

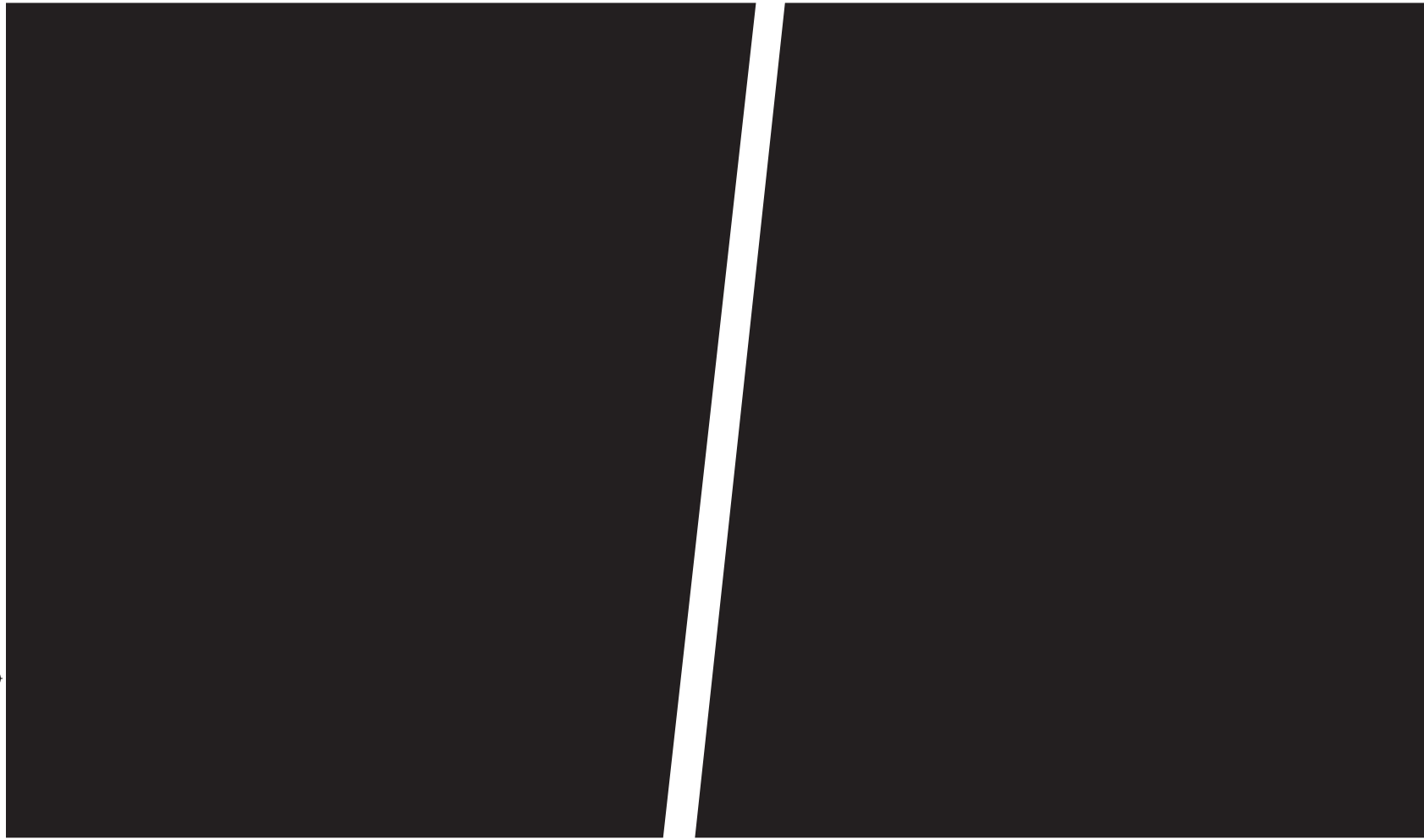
**TWO COMPLETE GAMES**  
THE LOST AND DAMNED & THE BALLAD OF GAY TONY



# Grand Theft Auto

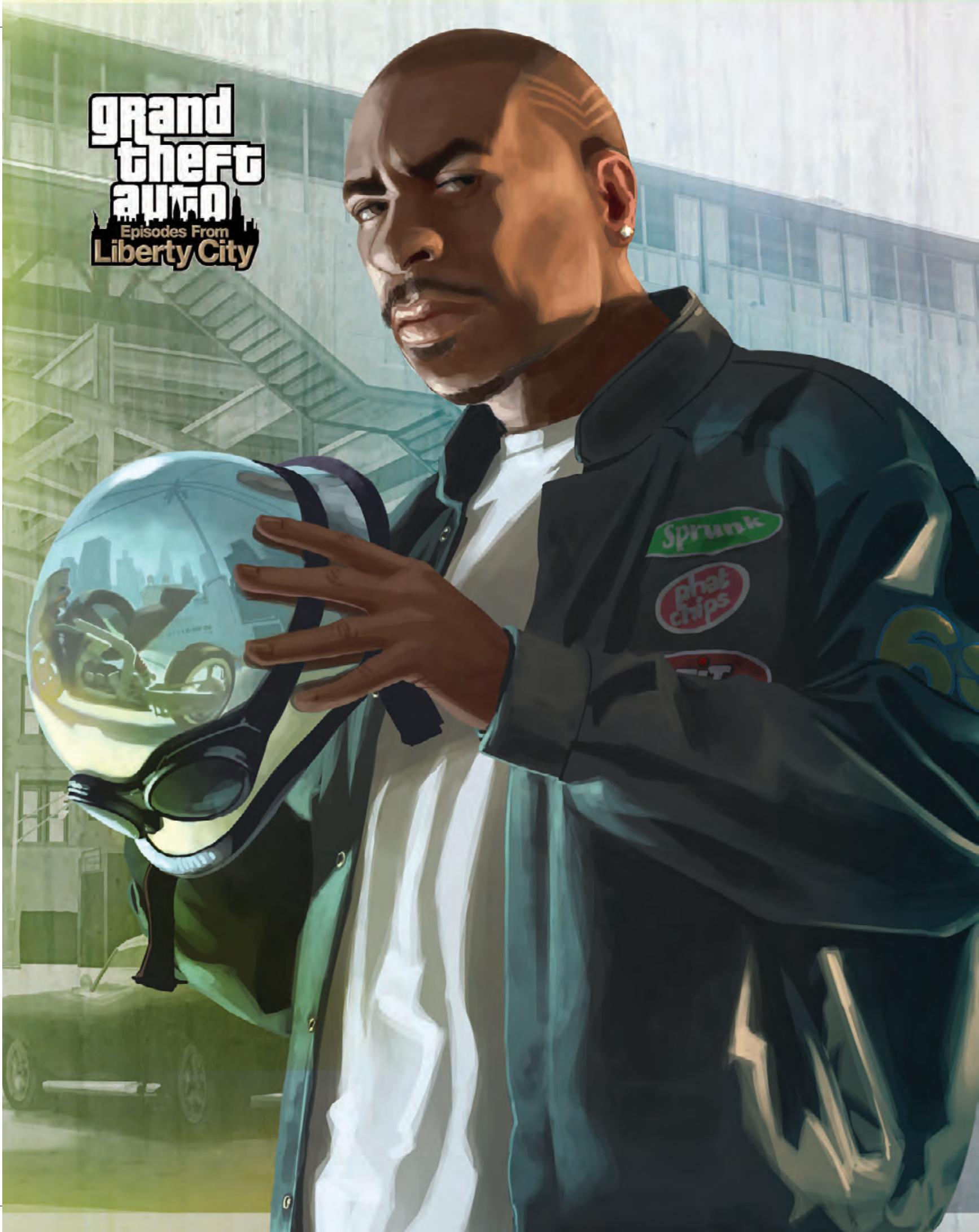
Episodes From  
Liberty City™

**TAKE YOUR GAME FURTHER**



**TWO COMPLETE GAMES**  
THE LOST AND DAMNED & THE BALLAD OF GAY TONY

**grand  
theft  
auto**  
Episodes From  
Liberty City



**grand  
theft  
auto**  
Episodes From  
Liberty City



# Table of Contents



## WELCOME BACK TO LIBERTY CITY

What's New	2
Liberty City	2
Getting Around	3
Health and Body Armor	4
Weapons	4
Police Wanted Levels	6
100% Completion	7
Xbox Live Achievements	7

## VEHICLE SHOWROOM 8

## MAIN STORY WALKTHROUGH

<b>BILLY GREY</b>	
Clean and Serene	18
Angels in America	23
It's War	26
Action/Reaction	29
Buyer's Market	32
<b>JIM FITZGERALD</b>	
Liberty City Choppers	35
Bad Cop Drop	37
I Want One of Those	39
<b>PROCEDURAL MISSIONS: Bike Thefts</b>	
Take Out Liquor	40
Ex Display	41
Strip Club Hog	42
Zorst Fumes	43
Get Off Your High Horse	44
Short Stay Parking	45
Tattoo Parlor Lament	46
Delivery Boy's Hardship	47
A Ride in the Park	47
Beachcomber	48
<b>THOMAS STUBBS III</b>	
Politics	49
Off Route	51
<b>PROCEDURAL MISSIONS: ODD JOBS</b>	
Knowing Me, Knowing You	54
Phone Ho'	56
When the Blue Chips Are Down	57
Communication Breakdown	60
First Impressions	61
<b>ASHLEY</b>	
Coming Down	63
<b>BILLY GREY</b>	
This Sh*t's Cursed	65
<b>Random Character: Dave Grossman</b>	68
<b>JIM FITZGERALD</b>	
Hit the Pipe	69
End of the Chapter	71
Bad Standing	73

<b>Random Character: Brian Jeremy</b>	75
<b>ELIZABETA TORRES</b>	
Heavy Toll	77
Marta Full of Grace	79
Shifting Weight	81
<b>Random Character: Malc</b>	
Mission 1	85
Mission 2	85
<b>ASHLEY</b>	
Roman's Holiday	86
<b>RAY BOCCINO</b>	
Diamonds in the Rough	88
Collectors Item	90
Was It Worth It?	92
<b>THOMAS STUBBS III</b>	
Get Lost	95

## OTHER ACTIVITIES

<b>FRIEND ACTIVITIES</b>	100
<b>BIKE RACES</b>	
Alderney Industrial	101
Park Circuit	102
Alderney Casino	103
Alderney Beach	104
Holland	105
Bohan Steps	106
Bohan Strip	107
Bohan Beach	108
Schottler Station	109
Tudor Docks	110
Alderney City	111
NW Alderney	112
<b>GANG WARS</b>	113

## LIBERTY CITY MAPS

<b>ALDERNEY</b>	
Points of Interest	116
Pickups	118
Seagulls	120
<b>ALGONQUIN</b>	
Points of Interest	124
Pickups	126
Seagulls	128
<b>BOHAN/DUKES/BROKER</b>	
Points of Interest	132
Pickups	134
Seagulls	136

## MULTIPLAYER 140



TABLE OF CONTENTS	145
-------------------	-----

## 2-Door Vehicles

Blista Compact



Buccaneer



Faction



Fortune



Futo



Manana



Peyote



Rhapsody



Uranus



Virgo



Voodoo



## 4-Door Vehicles

Admiral



Cabby



Chavos



DF8-90



Dilettante



Emperor



Esperanto



Feroci



# *The Lost and Damned* Main Story Walkthrough



The episode-opening sequence introduces you to the esteemed officers of The Lost Motorcycle Club, Liberty City's alpha badass bikers. The gang rides to meet Billy Grey, the club's President, who is being released on probation from an Alderney rehab facility.

Leading the crew is Johnny Klebitz, Vice President and your alter ego in this game. You also meet Jimmy "The Fitz" Fitzgerald, Treasurer; Brian "B.J." Jeremy, Club Secretary; Jason Michaels, Enforcer; Terry Thorpe, Sergeant at Arms; and Clay "Crow Dog" Simons, Road Captain.



## Main Objectives

- Ride to The Lost clubhouse.
- Ride to the chop shop in Bohan.
- Ride to the Angels of Death hangout and wipe them out.
- Ride in formation behind Billy back to the clubhouse.

## Prerequisites

- Start the game.

## Fail Conditions

- Any of The Lost is killed.

## New Elements Introduced

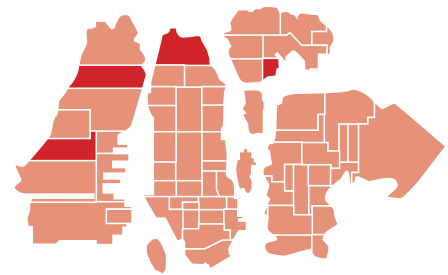
- Riding in formation
- Using the sawn-off shotgun
- Big group combat
- "Special Friend" ability

## Clean And Serene

### Billy Grey

After his release, Billy hops onto the back of Johnny's bike for the ride home to The Lost clubhouse down on Berners Road. This mission introduces you to some of the episode's basics, including riding in formation.





**■ Episode Completion**

Play through all 22 missions to finish the main story, but keep in mind that this new episode also includes 15 new procedural missions, extra encounters with three random characters, and a number of new activities—including games, bike races, various odd jobs and gang wars. Plus, there are 50 seagulls out there that must be eviscerated!

**🗨️ Friend Activities Unlocked**

This mission unlocks Friend Activities with Jim, Terry, and Clay. Jim will call you at some point and ask if you're up for some fun, but you can invite any of these guys to join you for a little recreation.

Grab some food, hit a comedy club, play air hockey, darts, or pool, go to a strip club, and so on—there are 10 Friend Activities in all.





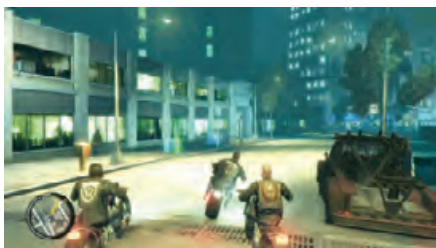


## \* Mission

Ride to the clubhouse.

Your first task is to transport Billy from the rehab center (1) back to the gang's main hangout on Berners Road in the Acter district of Alderney. To reach The Lost clubhouse (2), follow the yellow line on your radar. On the way, you'll notice the new and improved bike handling and that you must stay close to a biker convoy if you want to hear their conversations. When you reach the yellow chevron marker, ride directly into it to trigger a cut-scene.

Billy can't believe Johnny hasn't retrieved Billy's bike yet. He lost it to the Angels of Death, a rival motorcycle club, before the current truce between The Lost and the Angels of Death. But "peace and prosperity be damned"—a man's bike is a sacred thing, brother. Johnny, Billy, and the others head out to get Billy's bike back.



Ride to the chop shop.

The group must first pay a visit to Pretty Boy's chop shop (3) over in Bohan on Guantanamo. Follow the yellow GPS route across Alderney and Algonquin into Bohan. It's a *long* ride, so listen in as Johnny and Billy exchange philosophical differences over the club's *raison de etre*.

When you reach the destination, drive into the yellow chevron marker to trigger another cut-scene. The Lost convince Pretty Boy to reveal the missing bike's location. It appears the machine is now in the custody of some Angels of Death at their Northwood hangout.



# Table of Contents

## THE BALLAD OF GAY TONY


### ■ WHAT'S NEW IN LIBERTY CITY

<b>NEW WEAPONS</b> .....	146
<b>MISSION REPLAY</b> .....	147
<b>100% COMPLETION</b> .....	147

### ■ VEHICLE SHOWROOM 147

### ■ MAIN STORY WALKTHROUGH

#### ■ TONY

I Luv LC.....	150
Practice Swing (Day).....	154
 Random Character: Arnaud.....	157
Chinese Takeout (Night).....	160

#### ■ THE HEIGHTS

Momma's Boy.....	164
Corner Kids.....	166
Clocking Off.....	169

#### ■ YUSUF AMIR

Sexy Time.....	172
----------------	-----

#### ■ MORI KIBBUTZ

Kibbutz Number One.....	175
-------------------------	-----

#### ■ TONY PRINCE

Blog This...! (Night).....	179
Bang Bang (Day).....	181

 Random Character: Margot.....	184
--	-----

#### ■ YUSUF AMIR

High Dive.....	186
Caught With Your Pants Down.....	189

 Random Character: Daisy.....	193
---	-----

#### ■ MORI KIBBUTZ

This Ain't Checkers.....	196
No. 3.....	200

#### ■ TONY PRINCE

Frosting on the Cake (Day).....	203
Boulevard Baby (Night).....	206
...Blog This!.....	208
Not So Fast.....	211
Ladies' Night.....	214

#### ■ RAY BULGARIN

Going Deep.....	218
Dropping In.....	221
In the Crosshairs.....	225

#### ■ YUSUF AMIR

For the Man Who Has Everything.....	228
-------------------------------------	-----

#### ■ TONY PRINCE

Ladies Half Price.....	230
------------------------	-----

#### ■ ROCCO PELOSI

Party's Over.....	232
-------------------	-----

#### ■ TONY PRINCE

Departure Time.....	235
---------------------	-----




Club Management Missions.....	240
-------------------------------	-----


Clay "PG" Jackson.....	240
Kerry McKintosh.....	241
The English Royal.....	242
Poppy Mitchell.....	243
Chloe Parker.....	244
Al Di Napoli.....	245
The Blue Brothers.....	246
Bruce Spade.....	247

### ■ OTHER ACTIVITIES

 DRUG WARS.....	249
--	-----

 BASE JUMPING & PARACHUTES.....	252
--	-----

 L.C. CAGE FIGHTERS.....	266
---	-----

 TRIATHLON RACES.....	268
--	-----

#### ■ HANG OUT ACTIVITIES

Dancing.....	271
Champagne Drinking Contest.....	273
Golf.....	273
Eating.....	274
Air Hockey, Bowling, Billiards & Darts.....	274

### ■ LIBERTY CITY MAPS

#### ■ ALDERNEY

Points of Interest.....	276
Pickups.....	278
Seagulls.....	280

#### ■ ALGONQUIN

Points of Interest.....	282
Pickups.....	284
Seagulls.....	286

#### ■ BOHAN/DUKES/BROKER

Points of Interest.....	294
Pickups.....	296
Seagulls.....	298

### ■ MULTIPLAYER

Deathmatch/Team Deathmatch.....	300
---------------------------------	-----

Races.....	300
------------	-----

GTA Races.....	301
----------------	-----

Free Mode.....	301
----------------	-----

Party Mode.....	301
-----------------	-----

### ■ EXTRAS

Achievements.....	302
-------------------	-----

With a Little Health From My Friends.....	302
---	-----

Story Completion.....	302
-----------------------	-----



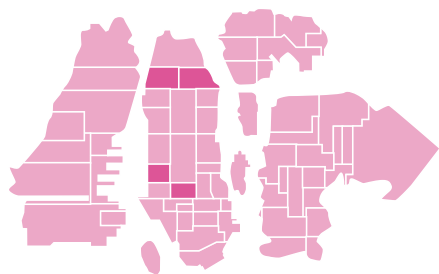
If *The Ballad of Gay Tony*'s darkly comic opening sequence feels like a flashback, that's because it is. The bumbling but lethal Irish bank robbers are two of the infamous McReary brothers; you're watching a sequence from the spectacular "Three Leaf Clover" mission in the original *Grand Theft Auto IV*, but from a new perspective: the floor.

Yes, that's your main character, lying there on the ground—no, not the idiot proclaiming himself a "gun club member." You are Luis Lopez, and it's clear from this opening scene that you've got at least a modicum of good sense knocking around in your head. The other guy? Not so much.



## ■ Episode Completion

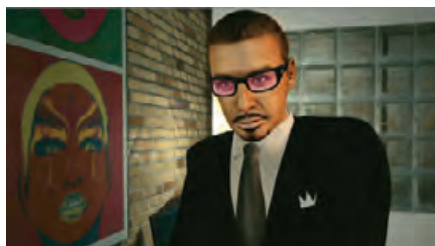
Play through all 26 missions to finish the main story of *The Ballad of Gay Tony*. But keep in mind that this new *GTA IV* episode also includes eight new procedural missions, five extra missions for three random characters, and a number of new activities, including games, cage fighting, base jumping, dancing, various odd jobs, and drug wars.



## I Luv LC

After the bank heist, Luis makes contact with none other than Tony Prince himself, AKA Gay Tony, famous Liberty City club owner and the man Luis calls "boss." You learn that although Luis is Tony's bodyguard of sorts, he's actually Tony's bona fide business partner, as well.

A few names come up in their initial conversation—Troy, Dessie, Chloe Parker. But the immediate topic of business is money. More specifically: payoff money. Vince and Rocco, a couple of Anceletti family goons, arrive to make a little withdrawal from the Bank of Tony.





## \* Mission

Drive Tony to Hercules.

Hop in Tony's car. (Its starting location is marked at **(1)** on our mission map.) Your destination, Tony's nightclub named Hercules, appears as a bright pink blip **(2)** on your GPS radar map in the lower-left corner of the screen. When you start driving, your GPS automatically plots a route (also bright pink) to this destination up in the Purgatory district.



When you arrive, drive into the pink chevron marker hovering above the street outside Hercules. Watch as Tony talks to Troy, his doorman at Hercules. He gives some instructions, then directs Luis to drive on to another one of his clubs, Maisonette 9, on the same street just a few blocks away.



### Main Objectives

- Drive Tony to his two clubs.
- Hang out in Maisonette 9.
- Drive Armando and Henrique to Northwood.
- Drive to your apartment.

### Prerequisites

- Start game.

### New Elements Introduced

- Driving a vehicle.
- Using the GPS map.
- Trying club activities.
- Using your apartment.

### 100% Completion

Time	0:04:30
Player Damage	0%
Car Damage	10% (one minor crash)

With Episode 2: The Ballad of Gay Tony comes some new multiplayer goodness. The following is a description of the online games.

## Deathmatch/ Team Deathmatch

### How to Play

Kill the other players as many times as you can. The player with the most cash when the game ends wins. Remember to loot the cash dropped by your dead adversaries.

### TEAM

Take the other faction out. The faction with the most cash at the end wins. Remember to loot the cash dropped by deceased players; that's how to gain dominance. Players must kill each other to earn money; each kill is worth \$100 and assisted kills are worth \$25. Players can rack up health and armor bonuses as a reward for stringing together a kill streak of 3, 5, or 10 kills. Anyone who manages to end another player's kill streak earns \$125 for the kill. The player with the most cash at the end of the allotted time or the one who hits the cash total first wins. In Team Deathmatch, the players are split into sides, but are still trying to get the most cash.

#### Options:

**Auto Aim:** Allow, Disallow

**Police:** On, Off

**Location:** Global Domination, Battle Station, Funland, Academically Challenged, Ziggurat, Xero In, Auld Reekie, Diamond In The Rough, Trespass, Catch Your Wave.

**Weapons:** Episodic, Automatic, Sniper Rifles, Explosives, Sticky Bombs

**Duration:** 5 mins, 10 mins, 15 mins, 20 mins, 30 mins, 45 mins, 60 mins, \$500, \$1000, \$2500, \$5000, \$7500, \$10000

**Traffic Density:** Parked, Low, Medium, High

**Ped Density:** Off, Low, Medium, High

**Blips:** Shooting, All, Near, Far, Leader, None

**Gamertag Display:** On, Off

**Reticule Health:** On, Off

**Voice Chat:** Off, Proximity, On

**Respawn Distance:** Near, Medium, Far

**Respawn Time:** 1 second, 5 seconds, 10 seconds, 15 seconds, 20 seconds, 25 seconds, 30 seconds

**Time of Day:** Random, Morning, Midday, Evening, Midnight

**Weather:** Variable, Clear, Overcast, Drizzle, Rain, Foggy

**Radio Station:** Off, Liberty Rock, K109 The Studio, WKTT, LC Hardcore, Self Actualization FM, Vice City FM, The Beat 102.7, San Juan Sounds, Radio Broker, Ram Jam FM, Vladivostok FM, Electro Choc, Integrity 2.0

**Kick player:** Gamertags of the players in the current game appear here. Players can vote to kick them out of the game.

**Team:** 1, 2, 3, 4, 5, 6, 7, 8,

**Friendly Fire:** On, Off

**Blips:** Shooting, All, Near, Far, Leader, None, Team

**Voice Chat:** On, Off, Proximity, Team Only



## Races

### How to Play

Players must race their chosen vehicle through the checkpoints in order. The first to complete the course wins. Hold **Y** to respawn your vehicle at the last checkpoint passed. Race vehicles are now equipped with nitro in this episode. Use it wisely or risk wrecking your ride.

#### Options:

**Race Class:** Sports Cars

**Vehicles:** Bullet GT, F620, Infernus, Turismo, Coquette, Comet

**Race Class:** Luxury

**Vehicles:** Serrano, Huntley Sport, Super Diamond, Cognoscenti, Schafter, Habanero

**Race Class:** American Classic

**Vehicles:** Dukes, Viger, Stallion, Tampa, Sabre GT, Manana

**Race Class:** Sports Bikes

**Vehicles:** Akuma, Hakuchou, Double T, Vader, PCJ 600, NRG 900

**Color:** Player can choose from the list or colors for that particular vehicle.

**Track:** Tour D'Algonquin, Grand Tourer, Go Both Ways, Burn your Bridges, Tar Macked, Club Class, Jumpyard Dodge, Upper Junction, Mind the Gap, Meadows Park & Ride, Meat your Marker, Original Outlook, Fly By, Damn Rotten Hills, Round the Horny, Random

**Laps:** 1, 2, 3, 4, 5, 6, 7, Random

**Traffic Density:** Parked, Low, Medium, High

**Ped Density:** Off, Low, Medium, High

**Gamertag Display:** On, Off

**Voice Chat:** On, Off, Proximity

**Time Of Day:** Random, Morning, Midday, Evening, Midnight

**Weather:** Variable, Clear, Overcast, Drizzle, Rain, Foggy

**Radio Station:** Off, Liberty Rock, K109 The Studio, WKTT, LC Hardcore, Self Actualization FM, Vice City FM, The Beat 102.7, San Juan Sounds, Radio Broker, Ram Jam FM, Vladivostok FM, Electro Choc, Integrity 2.0

**Kick player:** Gamertags of the players in the current game appear here. Players can vote to kick them out of the game.





## OFFICIAL STRATEGY GUIDE

---

Written by Tim Bogenn & Rick Barba

©2009 DK Publishing, a division of Penguin Group (USA), Inc.  
BradyGames® is a registered trademark of Pearson Education, Inc.  
All rights reserved, including the right of reproduction in whole or in part in any form.

DK/BradyGames, a division of Penguin Group (USA) Inc.  
800 East 96th Street, 3rd Floor  
Indianapolis, IN 46240

© 2006-2009 Rockstar Games, Inc. Rockstar Games, Rockstar North, Grand Theft Auto, Episodes from Liberty City, The Lost and Damned, The Ballad of Gay Tony, the  logo, the Rockstar North  logo, the Grand Theft Auto logo, the Episodes from Liberty City logo, the The Lost and Damned logo, and the The Ballad of Gay Tony logo are trademarks and/or registered trademarks of Take-Two Interactive Software, Inc. in the U.S. and/or other countries. The ratings icon is a trademark of the Entertainment Software Association. All other marks and trademarks are properties of their respective owners. The content of this videogame is purely fictional, and is not intended to represent or depict any actual event, person, or entity. All rights reserved.

The ratings icon is a registered trademark of the Entertainment Software Association. All other trademarks and trade names are properties of their respective owners.

Please be advised that the ESRB ratings icons, "EC", "E", "E10+", "T", "M", "AO", and "RP" are trademarks owned by the Entertainment Software Association, and may only be used with their permission and authority. For information regarding whether a product has been rated by the ESRB, please visit [www.esrb.org](http://www.esrb.org). For permission to use the ratings icons, please contact the ESA at [esrblicenseinfo@thesa.com](mailto:esrblicenseinfo@thesa.com).

ISBN 10: 0-7440-1174-4  
ISBN 13: 9-7807440-1174-6

Printing Code: The rightmost double-digit number is the year of the book's printing; the rightmost single-digit number is the number of the book's printing. For example, 09-1 shows that the first printing of the book occurred in 2009.

12 11 10 09 ..... 4 3 2 1

Printed in the USA.






## BRADYGAMES ACKNOWLEDGEMENTS

---

We'd like to express our gratitude to everyone at Rockstar Games for allowing us to immerse ourselves in yet another incredible GTA experience. Special thanks to Mark Adamson and Elizabeth Satterwhite for your outstanding cooperation and support. Thanks also to Lance Williams, Rich Huie, Adam Tetzloff, Philip Castanheira, and John Archibald—your collective time and talent have helped make this guide great.





## BradyGAMES Staff

---

-  **Publisher**  
David Waybright
-  **Editor-In-Chief**  
H. Leigh Davis
-  **Licensing Director**  
Mike Degler
-  **Marketing Director**  
Debby Neubauer
-  **Translations**  
Brian Saliba

## Book Credits

---

-  **Senior Development Editor**  
David B. Bartley
-  **Screenshot Editor**  
Michael Owen
-  **Book Designer**  
Colin King
-  **Production Designer**  
Wil Cruz