (130), First floor of Foothold Citadel

DO'GOL
D-3, Brackenwall Village (104), Northern part of village

DRAZ'ZILB
D-3, Brackenwall Village (104), In cave to southeast

DROGOTH THE ROAMER
Rare Spawn, D-1, Bluefen, Lvl 37 Uncommon; Roams throughout Bluefen

DRYWALLOW CROCOLISK
D:(2, 3), E:(1-3, F:(2, 3), G:(2-4), H-3, Bluefen, Brackenwall Village (104)

DRYWALLOW DAGGERMAW
E:(6-8), F:(7, 8), F:(7, 8), The Dragonmurk

DRYWALLOW SNAPPER
D:(3-6), E:(3-6), F:(4-6), G:(5, 6), The Dragonmurk, The Quagmire

DRYWALLOW VICEJAW
D:(2-4), E:(1-4), F:(2-4), G:(2-4), H-3, Bluefen, The Quagmire

DWANE WERTLE
Chef, I-5, Theramore Isle (130), First floor of Foothold Citadel

EMBERSTRIFE
G-8, Emberstrife's Den, Southern part of cave on landing

FALGRAN HASTIL
I-5, Theramore Isle (130), East side of town

FIORA LONGEARS
I-5, Theramore Isle (130), Inn

FIREMANE ASH TAIL
D-7, E:(6-8), F:(6, 7), The Dragonmurk

FIREMANE FLAMECALLER
F:(7, 8), G:(7, 8), H-8, The Dragonmurk

FIREMANE SCALEBANE
D-7, E-7, F:(7, 8), G:(7, 8), H-8, The Dragonmurk

FIREMANE SCOUT
D-7, E:(6-8), F:(6, 7), The Dragonmurk

GHOK'KAH
Tailoring Supplies, D-3, Brackenwall Village (104), West entrance

GIANT DARKFANG SPIDER
F:(4, 5), G:(5-7)

GREGOR MACVINCE
Horse Breeder, I-5, Theramore Isle (130), Stables to southwest

GUARD BYRON
I-5, Theramore Isle (130), Outside inn to north

GUARD EDWARD
I-5, Theramore Isle (130), Sparring grounds to northeast

GUARD JARAD
I-5, Theramore Isle (130), Sparring grounds to northeast

GUARD KAHIL
I-5, Theramore Isle (130), Sparring grounds to northeast

GUARD LANA
I-5, Theramore Isle (130), Sparring grounds to northeast

GUARD LASITER
I-5, Theramore Isle (130), East archery range

GUARD NARRISHA
I-5, Theramore Isle (130), Sparring grounds to northeast

GUARD TARK
I-5, Theramore Isle (130), Sparring grounds to northeast

HANS WESTON
Armorer & Shieldsmith, I-5, Theramore Isle (130), Blacksmithing hut to west

HAYOC
D-3, Brackenwall Village (104), West entrance

HELENIA OLDEN
Trade Supplies, I-5, Theramore Isle (130), Southern house

INGO WOOLYBUSH
Explorers' League, I-5, Theramore Isle (130), 2nd floor of inn

INNKEEPER JANENE
Innkeeper, I-5, Theramore Isle (130), Inn

JENSEN FARRAN
Bowyer, I-5, Theramore Isle (130), East archery range

KAGORO
D-3, Brackenwall Village (104)

KRAK
Armorer, D-3, Brackenwall Village (104), Northern part of village

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KROG
D-3, Brackenwall Village (104), Center of village

LADY JAINA PROUDMOORE
Ruler of Theramore, I-5, Theramore Isle (130), Top of central tower

LORD ANGLER
Rare Spawn, G-6, Tidefury Cove, Lvl 44 Average Rare; Roams the cove

MANA SURGE
F-6, The Quagmire

MARIE HOLDSTON
Weaponsmith, I-5, Theramore Isle (130), Blacksmithing hut to west

MEDIC HELAINA
I-5, Theramore Isle (130), Sparring grounds to northeast

MEDIC TAMBERLYN
I-5, Theramore Isle (130), Sparring grounds to northeast

MICHAEL
Stable Master, I-5, Theramore Isle (130), Outside inn to north

MIKAL PIERCE
I-5, Theramore Isle (130), 2nd floor of inn

MIREFIN COASTRUNNER
G:(1, 2), H:(1-3), I-3, Dreadmurk Shore

MIREFIN MUCKDWELLER
G:(1, 2), H:(1-3), I-3, Dreadmurk Shore

MIREFIN MURLOC
G-2, H-2, Dreadmurk Shore

MIREFIN ORACLE
G-1, H:(1-3), I-3, Dreadmurk Shore

MIREFIN PUDDLEJUMPER
G-2, H-2, Dreadmurk Shore

MIREFIN WARRIOR
G-1, H:(1-3), I-3, Dreadmurk Shore

MORGAN STERN
I-5, Theramore Isle (130), Inn

MOTTLED DRYWALLOW CROCOLISK
D:(5, 6), E:(5, 6), F:(5, 6), G:(5, 6), Beezil's Wreck, The Dragonmurk, The Quagmire

MUCKSHELL CLACKER
F:(3, 4), G:(4, 5), H:(4, 5), Dustwallow Bay

MUCKSHELL PINCER
H:(6, 7), Tidefury Cove

MUCKSHELL RAZORCLAW
G-6, Tidefury Cove

MUCKSHELL SCRABBLER
G-6, H-7, Tidefury Cove

MUCKSHELL SNAPCLAW
F:(3, 4), G:(4, 5), H:(4, 5), Dustwallow Bay

MUDCRUSH DURTFEET
D-4, Small camp south of Brackenwall Village

MUDROCK BORER
G-6, H:(5, 6), Dustwallow Bay, Tidefury Cove

MUDROCK BURROWER
F:(3, 4), G:(4, 5), H:(4, 5), Dustwallow Bay

MUDROCK SNAPJAW
G-6, H:(5, 6), Dustwallow Bay, Tidefury Cove

MUDROCK SPIKESHELL
G:(1, 2), H:(1-4), I:(1-4), Dreadmurk Shore, Theramore Isle, Witch Hill

MUDROCK TORTOISE
G:(1, 2), H:(1-4), I:(1-4), Dreadmurk Shore, Theramore Isle

MURK THRESHER
G-6, H:(5, 6), Dustwallow Bay, Tidefury Cove

NAT PAGLE
Artisan Fisherman, H-6, Tidefury Cove, On isle in the cove

NAZEER BLOODPIKE
D-3, Brackenwall Village (104), West entrance

OGG'MARR
Butcher, D-3, Brackenwall Village (104), Northern part of village

OGRON
E-4, Just off road

ONYXIA
Raid Boss, G-8, Onyxia's Lair

ONYXIAN WARDER
G-8, Onyxia's Lair

ONYXIAN WHELP
G-8, Onyxia's Lair

OOZEWORM
Rare Spawn, D:(6-7), E-6, The Den of Flame, The Dragonmurk, Lvl 42 Very Rare; Roams spawn points

OVERLORD MOK'MOROKK
D-3, Brackenwall Village (104), Center of village

PAINED
I-5, Theramore Isle (130), Top of central tower

PAVAL REETHE
E-4, Camp on small island

PITER VERANCE
Weaponsmith & Armorer, I-5, Theramore Isle (130), First floor of Foothold Citadel

PRIVATE HENDEL
F-2, Dock near small camp

PRIVATEER GROY
I-5, Theramore Isle (130), Southeast near docks

RIPSCALE
Rare Spawn, E-5. F:(5-6), The Quagmire, Lvl 39 Semi-Rare; Roams swamp

SARA PIERCE
I-5, Theramore Isle (130), 2nd floor of inn

SEARING HATCHLING
E:(6-8), F:(6-8), G:(7, 8), The Dragonmurk

SEARING WHELP
E:(6-8), F:(6-8), G:(7, 8), The Dragonmurk

SENTRY POINT CAPTAIN
H-4, Sentry Point, Tower

SENTRY POINT GUARD
H-4, Sentry Point

SHARDI
Wind Rider Master, D-3, Brackenwall Village (104), Southwest part of village

SMILING JIM
I-5, Theramore Isle (130), Sitting outside inn to north

SPOT
I-5, Theramore Isle (130), Outside Foothold Citadel

"STINKY" IGNATZ
F-2, Kneeling near crate and barrels

STRASHAZ HYDRA
I-2, J-2, Alcaz Island

STRASHAZ MYRMIDON
J:(1, 2), K-2, Alcaz Island

STRASHAZ SIREN
J:(1, 2), Alcaz Island

STRASHAZ SORCERESS
J:(1, 2), K-2, Alcaz Island

STRASHAZ WARRIOR
J:(1, 2), Alcaz Island

"SWAMP EYE" JARL
G-3, Swamplight Manor, In front of farmhouse

SWAMP OOZE
D:(5, 6), E:(5, 6), F:(5, 6), The Dragonmurk, Lost Point, The Quagmire

TABETHA
F-6, The Quagmire, Farmhouse

THARG
D-3, Brackenwall Village (104), East entrance

THE ROT
Rare Spawn, G-6, Beezil's Wreck, Lvl 43 Average Rare; Roams the area around the wreck

THERAMORE DESERTER
D-5, Lost Point, The Quagmire

THERAMORE GUARD
H:(4, 5), I:(4-6), J:(5, 6), Theramore Isle (130)

THERAMORE INFILTRATOR
D-4, E:(2-4), F-3, Bluefen

THERAMORE LIEUTENANT
I-5, Theramore Isle (130)

THERAMORE PRACTICING GUARD
I-5, Theramore Isle (130)

THERAMORE SENTRY
E-3, F-2, North Point Tower

THERAMORE SKIRMISHER
E-4

TIMOTHY WORTHINGTON
Master Tailor, I-5, Theramore Isle (130), 2nd floor of building in south corner

TORQ IRONBLAST
Gunsmith, I-5, Theramore Isle (130), First floor of Foothold Citadel

UMA BARTULM
Herbalism & Alchemy Supplies, H-5, Theramore Isle (130), Hut in west corner

VARIAN WRYNN
King of Stormwind, J-2, Alcaz Island, Underground dungeon in east camp

WITHERVINE BARK RIPPER
D:(2, 3, 5), E:(2-4), F-2, G:(2, 3), H-2, Bluefen, Brackewall Village (104), The Quagmire

WITHERVINE CREEPER
D-2, E-2, F-2, G:(2, 3), H-2, Bluefen

WITHERVINE MIRE BEAST
D:(3, 5), E:(3-6), F:(5, 6), The Dragonmurk, The Quagmire

WITHERVINE RAGER
D-5, E:(5, 6), F:(5, 6), The Dragonmurk, The Quagmire

YOUNG MURK THRESHER
F:(3, 4), G:(4, 5), H:(4, 5), Dustwallow Bay

ZANARA
Bowyer, D-3, Brackenwall Village (104), West entrance

ZULRG
Weaponsmith, D-3, Brackenwall Village (104), Center of village

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SUPPLEMENT

EASTERN PLAGUELANDS

ABOMINATION
D-6, E:(5, 6), F-5, K-4, The Fungal Vale

ADON
H-2, At roadblock

ARCHIVIST GALFORD
D-2, Stratholme

ARGENT GUARD
K-6, Light's Hope Chapel (116)

ARGENT RIDER
K-6, Light's Hope Chapel (116)

AUGUSTUS THE TOUCHED
B-3, Terrorweb Tunnel, Cave along western border

AURIUS
D-2, Stratholme

AURORA SKYCALLER
H-3, Northpass Tower, Tower

BALNAZZAR
D-2, Stratholme

BARON RIVENDARE
D-2, Stratholme

BARONESS ANASTARI
D-2, Stratholme

BETINA BIGGLEZINK
The Argent Dawn, K-6, Light's Hope Chapel (116), Roams camp on right side of chapel

BILE SLIME
D-2, Stratholme

BILE SPEWER
D-2, Stratholme

BLACK GUARD SENTRY
D-2, Stratholme

BLACK GUARD SWORDSMITH
D-2, Stratholme

BLIGHTED HORROR
G-5, I:(3, 4), J-4, Blackwood Lake

BLIGHTED SURGE
H:(7, 8), I:(7, 8), Lake Mereldar

BLIGHTHOUND
D-7, The Marris Stead

BLOODLETTER
E-8, Carrowshire

BORELGORE
G-3, Patrols ravines by spawn point

BROKEN CADAVER
D-2, Stratholme

CANNIBAL GHOUL
B:(3, 4), C:(2-4), D:(3, 4), E:(2-4), F:(2-4), Plaguewood

CANNIBAL GHOUL
D-2, Stratholme

CANNON MASTER WILLEY
D-2, Stratholme

CAPTAIN REDPATH
E-8, Darrowshire, (Summon) Well in the center of town

CARETAKER ALEN
The Argent Dawn, K-6, Light's Hope Chapel (116), Next to caravan south of chapel

CARLIN REDPATH
The Argent Dawn, K-6, Light's Hope Chapel (116), Camp on right side of chapel

CARRION DEVOURER
B-3, C:(2-4), D-4, E-4, F:(3, 4), G:(3, 4), H:(2-5), I:(3-5), J:(3, 4), East Wall Tower

CARRION GRUB
A:(4, 5), B:(5-7), C:(6-9), D:(6-8), E:(6-8), F:(6-8), G:(5-7), H:(5-8), I:(5-8), J:(5-7), K-6

CRIMSON BATTLE MAGE
D-2, Stratholme

CRIMSON BODYGUARD
D-2, Roams between Stratholme and Tyr's Hand

CRIMSON CONJUROR
D-2, Stratholme

CRIMSON COURIER
D-2, Stratholme, Patrols with four Crimson Bodyguards to Tyr's Hand (L-8)

CRIMSON DEFENDER
D-2, Stratholme

CRIMSON GALLANT
D-2, Stratholme

CRIMSON GUARDSMAN
D-2, Stratholme

CRIMSON HAMMERSMITH
D-2, Stratholme

CRIMSON INITIATE
D-2, Stratholme

CRIMSON INQUISITOR
D-2, Stratholme

CRIMSON MONK
D-2, Stratholme

CRIMSON PRIEST
D-2, Stratholme

CRIMSON RIFLEMAN
D-2, Stratholme

CRIMSON SORCERER
D-2, Stratholme

CRUSADER LORD VALDELMAR
L-8, Tyr's Hand, Patrols in and out of The Scarlet Basilica

CRYPT BEAST
D-2, Stratholme

CRYPT CRAWLER
D-2, Stratholme

CRYPT FIEND
B-3, C:(2, 3), D:(3, 4), E:(3, 4), F-3, I-4, Terrordale

CRYPT HORROR
I-4, Terrordale

CRYPT ROBBER
D-8, Terrordale

CRYPT SLAYER
E-5, F-5, K:(4, 5), The Noxious Glade

CRYPT WALKER
B-3, C:(2, 3), D:(2-4), E:(3, 4), F-3, Terrordale

CURSED MAGE
B:(3, 4), C:(2-4), D:(3, 4), E:(2-4), F:(2-4), Terrordale

DARK ADEPT
E-5, F-5, I-4, K:(4, 5), The Fungal Vale

DARK CASTER
H:(6, 7), Corin's Crossing

DARK SUMMONER
Cult of the Damned, D:(2, 3), H:(6, 7), Corin's Crossing

DARROWSHIRE BETRAYER
E-8, Darrowshire

DARROWSHIRE DEFENDER
E-8, Darrowshire

DAVIL CROKFORD
E-8, Darrowshire, (Summon) Town entrance along path

DAVIL LIGHTFIRE
E-8, Darrowshire, (Summon) Town entrance along path

DEATH CULTIST
C-2, D:(3, 4), E:(3, 4), F-3, Plaguewood

DEATH SINGER
D-6, E:(5, 6), F-5, I-3, J:(3-5), K-4, Browman Mill

DEATHSPEAKER SELENDRE
Rare Spawn, Cult of the Damned, E-5, K:(4, 5), The Fungal Vale, The Noxious Glade, Lvl 56 Uncommon; In camp

DEMETRIA
The Scarlet Oracle, K-8, Tyr's Hand, (Summon) Patrols with nine Scarlet troopers to Stratholme (D-2)

DISEASED FLAYER
D-6, E:(5, 6), F-5, I-4, J:(4, 5), K-4, The Noxious Glade

DREAD WEAVER
J:(4, 5), K-4, The Noxious Glade

DUGGAN WILDHAMMER
Rare Spawn, B-7, C-6, D-8, E-7, The Undercroft, Lvl 55 Semi-Rare; Roams small area around spawn point

DUKE NICHOLAS ZVERENHOFF
The Argent Dawn, K-6, Light's Hope Chapel (116), Camp on right side of chapel

DUSKWING
D-6, Patrols large portion of Eastern Plaguelands

EGAN
B-3, Terrordale, House

ERIS HAVENFIRE
B-2, Plaguewood, On hill (note that the NPC is only visible to Lvl 60 priests that have the Eye of Divinity equipped)

EYE OF NAXXRAMAS
D-2, Stratholme

EYELESS WATCHER
E-5, I-3, J-3, K-5, The Noxious Glade

FLESHFLAYER GHOUL
D-2, Stratholme

FRAS SIABI
D-2, Stratholme

FRENZIED PLAGUEHOUND
B-3, C:(2-4), D-4, E-4, F:(3, 4), G:(2-4), H:(2-5), I:(3-5), J:(3, 4), East Wall Tower

GANGLED GOLEM
K-4, The Noxious Glade

GEORGIA
Bat Handler, K-5, Light's Hope Chapel (116), Camp on left side of chapel

GHOST OF THE PROTECTOR
E-8, Darrowshire

GHOSTLY CITIZEN
D-2, Stratholme

GHOUL RAVENER
D-2, Stratholme

GIBBERING GHOUL
H:(6, 7), Corin's Crossing

GISH THE UNMOVING
Rare Spawn, F-4, J-6, Pestilent Scar, Lvl 56 Average Rare; Patrols between its two spawn points

GRAND CRUSADER DATHROHAN
D-2, Stratholme

HATE SHRIEKER
C-3, D-3, E:(2, 3), H:(6, 7), Corin's Crossing

HEARTHSINGER FORRESTEN
Rare Spawn, D-2, Stratholme, Lvl 57 Rare

HED'MUSH THE ROTTING
Rare Spawn, E-7, G-3, I-5, Crown Guard Tower, Eastwall Tower, Northpass Tower, Lvl 57 Very Rare; Roams small area around spawn point

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HIGH GENERAL ABBENDIS
Rare Spawn, K-8, L-8, Tyr's Hand, Lvl 59 Uncommon; Second floor of castle or in The Scarlet Basilica

HORGUS THE RAVAGER
E-8, Darrowshire, (Summon) Downed tree right side of path heading into town

HUMAN SKULL
D-7, The Marris Stead

INFILTRATOR HAMEYA
I-2, Zul'Mashar, Patrols circular path around graves

INJURED PEASANT
C-2

JASE FARLANE
Trade Supplies, K-6, Light's Hope Chapel (116), Camp on left side of chapel

JOSEPH REDPATH
E-8, Darrowshire, (Summon) Well in the center of town

KHAELYN STEELWING
Gryphon Master, K-6, Light's Hope Chapel (116), Camp on right side of chapel

KRISS GOLDENLIGHT
G-3, Northpass Tower, Tower

LEONID BARTHALOMEW THE REVERED
The Argent Dawn, K-6, Light's Hope Chapel (116), Patrols in and out of chapel

LIVING DECAY
G:(6, 7), H-6, I-6, J-6, Pestilent Scar

LORD DARKSCYTHE
Rare Spawn, D-3, E:(3, 4), F-3, Plaguewood, Lvl 57 Average Rare; Roams small area around spawn point

LORD MAXWELL TYROSUS
The Argent Dawn, K-6, Light's Hope Chapel (116), Chapel

MAGISTRATE BARTHILAS
D-2, Stratholme

MALEKI THE PALLID
D-2, Stratholme

MALOR THE ZEALOUS
D-2, Stratholme

MANGLED CADAVER
D-2, Stratholme

MARAUDING CORPSE
E-8, Darrowshire

MARAUDING SKELETON
E-8, Darrowshire

MARK OF DETONATION
C-2, D:(3, 4), E:(2, 4), F-3, Plaguewood

MERCUTIO FILTHGORGER
D-8, The Undercroft, (Summon) Behind crypt by carriage

MINDLESS SKELETON
D-2, Stratholme

MINDLESS UNDEAD
D-2, Stratholme

MIRADOR
A-4, Thondroril River, Roams by house on banks of Thondroril River

MONSTROUS PLAGUEBAT
B-3, C:(2-4), D-4, E-4, F:(3-4), G:(2-4), H:(2-5), I:(3-5), J:(3, 4), Plaguewood

MOSSFLAYER CANNIBAL
H:(2, 3), I:(2, 3), J-2, Zul'Masha

MOSSFLAYER SCOUT
H:(2, 3), I:(2, 3), J-2, Zul'Masha

MOSSFLAYER SHADOWHUNTER
H:(2, 3), I:(2, 3), J-2, Zul'Masha

MOSSFLAYER ZOMBIE
D-8, The Undercroft

NATHANOS BLIGHTCALLER
Champion of the Banshee Queen, D-7, The Marris Stead, In front of house with two Blighthounds

NECROMANCER
Cult of the Damned, C-2, D:(2-4), E:(3, 4), F-3, Plaguewood, In structures

NERUB'ENKAN
D-2, Stratholme

NOXIOUS PLAGUEBAT
F-6, G:(5, 6), H:(5, 6), I:(6, 7), J:(6, 7), K-7

PAMELA REDPATH
E-8, Darrowshire, Roams house ruins in northwestern part of town

PATCHWORK HORROR
D-2, Stratholme

PATHSTRIDER
G-2, Quel'Lithien Lodge

PLAGUE GHOUL
D-2, Stratholme

PLAGUE MONSTROSITY
G-5, I:(3, 4), J-4, Blackwood Lake

PLAGUE RAVAGER
H:(7, 8), I:(7, 8), Lake Mereldar

PLAGUEBAT
A:(4, 5), B:(5-7), C:(6-8), D:(6-9), E:(6-8), F:(6-8), G:(7, 8), H:(7, 8), I:(7, 8), J-8

PLAGUED PEASANT
C-2, Plaguewood

PLAGUED RAT
D-2, Stratholme

PLAGUEHOUND
F-6, G:(5, 6), H:(5, 6), I:(5-7), J:(6, 7), K-7

PLAGUEHOUND RUNT
A:(4, 5), B:(5-7), C:(6-8), D:(6-9), E:(6-8), F:(6-8), G:(7, 8), H:(7, 8), I:(7, 8), J-8

POSTMASTER MALOWN
D-2, Stratholme

PUTRID GARGOYLE
B:(6, 7), C:(2, 7, 9), D:(3, 6, 7), E:(2, 4, 6-8), F:(3, 6-8), G:(5, 8), H:(5-8), I:(5, 7), J:(5, 7), Plaguewood

PUTRID SHRIEKER
C-4, D-4, F-4, G:(3, 4), H:(3-5), I:(4, 5), J-3, Quel'Lithien Lodge

QUARTERMASTER MIRANDA BREECHLOCK
The Argent Dawn, K-6, Light's Hope Chapel (116), Camp on right side of chapel

QUEL'LITHIEN PROTECTOR
G-2, Quel'Lithien Lodge

RAMSTEIN THE GORGER
D-2, Stratholme

RANGER
G-2, Quel'Lithien Lodge

RANGER LORD HAWKSPEAR
Rare Spawn, G-2, Quel'Lithien Lodge, Lvl 60 Uncommon; Patrols lodge

RAVAGED CADAVER
D-2, Stratholme

REDPATH MILITIA
E-8, Darrowshire, (Summon) Path heading into town

REDPATH THE CORRUPTED
E-8, Darrowshire, (Summon) Path heading into town

ROCKWING GARGOYLE
D-2, Stratholme

ROCKWING SCREECHER
D-2, Stratholme

ROTTING SLUDGE
G:(6, 7), H-6, I-6, J:(5, 6), Pestilent Scar

SCARLET ARCHMAGE
J-8, K:(7, 8), L:(7, 8), Tyr's Hand

SCARLET CLERIC
I-8, J:(7, 8), K:(7, 8), Scarlet Base Camp

SCARLET CURATE
K:(7, 8), L:(7, 8), Tyr's Hand

SCARLET ENCHANTER
I-8, J:(7, 8), K:(7, 8), Scarlet Base Camp

SCARLET PRAETORIAN
J-8, K:(7, 8), L:(7, 8), Tyr's Hand

SCARLET TROOPER
K-8, Roams between Stratholme and Tyr's Hand

SCARLET WARDER
I-8, J:(7, 8), K:(7, 8), Scarlet Base Camp

SCOURGE ARCHER
C-2

SCOURGE CHAMPION
D-6, E:(5, 6), F-5, J:(4, 5), K-4, Browman Mill

SCOURGE GUARD
I-4, Northdale

SCOURGE SOLDIER
B:(3, 4), C:(2-4), D:(2-4), E:(2-4), F:(2-4), Plaguewood

SCOURGE WARDER
C-3, D-3, E:(2, 3), H:(6, 7), Plaguewood

SERVANT OF HORGUS
E-8, Darrowshire

SHADOWMAGE
E-5, F-5, K:(4, 5), The Fungal Vale

SHRIEKING BANSHEE
D-2, Stratholme

SKELETAL BERSERKER
D-2, Stratholme

SKELETAL GUARDIAN
D-2, Stratholme

SKELETAL SERVANT
D-3, Stratholme

SKUL
Rare Spawn, D-2, Stratholme, Lvl 58 Rare

SLAUGHTERHOUSE PROTECTOR
D-3, E-2, Plaguewood

SMOKEY LARUE
K-6, Light's Hope Chapel (116), Camp on left side of chapel

SPECTRAL BETRAYER
G-5, Blackwood Lake

SPECTRAL CITIZEN
D-2, Stratholme

SPECTRAL CORPSE
G-6, The Infectis Scar, North near a sword with a glowing aura

SPECTRAL DEFENDER
G-5, Blackwood Lake

SPECTRAL MARAUDER
G-6, The Infectis Scar, North near a sword with a glowing aura

STITCHED HORROR
B-4, C:(2, 3), D:(3, 4), E:(2-4), F:(2-4), H:(6, 7), Plaguewood, Stratholme

STONESPINE
Rare Spawn, D-2, Stratholme, Lvl 60 Rare

STRATHOLME COURIER
D-2, Stratholme

THE CLEANER
C-2, Plaguewood, (Summon) During Priest epic staff quest to "clean" area

THE UNFORGIVEN
Raid Sub-Boss, D-2, Stratholme

THUZADIN ACOLYTE
D-2, Stratholme

THUZADIN NECROMANCER
D-2, Stratholme

THUZADIN SHADOWCASTER
D-2, Stratholme

TIMMY THE CRUEL
D-2, Stratholme

TIRION FORDRING
A-4, Thondroril River, In front of house on banks of Thondoril River

TORN SCREAMER
B:(3, 4), C:(2-4), D:(3, 4), E:(2-4), F:(2-4), Plaguewood

TORN SCROLL
D-8, The Undercroft, Crypt

UNDEAD POSTMAN
D-2, Stratholme

UNDEAD SCARAB
D-2, Stratholme

UNLIVING MOSSFLAYER
D-8, The Undercroft

UNSEEN SERVANT
H:(6, 7), Corin's Crossing

VENOM BELCHER
D-2, Stratholme

VILE TUTOR
Cult of the Damned, H:(6, 7), Corin's Crossing

WAILING BANSHEE
D-2, Stratholme

WARLORD THRESH'JIN
Rare Spawn, I-2, J-2, Mazra'Alor, Zul'Mashar, Lvl 58 Uncommon; Stands idle at spawn point

WOODSMAN
G-2, Quel'Lithien Lodge

ZAELDARR THE OUTCAST
D-8, The Undercroft, Crypt

ZIGGURAT PROTECTOR
C-2, D:(3, 4), E-4, F-3, Plaguewood

ZUL'BRIN WARPBRANCH
Rare Spawn, I-2, J-2, Mazra'Alor, Zul'Mashar, Lvl 59 Semi-Rare; Stands idle at spawn point

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SUPPLEMENT

ELWYNN FOREST

ADELE FIELDER
Journeyman Leatherworker, F-6, Goldshire (112), House facing Crystal Lake

ALCHEMIST MALLORY
Journeyman Alchemist, E-5, Secluded house on hill

ANDREW KRIGHTON
Armorer & Shieldcrafter, E-7, Goldshire (112), Smithy

"AUNTIE" BERNICE STONEFIELD
D-8, The Stonefield Farm, Next to well

BARKEEP DOBBINS
Bartender, F-7, Goldshire (112), First floor of Lion's Pride Inn

BILLY MACLURE
F-8, The Maclure Vineyards, In front of barn

BROG HAMFIST
General Supplies, F-7, Goldshire (112), First floor of Lion's Pride Inn

BROTHER DANIL
General Supplies, F-4, Northshire Valley (120), Caravan facing abbey

BROTHER NEALS
G-4, Northshire Valley (120), Top floor of abbey

BROTHER PAXTON
G-4, Northshire Valley (120), Library Wing of abbey

BROTHER SAMMUEL
Paladin Trainer, G-4, Northshire Valley (120), Hall of Arms of abbey

BROTHER WILHELM
Paladin Trainer, E-7, Goldshire (112), Rear entrance of smith

CORINA STEELE
Weaponsmith, E-7, Goldshire (112), Smithy

CYLINA DARKHEART
Demon Trainer, F-7, Goldshire (112), Basement of Lion's Pride Inn

DANE WINSLOW
Demon Trainer, G-4, Northshire Valley (120), Graveyard on right side of abbey

DAWN BRIGHTSTAR
Arcane Goods, I-7, Tower of Azora, Top floor of tower

DEAD-TOOTH JACK
L-8, Camp west of bridge heading into Duskwood

DEFIAS AMBUSHER
D-6

DEFIAS BANDIT
C-6, D-6, F:(7, 8), G:(6, 8), I-8, J-8, L-8

DEFIAS BODYGUARD
F-9, Jerod's Landing

DEFIAS CUTPURSE
D:(6, 7), E:(5-7), F:(5, 6), Mirror Lake, Mirror Lake Orchard

DEFIAS DOCKMASTER
F-9, Jerod's Landing, House on riverbank

DEFIAS ROGUE WIZARD
C-6, D-6, G:(6, 8), J:(5, 6), K-5

DEFIAS THUG
G:(4, 5), H:(4, 5), Northshire Valley (120)

DEPUTY RAINER
C-7, Westbrook Garrison, Right of garrison entrance

DEPUTY WILLEM
F-4, Northshire Valley (120), Outside to the right of abbey

DERMOT JOHNS
Cloth & Leather Armor Merchant, F-4, Northshire Valley (120), Caravan facing abbey

DONNI ANTHANIA
Crazy Cat Lady, F-5, House southwest of Northshire Valley

DRAKE LINDGREN
General & Trade Supplies, K-7, Eastvale Logging Camp, House

DRUSILLA LA SALLE
Warlock Trainer, G-4, Northshire Valley (120), Graveyard on right side of abbey

EAGAN PELTSKINNER
F-4, Northshire Valley (120), Camp on left side of abbey

EASTVALE LUMBERJACK
K-6, Eastvale Logging Camp

EASTVALE PEASANT
K-7, Eastvale Logging Camp

ELDRIN
Journeyman Tailor, K-7, Eastvale Logging Camp, House

ERLAN DRUDGEMOOR
J-8, Brackwell Pumpkin Patch, In house with Morgan the Collector and Surena Caledon

ERMA
Stable Master, F-7, Goldshire (112), Outside the Lion's Pride Inn

FALKHAAN ISENSTRIDER
F-5, Northshire Valley (120), In front of fountain at Northshire Valley entrance

FEDFENNEL
Rare Spawn, I-4, Stone Cairn Lake, Lvl 12 Uncommon; Stands idle at spawn point

FOREST SPIDER
C-7, D:(6, 7), E:(6-8), F:(6-8), Goldshire (112), Mirror Lake, Mirror Lake Orchard

GARRICK PADFOOT
H-5, Northshire Vineyards, In front of shed

GERARD TILLER
F-8, The Maclure Vineyards, In front of barn

GODRIC ROTHGAR
Armorer & Shieldcrafter, F-4, Northshire Valley (120), Caravan facing abbey

GOLDTOOTH
E-8, Fargodeep Mine, Rear of mine

GRAMMA STONEFIELD
D-8, The Stonefield Farm, House

GRAY FOREST WOLF
H:(6, 7), I:(6, 7), J:(6, 7)

GRUFF SWIFTBITE
Rare Spawn, C-9, Forest's Edge, Lvl 12 Uncommon; Patrols small area around spawn point

GUARD ROBERTS
F-7, Crystal Lake, Kneeling by a tree at the edge of the lake

GUARD THOMAS
J-7, Left of bridge

HELENE PELTSKINNER
Skinner, F-6, Goldshire (112), House facing Crystal Lake

HENZE FAULK
J-5, Heroes' Vigil, Lying on hill facing megalith formation

HERBALIST POMEROY
Herbalism Trainer, E-5, Secluded house on hill

HOGGER
C-9, Forest's Edge, Roams small area around spawn point

HOMER STONEFIELD
Fruit Seller, D-8, The Stonefield Farm, In front of barn

INNKEEPER FARLEY
Innkeeper, F-7, Goldshire (112), First floor of Lion's Pride Inn

JAMES CLARK
K-7, Eastvale Logging Camp, House in front of crop field

JANOS HAMMERKNUCKLE
Weaponsmith, F-4, Northshire Valley (120), Caravan facing abbey

JASON MATHERS
Fishmonger, F-6, Crystal Lake, Dock

JORIK KERRIDAN
Rogue Trainer, G-4, Northshire Valley (120), Abbey stable

JOSHUA MACLURE
Vintner, F-9, The Maclure Vineyards, Next to well on the south side of farm

KATIE HUNTER
Horse Breeder, L-6, Eastvale Logging Camp, Corale

KERYN SYLVIUS
Rogue Trainer, F-7, Goldshire (112), Second floor of Lion's Pride Inn

KHELDEN BREMEN
Mage Trainer, G-4, Northshire Valley (120), Second floor of abbey

KIRA SONGSHINE
Traveling Baker, F-7, Goldshire (112), Patrols between the Gates of Stormwind and the two roads in southern Goldshire

KITTA FIREWIND
Artisan Enchanter, I-7, Tower of Azora, Top floor of tower

KOBOLD GEOMANCER
H-6, I-6, Jasperlode Mine

KOBOLD MINER
H:(5, 6), I:(5, 6), Fargodeep Mine, Jasperlode Mine

KOBOLD TUNNELER
E:(8, 9), Fargodeep Mine, The Maclure Vineyards, The Stonefield Farm

KOBOLD VERMIN
F:(3, 4), G-4, Echo Ridge Mine, Northshire Valley (120)

KOBOLD WORKER
F:(3, 4), G:(3, 4), Echo Ridge Mine, Northshire Valley (120)

KURRAN STEELE
Cloth & Leather Armor Merchant, E-6, Goldshire (112), Smithy

LEE BROWN
Fisherman, F-6, Crystal Lake, Dock

LLANE BESHERE
Warrior Trainer, G-4, Northshire Valley (120), Hall of Arms of abbey

LYRIA DU LAC
Warrior Trainer, E-7, Goldshire (112), Rear entrance of smith

MA STONEFIELD
D-8, The Stonefield Farm, In front of house

MANGY WOLF
B:(7, 8), C:(7, 8), D:(6-8), E:(6, 7), F:(5-7), G:(6, 7), H:(6, 7)

MARSHAL DUGHAN
E-7, Goldshire (112), In front of smithy

MARSHAL HAGGARD
L-7, Eastvale Logging Camp, Under lantern post in front of house

MARSHAL MCBRIDE
F-4, Northshire Valley (120), In hallway just inside abbey

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MAXIMILLIAN CROWE
Warlock Trainer, F-7, Goldshire (112), Basement of Lion's Pride Inn

MAYBELL MACLURE
F-9, The Maclure Vineyards, House

MELIKA ISENSTRIDER
Assistant Innkeeper, F-7, Goldshire (112), First floor of Lion's Pride Inn

MERISSA STILWELL
F-4, Northshire Valley (120), Caravan facing abbey

MICHELLE BELLE
Physician, F-7, Goldshire (112), Second floor of Lion's Pride Inn

MILLY OSWORTH
G-4, Northshire Valley (120), Next to carriage near the abbey stable

MORGAINE THE SLY
Rare Spawn, D-6, Mirror Lake Orchard, Lvl 10 Uncommon; House next to lake

MORGAN THE COLLECTOR
J-8, Brackwell Pumpkin Patch, In house with Erlan Drudgemoor and Surena Caledon

MORLEY EBERLEIN
Clothier, I-7, Tower of Azora, Second floor of tower

MOTHER FANG
Rare Spawn, H-5, Jasperlode Mine, Lvl 10 Uncommon; Roams in mine

MURLOC
G:(6, 7), H:(6, 7), Crystal Lake

MURLOC FORAGER
G-9, H-8, I-8, J:(8, 9), K:(4-6, 8, 9)

MURLOC LURKER
J-8, K:(4-6, 8, 9), L:(8, 9), Stone Cairn Lake

MURLOC STREAMRUNNER
G:(6, 7), H:(6, 7), Crystal Lake

NARG THE TASKMASTER
Rare Spawn, E-8, Fargodeep Mine, Lvl 10 Uncommon; Roams in mine

NORTHSHIRE GUARD
F-5, Northshire Valley (120)

PA MACLURE
F-9, The Maclure Vineyards, In front of house

PRIESTESS ANETTA
Priest Trainer, G-4, Northshire Valley (120), Room behind the Library Wing of abbey

PRIESTESS JOSETTA
Priest Trainer, F-7, Goldshire (112), Second floor of Lion's Pride Inn

PRINCESS
J-8, Brackwell Pumpkin Patch, Roams with two Porcine Entourage around pumpkin patch

PROWLER
I-4, J:(4, 6-8), K:(4, 6-8), L:(6-8), Eastvale Logging Camp, Ridgepoint Tower, Stone Cairn Lake

QUARTERMASTER HICKS
Master Weaponsmith, C-7, Westbrook Garrison, First floor armory in garrison

QUARTERMASTER HUDSON
Armorer & Shieldcrafter, C-7, Westbrook Garrison, First floor armory in garrison

RALLIC FINN
Bowyer, L-7, Eastvale Logging Camp, Next to target

RANDAL HUNTER
Horse Riding Instructor, L-6, Eastvale Logging Camp, Corale

REMEN MARCOT
F-7, Goldshire (112), Basement of Lion's Pride Inn

REMY "TWO TIMES"
F-7, Goldshire (112), Standing by the road at the far end of town

RIVERPAW OUTRUNNER
C:(8, 9), I:(4, 5), J-4, K-4, Forest's Edge

RIVERPAW RUNT
C:(8, 9), D:(8, 9), I:(4, 5), J-4, Forest's Edge

ROCKHIDE BOAR
F:(7-9), G:(7, 8), H:(7, 8), I:(7, 8), J:(7, 8), Brackwell Pumpkin Patch, Jerod's Landing

RUKLAR THE TRAPPER
I-6, Jasperlode Mine, Small camp to the right of mine entrance

SARA TIMBERLAIN
K-7, Eastvale Logging Camp, Front steps of house

SERGEANT DE VRIES
Morale Officer, C-7, Westbrook Garrison, First floor kitchen in garrison

SERVANT OF AZORA
I-7, Tower of Azora

SMITH ARGUS
Journeyman Blacksmith, E-6, Goldshire (112), Smithy

STONETUSK BOAR
D:(8, 9), E:(7-9), F:(7-9), Fargodeep Mine, The Maclure Vineyards, The Stonefield Farm

STORMWIND CITY GUARD
D:(4, 5), Valley of Heroes

STORMWIND GUARD
B-8, C:(7, 8), E-6, F:(5, 7), J-7, L-8

SUPERVISOR RAELEN
K-7, Eastvale Logging Camp, Next to carriage by logging operation

SURENA CALEDON
J-8, Brackwell Pumpkin Patch, In house with Morgan the Collector and Erlan Drudgemoor

TERRY PALIN
Lumberjack, L-6, Eastvale Logging Camp, In logging operation

THARYNN BOUDEN
Trade Supplies, E-7, Goldshire (112), In caravan by road at the far end of town

THEOCRITUS
Mage of Tower Azora, I-7, Tower of Azora, Top floor of tower

THUROS LIGHTFINGERS
Rare Spawn, D-6, G:(6, 8), L-8, Crystal Lake, Jerod's Landing, Mirror Lake, Lvl 11 Uncommon; Stands idle at spawn point

TIMBER WOLF
F:(3-5), G:(4, 5), Echo Ridge Mine, Northshire Valley (120)

TODDRICK
Butcher, F-7, Goldshire (112), First floor of Lion's Pride Inn

TOMAS
Cook, F-7, Goldshire (112), First floor of Lion's Pride Inn

TOMMY JOE STONEFIELD
D-9, The Stonefield Farm, By river bank west of farm

VELDAN LIGHTFOOT
Leather Armor Merchant, C-7, Westbrook Garrison, First floor armory in garrison

WILLIAM PESTLE
F-7, Goldshire (112), First floor of Lion's Pride Inn

YOUNG FOREST BEAR
C:(7-9), E-9, F:(7-9), G:(7, 8), H:(7, 8), I:(6-8), J:(6-8), K:(6, 8), L:(6-8)

YOUNG WOLF
E-6, F:(4-6), G-4, Echo Ridge Mine, Northshire Valley (120)

ZALDIMAR WEFHELLT
Mage Trainer, F-7, Goldshire (112), Second floor of Lion's Pride Inn

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SUPPLEMENT

FELWOOD

ALSHIRR BANEBREATH
Rare Spawn, F-8, Jadefire Glen, Lvl 54 Uncommon; Roams Jadefire Glen

ALTSOBA RAGETOTEM
Weapon Merchant, E-5, Bloodvenom Post, Tent

ANGERCLAW BEAR
E:(7, 8), F:(7, 8), G:(7-9), H:(8, 9)

ANGERCLAW GRIZZLY
G:(2, 3), H:(1-3), I-2, Irontree Woods, Talonbranch Glade

ANGERCLAW MAULER
E:(3-6), F:(2, 3, 6, 7), G:(2, 4)

ARATHANDRIS SILVERSKY
Emerald Circle, G-8, Morlos'Aran, North of road

AREI
G-3, Irontree Woods, (Summon) Spawns in Irontree Woods and walks to Ashenvale

BALE
General Goods, E-5, Bloodvenom Post, Tent

BLOODVENOM POST BRAVE
E-5, Bloodvenom Post

BRAKKAR
Wind Rider Master, E-5, Bloodvenom Post, Up hill

CAPTURED ARKO'NARIN
E-6, Shadow Hold, Cage at first landing

CHIEFTAIN BLOODMAW
I-1, Felpaw Village, Camp at north side of pond

CURSED OOZE
E:(6, 7), F:(6, 7), Ruins of Constellas

DEADWOOD AVENGER
H:(1, 2), I:(1, 2), Felpaw Village

DEADWOOD DEN WATCHER
H:(1, 2), I:(1, 2), Felpaw Village

DEADWOOD GARDENER
F:(8, 9), G:(8, 9), Deadwood Village

DEADWOOD PATHFINDER
F-9, G-9, Deadwood Village

DEADWOOD SHAMAN
H:(1, 2), I:(1, 2), Felpaw Village

DEADWOOD WARRIOR
F:(8, 9), G:(8, 9), Deadwood Village

DEATH HOWL
Rare Spawn, G:(7-8), H-9, Felwood, Morlos'Aran, Lvl 49 Average Rare; Roams near spawn points

DELLA
Jessir's Pet, G-8, Emerald Sanctuary, Near Pool

DESSECUS
Rare Spawn, H-2, Irontree Cavern, Lvl 56 Semi-Rare; Bottom cave

DREKA'SUR
E-5, Bloodvenom Post, Campfire

ENTROPIC BEAST
E-4, F-4, Shatter Scar Vale

ENTROPIC HORROR
E-4, F-4, Shatter Scar Vale

ERIDAN BLUEWIND
Emerald Circle, G-8, Emerald Sanctuary, Building

FELPAW RAVAGER
G:(2, 3), H:(1-3), I-2, Irontree Woods, Talonbranch Glade

FELPAW SCAVENGER
E:(3-6), F:(2-4, 6, 7), G:(2-4)

FELPAW WOLF
E:(7, 8), F:(7, 8), G:(7-9), H-9, Deadwood Village, Emerald Sanctuary, Morlos'Aran

GOLHINE THE HOODED
Druid Trainer, H-3, Talonbranch Glade, Front of building

GRAZLE
I-1, Timbermaw Hold, Near entrance to the hold

GRETA MOSSHOOF
Emerald Circle, G-8, Emerald Sanctuary, Roams entry path

HASTAT THE ANCIENT
G-3, Irontree Woods, (Summon) Talk to the ancients on the island

IMMOLATUS
Rare Spawn, F-4, Shatter Scar Vale, Lvl 56 Semi-Rare; Roams eastern craters

IMPSY
Niby's Minion, F-5, Bloodvenom Falls, North of pond near dock

INFERNAL BODYGUARD
F-4, Shatter Scar Vale

INFERNAL SENTRY
F-4

IRONBEAK HUNTER
E-4:(4-6), F:(2, 4-7), G:(2-4)

IRONBEAK OWL
E-7, F:(7, 8), G:(7, 8), H:(8, 9), Deadwood Village, Emerald Sanctuary, Morlos'Aran

IRONBEAK SCREECHER
G:(2, 3), H:(1-3), I-2, Felpaw Village, Irontree Woods, Talonbranch Glade

IRONTREE STOMPER
F-3, G:(2, 3), Irontree Woods

IRONTREE WANDERER
F-3, G:(2, 3), Irontree Woods

IVY LEAFRUNNER
Emerald Circle, G-8, Emerald Sanctuary, Tent

JADEFIRE BETRAYER
E-2, F:(2, 6, 7), Jadefire Run

JADEFIRE FELSWORN
D:(6, 7), E:(6-8), F:(8, 9), Jadefire Run, Ruins of Constellas

JADEFIRE HELLCALLER
E:(2, 6), F:(2, 6, 7), Jadefire Run, Shadow Hold

JADEFIRE ROGUE
D:(6, 7), E:(6, 7), Ruins of Constellas

JADEFIRE SATYR
E-8, F:(8, 9), Jadefire Run

JADEFIRE SHADOWSTALKER
D:(6, 7), E:(6, 7), Ruins of Constellas

JADEFIRE TRICKSTER
E:(2, 6), F:(2, 6, 7), Jadefire Run, Shadow Hold

JAEDENAR ADEPT
E-6, Barrow Dens, Jaedenar, Shrine of the Deceiver

JAEDENAR CULTIST
E-6, Barrow Dens, Jaedenar, Shrine of the Deceiver

JAEDENAR DARKWEAVER
E:(5, 6), F-5, Jadefire Run, Shadow Hold

JAEDENAR ENFORCER
E:(5, 6), F-5, Jadefire Run, Shadow Hold

JAEDENAR GUARDIAN
E-6, Barrow Dens, Jaedenar, Shadow Hold, Shrine of the Deceiver

JAEDENAR HOUND
E-6, Barrow Dens, Jaedenar, Shrine of the Deceiver

JAEDENAR HUNTER
E:(5, 6), Jadefire Run, Shadow Hold

JAEDENAR LEGIONNAIRE
E:(5, 6), Shadow Hold

JAEDENAR WARLOCK
E:(5, 6), Shadow Hold

JESSIR MOONBOW
G-8, Emerald Sanctuary, Near pool

KAERBRUS
Hunter Trainer, H-3, Talonbranch Glade, Near pond

KELEK SKYKEEPER
Emerald Circle, G-8, Emerald Sanctuary, Between tent and building

KROSHIUS
F-4, Shatter Scar Vale, North of the eastern crater

LORD BANEHOLLOW
E-6, Shadow Hold, Top floor of the final area

MALYGEN
General Goods, H-3, Talonbranch Glade, Behind building near gazebo

MAYBESS RIVERBREEZE
Emerald Circle, F-8, Near a pool west of the road

MEILOSH
I-1, Timbermaw Hold, Central intersection

MISHELLENA
Hippogryph Master, H-3, Talonbranch Glade, North of building

MONGRESS
Rare Spawn, F:(7-8), Lvl 50 Very Rare; Roams near spawn points

MOORA
E-6, Shadow Hold, Anteroom after spiral tunnel

NALESETTE WILDBRINGER
Pet Trainer, H-3, Talonbranch Glade, Front of building

NIBY THE ALMIGHTY
F-5, Shatter Scar Vale, North of pond near dock

OLM THE WISE
Rare Spawn, Cenarion Circle, G:(2-3), H:(1-3), Irontree Woods, Lvl 52 Average Rare; Roams near spawn points

OVERLORD ROR
G-9, Deadwood Village, Southern camp

PRINCE XAVALIS
E-6, Shadow Hold, Small incline in first room

RAGEPAW
Rare Spawn, G-9, Deadwood Village, Lvl 51 Uncommon; Roams southern area of camp

RAKAIAH
E-6, Shadow Hold, Altar room

REMAINS OF TREY LIGHTFORGE
E-6, Shadow Hold, On altar in altar room

SALIA
E-6, Shadow Hold, Anteroom after spiral tunnel

SHADOW LORD FEL'DAN
E-6, Shadow Hold, Anteroom after spiral tunnel

SHI'ALUNE
Kaerbrus' Pet, H-3, Talonbranch Glade, Near pond

SPIRIT OF TREY LIGHTFORGE
E-6, Jaedenar, (Summon) Appears outside of Shadow Hold entrance

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STOMA THE ANCIENT
G-3, Irontree Woods, (Summon) Talk to the ancients on the island

STORM SHADOWHOOF
E-5, Bloodvenom Post, Campfire

TAINTED OOZE
E:(5, 6), F:(5, 6), Felwood

TARONN REDFEATHER
Emerald Circle, G-8, Emerald Sanctuary, Tent

TENELL LEAFRUNNER
Emerald Circle, G-8, Emerald Sanctuary, Roams entry path

THE ONGAR
Rare Spawn, E-5, Bloodvenom River, Lvl 51 Very Rare; Roams river near spawn point

TOXIC HORROR
G-3, Irontree Woods

TREANT SPIRIT
G-3, Irontree Woods

TRULL FAILBANE
E-5, Bloodvenom Post, Campfire

ULATHEK
E-6, Shadow Hold, Northwest cave across bridge after spiral tunnel

UR'DAN
E-6, Shadow Hold, Top floor of the final area

VARTRUS THE ANCIENT
G-3, Irontree Woods, (Summon) Talk to the ancients on the island

VILE OOZE
E-5, Shadow Hold

WARPWOOD MOSS FLAYER
G-2, H:(2, 3), Irontree Cavern, Irontree Woods

WARPWOOD SHREDDER
G-2, H:(2, 3), Irontree Cavern, Irontree Woods

WINNA HAZZARD
E-5, Bloodvenom Post, Up hill

WINTERFALL RUNNER
H-1, Felpaw Village, Northwest camp

WITHERED PROTECTOR
G-3, Irontree Woods

XAVARIC
E:(2-3), Jadefire Run, Western camp in hills

XAVATHRAS
E-7, Ruins of Constellas, Western camp near cliff edge

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SUPPLEMENT

FERALAS

ALZZIN THE WILDSHAPER
G-4, Dire Maul

ALZZIN'S MINION
G-4, Dire Maul

ANCIENT EQUINE SPIRIT
G-4, Dire Maul

ANGELAS MOONBREEZE
C-4, Feathermoon Stronghold (110), Southeast building

ANTARIUS
Stable Master, C-4, Feathermoon Stronghold (110), East side of inn

ANTILUS THE SOARER
C-4, Feathermoon Stronghold (110), Southwest building

ARASH-ETHIS
Rare Spawn, D-2, E-2, The Twin Colossals, Lvl 49 Uncommon; Patrols area west of road near mountains

ARCANE ABERRATION
G-4, Dire Maul

ARCANE CHIMAEROK
B:(7, 8), C:(7-9), Isle of Dread

ARCANE FEEDBACK
G-4, Dire Maul

ARCANE TORRENT
G-4, Dire Maul

AZJ'TORDIN
J-4, Lariss Pavilion, In temple, northeast of Camp Mojache

BETHAN BLUEWATER
C-4, Feathermoon Stronghold (110), Top floor of tree building in northeast

BLAISE MONTGOMERY
I-4, Camp Mojache (105), Northeast of inn

BLOODROAR THE STALKER
F-6, Feral Scar Vale, In second set of caves

BRANNOCK
Fisherman, C-4, Feathermoon Stronghold (110), Next to water, northeast of the inn

BRIENNA STARGLOW
Tailoring Supplies, K-5, Thalanaar, Hill northwest of well in stone structure

BRONK
Alchemy Supplies, I-4, Camp Mojache (105), East of bridge

CADAVEROUS WORM
G-4, Dire Maul, (Summon)

CAMP MOJACHE BRAVE
I:(4, 5), J-4, Lariss Pavilion, Lower Wilds, Wildwind Lake

CAPTAIN KROMCRUSH
G-4, Dire Maul

CAPTURED SPRITE DARTER
H-5, Lower Wilds

CARRION SWARMER
G-4, Dire Maul

CARYSSIA MOONHUNTER
Tribal Leatherworking Trainer, K-5, Thalanaar, Next to well

CAWIND TRUEAIM
Gunsmith & Bowyer, I-4, Camp Mojache (105), Second floor balcony of inn

CHIMAEROK
B:(7, 8), C:(7-9), Isle of Dread

CHIMAEROK DEVOURER
B:(7, 8), C:(7-9), Isle of Dread

CHO'RUSH THE OBSERVER
G-4, Dire Maul

CLIFF GIANT
D:(2, 3), Ruins of Ravenwind, The Twin Colossals

COAST CRAWL DEEPSEER
A:(5, 6), B:(5, 6), C:(5, 6), D:(5, 6), Sardor Isle

COAST CRAWL SNAPCLAW
A:(5, 6), B:(5, 6), C:(5, 6), D:(5, 6), Sardor Isle

CURSED SYCAMORE
F-7, Ruins of Isildien, Roams as far north as the High Wilderness

DEATH LASH
G-4, Dire Maul

DEEP STRIDER
C-3, D:(3-5), E:(5-7), The Forgotten Coast

DIAMOND HEAD
Rare Spawn, A:(5-6), C:(5-6), Sardor Isle, Lvl 45 Semi-Rare; Seabed off coast of isle

DOOMGUARD MINION
G-4, Dire Maul

DREAD GUARD
G-4, Dire Maul

DREADSTEED SPIRIT
G-4, Dire Maul

DREAMROARER
F-1, Dream Bough, Roams small land mass

DULCIEA FROSTMOON
Cloth Armor Merchant, C-4, Feathermoon Stronghold (110), Inn

EDANA HATETALON
D-1, Ruins of Ravenwind, (Summon) Use the horn to call her

ELDER RAGE SCAR
F-3, Rage Scar Hold

ELDRETH APPARITION
G-4, Dire Maul

ELDRETH DARTER
G-4, Dire Maul

ELDRETH PHANTASM
G-4, Dire Maul

ELDRETH SEETHER
G-4, Dire Maul

ELDRETH SORCERER
G-4, Dire Maul

ELDRETH SPECTRE
G-4, Dire Maul

ELDRETH SPIRIT
G-4, Dire Maul

ENRAGED FERAL SCAR
F:(5, 6), Feral Scar Vale

ERIK FELIXE
B-4, Feathermoon Stronghold (110), Next to log west of inn

EYE OF IMMOL'THAR
G-4, Dire Maul

FALFINDEL WAYWARDER
K-5, Thalanaar, Next to well

FARALORN
General Supplies, C-4, Feathermoon Stronghold (110), Inn

FEATHERMOON SENTINEL
C:(4, 5), Feathermoon Stronghold (110), Sardor Isle

FEL LASH
G-4, Dire Maul

FERAL SCAR YETI
F:(5, 6), G-6, Feral Scar Vale, High Wilderness

FEROCIOUS RAGE SCAR
F-3, Rage Scar Hold, The Twin Colossals

FERRA
G-4, Dire Maul

FRAYFEATHER HIPPOGRYPH
F-6, G-6

FRAYFEATHER PATRIARCH
F-7, G-7, Frayfeather Highlands, Ruins of Isildien

FRAYFEATHER SKYSTORMER
F:(6, 7), G-7, Frayfeather Highlands, High Wilderness, Ruins of Isildien

FRAYFEATHER STAGWING
F:(6, 7), G-6, Frayfeather Highlands, Ruins of Isildien

FYLDREN MOONFEATHER
Hippogryph Master, C-4, Feathermoon Stronghold (110), West of inn

GINRO HEARTHKINDLE
C-4, Feathermoon Stronghold (110), Second floor of southeastern building

GNARL LEAFBROTHER
Rare Spawn, I-6, The Writhing Deep, Lvl 44 Very Rare; Roams west to the Woodpaw Hills

GORDOK BRUTE
G-4, Dire Maul

GORDOK BUSHWACKER
G-4, Dire Maul

GORDOK CAPTAIN
G-4, Dire Maul

GORDOK ENFORCER
F:(4, 5), G:(4, 5), H:(3, 5), Dire Maul, High Wilderness

GORDOK HYENA
F:(4, 5), G:(3, 4), H-4, Dire Maul, High Wilderness

GORDOK MAGE-LORD
G-4, Dire Maul

GORDOK MASTIFF
G-4, Dire Maul

GORDOK MAULER
G:(3, 4), H:(3, 4), Dire Maul

GORDOK OGRE-MAGE
F-4, G:(3-5), H:(3-5), Dire Maul, High Wilderness

GORDOK REAVER
G-4, Dire Maul

GORDOK SPIRIT
G-4, Dire Maul

GORDOK WARLOCK
G-4, Dire Maul

GORDUNNI BATTLEMASTER
G-7, H-7, High Wilderness, Ruins of Isildien

GORDUNNI BRUTE
G:(5, 6), I:(2, 3), J:(3, 4)

GORDUNNI MAGE-LORD
G-7, H-7, High Wilderness, Ruins of Isildien

GORDUNNI MAULER
G:(5-7), High Wilderness, Ruins of Isildien

GORDUNNI OGRE
I:(2, 3), J:(3, 4), Gordunni Outpost, Lariss Pavilion

GORDUNNI OGRE MAGE
I:(2, 3), J:(3, 4), Gordunni Outpost, Lariss Pavilion

GORDUNNI SHAMAN
G:(6, 7), H-7, High Wilderness, Ruins of Isildien

GORDUNNI WARLOCK
G:(5-7), High Wilderness, Ruins of Isildien

GORDUNNI WARLORD
G:(6, 7), H-7, High Wilderness, Ruins of Isildien

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GREGAN BREWSPEWER
E-3, The Twin Colossals, Camp on hill

GRIMTOTEM NATURALIST
H:(4, 5), Grimtotem Compound, Lower Wilds

GRIMTOTEM RAIDER
H:(4, 5), Grimtotem Compound, Lower Wilds

GRIMTOTEM SHAMAN
H:(4, 5), Grimtotem Compound, Lower Wilds

GRINIBLIX THE SPECTATOR
G-4, Dire Maul, On ledge of The Maul

GRINIBLIX THE SPECTATOR
G-4, Dire Maul

GRIZZLED IRONFUR BEAR
F-5, G-5, H-6, I-6

GRODDOC APE
E-5, F-5, G:(5, 6), H-5, I-5

GRODDOC THUNDERER
D:(1, 2), E:(1-4), F-3, Ruins of Ravenwind, The Twin Colossals

GUARD FENGUS
G-4, Dire Maul

GUARD MOL'DAR
G-4, Dire Maul

GUARD SLIP'KIK
G-4, Dire Maul

HADOKEN SWIFTSTRIDER
I-4, Camp Mojache (105), Between tents, near waterfall

HAHRANA IRONHIDE
Master Leatherworker, I-4, Camp Mojache (105), Big western tent

HARKLANE
Fish Vendor, C-5, Feathermoon Stronghold (110), Southwest building

HATECREST MYRMIDON
B:(6, 7), Isle of Dread

HATECREST SCREAMER
B:(5, 6), C:(5, 6), Ruins of Solarsal, Sardor Isle

HATECREST SERPENT GUARD
B:(6, 7), Isle of Dread, Shalzaru's Lair

HATECREST SIREN
B:(5, 6), C:(5, 6), Ruins of Solarsal, Sardor Isle

HATECREST SORCERESS
B:(6, 7), Isle of Dread, Shalzaru's Lair

HATECREST WARRIOR
B:(5, 6), C:(5, 6), Ruins of Solarsal, Sardor Isle

HATECREST WAVE RIDER
B:(5, 6), C:(5, 6), Ruins of Solarsal, Sardor Isle

HIGHBORNE SUMMONER
G-4, Dire Maul

HOMING ROBOT OOX-22/FE
F-6, Feral Scar Vale, Laying in clearing

HULKING FERAL SCAR
F-6, Feral Scar Vale

HYDROLING
G-4, Dire Maul

HYDROSPAWN
G-4, Dire Maul

ILLYANNA RAVENOAK
G-4, Dire Maul

IMMOL'THAR
G-4, Dire Maul

INNKEEPER GREUL
Innkeeper, I-4, Camp Mojache (105), Inn

INNKEEPER SHYRIA
Innkeeper, C-4, Feathermoon Stronghold (110), Inn

IRONBARK PROTECTOR
G-4, Dire Maul

IRONFUR BEAR
F-5, G:(5, 6), H:(4, 5), I:(3-5), J:(4, 5), K:(4, 5)

IRONFUR PATRIARCH
D:(1, 2), E:(1-4), F-3, Rage Scar Hold, Ruins of Ravenwind, The Twin Colossals

JACOB
Angelas' Pet, C-4, Feathermoon Stronghold (110), Southeastern building

JADEMIR BOUGHGUARD
E:(1, 2), F:(1, 2), Jademir Lake, Oneiros, Ruins of Ravenwind

JADEMIR ORACLE
E:(1, 2), F:(1, 2), Jademir Lake, Oneiros, Ruins of Ravenwind

JADEMIR TREE WARDER
E:(1, 2), F:(1, 2), Jademir Lake, Oneiros, Ruins of Ravenwind

JADENVIS SEAWATCHER
Reagent Vendor, C-4, Feathermoon Stronghold (110), North of inn on dock

JANGDOR SWIFTSTRIDER
Leatherworking Supplies, I-4, Camp Mojache (105), Big western tent

JANNOS LIGHTHOOF
Druid Trainer, I-4, Camp Mojache (105), In tent, east of water

JER'KAI MOONWEAVER
H-4, Lower Wilds, In hills overlooking Grimtotem Compound

JEWEL
Troyas' Pet, C-4, Feathermoon Stronghold (110), Southeastern building

KALIN WINDFLIGHT
E-2, The Twin Colossals, Atop eastern colossal

KINDAL MOONWEAVER
H-4, Lower Wilds, In hills overlooking Grimtotem Compound

KING GORDOK
G-4, Dire Maul

KNOT THIMBLEJACK
G-4, Dire Maul

KRISTY GRANT
K-5, Thalanaar, Roaming northwest of well

KRUEG SKULLSPLITTER
I-4, Camp Mojache (105), Next to tent, east of water

KULLEG STONEHORN
Skinning Trainer, I-4, Camp Mojache (105), Big western tent

KYLANNA WINDWHISPER
Master Alchemist, C-4, Feathermoon Stronghold (110), Bottom floor of tree building in northeast

LADY SZALLAH
Rare Spawn, B-7, Isle of Dread, Lvl 46 Uncommon; Roams various areas outside of Shalzaru's Lair

LAND WALKER
D:(2, 3), Ruins of Ravenwind, The Twin Colossals

LATRONICUS MOONSPEAR
C-5, Feathermoon Stronghold (110), Southwest building

LETHLAS
F-1, Dream Bough, Roams small land mass

LETHTENDRIS
G-4, Dire Maul

LOGANNAS
Alchemy Supplies, C-4, Feathermoon Stronghold (110), Bottom floor of tree building in northeast

LONGTOOTH HOWLER
F-5, G-5, H:(5, 6), I:(5, 6)

LONGTOOTH RUNNER
B:(4, 5), C-5, H:(4, 5), I:(3-5), J:(4, 5), K:(4, 5)

LOORANA
Food & Drink, I-4, Camp Mojache (105), East of inn

LORD HEL'NURATH
G-4, Dire Maul

LORD LAKMAERAN
C-7, Isle of Dread, Roams hill near Chimaeroks

LOREKEEPER JAVON
G-4, Dire Maul

LOREKEEPER KILDRATH
G-4, Dire Maul

LOREKEEPER LYDROS
G-4, Dire Maul

LOREKEEPER MYKOS
G-4, Dire Maul

LURKING FERAL SCAR
F-5, (Summon) Appears in ambush

MAGISTER KALENDRIS
G-4, Dire Maul

MANA BURST
G-4, Dire Maul

MANA REMNANT
G-4, Dire Maul

MARDRACK GREENWELL
Food & Drink, C-4, Feathermoon Stronghold (110), Inn

MARLI WISHRUNNER
C-2, The Twin Colossals, Off road near western colossal

MIBLON SNARLTOOTH
E-1, Ruins of Ravenwind, Steps of ruins

MIZZLE THE CRAFTY
G-4, Dire Maul

MUSHGOG
Rare Spawn, G-4, Dire Maul, Lvl 60 Rare

MUSHGOG
G-4, The Maul, In arena

NETHERWALKER
G-4, Dire Maul

NORTHSPRING HARPY
D:(1, 2), Ruins of Ravenwind

NORTHSPRING ROGUEFEATHER
D:(1, 2), Ruins of Ravenwind

NORTHSPRING SLAYER
D:(1, 2), Ruins of Ravenwind

NORTHSPRING WINDCALLER
D:(1, 2), Ruins of Ravenwind

OLD GRIZZLEGUT
Rare Spawn, G-6, H-4, Lower Wilds, Ruins of Isildien, Lvl 43 Very Rare; Roams in a wide area

OLD IRONBARK
G-4, Dire Maul

ORIK'ANDO
I-4, Camp Mojache (105), Next to tent, east of water

ORWIN GIZZMICK
I-4, Camp Mojache (105), East of inn, next to water

PAIGE FELIXE
B-4, Feathermoon Stronghold (110), Next to log west of inn

PETRIFIED GUARDIAN
G-4, Dire Maul

PETRIFIED TREANT
G-4, Dire Maul

PHASE LASHER
G-4, Dire Maul

PIMGIB
G-4, Dire Maul

PRATT MCGRUBBEN
Leatherworking Supplies, C-4, Feathermoon Stronghold (110), Behind Inn, next to water

PRINCE TORTHELDRIN
G-4, Dire Maul

PUSILLIN
G-4, Dire Maul

QIROT
Rare Spawn, I-6, The Writhing Deep, Lvl 47 Uncommon; In hive

QUINTIS JONESPYRE
C-4, Feathermoon Stronghold (110), Top floor of tree building in northeast

RABID LONGTOOTH
D:(1, 2), E:(1-4), F-3, Ruins of Ravenwind, The Twin Colossals

RAGE SCAR YETI
F-3, Rage Scar Hold

RASCHAL THE COURIER
I-6, The Writhing Deep, Cocoon in hive

RENDOW
K-5, Thalanaar, Northwest of well

RESIDUAL MONSTROSITY
G-4, Dire Maul

ROCKBITER
D-2, The Twin Colossals, Camp southwest of western colossal

ROGUE VALE SCREECHER
D-4, E:(4-6), F-5, G-5

ROK ORHAN
I-4, Camp Mojache (105), Spawns near western mill and walks to the eastern mill

ROTTING HIGHBORNE
G-4, Dire Maul

RUW
Herbalism Trainer, I-4, Camp Mojache (105), East of bridge

SAGE KOROLUSK
I-4, Camp Mojache (105), Patrols road north of inn

SAGE PALERUNNER
I-4, Camp Mojache (105), Small tent near waterfall

SAVANNE
Fishing Supplies, C-5, Feathermoon Stronghold (110), Southwest building

SCHOLAR RUNETHORN
C-4, Feathermoon Stronghold (110), Circles path in front of inn

SEA ELEMENTAL
C:(3, 4), D:(3, 4), E:(4-7), F-5, The Forgotten Coast

SEA SPRAY
C:(3, 4), D:(3, 4), E:(4-7), F-5, The Forgotten Coast

SHANDRIS FEATHERMOON
General of the Sentinel Army, C-5, Feathermoon Stronghold (110), Southwest building

SHAY LEAFRUNNER
D-1, Ruins of Ravenwind, In northwestern ruins along hill

SHEENDRA TALLGRASS
Trade Supplies, I-4, Camp Mojache (105), Big western tent

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SHEN'DRALAR ANCIENT
G-4, Dire Maul

SHEN'DRALAR PROVISIONER
G-4, Dire Maul

SHEN'DRALAR SPIRIT
G-4, Dire Maul

SHEN'DRALAR ZEALOT
G-4, Dire Maul

SHORE STRIDER
C-3, D:(3-5), E:(5-7), The Forgotten Coast

SHYN
Wind Rider Master, I-4, Camp Mojache (105), East of inn

SHYRKA WOLFRUNNER
Stable Master, I-4, Camp Mojache (105), Outside big western tent

SKARR THE UNBREAKABLE
Rare Spawn, G-4, Dire Maul, Lvl 58 Rare

SKARR THE UNBREAKABLE
G-4, The Maul, In arena

SKELETAL HIGHBORNE
G-4, Dire Maul

SNARLER
Rare Spawn, I-4, Lariss Pavilion, Lvl 42 Uncommon; Spawns near delta and roams southeast

SPRITE DARTER
H:(4, 5), I-5, Camp Mojache (105), Lower Wilds, Woodpaw Hills

SPRITE DRAGON
D-2, E:(1, 3), F-3, Ruins of Ravenwind, The Twin Colossals

STINGLASHER
I-6, The Writhing Deep, Spawns in center of west hive and travels to east hive and back

STOMPER KREEG
G-4, Dire Maul

TALO THORNHOOF
I-4, Camp Mojache (105), In tent, east of bridge

TARHUS
Reagent Vendor, I-4, Camp Mojache (105), Inn

TARHUS
Reagent Vendor, G-4, Dire Maul

TENDRIS WARPWOOD
G-4, Dire Maul

THE RAZZA
Rare Spawn, G-4, Dire Maul, The Maul, Lvl 60 Rare; In arena

THYSSIANA
Hippogryph Master, K-5, Thalanaar, North of well

TROYAS MOONBREEZE
C-4, Feathermoon Stronghold (110), Southeastern building

TSU'ZEE
Rare Spawn, G-4, Dire Maul, Lvl 59 Rare

VALE SCREECHER
F-5, G:(5, 6)

VIVIANNA
Trade Supplies, C-4, Feathermoon Stronghold (110), Inn

WANDERING EYE OF KILROGG
G-4, Dire Maul

WARPWOOD CRUSHER
G-4, Dire Maul

WARPWOOD GUARDIAN
G-4, Dire Maul

WARPWOOD STOMPER
G-4, Dire Maul

WARPWOOD TANGLER
G-4, Dire Maul

WARPWOOD TREANT
G-4, Dire Maul

WAVE STRIDER
C-3, D:(3-5), E:(5-7), The Forgotten Coast

WHIP LASHER
G-4, Dire Maul

WILDSPAWN BETRAYER
G-4, Dire Maul

WILDSPAWN FELSWORN
G-4, Dire Maul

WILDSPAWN HELLCALLER
G-4, Dire Maul

WILDSPAWN IMP
G-4, Dire Maul

WILDSPAWN ROGUE
G-4, Dire Maul

WILDSPAWN SATYR
G-4, Dire Maul

WILDSPAWN SHADOWSTALKER
G-4, Dire Maul

WILDSPAWN TRICKSTER
G-4, Dire Maul

WITCH DOCTOR UZER'I
I-4, Camp Mojache (105), Outside big western tent

WOODPAW ALPHA
E-4, H:(5, 6), I:(5, 6), J-6

WOODPAW BRUTE
E-4, H-5, I:(4, 5), J-5

WOODPAW MONGREL
H-5, I:(4, 5), J-5, Grimtotem Compound, Lower Wilds, Woodpaw Hills

WOODPAW MYSTIC
E-4, H:(5, 6), I:(5, 6), J-6

WOODPAW REAVER
E-4, H:(5, 6), I:(5, 6), J-6

WOODPAW TRAPPER
H-5, I:(4, 5), J-5, Grimtotem Compound, Lower Wilds, Woodpaw Hills

WORB STRONGSTITCH
Light Armor Merchant, I-4, Camp Mojache (105), Big western tent

XOROTHIAN DREADSTEED
G-4, Dire Maul

XOROTHIAN IMP
G-4, Dire Maul

XYLINNIA STARSHINE
Expert Enchanter, C-4, Feathermoon Stronghold (110), Southeast of inn

ZEVRIM THORNHOOF
G-4, Dire Maul

ZORBIN FANDAZZLE
E-4, The Forgotten Coast, Tent near dock

ZUKK'ASH STINGER
I-6, J-6, The Writhing Deep

ZUKK'ASH TUNNELER
I:(6, 7), J-6, The Writhing Deep

ZUKK'ASH WASP
I-6, The Writhing Deep

ZUKK'ASH WORKER
I-6, The Writhing Deep

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World of Warcraft ATLAS

SUPPLEMENT

HILLSBRAD FOOTHILLS

APOTHECARY LYDON
Royal Apothecary Society, G-2, Tarren Mill (128), House on the left

APPRENTICE HONEYWELL
F:(5, 6), Southshore (125)

ARADOS THE DAMNED
A-8, Purgation Isle, In front of tower

ARANAE VENOMBLOOD
Herbalist, G-2, Tarren Mill (128), Outside of the house on the left

BARKEEP KELLY
Bartender, F-6, Southshore (125), First floor of inn

BARTOLO GINSETTI
F-5, Southshore (125), In front of house

BIG SAMRAS
Rare Spawn, I-3, K:(4, 5), Durnholde Keep, Lvl 27 Semi-Rare; Roams small area around spawn point

BLACKSMITH VERRINGTAN
C-5, Hillsbrad Fields (113), Stands idle in or around smithy

BREWMASTER BILGER
F-6, Southshore (125), Basement of inn

BRONT COLDCLEAVE
Butcher, F-6, Southshore (125), Small house right of path

CAPTAIN IRONHILL
I-8, Dun Garok, Stands idle at spawn point

CARETAKER SMITHERS
F-5, Southshore (125), Graveyard

CARLO AURELIUS
Assassin, J-2, K-2, In mountains

CAVE YETI
E-3, Darrow Hill, In and near cave

CHEF JESSEN
F-6, Southshore (125), First floor of inn

CHRISTOPH JEFFCOAT
Tradesman, H-2, Tarren Mill (128), First floor of inn

CITIZEN WILKES
C-4, Hillsbrad Fields (113), Patrols between the town hall, smithy and two houses in the eastern and northern parts of town

CLERK HORACE WHITESTEED
C-4, Hillsbrad, Town hall

CONDEMNED ACOLYTE
A:(7, 8), Purgation Isle, Island

CONDEMNED CLERIC
A-8, Purgation Isle, Near top of island

CONDEMNED MONK
A-8, Purgation Isle, Island

CRAIG HEWITT
G-3, Tarren Mill (128)

CREEPTHESS
Rare Spawn, B-5, C-6, D:(5, 6), Azurelode Mine, Lvl 24 Semi-Rare; Roams small area around spawn point

CURSED JUSTICAR
A-8, Purgation Isle, Island

CURSED PALADIN
A:(7, 8), Purgation Isle, Island

DAGGERSPINE SCREAMER
G:(7, 8), H:(8, 9), Eastern Strand

DAGGERSPINE SHOREHUNTER
F:(6, 7), G:(7, 8), Eastern Strand

DAGGERSPINE SHORESTALKER
G:(7, 8), H:(8, 9), Eastern Strand

DAGGERSPINE SIREN
F-6, G:(6-8), H-8, Eastern Strand

DARLA HARRIS
Gryphon Master, F-5, Southshore (125), Northwest of town near tower

DARREN MALVEW
Stablehand, F-6, Southshore (125), Right of stable

DARYL STACK
Master Tailor, H-2, Tarren Mill (128), Church

DEATHGUARD HUMBERT
H-2, Tarren Mill (128), Left of church

DEATHGUARD SAMSA
H-2, Tarren Mill (128), Roams outside of inn

DEATHSTALKER LESH
A-5, Southpoint Tower, At base of tower

DEILIA VERANA
H-2, Tarren Mill (128)

DERAK NIGHTFALL
Cook, H-2, Tarren Mill (128), Between the inn and graveyard

DIGGERSPINE SHORESTALKER
H-8, Eastern Strand

DON GAROK PRIEST
I-8, Dun Garok

DONALD RABONNE
Fisherman, F-6, Southshore (125), On docks in front of shed

DRULL
J-4, Durnholde Keep, Building in lower level of keep

DUN GAROK MOUNTAINEER
I-8, Dun Garok

DUN GAROK RIFLEMAN
I-8, Dun Garok

ELDER GRAY BEAR
B:(1-6), C:(1-3, 5-7), D:(3, 5, 6), E:(5, 6), G-5, H:(4-6), I:(2, 3, 5-7), J:(3-7), K:(3-5), L-4, Thoughout Hillsbrad

ELDER MOSS CREEPER
G:(5-7), H:(7, 8), I:(6, 7), J-7

FAHRAD
Grand Master Rogue, K-2, Balcony of Chateau Ravenholdt

FARMER GETZ
D-4, Hillsbrad Fields (113), Barn on the eastern side of town

FARMER KALABA
D-5, Hillsbrad Fields (113), Roams in southernmost farm

FARMER KENT
F-6, Southshore (125), Patrols between crop field and docks

FARMER RAY
C-3, Hillsbrad Fields (113), First floor of house at northern end of town

FERAL MOUNTAIN LION
G:(5-7), H:(6-8), I-7

FEROCIOUS YETI
E-3, Darrow Hill, In and near cave

FOREMAN BONDS
C-6, Azurelode Mine, Raised wooden platform in mine

FOREST MOSS CREEPER
A:(4, 5), B:(4, 5), C-5, F-1, G:(1-4), H:(1-4), I:(1, 3, 4), J-5, Thoughout Hillsbrad

GEORGE CANDARTE
Leatherworking Supplies, L-4, Thoradin's Wall, Behind two trees at the far left corner of the wall

GIANT MOSS CREEPER
B:(2-7), C:(1-3, 5-7), D:(3, 5, 6), E:(5, 6), G-5, H:(4-6), I:(2, 3, 5, 6), J:(3, 5, 6), K:(3-5), L-4

GRANISTAD
K-3, Durnholde Keep, Roams a small area northeast of keep

GRAY BEAR
A:(4, 5), B:(4, 5), C-5, F:(1, 2), G:(1-4), H:(1-4), I-1, Tarren Mill (128), Thoughout Hillsbrad

HAL MCALLISTER
Fish Merchant, F-6, Southshore (125), Edge of docks

HANS ZANDIN
G-2 , Tarren Mill (128), Orchard

HELCULAR'S REMAINS
F-5, Southshore (125), Graveyard

HEMMIT ARMSTRONG
E-6, Southshore (125), Inn

HIGH EXECUTOR DARTHALIA
H-2, Tarren Mill (128), Roams in front of church

HILLSBRAD APPRENTICE BLACKSMITH
C:(4, 5), Hillsbrad Fields (113), Forge

HILLSBRAD COUNCILMAN
C:(4, 5), Hillsbrad Fields (113)

HILLSBRAD FARMER
C:(3-5), D:(4, 5), Hillsbrad Fields (113), Orchard

HILLSBRAD FARMHAND
C:(3, 4), D-4, Hillsbrad Fields (113)

HILLSBRAD FOOTMAN
C:(4, 5), D-5, Hillsbrad Fields (113)

HILLSBRAD FOREMAN
B(5, 6), C:(5, 6), Azurelode Mine, Mine

HILLSBRAD MINER
B:(5, 6), C:(5, 6), Azureload Mine, Mine

HILLSBRAD PEASANT
C:(4, 5), D:(4, 5), Hillsbrad Fields (113)

HILLSBRAD SENTRY
B-6, C-6, Azureload Mine, Mine

HILLSBRAD TAILOR
D-4, Hillsbrad Fields (113), House northeast of southernmost crop field

INNKEEPER ANDERSON
Innkeeper, F-6, Southshore (125), First floor of inn

INNKEEPER SHAY
Innkeeper, H-2, Tarren Mill (128), First floor of inn

JAILOR ESTON
J-4, Durnholde Keep, Roams small area around spawn point

JAILOR MARLGEN
J-4, Durnholde Keep, Roams small area around spawn point

JASON LEMIEUX
Mushroom Seller, G-2, Tarren Mill (128), Patrols "figure eight" path around town

JAYSIN LANYDA
Poisons and Reagents, F-6, Southshore (125), Second floor of inn

JUDGE THELGRAM
A-8, Purgation Isle, To the right of tower

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KAYREN SOOTHALLOW
General Goods, H-2, Tarren Mill (128), Outside of inn

KEEPER BEL'VARIL
G-2, Tarren Mill (128), House on the right side

KRIS LEGACE
Freewheeling Tradeswoman, J-4, Durnholde Keep, Just below rear of ruins in the upper level of keep

KRUSK
H-2, Tarren Mill (128), Church

KUNDRIC ZANDEN
E-5, Southshore (125), Church

KURDROS
K-3, Durnholde Keep, Roams a small area northeast of keep

LADY ZEPHRIS
Rare Spawn, H-9, Eastern Strand, Lvl 33 Uncommon; Patrols southeastern coastline

LIEUTENANT FARREN ORINELLE
F-6, Southshore (125), First floor of inn

LINDEA RABONNE
Tackle and Bait, F-6, Southshore (125), On docks in front of shed

LORD JORACH RAVENHOLDT
K-2, Second floor of Chateau Ravenholdt

LOREMASTER DIBBS
F-6, Southshore (125), In front of small house

MAGISTRATE BURNSIDE
C-4, Hillsbrad, Town hall

MAGISTRATE HENRY MALEB
E-6, Southshore (125), Southshore Town Hall

MAGUS WORDEEN VOIDGLARE
G-2, Tarren Mill (128), House on the right

MALLEN SWAIN
Tailoring Supplies, G-2, Tarren Mill (128), Roams near well

MARSHAL REDPATH
F-6, Southshore (125), Right of Southshore Town Hall

MASTER KANG
J-2, Next to sparing ring right of Chateau Ravenholdt

MELISARA
H-2, Tarren Mill (128), Right of church

MERIDETH CARLSON
Horse Breeder, F-6, Southshore (125), Stable

MICHA YANCE
Trade Goods, F-5, Southshore (125), First floor of house

MILTON BEATS
Giver of the Beatings, J-2, (Summon) Cave leading to Chateau Ravenholdt

MINER HACKETT
C:(5, 6), Azurelode Mine, (Random spawn)

MONIKA SENGUTZ
H-2, Tarren Mill (128), First floor of inn

MUDSNOUT GNOLL
G-6, H-6, Nethander Stead

MUDSNOUT SHAMAN
H-6, Nethander Stead

MYROKOS SILENTFORM
K-2, First floor of Chateau Ravenholdt

NANDAR BRANSON
Alchemy Supplies, F-6, Southshore (125), Small house on left of path

NEEMA
Waitress, F-6, Southshore (125), First floor of inn

NOVICE THAIVAND
H-2, Tarren Mill (128), Graveyard

OTT
Weaponsmith, G-3, Tarren Mill (128), Caravan at southern end of town

PHIN ODELIC
F-6, Southshore (125), Right of inn by carriage

RALEIGH THE DEVOUT
F-6, Southshore (125), Second floor of inn

RAVENHOLDT ASSASSIN
Assassin's League, K-2, Ravenholdt Manor, In and around the Ravenholdt Manor

RAVENHOLDT GUARD
J:(1, 2), K-2

RO'BARK
Rare Spawn, H-6, Nethander Stead, Lvl 28 Uncommon; Patrols crop field

ROBERT AEBISCHER
Superior Armorsmith, F-5, Southshore (125), Behind small house left of path

SARAH RAYCROFT
General Goods, F-5, Southshore (125), Second floor of house

SCARGIL
Rare Spawn, B-7, C-7, Western Strand, Lvl 30 Uncommon

SERGE HINOTT
Expert Alchemist, G-2, Tarren Mill (128), House on the left

SHADOWY ASSASSIN
E:(5, 6), F:(5, 6), Southshore (125), Spawn behind Magistrate's building after warning to protect the Magistrate

SHARA BLAZEN
H-2, Tarren Mill (128), Church

SIMONE CANTRELL
Landscape Architect, J-2, Garden to the right of Chateau Ravenholdt

SMUDGE THUNDERWOOD
Poison Vendor, K-2, Basement of Chateau Ravenholdt

SNAPJAW
G-5, River

SOUTHSHORE GUARD
E:(5, 6), F:(5, 6), Southshore (125)

STANLEY
C-3, Hillsbrad Fields (113), Dog house outside house at northern end of town

STARVING MOUNTAIN LION
D:(3, 4), E:(3-5), F:(3-5), G-4, Thoughout Hillsbrad

SYNDICATE ROGUE
H-5, I-4, J:(4, 5), Durnholde Keep

SYNDICATE SHADOW MAGE
H-5, I-4, J:(4, 5), K-4, Durnholde Keep

SYNDICATE WATCHMAN
H-5, I-4, J:(4, 5), K-4, Durnholde Keep

TALLOW
G-2, Tarren Mill (128), In between the house and inn on the left

TAMRA STORMPIKE
Rare Spawn, I-8, Dun Garok, Lvl 28 Uncommon; Roams a small area around spawn point

TARA COLDGAZE
G-3, Tarren Mill (128)

TARREN MILL DEATHGUARD
G:(2, 3), H:(2, 3), Tarren Mill (128)

THEODORE MONT CLAIRE
Stable Master, H-2, Tarren Mill (128), Next to mailbox outside inn

TOG'THAR
J-4, Durnholde Keep, In ruins in the upper level of keep

TORN FIN COASTRUNNER
B:(6, 7), C-7, D-7, Western Strand, Coast

TORN FIN MUCKDWELLER
A-6, B:(6, 7), C-7, Western Strand, Coast

TORN FIN ORACLE
D-7, E:(6, 7), F-6, Western Strand, Coast

TORN FIN TIDEHUNTER
C-7, D-7, E:(6, 7), F:(6, 7), Western Strand, Coast

UMPI
G-2, Tarren Mill (128), House on the left

VICIOUS GRAY BEAR
D:(3, 4), E:(3-5), F:(3-5), G-4, H-4, I:(3-5), J-5, Thoughout Hillsbrad

VINNA WAYNE
H-2, Tarren Mill (128), Graveyard

WESLEY
Stable Master, F-6, Southshore (125), Right of inn by mailbox

WILD GRYPHON
J-3, K:(3, 4), Durnholde Keep, Behind keep

WINSTONE WOLFE
K-2, First floor of Chateau Ravenholdt

WRITHING MAGE
A-8, Purgation Isle, Island

ZAN SHIVSPROKET
Speciality Engineer, K-2, Basement of Chateau Ravenholdt

ZARISE
Bat Handler, G-2, Tarren Mill (128), To the left just outside town

ZIXIL
Merchant Supreme, G-3, Patrols with Overwatch Mark I between Tarren Mill and Southshore

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SUPPLEMENT

THE HINTERLANDS

AGNAR BEASTAMER
B-4, Aerie Peak (100), Wildhammer Keep

ATAL'AI EXILE
E-7, Shadra'Alor, Lower left portion of temple

CLAIRA KINDFEATHER
C-5, Aerie Peak (100), Third floor of tower

DORAN STEELWING
B-4, Aerie Peak (100), Wildhammer Keep

DRAKK STONEHAND
Master Leatherworking Trainer, B-4, Aerie Peak (100), Wildhammer Keep

DREAMTRACKER
I-2, Seradane, Idles at spawn point

ELDER TORNTUSK
I-8, Jintha'Alor, Chained to altar

EMERALD OOZE
J:(6, 7), Jintha'Alor

FALSTAD WILDHAMMER
B-5, Aerie Peak (100), Base of Peak fortification

FRAGGAR THUNDERMANTLE
B-4, Aerie Peak (100), Wildhammer Keep

GAMMERITA
L-5, The Overlook Cliffs, Patrols the coastline

GIGGET ZIPCOIL
Trade Supplies, E-4, The Hinterlands, Gnomish camp on recessed hill east of Quel'Danil Lodge

GILVERADIN SUNCHASER
D-5, Shindigger's Camp, Camp

GORKAS
Wind Rider Master, L-8, Revantusk Village, End of dock

GREEN SLUDGE
G:(4, 5), H-4, I:(4, 5), Skull Rock, Cave

GRIMUNGOUS
Rare Spawn, K-5, The Overlook Cliffs, Lvl 50 Very Rare; Patrols the southeastern ridgeline

GRYPHON MASTER TALONAXE
B-4, Aerie Peak (100), Inside of Peak fortification

GUTHRUM THUNDERFIST
Gryphon Master, B-5, Aerie Peak (100), Left of Peak fortification entrance

HARGGAN
Blacksmithing Supplies, B-4, Aerie Peak (100), Wildhammer Keep

HIGHVALE MARKSMAN
D-5, E:(4, 5), Quel'Danil Lodge

HIGHVALE OUTRUNNER
D-5, E:(4, 5), Quel'Danil Lodge

HIGHVALE RANGER
D:(4, 5), E:(4, 5), Quel'Danil Lodge

HIGHVALE SCOUT
D-5, E:(4, 5), Quel'Danil Lodge

HITAH'YA THE KEEPER
I-9, Jintha'Alor, Patrols with two Vilebranch Aman'zasi Guards around glowing rock

HOMING ROBOT OOX-09/HL
G-4, The Hinterlands, Lying on rock at the southern end of cove

HORDE SUPPLY CRATE (5)
H-5, I:(4, 5), Skulk Rock, Five crates are placed randomly within cave

HOWIN KINDFEATHER
C-5, Aerie Peak (100), Third floor of tower

HUNTSMAN MARKHOR
Stable Master, L-8, Revantusk Village, To the right of hut on southeast side of village

INNKEEPER THULFRAM
Innkeeper, B-4, Aerie Peak (100), Wildhammer Keep

IRONBACK
Rare Spawn, L:(5, 6), The Overlook Cliffs, Lvl 51 Semi-Rare; Roams small area around spawn point

JADE OOZE
G:(4, 5), H:(4, 5), I:(4, 5), Skull Rock, Cave

JADE SLUDGE
I:(7, 8), Jintha'Alor

JALINDE SUMMERDRAKE
Rare Spawn, D-5, E:(4, 5), Quel'Danil Lodge, Lvl 49 Uncommon; Roams small area around spawn point

KATOOM THE ANGLER
Trainer/Fishing Trainer and Supplies, L-8, Revantusk Village, On crate on docka

KERR IRONSIGHT
C-5, Aerie Peak (100), First floor of tower

KILLIUM BOULDERTOE
Stable Master, B-5, Aerie Peak (100), Wildhammer Keep

LARD
Innkeeper, L-8, Revantusk Village, First floor of inn on eastern side of village

MANGY SILVERMANE
B-5, C:(5, 6), D-5, The Hinterlands

MARAUDING OWLBEAST
I-5, The Hinterlands

MITH'RETHIS THE ENCHANTER
Rare Spawn, I-8, J-8, Jintha'Alor, Lvl 52 Average Rare; Roams from camp to camp

MORTA'GYA THE KEEPER
G-7, The Altar of Zul, Top of altar

MYSTIC YAYO'JIN
Reagent Vendor, L-8, Revantusk Village, Roams hut on eastern side of village

NIOMA
Leatherworking Supplies, B-4, Aerie Peak (100), Wildhammer Keep

OLD CLIFF JUMPER
Rare Spawn, C:(5, 6), The Hinterlands, Lvl 42 Semi-Rare; Patrols small area around spawn point

OTHO MOJI'KO
Cooking Supplier, L-8, Revantusk Village, Dancing in hut on southeast side of village

PRIMAL TORNTUSK
L-8, Revantusk Village, Second floor of inn on eastern side of village

PRIMITIVE OWLBEAST
E-6, F:(4-7), G:(4-6), H:(4-6), The Hinterlands

QIAGA THE KEEPER
G-7, The Altar of Zul, Top of altar

RAZORBEAK GRYPHON
D-7, E:(4, 5), F:(4, 6), G-5, H-6

RAZORBEAK SKYLORD
H-6, I:(4, 6)

RAZORTALON
Rare Spawn, D:(5, 7), E-5, F-5, Bogen's Ledge, Lvl 44 Average Rare; Roams small area around spawn point

RETHEROKK THE BERSERKER
Rare Spawn, G:(6, 7), H-6, The Altar of Zul, Lvl 48 Uncommon; Roams around base of altar

REVANTUSK DRUMMER
L-8, Revantusk Village

REVANTUSK WATCHER
K-8, L-8, Revantusk Village

RHAPSODY SHINDIGGER
D-5, Shindigger's Camp, Camp

RIN'JI
Witherbark Troll, E-5, Quel'Danil Lodge, Cage towards the rear of main lodge

ROTHOS
I-3, Seradane, Patrols around portal

RUPPO ZIPCOIL
Engineering Supplies, E-4, The Hinterlands, Gnomish camp on recessed hill east of Quel'Danil Lodge

SALTWATER SNAPJAW
K:(6-9), L:(4-9), Overlook Cliffs, Coast

SAVAGE OWLBEAST
H:(4-6), I:(4-6), J:(5, 6), The Hinterlands

SHADRA
The Venom Queen, E-7, Shadra'Alor, (Summon) Small pond in center of village

SHARPBEAK
H-7, Jintha'Alor, Cage on mountain northeast of altar

SHARPBEAK'S FATHER
G-6, The Altar of Zul, (Summon) Flies to Sharpbeak

SHARPBEAK'S MOTHER
G-6, The Altar of Zul, (Summon) Flies to Sharpbeak

SILVERMANE HOWLER
E-6, F:(4-7), G:(4-6), H:(4-6), The Hinterlands

SILVERMANE STALKER
H:(4-6), I:(4-6), J:(4-6), K:(5, 6), L-5, Overlook Cliffs, Along Hills

SILVERMANE WOLF
D:(5-7), E:(4-6), F:(4, 5), The Hinterlands

SMITH SLAGTREE
Blacksmithing Supplies, L-8, Revantusk Village, Makeshift smithy on right side of village

SOARING RAZORBEAK
B-5, C-5, The Hinterlands

THE REAK
Rare Spawn, G:(4, 5), I-4, Agol'watha, Skulk Rock, The Creeping Ruin, Lvl 49 Very Rare; Roams small area around spawn point

TRAINED RAZORBEAK
B:(5, 6), C:(5, 6), The Hinterlands

TRUK WILDBEARD
Bartender, B-4, Aerie Peak (100), Wildhammer Keep

VERDANTINE BOUGHGUARD
I:(2, 3), J:(1-3), Seradane

VERDANTINE ORACLE
I:(2, 3), J:(1-3), Seradane

VERDANTINE TREE WARDER
I:(2, 3), J:(1-3), Seradane

VICIOUS OWLBEAST
D:(5-7), E:(4-6), F:(4, 5), The Hinterlands

VILE PRIESTESS HEXX
I-8, Jintha'Alor, Patrols between altar and cave entrance

VILEBRANCH AMAN'ZASI GUARD
H:(7, 8), I-8, J-8, Jintha'Alor

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VILEBRANCH AMBUSHER
J-6, Jintha'Alor

VILEBRANCH AXE THROWER
F:(6, 7), G:(6, 7), The Altar of Zul

VILEBRANCH BERSERKER
I:(6, 7), J-7, Jintha'Alor

VILEBRANCH BLOOD DRINKER
I:(6-8), J-8, Jintha'Alor

VILEBRANCH HEADHUNTER
J-7, Jintha'Alor

VILEBRANCH HIDESKINNER
I:(6-8), J:(7, 8), Jintha'Alor

VILEBRANCH KIDNAPPER
L-4, The Hinterlands, Island off coast

VILEBRANCH RAIDING WOLF
I:(6-8), Jintha'Alor

VILEBRANCH SCALPER
G:(6, 7), H:(4, 6), J:(4, 5), K-5, Shaol'Watha

VILEBRANCH SHADOW HUNTER
I:(6-8), J-7, Jintha'Alor

VILEBRANCH SHADOWCASTER
I:(6, 7), J:(6, 7), Jintha'Alor

VILEBRANCH SOOTHSAYER
G:(6, 7), H-4, J-4, K-5, Shaol'Watha

VILEBRANCH SOUL EATER
I:(6-8), J-8, Jintha'Alor

VILEBRANCH WARRIOR
I-6, J:(6, 7), Jintha'Alor

VILEBRANCH WITCH DOCTOR
G-7, I-6, J-7, Jintha'Alor

VILEBRANCH WOLF PUP
F-7, G:(6, 7), H-6, I:(6, 7), J-7, Jintha'Alor

WILDHAMMER SENTRY
B-5, Aerie Peak (100)

WITHERBARK BROODGUARD
D-7, E:(6, 7), F:(6, 7), Shadra'Alor

WITHERBARK CALLER
E:(7, 8), F:(6, 7), Shadra'Alor

WITHERBARK HIDESKINNER
D-6, E-6, Hiri'Watha

WITHERBARK SADIST
E:(6, 7), F-7, Shadra'Alor

WITHERBARK SCALPER
C:(5, 6), D:(5, 6), Zan'Watha

WITHERBARK VENOMBLOOD
D-6, E-6, Hiri'Watha

WITHERBARK ZEALOT
C-6, D:(5, 6), Zan'Watha

WITHERHEART THE STALKER
Rare Spawn, E-7, Shadra'Alor, Lvl 45 Semi-Rare; Patrols while stealthed around small pond

ZUL'AREK HATEFOWLER
Rare Spawn, D-6, E-6, Hiri'Watha, Zun'Watha, Lvl 43 Uncommon; Roams small area around spawn point

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SUPPLEMENT

IRONFORGE

ADVISOR BELGRUM
K-1, Hall of Explorers, Library

ALEXANDER CALDER
Warlock Trainer, G-1, The Forlorn Cavern, Building to the right of Traveling Fisherman

ARTILLERYMAN SHELDONORE
B-5, The Commons, The Stonefire Tavern

AUCTIONEER BUCKLER
Auctioneer, C-7, The Commons, Auction House

AUCTIONEER LYMPKIN
Auctioneer, C-7, The Commons, Auction House

AUCTIONEER REDMUSE
Auctioneer, C-7, The Commons, Auction House

BAILEY STONEMANTLE
Banker, E-6, The Commons, Vault of Ironforge

BALTHUS STONEFLAYER
Skinning Trainer, E-3, The Great Forge, Finespindle's Leather Goods

BARIM JURGENSTAAD
Reagent Vendor, B-6, The Commons, Barim's Reagents

BARNUM STONEMANTLE
Banker, E-6, The Commons, Vault of Ironforge

BELDRUK DOOMBROW
Paladin Trainer, C-1, The Mystic Ward, Hall of Mysteries

BELIA THUNDERGRANITE
Pet Trainer, J-8, The Military Ward, Hall of Arms

BENGUS DEEPFORGE
Artisan Blacksmith, G-4, The Great Forge, Next to anvils

BILBAN TOSSLESPANNER
Warrior Trainer, I-9, The Military Ward, Hall of Arms

BIMBLE LONGBERRY
Fruit Vendor, E-1, C-3, The Mystic Ward, Roams the ward

BINGUS
Weapon Merchant, C-2, The Mystic Ward, The Fighting Wizard

BINK
Mage Trainer, C-1, The Mystic Ward, Hall of Mysteries

BINNY SPRINGBLADE
Gnomeregan Exiles, F-1, The Forlorn Cavern, Stoneblade's

BIXI WOBBLEBONK
Weapon Master, H-9, The Military Ward, Timberline Arms, Trains: Crossbows, Daggers, & Throwing Weapons

BOMBUS FINESPINDLE
Leatherworking Supplies, E-3, The Great Forge, Finespindle's Leather Goods

BRAENNA FLINTCRAG
Priest Trainer, C-1, The Mystic Ward, Hall of Mysteries

BRANDUR IRONHAMMER
Paladin Trainer, C-1, The Mystic Ward, Hall of Mysteries

BRENWYN WINTERSTEEL
Blade Merchant, H-9, The Military Ward, Timberline Arms

BRETTA GOLDFURY
Gun Merchant, J-6, The Military Ward, Goldfury's Hunting Supplies

BRIARTHORN
Warlock Trainer, G-1, The Forlorn Cavern, Building to the right of Traveling Fisherman

BROMBAR HIGGLEBY
The Keymaster, G-4, The Great Forge, North of The Great Anvil

BROMIIR ORMSEN
Heavy Armor Merchant, D-6, The Commons, Ironforge Armory

BRUUK BARLEYBEARD
Bartender, J:(7, 8), The Military Ward, Bruuk's Corner

BRYLLIA IRONBRAND
General Good Vendor, E-7, The Commons, Fizzlespinner's General Goods

BUBULO ACERBUS
Alliance Cloth Quartermaster, J-5, Tinker Town, North of the tram entrance

BULIWYF STONEHAND
Weapon Master, H-9, The Military Ward, Timberline Arms, Trains: 1H Axe, 2H Axe, Fist, Guns, 1H Mace, & 2H Mace

BURBIK GEARSPANNER
Trade Supplier, F-3, The Great Forge, Burbik's Supplies

COURIER HAMMERFALL
Roams entire city

CURATOR THORIUS
E-3, F-1, Hall of Explorers, Roams library

DAERA BRIGHTSPEAR
Hunter Trainer, J-9, The Military Ward, Hall of Arms

DARYL RIKNUSSUN
Cooking Trainer, H-4, The Great Forge, The Bronze Kettle

DEMNUL FARMOUNTAIN
J-9, The Military Ward, Hall of Arms

DINITA STONEMANTLE
Vault Administrator, D-6, The Commons, Vault of Ironforge

DINK
Mage Trainer, C-1, The Mystic Ward, Hall of Mysteries

DOLKIN CRAGHELM
Mail Armor Merchant, G-9, The Military Ward, Craghelm's Plate and Chain

DOLMAN STEELFURY
Weapon Merchant, E:(6, 7), The Commons, Steelfury's Weapon Emporium

DURTHAM GRELDON
G-1, The Forlorn Cavern, South building, inside east entrance

EDRIS BARLEYBEARD
Barmaid, J:(7, 8), The Military Ward, Bruuk's Corner

EMRUL RIKNUSSUN
Cooking Supplier, H-4, The Great Forge, The Bronze Kettle

FENTHWICK
Rogue Trainer, G-1, The Forlorn Cavern, South building, inside east entrance

FILLIUS FIZZLESPINNER
Trade Supplier, E-7, The Commons, Fizzlespinner's General Goods

FIMBLE FINESPINDLE
Expert Leatherworker, E-3, The Great Forge, Finespindle's Leather Goods

FIZZLEBANG BOOMS
Fireworks Vendor, J-5, Tinker Town, Things That Go Boom

GEARCUTTER COGSPINNER
Engineering Supplies, I-4, Tinker Town, Springspindle's Gadgets

GEOFRAM BOULDERTOE
Mining Trainer, G-3, The Great Forge, Deep Mountain Mining Guild

GERRIG BONEGRIP
G-1, The Forlorn Cavern, Building to the right of Traveling Fisherman

GIMBLE THISTLEFUZZ
Expert Enchanter, H-4, The Great Forge, Thistlefuzz Arcanery

GINNY LONGBERRY
Reagent Vendor, D-3, The Mystic Ward, Longberry's Reagents

GLORDRUM STEELBEARD
Alterac Valley Battlemaster, J-9, The Military Ward, Hall of Arms

GNOARN
I-5, Tinker Town, Outside tram entrance

GOLNIR BOULDERTOE
Mining Supplier, G-3, The Great Forge, Deep Mountain Mining Guild

GRAND MASON MARBLESTEN
Royal Stonecutters Union, C-7, F-5, The Commons, Building next to visitor's center

GRENIL STEELFURY
Weapon Merchant, E-6, The Commons, Steelfury's Weapon Emporium

GRETTA FINESPINDLE
Journeyman Leatherworker, E-3, The Great Forge, Finespindle's Leather Goods

GRIMNUR STONEBRAND
Fishing Trainer, F-1, The Forlorn Cavern, Traveling Fisherman

GROUM STONEBEARD
Journeyman Blacksmith, G-4, The Great Forge, Next to anvils

GRUMNUS STEELSHAPER
Armor Crafter, F-4, G-4, The Great Forge, The Great Anvil

GRYTH THURDEN
Gryphon Master, G-5, The Great Forge, Next to Gryphons

GWENNA FIREBREW
Barmaid, B-5, The Commons, The Stonefire Tavern

GWINA STONEBRANCH
Herbalism Supplier, G-6, The Great Forge, Ironforge Physician

HAGGLE
L-5, The Deeprun Tram, Roams around Deeprun Tram

HARICK BOULDERDRUM
Wands Merchant, C-2, The Mystic Ward, The Fighting Wizard

HEGNAR SWIFTAXE
Axe Merchant, H-9, The Military Ward, Timberline Arms

HIGH EXPLORER MAGELLAS
Explorers' League, I-2, Hall of Explorers, Out front of library

HIGH PRIEST ROHAN
Priest Trainer, C-1, The Mystic Ward, Hall of Mysteries

HIGH TINKER MEKKATORQUE
King of Gnomes, I-5, Tinker Town, Out front of tram entrance

HISTORIAN KARNIK
K-1, Hall of Explorers, The Library

HJOLDIR STONEBLADE
Blade Merchant, F-1, The Forlorn Cavern, Stoneblade's

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IRONFORGE

HULFDAN BLACKBEARD
Rogue Trainer, G-1, The Forlorn Cavern, South building, inside east entrance

INGRYS STONEBROW
Cloth Armor Merchant, E-1, The Mystic Ward, Maeva's Mystical Apparel

INNKEEPER FIREBREW
Innkeeper, B-5, The Commons, The Stonefire Tavern

IRONUS COLDSTEEL
Special Weapon Crafter, G-5, H-5, The Great Forge, The Great Anvil

JEMMA QUIKSWITCH
Journeyman Engineer, I-4, Tinker Town, Springspindle's Gadgets

JOHN TURNER
C-5, E-8 , The Commons, Roams The Commons

JONDOR STEELBROW
Guild Master, D-8, The Commons, Ironforge Visitor's Center

JORMUND STONEBROW
Expert Tailor, F-3, The Great Forge, Stonebrow's Clothier

JUBAHL CORPSESEEKER
Demon Trainer, G-1, The Forlorn Cavern, First building on north from east entrance

JULI STORMKETTLE
Mage Trainer, C-1, The Mystic Ward, Hall of Mysteries

KELOMIR IRONHAND
Maces & Staves, H-9, The Military Ward, Timberline Arms

KELSTRUM STONEBREAKER
Warrior Trainer, I-9, The Military Ward, Hall of Arms

KELV STERNHAMMER
Warrior Trainer, J-9, The Military Ward, Hall of Arms

KING MAGNI BRONZEBEARD
Lord of Ironforge, E-5, The Great Forge, The High Seat

KLOCKMORT SPANNERSPAN
I-5, Tinker Town, Outside Springspindle's Gadgets

KROM STOUTARM
J-1, Hall of Explorers, The Library

LAGO BLACKWRENCH
F-1, The Forlorn Cavern, Outside Traveling Fisherman

LARIS GEARDAWDLE
K-2, Hall of Explorers, The Library

LIBRARIAN MAE PALEDUST
Explorers' League, J-1, Hall of Explorers, The Library

LIEUTENANT ROTIMER
Stormpike Guard Recruitment Officer, E-6, The Commons, Outside Bank

LISSYPHUS FINESPINDLE
Light Armor Merchant, G-9, The Military Ward, Craghelm's Plate and Chain

LOMAC GEARSTRIP
J-5, Tinker Town, Outside tram entrance

LYESA STEELBROW
Guild Tabard Vendor, D-8, The Commons, Ironforge Visitor's Center

LYLANDRIS
Warsong Gulch Battlemaster, J-9, The Military Ward, Hall of Arms

LYON MOUNTAINHEART
I-1, Hall of Explorers, The Library

MAEVA SNOWBRAID
Robe Merchant, E-1, The Mystic Ward, Maeva's Mystical Apparel

MANGORN FLINTHAMMER
Heavy Armor Merchant, D-6, The Commons, Ironforge Armory

MASTER MECHANIC CASTPIPE
J-5, Tinker Town, Outside tram entrance

MILSTAFF STORMEYE
Portal Trainer, C-1, The Mystic Ward, Hall of Mysteries

MISTINA STEELSHIELD
Alliance Cloth Quartermaster, F-3, The Great Forge, Outside Stonebrow's Clothier

MONTY
Rat Extermination Specialist, L-5, The Deeprun Tram, Deeprun Tram

MUIREDON BATTLEFORGE
C-1, The Mystic Ward, Hall of Mysteries

MUREN STORMPIKE
J-9, The Military Ward, Hall of Arms

MYOLOR SUNDERFURY
G-4, The Great Forge, North of The Great Anvil

MYRA TYRNGAARDE
Bread Vendor, C-6, D-8, The Commons, Roams in a circle

NISSA FIRESTONE
First Aid Trainer, G-6, The Great Forge, Ironforge Physician

NITTLEBUR SPARKFIZZLE
Mage Trainer, C-1, The Mystic Ward, Hall of Mysteries

OLMIN BURNINGBEARD
Hunter Trainer, J-8, The Military Ward, Hall of Arms

OLTHRAN CRAGHELM
Heavy Armor Merchant, G-9, The Military Ward, Craghelm's Plate and Chain

ORMYR FLINTEYE
Rogue Trainer, G-1, The Forlorn Cavern, South building, inside east entrance

OUTFITTER ERIC
Speciality Tailoring Supplies, F-3, The Great Forge, Stonebrow's Clothier

PILOT LONGBEARD
Ironforge Siege Brigade, J-9, The Military Ward, Hall of Arms

PITHWICK
Bag Vendor, E-7, The Commons, Fizzlespinner's General Goods

PORANNA SNOWBRAID
Tailoring Supplies, F-3, The Great Forge, Stonebrow's Clothier

PROSPECTOR STORMPIKE
J-1, Hall of Explorers, Library

PRYNNE
Gnomeregan Exiles, F-1, The Forlorn Cavern, Stoneblade's

RAENA FLINTHAMMER
Light Armor Merchant, D-5, The Commons, Ironforge Armory

REGNUS THUNDERGRANITE
Hunter Trainer, I-8, The Military Ward, Hall of Arms

REYNA STONEBRANCH
Herbalism Trainer, G-6, The Great Forge, Ironforge Physician

ROETTEN STONEHAMMER
Reclaimers Inc., I-2, Hall of Explorers, Out front of library

ROTGATH STONEBEARD
Expert Blacksmith, G-4, The Great Forge, Next to anvils

ROYAL HISTORIAN ARCHESONUS
E-5, The Great Forge, The High Seat

SARA BALLOO
I-7, The Military Ward, North patio

SENATOR BARIN REDSTONE
E-5, The Great Forge, The High Seat

SKOLMIN GOLDFURY
Bow Merchant, J-6, The Military Ward, Goldfury's Hunting Supplies

SOGNAR CLIFFBEARD
Meat Vendor, H-8, I-7, The Military Ward, Roams The Military Ward

SOLEIL STONEMANTLE
Banker, E-6, The Commons, Vault of Ironforge

SOOLIE BERRYFIZZ
Alchemy Supplies, I-5, Tinker Town, Berryfizz's Potions and Mixed Drinks

SPRINGSPINDLE FIZZLEGEAR
Artisan Engineer, I-4, Tinker Town, Springspindle's Gadgets

SRAZZ
Pie Vendor, E-4, The Great Forge, Circles Great Forge

TALLY BERRYFIZZ
Expert Alchemist, I-5, Tinker Town, Berryfizz's Potions and Mixed Drinks

TALVASH DEL KISSEL
E-1, The Mystic Ward, North of Maeva's

TANSY PUDDLEFIZZ
Fishing Supplier, F-1, The Forlorn Cavern, Traveling Fisherman

THALGUS THUNDERFIST
Weapon Merchant, H-9, The Military Ward, Timberline Arms

THEODRUS FROSTBEARD
Priest Trainer, C-1, The Mystic Ward, Hall of Mysteries

THIEF CATCHER FARMOUNTAIN
Roams between Military Ward and the Commons

THIEF CATCHER SHADOWDELVE
Roams between Mystic Ward and the Commons

THIEF CATCHER THUNDERBREW
Roams between the Commons and the Hall of Explorers via the Great Forge

THISTLEHEART
Warlock Trainer, G-1, The Forlorn Cavern, Building to the right of Traveling Fisherman

THONYS PILLARSTONE
Journeyman Enchanter, H-4, The Great Forge, Thistlefuzz Arcanery

THURGRUM DEEPFORGE
Blacksmithing Supplies, G-4, The Great Forge, Next to anvils

TILLI THISTLEFUZZ
Enchanting Supplies, H-4, The Great Forge, Thistlefuzz Arcanery

TINKMASTER OVERSPARK
Master Gnome Engineer, J-5, Tinker Town, Outside tram entrance

TISA MARTINE
J-7, The Military Ward, Bruuk's Corner

TIZA BATTLEFORGE
C-1, The Mystic Ward, Hall of Mysteries

TOLDREN DEEPIRON
Priest Trainer, C-1, The Mystic Ward, Hall of Mysteries

TORMUS DEEPFORGE
F-4 , The Great Forge, The Great Anvil

TRIXIE QUIKSWITCH
Expert Engineer, I-4, Tinker Town, Springspindle's Gadgets

TYMOR
D-1, The Mystic Ward, Building to the right of Hall of Mysteries

TYNNUS VENOMSPROUT
Shady Dealer, G-1, The Forlorn Cavern, Top of steps, just inside east entrance

ULBREK FIREHAND
Stable Master, I-8, The Military Ward, Hall of Arms

UTHRAR THREX
Journeyman Tailor, F-3, The Great Forge, Stonebrow's Clothier

VALGAR HIGHFORGE
Paladin Trainer, C-1, The Mystic Ward, Hall of Mysteries

VOSUR BRAKTHEL
Journeyman Alchemist, I-5, Tinker Town, Berryfizz's Potions and Mixed Drinks

XIGGS FUSELIGHTER
J-9, The Military Ward, Hall of Arms

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World of Warcraft ATLAS

SUPPLEMENT

LOCH MODAN

ALDREN CORDON
Clothier, I-7, Ironband's Excavation Site, Camp outside of excavation site

BAILOR STONEHAND
D-4, Thelsamar (129), Third house left of the path

BERSERK TROGG
I:(6, 7), J:(6, 7), Ironband's Excavation Site

BINGLES BLASTENHEIMER
H-5, The Loch, Along the banks of the loch half way down the right side

BLACK BEAR PATRIARCH
E-6, H-3, I:(3, 4), J-4, K-4, The Farstrider Lodge, Below Lodge

BOSS GALGOSH
Rare Spawn, I-6, Ironband's Excavation Site, Lvl 22 Uncommon; On excavation platform with a Stonesplitter Geomancer and Berserk Trogg

BRAWLER
D-9, Stonesplinter Valley, Stand with Grawmug and Gnasher in center of cave

BROCK STONESEEKER
Mining Trainer, E-5, Thelsamar (129), In second house on right of path

CAPTAIN RUGELFUSS
C-7, Valley of Kings, Third floor of tower

CHIEF ENGINEER HINDERWEIR VII
F-1, Stonewrought Dam, Under scaffolding on dam wall

CHOK'SUL
K-2, Mo'grosh Stronghold, Cave

CLAUDE ERKSINE
Pet Trainer, K-6, The Farstrider Lodge, In right hall of lodge

CLIFF HADIN
Bowyer, K-6, The Farstrider Lodge, On right side of lodge entrance

CLIFF LURKER
F-7, G:(6-8), H:(5-8), I-5

DARGH TRUEAIM
Hunter Trainer, K-6, The Farstrider Lodge, In right hall of lodge

DARK IRON AMBUSHER
G-7, Spawns at Caravan

DARK IRON INSURGENT
H:(1, 2), Stonewrought Dam, Eastern side of dam

DARK IRON RAIDER
H:(6, 7), Spawns at Caravan

DARK IRON SAPPER
G-1, Stonewrought Dam

DARYL THE YOUNGLING
K-6, The Farstrider Lodge, In left hall of lodge

DEEK FIZZLEBIZZ
Journeyman Engineer, F-1, Stonewrought Dam, Under scaffolding on dam wall

DRAC ROUGHCUT
Tradesman, D-5, Thelsamar (129), Stoutlager Inn

ELDER BLACK BEAR
B:(7, 8), C:(1-6), D:(2-4, 6, 7), E:(3, 5-7), Dun Algaz

ELDER MOUNTAIN BOAR
H:(3, 4), I:(3, 4), J:(4, 5), K-5, The Farstrider Lodge

EMOGG THE CRUSHER
J-2, Mo'grosh Stronghold, Patrols a path in front of the three caves

FOREST LURKER
B:(7, 8), C:(2-6), D:(2-7), E:(3, 7), Silver Stream Mine

GHAK HEALTOUCH
Journeyman Alchemist, E-5, Thelsamar (129), In first house on right of path

GNASHER
D-9, Stonesplinter Valley, With Grawmug and Brawler in center of cave

GOTHOR BRUMN
Armorer, C-2, Dun Algaz, Algaz Station

GRADOK
H-7, Patrols large circular paths with Haren Swifthoof and Thragomm along the eastern side of the loch

GRAWMUG
D-9, Stonesplinter Valley, With Brawler and Gnasher in center of cave

GREISHAN IRONSTOVE
Traveling Merchant, C-1, Dun Algaz, Patrols between Dun Algaz, Thelsamar, and the Valley of Kings

GRIZLAK
Rare Spawn, D-3, Silver Stream Mine, Lvl 15 Uncommon; Roams small area around spawn point

GRIZZLED BLACK BEAR
E:(5-7), F-6, H:(4, 7, 8), I:(4, 5, 7), J:(5, 6), K-7

HAREN SWIFTHOOF
H-7, Patrols large circular paths with Gradok and Thragomm along the eastern side of the loch

HONNI GOLDENOAT
Baker, D-5, Thelsamar (129), Stoutlager Inn

HULDAR
G-7, The Loch, Next to dynamite filled carriage on the southern end of loch

INNKEEPER HEARTHSTOVE
Innkeeper, D-5, Thelsamar (129), Stoutlager Inn

IRENE SURESHOT
Gunsmith, K-6, The Farstrider Lodge, On left side of lodge entrance

JERN HORNHELM
E-5, Thelsamar (129), In second house on right of path

KALI HEALTOUCH
Herbalist, D-5, Thelsamar (129), On porch of first house on right of path

KARM IRONQUILL
Mining Supplies, E-5, Thelsamar (129), In second house on right of path

KAT SAMPSON
Leather Armor Merchant, K-6, The Farstrider Lodge, In left center of lodge

KELT THOMASIN
K-6, The Farstrider Lodge, In left rear of lodge

KHARA DEEPWATER
Fishing Supplies, E-4, The Loch, On porch of house on the western shore of loch

LINA HEARTHSTOVE
Stable Master, D-5, Thelsamar (129), Outside of inn to the left of entrance

LOCH CROCOLISK
G:(2-6), H:(2-6), The Loch

LOCH FRENZY
E:(2, 3), F:(1-3), G:(1-3), The Loch, In lake

LORD CONDAR
Rare Spawn, H-8, J-7, K-7, Ironband's Excavation Site, The Farstrider Lodge, Lvl 15 Semi-Rare; Roams small area around spawn point

MAGISTRATE BLUNTNOSE
D-4, Thelsamar (129), Outside of second house on left of path

MAGMAR FELLHEW
I-7, Ironband's Excavation Site, Camp outside of excavation site

MAGOSH
Rare Spawn, I-7, Ironband's Excavation Site, Lvl 21 Uncommon; With two Stonesplitter Diggers on hilltop in center excavation site

MANGY MOUNTAIN BOAR
D-6, E:(5, 6), F:(6, 7), G:(6, 7), H:(5, 6), I:(5-7), J:(5, 7), K-7, Ironband's Excavation Site

MAREK IRONHEART
K-6, The Farstrider Lodge, In right hall of lodge

MIRAN
G-7, The Loch, Next to dynamite filled carriage at the southern end of loch

MO'GROSH BRUTE
I-2, J:(1-3), K:(1, 2), Mo'grosh Stronghold

MO'GROSH ENFORCER
H:(2, 3), I:(2, 3), J:(2, 3), Mo'grosh Stronghold

MO'GROSH MYSTIC
I-2, J:(1-3), K-2, Mo'grosh Stronghold

MO'GROSH OGRE
H:(2, 3), I:(2, 3), J:(2, 3), Mo'grosh Stronghold

MO'GROSH SHAMAN
H:(2, 3), I:(2, 3), J:(2, 3), Mo'grosh Stronghold

MORHAN COPPERTONGUE
Metalsmith, D-5, Thelsamar (129), On porch of first house on left of path

MOUNTAIN BOAR
C:(1-5), D:(2-4), E:(3, 4)

MOUNTAIN BUZZARD
I:(5, 7), J:(5-7), K:(6-8), The Farstrider Lodge

MOUNTAINEER ANGST
F-1, Stonewrought Dam, Roams dam

MOUNTAINEER BARN
F-1, Stonewrought Dam, Roams dam

MOUNTAINEER BROKK
C:(1, 2), Dun Algaz

MOUNTAINEER COBBLEFLINT
B-7, Valley of Kings, In front of tower

MOUNTAINEER CRAGG
D-4, Thelsamar (129)

MOUNTAINEER DALK
D-4, E-4, Thelsamar (129)

MOUNTAINEER DROKEN
D-5, Thelsamar (129)

MOUNTAINEER FLINT
C-2, D-4, Algaz Station, Roams road

MOUNTAINEER GANN
B-2, North Gate Pass

MOUNTAINEER GRAVELGAW
C-8, Valley of Kings, By tower entrance

MOUNTAINEER GWARTH
D-4, Thelsamar (129)

MOUNTAINEER HAGGIS
E-1, Stonewrought Dam

MOUNTAINEER HAGIL
G-1 , Stonewrought Dam

MOUNTAINEER HAMMERFALL
C-2, Algaz Station

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MOUNTAINEER KADRELL
D-5, Thelsamar (129), Patrols along path running through Thelsamar

MOUNTAINEER KALMIR
Valley of Kings, Roams road

MOUNTAINEER KAMDAR
D-4, Thelsamar (129)

MOUNTAINEER LANGARR
D-5, Thelsamar (129)

MOUNTAINEER LUXST
C-2, Algaz Station, Tower

MOUNTAINEER MODAX
E-4, Thelsamar (129)

MOUNTAINEER MORLIC
F-1, Stonewrought Dam, By engineer tent

MOUNTAINEER MORRAN
C-2, Algaz Station, Roams from Algaz Station to road

MOUNTAINEER NAARTH
B-7, Valley of Kings, Roams road

MOUNTAINEER OSMOK
D-5, Thelsamar (129)

MOUNTAINEER PEBBLEBITTY
B-8, Valley of Kings, Mounted by mountain pass heading into Searing Gorge

MOUNTAINEER ROCKGAR
C-1, Dun Algaz, By mountain pass heading into Wetlands

MOUNTAINEER ROGHAN
D-5, Thelsamar (129)

MOUNTAINEER STORMPIKE
C-2, Dun Algaz, Algaz Station

MOUNTAINEER TYRAW
B-7, Valley of Kings

MOUNTAINEER VEEK
B-8, B-7, Valley of Kings

MOUNTAINEER WALLBANG
C-7, Valley of Kings, First floor of tower

MOUNTAINEER WUAR
D-4, Thelsamar (129)

MOUNTAINEER YUTTHA
C-2, Algaz Station

MOUNTAINEER ZAREN
B-7, C-6, Valley of Kings, Roams road

MOUNTAINEER ZWARN
B-7, C-6, Algaz Station, Tent

NILLEN ANDEMAR
Macecrafter, E-1, Stonewrought Dam, By keg on cart on dam wall

OL' SOOTY
D-6, Grizzlepaw Ridge, Roams area along the southwestern end of the loch

PROSPECTOR IRONBAND
I-7, Ironband's Excavation Site, Camp outside of excavation site

RANN FLAMESPINNER
Tailoring Supplies, D-5, Thelsamar (129), Porch of third house north of path

SAEAN
G-7, The Loch, (Summon) Attacks player and NPC's during escort

SHANDA THE SPINNER
Rare Spawn, K-5, Lvl 19 Semi-Rare; Roams small area around spawn point

STONESPLINTER BONESNAPPER
D-9, E:(8, 9), G:(2, 3), Stonesplinter Valley

STONESPLINTER DIGGER
I:(6, 7), J:(6, 7), Ironband's Excavation Site

STONESPLINTER GEOMANCER
I:(6, 7), J:(6, 7), Ironband's Excavation Site

STONESPLINTER SCOUT
C:(5-7), D:(7, 8), Stonesplinter Valley

STONESPLINTER SEER
C:(8, 9), D:(8, 9), E-8, F:(2, 3), G-2, Stonesplinter Valley

STONESPLINTER SHAMAN
D-9, E:(8, 9), G:(2, 3), Stonesplinter Valley

STONESPLINTER SKULLTHUMPER
C:(8, 9), D:(8, 9), E-8, F:(2, 3), G-2, Stonesplinter Valley

STONESPLINTER TROGG
C:(5-7), D:(7, 8), Stonesplinter Valley

THORGRUM BORRELSON
Gryphon Master, D-5, Thelsamar (129), Right side of path leading into town

THORVALD DEEPFORGE
C-7, Valley of Kings, First floor of tower

THRAGOMM
H-7, Patrols large circular paths with Gradok and Haren Swifthoof along the eastern side of the loch

TORREN SQUAREJAW
Explorers' League, E-5, Thelsamar (129), Second house on right of path

TUNNEL RAT DIGGER
D:(2, 3), Silver Stream Mine, Mine

TUNNEL RAT FORAGER
C-4, D-2, E:(1, 2), Silver Stream Mine, Front of mine

TUNNEL RAT GEOMANCER
D:(2, 3), Silver Stream Mine, Mine

TUNNEL RAT KOBOLD
C-4, D-2, E:(1, 2), Silver Stream Mine, Mine

TUNNEL RAT SCOUT
B-3, C:(3, 4), D:(2, 3), Silver Stream Mine, Mine

TUNNEL RAT SURVEYOR
D:(2, 3), Silver Stream Mine, Mine

TUNNEL RAT VERMIN
B-3, C:(3, 4), D:(1-3), E:(1-3), Silver Stream Mine, Front of mine

VIDRA HEARTHSTOVE
D-5, Thelsamar (129), Stoutlager Inn

VROK BLUNDERBLAST
Gunsmith, D-4, Thelsamar (129), Porch of house on hill on left of path

VYRIN SWIFTWIND
K-6, The Farstrider Lodge, Rear of lodge

WARG DEEPWATER
Fisherman, E-4, The Loch, In front of house on the western shore of loch

WOOD LURKER
H:(2, 3), J:(3, 4), K-4

XANDAR GOODBEARD
General Supplies, K-6, The Farstrider Lodge, Center of lodge

YANNI STOUTHEART
General Supplies, D-5, Thelsamar (129), Stoutlager Inn

YOUNG THRESHADON
F:(3-6), H:(4, 5), The Loch

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WORLD OF WARCRAFT ATLAS

SUPPLEMENT

MOONGLADE

BESSANY PLAINSWIND
G-3, Nighthaven (120), North central side of town, north of moonwell

BUNTHEN PLAINSWIND
Thunder Bluff Flight Master, F-5, Nighthaven (120), Southwest side of town

CELES EARTHBORNE
H-4, Nighthaven (120), On wood platform, north of lake, east of town

DAEOLYN SUMMERLEAF
General Goods, F-3, Nighthaven (120), Northwest building

DARGON
Food & Drink Merchant, G-4, Nighthaven (120), At counter of central building

DARNALL
Tailoring Supplies, G-3, Nighthaven (120), First floor of northeast building

DENDRITE STARBLAZE
H-3, Nighthaven (120), Second floor of far northeast building on hill

FAUSTRON
Wind Rider Master, D-7, At end of beaten path, west of road

GEENIA SUNSHADOW
Speciality Dress Maker, G-3, Nighthaven (120), First floor of northeast building

GREAT BEAR SPIRIT
E-3, Uphill of northwest corner of town

GREAT CAT SPIRIT
H-7, South of east side of lake

KEEPER REMULOS
E-4, Shrine of Remulos, Next to tree

KHAREDON
Light Armor Merchant, H-3, Nighthaven (120), First floor of far northeast building on hill

LOGANAAR
Druid Trainer, G-4, Nighthaven (120), Next to moonwell, by northern section of lake

LORELAE WINTERSONG
Trade Supplies, G-4, Nighthaven (120), Central building

MALVOR
Herbalist, F-5, Nighthaven (120), Small house next to a moonwell, north of western section of lake

MELIRI
Weaponsmith, G-4, Nighthaven (120), Just inside southeast building

MOONGLADE WARDEN
E-4, F:(3-5), G:(3, 4), H-3, I-6, J:(5, 6), Nighthaven (120)

MOREN RIVERBEND
G-4, Nighthaven (120), West wing of southeast building

MY'LANNA
Food & Drink Merchant, F-3, Nighthaven (120), Northwest building

MYLENTHA RIVERBEND
G-3, Nighthaven (120), Second floor of northeast building

NARIANNA
Bowyer, G-4, Nighthaven (120), East wing of southeast building

RABINE SATURNA
G-4, Nighthaven (120), South wing of southeast building

SILVA FIL'NAVETH
Darnassus Flight Master, F-4, Nighthaven (120), Southwest side of town

SINDRAYL
Hippogryph Master, G-7, East of small body of water, south of lake

TAJARRI
E-4, Shrine of Remulos, Northeast of tree

UMBER
F-4, Nighthaven (120), Just outside northwest building on wooden walkway

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World of Warcraft ATLAS

SUPPLEMENT

MULGORE

ADULT PLAINSTRIDER
C-3, D:(3-8), E:(3-7), F:(3-7), G:(4-7), H:(5, 6)

ANCESTRAL SPIRIT
H-2, Red Rocks, On hill within burial ground

ANTUR FALLOW
D-8, Red Cloud Mesa, Along road leading from Camp Narache

ARRA'CHEA
F-2, The Golden Plains, Roams plains

BAEL'DUN APPRAISER
C-5, Bael'dun Digsite

BAEL'DUN DIGGER
C-5, D-5, Bael'dun Digsite

BAINE BLOODHOOF
E-6, Bloodhoof Village (102), Center of village

BATTLEBOAR
F:(7, 8), G:(7-9), Brambleblade Ravine

BRAVE CLOUDMANE
E-6, Bloodhoof Village (102), Patrols village

BRAVE DARKSKY
E-5, Patrols road north of village

BRAVE DAWNEAGLE
F-6, Patrols road east of village

BRAVE GREATHOOF
E-8, Camp Narache (105), Patrols camp

BRAVE IRONHORN
E-6, Bloodhoof Village (102), Patrols village

BRAVE LEAPING DEER
F-6, Patrols road east of village

BRAVE LIGHTNINGHORN
E-8, Red Cloud Mesa, Patrols east of camp

BRAVE PROUDSNOUT
E-8, Camp Narache (105), Patrols camp

BRAVE RAINCHASER
E-6, Bloodhoof Village (102), Patrols village

BRAVE ROCKHORN
F-6, Patrols road east of village

BRAVE RUNNING WOLF
E-8, Camp Narache (105), Patrols camp

BRAVE STRONGBASH
E-6, Bloodhoof Village (102), Patrols village

BRAVE SWIFTWIND
F-6, Bloodhoof Village (102), Patrols village

BRAVE WILDRUNNER
E-6, Bloodhoof Village (102), Patrols village

BRAVE WINDFEATHER
E-8, Camp Narache (105), Patrols camp

BRISTLEBACK BATTLEBOAR
G:(7-9), H-8, Brambleblade Ravine

BRISTLEBACK INTERLOPER
G-2, H-2, Red Rocks

BRISTLEBACK QUILBOAR
G:(7, 8), H-8, Brambleblade Ravine

BRISTLEBACK SHAMAN
G:(7, 8), H:(7, 8), Brambleblade Ravine

BRONK STEELRAGE
Armorer & Shieldcrafter, E-8, Camp Narache (105), Southwest tent

CHAW STRONGHIDE
Journeyman Leatherworker, E-6, Bloodhoof Village (102), Northeast tent

CHIEF HAWKWIND
E-8, Camp Narache (105), Main tent (north)

CHIEF SHARPTUSK THORNMANTLE
H-8, Brambleblade Ravine, Tent in north of ravine

ELDER PLAINSTRIDER
C:(2, 3), D:(1-5), E:(1-5), F:(1-5), G:(2-7), H:(3, 5, 6)

ENFORCER EMILGUND
Rare Spawn, D-2, Lvl 11 Uncommon; Venture Co. camp

FLATLAND COUGAR
C:(3, 4), D:(2-5), E:(3-5), F:(3-5), G:(3-7), H:(5-7)

FLATLAND PROWLER
C-2, D:(1, 2), E:(1-3), F:(1-3), G:(2, 3), H:(2, 3, 6, 7)

GALAK CENTAUR
H-6, I-6, The Rolling Plains

GALAK OUTRUNNER
H-6, I-6, The Rolling Plains

GART MISTRUNNER
Druid Trainer, E-8, Camp Narache (105), North tent

GENNIA RUNETOTEM
Druid Trainer, F-6, Bloodhoof Village (102), East tent

GHOST HOWL
Rare Spawn, C-2, D:(1, 4), F-1, Lvl 12 Uncommon; Roams plains in multiple areas

GREATMOTHER HAWKWIND
F-8, Red Cloud Mesa, Water mill southeast of camp

GRULL HAWKWIND
E-8, Camp Narache (105), Center of camp

HARANT IRONBRACE
Armorer & Shieldcrafter, E-6, Bloodhoof Village (102), Northeast tent

HARB CLAWHOOF
Kodo Mounts, E-6, Bloodhoof Village (102), Northern clearing

HARKEN WINDTOTEM
F-6, Bloodhoof Village (102), East tent

HARN LONGCAST
Fishing Supplies, E-6, Bloodhoof Village (102), North tents

HARUTT THUNDERHORN
Warrior Trainer, E-8, Camp Narache (105), Main tent (north)

HULFNAR STONETOTEM
F-6, Bloodhoof Village (102), Combat ground east of village

INNKEEPER KAUTH
Innkeeper, E-6, Bloodhoof Village (102), Inn

JHAWNA OATWIND
Baker, E-6, Bloodhoof Village (102), Mill

KAR STORMSINGER
Kodo Riding Instructor, E-6, Bloodhoof Village (102), Northern clearing

KAWNIE SOFTBREEZE
General Goods, E-8, Camp Narache (105), North tent

KENNAH HAWKSEYE
Gunsmith, E-6, Bloodhoof Village (102), Northeast tent

KODO BULL
C:(2, 3), D:(4, 7), E-2, G-2

KODO CALF
C:(2, 3), D:(4, 7), E-2, G-2

KODO MATRIARCH
C:(2, 3), D:(4, 7), E-2, G-2

KRANG STONEHOOF
Warrior Trainer, F-6, Bloodhoof Village (102), Combat ground east of village

LANKA FARSHOT
Hunter Trainer, E-8, Camp Narache (105), Main tent (north)

LOREKEEPER RAINTOTEM
G-3, Red Rocks, Small camp near tree

MAGRIN RIVERMANE
E-6, Bloodhoof Village (102), Inn

MAHNOTT ROUGHWOUND
Weaponsmith, E-6, Bloodhoof Village (102), Northeast tent

MARJAK KEENBLADE
Weaponsmith, E-8, Camp Narache (105), Southwest tent

MAUR RAINCALLER
E-6, Bloodhoof Village (102), North part of camp

MAZZRANACHE
C-4, Roams across Mulgore to the eastern hills and back

MEELA DAWNSTRIDER
Shaman Trainer, E-8, Camp Narache (105), North tent

MESA EARTH SPIRIT
F-8, Kodo Rock, (Summon) Earth side of rock

MOODAN SUNGRAIN
Baker, E-8, Camp Narache (105), Mill

MOORAT LONGSTRIDE
General Goods, E-6, Bloodhoof Village (102), Northeast tent

MORIN CLOUDSTALKER
F-6, Travels road east of village

MOUNTAIN COUGAR
D:(8, 9), E:(8, 9), F-9, G-9, Red Cloud Mesa

MULGORE PROTECTOR
D-8, Red Cloud Mesa

MULL THUNDERHORN
E-6, Bloodhoof Village (102), Outside east tent

NARM SKYCHASER
Shaman Trainer, F-6, Bloodhoof Village (102), East tent

PALEMANE POACHER
C-6, F-7, G-7, Palemane Rock, Winterhoof Water Well

PALEMANE SKINNER
C-6, D-6, E-7, F-7, G-7, Palemane Rock, Red Cloud Mesa, Winterhoof Water Well

PALEMANE TANNER
C-6, D-6, E-7, F-7, G-7, Palemane Rock, Red Cloud Mesa

PLAINSTRIDER
E:(7-9), F:(7-9), Camp Narache (105), Kodo Rock

PRAIRIE STALKER
C:(3, 4), D:(2-5), E:(3-5), F:(3-5), G:(3-7), H:(5-7)

PRAIRIE WOLF
C-8, D:(5-8), E:(5-7), F:(6, 7), G:(6, 7)

PRAIRIE WOLF ALPHA
C-2, D:(1, 2), E:(1-3), F:(1-3), G:(2, 3), H:(2, 3, 6, 7)

PYALL SILENTSTRIDE
Cook, E-6, Bloodhoof Village (102), Northeast tent

REBAN FREERUNNER
Pet Trainer, E-6, Bloodhoof Village (102), North tents

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RUUL EAGLETALON
E-6, Bloodhoof Village (102), South tent

SEER GRAYTONGUE
E-9, Red Cloud Mesa, Southern hills

SEER RAVENFEATHER
E-8, Camp Narache (105), Sitting by totem

SEER WISERUNNER
C-4, Cave

SEIKWA
Stable Master, E-6, Bloodhoof Village (102), Outside inn

SISTER HATELASH
Rare Spawn, D-1, Lvl 11 Uncommon; Northwest nest

SKORN WHITECLOUD
E-6, Bloodhoof Village (102), Outside inn

SNAGGLESPEAR
Rare Spawn, F-7, Lvl 9 Uncommon; Camp

"SQUEALER" THORNMANTLE
H-8, Brambleblade Ravine, Cave in center of ravine

SUPERVISOR FIZSPROCKET
G-3, H-5, The Venture Co. Mine, Deep in southern part of mine

SWOOP
D:(4, 5), E:(4, 5), F:(3-5), G:(4-7)

TALONED SWOOP
D:(1, 2), E:(1-3), F:(1-3), G:(2, 3), H:(6, 7)

THE PLAINS VISION
E-6, Bloodhoof Village (102), (Summon) Spawns and runs to a cave

THE RAKE
F-2, The Golden Plains, Prowls plains

THONTEK RUMBLEHOOF
F-6, Bloodhoof Village (102), Combat ground east of village

TWIZWICK SPROCKETGRIND
Journeyman Engineer, H-3, In hills northeast of north entrance to Venture Co. Mine

UTHAN STILLWATER
Fisherman, E-6, Stonebull Lake, North end of lake

VARG WINDWHISPER
Leather Armor Merchant, E-6, Bloodhoof Village (102), Northeast tent

VARIA HARDHIDE
Armor Merchant, E-8, Camp Narache (105), Southwest tent

VAR'JUN
E-6, Bloodhoof Village (102), Outside main tent

VENTURE CO. HIRELING
F:(6, 7), Winterhoof Water Well

VENTURE CO. LABORER
E:(4, 5), F:(5, 7), Ravaged Caravan, Thunderhorn Water Well, Winterhoof Water Well

VENTURE CO. SUPERVISOR
D-2, E-1, G:(3-5), H:(4, 5), The Venture Co. Mine, Wildmane Water Well

VENTURE CO. TASKMASTER
E:(4, 5), F-5, Ravaged Caravan, Stonebull Lake, Thunderhorn Water Well

VENTURE CO. WORKER
D:(1, 2), E-1, G:(4, 5), H:(3-5), The Venture Co. Mine, Wildmane Water Well

VIRA YOUNGHOOF
First Aid Trainer, E-6, Bloodhoof Village (102), Inn

VORN SKYSEER
E-8, Camp Narache (105), Southwest tent

WINDFURY HARPY
C-4, D-4, H-7, The Rolling Plains

WINDFURY MATRIARCH
C:(2, 3), D-1, F-1, G:(1, 2), The Golden Plains, Windfury Ridge

WINDFURY SORCERESS
C:(2, 3), D-1, F-1, G:(1, 2), The Golden Plains, Windfury Ridge

WINDFURY WIND WITCH
C-4, D-4, H-7, The Rolling Plains

WIRY SWOOP
D:(5-8), E-7, F:(6, 7), G:(6, 7), Palemane Rock, Stonebull Lake, Winterhoof Water Well

WUNNA DARKMANE
Trade Goods, E-6, Bloodhoof Village (102), Northeast tent

YAW SHARPMANE
Hunter Trainer, E-6, Bloodhoof Village (102), North tents

YONN DEEPCUT
Skinner, E-6, Bloodhoof Village (102), Northeast tent

ZARLMAN TWO-MOONS
E-6, Bloodhoof Village (102), Northern clearing

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World of Warcraft ATLAS

SUPPLEMENT

ORGRIMMAR

ALOWICIOUS CZERVIK
Sweet Treats, E-7, Valley of Strength

ARNOK
First Aid Trainer, C-8, Valley of Spirit, Survival of the Fittest (near Spirit Lodge)

ASORAN
General Goods Vendor, E-4, Valley of Wisdom, Asoran's Market

ATURK THE ANVIL
J-2, Valley of Honor, Next to the Burning Anvil

AUCTIONEER GRIMFUL
Auctioneer, G-6, Valley of Strength, Auction House

AUCTIONEER GRIZZLIN
Auctioneer, G-6, Valley of Strength, Auction House

AUCTIONEER KRESKY
Auctioneer, G-6, Valley of Strength, Auction House

AUCTIONEER THATHUNG
Auctioneer, G-6, Valley of Strength, Auction House

AUCTIONEER WABANG
Auctioneer, G-6, Valley of Strength, Auction House

BARKEEP MORAG
Vendor, G-7, Valley of Strength, Inn

BAZZALAN
F-5, Ragefire Chasm

BELGROM ROCKMAUL
I-3, J-3, Valley of Honor, Hall of the Brave

BORGOSH COREBENDER
Weaponsmith, J-2, Valley of Honor, Across from Arms of Legend

BORSTAN
Meat Vendor, G-5, The Drag, Borstan's Firepit

BORYA
Tailoring Supplies, H-5, The Drag, Magar's Cloth Goods

BOUNTY HUNTER KOLARK
I-2, J-2, Valley of Honor, Roamer

BRAKGUL DEATHBRINGER
Warsong Gulch Battlemaster, I-2, J-2, Valley of Honor

CAZUL
F-5, The Cleft of Shadow, Next to Shadowdeep Reagents

CRAVEN DROK
E-5, The Drag, Roams The Cleft of Shadow and The Drag

DEINO
Mage Trainer, D-8, Valley of Spirit, Darkbriar Lodge

DORAS
Wind Rider Master, E-6 , Valley of Strength, The Skytower, top floor

DOYO'DA
F-7 , Valley of Strength, Inn

DRAN DROFFERS
Droffers and Son Salvage, G-4, The Drag, Droffer and Sons Salvage

EARTHBORER
F-5, Ragefire Chasm

EITRIGG
C-4, Valley of Wisdom, Grommash Hold

ENYO
Mage Trainer, D:(8, 9), Valley of Spirit, Darkbriar Lodge

FELIKA
General Trade Good Merchant, G-5, The Drag, Roams The Drag

FROSTWOLF AMBASSADOR ROKHSTROM
F-7, Valley of Strength, Alterac Valley Battlemaster

GALTHUK
Two-Handed Weapons Merchant, J-2, Valley of Honor, Arms of Legend

GAMON
G-7, Valley of Strength, Inn

GAN'RUL BLOODEYE
F-4, The Cleft of Shadow, Darkfire Enclave

GARYL
Tabard Vendor, E-7, Valley of Strength, Horde Embassy

GEST
Rogue Trainer, E-5, The Cleft of Shadow, Shadowswift Brotherhood

GODAN
Expert Enchanter, F-4, The Drag, Godan's Runeworks

GOMA
G-7, Valley of Strength, Inn

GORINA
Mining Supplier, I-3, Valley of Honor, Red Canyon Mining

GOTRI
Bag Vendor, G-5, The Drag, Gotri's Traveling Gear

GREZZ RAZORFIST
Warrior Trainer, J-3, Valley of Honor, Hall of the Brave

GRINNING DOG
K-2, Valley of Honor, Arms of Legend

GROL'DAR
Warlock Trainer, E-5, F-5, The Cleft of Shadow, Darkfire Enclave

GRUNT KOMACK
Valley of Strength

HAGRUS
Reagents Vendor, E-5, The Cleft of Shadow, Shadowdeep Reagents

HANASHI
Weapon Master, J-2, Valley of Honor, Arms of Legend, Trains: Bows, 1H Axe, 2H Axe, Staves, & Thrown

HANDOR
Cloth & Leather Armor Merchant, H-4, The Drag, Kodohide Leatherworkers

HIGH OVERLORD SAURFANG
F:(7, 8), Valley of Strength, Near main entrance

HORTHUS
Reagents Vendor, E-6 , Valley of Strength, Spitfire Reagents

INNKEEPER GRYSHKA
Innkeeper, G-7, Valley of Strength, Inn

JANDI
Herbalism Trainer, F-4, G-4, The Drag, Jandi's Arboretum

JERGOSH THE INVOKER
F-5, Ragefire Chasm

JES'RIMON
G-3, The Drag, Yelmak's Alchemy and Potions, top floor

JHAG
Journeyman Enchanter, F-4, The Drag, Godan's Runeworks

JIN'SORA
Bow Merchant, J-4, Valley of Honor, Orgrimmar Bowyer

KAJA
Guns and Ammo Merchant, F-7, G-7, Valley of Strength, Boomstick Imports

KAMARI
Journeyman Leatherworker, H-4, The Drag, Kodohide Leatherworkers

KANDRIS DREAMSEEKER
Shaman Trainer, D-4, Valley of Wisdom, Grommash Hold

KARETH
Blade Merchant, E-5, The Cleft of Shadow, The Slow Blade

KAROLEK
Expert Leatherworker, H-4, The Drag, Kodohide Leatherworkers

KARTRA BLOODSNARL
Alterac Valley Battlemaster, J-3, Valley of Honor

KARUS
Banker, F-7, Valley of Strength

KATIS
Wand Merchant, E-5, The Cleft of Shadow, Ironwood Staves and Wands

KELDRAN
D-6, Talon Gate, Near South Fury River entrance

KELGRUK BLOODAXE
Weapon Crafter, J-2, Valley of Honor, Arms of Legend

KILDAR
Wolf Riding Instructor, I-1, Valley of Honor, Outside of Hunter's Hall

KIRO
War Harness Maker, I-4, Valley of Honor, Kiro's Harnesses

KITHAS
Enchanting Supplier, F-4, The Drag, Godan's Runeworks

KOMA
Banker, F-7, Valley of Strength

KOR'GELD
Alchemy Supplier, G-3, The Drag, Yelmak's Alchemy and Potions

KOR'JUS
Mushroom Vendor, E-5, The Cleft of Shadow, Darkearth Fungus and Mushrooms

KOR'GHAN
F-5, The Drag, In building above Dark Earth Fungus and Mushrooms

KORU
Mace and Staff Vendor, J-2, Valley of Honor, Arms of Legend, second floor

KOZISH
G-7, Valley of Strength, Inn

KRATHOK MOLTENFIST
J-2, Valley of Honor, Across from Arms of Legend

KURGUL
Demon Trainer, E-5, F-5, The Cleft of Shadow, Darkfire Enclave

LUMAK
Fishing Trainer, I-3 , Valley of Honor, Lumak's Fishing

MAGAR
Expert Tailor, H-5, The Drag, Magar's Cloth Goods

MAGENIUS
Reagents Vendor, E-4, Valley of Wisdom, Asoran's Market

MAKARU
Mining Trainer, I-3, Valley of Honor, Red Canyon Mining

MALTON DROFFERS
Droffer and Sons Salvage, G-4, The Drag, Droffer and Sons Salvage

MAUR GRIMTOTEM
F-5, Ragefire Chasm

MIRKET
Warlock Trainer, F-5, The Cleft of Shadow, Darkfire Enclave

MOLTEN ELEMENTAL
F-5, Ragefire Chasm

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MORGUM
Leather Armor Merchant, G-8, Valley of Strength, Soran's Leather and Steel

MURAGUS
Staff Merchant, E-5, The Cleft of Shadow, Ironwood Staves and Wands

NAZGREL
Advisor to Thrall, C:(3, 4), Valley of Wisdom, Grommash Hold

NEERU FIREBLADE
E-5, The Cleft of Shadow, Building ouside Ragefire Chasm entry

NOGG
Expert Engineer, I-3, J-3, Valley of Honor, Nogg's Machine Shop

OGGLEFLINT
F-5, Ragefire Chasm

OGUNARO WOLFRUNNER
Riding Wolf (Kennel Master), I-1, Valley of Honor, Outside of Hunter's Hall

OKOTHOS IRONRAGER
Armorsmith, J-2, Valley of Honor

OLLANUS
Light Armor Merchant, G-8, Valley of Strength, Soran's Leather and Steel

OLVIA
Meat Vendor, E-7, Valley of Strength, Chop House

ORMAK GRIMSHOT
Hunter Trainer, H-2, Valley of Honor, Hunter's Hall

ORMOK
Rogue Trainer, E-5, The Cleft of Shadow, Next to Shadowswift Brotherhood building

OROKK OMOSH
J-2, Valley of Honor, Across from Arms of Legend

ORPHAN MATRON BATTELWALL
I-2, Valley of Honor, Building near Lumak's Fishing

OVERLORD RUNTHAK
F:(7, 8), Valley of Strength, Near main entrance

OX
The Mithril Order, J-2, Valley of Honor, Across from Arms of Legend

PEPHREDO
Mage Trainer, D:(8, 9), Valley of Spirit, Darkbriar Lodge

RAGEFIRE SHAMAN
F-5, Ragefire Chasm

RAGEFIRE TROGG
F-5, Ragefire Chasm

RASHONA STRAGLASH
Horde Cloth Quartermaster, H-4, The Drag, Magar's Cloth Goods

REKKUL
Poison Vendor, E-5, The Cleft of Shadow, Rekkul's Poisons

RILLI GREASYGOB
I-3, J-3, Valley of Honor, Nogg's Machine Shop

ROXXIK
Artisan Engineer, I-3, J-3, Valley of Honor, Nogg's Machine Shop

SAGORNE CRESTRIDER
Shaman Trainer, D-4, Valley of Wisdom, Grommash Hold

SANA
Mail Armor Merchant, G-8, Valley of Strength, Soran's Leather and Steel

SARLEK
G-5, The Drag, Building south of Jandi's Arboretum

SAROK
G-7, Valley of Strength, Inn

SARU STEELFURY
Artisan Blacksmith, J-2, K-2, Valley of Honor, The Bruning Anvil

SAYOC
Weapon Master, J-2, Valley of Strength, Arms of Legend, Trains: Bows, Daggers, Fist Weapons, 1H Axe, 2H Axe, Thrown

SCOUT THARR
Valley of Honor, Roams between Valleys of Strength and Honor

SEARING BLADE CULTIST
F-5, Ragefire Chasm

SEARING BLADE ENFORCER
F-5, Ragefire Chasm

SEARING BLADE WARLOCK
F-5, Ragefire Chasm

SEARN FIREWARDER
D-5, Valley of Wisdom, Grommash Hold

SERGEANT BA'SHA
Accessories Quartermaster, E-7, Valley of Strength, Standing outside Hall of Legends

SHAN'TI
Fruit Vendor, D-5, Valley of Strength, Stranglethorn Imported Fruits

SHANKYS
Fishing Supplier, I-3, Valley of Honor, Lumak's Fishing

SHAYIS STEELFURY
Armor Crafter, J-2, Valley of Honor

SHENTHUL
Rogue Trainer, E-5, The Cleft of Shadow, Shadowswift Brotherhood

SHIM'LA
H-2, Valley of Honor, Near Hunter's Hall entrance

SHIMRA
General Trade, E-8, F-8, Valley of Strength, Orgimmar General Store

SHOMA
Weapon Vendor, J-2, Valley of Honor, Arms of Legend

SIAN'DUR
Hunter Trainer, H-2, Valley of Honor, Hunter's Hall

SIAN'TSU
Shaman Trainer, D-4, Valley of Wisdom, Grommash Hold

SNANG
Journeyman Tailor, H-5, The Drag, Magar's Cloth Goods

SNARL
Expert Blacksmith, J-2, Valley of Honor, Across from Arms of Legend

SORAN
Banker, F-7, Valley of Strength

SOREK
Warrior Trainer, J-3, Valley of Honor, Hall of the Brave

SOVIK
Engineering Supplies, I-3, J-3, Valley of Honor, Nogg's Machine Shop

SUMI
Blacksmithing Supplier, J-2, K-2, Valley of Honor, The Burning Anvil

TAMAR
Leatherworking Supplies, H-4, The Drag, Kodohide Leatherworkers

TAMARO
G-5, The Drag, Building south of Jandi's Arboretum

TARAGAMAN THE HUNGERER
F-5, Ragefire Chasm

THERZOK
E-5, The Cleft of Shadow, Shadowswift Brotherhood

THRALL
C:(3, 4), Valley of Wisdom, Grommash Hold

THUND
Journeyman Engineer, I-3, J-3, Valley of Honor, Nogg's Machine Shop

THUUL
Portal Trainer, D:(8, 9), Valley of Spirit, Darkbriar Lodge, top floor

THUWD
Skinning Trainer, H-4, The Drag, Kodohide Leatherworkers

TOR'PHAN
Cloth & Leather Armor Merchant, H-5, The Drag, Magar's Cloth Goods

TOSAMINA
I-2 , Valley of Honor, In building with Horde orphans

TRAK'GEN
General Goods, E-8, F-8, Valley of Strength, Orgimmar General Store

TUMI
Heavy Armor Merchant, J-2, K-2, Valley of Honor, The Burning Anvil

UG'THOK
Journeyman Blacksmith, J-2, Valley of Honor, Across from Arms of Legend

UKRA'NOR
Staff Merchant, C-7, Valley of Spirit, Skyfury Staves

UR'KYO
Priest Trainer, D-9, Valley of Spirit, Spirit Lodge

URTHARO
Weapon Merchant, E-7, Valley of Strength, The Shattered Axe

URTRAN CLANBRINGER
Guild Master, E-7, Valley of Strength, Horde Embassy

UTHEL'NAY
Mage Trainer, D:(8, 9), Valley of Spirit, Darkbriar Lodge

VEHENA
Horde Cloth Quartermaster, D:(8, 9), Valley of Spirit, Darkbriar Lodge

VOL'JIN
Boss, C-4, Valley of Wisdom, Grommash Hold

WARCALLER GORLACH
Valley of Wisdom, Roams most of Orgrimmar (except for Valley of Honor)

WHUUT
Journeyman Alchemist, G-3, The Drag, Yelmak's Alchemy and Potions

WITCH DOCTOR MAU'RI
D-8, Valley of Spirit, On center stepping stone in pond

XAN'TIS
Snake Vendor, A-6, C-8, Valley of Spirit, Roams Valley of Spirits

XEN'TO
Cooking Supplier, G-5, The Drag, Borstan's Firepit

XOA'TSU
Pet Trainer, H:(1, 2), Valley of Honor, Behind Hunter's Hall

XON'CHA
Stable Master, I:(1-2), Valley of Honor, Outside o Hunter's Hall

XOR'JUUL
Hunter Trainer, H-2, Valley of Honor, Hunter's Hall

X'YERA
Priest Trainer, D-9, Valley of Spirit, Spirit Lodge, top floor

YELMAK
Expert Alchemist, G-3, The Drag, Yelmak's Alchemy and Potions

ZAMJA
Cooking Trainer, G-5, The Drag, Borstan's Firepit

ZANDO'ZAN
E-5, The Cleft of Shadow, Shadowswift Brotherhood

ZANKAJA
D-6, Valley of Strength, Near highest bridge from Skytower

ZAYUS
High Priest, D-9, Valley of Spirit, Spirit Lodge, top floor

ZAZO
G-7, Valley of Strength, Inn

ZEAL'AYA
Herbalism Supplier, F-4, G-4, The Drag, Jandi's Arboretum

ZEL'MAK
Warrior Trainer, J-3, Valley of Honor, Hall of the Brave

ZENDO'JIAN
Weapon Vendor, J-2, Valley of Honor, Arms of Legend

ZEVROST
Warlock Trainer, F-5, The Cleft of Shadow, Darkfire Enclave

ZILZIBIN DRUMLORE
G-5, The Drag, Building south of Jandi's Arboretum

ZOR LONETREE
Elder Far Seer, D-4, Valley of Wisdom, Grommash Hold

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SUPPLEMENT

REDRIDGE MOUNTAINS

ALMA JAINROSE
Herbalism Trainer, B-4, Lakeshire (115), Roams inside small house on southwestern side of town

AMY DAVENPORT
Tradeswoman, C-5, Lakeshire (115), Roams around of caravan in front of Lakeshire Town Hall

ARANTIR
The Hand of Chaos, C-5, Lakeshire (115), L shaped dock west of the bridge

ARDO DIRTPAW
B-2, Rethban Cavern, Idle with several Redridge gnolls in cave

ARIENA STORMFEATHER
Gryphon Master, D-6, Left of bridge heading into Lakeshire

BAILIFF CONACHER
C-4, Lakeshire (115), Lakeshire Town Hall

BARKEEP DANIELS
C-4, Lakeshire (115), First floor of Lakeshire Inn

BARTENDER WENTAL
Food and Drinks, C-4, Lakeshire (115), First floor of Lakeshire Inn

BELLYGRUB
A-5, Roams on western side of Lake Everstill

BERNARD BRUBAKER
Leather Armor Merchant, L-7, Camp

BLACK DRAGON WHELP
B-7, C:(3, 6-8), D:(6, 7), E:(3, 7), F:(3, 4, 7, 8), G:(4, 7), H:(7, 8), I-7

BLACKROCK ASSASSIN
F-4, G-4, Ilgalar

BLACKROCK CHAMPION
D-1, Render's Rock, Cave

BLACKROCK GLADIATOR
I:(5, 6), Stonewatch Keep

BLACKROCK GRUNT
E-4, F-4, H-4, I:(7, 8), J:(7, 8), Stonewatch Keep

BLACKROCK HUNTER
I:(5, 6), Stonewatch Keep

BLACKROCK OUTRUNNER
E:(1, 2, 4), F:(2, 4), H:(4, 7), I:(6-8), J:(6-8), K:(6, 7), Render's Rock

BLACKROCK RENEGADE
E:(1, 2), F:(1, 2), H:(4, 7), I-6, J:(6, 7), K-7, Render's Camp

BLACKROCK SCOUT
H:(5, 6), I:(5, 6), Stonewatch Keep

BLACKROCK SENTRY
H:(5, 6), I:(5, 6), Stonewatch Keep

BLACKROCK SHADOWCASTER
H-5, I:(5, 6), Stonewatch Keep

BLACKROCK SUMMONER
D-1, E-1, F-1, H-4, J-8, Render's Rock, Cave

BLACKROCK TRACKER
D-1, E-1, Render's Rock, Cave

BOULDERHEART
Rare Spawn, L-6, Lvl 25 Semi-Rare; Roams small area around spawn point

CAPTURED SERVANT OF AZORA
Specialist Tailoring Supplies, J-8, Render's Valley, By cages in camp

CHATTER
Rare Spawn, G-4, H-5, Alther's Mill, Lvl 23 Uncommon; Roams small area around spawn point

CHEF BREANNA
B-4, Lakeshire (115), First floor of large house on southwestern side of town

CIVILIAN GUARD PARKER
A-7, Three Corners

CLYDE RANTHAL
Leatherworking Supplies, L-7, Camp

CORPORAL KEESHAN
C-1, Render's Rock, Center of cave

CRYSTAL BOUGHMAN
Cooking Trainer, B-4, Lakeshire (115), First floor of large house on southwestern side of town

DARCY
Waitress, C-4, Lakeshire (115), First floor of Lakeshire Inn

DEPUTY FELDON
D-6, Next to Gryphon Master outside of Lakeshire

DIRE CONDOR
C-3, D-7, F:(3, 4, 7, 8), G:(4, 5, 7), H:(5, 7, 8), I-7

DOCKMASTER BAREN
C-5, Lakeshire (115), In front of shed near docks west of the bridge

DORIN SONGBLADE
Armorer, D-5, Lakeshire (115), Stable

EFFSEE
Pet, C-5, Lakeshire (115), L-shaped dock west of the bridge

ERIN
C-4, Lakeshire (115)

FOREMAN OSLOW
D-5, Lakeshire (115), In Lakeshire just left of bridge

FRANKLIN HAMAR
Tailoring Supplies, C-4, Lakeshire (115), Second floor of Lakeshire Inn

GATH'LLZOGG
Warlord of the Blackrock Clan, I-5, Stonewatch, Second floor of Stonewatch Keep

GERALD CRAWLEY
Poison Supplier, C-4, Lakeshire (115), Small house on a hill on northwestern side of town

GLORIA FEMMEL
Cooking Supplies, C-4, Lakeshire (115), First floor of Lakeshire Inn

GREAT GORETUSK
A:(5, 7, 8), B:(4, 5, 7), C:(6-8), D:(6-8), E:(1, 2, 7), F:(1-3), G-4

GREATER TARANTULA
F-4, G-4, I-7, Alther's Mill

GRETCHEN VOGEL
Waitress, B-4, Lakeshire (115), Second floor of large house on southwestern side of town

GUARD ADAMS
C-5, Lakeshire (115), Patrols around Lakeshire

GUARD ASHLOCK
D-6, Patrols back and forth over the bridge heading into Lakeshire

GUARD BERTON
C-5, Lakeshire (115), Next to mailbox outside of Lakeshire Inn

GUARD CLARKE
C-5, Lakeshire (115), Patrols around Lakeshire

GUARD HIETT
D-6, Roams right of bridge heading into Lakeshire

GUARD HOWE
D-6, Left of bridge heading into Lakeshire

GUARD PARKER
A-7, Three Corners, Patrols a circular path around the area

GUARD PEARCE
D-6, Right of bridge heading into Lakeshire

HANNAH
B-4, Lakeshire (115), Western point of Lake Everstill

HENRY CHAPAL
Gunsmith, C-4, Lakeshire (115), Small house on a hill on northwestern side of town

HILARY
C-5, Lakeshire (115), L-shaped dock west of the bridge

INNKEEPER BRIANNA
Innkeeper, C-4, Lakeshire (115), First floor of Lakeshire Inn

JAMIN
C-5, Lake Everstill, Dock

KARA ADAMS
Shield Crafter, D-5, Lakeshire (115), Stable

KAREN TAYLOR
Mining and Smithing Supplies, D-5, Lakeshire (115), By carriage in front of Lakeshire Town Hall

KAZON
Rare Spawn, D-1, Render's Camp, Lvl 27 Uncommon; Idle by hut

KIMBERLY HIETT
Fletcher, C-4, Lakeshire (115), First floor of Lakeshire Inn

LAMAR VEISILLI
Fruit Seller, B-5, Lakeshire (115), Behind small house on southwestern side of town

LIEUTENANT FANGORE
K-4, Galardell Valley, Roams small area around spawn point

LINDSAY ASHLOCK
General Supplies, C-5, Lakeshire (115), Next to caravan in front of Lakeshire Town Hall

LUCIUS
C-5, Lakeshire (115), L-shaped dock west of the bridge

MADISON
C-5, Lake Everstill, Dock

MAGISTRATE SOLOMON
C-4, Lakeshire (115), Lakeshire Town Hall

MARSHAL MARRIS
D-5, Lakeshire (115), In Lakeshire just right of bridge

MARTIE JAINROSE
B-4, Lakeshire (115), Outside small house on southwestern side of town

MATTHEW HOOPER
Fishing Trainer, C-5, Lakeshire (115), Straight dock west of the bridge

MINION OF MORGANTH
Morganth's Guardian, K-5, Tower of Ilgalar, (Summon) Summoned by Morganth during boss encounter

MORGANTH
K-5, Tower of Ilgalar, Idle on top floor of tower

MURLOC FLESHEATER
E:(4, 5), F:(5-7), G:(6, 7), H-6, Lake Everstill

MURLOC MINOR TIDECALLER
F:(6, 7), G:(6, 7), H-6, Lake Everstill

MURLOC NIGHTCRAWLER
K-6, Stonewatch Falls

MURLOC SCOUT
E:(4, 5), F-5, G-5, H-5, Lake Everstill

MURLOC SHORESTRIKER
F:(6, 7), G-7, Lake Everstill

MURLOC TIDECALLER
G-5, H-5, K-6, Lake Everstill

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NARNIE
Pet, C-4, Lakeshire (115), First floor of Lakeshire Inn

PENNY
Stable Master, C-5, Lakeshire (115), Next to stack of kegs outside of Lakeshire Inn

RABID SHADOWHIDE GNOLL
J:(4-6), Galardell Valley

RACHEL
C-4, Lakeshire (115)

REDRIDGE ALPHA
C-2, Redridge Canyons

REDRIDGE BASHER
B-3, C:(2, 3), D:(2, 3), Redridge Canyons

REDRIDGE BRUTE
B:(3, 4), C:(3, 4), D-2, E:(3, 4), Redridge Canyons

REDRIDGE DRUDGER
B-3, Rethban Caverns

REDRIDGE MONGREL
A-6, B-6, C-8, D-8, E-7, Lakeridge Highway

REDRIDGE MYSTIC
B:(3, 4), C:(2-4), D:(2, 3), E:(3, 4), Redridge Canyons

REDRIDGE POACHER
C-8, D-8, E-7, Lakeridge Highway

REDRIDGE THRASHER
A-6, B-6, C-8, D-8, Three Corners

RIBCHASER
Rare Spawn, A-6, D-8, Lakeridge Highway, Three Corners, Lvl 17 Uncommon; Patrols around gnoll camp

ROGER
C-5, Lake Everstill

ROHH THE SILENT
Rare Spawn, J:(3, 4), K:(5, 6), Galardell Valley, Stonewatch Falls, Tower of Ilgalar, Lvl 26 Semi-Rare; Stands idle at spawn point

SEEKER AQUALON
Rare Spawn, H-5, I-6, J-6, Lake Everstill, Stonewatch Falls, Lvl 21 Average Rare; Patrols the waterway connecting Lake Everstill with Stonewatch Falls

SERVANT OF ILGALAR
K-5, Tower of Ilgalar

SHADOWHIDE ASSASSIN
J:(4, 5), K:(4, 5), Galardell Valley

SHADOWHIDE BRUTE
J:(3-5), K:(3, 4), Galardell Valley

SHADOWHIDE DARKWEAVER
J:(3-5), K:(4-6), L:(5, 6), Galardell Valley

SHADOWHIDE GNOLL
J:(4-6), Galardell Valley

SHADOWHIDE SLAYER
J:(3-5), K:(4-6), L:(5, 6), Galardell Valley

SHADOWHIDE WARRIOR
J:(3-5), K:(3-6), L:(5, 6), Galardell Valley

SHAWN
C-5, Lakeshire (115), L-shaped dock west of the bridge

SHERMAN FEMMEL
Butcher, C-4, Lakeshire (115), First floor of Lakeshire Inn

SINGE
Pet, I-5, Stonewatch, Second floor of Stonewatch Keep

SNARLFLARE
Rare Spawn, D-6, E-3, F-3, Alther's Mill, Lvl 18 Uncommon; Roams small area around spawn point

SQUIDDIC
Rare Spawn, G-7, Lake Everstill, Lvl 19 Uncommon; Patrols back and forth just offshore by the murloc camp

SUCCUBUS MINION
Morganth's Minion, K-5, Tower of Ilgalar, (Summon) Summoned by Morganth

TARANTULA
A:(7-9), B-7, C:(7, 8), D-7, Lakeridge Highway

THARIL'ZUN
I-6, Stonewatch, With several orcs in camp just inside defensive walls near the southern entrance to the fortification

VERNER OSGOOD
D-5, Lakeshire (115), Stable

VERNON HALE
Bait and Tackle Supplier, C-5, Lakeshire (115), Behind shed near docks on western side of town

WILEY THE BLACK
C-4, Lakeshire (115), Second floor of Lakeshire Inn

WILMA RANTHAL
Skinning Trainer, L-7, Camp

YORUS BARLEYBREW
C-4, Lakeshire (115), First floor of Lakeshire Inn

YOWLER
B-3, Redridge Canyons, With several gnolls in camp

ZEM LEEWARD
C-5, Lakeshire (115), Straight dock west of the bridge

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SUPPLEMENT

SEARING GORGE

ALTAR OF SUNTARA
E-3, The Slag Pit, Lower level of the northernmost region of pit

BLAZING ELEMENTAL
E:(3-5), F-5, G:(4, 5, 8), The Cauldron

CHAMBERMAID PILLACLENCHER
E-3, The Slag Pit, (Summon) Sleeping quarters

CLUNK
The Undermarket, D-5, The Cauldron, Next to Trade Master Kovic in cave

DARK IRON GEOLOGIST
H-6, I-3, Dustfire Valley

DARK IRON LOOKOUT
C-5, D:(5, 6), E-6, F-6

DARK IRON MARKSMAN
J-2, Dustfire Valley

DARK IRON SENTRY
D:(5, 6), E:(4, 6), F-6, The Slag Pit, Throughout pit

DARK IRON SLAVER
D:(3-6), E:(2-6), F-4, G-4, The Cauldron

DARK IRON STEAMSMITH
D-5, E-5, The Cauldron

DARK IRON TASKMASTER
D:(3-5), E:(2-5), F-4, G-4, The Cauldron

DARK IRON WATCHMAN
H-6, I-3, Dustfire Valley

DORIUS STONETENDER
H-6, Grimesilt Dig Site, Lying injured in dig site

DYING ARCHAEOLOGIST
E-3, The Slag Pit, Lying next to the Altar of Suntara

ENSLAVED ARCHAEOLOGIST
D-2, E:(2, 3), The Slag Pit

EVONICE SOOTSMOKER
The Thorium Brotherhood, D-3, Thorium Point, Right of tower ramp

FAULTY WAR GOLEM
Rare Spawn, C-6, D-5, E-4, F-7, G-6, The Sea of Cinders, Lvl 46 Semi-Rare; Roams small area around spawn point

FIRE BEETLE
B:(4, 7), C:(5-7), D:(3, 4, 6, 7), E:(4, 5, 7), F:(4, 6, 7), G:(3, 4, 6-8), H-7, I:(3-5), J-2

GLASSWEB SPIDER
G:(5, 7), H:(3-5, 7), I:(2, 5), J-2, Tanner Camp

GRAW CORNERSTONE
Mail Armor Merchant, E-7, Left side of camp

GREATER LAVA SPIDER
B:(7, 8), C:(4-8), D-3, E-7

GRISHA
Wind Rider Master, D-3, Thorium Point, Ridgeline outcropping southwest of camp

HANSEL HEAVYHANDS
The Thorium Brotherhood, D-3, Thorium Point, Right side of tower

HEAVY WAR GOLEM
C-5, D:(5, 6), E:(4-6), F:(4, 6), The Cauldron

HIGHLORD MASTROGONDE
Rare Spawn, A-4, C-3, Firewatch Ridge, Lvl 51 Uncommon; Roams small area around spawn point

INCENDOSAUR
D-5, E:(2-5), F:(2-4), The Slag Pit, Northern area of the pit

INFERNO ELEMENTAL
B-5, C:(4, 6-8), D:(4, 6, 8), E-6, F-6, Firewatch Ridge, Lava

KALARAN WINDBLADE
D-4, Amongst Mutilated Dark Iron Remains

LANIE REED
Gryphon Master, D-3, Thorium Point, Ridgeline outcropping southeast of camp

LATHORIC THE BLACK
E-3, The Slag Pit, (Summon) Spawns next to Obsidion

LAVA CRAB
C:(3, 4, 6, 7), D:(4, 7, 8), E:(3-6), F:(5, 6), G:(4, 5, 7, 8), Near lava pools

LOCHEED
H-6, Grimesilt Dig Site, Wooden outhouse

LOOKOUT CAPTAIN LOLO LONGSTRIKER
The Thorium Brotherhood, D-3, Thorium Point, Left of tower ramp

MAGMA ELEMENTAL
B-5, C:(6, 7), D:(4, 6-8), E:(3-6), F:(5, 6), G:(4, 5, 7, 8), The Cauldron

MARGOL THE RAGER
I-8, Patrols the canyons around cave

MASTER SMITH BURNINATE
The Thorium Brotherhood, D-3, Thorium Point, Right side of camp next to the forge

MUCK SPLASH
A:(3, 4), Firewatch Ridge, In the pools

NILITH LOKRAV
E-7, Kneeling on right side of camp

OBSIDION
E-2, The Slag Pit, (Summon) Animates when Lathoric the Black encounter is triggered

OVERSEER MALTORIUS
E-4, The Slag Pit, Roams with two Dark Iron Sentry's around upper level platform

OVERSEER OILFIST
The Thorium Brotherhood, D-3, Thorium Point, Second floor of tower

RAZE
Nilith's Guardian, E-7, Behind Nilith Lokrav on right side of camp

REKK'TILAC
Rare Spawn, C-7, D-3, F-7, G-3, H-7, I-7, Tanner Camp, The Sea of Cinders, Thorium Point, Lvl 48 Average Rare; Stands idle at spawn point

SARAH TANNER
Master Elemental Leatherworker, H-7, Tanner Camp, In front of tent

SCALD
Rare Spawn, D-5, G-4, The Cauldron, Lvl 49 Average Rare; Patrols path near spawn point

SEARING LAVA SPIDER
F:(3, 6, 7), G:(2-4, 6-8), The Sea of Cinders

SHADOWSILK POACHER
G-3

SHLEIPNARR
Rare Spawn, H-4, Lvl 47 Very Rare; Patrols path near spawn point

SLAVE MASTER BLACKHEART
Rare Spawn, E:(2-4), The Slag Pit, Lvl 50 Uncommon; Roams small area around spawn point

SLAVE WORKER
D:(2-5), E:(2-5), F-4, The Cauldron, Mines

SMOLDAR
Rare Spawn, C-6, Lvl 50 Semi-Rare; Patrols the northwestern portion of the zone

SQUIRE MALTRAKE
D-4, Patrols a semicircle around Kalaran Windblade

TASKMASTER SCRANGE
The Thorium Brotherhood, D-3, Thorium Point, Right side of camp under scaffolding

TEMPERED WAR GOLEM
H-6, I-3, Dustfire Valley

THORIUM BROTHERHOOD LOOKOUT
Lookout, D-3, Thorium Point

TRADE MASTER KOVIC
The Undermarket, D-5, The Cauldron, Next to Clunk in cave

TWILIGHT DARK SHAMAN
A:(3, 4), B:(3, 4), Firewatch Ridge

TWILIGHT FIRE GUARD
A:(3, 4), B:(3, 4), C:(2, 3), Firewatch Ridge

TWILIGHT GEOMANCER
A:(3, 4), B:(3, 4), C:(2, 3), Firewatch Ridge

TWILIGHT IDOLATER
C-3, Firewatch Ridge

ZAMAEL LUNTHISTLE
C-3, Firewatch Ridge, Cage next to lava pool

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SUPPLEMENT

SILITHUS

ANUBISATH
D-5, E-5

CYCLONE WARRIOR
D:(4, 5), E:(2, 3), F:(4, 5), G-3, Southwind Village

DESERT RAGER
D:(4, 5), F:(4, 5)

DESERT RUMBLER
D-1, E:(1-3), F:(3, 4), G-3, Ravaged Twilight Camp

DREDGE CRUSHER
D:(2, 3), E:(2-4), F:(3, 4), G:(3, 4)

DREDGE STRIKER
E:(1, 2), F:(1, 2), G:(1-3), H:(1-3), Hive'Ashi, Southwind Village

DUST STORMER
D:(1, 2), E:(1, 2), F-2, G:(1, 2), H:(1, 2), Hive'Ashi, The Crystal Vale

GRETHEER
Rare Spawn, E-2, F-3, G-4, Hive'Regal, Lvl 57 Very Rare; Roams close to spawn points

GRUBTHOR
Rare Spawn, E-4, Lvl 58 Semi-Rare; Roams close to spawn points

HIGHLORD DEMITRIAN
D-1, Ravaged Twilight Camp, Far northwest of camp on hill

HIVE'ASHI AMBUSHER
G-3, Southwind Village

HIVE'ASHI DEFENDER
E-1, F:(1, 2), Hive'Ashi

HIVE'ASHI DRONE
G-3, Southwind Village

HIVE'ASHI SANDSTALKER
E-1, F:(1, 2), Hive'Ashi

HIVE'ASHI STINGER
E-1, F:(1-3), G:(2, 3), Hive'Ashi

HIVE'ASHI SWARMER
E-1, F:(1-3), G:(2, 3), Hive'Ashi

HIVE'ASHI WORKER
F:(1, 2), Hive'Ashi

HIVE'REGAL AMBUSHER
F:(4, 5), G:(4, 5), H-4, Hive'Regal

HIVE'REGAL BURROWER
F-4, G:(4, 5), Hive'Regal

HIVE'REGAL HIVE LORD
F:(4, 5), G:(4, 5), H-4, Hive'Regal

HIVE'REGAL SLAVEMAKER
F:(4, 5), G:(4, 5), H-4, Hive'Regal

HIVE'REGAL SPITFIRE
F:(4, 5), G:(4, 5), H-4, Hive'Regal

HIVE'ZORA HIVE SISTER
D:(3, 4), E:(3, 4), Hive'Zora

HIVE'ZORA REAVER
D:(3, 4), E:(3, 4), Hive'Zora

HIVE'ZORA TUNNELER
D:(3, 4), E:(3, 4), Hive'Zora

HIVE'ZORA WASP
D:(3, 4), E:(3, 4), Hive'Zora

HIVE'ZORA WAYWATCHER
D:(3, 4), E:(3, 4), Hive'Zora

HURICANIAN
Rare Spawn, D-1, The Crystal Vale, Lvl 58 Uncommon; Roams vale

JARUND STOUTSTRIDER
The Cenarion Circle, I-1, Valor's Rest, Hut south of road

KRELLACK
Rare Spawn, G-2, Southwind Village, Lvl 56 Semi-Rare; Roams close to spawn points

LAPRESS
Rare Spawn, G-5, Hive'Regal, Lvl 60 Very Rare; Spawns in far southeast of hive and roams hive

LAYO STARSTRIKE
The Cenarion Circle, I-1, Valor's Rest, Hut south of road

NELSON THE NICE
E-4, Hive'Zora, Roams south to the Twilight Outpost, down to the wall and back

PRINCE THUNDERAAN
D-1, Ravaged Twilight Camp, (Summon)

REX ASHIL
Rare Spawn, F-2, Hive'Ashi, Lvl 57 Average Rare; Patrols above and within hive

ROCK STALKER
D:(4, 5), E:(4, 5), F:(4, 5), G:(4, 5), H-4, The Scarab Dais

SAND SKITTERER
E:(1, 2), F:(1, 2), G:(1-3), H:(1-3), Southwind Village

SETIS
Rare Spawn, E-5, The Scarab Wall, Lvl 61 Uber-Rare; Spawns in front of the wall and roams the length of northern Silithus

SHADE OF AMBERMOON
G-3, Southwind Village, Terrace of building

SHAETHIS DARKOAK
Hippogryph Master, I-1, Valor's Rest, South of road

STONELASH FLAYER
D:(4, 5), E:(4, 5), F:(4, 5), G:(4, 5), H-4, Southwind Village

STONELASH PINCER
D:(2, 3), E:(2-4), F:(3, 4), G:(3, 4)

STONELASH SCORPID
E:(1, 2), F:(1, 2), G:(1-3), H:(1-3), Southwind Village

SULHASA
Wind Rider Master, I-1, Valor's Rest, North of road

THE WINDREAVER
World Boss, E-1, Hive'Ashi, Spawns north near hills and roams to Twilight Post

TORTURED DRUID
G-3, H-3, Southwind Village

TORTURED SENTINEL
G-3, H-3, Southwind Village

TWILIGHT AVENGER
D:(2, 4, 5), E:(2, 3), F:(2, 3), Twilight Base Camp, Twilight Outpost, Twilight Post

TWILIGHT GEOLORD
D:(2, 4, 5), E:(2, 3), F:(2, 3), Twilight Base Camp, Twilight Outpost, Twilight Post

TWILIGHT LORD EVERUN
Rare Spawn, D-5, E-2, F-3, Twilight Base Camp, Twilight Outpost, Twilight Post, Lvl 60 Uncommon; Roams respective camp

TWILIGHT MASTER
D:(4, 5), Twilight Outpost

TWILIGHT STONECALLER
D:(4, 5), E-2, F:(2, 3), Twilight Base Camp, Twilight Outpost

WHIRLING INVADER
D:(1, 2), E:(1, 2), The Crystal Vale, Ravaged Twilight Base Camp

ZANNOK HIDEPIERCER
Leatherworking Supplies, I-1, Valor's Rest, South of road

ZORA
Rare Spawn, D-4, Hive'Zora, Lvl 59 Average Rare; Roams hive

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World of Warcraft ATLAS

SUPPLEMENT

SILVERPINE FOREST

ALEXANDRE LEFEVRE
Leather Armor Merchant, G-4, The Sepulcher (124), House on right side of sepulcher

ANDREA BOYNTON
Clothier, G-4, The Sepulcher (124), House on right side of sepulcher

ANDREW HILBERT
Trade Goods, F-4, The Sepulcher (124), Basement of inn

APOTHECARY BERARD
F-7, Pyrewood Village, Second floor of inn

APOTHECARY RENFERREL
Royal Apothecary Society, F-4, The Sepulcher (124), Right side of inn under scaffolding

ARCHMAGE ARUGAL
F-7, Shadowfang Keep

ARCHMAGE ATAERIC
I-6, Ambermill, Town hall

ARUGAL'S VOIDWALKER
F-7, Shadowfang Keep

ASTOR HADREN
G-4, Patrols between the road just east of The Sepulcher and the Gallows' End Tavern in Brill

BARON SILVERLAINE
F-7, Shadowfang Keep

BLEAK WORG
F-7, Shadowfang Keep

BLOOD SEEKER
F-7, Shadowfang Keep

BLOODSNOUT WORG
G:(7, 8), H:(7, 8), The Greymane Wall

COMMANDER SPRINGVALE
F-7, Shadowfang Keep

CORRUPT MINOR MANIFESTATION OF WATER
F-4, The Tides Run

COUNCILMAN BRUNSWICK
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Lord Mayor Morrison and Councilman Cooper in town hall

COUNCILMAN COOPER
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Lord Mayor Morrison and Councilman Brunswick in town hall

COUNCILMAN HARTIN
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Higarth and Councilman Wilhelm in town hall

COUNCILMAN HENDRICKS
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Thatcher in town hall

COUNCILMAN HIGARTH
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Hartin and Councilman Wilhelm in town hall

COUNCILMAN SMITHERS
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns in town hall

COUNCILMAN THATCHER
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Hendricks in town hall

COUNCILMAN WILHELM
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Hartin and Councilman Higarth in town hall

DALAR DAWNWEAVER
G-4, The Sepulcher (124), Roams on right side of sepulcher by crates

DALARAN APPRENTICE
G:(6, 7), H:(6, 7)

DALARAN BREWMASTER
I-6, Ambermill, Caravan right of entrance inside city walls

DALARAN CONJUROR
I-6, Ambermill

DALARAN MAGE
I:(6, 7), Ambermill

DALARAN MINER
I-6, Ambermill, Shed left of entrance inside city walls

DALARAN PROTECTOR
H:(5-7), I:(6, 7), Ambermill

DALARAN SPELLSCRIBE
I-6, Ambermill

DALARAN WARDER
I-6, J-6, Ambermill, Keep

DALARAN WATCHER
H-8, I:(6-8), J:(6, 8)

DALARAN WIZARD
I:(6-8), J:(5-8)

DALIN FORGEWRIGHT
G-8, The Greymane Wall, Mounted on horse roaming along wall

DEATHGUARD PODRIG
F-4, The Sepulcher (124), Outside of inn entrance on left

DEATHSTALKER ADAMANT
F-7, Shadowfang Keep

DEATHSTALKER ERLAND
H-1, Malden's Orchard, House northeast of orchard

DEATHSTALKER FAERLEIA
G-7, Pyrewood Village, Town hall

DEATHSTALKER VINCENT
F-7, Shadowfang Keep

DEATHSWORN CAPTAIN
Rare Spawn, F-7, Shadowfang Keep, Lvl 25 Rare

EDWIN HARLY
General Supplies, G-4, The Sepulcher (124), In front of crates on right side of sepulcher

ELDER LAKE CREEPER
K:(2-4), The Dawning Isles

ELDER LAKE SKULKER
K-4, Fenris Isle

FEL STEED
F-7, Shadowfang Keep

FENRUS THE DEVOURER
F-7, Shadowfang Keep

FENWICK THATROS
I-3, Lordamere Lake, Roams at the edge of dock

FEROCIOUS GRIZZLED BEAR
G:(2-5), H:(2, 4, 5), Thoughout Silverpine

GIANT GRIZZLED BEAR
E-2, F:(1, 2), G:(2, 7), H:(5-7)

GOREFANG
Rare Spawn, G:(2, 3), H-2, I-1, Malden's Orchard, Silverpine Forest, Lvl 13 Uncommon; Roams small area around spawn point

GRIMSON THE PALE
I-4, Deep Elem Mine, Back on mine

GUILLAUME SOROUY
Journeyman Blacksmith, F-4, The Sepulcher (124), Basement of inn

GWYN FARROW
Mushroom Merchant, G-4, The Sepulcher (124), In front of crates on right side of sepulcher

HAGGARD REFUGEE
G:(8, 9), The Greymane Wall

HAND OF RAVENCLAW
H-3, I:(3, 4), The Decrepit Ferry, East of road near lake

HAUNTED SERVITOR
F-7, Shadowfang Keep

HAUNTING SPIRIT
Curse spell effect, F-7, Shadowfang Keep

HIGH EXECUTOR HADREC
F-4, The Sepulcher (124), Basement of inn

INNKEEPER BATES
Innkeeper, F-4, The Sepulcher (124), Right side of entrance to inn

IVAR THE FOUL
H-1, The Ivar Patch, Barn

JOHAN FOCHT
Miner, F-4, The Sepulcher (124), Basement of inn

KAROS RAZOK
Bat Handler, G-4, The Sepulcher (124), Left of road heading into sepulcher

KILLIAN SANATHA
Fisherman, E-2, North Tide's Run, Camp along shoreline

KRETHIS SHADOWSPINNER
Rare Spawn, E-1, The Skittering Dark, Lvl 15 Uncommon; Roaming in or around cave

LAKE CREEPER
K-3, L:(2, 3), The Dawning Isles

LAKE FRENZY
I:(2-4), J:(2, 4), K:(1, 4), L:(1-3), Lordamere Lake

LAKE SKULKER
J:(3, 4), K:(3, 4), Fenris Isle

LEO SARN
Enchanting Supplies, H-8, Camp

LILLY
Enchanting Supplies, F-5, Camp

LORD MAYOR MORRISON
Pyrewood Council, G-7, Pyrewood Village, (Summon) Spawns with Councilman Brunswick and Councilman Cooper in town hall

LUPINE DELUSION
F-7, Shadowfang Keep

LUPINE HORROR
F-7, Shadowfang Keep

MINOR MANIFESTATION OF WATER
F-4, The Tides Run, Coast of pond

MIST CREEPER
E-1, The Skittering Dark, Cave

MOONRAGE ARMORER
G-7, Preywood Village

MOONRAGE BLOODHOWLER
G:(7, 8), H:(7, 8), I-4, In hills

MOONRAGE DARKRUNNER
G:(2, 3), H:(2, 3), Valagan's Field, Farm

MOONRAGE DARKSOUL
F:(2, 3), G-3, I-4, North Tide's Hollow

MOONRAGE ELDER
F-7, G-7, Preywood Village

MOONRAGE GLUTTON
F:(2, 3), G:(2, 3), H:(1, 2), North Tide's Hollow

MOONRAGE LEATHERWORKER
G-7, Preywood Village

MOONRAGE SENTRY
F-7, G-7, Preywood Village

MOONRAGE TAILOR
G-7, Preywood Village

MOONRAGE WATCHER
F-7, G-7, Preywood Village

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MOONRAGE WHITESCALP
G:(3, 4), H:(2-5), The Shining Strand

MOSS STALKER
E:(1, 2), F-2, The Skittering Dark, Cave

MOTTLED WORG
G:(1-3), H:(1, 2), I:(1, 2), Thoughout Silverpine

MURA RUNTETOTEM
F-4, The Sepulcher (124), Left side of inn by fireplace

NADIA VERNON
Bowyer, G-4, The Sepulcher (124), Next to house on the right side of sepulcher

NIGHTLASH
G-2, The Dead Field, Spawns (on timer) in the center of crop field

ODO THE BLINDWATCHER
F-7, Shadowfang Keep

OLD VICEJAW
Rare Spawn, H:(5, 6), Lvl 14 Uncommon; Roams small area around spawn point

PATRICE DWYER
Poison Supplies, F-4, The Sepulcher (124), Left side of inn by fireplace

PYREWOOD ARMORER
G-7, Pyrewood Village, Smithy

PYREWOOD ELDER
F-7, G-7, Preywood Village

PYREWOOD LEATHERWORKER
G-7, Pyrewood Village, House next to inn

PYREWOOD SENTRY
F-7, G-7, Preywood Village

PYREWOOD TAILOR
G-7, Pyrewood Village, Patrols between house and smithy

PYREWOOD WATCHER
F-7, G-7, Preywood Village

QUINN YORICK
H-1, The Ivar Patch, Second floor of house

RAGING ROT HIDE
J:(2, 3), Fenris Isle

RANE YORICK
Deathstalker, H-1, The Ivar Patch, In front of house

RAVENCLAW APPARITION
G-2, The Dead Field

RAVENCLAW CHAMPION
H:(3, 4), The Decrepit Ferry, East of road near lake

RAVENCLAW DRUDGER
I-7, Beren's Peril, Cave

RAVENCLAW GUARDIAN
I-7, Beren's Peril, Cave

RAVENCLAW RAIDER
G:(5, 6), Olsen's Farthing, Farm

RAVENCLAW SERVANT
H:(3, 4), The Decrepit Ferry, East of road near lake

RAVENCLAW SLAVE
G-5, H:(1, 2), The Ivar Patch, Farm

RAZORCLAW THE BUTCHER
F-7, Shadowfang Keep

RETHILGORE
F-7, Shadowfang Keep

ROT HIDE BRUISER
J:(2, 3), Fenris Isle

ROT HIDE BRUTE
J:(2-4), Fenris Isle

ROT HIDE GLADERUNNER
G-2, The Dead Field

ROT HIDE MYSTIC
G-2, The Dead Field

ROT HIDE PLAGUE WEAVER
J:(2-4), Fenris Isle

ROT HIDE SAVAGE
J:(2, 3), Fenris Isle

SARAH GOODE
Stable Master, F-4, The Sepulcher (124), Outside of inn entrance on right

SEBASTIAN MELOCHE
Armorer, F-4, The Sepulcher (124), Basement of inn

SHADOW CHARGER
F-7, Shadowfang Keep

SHADOW PRIEST ALLISTER
G-4, The Sepulcher (124), In front of tombstone in graveyard

SHADOWFANG DARKSOUL
F-7, Shadowfang Keep

SHADOWFANG GLUTTON
F-7, Shadowfang Keep

SHADOWFANG MOONWALKER
F-7, Shadowfang Keep

SHADOWFANG RAGETOOTH
F-7, Shadowfang Keep

SHADOWFANG WHITESCALP
F-7, Shadowfang Keep

SHADOWFANG WOLFGUARD
F-7, Shadowfang Keep

SICKLY REFUGEE
G:(8, 9), The Greymane Wall

SILVERPINE DEATHGUARD
Guard, G-4, The Sepulcher (124)

SLAVERING WORG
F-7, Shadowfang Keep

SNARLMANE
Rare Spawn, J:(2, 3), Fenris Keep, Lvl 23 Uncommon; Stands idle at spawn point

SON OF ARUGAL
F-3, G:(3, 8), Roam

SON OF ARUGAL
F-7, Shadowfang Keep

SORCERER ASHCROMBE
F-7, Shadowfang Keep

THULE RAVENCLAW
J-2, Fenris Keep, Second floor of keep

TIEV MORDUNE
F-4, North Tide's Run, Crouched on coastal hill behind megalith

TORMENTED OFFICER
F-7, Shadowfang Keep

VALDRED MORAY
G-8, The Greymane Wall, Patrols between the camps along right side of wall

VILE BAT
F-7, Shadowfang Keep

VILE FIN LAKESTALKER
J:(2, 4, 5), K-2, The Dawning Isles

VILE FIN ORACLE
J:(2, 4, 5), K-2, The Dawning Isles

VILE FIN SHORECREEPER
K-3, L-3, The Dawning Isles

VILE FIN SHREDDER
H:(2, 3), I:(1-3), J-1, The Shining Strand

VILE FIN TIDECALLER
K-3, L-3, The Dawning Isles

VILE FIN TIDEHUNTER
H:(2, 3), I:(1-3), J-1, The Shining Strand

WAILING GUARDSMAN
F-7, Shadowfang Keep

WALLACE THE BLIND
Weaponsmith, G-8, The Greymane Wall, Under scaffolding along left side of wall

WATER SPIRIT
F-4, The Tides Run, Coast of pond

WOLF MASTER NANDOS
F-7, Shadowfang Keep

WOLFGUARD WORG
F-7, Shadowfang Keep

WORG
F-5, G:(4, 5), I-1, J-1, Thoughout Silverpine

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World of Warcraft ATLAS

SUPPLEMENT

STONETALON MOUNTAINS

ANTLERED COURSER
D:(1, 2), E:(1, 2), F:(2-4), G:(3, 4), Mirkfallon Lake, Stonetalon Peak

BESSELETH
F-7, G-7, Sishir Canyon, Roams area west of path

BLACKENED BASILISK
D:(5, 6), E-5, F-4, The Charred Vale, Mirkfallon Lake

BLOODFURY AMBUSHER
D-6, The Charred Vale

BLOODFURY HARPY
D-6, E-5, The Charred Vale

BLOODFURY RIPPER
C-6, The Charred Vale, Roams northwest area of Charred Vale

BLOODFURY ROGUEFEATHER
C:(6, 7), D:(6, 7), E:(6, 7), The Charred Vale

BLOODFURY SLAYER
C:(6, 7), D:(6, 7), E:(6, 7), The Charred Vale

BLOODFURY STORM WITCH
C:(6, 7), D:(6, 7), E:(6, 7), The Charred Vale

BLOODFURY WINDCALLER
D-6, The Charred Vale

BORAND
Bowyer, E-6, Sun Rock Retreat (127), South of western structure

BRAELYN FIREHAND
E-6, Sun Rock Retreat (127), Southeast of western structure, next to water

BRAUG DIMSPIRIT
E-7, Talondeep Path, Just south of the Talondeep Path entrance.

BURNING DESTROYER
D-7, E-7, The Charred Vale

BURNING RAVAGER
C-6, D-6, E-6, The Charred Vale

CENARION BOTANIST
D:(1, 2), E:(1, 2), Stonetalon Peak

CHARRED ANCIENT
D:(6, 7), E:(6, 7), The Charred Vale

CHIMAERA MATRIARCH
D-7, The Charred Vale, Roams southeastern section of Charred Vale

CHYLINA
General Supplies, D-1, Stonetalon Peak, Building north of hipporgryphs

CLIFF STORMER
G-7, H:(7, 9), J:(8, 9), K:(8, 9)

CORROSIVE SAP BEAST
D:(1, 2), E:(1, 2), Stonetalon Peak, The Talon Den

DARN TALONGRIP
I-9, Malaka'jin, Next to shack

DAUGHTER OF CENARIUS
D:(1, 2), E:(1, 2), Stonetalon Peak

DEEPMOSS CREEPER
G-7, H:(7, 9), I:(8, 9)

DEEPMOSS VENOMSPITTER
F:(4, 5), G:(4-7), H-6

DEEPMOSS WEBSPINNER
G-7, H-5, I-4, J:(4, 5)

DENNI'KA
Butcher, I-9, Malaka'jin, Next to wagon, north of den

ENRAGED STONE SPIRIT
D-6, E-6, The Charred Vale

FLEDGLING CHIMAERA
D-7, E-7, The Charred Vale

FOREMAN RIGGER
Rare Spawn, H-5, I-5, Blackwolf River, Windshear Crag, Lvl 24 Uncommon; West end of the crag

FURIOUS STONE SPIRIT
D-7, E-7, The Charred Vale

GAXIM RUSTFIZZLE
G-7, Webwinder Path, Camp east of road

GERECK
Stable Master, F-6, Sun Rock Retreat (127), Front of inn

GERENZO WRENCHWHISTLE
H-4, Cragpool Lake, Wood platform above lake

GOGGEROC
H-9, Boulderslide Cavern, South of water deep in cave

GOREHOOF THE BLACK
J-8, Grimtotem Post, Inside eastern hut

GRAWNAL
General Goods, E-6, Sun Rock Retreat (127), Western building

GREAT COURSER
D:(1, 2), E:(1, 2), Stonetalon Peak

GRIMTOTEM BRUTE
I-8, J:(8, 9), K:(8, 9), Camp Aparaje, Greatwood Vale, Grimtotem Post

GRIMTOTEM MERCENARY
J:(8, 9), K:(8, 9), Camp Aparaje, Greatwood Vale, Grimtotem Post

GRIMTOTEM RUFFIAN
J:(8, 9), K:(8, 9), Camp Aparaje, Greatwood Vale, Grimtotem Post

GRIMTOTEM SORCERER
I-8, J:(8, 9), K-8, Camp Aparaje, Greatwood Vale, Grimtotem Post

GRUNDIG DARKCLOUD
J-8, Grimtotem Post, Western hut

HGARTH
Artisan Enchanter, F-6, Sun Rock Retreat (127), Alone on a cliff northeast of inn

ILLYANIE
Cloth Armor Merchant, D-1, Stonetalon Peak, House west of hipporgryphs

INNKEEPER JAYKA
Innkeeper, F-6, Sun Rock Retreat (127), Inn

JEEDA
Apprentice Witch Doctor, F-6, Sun Rock Retreat (127), Second floor of inn

KAELA SHADOWSPEAR
G-7, Webwinder Path, Hill between road and Windshear Crag

KAYA FLATHOOF
J-8, Grimtotem Post, Western hut

KEEPER ALBAGORM
D-1, Stonetalon Peak, Next to moonwell

KEN'ZIGLA
I-9, Malaka'jin, Next to shack

KROND
Butcher, E-6, Sun Rock Retreat (127), Western building

KULWIA
Trade Supplies, E-6, Sun Rock Retreat (127), South of western structure

MAGGRAN EARTHBINDER
F-6, Sun Rock Retreat (127), Outside inn

MOR'ROGAL
F-6, Sun Rock Retreat (127), Hut on cliff south of inn

NIZZIK
Venture Armor Salesman, H-4, Cragpool Lake, Wood platform above lake, next to wheel

PIZNIK
J-6, Windshear Mine, West deadend of mine

PRIDEWING CONSORT
E-4, F:(4, 5), G-4, Mirkfallon Lake

PRIDEWING PATRIARCH
Rare Spawn, F:(4-5), G-4, Mirkfallon Lake, Lvl 25 Uncommon; Spawns in mountains east or south of Mirkfallon Lake

PRIDEWING SKYHUNTER
F-5, G-4, Mirkfallon Lake

PRIDEWING SOARER
E-4, F-4, Mirkfallon Lake, Soars between high ledges northwest of lake and in middle of lake

PRIDEWING WYVERN
F:(4, 5), G-4, Mirkfallon Lake

PRISONER OF JIN'ZIL
J-9, Malaka'jin, Den, inside one of three cages

RAGING CLIFF STORMER
F:(3, 4), G:(3, 4), H:(4-7), I:(4, 6), J:(4, 5)

ROGUE FLAME SPIRIT
D:(5, 6), E:(5, 6), F-4, The Charred Vale, Mirkfallon Lake

RYNTHARIEL THE KEYMASTER
C-2, The Talon Den, Southern room of den

SAP BEAST
D:(1, 2), E:(1, 2), F:(2-4), G:(3, 4), Mirkfallon Lake, Stonetalon Peak, The Talon Den

SCORCHED BASILISK
D-7, E-7, The Charred Vale

SENTINEL AMARASSAN
C-2, D:(1-2), Stonetalon Peak, Patrols path to Talon Den

SINGED BASILISK
C-6, D:(6, 7), E-6, The Charred Vale

SISTER RIVEN
C-7, D-7, The Charred Vale, Patrols across Charred Vale

SON OF CENARIUS
D:(1, 2), E:(1, 2), Stonetalon Peak

STONETALON GRUNT
E-7, F-6, Sun Rock Retreat (127)

TAMMRA WINDFIELD
F-6, Sun Rock Retreat (127), By bonfire, east of building

TASKMASTER WHIPFANG
H-5, Blackwolf River, Windshear Crag, Spawns around river, west of Windshear Crag

TELOREN
Hippogryph Master, D-1, Stonetalon Peak, Next to hippogryphs and moonwell

THARM
Wind Rider Master, E-6, Sun Rock Retreat (127), South of western structure, next to water

TSUNAMAN
F-6, Sun Rock Retreat (127), Outside hut on cliff south of inn

TWILIGHT RUNNER
D:(1, 2), E:(1, 2), Stonetalon Peak

VEENIX
Venture Co. Merchant, G-5, Windshear Crag, In mountains, west of the river

VENGEFUL ANCIENT
Rare Spawn, C-7, D-7, The Charred Vale, Lvl 29 Uncommon; Roams the vale

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VENTURE CO. BUILDER
H-4, Cragpool Lake

VENTURE CO. DEFORESTER
H:(4, 5), I:(4-6), J:(5, 6), Blackwolf River, Cragpool Lake, Windshear Crag

VENTURE CO. ENGINEER
H-4, Cragpool Lake

VENTURE CO. LOGGER
H:(4, 5), I:(4-6), J:(5, 6), Blackwolf River, Cragpool Lake, Windshear Crag

VENTURE CO. MACHINE SMITH
H-4, Cragpool Lake

VENTURE CO. OPERATOR
H-5, I:(4, 5), J:(5, 6), Blackwolf River, Cragpool Lake, Windshear Crag

WINDSHEAR DIGGER
I-6, J-6, Blackwolf River, Windshear Crag, Windshear Mine

WINDSHEAR GEOMANCER
I-6, J-6, Blackwolf River, Windshear Crag, Windshear Mine

WINDSHEAR OVERLORD
I-6, J-6, Blackwolf River, Windshear Crag, Windshear Mine

WINDSHEAR STONECUTTER
I-6, Windshear Mine

WINDSHEAR TUNNEL RAT
I-6, Windshear Mine

WINDSHEAR VERMIN
I-6, Windshear Mine

WITCH DOCTOR JIN'ZIL
J-9, Malaka'jin, Inside den

XEN'ZILLA
I-9, Malaka'jin, Small structure

XT:4
I-5, Windshear Crag, East of logging camp

XT:9
G-5, H:(5-6), Windshear Crag, West and south of turn in river

YOUNG CHIMAERA
C-6, D-6, E-6, The Charred Vale

YOUNG PRIDEWING
H-6, J:(4, 5), The Talondeep Path, Windshear Crag

ZIZ FIZZIKS
G-6, Windshear Crag, In small house in mountains, just north of Webwinder Path

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World of Warcraft ATLAS

SUPPLEMENT

STORMWIND

ACOLYTE DELLIS
F-6, The Canals, Building South of Stockade

ACOLYTE PORENA
D-8, Mage Quarter, The Slaughtered Lamb

ADAIR GILROY
Librarian, F-6, The Canals, Building South of Stockade

ADAM
Roams city

AEDIS BROM
K-4, Old Town, Roamer - Stops at Pig and Whistle Tavern

AGUSTUS MOULAINE
Mail Armor Merchant, F-4, Cathedral Square, Righteous Plates

ALDRIC MOORE
Mail Armor Merchant, H:(5, 6), Trade District, Lionheart Armory

ALDWIN LAUGHLIN
Guild Master, H-7, I-7, Trade District, Stormwind Visitor's Center

ALEXANDRA BOLERO
Tailoring Supplies, G-7, Mage Quarter, Duncan's Textiles

ALLAN HAFGAN
Staves Merchant, F:(6, 7), Mage Quarter, Stormwind Staves

ALYSSA GRIFFITH
Bag Vendor, J-5, Old Town, The Protective Hide

ANDER GERMAINE
Warrior Trainer, L-5, Old Town, Command Center

ANDI
Roams city with Miss Danna

ANDUIN WRYNN
King of Stormwind, L-2, Stormwind Keep, Center of east wing

ANGUS STERN
Head Chef, F-9, Mage Quarter, The Blue Recluse

ARCHBISHOP BENEDICTUS
Boss, F-3, Cathedral Square, Cathedral of Light

ARCHMAGE MALIN
F-8, Mage Quarter, Next to Tower

ARDWYN CAILEN
Wand Merchant, F:(6, 7), Mage Quarter, Stormwind Staves

ARGOS NIGHTWHISPER
C-6, The Park, By pool of water

ARNOLD LELAND
Fishing Trainer, G-6, The Canals, Dock

ARTHUR THE FAITHFUL
Paladin Trainer, F-3, Cathedral Square, Cathedral of Light

BAROS ALEXSTON
City Architect, G-3, Cathedral Square, City Hall

BAROS ALEXSTON
F-6, The Stockade

BARTLEBY
Drunk, K-4, Old Town, Roams Old Town to the Pig and Whistle Tavern

BAZIL THREDD
F-6, The Stockade

BEN TRIAS
Apprentice of Cheese, I-6, Trade District, Trias' Cheese

BERNARD GUMP
Florist, J-6, The Canals, Fragrant Flowers

BETTY QUIN
Journeyman Enchanter, F-6, The Canals, Shop south of stockade

BILLIBUB COGSPINNER
Engineering Supplier, H-1, Dwarven District, North end of district, next to wagon

BILLY
Roams city

BISHOP DELAVEY
K-2, L-2, Stormwind Keep, East wing, in south room

BISHOP FARTHING
F-2, Cathedral Square, Cathedral of Light

BORGUS STEELHAND
Weapon Crafter, H-1, Dwarven District, Northwest building

BRANDON
H-3, The Canals, Dock

BROHANN CASKBELLY
Explorers' League, I-2, J-2, Dwarven District, Tavern

BROOKE STONEBRAID
Mining Supplier, H-2, Dwarven District, Building north of west entrance

BROTHER BENJAMIN
Priest Trainer, F-3, Cathedral Square, Cathedral of Light

BROTHER CASSIUS
Reagent Vendor, F-3, Cathedral Square, Cathedral of Light

BROTHER CROWLEY
Scarlet Crusade Emissary, F-3, Cathedral Square, Cathedral of Light

BROTHER JOSHUA
Priest Trainer, F-3, Cathedral Square, Cathedral of Light

BROTHER KRISTOFF
G-4, Cathedral Square, By Fountain

BROTHER SARNO
F-3, Cathedral Square, Cathedral of Light

BRUEGAL IRONKNUCKLE
Rare Spawn, F-6, The Stockade, Lvl 26 Rare

BRYAN CROSS
Shield Merchant, I-4, J-4, Old Town, The Silver Sheild

CALEDRA DAWNBREEZE
K-3, Stormwind Keep, Petitioner's Chamber

CARETAKER FOLSOM
D-6, The Canals, Far west end of canals

CARLA GRANGER
Cloth Armor Merchant, H:(5, 6), Trade District, Lionheart Armory

CATHERINE LELAND
Fishing Supplier, G-6, The Canals, Dock

CHARYS YSERIAN
Arcane Trinkets Vendor, E-8, Mage Quarter, Ancient Curios

CHRISTOPH FARAL
K-4, Old Town, Roamer - Stops at Pig and Whistle Tavern

CLAVICUS KNAVINGHAM
Alliance Cloth Quartermaster, G-7, Mage Quarter, Duncan's Textiles

COLLIN MAUREN
F-8, Mage Quarter, East path leading into Mage Quarter

CONNOR RIVERS
Apprentice Chef, F-9, Mage Quarter, The Blue Recluse

CORBETT SCHNEIDER
Roams city

COUNT REMINGTON RIDGEWELL
House of Nobles, K-3, Stormwind Keep, Petitioner's Chamber

CRIER GOODMAN
Roams city

DANE LINDGREN
Journeyman Blacksmith, I-2, J-2, Dwarven District, At the Forge

DARIAN SINGH
Fireworks Vendor, D-7, Mage Quarter, Pyrotechnics

DASHEL STONEFIST
J-4, Old Town, By The Five Deadly Venoms

DAVID LANGSTON
J-5, Old Town, Pig and Whistle Tavern

DEFIAS CAPTIVE
F-6, The Stockade

DEFIAS CONVICT
F-6, The Stockade

DEFIAS INMATE
F-6, The Stockade

DEFIAS INSURGENT
F-6, The Stockade

DEFIAS PRISONER
F-6, The Stockade

DEMISETTE CLOYCE
Warlock Trainer, D-8, Mage Quarter, The Slaughtered Lamb

DEXTREN WARD
F-6, The Stockade

DOC MIXILPIXIL
Gnomeregan Exiles, L-6, Old Town, SI:7

DONYAL TOVALD
Librarian, K-1, Stormwind Keep, Royal Library

DUNCAN CULLEN
Light Armor Merchant, G-7, Mage Quarter, Duncan's Textiles

DUNGAR LONGDRINK
Gryphon Master, J-6, Trade District, Next to gryphons

DUTHORIAN RALL
F-2, Cathedral Square, Cathedral of Light

EDNA MULLBY
Trade Supplier, I-6, Trade District, Everyday Merchandise

EINRIS BRIGHTSPEAR
Hunter Trainer, I-2, J-2, Dwarven District, Building south of tram entrance

ELAINE TRIAS
Mistress of Cheese, I-6, Trade District, Trias' Cheese

ELDRAEITH
Herbalism Supplier, G-8, Mage Quarter, Alchemy Need

ELFARRAN
Warsong Gulch Battlemaster, L-2, Stormwind Keep, East Wing

ELLING TRIAS
Master of Cheese, I-6, Trade District, Trias' Cheese

ELLY LANGSTON
Barmaid, J-5, Old Town, Pig and Whistle Tavern

ELSHARIN
Mage Trainer, F-8, Mage Quarter, Wizard's Sanctum

ERICH LOHAN
F-8, G-7, Mage Quarter, Roams around district

ERIKA TATE
Cooking Supplier, K-4, Old Town, Pig and Whistle Tavern

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EVAN LARSON
Hatter, F-8, Mage Quarter, Larson Clothiers

FELICIA GUMP
Herbalism Supplier, J-6, The Canals, Fragrant Flowers

FIELD MARSHAL AFRASIABI
J-7, Stormwind City, Northeast of statue at entrance

FREDERICK STOVER
Bow & Arrow Merchant, H-6, Trade District, The Empty Quiver

FUREN LONGBEARD
I-2, J-2, Dwarven District, At the forge

GAKIN THE DARKBINDER
D-8, Mage Quarter, The Slaughtered Lamb

GAZIN TENORM
F-3, Cathedral Square, Cathedral of Light

GELMAN STONEHAND
Mining Trainer, H-2, Dwarven District, Building north of west entrance

GENERAL MARCUS JONATHEN
High Commander of Stormwind Defense, I-7, Stormwind City, Next to statue at entrance

GEOFF
Roams city with Miss Danna

GEORGIO BOLERO
Artisan Tailor, G-7, Mage Quarter, Duncan's Textiles

GERIK KOEN
Two Handed Weapon Merchant, J-4, Old Town, Heavy Handed Weapons

GIL
Roams city with Karlee

GRAND ADMIRAL JES-TERETH
L-1, Stormwind Keep, War Room

GREGORY ARDUS
Staff & Mace Merchant, F-3, Cathedral Square, Just Maces

GRIMAND ELMORE
H-1, Dwarven District, Northwest Building

GUNTHER WELLER
Weapons Merchant, H-6, Trade District, Weller's Arsenal

HAMHOCK
F-6, The Stockade

HANK THE HAMMER
The Mithril Order, H-2, Dwarven District, By Forge

HARLAN BAGLEY
H:(5, 6), Trade District, Lionheart Armory

HARRY BURLGUARD
J-5, Old Town, Pig and Whistle Tavern

HEINRICH STONE
Blade Merchant, K-4, Old Town, Honest Blades

HIGH PRIESTESS LAURENA
Priest Trainer, F-3, Cathedral Square, Cathedral of Light

HIGH SORCERER ANDROMATH
F-8, Mage Quarter, Wizard's Sanctum

HIGHLORD BOLVAR FORDRAGON
Boss, L-2, Stormwind Keep, Center of east wing

HORATIO MONTOGOMERY, M.D. STATUE
L-6, Old Town, SI:7

ILSA CORBIN
Warrior Trainer, L:(4, 5), Old Town, Command Center

IMELDA
C-5, The Park, Northwest section

INNKEEPER ALLISON
Innkeeper, H:(6, 7), Trade District, The Gilded Rose

JALANE AYROLE
Master Shadoweave Tailor, D-8, Mage Quarter, The Slaughtered Lamb

JANEY ANSHIP
F-8, Mage Quarter, Roamer - sits by tower

JAREL MOOR
Bartender, D-7, Mage Quarter, The Slaughtered Lamb

JASPER FEL
Shady Dealer, L-6, Old Town, SI:7

JENN LANGSTON
Old Town, Roams Old Town

JENNEA CANNON
Mage Trainer, F-8, Mage Quarter, Wizard's Sanctum

JENOVA STONESHIELD
Stable Master, I-2, J-2, Dwarven District, South of tram entrance

JESSARA CORDELL
Enchanting Supplies, F-6, The Canals, Shop south of stockade

JILLIAN TANNER
Leatherworking Supplies, J-5, Old Town, The Protective Hide

JIMMY
Roams city with Miss Danna

JOACHIM BRENLOW
Bartender, F-9, Mage Quarter, The Blue Recluse

JOHN BURNSIDE
Banker, H-7, Trade District, Stormwind Counting House

JORGEN
K-8, Valley of Heroes, Northeast of entrance

JULIA GALLINA
Wine Vendor, H-7, The Canals, Gallina Winery

JUSTIN
H-3, The Canals, Dock

JUSTINE DEMALIER
Stormwind Recruiter, H-6, Trade District, Next to tree

KAITA DEEPFORGE
Blacksmithing Supplies, H-2, Dwarven District, At the Forge

KAM DEEPFURY
F-6, The Stockade

KARLEE CHADDIS
Roams city

KARRINA MEKENDA
Pet Trainer, I-2, Dwarven District, Building south of tram entrance

KATHERINE THE PURE
Paladin Trainer, F-3, Cathedral Square, Cathedral of Light

KATHRUM AXEHAND
Axe Merchant, H-1, Dwarven District, Northwest Building

KELDRIC BOUCHER
Arcane Goods Vendor, H-6, Trade District, Pestle's Apothecary

KELLY GRANT
C-5, The Park, Roams park

KENDOR KABONKA
Master of Cooking Recipes, J-5, Old Town, Pig and Whistle Tavern

KIMBERLY GRANT
C-5, The Park, Roams park

KYRA BOUCHER
Reagent Vendor, H-6, Trade District, Pestle's Apothecary

LADY KATRANA PRESTOR
L-2, Stormwind Keep, Center of east wing

LARA MOORE
Leather Armor Merchant, H:(5, 6), Trade District, Lionheart Armory

LARIMAINE PURDUE
Portal Trainer, F-8, Mage Quarter, Wizard's Sanctum

LAWRENCE SCHNEIDER
Journeyman Tailor, G-7, Mage Quarter, Duncan's Textiles

LENNY "FINGERS" MCCOY
J-4, Old Town, Across from The Five Deadly Venoms

LIL TIMMY
Boy with kittens, Cathedral Square, The Canals, Roams Cathedral Square and The Canals

LILLIAM SPARKSPINDLE
Expert Engineer, H-1, Dwarven District, North end of district, by tent

LILYSSIA NIGHTBREEZE
Expert Alchemist, G-8, Mage Quarter, Alchemy Needs

LINA STOVER
Bow & Gun Merchant, H-6, Trade District, The Empty Quiver

LISAN PIERCE
F-8, Mage Quarter, Roams and sits by tower

LISBETH SCHNEIDER
Clothier, G:(5, 6), The Canals, Canal Tailor and Fit Shop

LORD BAURLES K. WISHOCK
House of Nobles, K-3, Stormwind Keep, Petitioner's Chamber

LORD GRAYSON SHADOWBREAKER
Paladin Trainer, F-3, Cathedral Square, Cathedral of Light

LORD GREGOR LESCOVAR
K-1, Stormwind Keep, Royal Library

LORD TONY ROMANO
Rogue Trainer, L-6, Old Town, SI:7

LUCAN CORDELL
Expert Enchanter, F-6, The Canals, Shop south of stockade

MAGINOR DUMAS
Master Mage, F-8, Mage Quarter, Wizard's Sanctum

MAJOR MATTINGLY
I-8, Stormwind City, Southwest of statue at entrance

MAJOR SAMUELSON
Stormwind City Guard, K-2, Stormwind Keep, East wing, north room

MALDRYN
Druid Trainer, C-5, The Park, By pool of water

MARDA WELLER
Weapons Merchant, H-6, Trade District, Weller's Arsenal

MARIA LUMERE
Alchemy Supplies, G-8, Mage Quarter, Alchemy Need

MARIS GRANGER
Skinning Trainer, J-5, Old Town, The Protective Hide

MASTER MATHIAS SHAW
Leader of SI:7, K-6, Old Town, SI:7

MASTER WOOD
I-5, Old Town, Command Center

MAYDA THANE
Cobbler, J-4, Old Town, Thane's Boots

MAZEN MAC'NADIR
Academy of Arcane Arts and Sciences, F-6, The Canals, Building South of Stockade

MELRIS MALAGAN
Captain of the Guard, H-6, Trade District, Next to tree

MIKEY
Roams city with Miss Danna

MILTON SHEAF
Librarian, K-1, Stormwind Keep, Royal Library

MISS DANNA
School Mistress, Roams city

MITHRAS IRONHILL
K-1, Stormwind Keep, War Room

MORGAN PESTLE
H-6, Trade District, Pestle's Apothecary

MORGG STORMSHOT
I-2 , Dwarven District, West of tavern

MORRIS LAWRY
F-5, G-5, The Canals, Just east of The Finest Thread

NARA MEIDEROS
Priest Trainer, C-5, The Park, By pool of water

NEWTON BURNSIDE
Banker, H-7, Trade District, Stormwind Counting House

NIKOVA RASKOL
J-4, Old Town, Hanging out in Old Town street

NIPSY
I-1, Dwarven District, Deeprun Tram

NURSE LILLIAN
F-6, The Canals, Top of steps to stockade

OFFICER AREYN
Accessories Quartermaster, K-5, Old Town, Outside SI:7

OFFICER BRADY
Roams city

OFFICER JAXON
Roams city

OFFICER POMEROY
Roams city

OL' BEASLEY
J-4, Old Town, Across from The Five Deadly Venoms

OL' EMMA
H-4, The Canals, Roams around Cathedral Square and Canals

OLIVIA BURNSIDE
Banker, H-7, Trade District, Stormwind Counting House

ORPHAN MATRON NIGHTINGALER
G-4, Cathedral Square, Outside Orphanage

OSBORNE THE NIGHT MAN
Rogue Trainer, K-5, Old Town, Outside SI:7

OSRIC STRANG
Heavy Armor Merchant, K-5, Old Town, Limited Immunity

OWEN VAUGHN
Reagent Vendor, E-7, Mage Quarter, Essential Components

PAIGE CHADDIS
Roams city with Karlee

PAT
Roams city with Miss Danna

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RANDAL WORTH
Journeyman Leatherworker, J-5, Old Town, The Protective Hide

REBECCA LAUGHLIN
Tabard Vendor, H-7, I-7, Trade District, Stormwind Visitor's Center

REESE LANGSTON
Tavernkeeper, J-5, Old Town, Pig and Whistle Tavern

REMA SCHNEIDER
G:(5, 6), The Canals, Canal Tailor and Fit Shop

RENATO GALLINA
H-6, Trade District, Outside Pestle's Apothecary

RENZIK "THE SHIV"
SI:7 Operative, K-6, Old Town, SI:7

ROBERTO PUPELLYVERBOS
Merlot Connoisseur, H-7, The Canals, Gallina Winery

ROMAN
H-3, The Canals, Dock

ROYAL FACTOR BATHRILOR
Stormwind Census, G-3, Cathedral Square, City Hall

SANDAHL
Warlock Trainer, D-8, Mage Quarter, The Slaughtered Lamb

SELLANDUS
Expert Tailor, F-8, Mage Quarter, Larson Clothiers

SEOMAN GRIFFITH
Leather Armor Merchant, J-5, Old Town, Protective Hide

SHAILIEA
C-5, E-5, The Park, Roams The Park

SHAINA FULLER
First Aid Trainer, F-3, Cathedral Square, Cathedral of Light

SHELDRAS MOONTREE
Druid Trainer, C-6, The Park, By pool of water

SHELLENE
Orphanage matron, G-4, Cathedral Square, Orphanage

SHONI THE SHILENT
H-1, Dwarven District, Next to well

SHYLAMIIR
Herbalism Trainer, B-5, The Park, Northwest Building

SIMON TANNER
Expert Leatherworker, J-5, Old Town, The Protective Hide

SLOAN MCCOY
Poison Supplier, K-6, Old Town, SI:7

SPACKLE THORNBERRY
Demon Trainer, D-8, Mage Quarter, The Slaughtered Lamb

SPRITE JUMPSPROCKET
Journeyman Engineer, H-1, Dwarven District, North end of district, by tent

STEPHANIE TURNER
I-6, Trade District, Outside Everyday Merchandise

STEPHEN RYBACK
Cooking Trainer, K-4, Old Town, Pig and Whistle Tavern

STEVEN
Roams city with Miss Danna

STEVEN LOHAN
F-9, Mage Quarter, The Blue Recluse

SUZANNE
F-8, Mage Quarter, Roamer - sits by tower

SUZETTA GALLINA
H-7, The Canals, Gallina Winery

SYLISTA
Stable Master, D-5, The Park, By Owl Statue

TANNYSA
Herbalism Trainer, F-8, G-8, Mage Quarter, Across from Alchemy Needs

TARGORR THE DREAD
F-6, The Stockade

TEL'ATHIR
Journeyman Alchemist, G-8, Mage Quarter, Alchemy Needs

THELMAN SLATEFIST
Alterac Valley Battlemaster, L-2, Stormwind Keep, East wing

THERESA MOULAINE
Robe Vendor, F-4, Cathedral Square, Righteous Plates

THERIDRAN
Druid Trainer, C-5, The Park, By pool of water

THERUM DEEPFORGE
Expert Blacksmith, H-2, Dwarven District, At the Forge

THOMAS
Altar Boy, F-3, Cathedral Square, Cathedral of Light

THOMAS MILLER
Baker, I-6, Trade District, Roamer of Trade District

THORFIN STONESHIELD
Hunter Trainer, I-1, I-3, Dwarven District, Building south of tram entrance

THULMAN FLINTCRAG
Guns Vendor, H:(1, 2), Dwarven District, Building west of forge

THURMAN MULLBY
General Goods Vendor, I-6, Trade District, Everyday Merchandise

THURMAN SCHNEDIER
F-8, Mage Quarter, Larson Clothiers

TOPPER MCNABB
H-6, Trade District, Northwest alley

TWAIN
Roams city with Miss Danna

TYRION
K-1, Stormwind Keep, Courtyard

TYRION'S SPYBOT
K-1, Stormwind Keep, Courtyard

ULFIR IRONBEARD
Hunter Trainer, I-2, Dwarven District, Building south of tram entrance

URSULA DELINE
Warlock Trainer, D-8, Mage Quarter, The Slaughtered Lamb

WARDEN THELWATER
F-6, The Canals, Top of steps to stockade

WILDER THISTLENETTLE
J-2, Dwarven District, Tavern

WILHELM STRANG
Mail Armor Merchant, K-5, Old Town, Limited Immunity

WOO PING
Weapon Master, H-6, Trade District, Weller's Arsenal, Trains: Crossbows, Daggers, Polearms, Staves, 1H Swords, & 2H Swords

WU SHEN
Warrior Trainer, L:(4, 5), Old Town, Command Center

WYNNE LARSON
Robe Merchant, F-8, Mage Quarter, Larson Clothiers

ZARDETH OF THE BLACK CLAW
D-8, Mage Quarter, The Slaughtered Lamb

ZGGI
Zardeth's Minion, D-8, Mage Quarter, The Slaughtered Lamb

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World of Warcraft ATLAS

SUPPLEMENT

STRANGLETHORN VALE

AJECK ROUACK
C-1, Nesingwary's Expedition, Camp

AL'TABIM THE ALL-SEEING
A-2, Yojamba Isle

ANA'THEK THE CRUEL
Skullsplitter Chief, E-5, Ruins of Zul'Mamwe, Patrols with a Skullspiltter Berserker and Skullsplitter Spiritchaser between cave and ruins

ANGRUN
Superior Herbalist, C-3, Grom'gol Base Camp (112), Next to cauldron on the northern side of camp

BARNIL STONEPOT
C-1, Nesingwary's Expedition, Camp

BARON REVILGAZ
B-8, Booty Bay (103), Third floor balcony of The Salty Sailor Tavern

BHAG'THERA
E:(2, 3), F-2, Mosh'Ogg Ogre Mound, Roams small area around spawn point

BLIXREZ GOODSTITCH
Leatherworking Supplies, B-8, Booty Bay (103), Tan-Your-Hide Leatherworks (shop)

BLOODSAIL DECKHAND
C-9, Wild Shore

BLOODSAIL ELDER MAGUS
C-6, The Cape of Stranglethorn, Wild Shore

BLOODSAIL MAGE
B-7, C:(7, 8)

BLOODSAIL RAIDER
B-7, C:(7, 8)

BLOODSAIL SEA DOG
C-6, The Cape of Stranglethorn, Wild Shore

BLOODSAIL SWABBY
C-9, Wild Shore

BLOODSAIL SWASHBUCKLER
B:(6, 8, 9), C:(8, 9)

BLOODSAIL WARLOCK
B:(6, 8, 9), C:(8, 9)

BLOODSCALP AXE THROWER
B-2, C-2, Bal'lal Ruins, The Savage Coast, Tkashi Ruins

BLOODSCALP BEASTMASTER
B:(1, 2), Ruins of Zul'Kunda

BLOODSCALP BERSERKER
A:(1, 2), B-1

BLOODSCALP HEADHUNTER
A:(1, 2), B-1

BLOODSCALP HUNTER
A-2, B:(1, 2), Ruins of Zul'Kunda

BLOODSCALP MYSTIC
A-2, B:(1, 2), Ruins of Zul'Kunda

BLOODSCALP SCAVENGER
C-2, Tkashi Ruins

BLOODSCALP SCOUT
A-2, B:(1, 2), Ruins of Zul'Kunda

BLOODSCALP SHAMAN
B-2, C-2, Bal'lal Ruins, The Savage Coast, Tkashi Ruins

BLOODSCALP WARRIOR
B-2, C-2

BLOODSCALP WITCH DOCTOR
A:(1, 2), B-1, Ruins of Zul'Kunda, Zuuldaia Ruins

BOOKIE HEROD
E:(1, 2), Kurzen's Compound, Roams a small area around spawn point

BRAWN
Expert Leatherworker, C-3, Grom'gol Base Camp (112), Next orcish carriage directly across from the eastern entrance into camp

BRIKK KEENCRAFT
Master Blacksmith, C-8, Booty Bay (103), Booty Bay Blacksmith (shop)

BROTHER NIMETZ
D-1, Rebel Camp, Camp

BRUTUS
C-9, Wild Shore

CAPTAIN HECKLEBURY SMOTTS
B-8, Booty Bay (103), On dock near ship launch on the northern side of bay

CAPTAIN KEELHAUL
C-9, Wild Shore, Below deck to the stern of beached ship

CAPTURED HAKKARI ZEALOT
A-2, Yojamba Isle

CARAVANEER RUZZGOT
B-8, Booty Bay (103), On dock near ship launch on the northern side of bay

CATELYN THE BLADE
Blackwater Raiders, B-8, Booty Bay (103), Second floor of The Salty Sailor Tavern

CHUCKY "TEN THUMBS"
D-6, Ruins of Aboraz, Roaming around ruins

COLD EYE BASILISK
B-4, C:(4, 5), D:(4, 5), Southern Savage Coast, The Cape of Stranglethorn, The Vile Reef

COLONEL KURZEN
F-1, The Stockpile, By table to the rear of cave

COMMANDER AGGRO'GOSH
C-3, Grom'gol Base Camp (112), Roams near bonfire in center of camp

CORPORAL BLUTH
Camp Trader, D-1, Rebel Camp, Camp

CORPORAL KALEB
D-1, Rebel Camp, Camp

CORPORAL SETHMAN
D-1, Rebel Camp, Camp

COWARDLY CROSBY
Tailoring Supplies, B-9, Wild Shore, Small camp on the southernmost tip of Stanglethorn Vale

CRANK FIZZLEBUB
B-8, Booty Bay (103), First floor of The Salty Sailor Tavern

CRAZK SPARKS
Fireworks Merchant, B-8, Booty Bay (103), Shop on the back side of building near the overturned boat and hanging shark on the eastern side of bay

CRYSTAL SPINE BASILISK
B-2, E-1, Kurzen's Compound, The Savage Coast

DEEG
Blackwater Raiders, B-8, Booty Bay (103), Third floor of The Salty Sailor Tavern

DIZZY ONE-EYE
Blackwater Raiders, B-8, Booty Bay (103), Outside near waterfall on the third level along the eastern side of bay

DRIZZLIK
B-8, Booty Bay (103), Tan-Your-Hide Leatherworks (shop)

ELDER MISTVALE GORILLA
C:(6, 7)

ELDER SALTWATER CROCOLISK
A-2, B-2, C:(3, 4)

ELDER SHADOWMAW PANTHER
C-6, D-6

ELDER STRANGLETHORN TIGER
C-2, D-2

ENRAGED SILVERBACK GORILLA
C-7, Mistvale Valley, Spirit Den

EXZHAL
A-2, Yojamba Isle

FALTHIR THE SIGHTLESS
A-2, Yojamba Isle

FAR SEER MOK'THARDIN
C-3, Grom'gol Base Camp (112), Scaffolding just left of zepplin tower

FARGON MORTALAK
Superior Armorer, B-8, Booty Bay (103), Plate-n-Chain (shop)

FIN FIZRACKET
Blackwater Raiders, B-8, Booty Bay (103), Lying under overturned boat on the eastern side of bay

FIRST MATE CRAZZ
Blackwater Raiders, B-8, Booty Bay (103), On the dock just past The Old Port Authority on the eastern side of bay

FLEET MASTER FIRALLON
C-9, Wild Shore

FLEET MASTER SEAHORN
Blackwater Raiders, B-8, Booty Bay (103), Third floor balcony of The Salty Sailor Tavern

FLORA SILVERWIND
Superior Herbalist, B-8, Booty Bay (103), All Things Flora (shop)

FOREMAN COZZLE
E-2, Venture Co. Operations Center, Second floor control room of structure

GALVAN THE ANCIENT
Artisan Blacksmith of the Mithril Order, F-2, By anvil in camp

GAN'ZULAH
Bloodscalp Chief, B-1, Ruins of Zul'Kunda, Idle with several trolls in the northwestern corner of ruins

GARR SALTHOOF
C-9, Wild Shore, Roams below deck of beached ship

GAZBAN
A-3, The Savage Coast, Roams around island

GLUGGLE
Rare Spawn, C-3, Kal'ai Ruins, Lvl 37 Semi-Rare; Patrols between ruins and path heading north

GLYX BREWRIGHT
Alchemy Supplies, B-8, Booty Bay (103), Boucher's Cauldron (shop)

GNAZ BLUNDERFLAME
Engineering Supplies, F-4, Outside of gnomish workshop

GORLASH
D-7, The Crystal Shore, Roams small area around spawn point

GRARNIK GOODSTITCH
Expert Tailor, B-8, Booty Bay (103), A Tailor to Cities (shop)

GRIMESTACK
Stable Master, B-8, Booty Bay (103), Outside of The Salty Sailor Tavern

GRINGER
Wind Rider Master, B-8, Booty Bay (103), Kalimdor Airlines

GRIZLOWE
Shipmaster, B-8, Booty Bay (103)

GROM'GOL GRUNT
C-3

GURUBASHI WARRIOR
E-2, F-2, Zul'Gurub

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GYLL
Gryphon Master, B-8, Booty Bay (103), Southern Skies Platform

HAKKARI PRIEST
E-2, F-2, Zul'Gurub

HAREN KANMAE
Superior Bowyer, B-8, Booty Bay (103), Swift Flights (shop) on the northern side of The Old Port Authority

HEMET NESINGWARY
C-1, Nesingwary's Expedition, Camp

HIGH PRIESTESS HAI'WATNA
Rare Spawn, F-2, Zul'Gurub, Lvl 57 Semi-Rare; Ruins just before the entrance to Zul'Gurub

HRAGRAN
Cloth and Leather Armor Merchant, C-3, Grom'gol Base Camp (112), Under tent in front of zepplin tower

HURKLOR
Blacksmithing Supplies, B-8, Booty Bay (103), Plate-n-Chain (shop)

IAN STROM
Rogue Trainer, B-8, Booty Bay (103), Second floor of The Salty Sailor Tavern

INNKEEPER SKINDLE
Innkeeper, B-8, Booty Bay (103), First floor of The Salty Sailor Tavern

IRONJAW BASILISK
D-5, Crystalvein Mine

IRONPATCH
C-9, Wild Shore, On Boat

JAGUERO STALKER
D:(8, 9), Jaguero Isle, Wild Shore

JANSEN UNDERWOOD
Blacksmithing Supplies, C-8, Booty Bay (103), Booty Bay Blacksmith (shop)

JAQUILINA DRAMET
Superior Axecrafter, C-1, Nesingwary's Expedition, Camp

JAXIN CHONG
Expert Alchemist, B-8, Booty Bay (103), Boucher's Cauldron (shop)

JIN'ROKH THE BREAKER
A-2, Yojamba Isle

JON-JON THE CROW
C-5, Ruins of Jubuwal, Camp

JUNGLE STALKER
B-5, C:(4, 5)

JUNGLE THUNDERER
D:(3, 4), E:(3, 4)

JUTAK
Blade Trader, B-8, Booty Bay (103)

KEBOK
B-8, Booty Bay (103), Third floor of The Salty Sailor Tavern

KELSEY YANCE
Cook, B-8, Booty Bay (103), Good Food (shop) on the northern side of The Old Port Authority

KING BANGALASH
D-4, Roams small area around spawn point

KING MUKLA
D-9, Jaguero Isle, Roams small area around spawn point

KIN'WEELAY
C-3, Grom'gol Base Camp (112), To the left of forge

KIZZ BLUNTSTRIKE
Macecrafter, B-8, Booty Bay (103), Cuts-n-Bruises Incorporated (shop) on the southern side of The Old Port Authority

KNAZ BLUNDERFLAME
Engineering Supplies, F-4, Outside of gnomish workshop

KONDA
C-7, Mistvale Valley, (Summon) Spawns in with several gorillas

KRAGG
Hunter Trainer, C-3, Grom'gol Base Camp (112), Just inside camp walls to the left of western entrance

KRAKK
Superior Armorer, C-3, Grom'gol Base Camp (112), Next to anvil by forge

KRAZEK
B-8, Booty Bay (103), Third floor of The Salty Sailor Tavern

KURMOKK
Rare Spawn, D-6, Ruins of Aboraz, Lvl 42 Very Rare; Patrols through Mistvale Valley toward the road heading into Booty Bay

KURZEN COMMANDO
E-1, Kurzen's Compound

KURZEN HEADSHRINKER
E-1, Kurzen's Compound

KURZEN JUNGLE FIGHTER
E:(1, 2), Kurzen's Compound

KURZEN MEDICINE MAN
E:(1, 2), Kurzen's Compound

KURZEN MINDSLAVE
Mogh the Undying's Minion, E-5, Ruins of Zul'Mamwe, (Summon) By campfire

KURZEN WAR PANTHER
E-1, The Stockpile

KURZEN WAR TIGER
E-1, The Stockpile

KURZEN WITCH DOCTOR
E-1, The Stockpile

KURZEN WRANGLER
E-1, The Stockpile

KURZEN'S AGENT
D-1, (Summon) Two agents spawn in near the path leading to the Rebel Camp

LASHTAIL RAPTOR
C:(2, 3), D:(2, 3)

LESSER WATER ELEMENTAL
A:(2, 3), B-3, The Savage Coast, The Vile Reef

LIEUTENANT DOREN
D-1, Rebel Camp, Camp

LORD SAKRASIS
Rare Spawn, B-6, Nek'Mani Wellspring, Lvl 45 Uncommon; Far end of bridge in front of altar

MAI'ZOTH
F-3, Mosh'Ogg Ogre Mound, Idle with several ogres in the rear of cave

MARKEL SMYTHE
B-8, Booty Bay (103)

MAURY "CLUB FOOT" WILKINS
C-5, Ruins of Jubuwal, Ruins near camp

MAYWIKI OF ZULDAZAR
A-2, Yojamba Isle

MAZK SNIPESHOT
Engineering Supplies, B-8, Booty Bay (103), Boomstick Imports East (shop) on the southern side of The Old Port Authority

MCGAVAN
The Mithril Order, C-8, Booty Bay (103), In front of forge outside of Booty Bay Blacksmith

MISTVALE GORILLA
D-2, Lake Nazferiti

MOGH THE UNDYING
Skullsplitter Clan Witchdoctor, E-5, Ruins of Zul'Mamwe, By campfire

MOKK THE SAVAGE
C-7, Mistvale Valley, (Summon) Spawns in with several gorillas

MOK'RASH
B-7, Janeiro's Point, Southern end of island

MOSH'OGG BRUTE
C-3, D-3, Mizjah Ruins, The Savage Coast

MOSH'OGG BUTCHER
F-3, Mosh'Ogg Ogre Mound

MOSH'OGG LORD
F-3, Mosh'Ogg Ogre Mound

MOSH'OGG MAULER
F-3, Mosh'Ogg Ogre Mound

MOSH'OGG SHAMAN
F-3, Mosh'Ogg Ogre Mound

MOSH'OGG SPELLCRAFTER
F-3, Mosh'Ogg Ogre Mound

MOSH'OGG WARMONGER
E-3. F-3, Mosh'Ogg Ogre Mound

MOSH'OGG WITCH DOCTOR
C-3, D-3, Mizjah Ruins, The Savage Coast

MUDDUK
Superior Cook, C-3, Grom'gol Base Camp (112), Under scaffolding just inside camp walls to the right of western entrance

MURKGILL FORAGER
C:(2, 3), Kal'ai Ruins

MURKGILL HUNTER
C:(2, 3), Kal'ai Ruins

MURKGILL LORD
C-3, Kal'ai Ruins

MURKGILL ORACLE
C-3, Kal'ai Ruins

MURKGILL WARRIOR
C:(2, 3), Kal'ai Ruins

MYIZZ LUCKYCATCH
Superior Fisherman, B-8, Booty Bay (103), On the eastern side of the bay directly beneath hanging shark

NAGA EXPLORER
B:(6, 7)

NARGATT
Food & Drink, C-3, Grom'gol Base Camp (112), Scaffolding just left of zepplin tower

NARKK
Pirate Supples, B-8, Booty Bay (103), Nautical Needs (shop) on the northern side of The Old Port Authority

NEGOLASH
C-8, Wild Shore, (Summon) Patrols to the ruined lifeboat on shore

NERRIST
Trade Goods, C-3, Grom'gol Base Camp (112), Just inside camp walls to the right of eastern entrance

NEZ'RAZ
Zeppelin Master, C-3, Grom'gol Base Camp (112), Atop tower

NEZZLIOK THE DIRE
Bloodscalp Clan Witchdoctor, B-1, Ruins of Zul'Kunda, Idle with several trolls in the northwestern corner of ruins

NIMBOYA
C-3, Grom'gol Base Camp (112), Just inside camp walls near cauldron by the northern entrance

NIXXRAX FILLAMUG
Food & Drink, B-8, Booty Bay (103), Behind the bar on the first floor of The Salty Sailor Tavern

OGLETHORPE OBNOTICUS
Master Gnome Engineer, B-8, Booty Bay (103), Small house on third level along the eastern side of bay

OLD MAN HEMING
Fisherman, B-8, Booty Bay (103), The Happy Bobber (shop)

PANTHER
B:(1, 2), C:(1, 2), E-1

"PRETTY BOY" DUNCAN
B-7, Southern Savage Coast, Roams around shoreline camp

PRINCESS POOBAH
D-8, Jaguero Isle, Small camp on the northern side of island

PRIVATE MERLE
D-1, Rebel Camp, Camp

PRIVATE THORSEN
D-1, Rebel Camp, Patrols between camp and an area down the hill

PRIVATEER BLOADS
B-8, Booty Bay (103), Idle in front of Stranglethorn Trust Bank

QIXDI GOODSTITCH
Cloth Armor and Accessories, B-8, Booty Bay (103), Tan-Your-Hide Leatherworks (shop)

REBEL WATCHMAN
D-1, Rebel Camp, Patrols back and forth in camp

RICKLE GOLDGRUBBER
Banker, B-8, Booty Bay (103), Stranglethorn Trust Bank

RIKQIZ
Leatherworking Supplies, B-8, Booty Bay (103), Two story house on third level along the eastern side of bay

RIPPA
Rare Spawn, B-6, Southern Savage Coast, Lvl 44 Very Rare; Patrols the cove on the northern side of The Cape of Stranglethorn

RIVER CROCOLISK
C-1, D:(1, 2), Lake Nazferiti

ROLOCH
Rare Spawn, D-3, Mizjah Ruins, Lvl 38 Average Rare; Patrols between ruins and the path to the north

SALTSCALE FORAGER
B-3, Bal'lal Ruins, The Savage Coast, The Vile Reef

SALTSCALE HUNTER
B-3, The Savage Coast, The Vile Reef

SALTSCALE ORACLE
B-3, The Vile Reef

SALTSCALE TIDE LORD
B-3, The Vile Reef

SALTSCALE WARRIOR
B-3, The Savage Coast, The Vile Reef

SALTWATER CROCOLISK
A-2, B-2, C:(3, 4)

SAMANTHA SWIFTHOOF
D-1, Patrols between the bridge into Duskwood and the entrance to Booty Bay

SCALE BELLY
Rare Spawn, F-5, Crystalvein Mine, Lvl 45 Uncommon; Mine

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SCOOTY
Chief Engineer, B-8, Booty Bay (103), By the Gnomeregan Polytransporter underneath the Southern Skies Platform

SE'JIB
Master Tribal Leatherworker, D-4, Hut just south of Mizjah Ruins

"SEA WOLF" MACKINLEY
B-8, Booty Bay (103), Building along the eastern side of bay near the hanging shark

SERGEANT MALTHUS
E-1, The Stockpile, Idle near cauldron in the back of cave

SERGEANT YOHWA
D-1, Rebel Camp, Camp

SHADOWMAW PANTHER
C-4, D:(3-5), E:(3, 4), F:(2, 3)

"SHAKY" PHILLIPE
B-8, Booty Bay (103), On dock near ship launch

SHARPTOOTH FRENZY
C:(1, 4), D:(1-4), C-7, D:(3, 4), River

SHORT JOHN MITHRIL
C-5, Gurubashi Arena, (Summon) Spawns in the western seats of the arena every 3 hours

SILVERBACK PATRIARCH
C-7, D:(6, 7), Mistvale Valley, Ruins of Aboraz, The Crystal Shore

SIN'DALL
C-2, Tkashi Ruins, Roams small area around spawn point

SIR S. J. ERLGADIN
C-1, Nesingwary's Expedition, Camp

SKULLSPLITTER AXE THROWER
D-4, E:(3, 4), Ruins of Zul'Mamwe

SKULLSPLITTER BEASTMASTER
E:(4, 5), Ruins of Zul'Mamwe

SKULLSPLITTER BERSERKER
E-5, Ruins of Zul'Mamwe

SKULLSPLITTER HEADHUNTER
E-5, Ruins of Zul'Mamwe

SKULLSPLITTER HUNTER
E:(4, 5), Ruins of Zul'Mamwe

SKULLSPLITTER MYSTIC
D-4, E:(3, 4), Ruins of Zul'Mamwe

SKULLSPLITTER SCOUT
E:(4, 5), Ruins of Zul'Mamwe

SKULLSPLITTER SPIRITCHASER
E-5, Ruins of Zul'Mamwe

SKULLSPLITTER WARRIOR
D-4, E:(3, 4), Ruins of Zul'Mamwe

SKULLSPLITTER WITCH DOCTOR
E:(4, 5), Ruins of Zul'Mamwe

SKYMANE GORILLA
D:(8, 9), Jaguero Isle

SLY GARRETT
Shady Goods, B-8, Booty Bay (103), Outside of fireworks shop on the eastern side of bay

SNAPJAW CROCOLISK
D:(2-4)

SOUTHERN SAND CRAWLER
B:(8, 9), C:(7-9), D-7, Jaguero Isle, Wild Shore

SPROGGER
B-8, Booty Bay (103), On dock near ship launch on the northern side of bay

STONE MAW BASILISK
C-1, D-1

STRANGLETHORN RAPTOR
B-2, Ruins of Zul'Kunda, The Savage Coast

STRANGLETHORN TIGER
B-1, C:(1, 2), D:(1, 2), E:(1, 2)

STRANGLETHORN TIGRESS
C-4, D:(3-5), E:(2, 3), F:(2, 3)

TETHIS
B-5, C:(4, 5), Gurubashi Arena, The Cape of Stranglethorn, Roams small area around spawn point

THRASHTAIL BASILISK
D-5, Crystalvein Mine

THYSTA
Wind Rider Master, C-3, Grom'gol Base Camp (112), Inside camp walls to the right of eastern entrance

UTHOK
General Supplies, C-3, Grom'gol Base Camp (112), By orcish carraige just inside camp walls to the right of western entrance

VENTURE CO. FOREMAN
D:(4, 5)

VENTURE CO. GEOLOGIST
B-1, D:(2, 3), E:(2, 3)

VENTURE CO. LUMBERJACK
E-2

VENTURE CO. MECHANIC
B-1, D-2, E-2

VENTURE CO. MINER
B-1, C-1

VENTURE CO. SHREDDER
E:(2, 3)

VENTURE CO. STRIP MINER
D:(4, 5)

VENTURE CO. SURVEYOR
D:(4, 5)

VENTURE CO. TINKERER
D:(4, 5)

VENTURE CO. WORKBOSS
B-1, E-2

VERIFONIX
Rare Spawn, D-6, The Cape of Stranglethorn, Lvl 42 Average Rare; Patrols a circular path around ridgeline stopping periodically to mine

VHARR
Superior Weaponsmith, C-3, Grom'gol Base Camp (112), Next to forge

VIZNIK GOLDGRUBBER
Banker, B-8, Booty Bay (103), Stranglethorn Trust Bank

WHARFMASTER LOZGIL
B-8, Booty Bay (103), On dock near ship launch on the northern side of bay

WHISKEY SLIM
Blackwater Raiders, B-8, Booty Bay (103), First floor of The Salty Sailor Tavern

WIGCIK
Superior Fisherman, B-8, Booty Bay (103), In building on first level along the southern side of the bay

WITCH DOCTOR UNBAGWA
C-6, Spirit Den, Cave

XIZK GOODSTITCH
Tailoring Supplies, B-8, Booty Bay (103), A Tailor to Cities (shop)

YENNIKU
Darkspear Hostage, D-6, Ruins of Aboraz, Northwestern corner of ruins

YOUNG JUNGLE STALKER
C-5, Gurubashi Arena, The Cape of Stranglethorn

YOUNG LASHTAIL RAPTOR
C-3, Grom'gol Base Camp (112), The Savage Coast

YOUNG PANTHER
C-2, D:(1, 2), E:(1, 2), Kurzen's Compound, Tkashi Ruins

YOUNG STRANGLETHORN RAPTOR
B-2, Ruins of Zul'Kunda, The Savage Coast

YOUNG STRANGLETHORN TIGER
C:(1, 2), D:(1, 2), Nesingwary's Expedition, Rebel Camp, Tkashi Ruins

ZANDALAR ENFORCER
A-2, Yojamba Isle

ZANDALAR HEADSHRINKER
A-2, Yojamba Isle

ZANZIL HUNTER
C-5, D-6, Ruins of Jubuwal

ZANZIL NAGA
C-5, D-6, Ruins of Jubuwal

ZANZIL THE OUTCAST
D-6, Ruins of Aboraz, By bonfire in ruins

ZANZIL WITCH DOCTOR
C-5, D-6, Ruins of Jubuwal

ZANZIL ZOMBIE
C-5, D-6, Ruins of Jubuwal

ZARENA CROMWIND
Superior Weaponsmith, B-8, Booty Bay (103), Cuts-n-Bruises Incorporated (shop) on the southern side of The Old Port Authority

ZUDD
Pet Trainer, C-3, Grom'gol Base Camp (112), By crates inside camp walls to the left of western entrance

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World of Warcraft ATLAS

SUPPLEMENT

SWAMP OF SORROWS

ADOLESCENT WHELP
A:(5, 6), B:(5, 6), Itharius's Cave, Southwest lake

ATAL'AI CORPSE EATER
I-5, The Temple of Atal'Hakkar

ATAL'AI DEATHWALKER
I-5, The Temple of Atal'Hakkar

ATAL'AI DEATHWALKER'S SPIRIT
I-5, The Temple of Atal'Hakkar

ATAL'AI HIGH PRIEST
I-5, The Temple of Atal'Hakkar

ATAL'AI PRIEST
I-5, The Temple of Atal'Hakkar

ATAL'AI SKELETON
I-5, The Temple of Atal'Hakkar

ATAL'AI SLAVE
I-5, The Temple of Atal'Hakkar

ATAL'AI WARRIOR
I-5, The Temple of Atal'Hakkar

ATAL'AI WITCH DOCTOR
I-5, The Temple of Atal'Hakkar

ATAL'ALARION
I-5, The Temple of Atal'Hakkar

AVATAR OF HAKKAR
I-5, The Temple of Atal'Hakkar

BANALASH
Trade Goods, F-5, Stonard (126), Second floor of inn

BENGOR
F-5, Stonard (126), First floor of inn

BREYK
Wind Rider Master, F-5, Stonard (126), Left of the inn

CURSED ATAL'AI
I-5, The Temple of Atal'Hakkar

DAR
F-5, Stonard (126), First floor of inn

DEATHSTRIKE TARANTULA
G-6, H:(6, 7), I:(6-8), J:(7, 8)

DEEP LURKER
I-5, The Temple of Atal'Hakkar

DISPATCH COMMANDER RUAG
F-5, Stonard (126), Third floor of main hall

DRAENEI EXILE
C-3, The Harborage

DREAMING WHELP
A:(5, 6), B:(5, 6), Itharius's Cave

DREAMSCYTHE
I-5, The Temple of Atal'Hakkar

ELDER DRAGONKIN
J:(4, 5), K:(4, 5), Sorrowmurk

ENTHRALLED ATAL'AI
I-5, The Temple of Atal'Hakkar

FEL'ZERUL
F-5, Stonard (126), Third floor of main hall

FINGAT
Rare Spawn, H-8, Stagalbog Cave, Lvl 43 Semi-Rare; Patrols cave

FUNGAL OOZE
I-5, The Temple of Atal'Hakkar

GALEN GOODWARD
H-2, Caged next to hut

GASHER
I-5, The Temple of Atal'Hakkar

GHARASH
Blacksmithing Supplies, F-5, Stonard (126), Smithy

GILMORIAN
Rare Spawn, J-9, The Forbidding Sea, Lvl 43 Average Rare; Patrols up and down the eastern coastline

GREEN SCALEBANE
H-4, I-4, J:(4, 6, 7)

GREEN WYRMKIN
H:(5, 6), I:(6, 7), K:(5-7), L:(5, 6)

GRESHKA
Demon Master, F-5, Stonard (126), Second floor of main hall

GRIMNAL
Mail and Plate Merchant, F-5, Stonard (126), Smithy

GROKOR
Pet Trainer, F-5, Stonard (126), Behind orcish carriage left of entrance to main hall

GRUNT THARLAK
F-5, Stonard (126), Guarding holding pen in northwest corner of camp

GRUNT ZUUL
F-5, Stonard (126), Guarding holding pen in northwest corner of camp

HAKKAR'I BLOODKEEPER
I-5, The Temple of Atal'Hakkar

HAKKAR'I FROST WING
I-5, The Temple of Atal'Hakkar

HAKKAR'I SAPPER
I-5, The Temple of Atal'Hakkar

HAROMM
Shaman Trainer, F-6, Stonard (126), Scaffolding just inside camp walls left of southern entrance

HARTASH
Weapon Merchant, F-5, Stonard (126), Smithy

HAZZAS
I-5, The Temple of Atal'Hakkar

HEKKRU
Stable Master, F-5, Stonard (126), Next to mailbox out side of inn

HELGRUM THE SWIFT
F-5, Stonard (126), Third floor of main hall

HUKKU
I-5, The Temple of Atal'Hakkar

INFILTRATOR MARKSEN
F-5, Stonard (126), Holding pen in northwest corner of camp

INNKEEPER KARAKUL
Innkeeper, F-5, Stonard (126), First floor of inn

ITHARIUS
B-7, Itharius's Cave, Cave

JADE
Rare Spawn, I-5, Temple of Atal'Hakkar, Lvl 47 Very Rare; Entrance to the Temple of Atal'Hakkar

JAMMAL'AN THE PROPHET
I-5, The Temple of Atal'Hakkar

JARQUIA
L:(5, 6), Misty Reed Strand, Roams small area around spawn point

KARTOSH
Warlock Trainer, F-5, Stonard (126), Second floor of main hall

KATAR
K-7, Misty Reed Strand, Just above banks near Misty Reed Post

KAZKAZ THE UNHOLY
I-5, The Temple of Atal'Hakkar

LORD CAPTAIN WYRMAK
Rare Spawn, H-4, Lvl 45 Uncommon; Patrols the upper right portion of swampland surrounding the Temple of Atal'Hakkar

LORO
I-5, The Temple of Atal'Hakkar

LOST ONE CHIEFTAIN
Rare Spawn, H-2, Fallow Sanctuary, Lvl 39 Semi-Rare; Idle near huts in the northwest corner of camp

LOST ONE COOK
Rare Spawn, H-2, Fallow Sanctuary, Lvl 37 Uncommon; Idle by one of the two cauldrons in camp

LOST ONE FISHERMAN
F:(3, 4), G-3, H-3, Fallow Sanctuary

LOST ONE HUNTER
G-3, H:(2, 3), Fallow Sanctuary

LOST ONE MUCKDWELLER
G-3, H:(2, 3), I-2, Fallow Sanctuary

LOST ONE MUDLURKER
F:(3, 4), G-3, The Shifting Mire

LOST ONE RIFTSEEKER
H:(2, 3), Fallow Sanctuary

LOST ONE SEER
H:(2, 3), Fallow Sanctuary

MAGTOOR
C-3, The Harborage, Idle in draenei camp

MALOSH
Warrior Trainer, F-5, Stonard (126), First floor of inn

MARSH FLESHEATER
H:(7, 8), I:(7-9), K:(7, 8), L:(2, 3, 5-7), Misty Reed Strand

MARSH INKSPEWER
H:(7, 8), I:(7-9), K:(7-9), L:(5-7), Misty Reed Strand

MARSH MURLOC
K:(8, 9), Misty Reed Strand

MARSH ORACLE
H-8, L:(2, 3, 5-7), Misty Reed Strand

MASAT T'ANDR
Superior Leatherworker, C-3, The Harborage, Idle in draenei camp

MIJAN
I-5, The Temple of Atal'Hakkar

MIRE LORD
A-3, Misty Valley, Cave

MOLT THORN
Rare Spawn, C-5, D-4, The Shifting Mire, Lvl 42 Average Rare; Patrols back and forth between connecting bridges along the western waterways

MONSTROUS CRAWLER
I-9, J:(1, 9), K:(1, 9), L:(1-9), Misty Reed Strand

MORPHAZ
I-5, The Temple of Atal'Hakkar

MUMMIFIED ATAL'AI
I-5, The Temple of Atal'Hakkar

MURK SLITHERER
I-5, The Temple of Atal'Hakkar

MURK SPITTER
I-5, The Temple of Atal'Hakkar

MURK WORM
I-5, The Temple of Atal'Hakkar

NIGHTMARE SCALEBANE
I-5, The Temple of Atal'Hakkar

NIGHTMARE SUPPRESSOR
I-5, The Temple of Atal'Hakkar

NIGHTMARE WANDERER
I-5, The Temple of Atal'Hakkar

NIGHTMARE WHELP
I-5, The Temple of Atal'Hakkar

NIGHTMARE WYRMKIN
I-5, The Temple of Atal'Hakkar

NOBORU THE CUDGEL
G-3, Patrols with two Lost One Muckdwellers between spawn point and an area near the Harborage with two Lost One Muckdwellers

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OGOM THE WRETCHED
I-5, The Temple of Atal'Hakkar

OGROMM
Hunter Trainer, F-5, Stonard (126), Behind orcish carriage left of entrance to main hall

ONGEKU
H-2, Fallow Sanctuary, Roams small area around spawn point

OOZLINGS
I-5, The Temple of Atal'Hakkar

RARTAR
Alchemy Supplies, F-5, Stonard (126), Second floor of inn

ROGVAR
Master Alchemist, F-5, Stonard (126), Second floor of main hall

SATURATED OOZE
I-5, The Temple of Atal'Hakkar

SAWFIN FRENZY
H-6, I:(4-6), J-5, Pool of Tears

SAWTOOTH CROCOLISK
F-4, G:(3-5), H-3, I-2, The Shifting Mire

SAWTOOTH SNAPPER
I-9, J:(1-3, 6, 9), K:(1-7, 9), L:(2, 3, 8, 9), Sorrowmurk

SCALEBANE CAPTAIN
H-4, I-4, J:(4-7), K:(4, 5)

SHADE OF ERANIKUS
I-5, The Temple of Atal'Hakkar

SHADOW PANTHER
H-6, I:(3, 7), J:(2, 3, 7, 8), K:(2, 3, 6, 7), L:(4-6), Sorrowmurk

SILT CRAWLER
J:(1, 9), K:(1, 2, 7, 8), L:(2, 3, 7, 8), Misty Reed Strand

SLIME MAGGOT
I-5, The Temple of Atal'Hakkar

SOMNUS
J-7, Patrols a circular path around swamp land near the southeastern coast line

SORROW SPINNER
A-5, B-5, C:(4-6), D:(3, 5, 6), E:(3, 4), F-3, I-3

SPAWN OF HAKKAR
I-5, The Temple of Atal'Hakkar

STONARD CARTOGRAPHER
F-5, Stonard (126), Scaffolding northeast of camp just past orc borrows

STONARD EXPLORER
F:(4, 5), J:(1, 7), Stonard (126)

STONARD GRUNT
E-5, F:(5, 6), Stonard (126)

STONARD HUNTER
J:(7, 8), K:(7, 8), Stonard (126)

STONARD ORC
E-5, F-5, Stonard (126)

STONARD SCOUT
B-5, D-6, E-5, Stonard (126)

STONARD SHAMAN
K-8, Stonard (126)

STONARD WAYFINDER
F-5, Stonard (126)

SWAMP JAGUAR
A-6, B:(4-6), C:(3-6), D:(3-5), E:(3-5), F-4, G-4

SWAMPWALKER
A:(3, 4), B:(3, 4), F-4, G:(3, 4), Stagalbog Cave, Roams small area around spawn point

SWAMPWALKER ELDER
A:(3, 4), B-3, Misty Valley

TANGLED HORROR
A:(3, 4), G:(4, 5), H:(4, 5), I:(3, 4, 7), J:(3, 7, 8), K:(6, 7), Misty Valley

THRALOSH
Cloth & Leather Armor Merchant, F-5, Stonard (126), Smithy

THULTASH
Food & Drink Vendor, F-5, Stonard (126), Scaffolding right of entrance to main hall

THULTAZOR
Arcane Goods Vendor, F-5, Stonard (126), Scaffolding by tree in the center of camp

TOK'KAR
K-8, Misty Reed Post, Next to bonfire in camp

UNLIVING ATAL'AI
I-5, The Temple of Atal'Hakkar

VEYZHAK THE CANNIBAL
Rare Spawn, I-5, The Temple of Atal'Hakkar, Lvl 48 Uncommon

WATCHER BIGGS
C-6, Idle next to carriage in southwestern swamp land

WEAVER
I-5, The Temple of Atal'Hakkar

WYRMKIN DREAMWALKER
H:(5, 6), I:(6, 7), K:(5-7), L:(5, 6)

YOUNG SAWTOOTH CROCOLISK
C:(4, 5), D:(3-5), E:(3-5)

ZEKKIS
I-5, The Temple of Atal'Hakkar

ZOLO
I-5, The Temple of Atal'Hakkar

ZUL'LOR
I-5, The Temple of Atal'Hakkar

ZUN'DARTHA
F-5, Stonard (126), Right of entrance to inn

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SUPPLEMENT

TANARIS

ALCHEMIST PESTLEZUGG
Alchemy Supplies, G-3, Gadgetzan (111), Northwestern hut

ANDI LYNN
H-3, Gadgetzan (111), Northeast corner of town near fire

ANDRE FIREBEARD
K-5, Lost Rigger Cove, Center of fort

ANTU'SUL
E-1, Zul'Farrak

AQUEMENTAS
J-5, Lost Rigger Cove, (Summon) Near circle of stones southwest of fort

AUCTIONEER BEARDO
Auctioneer, H-3, Gadgetzan (111), Auction House

BERA STONEHAMMER
Gryphon Master, H-3, Gadgetzan (111), South of town

BLISTERPAW HYENA
E:(4, 5), F:(3-6), G:(3-6), H:(4-6), I:(4-6)

BLIZRIK BUCKSHOT
Gunsmith, G-3, Gadgetzan (111), Western structure

BULKREK RAGEFIST
Wind Rider Master, H-3, Gadgetzan (111), North of town

BUZZEK BRACKETSWING
Master Engineer, H-3, Gadgetzan (111), Outside inn

CALIPH SCORPIDSTING
I-4, Waterspring Field, Near two tents between hills

CENTIPAAR SANDREAVER
E:(4, 5), The Noxious Lair

CENTIPAAR STINGER
E:(4, 5), The Noxious Lair

CENTIPAAR SWARMER
E:(4, 5), The Noxious Lair

CENTIPAAR TUNNELER
E:(4, 5), F-5, The Noxious Lair, Sandsorrow Watch

CENTIPAAR WASP
E:(4, 5), The Noxious Lair

CENTIPAAR WORKER
E:(4, 5), The Noxious Lair

CHIEF ENGINEER BILGEWHIZZLE
Gadgetzan Water Co., H-3, Gadgetzan (111), Between bank and inn

CHIEF UKORZ SANDSCALP
E-1, Zul'Farrak

CHRONALIS
I-5, Caverns of Time, Near entrance to cavern

COAST STRIDER
I:(6, 7), J-6, Southbreak Shore

CURGLE CRANKLEHOP
H-3, Gadgetzan (111), Near Super Egg-O-Matic on north side of town

CYCLOK THE MAD
Rare Spawn, F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins, Lvl 48 Very Rare; Spawns in ruins or compound and sticks close to spawn point

DEEP DWELLER
I:(6, 7), J:(6, 7), K-6, Southbreak Shore

DEROTAIN MUDSIPPER
The Thorium Brotherhood, H-3, Gadgetzan (111), Near southern entrance

DIRGE QUIKCLEAVE
Trainer/Butcher (Cooking), H-3, Gadgetzan (111), Inn

DUNE SMASHER
E-8, F-8, Uldum, Valley of the Watchers

DUNEMAUL BRUTE
F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins

DUNEMAUL ENFORCER
F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins

DUNEMAUL OGRE
F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins

DUNEMAUL OGRE MAGE
F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins

DUNEMAUL WARLOCK
F:(5-7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins

FIRE ROC
E:(4, 5), F-4, G:(4, 5), H:(4, 5), I-4

GADGETZAN BRUISER
G-3, H-3, Gadgetzan (111)

GAERIYAN
H-2, Gadgetzan (111), Only visible when dead; Northeast of town in hills

GAHZ'RILLA
E-1, Zul'Farrak

GIANT SURF GLIDER
G:(8, 9), H-9, I:(8, 9), Land's End Beach

GIKKIX
Fisherman, J-2, Steamwheedle Port, Small northern hut

GIMBLETHORN
Banker, H-3, Gadgetzan (111), Bank

GLASSHIDE BASILISK
E:(2, 3), F:(2-4), G:(2-4), H:(2-4), I:(2, 3), J-3

GLASSHIDE GAZER
E:(4-7), F:(4-7), G:(4-7), H:(4-6), I:(4-6)

GLASSHIDE PETRIFIER
D:(5-8), E:(5-8), F:(7, 8), G:(7, 8)

GNARLED THISTLESHRUB
D:(6, 7), E:(6, 7), Thistleshrub Valley

GOR'MAROK THE RAVAGER
F-6, Dunemaul Compound, Cave

GREATER FIREBIRD
Rare Spawn, F-4, Abyssal Sands, Lvl 46 Average Rare; Flies throughout northern sands

GROUND POUNDER
E-3, F-3, G:(3, 4), H:(3, 4), Noonshade Ruins, Sandsorrow Watch, Waterspring Field

GUSTING VORTEX
E:(4-6), F:(4-7), G:(4, 5), H:(4, 5), I:(4-6)

HAARKA THE RAVENOUS
Rare Spawn, H-7, The Gaping Chasm, Lvl 50 Average Rare; Spawns in one of the chambers and sticks close to spawn point

HAZZALI SANDREAVER
G-7, H:(6-8), The Gaping Chasm

HAZZALI STINGER
G:(7, 8), H:(6-8), I:(6, 7), The Gaping Chasm

HAZZALI SWARMER
G:(7, 8), H:(6-8), I:(6, 7), The Gaping Chasm

HAZZALI TUNNELER
G-7, H:(6-8), The Gaping Chasm

HAZZALI WASP
G:(7, 8), H:(6-8), I:(6, 7), The Gaping Chasm

HAZZALI WORKER
G-7, H:(6-8), The Gaping Chasm

HOMING ROBOT OOX-17/TN
I-6, In hills

HYDROMANCER VELRATHA
E-1, Zul'Farrak

INNKEEPER FIZZGRIMBLE
Innkeeper, H-3, Gadgetzan (111), Inn

JABBEY
General Goods, J-2, Steamwheedle Port, Big northern building

JHORDY LAPFORGE
Engineer, H-3, Gadgetzan (111), Transporter northeast of cage

JIN'ZALLAH THE SANDBRINGER
F-3, Sandsorrow Watch, In hut near east watchtower

KREGG KEELHAUL
Rare Spawn, J-5, K-5, Lost Rigger Cove, Lvl 47 Uncommon; In west building, ship being built, or far ship at dock

KRINKLE GOODSTEEL
Blacksmithing Supplies, H-3, Gadgetzan (111), Near southern entrance

LAND RAGER
E:(5, 6), F:(5-7), G:(4, 5), I:(5, 6)

LAZIPHUS
Stable Master, H-3, Gadgetzan (111), Outside inn

LIVING STORM
E:(6, 8), F-7

MARIN NOGGENFOGGER
H-3, Gadgetzan (111), Outside entrance to Auction House

MARVON RIVETSEEKER
H-5, Broken Pillar, In west corner

MURDEROUS BLISTERPAW
Rare Spawn, H-4, Lvl 43 Very Rare; Roams from one set of hills to the other

NARAIN SOOTHFANCY
J-2, Steamwheedle Port, Engineer tower to the north of the port

NEKRUM GUTCHEWER
E-1, Zul'Farrak

NIXX SPROCKETSPRING
Master Goblin Engineer, H-3, Gadgetzan (111), Northeast hut

OCCULUS
I-5, Caverns of Time, Land bridge leading to cavern

OMGORN THE LOST
Rare Spawn, F:(6, 7), G:(6, 7), Dunemaul Compound, Eastmoon Ruins, Southmoon Ruins, Lvl 50 Semi-Rare; Roams a wide path around spawn point

PIKKLE
Miner, G-3, Gadgetzan (111), Southwestern hut

PROSPECTOR GUNSTAN
Explorers' League, E-8, Valley of the Watchers, Camp near entrance to Uldum

PROSPECTOR IRONBOOT
J-2, Steamwheedle Port, Outside southern building

QIZZIK
Banker, H-3, Gadgetzan (111), Bank

QUINN
G-3, Gadgetzan (111), Outside southwestern hut

RABID BLISTERPAW
D:(5-8), E:(5-8), F:(4-8), G:(4, 5, 7, 8)

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RAGING DUNE SMASHER
E-8, F-8, Uldum, Valley of the Watchers

ROC
E-3, F-3, G:(3, 4), H:(3, 4)

RUUZLU
E-1, Zul'Farrak

SANDFURY AXE THROWER
E-3, F:(2, 3), Sandsorrow Watch, Zul'Farrak

SANDFURY BLOOD DRINKER
E-1, Zul'Farrak

SANDFURY CRETIN
E-1, Zul'Farrak

SANDFURY EXECUTIONER
E-1, Zul'Farrak

SANDFURY FIRECALLER
E-3, F:(2, 3), Sandsorrow Watch, Zul'Farrak

SANDFURY GUARDIAN
E-1, Zul'Farrak

SANDFURY HIDESKINNER
E-3, F:(2, 3), Sandsorrow Watch, Zul'Farrak

SANDFURY SHADOWCASTER
E-1, Zul'Farrak

SANDFURY SHADOWHUNTER
E-1, Zul'Farrak

SANDFURY SOUL EATER
E-1, Zul'Farrak

SANDFURY WITCH DOCTOR
E-1, Zul'Farrak

SCARAB
E-1, Zul'Farrak

SCORPID DUNEBURROWER
I-5, Caverns of Time

SCORPID DUNESTALKER
D:(5-8), E:(4-8), F:(4-8), G:(4-8), H:(5, 6), I:(5, 6)

SCORPID HUNTER
G:(3, 4), H:(2-4), I:(2, 3), J-3

SCORPID TAIL LASHER
E:(2, 3), F:(2-4), G:(2-4), H:(4, 5), I:(4, 5)

SEARING ROC
E:(6-8), F:(6, 7)

SECURITY CHIEF BILGEWHIZZLE
J-3, Steamwheedle Port, Southern building

SENIOR SURVEYOR FIZZLEDOWSER
Gadgetzan Water Co., G-3, Gadgetzan (111), Atop mound near far west wall

SHADOWPRIEST SEZZ-ZIZ
E-1, Zul'Farrak

SHREEV
G-3, Gadgetzan (111), Outside northwestern hut

SORIID THE DEVOURER
Rare Spawn, E:(4, 5), The Noxious Lair, Lvl 50 Uncommon; Spawns in multiple chambers

SOUTHSEA DOCK WORKER
J-5, K-5, Lost Rigger Cove

SOUTHSEA FREEBOOTER
J:(4, 5), K-5, Lost Rigger Cove

SOUTHSEA PIRATE
J:(4, 5), K-5, Lost Rigger Cove

SOUTHSEA SWASHBUCKLER
J-5, K-5, Lost Rigger Cove

SPIGOT OPERATOR LUGLUNKET
Gadgetzan Water Co., H-3, Gadgetzan (111), Between bank and inn

SPRINKLE
G-3, Gadgetzan (111), Outside northwestern hut

STARVING BLISTERPAW
E:(2, 3), F:(2, 3), G:(2-4), H:(2-4), I:(2, 3), J-3

STEELJAW SNAPPER
I:(2, 3), J:(2-4), K-4

STOLEY
J-3, Steamwheedle Port, Southern building

STONE WATCHER OF NORGANNON
F-8, Uldum, (Summon) Platinum discs from Uldaman are necessary

SUL'LITHUZ ABOMINATION
E-1, Zul'Farrak

SUL'LITHUZ BROODLING
E-1, Zul'Farrak

SUL'LITHUZ SANDCRAWLER
E-1, Zul'Farrak

SURF GLIDER
I-6, J:(5, 6), Lost Rigger Cove, Southbreak Shore

THEKA THE MARTYR
E-1, Zul'Farrak

THISTLESHRUB DEW COLLECTOR
D:(6, 7), E:(6, 7), Thistleshrub Valley

THISTLESHRUB ROOTSHAPER
D:(6, 7), E:(6, 7), Thistleshrub Valley

TICK
I-5, Caverns of Time, Land bridge leading to cavern

TOOGA
D-6, E:(6, 7), Thistleshrub Valley, Roams valley and south

TORTA
J-3, Steamwheedle Port, Small cove south of the port

TRAN'REK
H-3, Gadgetzan (111), Near crane to north

TRENTON LIGHTHAMMER
The Mithril Order, H-3, Gadgetzan (111), Near southern entrance

VIZZKLICK
Tailoring Supplies, G-3, Gadgetzan (111), Outside western structure

WARLEADER KRAZZILAK
F-3, Sandsorrow Watch, Atop watchtower

WASTEWANDER ASSASSIN
H-4, I:(3, 4), J-4, Waterspring Field, Wavestrider Beach

WASTEWANDER BANDIT
I:(2-4), Noonshade Ruins, Waterspring Field, Wavestrider Beach

WASTEWANDER ROGUE
H-4, I:(3, 4), Waterspring Field, Wavestrider Beach

WASTEWANDER SCOFFLAW
J-4, Wavestrider Beach

WASTEWANDER SHADOW MAGE
H-4, I:(2-4), J-4, Noonshade Ruins, Waterspring Field, Wavestrider Beach

WASTEWANDER THIEF
I:(2-4), Noonshade Ruins, Waterspring Field, Wavestrider Beach

WINKEY
I-6, Southbreak Shore, Small island off coast

WITCH DOCTOR ZUM'RAH
E-1, Zul'Farrak

WRINKLE GOODSTEEL
Superior Armor Crafter, G-3, Gadgetzan (111), Western structure

YEH'KINYA
J-2, Steamwheedle Port, Outside northern building

YORBA SCREWSPIGOT
J-3, Steamwheedle Port, Southern building

ZALASHJI
J-3, Zalashji's Den, Cave on coast

ZERILLIS
E-1, Zul'Farrak

ZUL'FARRAK DEAD HERO
E-1, Zul'Farrak

ZUL'FARRAK ZOMBIE
E-1, Zul'Farrak

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World of Warcraft ATLAS

SUPPLEMENT

TELDRASSIL

AGAL
F-5, Ban'ethil Hollow, Den south of the road

ALANNA RAVENEYE
Journeyman Enchanter, D-3, The Oracle Glade, Hill at end of road

ALDIA
General Supplies, G-6, Dolanaar (109), Middle floor inside building north of road

ALYISSIA
Warrior Trainer, H-4, Shadowglen (124), In northeast room inside main building

ANDISS
Armorer & Shieldcrafter, G-4, H-4, Shadowglen (124), Inside main building

ANDROL OAKHAND
Fisherman, G-9, Rut'theran Village, By dock

ATHRIDAS BEARMANTLE
G-6, Dolanaar (109), Outside building north of road

AYANNA EVERSTRIDE
Hunter Trainer, G-4, Shadowglen (124), First room off of ramp up tree

BLACKMOSS THE FETID
Rare Spawn, E:(3-4), Wellspring River, Lvl 13 Uncommon; Patrols up and down river

BLOODFEATHER FURY
C-3, D-3, The Oracle Glade

BLOODFEATHER HARPY
D:(3, 4), E-4, The Oracle Glade

BLOODFEATHER MATRIARCH
C-3, D-3, The Oracle Glade

BLOODFEATHER ROGUE
D:(3, 4), E-4, The Oracle Glade

BLOODFEATHER SORCERESS
D:(3, 4), E-4, The Oracle Glade

BLOODFEATHER WIND WITCH
C-3, D-3, The Oracle Glade

BOGLING
H-7, Lake Al'Ameth, Spawns east of lake next to camp

BRANNOL EAGLEMOON
Clothier, G-6, Dolanaar (109), Inn

BYANCIE
First Aid Trainer, G-6, Dolanaar (109), Bottom floor inside building north of road

CARROSH
F-4, Hills east of Wellspring Lake

CONSERVATOR ILTHALAINE
G-4, H-4, Shadowglen (124), Benches southwest of Aldrassil

CORITHRAS MOONRAGE
G-6, Dolanaar (109), Moonwell south side of Dolanaar

CYNDRA KINDWHISPER
Journeyman Alchemist, G-6, Dolanaar (109), Inside house east of inn

DANLYIA
Food & Drink Vendor, G-6, Dolanaar (109), Bottom floor inside building north of road

DARK SPRITE
F-5, G-5, Fel Rock

DARNASSIAN PROTECTOR
B-5, C-5, Rut'theran Village

DARNASSUS SENTINEL
B:(5, 6), C:(5, 6), D-5, G-9, Rut'theran Village

DARYN LIGHTWIND
Cenarion Lore Keeper, G-9, Rut'theran Village, Second floor of building

DAZALAR
Hunter Trainer, G-6, Dolanaar (109), East of inn

DELLYLAH
Food & Drink Vendor, H-4, Shadowglen (124), Open room in front of main building

DENALAN
H-7, Lake Al'Ameth, Camp east of lake

DIRANIA SILVERSHINE
H-4, Shadowglen (124), Cauldron southeast of Aldrassil

DUSKSTALKER
Rare Spawn, F-8, G-8, Lvl 9 Uncommon; Patrols south of Lake Al'Ameth

ELDER NIGHTSABER
D-3, E:(3, 4), F:(3, 4), The Oracle Glade, Wellspring Lake

ELDER TIMBERLING
E-3, The Oracle Glade, Wellspring River

ENSLAVED DRUID OF THE TALON
E-8, Gnarlpine Hold, Southwest camp

ERELAS AMBERSKY
G-9, Rut'theran Village, First floor of building

FERAL NIGHTSABER
D:(2, 3), E:(2, 3), F:(2, 3), The Oracle Glade

FEROCITAS THE DREAM EATER
I-5, Gnarlpine camp northeast of Starbreeze Village

FRAHUN SHADEWHISPER
Rogue Trainer, H-4, Shadowglen (124), In northeast room inside main building

FREJA NIGHTWING
Leather Armor Merchant, H-4, Shadowglen (124), Inside main building

FROSTSABER COMPANION
B:(5, 6), C:(4, 5), Cenarion Enclave

FURY SHELDA
Rare Spawn, D:(3-4), The Oracle Glade, Lvl 8 Uncommon; Patrols near harpy camps west of road

GAEROLAS TALVETHREN
I-6, Starbreeze Village, Second floor of southwest building

GIANT WEBWOOD SPIDER
D:(2, 3), E:(2, 3), F:(2, 3), The Oracle Glade

GILSHALAN WINDWALKER
G-4, Shadowglen (124), By ramp leading up tree

GITHYISS THE VILE
G-3, Shadowthread Cave, On ledge in back of cave

GNARLPINE AMBUSHER
E-5, F-5, Ban'ethil Hollow

GNARLPINE AUGUR
E:(6, 7), F:(6, 8), G-7, Ban'ethil Barrow Den

GNARLPINE AVENGER
D-8, E-8, Gnarlpine Hold

GNARLPINE DEFENDER
D:(6, 7), E:(6, 7), F:(6-8), G:(7, 8), Ban'ethil Barrow Den, Ban'ethil Hollow, Gnarlpine Hold

GNARLPINE GARDENER
H-6, I:(5, 6), Starbreeze Village

GNARLPINE INSTIGATOR
F-6

GNARLPINE MYSTIC
I-5, Ban'ethil Barrow Den

GNARLPINE PATHFINDER
D-8, E-8, Gnarlpine Hold

GNARLPINE SHAMAN
D:(6, 7), E:(6, 7), F:(6-8), G:(7, 8), Ban'ethil Barrow Den, Ban'ethil Hollow, Gnarlpine Hold

GNARLPINE TOTEMIC
D-8, E-8, Gnarlpine Hold

GNARLPINE URSA
H-6, I:(5, 6), Starbreeze Village

GNARLPINE WARRIOR
F:(6, 7), H-6, I:(5, 6), Lake Al'Ameth, Starbreeze Village

GREENPAW
E-6, Ban'ethil Barrow Den, Lower level of den

GRELL
G:(4, 5), H-4, Shadowglen (124)

GRELLKIN
G:(3, 4), H:(3, 4), Shadowglen (124)

GRIMMAW
Rare Spawn, E-8, Gnarlpine Hold, Lvl 11 Uncommon; Patrols Gnarlpine camps

HUNTRESS NHEMAI
F:(5-6), G-6, Dolanaar (109), Patrols road between Dolanaar and east of Ban'ethil Hollow

HUNTRESS YAELIURA
F:(5-6), G-6, Dolanaar (109), Patrols road between Dolanaar and east of Ban'ethil Hollow

INNKEEPER KELDAMYR
Innkeeper, G-6, Dolanaar (109), Inn

IVERRON
G-3, Shadowglen (124), Up hill west of entrance to Shadowthread Cave

JANNA BRIGHTMOON
Clothier, H-4, Shadowglen (124), Second level of main building

JANNOK BREEZESONG
Rogue Trainer, G-6, Dolanaar (109), Inn

JEENA FEATHERBOW
Bowyer, G-6, Dolanaar (109), Inn

KAL
Druid Trainer, G-6, Dolanaar (109), Moonwell south side of Dolanaar

KEINA
Bowyer, H-4, Shadowglen (124), Open room in front of main building

KELDAS
Pet Trainer, G-6, Dolanaar (109), East of inn

KHARDAN PROUDBLADE
Weaponsmith, G-4, H-4, Shadowglen (124), Inside main building

KYRA WINDBLADE
Warrior Trainer, G-6, Dolanaar (109), Inn

LADY SATHRAH
E-3, F-3, The Oracle Glade, Patrols north of The Oracle Glade east towards the hills

LAURNA MORNINGLIGHT
Priest Trainer, G-6, Dolanaar (109), Bottom floor inside building north of road

LORD MELENAS
G-5, Fel Rock, Ledge in middle of cave

LYRAI
General Supplies, H-4, Shadowglen (124), Second level of main building

MALORNE BLADELEAF
Herbalist, G-6, Dolanaar (109), Inside house east of inn

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MANGY NIGHTSABER
H:(3, 4), Shadowglen (124)

MARDANT STRONGOAK
Druid Trainer, G-4, Shadowglen (124), First room off of ramp up tree

MELARITH
G-6, Dolanaar (109), Inn

MELITHAR STAGHELM
H-4, Shadowglen (124), On steps leading to main building

MERI IRONWEAVE
Armorer & Shieldcrafter, G-6, Dolanaar (109), Inn

MINION OF SETHIR
D-2, The Oracle Glade, North of the glade on tree branches

MIST
C-3, The Oracle Glade, West of glade

MOON PRIESTESS AMARA
F:(5-6), G-6, Dolanaar (109), Patrols road between Dolanaar and east of Ban'ethil Hollow

NADYIA MANEWEAVER
Journeyman Leatherworker, E-5, House at end of road

NARRET SHADOWGROVE
Trades Supplies, G-6, Dolanaar (109), Middle floor inside building north of road

NESSA SHADOWSONG
Fishing Supplies, G-9, Rut'theran Village, At intersection

NIGHTSABER
F:(5, 6), G:(5, 6), H:(5, 6), I-5

NIGHTSABER STALKER
D-6, E:(5-7), F:(7, 8), G-7, H-7, Dolanaar (109), Lake Al'Ameth, Pools of Arlithrien

NYOMA
Cooking Supplies, G-6, Dolanaar (109), Next to cauldron southeast of inn

OAKENSCOWL
G-7, Lake Al'Ameth, In den south of lake

OBEN RAGECLAW
E-6, Ban'ethil Barrow Den, Room in south section of den

ORENTHIL WHISPERWIND
G-4, H-4, Shadowglen (124), Benches southwest of Aldrassil

PORTHANNIUS
H-5, Shadowglen (124), Side of road leading out of Shadowglen

RADNAAL MANEWEAVER
Skinner, E-5, Outside house

RAGECLAW
E-6, Ban'ethil Barrow Den, Roams circular path in northern section of den

RASCAL SPRITE
G-5, Fel Rock

SENTINEL ARYNIA CLOUDSBREAK
D-3, The Oracle Glade, East of road next to moonwell

SENTINEL KYRA STARSONG
G-6, Dolanaar (109), Inn

SENTINEL SHAYA
G-6, Lake Al'Ameth, South of Dolanaar, near graveyard

SENTINEL SHAYLA NIGHTBREEZE
D-5, E-5, Patrols road outside Darnassus

SERIADNE
Stable Master, G-6, Dolanaar (109), East of inn

SETHIR THE ANCIENT
D-2, On branches north of The Oracle Glade

SHADOW SPRITE
G-5, Fel Rock

SHADOWGLEN SENTINEL
G-4, H:(4, 5), Shadowglen (124)

SHALOMON
Weaponsmith, G-6, Dolanaar (109), Inn

SHANDA
Priest Trainer, H-4, Shadowglen (124), Third level of main building

SINDA
Leather Armor Merchant, G-6, Dolanaar (109), Inn

STRIGID HUNTER
D:(3, 4), E:(4, 5), F:(3, 4), The Oracle Glade, Wellspring Lake

STRIGID OWL
F:(5, 6), G:(5-7), H:(5, 6), I:(5, 6), Dolanaar (109), Lake Al'Ameth, Starbreeze Village

STRIGID SCREECHER
D-5, E:(5-8), F:(7, 8), G:(7, 8), H:(7, 8), Gnarlpine Hold, Lake Al'Ameth, Pools of Arlithrien

SYRAL BLADELEAF
G-6, Dolanaar (109), Outside building north of road

TALLONKAI SWIFTROOT
G-6, Dolanaar (109), Upper floor inside building north of road

TARINDRELLA
G-4, Shadowglen (124), Spawns near big tree, west of Aldrassil and roams west of road

TELDRASSIL SENTINEL
D-3, E-3, F-4, G-6, Shadowglen (124)

TENARON STORMGRIP
G-4, H-4, Shadowglen (124), Second room at end of ramp up tree

THISTLE BOAR
G:(3, 4), H:(3, 4), Shadowglen (124)

THREGGIL
Rare Spawn, G-5, Fel Rock, Lvl 6 Uncommon; Runs around water in western section of cave

TIMBERLING
G:(6, 7), H:(6, 7), Dolanaar (109), Lake Al'Ameth

TIMBERLING BARK RIPPER
F-7, G-7, Lake Al'Ameth

TIMBERLING MIRE BEAST
E:(3, 4), The Oracle Glade, Wellspring River

TIMBERLING TRAMPLER
E-4, G-7, Lake Al'Ameth, Wellspring Lake, Wellspring River

URSAL THE MAULER
E-8, Gnarlpine Hold, Patrols southwest camp

URUSON
Rare Spawn, I-6, Starbreeze Village, Lvl 7 Uncommon; Patrols road in village

VESPRYSTUS
Hippogryph Master, G-9, Rut'theran Village, By Hipporgryphs

VICIOUS GRELL
F-5, G-5, Fel Rock

VORLUS VILEHOOF
F-6, Moonwell in hills

WEBWOOD LURKER
F:(5, 6), G:(5, 6), H:(5, 6), I-6, Dolanaar (109), Lake Al'Ameth, Starbreeze Village

WEBWOOD SILKSPINNER
D-3, E:(3-5), F:(3, 4), The Oracle Glade, Wellspring Lake, Wellspring River

WEBWOOD SPIDER
G:(2, 3), H-3, Shadowglen (124), Shadowthread Cave

WEBWOOD VENOMFANG
D-5, E:(5-8), F:(7, 8), G:(7, 8), H-7

YOUNG NIGHTSABER
G-4, H:(4, 5), Shadowglen (124)

YOUNG THISTLE BOAR
G-4, H:(4, 5), Shadowglen (124)

ZARRIN
Cook, G-6, Dolanaar (109), Next to cauldron southeast of inn

ZENN FOULHOOF
H-6, West of main road, south of intersection to Starbreeze Village

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SUPPLEMENT

THOUSAND NEEDLES

ACHELLIOS THE BANISHED
Rare Spawn, B:(3-4), C-4, Whitereach Post, Lvl 31 Uncommon; Circles a couple plateaus in southwestern region

AIR SPIRIT
H-5, Windbreak Canyon

ARIKARA
E-4, Darkcloud Pinnacle, Atop small plateau east of water

ARNAK GRIMTOTEM
E-3, Darkcloud Pinnacle, On northern cliff, north of Darkcloud Pinnacle

AWENASA
Stable Master, F-5, Freewind Post, Outside Inn

BOILING ELEMENTAL
D:(3, 4), E-4, Darkcloud Pinnacle

BOR'ZEHN
I-6, Ironstone Camp, Camp just west of Shimmering Flats

BRAVE MOONHORN
D-2, The Great Lift, Next to lift

BRIVELTHWERP
Ice Cream Vendor, J-8, Mirage Raceway (118), Next to building west of racetrack

CLIFFWATCHER LONGHORN
F-5, Freewind Post, Outside Inn, next to fire

CLOUD SERPENT
D:(3, 5), E:(4-6), F-6, G:(5, 6)

CRAG STALKER
D:(2-4), E:(3, 5, 6), F:(5, 6), G-5, Darkcloud Pinnacle, Freewind Post, The Great Lift

DAISY
Race Starter Girl, K-8, Mirage Raceway (118), Inside racetrack

DOG
Sire, F-5, Freewind Post, Roaming near hut, west of inn

DORN PLAINSTALKER
G-4, The Weathered Nook, Den

DRAG MASTER MIGLEN
K-8, Mirage Raceway (118), Grandstands at drag strip

ELDER CLOUD SERPENT
A-3, B:(3, 4), G:(4, 5), H-5, Highperch, Whitereach Post, Windbreak Canyon

ELU
Wind Rider Apprentice, F-5, Freewind Post, North side of plateau, opposite inn

ENRAGED PANTHER
B-2, Locked in cage, next to destroyed wagons

FIZZLE BRASSBOLTS
K-8, Mirage Raceway (118), West of racetrack

FOBEED
Race Announcer, K-8, Mirage Raceway (118), Atop Starters tower inside track

FREEWIND BRAVE
E-5, F-5, Freewind Post

GALAK ASSASSIN
B-3, Whitereach Post

GALAK MARAUDER
B:(2, 3), E-3, F-3, Camp E'thok, Splithoof Crag, Splithoof Hold

GALAK MAULER
B:(2, 3), E-3, F-3, Camp E'thok, Splithoof Crag, Splithoof Hold

GALAK MESSENGER
E-3, Splithoof Crag, Runs between Camp E'thok and Splithoof Crag

GALAK PACKHOUND
B-4, Whitereach Post

GALAK SCOUT
E:(3, 4), F-4

GALAK STORMER
B:(2, 3), E-3, F-3, Camp E'thok, Splithoof Hold

GALAK WINDCHASER
E:(3, 4), F-4

GALAK WRANGLER
E:(3, 4), F-4

GIBBLESNIK
Rare Spawn, G:(4-5), H:(5-6), Windbreak Canyon, Lvl 28 Semi-Rare; Several spawn points around Windbreak Canyons

GRAVELSNOUT DIGGER
A:(1, 2), G:(4, 5), H:(5, 6), I-5, Windbreak Canyon

GRAVELSNOUT FORAGER
B:(2, 4), C:(3-5), D-5, E-5, G:(4, 5), H-6, The Screeching Canyon, Windbreak Canyon

GRAVELSNOUT KOBOLD
B:(2, 4), C:(3-5), D:(3, 5), E:(3, 5), F-6, Darkcloud Pinnacle, The Screeching Canyon

GRAVELSNOUT SURVEYOR
A:(1, 2), H:(5, 6), I-5, Ironstone Camp

GRAVELSNOUT VERMIN
D-3, E:(3, 5), F-6, Darkcloud Pinnacle

GRENKA BLOODSCREECH
C-5, Roguefeather Den, Deep inside den

GRIMTOTEM BANDIT
D:(3, 4), E:(3-4), Darkcloud Pinnacle, The Great Lift

GRIMTOTEM GEOMANCER
D:(3, 4), E:(3-4), Darkcloud Pinnacle, The Great Lift

GRIMTOTEM REAVER
D-4, E:(3, 4), Darkcloud Pinnacle

GRIMTOTEM STOMPER
D:(3, 4), E:(3-4), Darkcloud Pinnacle

GRISH LONGRUNNER
D-2, The Great Lift, Next to lift

GUARD WACHABE
F-5, Freewind Post, Northwest of inn, next to pole

HAGAR LIGHTNINGHOOF
F-5, Freewind Post, Next to western bridge

HARB FOULMOUNTAIN
Rare Spawn, D-3, E-3, Darkcloud Pinnacle, Lvl 27 Uncommon; Patrols across three small plateaus, north of pinnacle

HEARTRAZOR
A-4, B-4, Highperch, Patrols entrance to Highperch

HIGHPERCH CONSORT
A:(3, 4), G-4, Highperch

HIGHPERCH SOARER
A-4, B-4, Highperch, Flies around Highperch

HIGHPERCH WYVERN
A:(3, 4), G-4, Highperch

INNKEEPER ABEQWA
Innkeeper, F-5, Freewind Post, Inn

IRONEYE THE INVINCIBLE
L:(7-8), Mirage Raceway (118), The Shimmering Flats, Far east near cliffs

JANDIA
Trade Supplies, F-5, Freewind Post, Inn

JAWN HIGHMESA
General Goods, F-5, Freewind Post, Inn

JINKY TWIZZLEFIXXIT
Engineering Supplies, K-8, Mirage Raceway (118), Tent west of racetrack

KANATI GREYCLOUD
B-3, Whitereach Post, Front of hut

KRAVEL KOALBEARD
K-8, Mirage Raceway (118), West of racetrack

LAER STEPPERUNNER
Food & Drink, B-3, Whitereach Post, Next to hut

LAKOTA WINDSONG
E-3, Darkcloud Pinnacle, On northern cliff, north of Darkcloud Pinnacle

MAGUS TIRTH
K-8, Mirage Raceway (118), West grandstands

MINOR MANIFESTATION OF AIR
H-5, Within rock pattern atop plateau

MOKTAR KRIN
I-6, Ironstone Camp, Camp just west of Shimmering Flats

MONTARR
Lorekeeper, F-5, Freewind Post, Next to hut, west of inn

MOTEGA FIREMANE
B-3, Whitereach Post, Next to hut

NAG'ZEHN
I-6, Ironstone Camp, Camp just west of Shimmering Flats

NEEDLES COUGAR
A:(1-3), B:(2-4), C:(2-5), D:(4, 5), E-5, F:(5, 6), G:(4, 5), H:(5, 6), I:(5, 6)

NYSE
Wind Rider Master, F-5, Freewind Post, North side of plateau, opposite inn

PACK KODO
B-3, Whitereach Post, Next to hut

PAO'KA SWIFTMOUNTAIN
B-4, Highperch, Entrance to Highperch

PESTERHIDE HYENA
B:(2, 4), C:(2-5), D:(2-5), E:(3, 5, 6), F:(5, 6), G-5

PESTERHIDE SNARLER
A:(1-3), B:(2-4), G:(4, 5), H:(5, 6), I:(5, 6)

POZZIK
K-8, Mirage Raceway (118), Inside racetrack

PRATE CLOUDSEER
G-4, The Weathered Nook, Front of den

QUENTIN
K-8, Mirage Raceway (118), West grandstands

RACE MASTER KRONKRIDER
K-8, Mirage Raceway (118), Atop Starters tower inside track

RAU CLIFFRUNNER
F-5, Freewind Post, Inn

RAZZERIC
K-8, Mirage Raceway (118), Inside racetrack

RIZNEK
Drink Vendor, K:(7-8), Mirage Raceway (118), Roams infield of racetrack from drag strip grandstands to starting tower

RIZZLE BRASSBOLTS
J-8, Mirage Raceway (118), Building west of racetrack

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ROK'ALIM THE POUNDER
A:(2-3), B-4, C-4, Spawns in a few different spots along southeastern plateaus

SALT FLATS SCAVENGER
I:(5-7), J:(5-7), K:(6, 7), L-6, Ironstone Camp, The Shimmering Flats, Weazel's Crater

SALT FLATS VULTURE
I:(8, 9), J-9, K:(7, 8), L-8, Tahonda Ruins, The Rustmaul Dig Site, The Shimmering Flats

SALTSTONE BASILISK
I:(5-6), J:(5-7), K-6, Ironstone Camp, The Shimmering Flats, Weazel's Crater

SALTSTONE CRYSTALHIDE
I-8, J:(,6-9), K:(5-9), L:(6-8), Tahonda Ruins, The Shimmering Flats, Weazel's Crater

SALTSTONE GAZER
J:(8, 9), K:(8, 9), Tahonda Ruins, The Shimmering Flats, Mirage Raceway

SCALDING ELEMENTAL
D:(3, 4), E-4, Darkcloud Pinnacle, Splithoof Crag

SCORPID REAVER
I:(5-7), J:(5-7), K:(6, 7), L-6, Ironstone Camp, The Shimmering Flats, Weazel's Crater

SCORPID TERROR
I:(7, 8), J:(7-9), K:(7-9), L:(7, 8), Tahonda Ruins, The Rustmaul Dig Site, The Shimmering Flats

SCREECHING HARPY
C:(5, 6), Roguefeather Den, The Screeching Canyon

SCREECHING ROGUEFEATHER
C:(5, 6), Roguefeather Den, The Screeching Canyon

SCREECHING WINDCALLER
C:(5, 6), Roguefeather Den, The Screeching Canyon

SILITHID HIVE DRONE
H-8, I:(8, 9), J-8, The Rustmaul Dig Site, The Shimmering Flats

SILITHID INVADER
H-8, I:(8, 9), The Rustmaul Dig Site

SILITHID RAVAGER
H-8, I:(8, 9), The Rustmaul Dig Site

SILITHID SEARCHER
I:(8, 9), J-8, The Rustmaul Dig Site, The Shimmering Flats

SPARKLESHELL BORER
J:(8, 9), K:(8, 9), Tahonda Ruins, The Rustmaul Dig Site, The Shimmering Flats

SPARKLESHELL SNAPPER
I-8, J:(7, 8), K:(5-8), L:(6-8), The Rustmaul Dig Site, The Shimmering Flats, Weazel's Crater

SPARKLESHELL TORTOISE
I:(6, 7), J:(5-7), K:(5, 6), Ironstone Camp, The Shimmering Flats, Weazel's Crater

STARN
Gunsmith & Bowyer, F-5, Freewind Post, Next to hut, west of inn

STEELSNAP
A:(2-3), B:(2-3), Camp E'thok, Spawns at Camp E'thok and roams around plateaus

SWIRLING VORTEX
I:(5-7), J:(5-7, 9), K:(6-8), L:(6, 8), Tahonda Ruins, The Shimmering Flats

SYNGE
Gun Merchant, K-8, Mirage Raceway (118), Inside racetrack, next to building

TARKREU SHADOWSTALKER
I-6, Ironstone Camp, Camp just west of Shimmering Flats

THALIA AMBERHIDE
F-5, Freewind Post, Inn

THUNDERING BOULDERKIN
A:(1-3), H:(5, 6), I:(5, 6), Ironstone Camp, Windbreak Canyon

TRACKMASTER ZHERIN
K-8, Mirage Raceway (118), Grandstands at drag strip

TURHAW
Butcher, F-5, Freewind Post, Next to hut, west of inn

VENOMOUS CLOUD SERPENT
B:(2, 4), C:(3-5), D-5, E:(5, 6), G:(5, 6), Camp E'thok, Darkcloud Pinnacle, The Screeching Canyon

VILE STING
I-7, J-7, The Shimmering Flats, Roams west side of Shimmering Flats, near old camp

WAR PARTY KODO
I-6, Ironstone Camp, Camp just west of Shimmering Flats

WIZLO BEARINGSHINER
B-3, Whitereach Post, Next to hut

WIZZLE BRASSBOLTS
K-8, Mirage Raceway (118), West of racetrack

YOUNG ARIKARA
F-5, Freewind Post, Next to western bridge

ZAMEK
K-8, Mirage Raceway (118), Inside racetrack, next to building

ZUZUBEE
Race Announcer, K-8, Mirage Raceway (118), Grandstands at drag strip

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World of Warcraft ATLAS

SUPPLEMENT

THUNDER BLUFF

AHANU
Leather Armor Merchant, E-6, Lower rise, in Hewa's Armory

ANSEKHWA
Weapon Master, D-6, Lower rise, Trains: 1H Mace, 2H Mace, Staves, & Guns

APOTHECARY ZAMAH
C-3, Spirit Rise, The Pools of Vision

ARCH DRUID HAMUUL RUNETOTEM
J-3, Elder Rise, Inside Hall of Elders

ARCHMAGE SHYMM
Mage Trainer, C-3, Spirit Rise, The Pools of Vision

ASKA MISTRUNNER
Cooking Trainer, F-5, High rise, inside Aska's Kitchen tent

ATEPU
Banker, E-6, Thunder Bluff Bank

AULD STONESPIRE
C-6, Lower rise, inside tent near elevators

BASHANA RUNETOTEM
I-3, Elder Rise, Inside tent near bridge

BENA WINTERHOOF
Expert Alchemist, E-3, Middle rise, inside Bena's Alchemy tent

BERAM SKYCHASER
Shaman Trainer, B-2, Spirit Rise, Inside Hall of Spirits

BLUFF RUNNER WINDSTRIDER
D-6, Roams all around the rises

BREK STONEHOOF
Mining Trainer, C-6, Lower rise, inside Stonehoof Geology tent

BRIGITTE CRANSTON
Portal Trainer, C-3, Spirit Rise, The Pools of Vision

BULRUG
Stable Master, E-6, On Thunder Bluff's lower rise; In Front of Thunder Bluff Bank & Next to Mail box

CAIRNE BLOODHOOF
High Chieftan, G-5, High rise, next to bridge to Elder Rise

CHEPI
Reagent Vendor, D-6, Roams around lower rise

CHESMU
Banker, E-6, Thunder Bluff Bank

CLARICE FOSTER
C-3, Spirit Rise, The Pools of Vision

COR GRIMTOTEM
I-3, Elder Rise, In front of Magatha Grimtotem's tent

DELGO RAGETOTEM
Axe Merchant, F-6, High rise, inside Ragetotem Arms tent

DRAYL
G-8, Hunter Rise, On Hunter's Rise in Thunder Bluff

ELKI
Mail Armor Merchant, E-6, Lower rise, in Hewa's Armory

ETU RAGETOTEM
Mace & Staff Merchant, F-6, High rise, inside Ragetotem Arms tent

EYAHN EAGLETALON
D-6, Lower rise, near elevator

FATHER COBB
Priest Trainer, C-3, Spirit Rise, The Pools of Vision

FELA
Heavy Armor Merchant, D-4, Middle rise, inside Thunder Bluff Armorers tent

FYR MISTRUNNER
Bread, D-5, Lower rise, inside Breads and Grains tent

GHEDE
J-2, Elder Rise, Behind Hall of Elders

GORM GRIMTOTEM
I-3, Elder Rise, In front of Magatha Grimtotem's tent

GROD
Leather Armor Merchant, E-4, Middle rise, inside Thunder Bluff Armorers tent

HENEN RAGETOTEM
G-8, Hunter Rise, In front of Hunter's Hall on Hunter Rise in Thunder Bluff

HESUWA THUNDERHORN
Pet Trainer, F-8, Hunter Rise, In building west of Hunter's Hall

HEWA
Cloth Armor Merchant, E-6 , Lower rise, in Hewa's Armory

HOGOR THUNDERHOOF
Guns Merchant, F-6, High rise, inside Thunderhoof's Firearms

HOLT THUNDERHORN
Hunter Trainer, G-9, Hunter Rise, Inside Hunter's Hall

INNKEEPER PALA
Innkeeper, E-6, Building near bridges to Hunter's Rise

JYN STONEHOOF
Weapon's Merchant, D-6, Lower rise, in Thunder Bluff Weapons tent

KAGA MISTRUNNER
Meat Vendor, F-5, High rise, in Kodo Steak and Ribs tent

KAH MISTRUNNER
Fishing Trainer, F-5, High rise, in Mountaintop Bait & Tackle tent

KARD RAGETOTEM
Sword and Dagger Merchant, F-6, High rise, inside Ragetotem Arms tent

KARN STONEHOOF
Expert Blacksmith, D-6, Lower rise, next to pond

KARY THUNDERHORN
Hunter Trainer, G-9, Hunter Rise, Inside Hunter's Hall

KER RAGETOTEM
Warrior Trainer, G-8, Hunter Rise, Inside Hunter's Hall

KERGUL BLOODAXE
Warsong Gulch Battlemaster, G-8, Hunter Rise, Between bridges in a tent

KOMIN WINTERHOOF
Herbalism Trainer, F-4, Middle rise, in Holistic Herbalism tent

KON YELLOWEYES
G-8, Hunter Rise, In front of Hunter's Hall

KRAY
Journeyman Alchemist, E-3, Middle rise, inside Bena's Alchemy tent

KRUMN
Guild Master, D-6, Lower rise, in Thunder Bluff Civic Information tent

KUNA THUNDERHORN
Bowyer & Fletching Goods, E-4, Middle rise, inside Thunderhorn's Archery tent

KURM STONEHOOF
Mining Supplier, C-6, Lower rise, inside Stonehoof Geology tent

KURUK
General Goods, D-6, Lower rise, inside Kuruk's Goods tent

KYM WILDMANE
Druid Trainer, I-3, Elder Rise, Inside Hall of Elders

MAGATHA GRIMTOTEM
I-3, Elder Rise, Inside tent on Elder Rise, guarded by Cor and Gorm Grimtotem

MAHU
Leatherworking & Tailoring Supplies, E-4, Middle rise, inside Thunder Bluff Armorers tent

MAK
Journeyman Leatherworker, D-4, Middle rise, inside Thunder Bluff Armorers tent

MALAKAI CROSS
Priest Trainer, C-3, Spirit Rise, The Pools of Vision

MANI WINTERHOOF
Alchemy Supplies, E-3, Middle rise, inside Bena's Alchemy tent

MELOR STONEHOOF
G-8, Hunter Rise, In front of Hunter's Hall

MILES WELSH
Priest Trainer, C-3, Spirit Rise, The Pools of Vision

MOORANTA
Skinning Trainer, E-4, Middle rise, next to Thunder Bluff Armorers

MOSARN
F-8, Hunter Rise, In building west of Hunter's Hall

MOT DAWNSTRIDER
Journeyman Enchanter, E-4, Middle rise, next to Dawnstrider Enchantments

NAAL MISTRUNNER
Cooking Supplier, F-5, High rise, outside Aska's Kitchen tent

NAN MISTRUNNER
Fruit Vendor, E-4, Middle rise, in Fruits and Vegetables tent

NARA WILDMANE
I-3, Elder Rise, Inside Hall of Elders

NATA DAWNSTRIDER
Enchanting Supplies, E-4, Middle rise, next to Dawnstrider Enchantments

NIDA WINTERHOOF
Herbalism Supplier, F-4, Middle rise, in front of Holistic Herbalism

OHANAKO
Two Handed Weapon Merchant, F-6, High rise, inside Ragetotem Arms tent

ORM STONEHOOF
D-6, Lower rise, next to pond

PAKWA
Bag Vendor, D-6, Lower rise, in front of Kuruk's Goods tent

PAND STONEBINDER
First Aid Trainer, C-2, Spirit Rise, Inside Spiritual Healing tent

PAWE MISTRUNNER
B-3, Spirit Rise, Ouside of tents

RAHAURO
I-3, Elder Rise, Outside of Magatha Grimtotem's tent

RUMSTAG PROUDSTRIDER
Horde Cloth Quartermaster, E-4, Middle rise, inside Thunder Bluff Armorers tent

SAERN PRIDERUNNER
G-8, Hunter Rise, Inside Tent next to Hunter's Hall

SAGE TRUTHSEEKER
C-5, Inside bridge to Spirit Rise

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SARK RAGETOTEM
Warrior Trainer, G-9, Hunter Rise, Inside Hunter's Hall

SEWA MISTRUNNER
Fishing Supplier, F-5, High rise, outside Mountaintop Bait & Tackle tent

SHADI MISTRUNNER
Trade Goods Supplier, D-6, Lower rise, in Trade Goods and Supplies tent

SHEAL RUNETOTEM
Druid Trainer, J-3, Elder Rise, Inside Hall of Elders

SHEZA WILDMANE
H-3, Elder Rise, In front of Elder Rise Drums

SLIN SKYCHASER
Shaman Trainer, B-2, Spirit Rise, Inside Hall of Spirits

SUNN RAGETOTEM
Staff Merchant, E-5, F-5, High rise, in Rainsticks tent

SURA WILDMANE
War Harness Vendor, F-5, High rise, between Ragetotem Arms and Aska's Kitchen

TAGAIN
Cloth Armor Merchant, E-4, Middle rise, inside Thunder Bluff Armorers tent

TAH WINTERHOOF
F-5, High rise, inside Winterhoof Totems tent

TAIM RAGETOTEM
Alterac Valley Battlemaster, G-8, Hunter Rise, Between bridges in a tent

TAL
Wind Rider Master, E-5, At the top of large circular staircase

TAND
Basket Weaver, E-3, Middle rise, near elevators

TARN
Expert Leatherworker, E-4, Middle rise, inside Thunder Bluff Armorers tent

TAUR STONEHOOF
Blacksmithing Supplies, D-6, Lower rise, next to pond

TEG DAWNSTRIDER
Expert Enchanter, E-4, Middle rise, inside Dawnstrider Enchantments tent

TEPA
Expert Tailor, E-4, Middle rise, inside Thunder Bluff Armorers tent

THRAG STONEHOOF
Journeyman Blacksmith, D-6, Lower rise, next to pond

THRUMN
Tabard Vendor, D-6, Lower rise, in front of Thunder Bluff Civic Information tent

THURSTON XANE
Mage Trainer, C-3, Spirit Rise, The Pools of Vision

TIGOR SKYCHASER
Shaman Trainer, B-2, Spirit Rise, Inside Hall of Spirits

TORM RAGETOTEM
Warrior Trainer, G-9, Hunter Rise, Inside Hunter's Hall

TORN
Banker, E-6, Thunder Bluff Bank

TURAK RUNETOTEM
Druid Trainer, J-3, Elder Rise, Inside Hall of Elders

UNA
Artisan Leatherworker, D-4, Middle rise, inside Thunder Bluff Armorers tent

UREK THUNDERHORN
Hunter Trainer, G-9, Hunter Rise, Inside Hunter's Hall

URSYN GHULL
Priest Trainer, C-3, Spirit Rise, The Pools of Vision

VEREN TAILSTRIDER
E-4, Middle rise, inside Thunder Bluff Armorers tent

VHAN
Journeyman Tailor, E-4, Middle rise, inside Thunder Bluff Armorers tent

XANIS FLAMEWEAVER
B-2, Spirit Rise, Sitting in front of Hall of Spirits

ZANGEN STONEHOOF
F-5, High rise, in the center of the rise

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World of Warcraft ATLAS

SUPPLEMENT

TIRISFAL GLADES

ABE WINTERS
Apprentice Armorer, H-5, Brill (104), Smithy

ABIGAIL SHIEL
Trade Supplies, H-5, Brill (104), Caravan between inn and town hall

AGERON KARGAL
H-5, Brill (104), Second floor of Gallows' End Tavern

ALEXI BAROV
House of Barov, K-7, The Bulwark, Camp on right side of road

ANGUISHED DEAD
K-3, L-3, Scarlet Monastery

APOTHECARY DITHERS
K-7, The Bulwark, Camp on left side of road

APOTHECARY JOHAAN
Royal Apothecary Society, H-5, Brill (104), House on the right side of road

ARCANIST DOAN
K-3, L-3, Scarlet Monastery

ARCHIBALD KAVA
Cloth and Leather Armor Merchant, D-6, Deathknell (109), First floor of second house on right side of road

ARGENT OFFICER GARUSH
The Argent Dawn, K-7, The Bulwark, Camp on left side of road

AUSTIL DE MON
Warrior Trainer, H-5, Brill (104), First floor of Gallows' End Tavern

AZSHIR THE SLEEPLESS
K-3, L-3, Scarlet Monastery

BARDU SHARPEYE
K-7, The Bulwark, Camp on right side of road

BAYNE
Rare Spawn, E:(4, 5), F-5, G-4, Stillwater Pond, Lvl 10 Uncommon; Roams small area around spawn point

BELFRY BAT
H-5, Brill (104)

BLACKSMITH RAND
Apprentice Armorer, D-7, Deathknell (109), First house on right side of road

BLEEDING HORROR
J-6, K-6, Balnir Farmstead

BLOODMAGE THALNOS
K-3, L-3, Scarlet Monastery

BOWEN BRISBOISE
Journeyman Tailor, G-5, Cold Hearth Manor, House on northwestern edge of manor

CAIN FIRESONG
Mage Trainer, H-5, Brill (104), Second floor of Gallows' End Tavern

CALVIN MONTAGUE
E-6, Deathknell (109), Roaming just inside wall northeast of town

CAPTAIN DARGOL
G-3, Agamand Mills (100), Bottom floor of Agamand Family Crypt

CAPTAIN MELRACHE
K-3, Scarlet Watch Post, Idle with two Scarlet Bodyguards in tower ruins

CAPTAIN PERRINE
F-7, Idle with a single Scarlet Zealot in tower ruins

CAPTAIN VACHON
K-5, Crusader's Outpost, Idle with a single Scarlet Friar in tower ruins

CAPTURED MOUNTAINEER
H-5, Brill (104), Basement of Gallows' End Tavern

CAPTURED SCARLET ZEALOT
H-5, Brill (104), Basement of Gallows' End Tavern

CARETAKER CAICE
C-7, D-7, Deathknell (109)

CAROLAI ANISE
Journeyman Alchemist, H-5, Brill (104), House on the right side of road

CLAIRE WILLOWER
D-7, Deathknell (109), Outside of the first house on right side of road

CLYDE KELLEN
Fisherman, I-5, Brightwater Lake, On the southwest bank of the lake

COLEMAN FARTHING
H-5, Brill (104), First floor of Gallows' End Tavern

CONSTANCE BRISBOISE
Apprentice Clothier, G-6, Cold Hearth Manor, House on northwestern edge of manor

CRACKED SKULL SOLDIER
E-3, F-3, Agamand Mills (100)

CURSED DARKHOUND
E:(4-7), F:(4-7), G:(6, 7), G:(3, 6), I:(3-6), J:(3-7), K:(6, 7)

DANIEL ULFMAN
D-6, Deathknell (109)

DANNAL STERN
Warrior Trainer, D-6, Deathknell (109), First floor of second house on right side of road

DARK CLERIC BERYL
Priest Trainer, H-5, Brill (104), Second floor of Gallows' End Tavern

DARK CLERIC DUESTEN
Priest Trainer, C-7, Deathknell (109), Church

DARKEYE BONECASTER
E:(3, 4), F:(3, 4), Agamand Mills (100)

DAVID TRIAS
Rogue Trainer, D-6, Deathknell (109), First floor of second house on right side of road

DEATHGUARD ABRAHAM
G-5, Bridge

DEATHGUARD BARTHOLOMEW
H-5, Brill (104)

DEATHGUARD BARTRAND
D-6, Deathknell (109)

DEATHGUARD BURGESS
H-5, Brill (104), Outside of the Brill Town Hall

DEATHGUARD CYRUS
H-5, Brill (104)

DEATHGUARD DILLINGER
H-5, Brill (104), Along road near graveyard

DEATHGUARD ELITE
E-5, H-6, Brill (104)

DEATHGUARD GARVIN
H-5, Brill (104)

DEATHGUARD KEL
H-5, Kneeling in front of northeastern entrance to graveyard

DEATHGUARD LAWRENCE
G-5, Brill (104)

DEATHGUARD LINNEA
I-6, In camp outside of Undercity

DEATHGUARD LUNDMARK
E-5, H-6, Roams Road

DEATHGUARD MORRIS
H-5, Brill (104)

DEATHGUARD MORT
H-5, Brill (104)

DEATHGUARD OLIVAR
D-6, Deathknell (109)

DEATHGUARD PHILLIP
D-6, Deathknell (109)

DEATHGUARD RANDOLPH
D-6, Deathknell (109)

DEATHGUARD ROYANN
D-5, Deathknell (109)

DEATHGUARD SALTAIN
D-7, Deathknell (109), Roaming near the church

DEATHGUARD SIMMER
E-5, At the fork in the road outside of Deathknell

DEATHGUARD TERRENCE
D-5, Deathknell (109)

DECREPIT DARKHOUND
D-5, E:(4-6), F:(5, 6), G-5, H:(4-6), I:(4-6)

DEEB
Rare Spawn, G-3, H-3, The North Coast, Lvl 12 Uncommon; Stands idle at spawn point

DEVLIN AGAMAND
F-4, Agamand Mills (100), Roams small area around spawn point

DOREEN BELTIS
H-5, Brill (104)

DUSKBAT
C:(6, 7), D:(6, 7), Deathknell (109)

ELIZA CALLEN
Leather Armor Merchant, H-5, Brill (104), Outside of smithy

EXECUTOR ARREN
D-7, Deathknell (109), Between both houses on right side of road

EXECUTOR ZYGAND
H-5, Brill (104), Mounted outside of the Brill Town Hall

FALLEN CHAMPION
K-3, L-3, Scarlet Monastery

FARMER SOLLIDEN
Rare Spawn, D-5, E-5, Solliden Farmstead, Lvl 8 Uncommon; Stands idle at spawn point

FARUZA
Apprentice Herbalist, H-5, Brill (104), Between the stable and house on right side of road

FELLICENT'S SHADE
Rare Spawn, J-6, Balnir Farmstead, Lvl 12 Uncommon; Patrols a circular path around crop field

GINA LANG
Demon Trainer, H-5, Brill (104), Second floor of Gallows' End Tavern

GORDO
E-5, Patrols along road between the fork near Deathknell and the bridge near Cold Hearth Manor

GREATER DUSKBAT
D:(4, 5), E:(4-6), F:(4-6), G:(5, 6), H:(4-6), I:(4-6)

GREGOR AGAMAND
F-3, Agamand Mills (100), Roams around the windmills to the rear of mill

GRETCHEN DEDMAR
H-5, Brill (104), Second floor of Gallows' End Tavern

GUNTHER ARCANUS
I-4, Gunther's Retreat, Large island in the center of Brightwater Lake

HAMLIN ATKINS
Mushroom Farmer, H-5, Brill (104), Patrols along road between the mausoleum in the graveyard and the eastern and western city limits of Brill

HAROLD RAIMS
Apprentice Weaponsmith, D-7, Deathknell (109), First house on right side of road

HAUNTING PHANTASM
K-3, L-3, Scarlet Monastery

HEROD
K-3, L-3, Scarlet Monastery

HIGH EXECUTOR DERRINGTON
K-7, The Bulwark, Camp on left side of road

HIGH INQUISITOR FAIRBANKS
K-3, L-3, Scarlet Monastery

HIGH INQUISITOR WHITEMANE
K-3, L-3, Scarlet Monastery

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HIN DENBURG
Zeppelin Master, H-6, Zepplin tower just north of Undercity

HOUNDMASTER LOKSEY
K-3, L-3, Scarlet Monastery

HUNGERING DEAD
I-4, Brightwater Lake

ILLUSIONARY PHANTASM
K-3, L-3, Scarlet Monastery

INNKEEPER RENEE
Innkeeper, H-5, Brill (104), First floor of Gallows' End Tavern

INTERROGATOR VISHAS
K-3, L-3, Scarlet Monastery

IRONSPINE
K-3, L-3, Scarlet Monastery

ISABELLA
Mage Trainer, C-7, Deathknell (109), Church

JAMIE NOR
H-5, Brill (104)

JOSHUA KIEN
General Supplies, D-6, Deathknell (109), First floor of second house on right side of road

JUNIOR APOTHECARY HOLLAND
Royal Apothecary Society, G-5, Brill (104), Patrols back and forth in graveyard between the gazeebo and northeastern entrance

KARREL GRAYVES
D-6, Deathknell (109)

KAYLA SMITHE
Demon Trainer, C-7, Deathknell (109), Church

LIEUTENANT SANDERS
L-4, Venomweb Vale, Patrols an arc around camp

LILLITH NEFARA
I-4, Brightwater Lake, (Summon) Spawns on small island in the center of Brightwater Lake

LOST SOUL
Rare Spawn, F-4, G-5, Agamand Mills (100), Lvl 6 Uncommon; Roams small area around spawn point

MAGGOT EYE
H-3, Garren's Haunt, Shed at northern end of crop field

MAGISTRATE SEVREN
H-5, Brill (104), Brill Town Hall

MANGY DUSKBAT
D:(6, 7), Deathknell (109)

MAQUELL EBONWOOD
D-6, Deathknell (109), Roams from Church to Inn

MARION CALL
Rogue Trainer, H-5, Brill (104), Second floor of Gallows' End Tavern

MARTHA STRAIN
D-6, Deathknell (109)

MARTINE TRAMBLAY
Fishing Supplies, I-6, By wagon at fork in road

MAXIMILLION
Warlock Trainer, D-6, Deathknell (109), Church

MEVEN KORGAL
D-7, Deathknell (109), In front of tent

MICKEY LEVINE
K-7, The Bulwark, Camp on right side of road

MINDLESS ZOMBIE
C-6, D-6, Deathknell (109)

MORGANUS
Stable Master, H-5, Brill (104), In front of stable

MRS. WINTERS
General Supplies, H-5, Brill (104), Standinng by carriage left of Gallows' End Tavern

MUAD
Rare Spawn, D-4, Whispering Shore, Lvl 10 Uncommon; Patrols in and along shoreline

NIGHT WEB MATRIARCH
C-6, Night Web's Hollow

NIGHT WEB SPIDER
C-6, Night Web's Hollow

NISSA AGAMAND
F-4, Agamand Mills (100), Patrols two story house on right side of mill

NOVICE ELRETH
C-7, Deathknell (109), Church

NURSE NEELA
First Aid Trainer, H-5, Brill (104), First floor of Gallows' End Tavern

OLIVER DWOR
Apprentice Weaponsmith, H-5, Brill (104), Smithy

RAGGED SCAVENGER
D-6, E-6, Deathknell (109)

RAND RHOBART
Skinner, I-6, In camp outside of Undercity

RATSLIN MAIME
H-5, Brill (104), First floor of Gallows' End Tavern

RATTLECAGE SKELETON
D-6, Agamand Mills (100)

RATTLECAGE SOLDIER
E-4, F:(3, 4), Agamand Mills (100)

RAVAGED CORPSE
F-5, G:(4-6)

RAVENOUS DARKHOUND
K:(4, 5), L:(4, 5), Venomweb Vale

RESSAN THE NEEDLER
Rare Spawn, E-7, F:(6, 7), G-6, Nightmare Vale, Lvl 11 Uncommon; Roams a small area around spawn point

ROT HIDE GNOLL
G:(3, 4), H:(3, 4), Garren's Haunt

ROT HIDE GRAVEROBBER
G:(4, 5)

ROT HIDE MONGREL
G-3, H:(3, 4), Garren's Haunt

ROTTING ANCESTOR
F-3, G-3, Agamand Mills (100)

ROTTING DEAD
F:(5, 6), G:(5, 6)

RUPERT BOCH
Warlock Trainer, H-5, Brill (104), Second floor of Gallows' End Tavern

SAHRAN BLOODSHADOW
G-6 , H-5, Brill (104)

SAMUEL FIPPS
D-6, Deathknell (109), Ruined camp on right side of road heading out of town

SCARLET ABBOT
K-3, L-3, Scarlet Monastery

SCARLET ADEPT
K-3, L-3, Scarlet Monastery

SCARLET AUGUR
K-3, The Grand Vestibule, Scarlet Monastery

SCARLET AUGUR
K-3, L-3, Scarlet Monastery

SCARLET BEASTMASTER
K-3, L-3, Scarlet Monastery

SCARLET BODYGUARD
K:(2, 3), Scarlet Watch Post

SCARLET CENTURIAN
K-3, L-3, Scarlet Monastery

SCARLET CHAMPION
K-3, L-3, Scarlet Monastery

SCARLET CHAPLAIN
K-3, L-3, Scarlet Monastery

SCARLET COMMANDER MOGRAINE
K-3, L-3, Scarlet Monastery

SCARLET CONJURER
K-3, L-3, Scarlet Monastery

SCARLET CONVERT
D:(6, 7), E:(6, 7), Deathknell (109)

SCARLET DEFENDER
K-3, L-3, Scarlet Monastery

SCARLET DISCIPLE
K-3, The Grand Vestibule, Scarlet Monastery, Scarlet Monastery

SCARLET DIVINER
K-3, L-3, Scarlet Monastery

SCARLET EVOKER
K-3, L-3, Scarlet Monastery

SCARLET FRIAR
J:(5, 6), K:(2-6), L-4, Scarlet Watch Post

SCARLET GALLANT
K-3, L-3, Scarlet Monastery

SCARLET GUARDSMAN
K-3, L-3, Scarlet Monastery

SCARLET INITIATE
D-7, E:(6, 7), Deathknell (109)

SCARLET MAGICIAN
K:(3, 4), Scarlet Monastery, Whispering Gardens

SCARLET MISSIONARY
E-6, F:(6, 7), G-7, Tower

SCARLET MONK
K-3, L-3, Scarlet Monastery

SCARLET MYRMIDON
K-3, L-3, Scarlet Monastery

SCARLET NEOPHYTE
J-3, K:(2, 3), Scarlet Watch Post

SCARLET PRESERVER
K:(3, 4), Whispering Gardens

SCARLET PROTECTOR
K-3, L-3, Scarlet Monastery

SCARLET SCOUT
K:(3, 4), L-3, Scarlet Monastery, Whispering Gardens

SCARLET SCRYER
K-3, L-3, Scarlet Monastery

SCARLET SENTRY
K-3, The Grand Vestibule, Scarlet Monastery, Scarlet Monastery

SCARLET SOLDIER
K-3, L-3, Scarlet Monastery

SCARLET SORCERER
K-3, L-3, Scarlet Monastery

SCARLET TORTURER
K-3, L-3, Scarlet Monastery

SCARLET TRACKING HOUND
K-3, L-3, Scarlet Monastery

SCARLET TRAINEE
K-3, L-3, Scarlet Monastery

SCARLET VANGUARD
J:(3, 4), K:(2-4), Scarlet Watch Post

SCARLET WARRIOR
C-5, D:(4, 5), Crusader's Outpost, Tower

SCARLET WIZARD
K-3, L-3, Scarlet Monastery

SCARLET ZEALOT
F:(6, 7), G-7, J:(5, 6), K:(5, 6), L-4, Venomweb Vale, Camp

SELINA WESTON
Alchemy & Herbalism Supplies, H-5, Brill (104), In front of a half buried shed behind the Brill Town Hall

SHADOW PRIEST SARVIS
C-7, Deathknell (109), Church

SHADOW PRIESTESS VANDIS
K-7, The Bulwark, Camp on right side of road

SHAMBLING HORROR
I-4, Brightwater Lake

SHELENE RHOBART
Journeyman Leatherworker, I-6, In camp outside of Undercity

SRI'SKULK
Rare Spawn, K-5, L:(4, 5), Venomweb Vale, Lvl 13 Uncommon; Roams small area around spawn point

STEPHEN BHARTEC
D-6, Deathknell (109)

SUFFERING VICTIM
K-3, L-3, Scarlet Monastery

THOMAS ARLENTO
H-5, Brill (104)

THURMAN AGAMAND
E-3, Agamand Mills (100), Roams on the western side of mill near dropoff

TIRISFAL FARMER
D-5, E-5, Solliden Farmstead

TIRISFAL FARMHAND
D-5, E-5, Solliden Farmstead

TORMENTED SPIRIT
Rare Spawn, E-3, Agamand Mills (100), Lvl 8 Uncommon; Patrols the northwestern edge of mill

ULAG THE CLEAVER
H-5, Brill (104), (Summon) Spawns in front of the mausoleum in the graveyard

UNDERTAKER MORDO
C-8, Deathknell (109), Outside of Shadow Grave

UNFETTERED SPIRIT
K-3, L-3, Scarlet Monastery

VAMPIRIC DUSKBAT
E:(6, 7), F:(6, 7), G-6, H:(3, 4), I:(3-6), J:(3-7), K:(4-7), L-4

VANCE UNDERGLOOM
Journeyman Enchanter, H-5, Brill (104), Second floor of Gallows' End Tavern

VELMA WARNAM
Undead Horse Riding Instructor, H-5, Brill (104), Stable

VENYA MARTHAND
C-7, Deathknell (109), Church

VICIOUS NIGHT WEB SPIDER
K:(5, 6), L:(5, 6), Venomweb Vale

VILE FIN MINOR ORACLE
B-4, C:(4, 5), D-4, E-3, G-3, H-3, I:(2, 3), J-3, Whispering Shore, Coast

VILE FIN MUCKDWELLER
B-4, C:(4, 5), D-4, E-3, H-3, I:(2, 3), J-3

VILE FIN PUDDLEJUMPER
C:(4, 5), D-4, G-3, H-3, Whispering Shore, Coast

VORREL SENGUTZ
K-3, L-3, Scarlet Monastery

WAILING ANCESTOR
F-3, G-3, Agamand Mills (100)

WANDERING SPIRIT
J-6, Balnir Farmstead

WERG THICKBLADE
Leatherworking Supplies, K-7, The Bulwark, Camp on left side of road

WRETCHED ZOMBIE
C-6, D-6, Deathknell (109)

YOUNG NIGHT WEB SPIDER
C:(5, 6), Deathknell (109)

YOUNG SCAVENGER
C:(6, 7), D:(6, 7), Deathknell (109)

YVETTE FARTHING
H-5, Brill (104), First floor of Gallows' End Tavern

ZACHARIAH POST
Undead Horse Merchant, H-5, Brill (104), Stable

ZAPETTA
Zeppelin Master, H-6, Zepplin tower just north of Undercity

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World of Warcraft ATLAS

SUPPLEMENT

UNDERCITY

ABIGAIL SAWYER
Bow Merchant, H-4, The War Quarter

ADRIAN BARTLETT
K-1, The Magic Quarter, Green circle west of Skull Building

AELTHALYSTE
Priest Trainer, G-2, The War Quarter, Outside Skull Building

ALGERNON
Alchemy Supplies, G-7, The Apothecarium, Near Royal Quarter entry

ALLESANDRO LUCA
Blue Moon Odds and Ends, H-5, The Apothecarium

ALYSSA BLAYE
F-3, The War Quarter, Platform in front of Skull Building

ANASTASIA HARTWELL
Mage Trainer, L-1, The Magic Quarter, Northwest corner of Skull Building

ANDREW BROWNELL
J-3, The Magic Quarter, Stall next to Tailors

ANDREW HARTWELL
G-2, The War Quarter, Watches fights in War Quarter

ANDRON GANT
H:(7, 8), The Apothecarium

ANGELA CURTHAS
Warrior Trainer, G-1, The War Quarter, In Skull Building

ANYA MAULRAY
Stable Master, I-4, The Trade Quarter, Upper Ring of Trade Quarter

APOTHECARY KATRINA
G-6, The Apothecarium, Roams Apothecarium and Canals

APOTHECARY KEEVER
Royal Apothecary Society, G-7, The Apothecarium, In laboratory

APOTHECARY LYCANUS
Royal Apothecary Society, G-6, The Apothecarium, Roams Apothecarium

APOTHECARY VALLIA
G-6, The Apothecarium, Roams Apothecarium, Trade Quarter

APOTHECARY ZINGE
Royal Apothecary Society, G-7, The Apothecarium, In laboratory

ARCHIBALD
Weapon Master, H-3, The War Quarter, Trains: Crossbows, Daggers, 1H Sword, 2H Sword, & Polearms

ARMAND CROMWELL
Fishing Trainer, K-3, The Magic Quarter, On Dock

ARTHUR MOORE
Expert Leatherworker, I-6, The Rogues' Quarter

BALTUS FOWLER
Warrior Trainer, F-2, The War Quarter, In Skull Building

BASIL FRYE
Journeyman Blacksmith, H-3, The War Quarter

BENIJAH FENNER
Weapon Merchant, H-3, The War Quarter

BETHOR ICESHARD
L-2, The Magic Quarter, On Skull Building

BOYLE
G-6, The Apothecarium, On dock near Royal Quarter

BROM KILLIAN
Mining Trainer, H-4, The War Quarter

BROTHER MALACH
G-2, The War Quarter, Watches fights in War Quarter

CARENDIN HALGAR
L-2, The Magic Quarter, Geen circle east of Skull Building

CAROLYN WARD
Rogue Trainer, L-7, The Rogues' Quarter, Inside Skull Building

CEDRIC STUMPEL
K-6, The Rogues' Quarter, Roames Rogue Quarter

CHARLES SEATON
Blade Merchant, K-5, The Rogues' Quarter, Near Magic Quarter entry

CHEMIST CUELY
F-7, The Apothecarium, In laboratory

CHEMIST FUELY
F-7, The Apothecarium, In laboratory

CHLOE CURTHAS
G-2, The War Quarter, Watches fights in War Quarter

CHRISTOPH WALKER
Warrior Trainer, F-2, The War Quarter, In Skull Building

CHRISTOPHER DRAKUL
Guild Master, J-4, The Trade Quarter, East spoke from bank

DAN GOLTHAS
Journeyman Leatherworker, J-6, The Rogues' Quarter

DANIEL BARTLETT
General Trade Supplier, I-4, The Trade Quarter, Upper Ring of Trade Quarter

DAVITT HICKSON
The Magic Quarter, Wanders Magic Quarter

DOCTOR HERBERT HALSEY
Artisan Alchemist, F-7, The Apothecarium, In laboratory

DOCTOR MARSH
Expert Alchemist, G-7, The Apothecarium, Near Royal Quarter entry

DOCTOR MARTIN FELBEN
Journeyman Alchemist, F-7, The Apothecarium, In laboratory

EDRICK KILLIAN
The War Quarter, Wanders Canals and War Quarter

EDWARD
G-2, The War Quarter, Fights Captives in War Quarter

EDWARD REMINGTON
Guild Tabard Designer, J-4, The Trade Quarter, East spoke from bank

ELDIN PARTRIDGE
F-3, The War Quarter, Platform in front of Skull Building

ELEANOR RUSK
General Goods Vendor, J-5, The Trade Quarter, Upper Ring of Trade Quarter

ELIZABETH VAN TALEN
Engineer Supplier, K-7, The Rogues' Quarter

ESTELLE GENDRY
K-7, The Rogues' Quarter, Southwest of Skull Building

EUNICE BURCH
Cooking Trainer, H-4, I-4, The Trade Quarter, West spoke from bank

EZEKIEL GRAVES
Poison Vendor, K-5, The Rogues' Quarter

FATHER LANKESTER
Priest Trainer, G-2, The War Quarter, Outside Skull Building

FATHER LAZARUS
Priest Trainer, F-2, The War Quarter, Outside Skull Building

FELICIA DOAN
General Trade Goods Vendor, I-5, The Trade Quarter, Upper Ring of Trade Quarter

FRANCIS ELIOT
Weapon Merchant, H-3, The War Quarter

FRANKLIN LLOYD
Expert Engineer, K-7, The Rogues' Quarter

GANOOSH
F-6, The Apothecarium, On wooden pathway leading to back of Apothecarium

GENAVIE GALLOW
I-5, The Trade Quarter, Upper Ring of Trade Quarter

GEOFFREY HARTWELL
Weapon Merchant, H-3, The War Quarter

GERARD ABERNATHY
G-3, The War Quarter, By Mining Trainer, Close to Canal

GILLIAN MOORE
Leather Armor Merchant, J-6, The Rogues' Quarter

GODRICK FARSAN
L-1, The Magic Quarter, Inside Skull Building

GORDON WENDHAM
Weapons Merchant, H-4, The Trade Quarter, Upper Ring of Trade Quarter

GOTHARD WINSLOW
L-6, The Rogues' Quarter

GRAHAM VAN TALEN
Journeyman Engineer, K-7, The Rogues' Quarter

GREGORY CHARLES
Rogue Trainer, L-7, The Rogues' Quarter, Inside Skull Building

GRIZZLE HALFMANE
Alterac Valley Battlemaster, G-9, H-9, Royal Quarter, In Throne room

HANNAH AKELEY
Reagent Supplier, L-2, The Magic Quarter, Outside Skull Building

HARBINGER BALTHAZAD
Canals, Roams inner circle

HELENA ATWOOD
H-2, The War Quarter, Shooting at target

HEPZIBAH SEDGEWICK
K-6, The Rogues' Quarter, Wanders Rogues' Quarter and Canals

INNKEEPER NORMAN
Innkeeper, I-4, J-4, The Trade Quarter, Upper Ring of Trade Quarter

JAMES VAN BRUNT
Expert Blacksmith, I-3, The War Quarter

JEREMIAH PAYSON
Cockroach Vendor, I:(4, 5), The Trade Quarter, Under Bridge in Trade Quarter

JEZELLE PRUITT
K-1, The Magic Quarter, Green circle west of Skull Building

JOANNA WHITEHALL
G-3, The War Quarter, By Mining Trainer, Close to Canal

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JONATHAN CHAMBERS
Bag Vendor, J-6, The Rogues' Quarter, Near Apothecarium entry

JORAH ANNISTON
K-4, The Magic Quarter, Near Rogues' Quarter entry

JOSEF GREGORIAN
Artisan Tailor, J-3, The Magic Quarter

JOSEPH MOORE
Leatherworking Supplies, J-6, The Rogues' Quarter

JOSEPHINE LISTER
Master Shadoweave Tailor, L-2, The Magic Quarter, Outside Skull Building

KAAL SOULREAPER
Warlock Trainer, L-2, The Magic Quarter, Inside Skull Building

KAELYSTIA HATEBRINGER
Mage Trainer, L-1, The Magic Quarter, Inside Skull Building

KATRINA ALLIESTAR
Herbalism Supplier, H-5, The Apothecarium, Near War Quarter entry

KEEPER BEL'DUGUR
G-5, The Apothecarium, In front of bridge

KILLIAN HAGEY
Skinning Trainer, J-6, The Rogues' Quarter

KING TERENAS MENETHRILL II
King's Tomb, I-4, Ruins of Lordaeron

KURDEN BLOODCLAW
Warsong Gulch Battlemaster, H-9, Royal Quarter

LADY SYLVANUS WINDRUNNER
Boss, Banshee Queen, H-9, Royal Quarter, In Throne room

LAUREN NEWCOMB
Light Armor Merchant, I-4, The Trade Quarter, Upper Ring of Trade Quarter

LAVINIA CROWE
Expert Enchanter, I-6, The Apothecarium, Near Rogues' Quarter entry

LEONA THARPE
G-3, The War Quarter, By Mining Trainer, Close to Canal

LEXINGTON MORTAIM
Portal Trainer, L-1, The Magic Quarter, On Skull Building

LIZBETH CROMWELL
Fishing Supplier, K-3, The Magic Quarter, On Dock

LOUIS WARREN
Weapons Merchant, H-4, I-4, The Trade Quarter, Upper Ring of Trade Quarter

LUCIAN FENNER
K-7, The Rogues' Quarter, Near anvil and forge

LUCILLE CASTLETON
Robe Vendor, J-3, The Magic Quarter

LUTHER PICKMAN
Warlock Trainer, L-2, The Magic Quarter, Inside Skull Building

LYSTA BANCROFT
G-2, The War Quarter, Watches fights in War Quarter

MALCOMB WYNN
Journeyman Enchanter, I-6, The Apothecarium, Near Rogues' Quarter entry

MARLA FOWLER
G-2, The War Quarter, Watches fights in War Quarter

MARTHA ALLIESTAR
Herbalism Trainer, H-5, The Apothecarium, Near War Quarter entry

MARTHA STRAIN
Demon Trainer, L:(1, 2), The Magic Quarter, Inside Skull Building

MARY EDRAS
First Aid Trainer, J-5, The Rogues' Quarter, Directly across from Skull Building

MASTER APOTHECARY FARANELL
G-7, The Apothecarium, In laboratory

MATTIE ALRED
G-3, The War Quarter, Wanders Canals and War Quarter

MENNET CARKAD
L-7, The Rogues' Quarter, In front of Skull Building

MERILL PLEASANCE
Tabard Vendor, J-4, The Trade Quarter, East spoke from bank

MICHAEL GARRETT
Bat Handler, I-5, The Trade Quarter, Upper Ring of Trade Quarter

MILES DEXTER
Rogue Trainer, L-7, The Rogues' Quarter, Inside Skull Building

MILLIE GREGORIAN
Tailoring Supplies, J-3, The Magic Quarter

MIRELLE TREMAYNE
Heavy Armor Merchant, I-3, The War Quarter

MORLEY BATES
Fungus Vendor, K-2, The Magic Quarter, Roams Magic Quarter

MORTIMER MONTAGUE
Banker, I-4, The Trade Quarter

NATHANIEL STEENWICK
Thrown Weapons Merchant, K-5, The Rogues' Quarter, Near Magic Quarter entry

NICHOLAS ATWOOD
Gun Merchant, I-3, The War Quarter

OPHELIA MONTAGUE
Banker, I-4, The Trade Quarter

ORAN SNAKEWRITHE
J-3, The Magic Quarter, Stall next to Tailors

PARQUAL FINTALLAS
F-7, The Apothecarium, On the bridge

PATRICK GARRETT
I-5, The Trade Quarter, Upper Ring of Trade Quarter

PIERCE SHACKLETON
Mage Trainer, L-1, The Magic Quarter, Inside Skull Building

RALEIGH ANDREAN
Ex-Chef, I-4, The Trade Quarter, West spoke from bank

RALSTON FARNSLEY
Horde Cloth Quartermaster, J-3, The Magic Quarter, Quest Giver

RANDOLPH MONTAGUE
Banker, I-4, The Trade Quarter

REGINALD GRIMSFORD
The Magic Quarter, Wanders Magic Quarter

RHIANNON DAVIS
Expert Tailor, J-3, The Magic Quarter

RICHARD KERWIN
Warlock Trainer, L:(1, 2), The Magic Quarter, Northeast corner of Skull Building

RICHARD VAN BRUNT
G-2, The War Quarter, Watches fights in War Quarter

RILEY WALKER
G-2, The War Quarter, Watches fights in War Quarter

ROBERT GOSSOM
G-2, The War Quarter, Watches fights in War Quarter

RONALD BURCH
Cooking Supplier, I-4, The Trade Quarter, West spoke from bank

ROYAL OVERSEER BAUHAUS
Undercity Census, J-4, The Trade Quarter, By Guild Master, East spoke from bank

SALAZAR BLOCH
Book Dealer, K-4, The Magic Quarter, Near Rogues' Quarter entry

SAMANTHA SHACKELTON
J-3, The Magic Quarter, Stall next to Tailors

SAMUEL VAN BRUNT
Blacksmith Supplier, I-3, The War Quarter

SARAH KILLIAN
Mining Supplier, H-4, The War Quarter

SEEKER CROMWELL
I-5, K-7, The Trade Quarter, Roams Trade and Rogue Quarter

SEEKER THOMPSON
I-5, L-2, The Trade Quarter, Roams Trade and Magic Quarter

SELINA PICKMAN
The Magic Quarter, Roams Magic Quarter

SERGEANT HOUSER
Sergeant, F-3, The War Quarter, Platform in front of Skull Building

SERGEANT RUTGAR
Sergeant, F-3, The War Quarter, Platform in front of Skull Building

SHARLINDRA
H-9, Royal Quarter, In Throne room

SHELDON VAN CROY
Cloth Armor Merchant, J-3, The Magic Quarter

SILAS ZIMMER
L-2, The Magic Quarter, Outside of Skull Building

SUSAN TILLINGHAST
K-6, The Rogues' Quarter, Roams Rouge Quarter

SYDNEY UPTON
Staff Merchant, J-3, The Magic Quarter

TAWNY GRISETTE
Mushroom Vendor, I-5, The Trade Quarter, Roams - Upper Ring of Trade Quarter

THADDEUS WEBB
Enchanting Supplies, I-6, The Apothecarium, Near Rogues' Quarter entry

THEODORE GRIFFS
F-7, The Apothecarium, In laboratory

THERESA
Gerard's Mind Slave, G-3, G-2, The War Quarter, Roams to Father Lankester

THERSA WINDSONG
G-7, The Apothecarium, In laboratory

THOMAS MORDAN
Reagent Vendor, J-4, The Trade Quarter, Upper Ring of Trade Quarter

TIMOTHY WELDON
Heavy Armor Merchant, I-4, The Trade Quarter, Upper Ring of Trade Quarter

TRAVIST BOSK
F-3, The War Quarter, Platform in front of Skull building

TYLER
G-2, The War Quarter, Fights captives in War Quarter

VARIMATHRAS
Boss, H-9, Royal Quarter, In Throne room

VELORA NITELY
I-4, The Trade Quarter, Upper Ring of Trade Quarter

VICTOR BARTHOLOMEW
K-1, The Magic Quarter, Green circle west of Skull Building

VICTOR WARD
Journeyman Tailor, J-3, The Magic Quarter

WALTER ELLINGSON
Heavy Armor Merchant, I-4, The Magic Quarter, Upper Ring of Trade Quarter

WILLIAM MONTAGUE
Banker, I-4, The Trade Quarter

WINIFRED KERWIN
K-1, The Magic Quarter, Green circle west of Skull Building

ZANE BRADFORD
Wand Vendor, J-3, The Magic Quarter

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World of Warcraft ATLAS

SUPPLEMENT

UN'GORO CRATER

A-ME 01
I-2, Fungal Rock, Southern section of the cave

ARIN'SOR
Ravasaur Trainers, D-2, Hill in far northwestern section of crater

BARON CHARR
F:(4-6), G-4, G-6, H:(4-6), Fire Plume Ridge, Patrols around ridge

BLAZERUNNER
G-5, Fire Plume Ridge, West den on ridge

BLAZING INVADER
F:(4-6), G:(4-6), Fire Plume Ridge

BLOODPETAL FLAYER
F:(3, 4, 6, 7), G:(2-4, 6, 7), G:(2-4, 6-8), H:(2-8), I-4

BLOODPETAL LASHER
G-4, H:(3, 4), I:(2-4), J:(3-5, 7), Lakkari Tar Pits, The Marshlands

BLOODPETAL PEST
F-1, Marshal's Refuge (116)

BLOODPETAL THRESHER
G-4, H:(3, 4), I:(2-4), J:(3-5, 7), Lakkari Tar Pits, The Marshlands

BLOODPETAL TRAPPER
C:(4-7), D:(2-8), E:(2-8)

CLUTCHMOTHER ZAVAS
Rare Spawn, G-8, The Slithering Scar, Lvl 54 Semi-Rare; Inside The Slighering Scar

DADANGA
F-1, Marshal's Refuge (116), Entrance to cave

DEVILSAUR
D:(3, 4), F-8, H:(3, 8), J-4

DIEMETRADON
E-2, F:(3, 6, 7), G:(2-4, 6, 7), H:(2, 5-8)

ELDER DIEMETRADON
C:(3-7), D:(3-8), E:(2-8), F:(5, 6)

FLEDGLING PTERRORDAX
H-4, I:(2, 4), J:(4, 6), K:(4, 6), Ironstone Plateau, Lakkari Tar Pits, The Marshlands

FRENZIED PTERRORDAX
B:(4, 6), C:(2-7), D:(3-5, 7, 8), E:(2-8)

GIBBERT
Weapon Merchant, F-1, Marshal's Refuge (116), Near entrance to cave

GLUTINOUS OOZE
C:(3-7), D:(3-8), E:(2-8), F:(5, 6), Fire Plume Ridge, Golakka Hot Springs, Terror Run

GORISHI HIVE GUARD
F-8, The Slithering Scar

GORISHI HIVE QUEEN
G-8, The Slithering Scar, Northwest chamber

GORISHI REAVER
F:(7-9), G:(7-9), The Slithering Scar

GORISHI STINGER
F:(8, 9), G-8, The Slithering Scar

GORISHI TUNNELER
F:(8, 9), G-8, The Slithering Scar

GORISHI WASP
F:(7-9), G:(7-9), The Slithering Scar

GORISHI WORKER
F:(7-9), G:(7-9), The Slithering Scar

GRUFF
D:(7-8), E:(7-8), Terror Run, Roams around Terror Run

HOL'ANYEE MARSHAL
F-1, Marshal's Refuge (116), Entrance to cave

IRONHIDE DEVILSAUR
D:(3, 4), F-8, H:(3, 8), J-4

J.D. COLLIE
F-1, Marshal's Refuge (116), Northwest chamber of cave

KARNA REMTRAVEL
F-1, G-1, Lakkari Tar Pits, Next to northeast tar pit

KING MOSH
D:(3-5), E:(3-4), Golakka Hot Springs, Spawns in different spots north of springs

KRAKLE
D-5, Golakka Hot Springs, West of big spring, next to big rock

KRAKLE'S THERMOMETER
F-5, G:(4-5), H-5, Fire Plume Ridge, Found in a few spots on ridge

LARION
F-1, Marshal's Refuge (116), South of cave

LAR'KORWI
K-5, The Marshlands, (Summon) Attacks uphill into clearing

LAR'KORWI MATE
H:(5-8), I:(5-8), J:(5, 6), The Marshlands

LINKEN
F-1, Marshal's Refuge (116), South of cave, next to hollowed out stump

LIVING BLAZE
F:(5, 6), G:(4-6), Fire Plume Ridge

MOR'VEK
Ravasaur Trainers, J-7, The Marshlands, East of far south tip of river

MUCULENT OOZE
H:(3, 4), I:(3, 4), J:(2-4, 6, 7), Lakkari Tar Pits, The Marshlands

MUIGIN
F-1, Marshal's Refuge (116), Southeast of cave

NERGAL
General Goods Vendor, F-1, Marshal's Refuge (116), Near entrance to cave

OBI
D-2, Hill in far northwestern section of crater

PETRA GROSSEN
F-1, Marshal's Refuge (116), Entrance to cave

PLATED STEGODON
C:(5-7), D:(6-8), E:(6-8), Golakka Hot Springs, Terror Run

PRECIOUS
E:(4-8), F-6, F-8, G:(6-8), Golakka Hot Springs, The Slithering Scar, Terror Run, Walks big area from The Slithering Scar to north of the springs

PRIMAL OOZE
E-2, F:(3, 6, 7), G:(2-4, 6, 7), H:(2, 5-8), J-3

PTERRORDAX
F:(7, 9), G:(1, 2, 7, 9), H:(1, 2, 5, 7, 9), J-5

QUIXXIL
F-1, Marshal's Refuge (116), South of cave

RAVASAUR
H:(6-8), I:(6-8), The Marshlands, The Slithering Scar

RAVASAUR HUNTER
H:(5, 6), I:(5, 6), J:(5, 6), The Marshlands

RAVASAUR MATRIARCH
H-7, I:(6, 7), The Marshlands

RAVASAUR RUNNER
H:(6-8), I:(6-8), The Marshlands

RINGO
G-5, Fire Plume Ridge, East den on ridge

SCORCHING ELEMENTAL
F:(5, 6), G:(4-6), Fire Plume Ridge

SHIZZLE
F-1, Marshal's Refuge (116), South of cave

SIMONE THE INCONSPICUOUS
E:(4-8), F-6, F-8, G:(6-8), Golakka Hot Springs, The Slithering Scar, Terror Run, Walks big area from The Slithering Scar to north of the springs

SPARK NILMINER
F-1, Marshal's Refuge (116), Entrance to cave

SPIKED STEGODON
C:(5-7), D:(6-8), E:(6-8), Golakka Hot Springs, Terror Run

SPRAGGLE FROCK
F-1, Marshal's Refuge (116), Near entrance to cave, next to sign

STEGODON
C:(5-7), D:(6-8), E:(6-8), Golakka Hot Springs, Terror Run

STONE GUARDIAN
F-3, G-4, J:(4, 6-8), Fire Plume Ridge, Lakkari Tar Pits, The Marshlands

TAR BEAST
F:(3, 4), H:(3, 4), I-3, Fungal Rock, Lakkari Tar Pits

TAR CREEPER
F:(3, 4), H:(3, 4), I-3, Fungal Rock, Lakkari Tar Pits

TAR LORD
E-2, F:(2, 3), G:(2, 3), Fungal Rock, Lakkari Tar Pits

TAR LURKER
E-2, F:(2, 3), G:(2, 3), Lakkari Tar Pits

THUNDERSTOMP STEGODON
C:(5-7), D:(6-8), E:(6-8), Golakka Hot Springs, Terror Run

TORWA PATHFINDER
J-7, On hill, next to waterfall

TYRANT DEVILSAUR
D:(3, 4), F-8, H:(3, 8), J-4

U'CHA
I-2, Fungal Rock, Northern section of cave

UHK'LOC
Rare Spawn, I-2, Fungal Rock, Lvl 53 Uncommon; Northern section of cave

UN'GORO GORILLA
H-2, I-2, Fungal Rock, Lakkari Tar Pits

UN'GORO STOMPER
H-2, I-2, Fungal Rock, Lakkari Tar Pits

UN'GORO THUNDERER
I-2, Fungal Rock, Lakkari Tar Pits

VENOMHIDE RAVASAUR
H:(5, 6), I:(5, 6), J:(5, 6), The Marshlands

WILLIDEN MARSHAL
F-1, Marshal's Refuge (116), Entrance to cave

YOUNG DIEMETRADON
G-2, H:(3, 4), I:(3, 4), J:(2-4, 6, 7), Lakkari Tar Pits, The Marshlands

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World of Warcraft ATLAS

SUPPLEMENT

WESTERN PLAGUELANDS

ALCHEMIST ARBINGTON
E-8, Chillwind Camp, In front of crate in camp

ALEXIA IRONKNIFE
E-8, Chillwind Camp, By fire in camp

ANDORHAL TOWER FOUR
F-7, Ruins of Andorhal, Southeastern tower ruins

ANDORHAL TOWER ONE
E-7, Ruins of Andorhal, Southwestern tower ruins

ANDORHAL TOWER THREE
F-6, Ruins of Andorhal, Central northern tower ruins

ANDORHAL TOWER TWO
E-6, Ruins of Andorhal, Northwestern tower ruins

APOTHECARY DITHERS
C-6, The Bulwark

ARAJ THE SUMMONER
F-7, Ruins of Andorhal, Idle with multiple mobs in the center of city

ARGENT DEFENDER
C-5, E-8, F-8, Chillwind Camp

ARGENT OFFICER PUREHEART
The Argent Dawn, F-8, Chillwind Camp, With two Argent Defenders in front of tent

ARGENT QUARTERMASTER HASANA
C-5, The Bulwark

ARGENT QUARTERMASTER LIGHTSPARK
The Argent Dawn, E-8, Chillwind Camp, By lumber pile

ARTIST RENFRAY
I-7, Caer Darrow, Ghost In house by the docks

ASPECT OF BANALITY
I-7, Scholomance

ASPECT OF CORRUPTION
I-7, Scholomance

ASPECT OF MALICE
I-7, Scholomance

ASPECT OF SHADOW
I-7, Scholomance

BAKER MASTERSON
Vendor:, I-8, Caer Darrow, House inside city walls just right of entrance

BANAL SPIRIT
I-7, Scholomance

BARDU SHARPEYE
C-6, The Bulwark

BIBILFAZ FEATHERWHISTLE
Gryphon Master, F-8, Chillwind Camp, Just south of camp

BLIGHTED ZOMBIE
F:(5, 6), Dalson's Tears

CAER DARROW CANNONEER
I:(7, 8), Caer Darrow, Located throughout the city

CAER DARROW CITIZEN
I-8, J:(7, 8), Caer Darrow, Located throughout the city

CAER DARROW GUARDSMAN
I-8, J:(7, 8), Caer Darrow, Located throughout the city

CAER DARROW HORSEMAN
I:(7, 8) J:(7, 8), Caer Darrow, Located throughout the city

CARRION LURKER
E-5, F:(3-6), G:(3-7)

CARRION VULTURE
D:(5, 6), The Bulwark

CAULDRON LORD BILEMAW
E-6, Felstone Field, (Summon) Spawns at the base of the cauldron

CAULDRON LORD MALVINIOUS
F-5, Dalson's Tears, (Summon) Spawns at the base of the cauldron

CAULDRON LORD RAZARCH
G-6, The Writhing Haunt, (Summon) Spawns at the base of the cauldron

CAULDRON LORD SOULWRAITH
H-6, Gahrron's Withering, (Summon) Spawns at the base of the cauldron

CAVALIER DURGEN
G-2, Patrols up and down tower south of Hearthglen

CHROMIE
E-7, Ruins of Andorhal, Second floor of inn

COMMANDER ASHLAM VALORFIST
E-8, Chillwind Camp, In front of tent

CORRUPTED SPIRIT
I-7, Scholomance

CRIMSON ELITE
G-2, (Summon) Both inside the tower and along the road west of the tower

DARK SHADE
I-7, Scholomance

DARKMASTER GANDLING
I-7, Scholomance

DARKREAVER'S FALLEN CHARGER
I-7, Scholomance

DEATH KNIGHT DARKREAVER
I-7, Scholomance

DECAYING HORROR
H:(3, 4), I:(3, 4), The Weeping Cave

DEVOURING OOZE
H:(3, 4), I:(3, 4), The Weeping Cave

DISEASED BLACK BEAR
C-6, D:(5-7), E:(6, 7), The Bulwark

DISEASED GHOUL
I-7, Scholomance

DISEASED GRIZZLY
G:(5, 6), H:(4-6), I:(4-6)

DISEASED WOLF
E-5, F:(3-6), G:(3-7)

DOCTOR THEOLEN KRASTINOV
I-7, Scholomance

DREADWHISPER
Rare Spawn, H-6, Gahrron's Withering, Lvl 58 Semi-Rare; Roams small area around spawn point

EVA SARKHOFF
J-7, Caer Darrow, Just outside of entrance to Scholomance

FARMER DALSON
F-5, Dalson's Tears, (Summon) Spawns at the outhouse

FETID ZOMBIE
G:(6, 7), The Writhing Haunt

FLESH GOLEM
E-7, F-7, Ruins of Andorhal

FLINT SHADOWMORE
SI:7, F-8, Chillwind Camp, In front of ruined building

FOREMAN JERRIS
Rare Spawn, F:(1, 2), Hearthglen, Lvl 62 Uncommon; Roams small area around spawn point

FOREMAN MARCRID
Rare Spawn, F-3, Northridge Lumber Camp, Lvl 58 Average Rare; Roams small area around spawn point

FOULMANE
Rare Spawn, F-5, Dalson's Tears, Lvl 52 Semi-Rare; Patrols around cauldron

FREEZING GHOUL
G:(6, 7), The Writhing Haunt

GRAND INQUISITOR ISILLIEN
G-2, (Summon) Spawns in the tower south of Hearthglen

HAUNTING VISION
H:(5, 6), I:(5, 6), Gahrron's Withering

HIGH EXECUTOR DERRINGTON
C-5, The Bulwark

HIGH PRIEST THEL'DANIS
G-8, Uther's Tomb, Patrols in and out of tomb

HIGH PRIESTESS MACDONNELL
F-8, Chillwind Camp, In front of carriage

HIGH PROTECTOR LORIK
F-2, Hearthglen, Patrols path around city

HIGH PROTECTOR TARSEN
F-3, Northridge Lumber Camp, Patrols around lumber mill

HIGHLORD TAELAN FORDRING
Highlord of the Scarlet Crusade, E-1, Mardenholde Keep, Second floor of keep

HUNGERING WRAITH
H:(5, 6), I:(5, 6), Gahrron's Withering

HUNTSMAN RADLEY
H-4, Stand idle with wolf in small camp to the right of path heading towards Hearthglen

ILLUSION OF JANDICE BAROV
I-7, Scholomance

INSTRUCTOR MALICIA
I-7, Scholomance

JABBERING GHOUL
E-6, Felstone Field, Roams near cauldron

JANDICE BAROV
I-7, Scholomance

JANICE FELSTONE
E-5, Felstone Field, Second floor of house

J'EEVEE
I-7, Scholomance

JEZIBA
E-7, Ruins of Andorhal, Second floor of inn

JOSEPH DIRTE
Waste Management, I-7, Caer Darrow, In front of shed left of entrance to Scholomance

JOSEPH REDPATH
G-7, Sorrow Hill, (Summon) Spawns at gravestone

KIRSTA DEEPSHADOW
G-3, Northridge Lumber Camp, Kneeling by carriage along path to the northeast of camp

KIRTONOS THE HERALD
I-7, Scholomance

LADY ILLUCIA BAROV
I-7, Scholomance

LARGE VILE SLIME
H:(3, 4), I:(3, 4), The Weeping Cave

LEONARD PORTER
Leatherworking Supplies, F-8, Chillwind Camp, Behind ruined house

LORD ALEXEI BAROV
I-7, Scholomance

LORD MALDAZZAR
Rare Spawn, F-8, G:(7, 8), Sorrow Hill, Lvl 56 Uncommon; Roams small area around spawn point

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LORD TIRION FORDRING
Order of the Silver Hand, G-3, (Summon) Rides in along path and fights elites

LOREKEEPER POLKELT
I-7, Scholomance

LUCIEN SARKHOFF
J-7, Caer Darrow, Just outside of entrance to Scholomance

MAGISTRATE MARDUKE
I-7, Scholomance, Ghost in throne room of pre-instance portion of Scholomance

MAGNUS FROSTWAKE
I-8, Caer Darrow, Ghost in smithy

MALICIOUS SPIRIT
I-7, Scholomance

MARDUK BLACKPOOL
I-7, Scholomance

MARLENE REDPATH
F-8, Sorrow Hill, Roams inside house on western side of graveyard

MELIA
I-8, Caer Darrow, Ghost By fountain

MICKEY LEVINE
C-6, The Bulwark

MULGRIS DEEPRIVER
G-6, The Writhing Haunt, Lying in house on the nothern side of farm

MYRANDA THE HAG
G-8, Sorrow Hill, On tree stump where path forks

NATHANIEL DUMAH
F-8, Chillwind Camp, In front of shed by ruined building

NECROFIEND
I-7, Scholomance

OUTHOUSE
F-5, Dalson's Tears, Located on the north end of the farm behind the house and barn

PLAGUE LURKER
G:(5, 6), H:(4-6), I:(4-6)

PLAGUED HATCHLING
I-7, Scholomance

PLAGUELAND TERMITE
F-3

PUTRIDIUS
Rare Spawn, F-7, Ruins of Andorhal, Lvl 58 Uber-Rare; Roamd around city

RAGGED GHOUL
I-7, Scholomance

RAS FROSTWHISPER
I-7, Scholomance

RATTLEGORE
I-7, Scholomance

REANIMATED CORPSE
I-7, Scholomance

RISEN ABERRATION
I-7, Scholomance

RISEN BONEWARDER
I-7, Scholomance

RISEN CONSTRUCT
I-7, Scholomance

RISEN GUARD
I-7, Scholomance

RISEN GUARDIAN
I-7, Scholomance

RISEN LACKEY
I-7, Scholomance

RISEN PROTECTOR
I-7, Scholomance

RISEN WARRIOR
I-7, Scholomance

RORY
I-7, Caer Darrow, Roams around the dock on the western side of city

ROTTING BEHEMOTH
H:(3, 4), I:(3, 4), The Weeping Cave

ROTTING CADAVER
F:(5, 6), Dalson's Tears

ROTTING GHOUL
G:(6, 7), The Writhing Haunt

SAMMY
I-8, Caer Darrow, Ghost By fountain

SCARLET ASSASSIN
I:(2, 3), Northridge Lumber Camp

SCARLET AVENGER
G:(2, 4), H-4, Northridge Lumber Camp

SCARLET CAVALIER
E-1, Mardenholde Keep

SCARLET EXECUTIONER
Rare Spawn, F-2, Hearthglen, Lvl 60 Very Rare; Roams in tower on the southern end of city

SCARLET HIGH CLERIST
Rare Spawn, G-2, Lvl 63 Average Rare; Spawns inside or on top of tower south of Hearthglen

SCARLET HUNTER
E-5, G-4

SCARLET INTERROGATOR
Rare Spawn, F-1, Hearthglen, Lvl 61 Uncommon; Spawns on the first or second floor of tower in the northeast corner of city

SCARLET INVOKER
E-5, G-4

SCARLET JUDGE
Rare Spawn, E-2, Hearthglen, Lvl 60 Semi-Rare; Roams in town hall

SCARLET KNIGHT
F-3, G-4, H-4, Dalson's Tears, Northridge Lumber Camp

SCARLET LUMBERJACK
F:(3, 4), Northridge Lumber Camp

SCARLET MAGE
G-4, H-4, Northridge Lumber Camp

SCARLET MAGUS
F:(1, 2), Hearthglen

SCARLET MEDIC
E-5, G-4, Dalson's Tears, Felstone Field, Ruins of Andorhal

SCARLET PALADIN
E:(1, 2), F:(1, 2), Hearthglen

SCARLET PRIEST
E-2, F:(1, 2), Hearthglen

SCARLET SENTINEL
E:(1, 2), F:(1, 2), Hearthglen, Northridge Lumber Camp

SCARLET SMITH
Rare Spawn, F-1, Hearthglen, Lvl 58 Uncommon; Spawns in around to the right of smithy

SCARLET SPELLBINDER
G:(2, 4), H-4, Mardenholde Keep

SCARLET WORKER
F:(1, 2), Mardenholde Keep

SCHOLOMANCE ACOLYTE
I-7, Scholomance

SCHOLOMANCE ADEPT
I-7, Scholomance

SCHOLOMANCE DARK SUMMONER
I-7, Scholomance

SCHOLOMANCE HANDLER
I-7, Scholomance

SCHOLOMANCE NECROLYTE
I-7, Scholomance

SCHOLOMANCE NECROMANCER
I-7, Scholomance

SCHOLOMANCE NEOPHYTE
I-7, Scholomance

SCHOLOMANCE OCCULTIST
I-7, Scholomance

SCHOLOMANCE STUDENT
I-7, Scholomance

SCOURGE SUMMONING CRYSTAL
E:(6, 7), F:(6, 7), Ruins of Andorhal, The crystals spawn inside each of the four tower ruins within the city

SEARING GHOUL
E:(6, 7), F:(6, 7), G:(6, 7), Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SHADOWED SPIRIT
I-7, Scholomance

SKELETAL ACOLYTE
E:(6, 7), F:(6, 7), G:(6, 7), Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SKELETAL EXECUTIONER
E:(6, 7), F:(6, 7), G:(6, 7), Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SKELETAL FLAYER
D:(5, 6), E:(5, 6), F:(7, 8), G:(7, 8), Sorrow Hill

SKELETAL SORCERER
D-6, E:(5, 6), G-8, Sorrow Hill

SKELETAL TERROR
F-5, Dalson's Tears

SKELETAL WARLORD
E:(6, 7), F:(6, 7), Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SKULKING CORPSE
I-7, Scholomance

SLAVERING GHOUL
D-6, E:(5, 6), F:(7, 8), G:(7, 8), Sorrow Hill

SOULLESS GHOUL
E:(6, 7), F:(6, 7), G:(6, 7), Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SPECTRAL ATTENDANT
F-7, Ruins of Andorhal, Idle with Araj the Summoner in the center of city

SPECTRAL PROJECTION
I-7, Scholomance

SPECTRAL RESEARCHER
I-7, Scholomance

SPECTRAL TEACHER
I-7, Scholomance

SPECTRAL TUTOR
I-7, Scholomance

SPLINTERED SKELETON
I-7, Scholomance

THE HUSK
Rare Spawn, H-4, I:(3, 4), The Weeping Cave, Lvl 62 Very Rare; Roams small area around spawn point

THE RAVENIAN
I-7, Scholomance

THE SCOURGE CAULDRON
E-6, F-5, G-6, H-6, Dalson's Tears, Felstone Field, Gahrron's Withering, The Writhing Haunt, Large stationary cauldron

UNSTABLE CORPSE
I-7, Scholomance

VECTUS
I-7, Scholomance

VENOM MIST LURKER
C-6, D:(5-7), E:(6, 7), The Bulwark

VILE SLIME
H-4, I:(3, 4), The Wheeping Cave

WAILING DEATH
H:(5, 6), I:(5, 6), Gahrron's Withering

WANDERING SKELETON
F-5, Dalson's Tears, Patrols path around outhouse

WELDON BAROV
House of Barov, F-8, Chillwind Camp, By well

WERG THICKBLADE
C-6, The Bulwark

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SUPPLEMENT

WESTFALL

AGENT KEARNEN
H-7, The Dust Plains, Stealthed in the shade

ANTONIO PERELLI
Traveling Salesman, G-6, Spawns at the intersection south of Sentinel Hill and travels along the road to Darkshire and on to Lakeshire

BENNY BLAANCO
E-2, Furlbrow's Pumpkin Farm, In the house north of the pumpkin farm

BRACK
Rare Spawn, C-8, Longshore, Lvl 19 Uncommon; Runs entire Longshore coast

BRAINWASHED NOBLE
D-7, E-7, The Deadmines

CAPTAIN DANUVIN
The People's Militia, F-5, Sentinel Hill (123), Sentinel Tower

CAPTAIN GRAYSON
C-8, Westfall Lighthouse, Island near lighthouse

CAPTAIN GREENSKIN
D-7, E-7, The Deadmines

CHRISTOPHER HEWEN
General Trade Goods Vendor, F-5, Sentinel Hill (123), Inn

COOKIE
D-7, E-7, The Deadmines

COYOTE
C:(3, 4), D:(2-4), E:(2, 3), F:(2-5), G:(1-4), Hills

COYOTE PACKLEADER
C:(3, 4), D:(2-4), E:(2, 3), F:(3-5), G:(2-4), Gold Coast Quarry

DAPHNE STILWELL
D-9, The Dagger Hills, Roams the nearby orchard

DEFIAS BLACKGUARD
D-7, E-7, The Deadmines

DEFIAS COMPANION
D-7, E-7, The Deadmines

DEFIAS CONJURER
D-7, E-7, The Deadmines

DEFIAS DIGGER
D-7, E-7, The Deadmines

DEFIAS DRONE
H-7, Tower

DEFIAS EVOKER
D-7, E-7, The Deadmines

DEFIAS FOOTPAD
F-2, G-2, The Jansen Stead

DEFIAS HENCHMAN
D-7, E-7, The Deadmines

DEFIAS HIGHWAYMAN
D-8, E-8, F:(7, 8), The Dagger Hills

DEFIAS KNUCKLEDUSTER
C:(7, 8), D:(7-8), E-8, F:(7, 8), G-6, The Dagger Hills

DEFIAS LOOTER
B-5, C:(3-6), D:(5-7), E:(2, 6, 7), Gold Coast Quarry

DEFIAS MAGICIAN
D-7, E-7, The Deadmines

DEFIAS MESSENGER
E-7, Moonbrook, Roams along the road from Moonbrook to the back of the Jangolode Mine

DEFIAS MINER
D-7, E-7, The Deadmines

DEFIAS OVERSEER
D-7, E-7, The Deadmines

DEFIAS PATHSTALKER
C:(7, 8), D:(6, 7), E-8, F:(7, 8), The Dagger Hills

DEFIAS PILLAGER
B-5, C:(4-6), D:(5-7), E:(6, 7), Gold Coast Quarry

DEFIAS PIRATE
D-7, E-7, The Deadmines

DEFIAS PROFITEER
Freewheeling Merchant, E-7, Moonbrook, Top floor of Moonbrook inn

DEFIAS RAIDER
D-8, Moonbrook

DEFIAS RENEGADE MAGE
D-8, F-8, The Dagger Hills

DEFIAS SMUGGLER
D-4, E:(2-5), F:(2, 4, 5), Jangolode Mine

DEFIAS SQUALLSHAPER
D-7, E-7, The Deadmines

DEFIAS STRIP MINER
D-7, E-7, The Deadmines

DEFIAS TASKMASTER
D-7, E-7, The Deadmines

DEFIAS TOWER PATROLLER
I-7, Tower

DEFIAS TOWER SENTRY
I-7, Tower

DEFIAS TRAITOR
F-5, Sentinel Hill (123), Sentinel Tower

DEFIAS TRAPPER
C-3, D-4, E:(2-5), F:(2, 4, 5)

DEFIAS WATCHMAN
D-7, E-7, The Deadmines

DEFIAS WIZARD
D-7, E-7, The Deadmines

DEFIAS WORKER
D-7, E-7, The Deadmines

DUST DEVIL
C:(3, 5, 7), D:(2, 4, 6), E-5, F-4, G:(3, 5), H-7, Gold Coast Quarry, Thoughout Westfall

EDWIN VANCLEEF
D-7, E-7, The Deadmines

FARMER FURLBROW
G-2, The Jansen Stead, Cart near Old Blanchy

FARMER SALDEAN
F-3, Saldean's Farm, Farmhouse

FLESHRIPPER
C:(4, 6), D:(2-7), E:(2, 4-6), F:(2, 6), G:(4, 5), Alexston Farmstead

FOE REAPER 4000
Rare Spawn, D-5, E-4, F-2, F-7, G-6, Alexston Farmstead, The Dead Acre, Fulbrow's Pumpkin Farm, The Molsen Farm, Moonbrook, Lvl 20 Semi-Rare; Roams around spawn points

FOREMAN THISTLENETTLE
D-7, E-7, The Deadmines

FORLORN SPIRIT
D-7, Moonbrook, (Summon) Town hall dais

GHOUL
D:(3, 7), G-8

GILNID
D-7, E-7, The Deadmines

GINA MACGREGOR
Trade Supplies, G-5, Sentinel Hill (123), At intersection east of the Sentinel Tower

GOBLIN CRAFTSMAN
D-7, E-7, The Deadmines

GOBLIN ENGINEER
D-7, E-7, The Deadmines

GOBLIN SHIPBUILDER
D-7, E-7, The Deadmines

GOBLIN WOODCARVER
D-7, E-7, The Deadmines

GORETUSK
C:(3, 4, 6-8), D:(2-7), E:(4-6), F-6, G:(4, 5)

GREAT GORETUSK
E-7, F-7, G:(5-7), H:(5, 7)

GREATER FLESHRIPPER
B-4, G:(5, 6), H-6, The Dead Acre

GRIMBOOZE THUNDERBREW
E-8, The Dagger Hills, Camp in the Dagger Hills south of Moonbrook

GRYAN STOUTMANTLE
The People's Militia, G-5, Sentinel Hill (123), Sentinel Tower

HARVEST GOLEM
C:(4, 5), D-5, E:(3, 6, 7), F:(3, 4), G:(3, 4), Saldean's Farm

HARVEST REAPER
G-6, H-6, The Dead Acre

HARVEST WATCHER
D-5, E:(3, 4), F:(2, 3), Saldean's Farm

INNKEEPER HEATHER
Innkeeper, F-5, Sentinel Hill (123), Inn

KIRK MAXWELL
Stable Master, F-5, Sentinel Hill (123), Outside Inn

KLAVEN MORTWAKE
I-7, The Dust Plains, Top of tower

KOBOLD DIGGER
E-2, Gold Coast Quarry

KRIGGON TALSONE
Fisherman, D-9, Longshore, Dock on southern tip of jutty

LEPRITHUS
Rare Spawn, D-3, G-8, The Dust Plains, Lvl 19 Uncommon; Appears near coffin/tombstones under tree

LUMBERJACK
F-5, Sentinel Hill (123)

MALFORMED DEFIAS DRONE
H-7, Circles tower

MARISA DU'PAIGE
D-7, E-7, The Deadmines

MASTER DIGGER
Rare Spawn, E-2, Jangolode Mine, Lvl 15 Uncommon; In back of mine

MIKE MILLER
Bread Merchant, G-5, Sentinel Hill (123), At intersection east of the Sentinel Tower

MINER JOHNSON
D-7, E-7, The Deadmines

MR. SMITE
D-7, E-7, The Deadmines

MURLOC COASTRUNNER
D-1, E-1, F-1, Longshore

MURLOC HUNTER
B:(3-6), C-3, Longshore

MURLOC MINOR ORACLE
C-2, D:(1, 2), E-1, Longshore

MURLOC NETTER
C:(2, 3), D:(1, 2), Longshore

MURLOC ORACLE
B:(5-7), C-8, Longshore

MURLOC RAIDER
E-1, F-1, Longshore

MURLOC TIDEHUNTER
B-7, C-8, Longshore

MURLOC WARRIOR
B:(3-5), C:(2, 3), Longshore

OLD BLANCHY
G-2, The Jansen Stead, Near Furlbrows

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OLD MURK-EYE
C-8, Longshore, Roams southern part of Longshore

PROTECTOR BIALON
F-5, Sentinel Hill (123), Outside Sentinel Tower

PROTECTOR DENI
F-5, Sentinel Hill (123), Outside Saw Mill

PROTECTOR DORANA
G-5, Sentinel Hill (123), Spawns near the merchants outside Sentinel Hill and roams south along the road

PROTECTOR DUTFIELD
G-5, Sentinel Hill (123), Roams Sentinel Tower

PROTECTOR GARIEL
F-5, Sentinel Hill (123), Outside Sentinel Tower

PROTECTOR KORELOR
F-5, Sentinel Hill (123), Spawns near the Saw Mill and roams to the bridge leading to Duskwood

PROTECTOR LEICK
F-5, Sentinel Hill (123), Outside Saw Mill

PROTECTOR WEAVER
G-5, Sentinel Hill (123), Circles top of Sentinel Tower

QUARTERMASTER LEWIS
Quartermaster, G-5, Sentinel Tower, Sentinel Tower

RHAHK'ZOR
D-7, E-7, The Deadmines

RIVERPAW BANDIT
E-6, F:(6, 7), G-7, H-7, Stendel's Pond

RIVERPAW BRUTE
B-5, C-7, E-6, F:(6, 7), G-7, H-1, The Dust Plains

RIVERPAW GNOLL
D-2, E:(1, 2), F:(1, 2), G-1, The Jansen Stead

RIVERPAW HERBALIST
B-6, C:(5-7), Alexston Farmstead

RIVERPAW MINER
B-5, C:(4, 5), Gold Coast Quarry

RIVERPAW MONGREL
B:(6, 7), C:(3, 5-7), D-3

RIVERPAW MYSTIC
G:(7, 8), H:(7, 8), The Dust Plains

RIVERPAW OVERSEER
G-8, H-8, The Dust Plains

RIVERPAW SCOUT
C:(3, 5), D:(2, 3), E:(1, 2), F:(1, 2), G-1, The Jansen Stead

RIVERPAW SHAMAN
D-2, Jangolode Mine

RIVERPAW TASKMASTER
F-7, G:(7, 8), H:(7, 8), The Dust Plains

RUSTY HARVEST GOLEM
F:(2, 3), G-2, Furlbrow's Pumpkin Patch

SALMA SALDEAN
F-3, Saldean's Farm, Farmhouse

SAND CRAWLER
D-1, E-1, F-1, Longshore

SCOUT GALIAAN
The People's Militia, F-5, Sentinel Hill (123), Sawmill

SCOUT RIELL
The People's Militia, G-5, Sentinel Tower, Top of Sentinel Tower

SEA CRAWLER
C-2, D-2, Longshore

SERGEANT BRASHCLAW
Rare Spawn, D-3, Lvl 18 Uncommon; Guards gnoll camp in copse of trees

SHORE CRAWLER
B:(6-8), C:(8, 9), D-9, Longshore

SKELETAL MINER
D-7, E-7, The Deadmines

SLARK
Rare Spawn, F-1, Longshore, Lvl 15 Uncommon; Runs entire Longshore coast

SNEED
D-7, E-7, The Deadmines

SNEED'S SHREDDER
D-7, E-7, The Deadmines

THOR
Gryphon Master, G-5, Sentinel Hill (123)

UNDEAD DYNAMITER
D-7, E-7, The Deadmines

UNDEAD EXCAVATOR
D-7, E-7, The Deadmines

VENTURE CO. DRONE
I-7, Circles tower

VERNA FURLBROW
G-2, The Jansen Stead, Cart near Old Blanchy

VULTROS
Rare Spawn, C-7, E-4, E-6, F-2, G-7, H-6, The Dead Acre, The Dust Plains, Furlbrow's Pumpkin Farm, Stendel's Pond, Westfall, Lvl 26 Average Rare; Roams around spawn points

WESTFALL WOODWORKER
F-5, Sentinel Hill (123)

WILLIAM MACGREGOR
Bowyer, G-5, Sentinel Hill (123), At intersection east of the Sentinel Tower

YOUNG FLESHRIPPER
D:(2, 3), E:(2-4), F:(2-4), G:(1-4)

YOUNG GORETUSK
C:(3, 4), D:(2-4), E:(2-4), F:(2-5), G:(1-4)

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World of Warcraft ATLAS

SUPPLEMENT

WETLANDS

ADAM LIND
A-6, Baradin Bay, Southern dock

AMAN
A-6, Deepwater Tavern, (Summon) Spawns second floor of inn

ANDREA HALLORAN
A-5, Menethil Harbor (117), Roams in and out of house west of keep

ARCHAEOLOGIST FLAGONGUT
Explorers' League, A-6, Deepwater Tavern, Northeast, upstairs room

ASHLAN STONESMIRK
G-2, Dun Modr, Next to wagons, west of road

AXTROZ
K-5, Dragonmaw Gates, Patrols path

BALGARAS THE FOUL
F-2, H:(2, 3), I-3, Dun Modr, Direforge Hill, Spawns in a building at Dun Modr or in northwest camp in Direforge Hill

BART TIDEWATER
Captain of the Maiden's Virtue, A-6, Menethil Harbor (117), Roams path next to docks and along docks

BETHAINE FLINTHAMMER
Stable Master, A-6, Menethil Harbor (117), Outside tavern

BLACK OOZE
C:(5, 6), D-5, F:(2, 3), G-3, H:(3, 4), I:(4, 5)

BLACK SLIME
G:(5-8), H:(6-8), I-6

BLUEGILL FORAGER
B:(3, 4), C-4, Bluegill Marsh

BLUEGILL MUCKDWELLER
A-3, B:(3, 4), C:(3, 4), Bluegill Marsh

BLUEGILL MURLOC
A-4, B-4, C-4, Bluegill Marsh

BLUEGILL ORACLE
B:(3, 4), Bluegill Marsh

BLUEGILL PUDDLEJUMPER
A-4, B:(3, 4), Bluegill Marsh

BLUEGILL RAIDER
A:(6, 7), B:(2, 6), C-2, D:(1, 2), Bluegill Marsh

BLUEGILL WARRIOR
A:(2, 3), B:(2-4), C-4, Bluegill Marsh

BRAHNMAR
Armorer, A-6, Menethil Harbor (117), Building northeast of tavern

BRAK DURNAD
Weaponsmith, A-6, Menethil Harbor (117), Building northeast of tavern

CAITLIN GRASSMAN
A-6, Menethil Harbor (117), Small house east of keep

CAMERICK JONGLEUR
Wandering Minstrel, A-6, Menethil Harbor (117), Next to wagon, south of keep

CAPTAIN HALYNDOR
B-2, The Lost Fleet, Top of northern ship

CAPTAIN STOUTFIST
A-6, Menethil Harbor (117), Second floor of keep

CAVE STALKER
F-6, G-6, Thelgen Rock

CHIEFTAIN NEK'ROSH
G-5, Angerfang Encampment, Southeast side of camp

COMAR VILLARD
G-1, Thandol Span, South of collapsed section of bridge

CRIMSON OOZE
F:(2, 3), Ironbeard's Tomb

CRIMSON WHELP
H:(3, 4), I:(3-5), J-5, The Green Belt

CURSED MARINE
B:(2, 3), The Lost Fleet

CURSED SAILOR
B:(2, 3), The Lost Fleet

DARK IRON BOMBARDIER
G-1, Dun Modr

DARK IRON DEMOLITIONIST
F-2, H-3, I-3, Dun Modr

DARK IRON DWARF
F-2, G-2, H:(2, 3), I-3, Dun Modr

DARK IRON ENTREPRENEUR
Specialty Goods, F-2, Dun Modr, Behind bar in southern building

DARK IRON RIFLEMAN
G-2, Dun Modr

DARK IRON SABOTEUR
F-2, G:(1, 2), H:(2, 3), I-3, Dun Modr

DARK IRON TUNNELER
F-2, G-2, H:(2, 3), I-3, Dun Modr

DERINA RUMDNUL
A-6, Menethil Harbor (117), In and out of small house east of keep

DEWIN SHIMMERDAWN
Alchemy Supplies, A-6, Menethil Harbor (117), Building west of keep

DON POMPA
A-6, Baradin Bay, Northern dock

DRAGONMAW BATTLEMASTER
G-5, Angerfang Encampment

DRAGONMAW BONEWARDER
F:(4, 5), G:(4, 5), Angerfang Encampment

DRAGONMAW CENTURION
G-5, Angerfang Encampment

DRAGONMAW GRUNT
F:(7, 8), G:(6-8), Dun Algaz, Thelgen Rock

DRAGONMAW RAIDER
E:(4, 5), F:(4, 5), G:(4, 5), Angerfang Encampment, The Green Belt

DRAGONMAW SCOUT
F:(7, 8), G:(7, 8), Dun Algaz

DRAGONMAW SHADOWWARDER
G-5, Angerfang Encampment

DRAGONMAW SWAMPRUNNER
E-5, F:(4, 5), G:(4, 5), Angerfang Encampment, Whelgar's Excavation Site

EDWINA MONZOR
Fletcher, A-6, Menethil Harbor (117), Next to wagon, east of keep

EINAR STONEGRIP
G-4, Intersection of road to Menethil Harbor and road to Dun Modr

ELDER RAZORMAW
D:(1, 2), E-2, I-3, J-3, Raptor Ridge

FALKAN ARMONIS
Reagent Vendor, A-6, Menethil Harbor (117), Outside building, west of keep

FEN CREEPER
B:(2, 3), C:(2-4), D:(2-4), E-3, F:(3, 4), G:(3-5), H-5

FEN DWELLER
B:(4, 5), C:(4, 5), H:(5-7), I:(6, 7)

FIRST MATE FITZSIMMONS
A-6, Menethil Harbor (117), Outside tavern

FIRST MATE SNELLIG
B-3, The Lost Fleet, Bottom of southern ship

FLAMESNORTING WHELP
I:(3, 4), J:(4, 5), The Green Belt

FRADD SWIFTGEAR
Engineering Supplies, C-3, Sundown Marsh, Outside building next to windmill

FREMAL DOOHICKEY
First Aid Trainer, A-6, Deepwater Tavern, Southeast, upstairs room

GARNEG CHARSKULL
Rare Spawn, E-5, F:(4, 5), Angerfang Encampment, Lvl 29 Uncommon; Spawns in a few different camps

GIANT WETLANDS CROCOLISK
B:(2, 3, 6), C-2, D-2

GIMLOK RUMDNUL
A-6, Menethil Harbor (117), Roaming eastern side of town

GLORIN STEELBROW
A-6, Deepwater Tavern, First floor

GNAWBONE
Rare Spawn, D-3, E-3, Sundown Marsh, Lvl 24 Average Rare; Patrols mosshide camps north of road across from excavation site

GOBBLER
B-4, Bluegill Marsh, South central section of marsh

GRUHAM RUMDNUL
General Supplies, A-6, Menethil Harbor (117), Small house east of keep

HARGIN MUNDAR
A-6, Menethil Harbor (117), Deepwater Tavern, Roams in and out of tavern

HARLO BARNABY
A-5, Menethil Harbor (117), Front of keep

HAROLD RIGGS
Fishing Trainer, A-6, Menethil Harbor (117), Dock

HIGHLAND LASHTAIL
D-2, E-2, H:(2-4), Direforge Hill

HIGHLAND RAPTOR
E-2, F-2, G:(2, 3), H:(2-4), Direforge Hill, Ironbeard's Tomb

HIGHLAND RAZORMAW
D-2, E-2, I:(3, 4), J:(3, 4), Direforge Hill, Raptor Ridge

HIGHLAND SCYTHECLAW
D-2, E-2, H:(2-4), Direforge Hill, The Green Belt

INNKEEPER HELBREK
Innkeeper, A-6, Deepwater Tavern, By bar

JAMES HALLORAN
A-5, Menethil Harbor (117), Roaming outside house to the west of keep

JENNABINK POWERSEAM
Tailoring Supplies & Specialty Goods, A-6, Menethil Harbor (117), Second floor of building west of keep

JESSE HALLORAN
A-5, Menethil Harbor (117), Roams in and out of house west of keep

KARL BORAN
A-6, Menethil Harbor (117), Dock

KERSOK PROND
Tradesman, A-6, Deepwater Tavern, Next to stairs

KIXXLE
Potions & Herbs, G-4, Next to road to Dun Modr, by bridge

LEECH STALKER
F-6, G:(6, 7), H:(6, 7), Dun Algaz, Mosshide Fen

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LEECH WIDOW
Rare Spawn, G-6, Thelgen Rock, Lvl 24 Uncommon; Patrols southwest area of cave

LONGBRAID THE GRIM
G-2, Dun Modr, Next to wagons, west of road

LOST WHELP
H:(3-5), I:(4, 5), Mosshide Fen, The Green Belt

MAIDEN'S VIRTUE CREWMAN
A-6, Baradin Bay, Menethil Harbor (117)

MA'RUK WYRMSCALE
Rare Spawn, G-7, Dun Algaz, Lvl 25 Uncommon; Patrols water south of windmill

MENETHIL SENTRY
A:(5, 6), Baradin Bay, Menethil Bay, Menethil Harbor (117)

MERRIN ROCKWEAVER
E-5, Whelgar's Excavation Site, Den across the bridge in east section of site

MIKHAIL
Bartender, A-6, Deepwater Tavern, Near bar

MIRELOW
Rare Spawn, B:(3, 4), C:(2-4), Bluegill Marsh, Sundown Marsh, Lvl 25 Semi-Rare; Patrols water west and south of windmill and around bluegill camps

MONSTROUS OOZE
F:(2, 3), I:(4, 5), J:(4, 5), Direforge Hill, Ironbeard's Tomb

MOSSHIDE ALPHA
D-3, E-3, Saltspray Glen, Sundown Marsh

MOSSHIDE BRUTE
D-3, E-3, F-3, Saltspray Glen, Sundown Marsh

MOSSHIDE FENRUNNER
C-4, D:(3, 4), E-3, F:(3, 4), G-3, H:(5, 6), I:(5, 6), Mosshide Fen, Sundown Marsh

MOSSHIDE GNOLL
G-7, H:(6-8), I:(6, 7), Dun Algaz, Mosshide Fen

MOSSHIDE MISTWEAVER
E-3, F-3, G-3, H-6, I-7, Ironbeard's Tomb, Mosshide Fen

MOSSHIDE MONGREL
H:(5-7), I:(5-7), Mosshide Fen

MOSSHIDE MYSTIC
D-3, E-3, Saltspray Glen, Sundown Marsh

MOSSHIDE TRAPPER
C-4, D:(3, 4), E-3, F-3, G-3, Bluegill Marsh, Saltspray Glen, Sundown Marsh

MOTLEY GARMASON
G-2, Dun Modr, Next to wagons, west of road

MOTTLED RAPTOR
B-5, C:(4-6), D:(4, 5), E-4, Black Channel Marsh, Menethil Bay, Whelgar's Excavation Site

MOTTLED RAZORMAW
D-5, E-5, Whelgar's Excavation Site

MOTTLED SCREECHER
C:(5, 6), D:(4, 5), Black Channel Marsh, Menethil Bay

MOTTLED SCYTHECLAW
D:(4, 5), E:(4, 5), Whelgar's Excavation Site

MOUNTAINEER DOKKIN
G-8, H-8, Dun Algaz, Patrols tunnel

MOUNTAINEER GRUGELM
G-8, H-8, Dun Algaz, Patrols tunnel

MOUNTAINEER RHAREN
H-8, Dun Algaz, Stands guard of tunnel

MOUNTAINEER THAR
H-8, Dun Algaz, Stands guard of tunnel

MURNDAN DERTH
Gunsmith, A-6, Menethil Harbor (117), Building northeast of tavern

MURPHY WEST
A-6, Menethil Harbor (117), First floor of keep, next to stairs

NAELA TRANCE
Bowyer, A-6, Menethil Harbor (117), Next to wagon, east of keep

NEAL ALLEN
Engineering & General Goods Supplier, A-6, Menethil Harbor (117), Northeast room on first floor of keep

ORMER IRONBRAID
E-5, Whelgar's Excavation Site, Just across bridge in east section of site

PROSPECTOR WHELGAR
E-5, Whelgar's Excavation Site, Den across the bridge in east section of site

RAZORMAW MATRIARCH
Rare Spawn, I-3, J-3, Raptor Ridge, Lvl 31 Uncommon; Spawns in western or northeastern chamber of cave

RED DRAGONSPAWN
K:(4, 5), Dragonmaw Gates, Raptor Ridge

RED JACK FLINT
A-6, Menethil Harbor (117), First floor of keep, next to stairs

RED SCALEBANE
K-5, L-5, Dragonmaw Gates

RED WHELP
H:(4, 5), I-5, Mosshide Fen, The Green Belt

RED WYRMKIN
K:(4, 5), L-5, Dragonmaw Gates, Raptor Ridge

REGINA HALLORAN
A-5, Menethil Harbor (117), House, west of keep

RETHIEL THE GREENWARDEN
H-4, The Green Belt, In bare spot, east of road to Dun Modr

RHAG GARMASON
G-2, Dun Modr, Next to wagons, west of road

ROGGO HARLBARROW
G-2, Dun Modr, Next to wagons, west of road

SAMOR FESTIVUS
Shady Dealer, A-6, Deepwater Tavern, Northwest, upstairs room

SARLTOOTH
D-5, Whelgar's Excavation Site, On upper ledge, in southwestern section of site

SCALEBANE LIEUTENANT
L:(5, 6), Grim Batol

SCALEBANE ROYAL GUARD
K-7, L:(6, 7), Grim Batol

SHELLEI BRONDIR
Gryphon Master, A-6, Menethil Harbor (117), South of keep

SIDA
A-6, Menethil Harbor (117), Outside house east of keep

SLUDGINN
Rare Spawn, A-7, B-7, Lvl 30 Average Rare; South of Menethil Harbor, in hills across water

STUART FLEMING
Fisherman, A-6, Menethil Harbor (117), Dock

TAPOKE "SLIM" JAHN
A-6, Deepwater Tavern, Northwest corner of first floor

TARREL ROCKWEAVER
A-5, Menethil Harbor (117), Bridge to town

TELURINON MOONSHADOW
Herbalism Trainer, A-6, Menethil Harbor (117), Building west of keep

TERL ARAKOR
D-4, Next to wagon just north of main road

THOMAS BOOKER
A-5, Menethil Harbor (117), Training horse outside stables

TIMOTHY CLARK
A-6, Menethil Harbor (117), Second floor of keep

UNGER STATFORTH
Horse Breeder, A-5, Menethil Harbor (117), Outside stables

VALSTAG IRONJAW
A-6, Menethil Harbor (117), Just inside keep

VINCENT HYAL
A-6, Deepwater Tavern, First floor

WENNA SILKBEARD
Special Goods Dealer, C-3, Sundown Marsh, Building next to windmill

WETLANDS CROCOLISK
B:(3, 5, 6), C:(3, 4, 6), D:(2, 3), E:(3, 4), F:(3, 4), G-4

WYRMKIN FIREBRAND
L:(5, 6), Grim Batol

YOUNG WETLANDS CROCOLISK
A-5, B:(4-6), C:(3, 4), D:(3, 4), E-4, G:(3, 4), H:(4-7), I:(6, 7)

ZERILLIS
Rare Spawn, E-1, Zul'Farrak, Lvl 45 Rare

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World of Warcraft ATLAS

SUPPLEMENT

WINTERSPRING

ANGUISHED HIGHBORNE
H:(4, 5), Lake Kel'Theril

ARTORIUS THE AMIABLE
I-1, Roams northwest of grove

AZUROUS
Rare Spawn, J-5, Ice Thistle Hills, Lvl 59 Average Rare; Wanders hills east of road

AZZLEBY
Stable Master, I-4, Everlook (110), Outside of Everlook's entrance

BERSERK OWLBEAST
I:(2, 6), J:(2, 6), The Hidden Grove, Owl Wing Thicket

BLIXXRAK
Light Armor Merchant, I-4, Everlook (110), Inside northeast building

BRUMERAN
I-6, Dun Mandarr, Roams north to The Ruins of Kel'Theril

CHAL FAIRWIND
Wintersaber Trainers, J-3, Outside small shack in hills

CHILLWIND CHIMAERA
H:(4, 5), I:(4, 5), J:(2-5)

CHILLWIND RAVAGER
H:(2, 3), I:(1-3, 5, 6)

COBALT BROODLING
H:(5-6), I-5, Mazthoril

COBALT MAGEWEAVER
H:(5, 6), I-5, Mazthoril

COBALT SCALEBANE
H:(5, 6), I-5, Mazthoril

COBALT WHELP
H:(5, 6), I-5, Mazthoril

COBALT WYRMKIN
H:(5, 6), I-5, Mazthoril

CRAZED OWLBEAST
I:(2, 6), J:(2, 6), The Hidden Grove, Owl Wing Thicket

DONOVA SNOWDEN
E-5, Frostfire Hot Springs, Tent in valley

ELDER SHARDTOOTH
H-2, I:(1-3, 5, 6)

EVERLOOK BRUISER
I-4, Everlook (110)

EVIE WHIRLBREW
Alchemy Supplies, I-4, Everlook (110), Hut north of entrance

FELNOK STEELSPRING
I-4, Everlook (110), East of inn

FLEDGLING CHILLWIND
D-5, E:(4, 5), F-4, G:(3-5), H-4

FROSTMAUL GIANT
I:(6, 7), J-7, Frostwhisper Gorge

FROSTMAUL PRESERVER
I:(6, 7), J-7, Frostwhisper Gorge

FROSTSABER
G-2, H:(1, 2), Frostsaber Rock

FROSTSABER CUB
G:(1, 2), H:(1, 2), Frostsaber Rock

FROSTSABER HUNTRESS
G:(1, 2), H:(1, 2), Frostsaber Rock

FROSTSABER PRIDE WATCHER
G-1, H-1, Frostsaber Rock

FROSTSABER STALKER
G:(1, 2), H:(1, 2), Frostsaber Rock

GENERAL COLBATANN
Rare Spawn, H-5, Mazthoril, Lvl 57 Semi-Rare; Central cavern

GLACIER
Rivern's Guardian, G-1, Frostsaber Rock, Atop Frostsaber Rock

GOGO
I-4, Everlook (110), Outside inn

GREGOR GREYSTONE
The Argent Dawn, I-4, Everlook (110), Inside inn

GRIZZLE SNOWPAW
Rare Spawn, J-4, Winterfall Village, Lvl 59 Uncommon; Patrols village

GRUM REDBEARD
G-3, Starfall Village, Caverns in hills behind village

GUARDIAN OF ELUNE
J-6, Owl Wing Thicket, (Summon) Behind altar

HALEH
H-5, Mazthoril, Atop mountain, reachable by portal deep in Mazthoril

HARLO WIGGLESWORTH
I-4, Everlook (110), Outside inn

HEDERINE INITIATE
H:(8, 9), I:(7-9), J-8, Darkwhisper Gorge

HEDERINE MANASTALKER
H:(8, 9), I:(8, 9), J-8, Darkwhisper Gorge

HEDERINE SLAYER
H:(8, 9), I:(8, 9), J-8, Darkwhisper Gorge

HIGH CHIEF WINTERFALL
J-4, Winterfall Village, Spawns in upper cave

HIMMIK
Food & Drink, I-4, Everlook (110), Inside inn

ICE THISTLE MATRIARCH
J:(4, 5), K-4, Ice Thistle Hills

ICE THISTLE PATRIARCH
J:(4, 5), K-4, Ice Thistle Hills

ICE THISTLE YETI
H-3, I:(3, 4), J:(4, 5), K-4, Starfall Village, Ice Thistle Hills

INNKEEPER VIZZIE
Innkeeper, I-4, Everlook (110), Inside inn

IZZY COPPERGRAB
Banker, I-4, Everlook (110), Inside building directly north of inn

JACK STERLING
I-4, Everlook (110), Outside northeast building

JARON STONESHAPER
Explorers' League, H-3, Starfall Village, Terrace of main building

JESSICA REDPATH
I-4, Everlook (110), Inside inn

KASHOCH THE REAVER
Rare Spawn, I-7, Frostwhisper Gorge, Lvl 60 Average Rare; Guards tower in gorge

KILRAM
I-4, Everlook (110), North building

LADY HEDERINE
Rare Spawn, H-8, Darkwhisper Gorge, Lvl 61 Very Rare; Deep within the gorge

LEGACKI
I-4, Everlook (110), East of inn

LILITH THE LITHE
I-4, Everlook (110), Inside building directly north of inn

LORAX
I-7, Frostwhisper Gorge, Southeast of gorge

LUNNIX SPROCKETSLIP
Mining Supplies, I-4, Everlook (110), Inside building east of inn

LYRANNE FEATHERSONG
Food & Drink, H-3, Starfall Village, North end of main building

MAETHRYA
Hippogryph Master, I-4, Everlook (110), Northeast of town

MALYFOUS DARKHAMMER
The Thorium Brotherhood, I-4, Everlook (110), West of inn, near south wall

MANACLAW
H-5, Mazthoril, Deep in caverns

MEGGI PEPPINROCKER
I-4, Everlook (110), Roams town

MEZZIR THE HOWLER
Rare Spawn, E-4, Frostfire Hot Springs, Lvl 55 Uncommon; Roams to the west

MOONTOUCHED OWLBEAST
I:(2, 6), J:(2, 6), The Hidden Grove, Owl Wing Thicket

NATHERIL RAINCALLER
General Goods, H-3, Starfall Village, South end of main building

NIXXRAK
Heavy Armor Merchant, I-4, Everlook (110), Inside northeast building

PRIESTESS OF ELUNE
J-6, Owl Wing Thicket, (Summon) Near altar

PRINCESS TEMPESTRIA
World Boss, H-4, Lake Kel'Theril, Spawns on the lake

QIA
Trade Goods Supplies, I-4, Everlook (110), Inside building directly north of inn

RABID SHARDTOOTH
H-7, I-7, J-7, Frostwhisper Gorge

RAGGED OWLBEAST
D:(4, 5), E:(4, 5), F-4, G:(3-5), H-4, Frostfire Hot Springs, Timbermaw Post

RAGING OWLBEAST
H-3, I:(3, 4), Moon Horror Den, Everlook

RAK'SHIRI
Rare Spawn, G:(1, 2), H-1, Frostsaber Rock, Lvl 57 Semi-Rare; Roams base of rock

RANSHALLA
I-6, Owl Wing Thicket, Off road to east by pillar

REMORSEFUL HIGHBORNE
H-4, The Ruins of Kel'Theril, In ruins

RILAN HOWARD
I-1, Small camp near hills

RIVERN FROSTWIND
Wintersaber Trainers, G-1, Frostsaber Rock, Atop Frostsaber Rock

ROGUE ICE THISTLE
D-5, E:(4, 5), F:(3, 4), G:(3-5), H-4, Frostfire Hot Springs, Timbermaw Post

SALFA
D4, Frostfire Hot Springs, West edge of Felwood entrance

SAR BROWNEYE
I-1, Small camp near hills

SCRYER
H-5, Mazthoril, Deep in caverns

SERIL SCOURGEBANE
I-4, Everlook (110), Inside building directly north of inn

SHARDTOOTH BEAR
E:(4, 5), F:(3, 4), G:(3-5), H-4, Frostfire Hot Springs, Timbermaw Post

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SHARDTOOTH MAULER
H:(3-5), I:(3-5), J:(3-5), Starfall Village, Everlook, Winterfall Village

SHY-ROTAM
G-1, Frostsaber Rock, On the rock (spawns for quest)

SIAN-ROTAM
G-1, Frostsaber Rock, On the rock (spawns for quest)

SPELL EATER
H:(5, 6), I-5, Mazthoril

SPELLMAW
H-5, Mazthoril, Outside near entrance

SUFFERING HIGHBORNE
H:(4, 5), Lake Kel'Theril, The Ruins of Kel'Theril

SYURANA
Trade Goods, H-3, Starfall Village, Just inside main building

UMARON STRAGARELM
I-4, Everlook (110), Near the machinery along the east wall

UMBRANSE THE SPIRITSPEAKER
J-3, Inside small shack in hills

UMI RUMPLESNICKER
I-4, Everlook (110), Behind building directly north of entrance

URSIUS
H-3, Roams hills

VOICE OF ELUNE
J-6, Owl Wing Thicket, (Summon) Altar

WATERY INVADER
H-4, Lake Kel'Theril

WINTERFALL AMBUSHER
E-4, Timbermaw Post

WINTERFALL DEN WATCHER
D-4, E-4, F-4, J:(3, 4), Timbermaw Post, Timbermaw Village

WINTERFALL PATHFINDER
E:(3, 4), F-4, Timbermaw Post

WINTERFALL RUNNER
D-3, Roams between Felwood entrance and Winterfall Village

WINTERFALL SHAMAN
J:(3, 4), Winterspring Village

WINTERFALL TOTEMIC
D-4, E-4, F-4, Timbermaw Post

WINTERFALL URSA
J-4, Winterspring Village

WINTERSPRING OWL
H:(3, 5), I:(3-5), J:(3-5)

WINTERSPRING SCREECHER
H-2, I:(1-3, 5, 6)

WIXXRAK
Weaponsmith & Gunsmith, I-4, Everlook (110), Inside northeast building

WYND NIGHTCHASER
H-3, Starfall Village, Terrace of main building

XIZZER FIZZBOLT
Engineering Supplies, I-4, Everlook (110), Inside building directly south of entrance

YUGREK
Wind Rider Master, I-4, Everlook (110), Northwest of town

ZAP FARFLINGER
Unbalanced Engineer, I-4, Everlook (110), Transporter outside of bank

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