

# X-MEN ORIGINS WOLVERINE™

UNCAGED EDITION



COVERS XBOX 360®  
PLAYSTATION® 3 COMPUTER  
ENTERTAINMENT SYSTEM AND  
GAMES FOR WINDOWS®

BASED ON A GAME RATED BY THE  
ESRB MATURE 17+  
**M**

ACTIVISION®

Written by Doug Walsh



# X-MEN ORIGINS WOLVERINE™

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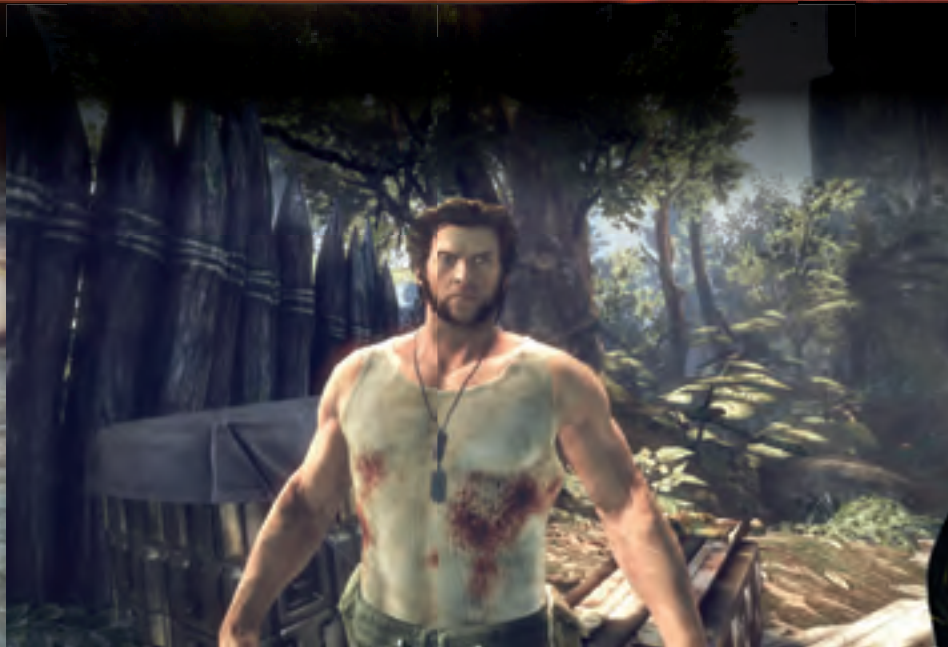
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# MUTANTS & ENEMIES



## LOGAN

*Born as James Howlett and also known as Logan, Wolverine is a mutant with retractable bone claws and a restorative power that allows his body to repair itself from even the most horrific of injuries. Although he resembles a man, Logan's strength, speed and leaping ability are beyond compare. His senses of smell, sight and hearing are as honed as any animal on the planet. As if all of these abilities were not enough, a procedure headed by Col. William Stryker also endowed him with an indestructible skeleton made of an other-worldly metal alloy known as adamantium.*





THE ORIGIN

MUTANTS & ENEMIES

MUTANT BASICS

WALKTHROUGH

BONUSES

ACHIEVEMENTS & TROPHIES



## CHAPTER 1

# ORIGINS

*Logan is on military assignment with a team of black-ops forces inside Africa when their helicopter is shot down. Logan is separated from the rest of the team but manages to land safely inside a rebel encampment perched atop a series of cliffs deep in the jungle. He is badly injured in the crash, but his mutant abilities enable him to quickly recover. He must head to the crash site at once.*

## UNSTOPPABLE

### COLLECTIBLES

**DOG TAGS**

10

**HEALTH BOOSTS**

0

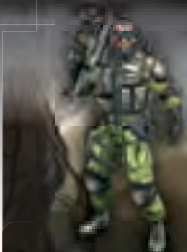
**MUTAGENS**

0

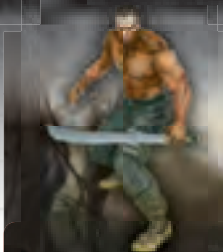
**ACTION FIGURES**

1

### ENEMIES



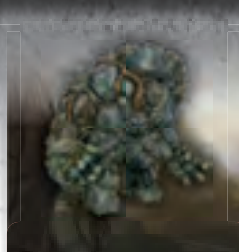
**MACHINE GUNNER  
(REBEL)**



**MACHETE (REBEL)**



**MACHETE  
CHAMPION**



**LEVIATHAN**





- THE ORIGIN
- MUTANTS & ENEMIES
- MUTANT BASICS
- WALKTHROUGH
- BONUSES
- ACHIEVEMENTS & TROPHIES

# AFRICA

Three years before present.

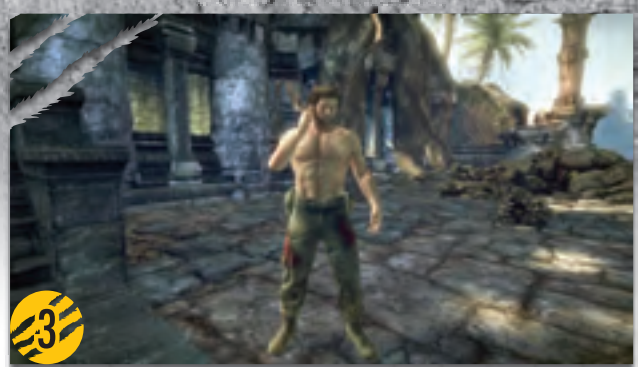
## OBJECTIVES



1 Get to the crashed helicopter.



2 Get past the fortified gate.



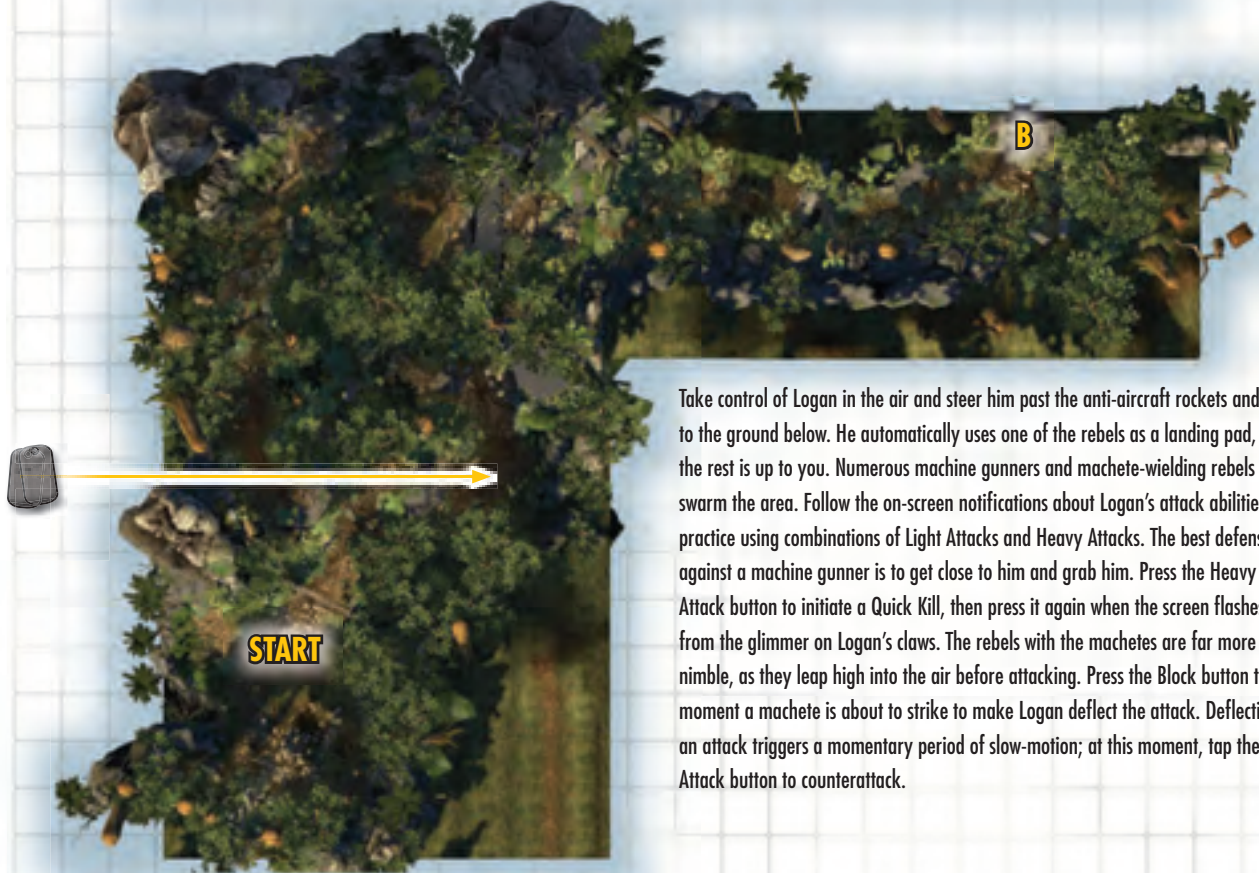
3 Rendezvous with your brother, Victor Creed.



4 Get down river and join Creed.



## PLUNGED INTO BATTLE



Take control of Logan in the air and steer him past the anti-aircraft rockets and birds to the ground below. He automatically uses one of the rebels as a landing pad, but the rest is up to you. Numerous machine gunners and machete-wielding rebels will swarm the area. Follow the on-screen notifications about Logan's attack abilities and practice using combinations of Light Attacks and Heavy Attacks. The best defense against a machine gunner is to get close to him and grab him. Press the Heavy Attack button to initiate a Quick Kill, then press it again when the screen flashes from the glimmer on Logan's claws. The rebels with the machetes are far more nimble, as they leap high into the air before attacking. Press the Block button the moment a machete is about to strike to make Logan deflect the attack. Deflecting an attack triggers a momentary period of slow-motion; at this moment, tap the Light Attack button to counterattack.





## RANDOM QUICK KILLS & COUNTERATTACKS

The actual animation that a Quick Kill or Counterattack triggers depends on Logan's position to the enemy and if any environmental hazards are nearby. There are a number of unique kill animations, but you as a player do not have much control over which one is shown.

Defeat the two enemies near the gate when it opens and continue along the path and up the stairs to the waterfall. Collect the **Dog Tags** from the body in the alcove behind the waterfall and continue toward the chasm ahead.



## DOG TAGS

There are 95 sets of Dog Tags scattered across the five chapters in the game. Each Dog Tag is on a similar-looking body that gives off a yellow glow, which makes finding it easier. Each set of Dog Tags you find gives Logan valuable experience and helps him level up faster. Consult the maps in this guidebook to locate all of them.

Logan learns the Lunge ability as he approaches the cliff up ahead. Hold the Lunge button to lock on to the machine gunner on the far side of the void, then press the Dash button to make Logan leap across the gap. Hold the Heavy Attack or Grab buttons while in the air to perform a Lunge Attack.



## SURVIVOR: GET TO THE CRASHED HELICOPTER



Logan spots the smoke from the crashed helicopter from atop the cliff. Lunge down onto either of the rebels in the valley ahead and eliminate the enemies. Additional machine gunners and machete men will join the fray; just use a combination of Quick Kills and counterattacks to dismember them. Try grabbing and throwing some of them off the cliff to make quick work of them!

## REGENERATIVE POWERS

Logan's mutant abilities enable his body to heal virtually any wound in mere moments, but he can only heal once his body cools down a bit. Watch the Health Meter and try to buy Logan a moment or two of calm during the battle if he starts to incur too much damage. Throw an enemy aside and move as far from the enemies as possible to let him recover before leaping back into battle. Remember: Logan can't heal while he's taking damage!

THE ORIGIN

MUTANTS &  
ENEMIES

MUTANT  
BASICS

WALKTHROUGH

BONUSES

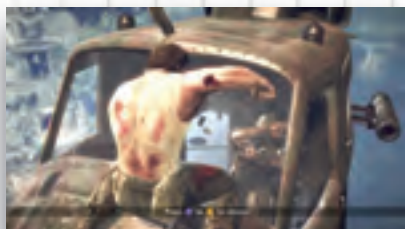
ACHIEVEMENTS  
& TROPHIES



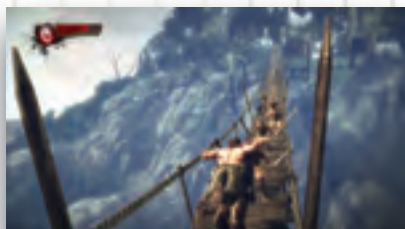
Defeat the last of the enemies here to gain Feral Senses. One of Logan's most important abilities, it allows him to see objects and paths that are invisible to the naked eye. Turn Feral Senses on and double-jump up to the ledge near the pots. Climb to the left, leap across, then ascend the rope to the ledge above. The blue path indicates the way to proceed toward the current objective, while objects outlined in green indicate items or pieces of the environment that can be used to eliminate enemies.



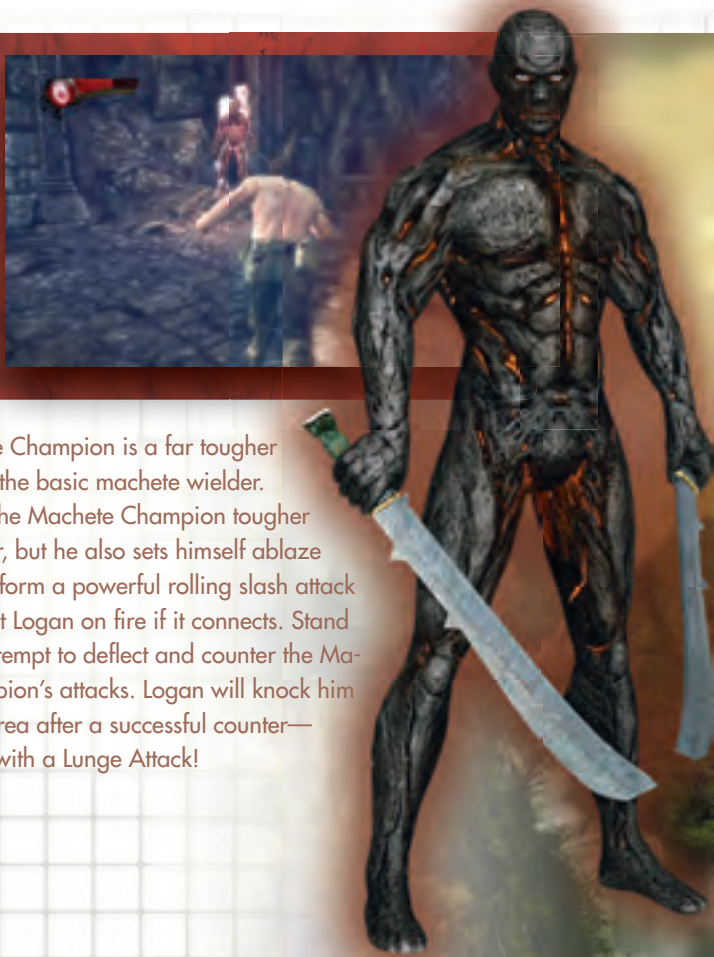
Throw the rebels off the cliff, then target the helicopter that appears and Lunge onto it. After Logan scrambles onto the nose of the chopper, press either the Light Attack or Heavy Attack button to smash through the glass and yank out the pilot. Logan then puts the chopper's blade to use and leaps across the canyon toward the ruins on the far side.



A slew of machete-wielding forces will enter the site as soon as Logan dispatches the Machete Champion. Use the spikes on the floor and on the statues near the walls to impale the enemies with well placed throws and timely grabs. Keep up the fight until gunfire rings out. Grab the **Dog Tags** from the body in the alcove and continue to the bridge outside.



## MACHETE CHAMPION



The Machete Champion is a far tougher enemy than the basic machete wielder. Not only is the Machete Champion tougher and stronger, but he also sets himself ablaze and can perform a powerful rolling slash attack that can light Logan on fire if it connects. Stand back and attempt to deflect and counter the Machete Champion's attacks. Logan will knock him across the area after a successful counter—follow it up with a Lunge Attack!

Logan must cross the rope bridge suspended across the canyon, but there are rebels on the far side armed with guns. In addition, there's another crew behind him hurriedly slashing at the ropes with their machetes. Quickly slaughter the group approaching from behind by using a series of throws and slashes, then Lunge across the gap in the bridge to the other side. Attack the first enemy in line, then watch as Logan takes care of the rest. You'll regain control just in time to Wall Climb up the fallen bridge. Use Light Attacks to slash at the enemies remaining on the bridge and climb to the top.





# X-MEN ORIGINS WOLVERINE™

STRATEGY GUIDE WRITTEN BY DOUG WALSH

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