



COVERS XBOX 360[®]
AND PLAYSTATION[®] COMPUTER
ENTERTAINMENT SYSTEM

BASED ON A GAME RATED BY THE
ESRB MATURE 17+
M

THQ

Written by Off Base Productions

gang basics

You can't expect to take over the city if you don't even know how to fire a gun. Visit the Controls option under the Options menu to view and customize your control settings.

Also take note of the Info menu. This is the place to go if you have any questions about what something means in the game or what you're supposed to be doing. It provides information about Objectives, view Activity and Diversion explanations, check your total game progress, and even search the Help menu to read up about any game elements that might not be clear.

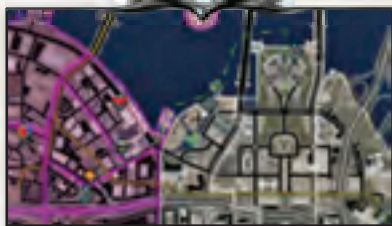
customizing your character

Customizing your character is the first thing you do after starting a new game in *Saints Row 2*. There are six categories with a many attributes you have control over: Presets, Body, Face, Hair, Make-Up, and Personality. Some of the choices you can make are your character's sex, race, build, and age. You have the ability to create virtually any character you can conceive.



map/gps

Your map is your best asset. You can set waypoints to any location on the map, then follow the GPS route on your Minimap to get there. The location of Activities, Stores, Missions, and Strongholds are all found by opening the Map menu.



GPS routes also appear during Missions, leading you toward your objectives. If ever you're not sure where to go, there's a good chance that you can find your way by glancing down at the Minimap and checking for directions.

respect

You can't run with a gang if you don't have respect from the thugs within it. Missions and Strongholds both require you to have obtained a certain level of Respect before you can tackle them.

Respect can be earned in a number of ways. Killing gang members, performing driving stunts, diversions, and disposing of civilians in creative ways all provide varying levels of Respect. Completing Activities, however, is the best way to earn the largest amount of Respect at a time. Activities are intended to be your main source of Respect, so don't hesitate to compete in any of the numerous options when you're in need.

Missions require at least one full bar of Respect before you can initiate them, so update your Respect levels periodically in order to advance the storyline.

style

Style is earned through buying new clothes, getting tattoos and piercings, updating your cribs, buying music, and pimping out your car. Each time you purchase an item or upgrade that gives you Style, your Style Rank increases by a specified amount. When enough Style points are accumulated, you upgrade to a higher level. New Style Ranks add a percentage modifier that increases the amount of Respect earned from completing Activities and Diversions.



notoriety

Notoriety comes in two different forms: Gang and Police. Gaining Notoriety with either indicates how aggressively that faction pursues you. Your Notoriety increases when you harm or somehow offend a rival gang, or if you commit a crime near a police officer. Notoriety decreases over time so long as you steer clear of the angered faction.

Also keep in mind that initiating any Missions or Activities automatically resets your Notoriety level, which can be useful when you have S.W.A.T. vehicles chasing you.

gang notoriety

Your level of Gang Notoriety dictates how much you've upset a particular gang at any one time. Killing, taunting, and hurting a rival gang member all contribute to your level of Gang Notoriety.

Sometimes during a mission you may notice that you have a permanent level of Gang Notoriety that does not decrease over time. This is intended as a way to add more challenge to that particular mission, and the effect disappears when you leave the mission.

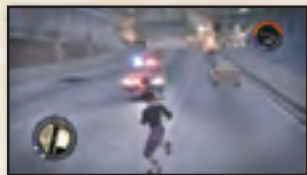


Surviving in Stillmothers



police notoriety

Much like Gang Notoriety, your Police Notoriety rises if you ever kill, taunt, or harm an officer in any way. However, committing a crime within the vicinity of an officer also earns you Police Notoriety.



stores

There are plenty of outlets in Stilwater yearning for your hard earned cash. Every store has something different to offer, whether it's weapons, food, or even a new outfit to increase your Style.

When entering a store for the first time, a message appears telling you the purpose of that particular shop. You can also view Shopping in the Help menu under the Info tab to find out more information about every kind of store in the game.



consumables



Your health automatically starts to regenerate a few seconds after you take any sort of damage. While this is usually enough to keep you alive during low threat situations, you may need a bigger boost when you're under heavy fire.

That's where consumables come in handy. Eating any sort of food instantly restores lost health. Consumables with varying degrees of restorative power are available from any Fast Food joint in Stilwater. Fallen enemies occasionally drop food as well.

weapons

You need a powerful arsenal if you plan on surviving in these mean streets. Luckily, Stilwater has no shortage of supplies when it comes to tools of destruction.

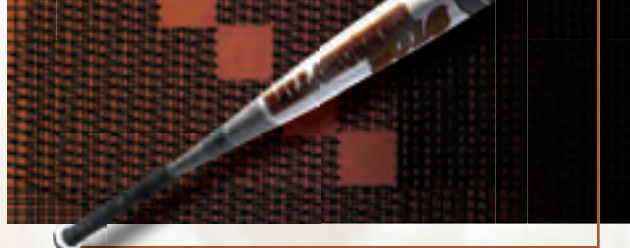
Each of the weapons listed here are unlocked through the course of the game. Most are available for purchase from your local Friendly Fire or Brass Knuckles, but some of the more creative weaponry is unlocked through other means. See the Unlockable Rewards section of this guide for more information.

welee

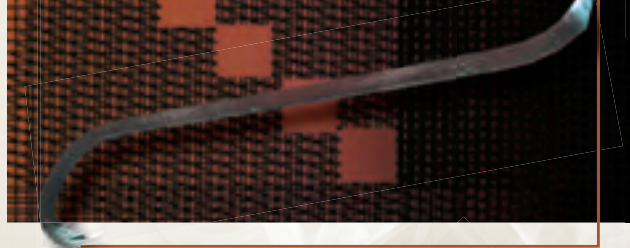
Chainsaw



Baseball Bat



Crowbar



Knife



Bezier



Compton



Bootlegger



Cosmos



Capshaw



Danville



Churchill



Eiswolf



Smoothing in Stillmatters



Got Dust, Will Travel

Shaundi comes up to you with a new drug. An odd way to take a drug, but it seems to work well. It's called Loa Dust, and it's the hottest drug in Stilwater, as well as the main source of income for the Sons of Samedi.



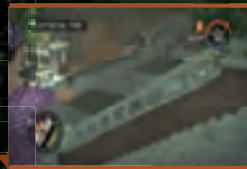
objective 1

Drive to the University



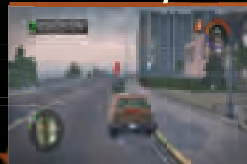
objective 2

Kill the Dealers



objective 3

Kill Mr. Gabby



objective 4

Meet Shaundi



UNLOCKS

\$1,000

Frat Row neighborhood

back to school

According to Shaundi, Loa Dust is a huge hit at the University. If you could get your hands on a few pounds, the Saints could find out how to make the stuff and sell it for a lower price, essentially robbing the Samedi of their income.

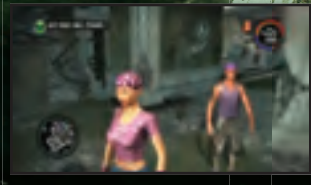
Drive to the University



Jump in the car waiting outside and head over to the University. Just as you pull out of the hideout, Shaundi calls and warns you to be careful at the University. The Sons of Samedi are a fierce bunch.

a friend for the ride

If you feel like taking a homie along with you, it's a good idea to grab one before leaving the hideout. Remember that having one around means twice the firepower in combat. Just don't forget to protect them and revive them should they get knocked out.



Kill the Dealers

Once you arrive at the school, go around the campus and kill the Samedi dealers in hopes of grabbing a sample from them. Follow the GPS route to the north side of campus and shoot down the dealers there until one of them drops a package of **Loa Dust**.



Head to the Parking Lot

The next package of Loa Dust comes from the dealers found in a parking lot north of the University. Hop in a vehicle and drive up to their location. Fill them with lead until another package of Loa Dust drops.



Kill Mr. Gabby

After picking up the second package, Shaundi gives you a call and tells you about Mr. Gabby, a big moneymaker for the Samedi. It's up to you to chase him down and pry the last package of Loa Dust away from his dead hands.

wroom!

If you're not in one already, now is the time to go steal a fast car. Mr. Gabby doesn't own a very quick one, so grabbing a speedy one for yourself puts the pursuit into your favor.



Once you arrive at Gabby's location, he speeds away in his car, starting a high-speed chase. Once the chase begins, speed up behind him and ram into one of his car's rear corners, spinning him out of control.



Sons of Samedi



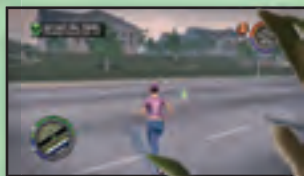
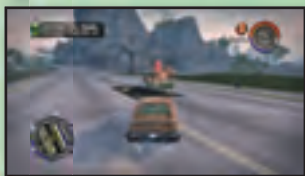
Keep this up until Gabby crashes into something, all the while pumping his car with bullets. Aim for the engine, tires, or even straight into the driver's side window if possible.

STAY ON HIM!

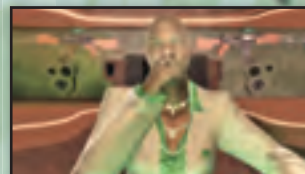
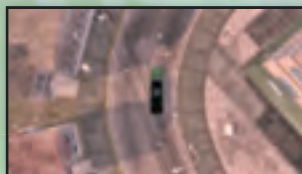
If Gabby speeds ahead before you have the chance to take him out, stay on his tail. If he gets too far ahead, a 30 second timer begins to count down and you have until then to catch up, or you fail the mission.



Combine shooting and ramming until either Gabby himself is shot dead or his car gets too damaged and explodes. Once he's been taken care of, the third and final package drops onto the ground. Secure the Loa Dust immediately.



When you arrive at the meeting place, a cinematic takes place showing three Samedi driving through the streets. A man named the General asks one his street hustlers, known as DJ Veteran Child, for the day's drug money. He starts asking the hustler questions once he realizes that the payment seems to be lighter than it should be.



Veteran Child explains that he couldn't get a hold of some of his dealers. The General and his assistant, Mr. Sunshine, make clear to Veteran Child that his dealers need to be taught a lesson. Unless, of course, they are dead, which brings up an entirely new set of problems.



Meet Shaundi

Shaundi calls and asks to meet up so she can analyze the drug. Follow the GPS route to her location, avoiding or taking out the Samedi cars giving chase on the way.

Until you meet up with Shaundi, you are stuck with two levels of Sons of Samedi Gang Notoriety. Every few moments, a Samedi gang car gives chase. You can either try to outrun them or blast them so they can't follow.



co-operate

The longer Shaundi has to wait to test out the Loa Dust, the longer until the Saints can start selling it for profit. If you're playing with a friend, have the driver concentrate on getting to Shaundi while the other pelts the incoming Samedi with bullets.

Tagging

Paint your name over the city and let your rivals know who's on top. Tagging is a both a great way to earn Respect and to show the city's people where you've been. There are a total of fifty Tag spots in the city.



Barnstorming

Put your piloting skills to the test! There are thirty five Barnstorming targets within Stilwater. Fly under and through tight pathways to earn Respect for your death-defying stunts of flight mastery.



Saints Row 2

Official Strategy Guide

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