



# The Java EE 6 Tutorial

## Advanced Topics

Fourth Edition

Eric Jendrock, Ricardo Cervera-Navarro, Ian Evans, Devika Gollapudi,  
Kim Haase, William Markito, Chinmayee Srivathsa



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# Contents

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<b>Preface</b> .....	xxi
<b>Part I Introduction</b> .....	1
<b>1 Overview</b> .....	3
Java EE 6 Platform Highlights .....	4
Java EE Application Model .....	5
Distributed Multitiered Applications .....	6
Security .....	7
Java EE Components .....	8
Java EE Clients .....	8
Web Components .....	10
Business Components .....	11
Enterprise Information System Tier .....	12
Java EE Containers .....	13
Container Services .....	13
Container Types .....	14
Web Services Support .....	15
XML .....	15
SOAP Transport Protocol .....	16
WSDL Standard Format .....	16
Java EE Application Assembly and Deployment .....	17
Packaging Applications .....	17
Development Roles .....	19
Java EE Product Provider .....	19
Tool Provider .....	19
Application Component Provider .....	20

Application Assembler .....	20
Application Deployer and Administrator .....	21
Java EE 6 APIs.....	21
Enterprise JavaBeans Technology .....	25
Java Servlet Technology.....	26
JavaServer Faces Technology .....	26
JavaServer Pages Technology.....	27
JavaServer Pages Standard Tag Library .....	28
Java Persistence API .....	28
Java Transaction API .....	28
Java API for RESTful Web Services .....	29
Managed Beans .....	29
Contexts and Dependency Injection for the Java EE Platform (JSR 299) .....	29
Dependency Injection for Java (JSR 330) .....	29
Bean Validation .....	30
Java Message Service API .....	30
Java EE Connector Architecture .....	30
JavaMail API .....	31
Java Authorization Contract for Containers .....	31
Java Authentication Service Provider Interface for Containers .....	31
Java EE 6 APIs in the Java Platform, Standard Edition 6 and 7.....	32
Java Database Connectivity API .....	32
Java Naming and Directory Interface API .....	32
JavaBeans Activation Framework .....	33
Java API for XML Processing .....	33
Java Architecture for XML Binding .....	33
SOAP with Attachments API for Java .....	34
Java API for XML Web Services .....	34
Java Authentication and Authorization Service .....	34
GlassFish Server Tools.....	35
<b>2 Using the Tutorial Examples .....</b>	<b>37</b>
Required Software .....	37
Java Platform, Standard Edition .....	37
Java EE 6 Software Development Kit .....	38

Java EE 6 Tutorial Component .....	38
NetBeans IDE .....	39
Apache Ant .....	40
Starting and Stopping the GlassFish Server .....	41
▼ To Start the GlassFish Server Using NetBeans IDE .....	42
Starting the Administration Console .....	42
▼ To Start the Administration Console Using NetBeans IDE .....	42
Starting and Stopping the Java DB Server .....	43
▼ To Start the Database Server Using NetBeans IDE .....	43
Building the Examples .....	43
Tutorial Example Directory Structure .....	44
Getting the Latest Updates to the Tutorial .....	45
▼ To Update the Tutorial through the Update Center .....	45
Debugging Java EE Applications .....	45
Using the Server Log .....	45
Using a Debugger .....	46
<b>Part II The Web Tier .....</b>	<b>47</b>
<b>3 JavaServer Faces Technology: Advanced Concepts .....</b>	<b>49</b>
The Lifecycle of a JavaServer Faces Application.....	50
Overview of the JavaServer Faces Lifecycle .....	50
Restore View Phase .....	53
Apply Request Values Phase .....	53
Process Validations Phase .....	54
Update Model Values Phase .....	55
Invoke Application Phase .....	55
Render Response Phase .....	55
Partial Processing and Partial Rendering .....	56
The Lifecycle of a Facelets Application .....	56
User Interface Component Model .....	57
User Interface Component Classes .....	58
Component Rendering Model .....	60
Conversion Model .....	61
Event and Listener Model .....	61



Validation Model .....	63
Navigation Model .....	64
<b>4 Using Ajax with JavaServer Faces Technology .</b> .....	<b>69</b>
Overview of Ajax .....	70
Using Ajax Functionality with JavaServer Faces Technology .....	70
Using Ajax with Facelets .....	71
Using the <code>f:ajax</code> Tag.....	71
Sending an Ajax Request.....	73
Using the <code>event</code> Attribute.....	74
Using the <code>execute</code> Attribute .....	74
Using the <code>immediate</code> Attribute .....	75
Using the <code>listener</code> Attribute .....	75
Monitoring Events on the Client.....	75
Handling Errors .....	76
Receiving an Ajax Response.....	77
Ajax Request Lifecycle .....	78
Grouping of Components.....	78
Loading JavaScript as a Resource .....	79
Using JavaScript API in a Facelets Application .....	80
Using the <code>@ResourceDependency</code> Annotation in a Bean Class .....	81
The <code>ajaxguesnumber</code> Example Application .....	81
The <code>ajaxguesnumber</code> Source Files .....	81
Running the <code>ajaxguesnumber</code> Example ..	83
Further Information about Ajax in JavaServer Faces Technology .....	85
<b>5 Composite Components: Advanced Topics and Example .</b> .....	<b>87</b>
Attributes of a Composite Component .....	87
Invoking a Managed Bean .....	88
Validating Composite Component Values .....	89
The <code>compositecomponentlogin</code> Example Application .....	89
The Composite Component File .....	89
The Using Page .....	90
The Managed Bean .....	91
Running the <code>compositecomponentlogin</code> Example .....	92

---

<b>6</b>	<b>Creating Custom UI Components and Other Custom Objects</b> .....	95
	Determining Whether You Need a Custom Component or Renderer .....	97
	When to Use a Custom Component .....	97
	When to Use a Custom Renderer .....	98
	Component, Renderer, and Tag Combinations .....	99
	Understanding the Image Map Example.....	100
	Why Use JavaServer Faces Technology to Implement an Image Map? .....	100
	Understanding the Rendered HTML .....	101
	Understanding the Facelets Page .....	102
	Configuring Model Data .....	103
	Summary of the Image Map Application Classes .....	104
	Steps for Creating a Custom Component .....	105
	Creating Custom Component Classes .....	106
	Specifying the Component Family .....	109
	Performing Encoding .....	109
	Performing Decoding .....	111
	Enabling Component Properties to Accept Expressions .....	112
	Saving and Restoring State .....	113
	Delegating Rendering to a Renderer.....	114
	Creating the Renderer Class .....	115
	Identifying the Renderer Type .....	117
	Implementing an Event Listener .....	117
	Implementing Value-Change Listeners .....	117
	Implementing Action Listeners .....	118
	Handling Events for Custom Components.....	119
	Defining the Custom Component Tag in a Tag Library Descriptor .....	120
	Using a Custom Component .....	121
	Creating and Using a Custom Converter .....	123
	Creating a Custom Converter .....	123
	Using a Custom Converter .....	126
	Creating and Using a Custom Validator .....	128
	Implementing the Validator Interface .....	129
	Specifying a Custom Tag .....	131
	Using a Custom Validator .....	132
	Binding Component Values and Instances to Managed Bean Properties.....	133
	Binding a Component Value to a Property .....	134

Binding a Component Value to an Implicit Object .....	136
Binding a Component Instance to a Bean Property .....	137
Binding Converters, Listeners, and Validators to Managed Bean Properties .....	138
<b>7 Configuring JavaServer Faces Applications .....</b>	<b>141</b>
Using Annotations to Configure Managed Beans .....	142
Using Managed Bean Scopes .....	143
Application Configuration Resource File .....	144
Ordering of Application Configuration Resource Files .....	145
Configuring Managed Beans .....	146
Using the managed - bean Element .....	147
Initializing Properties Using the managed - property Element .....	150
Initializing Maps and Lists .....	155
Registering Application Messages .....	155
Using FacesMessage to Create a Message .....	157
Referencing Error Messages .....	157
Using Default Validators .....	159
Registering a Custom Validator .....	159
Registering a Custom Converter .....	160
Configuring Navigation Rules .....	161
▼ To Configure a Navigation Rule .....	163
Implicit Navigation Rules .....	164
Registering a Custom Renderer with a Render Kit .....	165
Registering a Custom Component .....	167
Basic Requirements of a JavaServer Faces Application .....	168
Configuring an Application with a Web Deployment Descriptor .....	169
Configuring Project Stage .....	172
Including the Classes, Pages, and Other Resources .....	173
<b>8 Uploading Files with Java Servlet Technology .....</b>	<b>175</b>
The @MultipartConfig Annotation .....	175
The getParts and getPart Methods .....	176
The fileupload Example Application .....	177
Architecture of the fileupload Example Application .....	177
Running the fileupload Example .....	180

---

<b>9</b>	<b>Internationalizing and Localizing Web Applications</b>	183
	Java Platform Localization Classes	183
	Providing Localized Messages and Labels	184
	Establishing the Locale	185
	Setting the Resource Bundle	185
	Retrieving Localized Messages	186
	Date and Number Formatting	187
	Character Sets and Encodings	188
	Character Sets	188
	Character Encoding	188
<b>Part III</b>	<b>Web Services</b>	191
<b>10</b>	<b>JAX-RS: Advanced Topics and Example</b>	193
	Annotations for Field and Bean Properties of Resource Classes	193
	Extracting Path Parameters	194
	Extracting Query Parameters	195
	Extracting Form Data	195
	Extracting the Java Type of a Request or Response	196
	Subresources and Runtime Resource Resolution	197
	Subresource Methods	197
	Subresource Locators	197
	Integrating JAX-RS with EJB Technology and CDI	198
	Conditional HTTP Requests	199
	Runtime Content Negotiation	200
	Using JAX-RS With JAXB	202
	Using Java Objects to Model Your Data	204
	Starting from an Existing XML Schema Definition	206
	Using JSON with JAX-RS and JAXB	208
	The customer Example Application	209
	Overview of the customer Example Application	209
	The Customer and Address Entity Classes	209
	The CustomerService Class	212
	The CustomerClientXML and CustomerClientJSON Classes	214
	Modifying the Example to Generate Entity Classes from an Existing Schema	216

	Running the customer Example .....	219
<b>Part IV</b>	<b>Enterprise Beans</b> .....	<b>225</b>
<b>11</b>	<b>A Message-Driven Bean Example</b> .....	<b>227</b>
	Overview of the <code>simplemessage</code> Example .....	227
	The <code>simplemessage</code> Application Client .....	228
	The Message-Driven Bean Class .....	229
	The <code>onMessage</code> Method .....	230
	Running the <code>simplemessage</code> Example .....	231
	Administered Objects for the <code>simplemessage</code> Example .....	231
	▼ To Run the <code>simplemessage</code> Application Using NetBeans IDE .....	232
	▼ To Run the <code>simplemessage</code> Application Using Ant .....	232
	Removing the Administered Objects for the <code>simplemessage</code> Example .....	233
<b>12</b>	<b>Using the Embedded Enterprise Bean Container</b> .....	<b>235</b>
	Overview of the Embedded Enterprise Bean Container .....	235
	Developing Embeddable Enterprise Bean Applications .....	236
	Running Embedded Applications .....	236
	Creating the Enterprise Bean Container .....	237
	Looking Up Session Bean References .....	238
	Shutting Down the Enterprise Bean Container .....	238
	The standalone Example Application .....	239
	▼ To Run the standalone Example Application .....	240
<b>13</b>	<b>Using Asynchronous Method Invocation in Session Beans</b> .....	<b>241</b>
	Asynchronous Method Invocation .....	241
	Creating an Asynchronous Business Method .....	242
	Calling Asynchronous Methods from Enterprise Bean Clients .....	243
	The <code>async</code> Example Application .....	244
	Architecture of the <code>async</code> Example Application .....	244
	Running the <code>async</code> Example .....	245

<b>Part V</b>	<b>Contexts and Dependency Injection for the Java EE Platform</b>	249
<b>14</b>	<b>Contexts and Dependency Injection for the Java EE Platform: Advanced Topics</b>	251
	Using Alternatives in CDI Applications	251
	Using Specialization	253
	Using Producer Methods, Producer Fields, and Disposer Methods in CDI Applications	254
	Using Producer Methods	254
	Using Producer Fields to Generate Resources	255
	Using a Disposer Method	256
	Using Predefined Beans in CDI Applications	256
	Using Events in CDI Applications	257
	Defining Events	257
	Using Observer Methods to Handle Events	258
	Firing Events	259
	Using Interceptors in CDI Applications	260
	Using Decorators in CDI Applications	262
	Using Stereotypes in CDI Applications	263
<b>15</b>	<b>Running the Advanced Contexts and Dependency Injection Examples</b>	265
	The encoder Example: Using Alternatives	265
	The Coder Interface and Implementations	266
	The encoder Facelets Page and Managed Bean	266
	Running the encoder Example	268
	The producermethods Example: Using a Producer Method To Choose a Bean Implementation	271
	Components of the producermethods Example	271
	Running the producermethods Example	272
	The producerfields Example: Using Producer Fields to Generate Resources	273
	The Producer Field for the producerfields Example	274
	The producerfields Entity and Session Bean	275
	The producerfields Facelets Pages and Managed Bean	276
	Running the producerfields Example	278
	The billpayment Example: Using Events and Interceptors	280
	The PaymentEvent Event Class	280

	The PaymentHandler Event Listener .....	281
	The billpayment Facelets Pages and Managed Bean .....	281
	The LoggedInterceptor Interceptor Class .....	284
	Running the billpayment Example .....	285
	The decorators Example: Decorating a Bean .....	286
	Components of the decorators Example .....	286
	Running the decorators Example .....	287
<b>Part VI</b>	<b>Persistence</b> .....	<b>291</b>
<b>16</b>	<b>Creating and Using String-Based Criteria Queries</b> .....	<b>293</b>
	Overview of String-Based Criteria API Queries .....	293
	Creating String-Based Queries .....	294
	Executing String-Based Queries .....	295
<b>17</b>	<b>Controlling Concurrent Access to Entity Data with Locking</b> .....	<b>297</b>
	Overview of Entity Locking and Concurrency .....	297
	Using Optimistic Locking.....	298
	Lock Modes.....	299
	Setting the Lock Mode.....	300
	Using Pessimistic Locking .....	301
<b>18</b>	<b>Using a Second-Level Cache with Java Persistence API Applications</b> .....	<b>303</b>
	Overview of the Second-Level Cache .....	303
	Controlling Whether Entities May Be Cached . .....	304
	Specifying the Cache Mode Settings to Improve Performance .....	305
	Setting the Cache Retrieval and Store Modes . .....	306
	Controlling the Second-Level Cache Programmatically .....	307
<b>Part VII</b>	<b>Security</b> .....	<b>309</b>
<b>19</b>	<b>Java EE Security: Advanced Topics</b> .....	<b>311</b>
	Working with Digital Certificates .....	311

Creating a Server Certificate .....	312
Adding Users to the Certificate Realm .....	314
Using a Different Server Certificate with the GlassFish Server .....	315
Authentication Mechanisms.....	316
Client Authentication .....	316
Mutual Authentication .....	317
Using Form-Based Login in JavaServer Faces Web Applications .....	321
Using <code>j_security_check</code> in JavaServer Faces Forms .....	321
Using a Managed Bean for Authentication in JavaServer Faces Applications .....	322
Using the JDBC Realm for User Authentication .....	324
▼ To Configure a JDBC Authentication Realm ..	324
Securing HTTP Resources .....	328
Securing Application Clients .....	331
Using Login Modules .....	331
Using Programmatic Login .....	332
Securing Enterprise Information Systems Applications ..	332
Container-Managed Sign-On .....	333
Component-Managed Sign-On .....	333
Configuring Resource Adapter Security .....	334
▼ To Map an Application Principal to EIS Principals ..	335
Configuring Security Using Deployment Descriptors .....	336
Specifying Security for Basic Authentication in the Deployment Descriptor .....	336
Specifying Non-Default Principal-to-Role Mapping in the Deployment Descriptor .....	337
Further Information about Security .....	337
<b>Part VIII Java EE Supporting Technologies ..</b>	<b>339</b>
<b>20 Java Message Service Concepts .....</b>	<b>341</b>
Overview of the JMS API .....	341
What Is Messaging? .....	341
What Is the JMS API? .....	342
When Can You Use the JMS API? .....	343
How Does the JMS API Work with the Java EE Platform? .....	344
Basic JMS API Concepts .....	345



JMS API Architecture .....	345
Messaging Domains .....	346
Message Consumption .....	348
The JMS API Programming Model .....	348
JMS Administered Objects .....	349
JMS Connections .....	351
JMS Sessions .....	352
JMS Message Producers .....	352
JMS Message Consumers .....	353
JMS Messages .....	355
JMS Queue Browsers .....	358
JMS Exception Handling .....	358
Creating Robust JMS Applications ..	359
Using Basic Reliability Mechanisms .....	359
Using Advanced Reliability Mechanisms .....	364
Using the JMS API in Java EE Applications .....	368
Using @Resource Annotations in Enterprise Bean or Web Components .....	369
Using Session Beans to Produce and to Synchronously Receive Messages .....	369
Using Message-Driven Beans to Receive Messages Asynchronously .....	370
Managing Distributed Transactions .....	373
Using the JMS API with Application Clients and Web Components .....	375
Further Information about JMS .....	376
<b>21 Java Message Service Examples ..</b>	<b>377</b>
Writing Simple JMS Applications .....	378
A Simple Example of Synchronous Message Receives .....	378
A Simple Example of Asynchronous Message Consumption .....	388
A Simple Example of Browsing Messages in a Queue .....	394
Running JMS Clients on Multiple Systems .....	398
Undeploying and Cleaning the Simple JMS Examples .....	405
Writing Robust JMS Applications .....	406
A Message Acknowledgment Example .....	406
A Durable Subscription Example .....	409
A Local Transaction Example .....	411
An Application That Uses the JMS API with a Session Bean .....	416

Writing the Application Components for the <code>clientSessionmdb</code> Example .....	417
Creating Resources for the <code>clientSessionmdb</code> Example .....	419
Running the <code>clientSessionmdb</code> Example .....	419
An Application That Uses the JMS API with an Entity .....	421
Overview of the <code>clientmdbentity</code> Example Application .....	422
Writing the Application Components for the <code>clientmdbentity</code> Example .....	423
Creating Resources for the <code>clientmdbentity</code> Example .....	426
Running the <code>clientmdbentity</code> Example .....	426
An Application Example That Consumes Messages from a Remote Server .....	429
Overview of the <code>consumerremote</code> Example Modules .....	430
Writing the Module Components for the <code>consumerremote</code> Example .....	431
Creating Resources for the <code>consumerremote</code> Example .....	431
Using Two Application Servers for the <code>consumerremote</code> Example .....	431
Running the <code>consumerremote</code> Example .....	432
An Application Example That Deploys a Message-Driven Bean on Two Servers .....	436
Overview of the <code>sendremote</code> Example Modules .....	436
Writing the Module Components for the <code>sendremote</code> Example .....	438
Creating Resources for the <code>sendremote</code> Example .....	439
▼ To Enable Deployment on the Remote System .....	440
▼ To Use Two Application Servers for the <code>sendremote</code> Example .....	440
Running the <code>sendremote</code> Example .....	441
▼ To Disable Deployment on the Remote System .....	446
<b>22 Bean Validation: Advanced Topics .....</b>	<b>449</b>
Creating Custom Constraints .....	449
Using the Built-In Constraints to Make a New Constraint .....	449
Customizing Validator Messages .....	450
The <code>ValidationMessages</code> Resource Bundle ..	450
Grouping Constraints .....	451
Customizing Group Validation Order .....	451
<b>23 Using Java EE Interceptors .....</b>	<b>453</b>
Overview of Interceptors .....	453
Interceptor Classes ..	454
Interceptor Lifecycle .....	454

Interceptors and CDI .....	455
Using Interceptors .....	455
Intercepting Method Invocations .....	456
Intercepting Lifecycle Callback Events .....	457
Intercepting Timeout Events .....	458
The interceptor Example Application.....	460
Running the interceptor Example .....	460
<b>24 The Resource Adapter Example .....</b>	<b>463</b>
The Resource Adapter .....	463
The Message-Driven Bean .....	464
The Web Application .....	464
Running the mailconnector Example .....	465
▼ Before You Deploy the mailconnector Example .....	465
▼ To Build, Package, and Deploy the mailconnector Example Using NetBeans IDE .....	465
▼ To Build, Package, and Deploy the mailconnector Example Using Ant .....	466
▼ To Run the mailconnector Example .....	466
<b>Part IX Case Studies .....</b>	<b>469</b>
<b>25 Duke’s Bookstore Case Study Example .....</b>	<b>471</b>
Design and Architecture of Duke’s Bookstore .....	471
The Duke’s Bookstore Interface .....	472
The Book Java Persistence API Entity .....	472
Enterprise Beans Used in Duke’s Bookstore .....	473
Facelets Pages and Managed Beans Used in Duke’s Bookstore .....	473
Custom Components and Other Custom Objects Used in Duke’s Bookstore .....	475
Properties Files Used in Duke’s Bookstore .....	476
Deployment Descriptors Used in Duke’s Bookstore .....	477
Running the Duke’s Bookstore Case Study Application .....	477
▼ To Build and Deploy Duke’s Bookstore Using NetBeans IDE .....	477
▼ To Build and Deploy Duke’s Bookstore Using Ant .....	478
▼ To Run Duke’s Bookstore .....	478

---

<b>26</b>	<b>Duke's Tutoring Case Study Example</b> .....	479
	Design and Architecture of Duke's Tutoring.....	479
	Main Interface .....	481
	Java Persistence API Entities Used in the Main Interface .....	481
	Enterprise Beans Used in the Main Interface .....	482
	Facelets Files Used in the Main Interface.....	483
	Helper Classes Used in the Main Interface.....	484
	Properties Files .....	484
	Deployment Descriptors Used in Duke's Tutoring.....	485
	Administration Interface.....	486
	Enterprise Beans Used in the Administration Interface.....	486
	Facelets Files Used in the Administration Interface.....	486
	Running the Duke's Tutoring Case Study Application.....	487
	Setting Up GlassFish Server .....	487
	Running Duke's Tutoring.....	488
<b>27</b>	<b>Duke's Forest Case Study Example</b> .....	491
	Design and Architecture of Duke's Forest.....	492
	The events Project .....	494
	The entities Project .....	495
	The dukes - payment Project.....	497
	The dukes - resources Project.....	498
	The Duke's Store Project.....	498
	The Duke's Shipment Project.....	503
	Building and Deploying the Duke's Forest Case Study Application .....	506
	Prerequisite Task.....	506
	▼ To Build and Deploy the Duke's Forest Application Using NetBeans IDE .....	507
	▼ To Build and Deploy the Duke's Forest Application Using Ant .....	508
	Running the Duke's Forest Application .....	509
	▼ To Register as a Duke's Store Customer.....	509
	▼ To Purchase Products .....	509
	▼ To Approve Shipment of a Product.....	510
	▼ To Create a New Product.....	510
	<b>Index</b> .....	513

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# Preface

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This tutorial is the second volume of a guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6) using GlassFish Server Open Source Edition.

Oracle GlassFish Server, a Java EE compatible application server, is based on GlassFish Server Open Source Edition, the leading open-source and open-community platform for building and deploying next-generation applications and services. GlassFish Server Open Source Edition, developed by the GlassFish project open-source community at <http://glassfish.java.net/>, is the first compatible implementation of the Java EE 6 platform specification. This lightweight, flexible, and open-source application server enables organizations not only to leverage the new capabilities introduced within the Java EE 6 specification, but also to add to their existing capabilities through a faster and more streamlined development and deployment cycle. Oracle GlassFish Server, the product version, and GlassFish Server Open Source Edition, the open-source version, are hereafter referred to as GlassFish Server.

## Before You Read This Book

Before proceeding with this book, you should be familiar with Volume One of this tutorial, *The Java EE 6 Tutorial: Basic Concepts*. Both volumes assume that you have a good knowledge of the Java programming language. A good way to get to that point is to read the Java Tutorials, available at <http://docs.oracle.com/javase/>.

## Related Documentation

The GlassFish Server documentation set describes deployment planning and system installation. To obtain documentation for GlassFish Server Open Source Edition, go to <http://glassfish.java.net/docs/>. The Uniform Resource Locator (URL) for the Oracle GlassFish Server product documentation is [http://docs.oracle.com/cd/E26576\\_01/index.htm](http://docs.oracle.com/cd/E26576_01/index.htm).

Javadoc tool reference documentation for packages that are provided with GlassFish Server is available as follows.

- The API specification for version 6 of Java EE is located at <http://docs.oracle.com/javaee/6/api/>.
- The API specification for GlassFish Server, including Java EE 6 platform packages and nonplatform packages that are specific to the GlassFish Server product, is located at <http://glassfish.java.net/nonav/docs/v3/api/>.

Additionally, the Java EE Specifications at <http://www.oracle.com/technetwork/java/javaee/tech/index.html> might be useful.

For information about creating enterprise applications in the NetBeans Integrated Development Environment (IDE), see <http://www.netbeans.org/kb/>.

For information about the Java DB database for use with the GlassFish Server, see <http://www.oracle.com/technetwork/java/javadb/overview/index.html>.

The GlassFish Samples project is a collection of sample applications that demonstrate a broad range of Java EE technologies. The GlassFish Samples are bundled with the Java EE Software Development Kit (SDK) and are also available from the GlassFish Samples project page at <http://glassfish-samples.java.net/>.

## Typographic Conventions

Table P-1 describes the typographic changes that are used in this book.

TABLE P-1 Typographic Conventions

Typeface	Meaning	Example
AaBbCc123	The names of commands, files, and directories, and onscreen computer output	Edit your <code>.login</code> file. Use <code>ls -a</code> to list all files. <code>machine_name% you have mail.</code>
<b>AaBbCc123</b>	What you type, contrasted with onscreen computer output	<code>machine_name% su</code> Password:
<i>AaBbCc123</i>	A placeholder to be replaced with a real name or value	The command to remove a file is <code>rm filename</code> .
<i>AaBbCc123</i>	Book titles, new terms, and terms to be emphasized (note that some emphasized items appear bold online)	Read Chapter 6 in the <i>User's Guide</i> . A <i>cache</i> is a copy that is stored locally. Do <i>not</i> save the file.

## Default Paths and File Names

Table P-2 describes the default paths and file names that are used in this book.

TABLE P-2 Default Paths and File Names

Placeholder	Description	Default Value
<i>as-install</i>	Represents the base installation directory for the GlassFish Server or the SDK of which the GlassFish Server is a part.	Installations on the Solaris operating system, Linux operating system, and Mac operating system: <i>user's-home-directory/glassfish3/glassfish</i>  Windows, all installations: <i>SystemDrive:\glassfish3\glassfish</i>
<i>as-install-parent</i>	Represents the parent of the base installation directory for GlassFish Server.	Installations on the Solaris operating system, Linux operating system, and Mac operating system: <i>user's-home-directory/glassfish3</i>  Windows, all installations: <i>SystemDrive:\glassfish3</i>
<i>tut-install</i>	Represents the base installation directory for the <i>Java EE Tutorial</i> after you install the GlassFish Server or the SDK and run the Update Tool.	<i>as-install/docs/javaee-tutorial</i>
<i>domain-root-dir</i>	Represents the directory in which a domain is created by default.	<i>as-install/domains/</i>
<i>domain-dir</i>	Represents the directory in which a domain's configuration is stored.	<i>domain-root-dir/domain-name</i>

## Third-Party Web Site References

Third-party URLs are referenced in this document and provide additional, related information.



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## JavaServer Faces Technology: Advanced Concepts

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*The Java EE 6 Tutorial: Basic Concepts* introduces JavaServer Faces technology and Facelets, the preferred presentation layer for the Java EE platform. This chapter and the following chapters introduce advanced concepts in this area.

- This chapter describes the JavaServer Faces lifecycle in detail. Some of the complex JavaServer Faces applications use the well-defined lifecycle phases to customize application behavior.
- Chapter 4, “Using Ajax with JavaServer Faces Technology,” introduces Ajax concepts and the use of Ajax in JavaServer Faces applications.
- Chapter 5, “Composite Components: Advanced Topics and Example,” introduces advanced features of composite components.
- Chapter 6, “Creating Custom UI Components and Other Custom Objects,” describes the process of creating new components, renderers, converters, listeners, and validators from scratch.
- Chapter 7, “Configuring JavaServer Faces Applications,” introduces the process of creating and deploying JavaServer Faces applications, the use of various configuration files, and the deployment structure.

The following topics are addressed here:

- “The Lifecycle of a JavaServer Faces Application” on page 50
- “Partial Processing and Partial Rendering” on page 56
- “The Lifecycle of a Facelets Application” on page 56
- “User Interface Component Model” on page 57

# The Lifecycle of a JavaServer Faces Application

The lifecycle of an application refers to the various stages of processing of that application, from its initiation to its conclusion. All applications have lifecycles. During a web application lifecycle, common tasks such as the following are performed:

- Handling incoming requests
- Decoding parameters
- Modifying and saving state
- Rendering web pages to the browser

The JavaServer Faces web application framework manages lifecycle phases automatically for simple applications or allows you to manage them manually for more complex applications as required.

JavaServer Faces applications that use advanced features may require interaction with the lifecycle at certain phases. For example, Ajax applications use partial processing features of the lifecycle. A clearer understanding of the lifecycle phases is key to creating well-designed components.

A simplified view of the JavaServer faces lifecycle, consisting of the two main phases of a JavaServer Faces web application, is introduced in “The Lifecycle of the hello Application” in *The Java EE 6 Tutorial: Basic Concepts*. This section examines the JavaServer Faces lifecycle in more detail.

## Overview of the JavaServer Faces Lifecycle

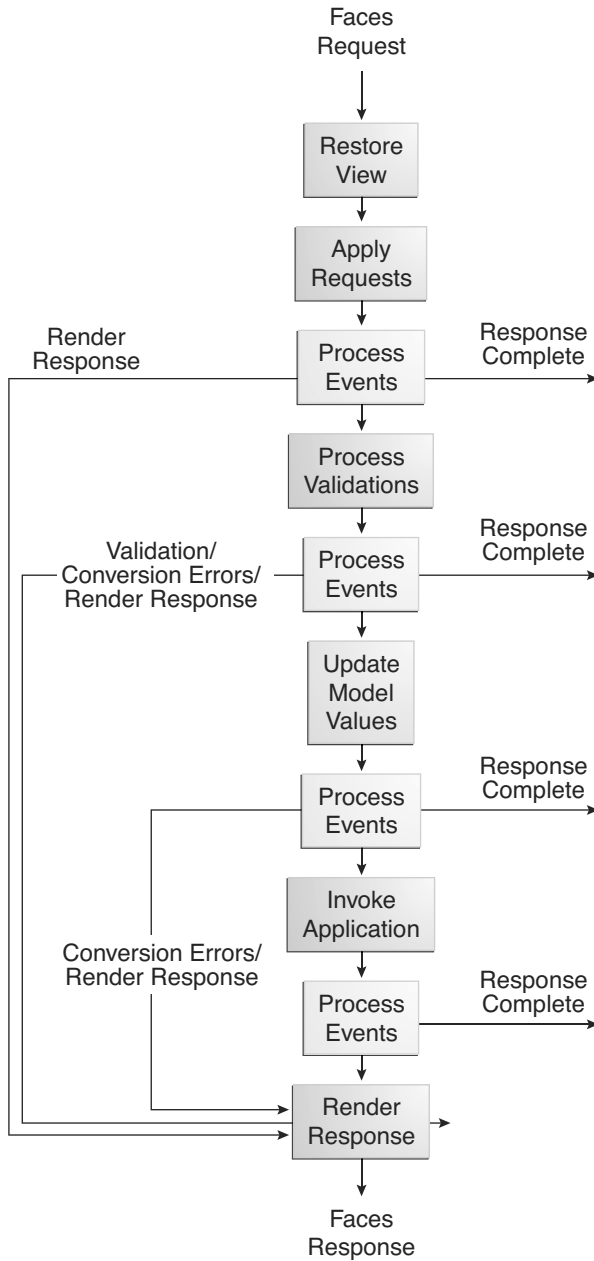
The lifecycle of a JavaServer Faces application begins when the client makes an HTTP request for a page and ends when the server responds with the page, translated to HTML.

The lifecycle can be divided into two main phases, *execute* and *render*. The execute phase is further divided into subphases to support the sophisticated component tree. This structure requires that component data be converted and validated, component events be handled, and component data be propagated to beans in an orderly fashion.

A JavaServer Faces page is represented by a tree of components, called a *view*. During the lifecycle, the JavaServer Faces implementation must build the view while considering the state saved from a previous submission of the page. When the client requests a page, the JavaServer Faces implementation performs several tasks, such as validating the data input of components in the view and converting input data to types specified on the server side.

The JavaServer Faces implementation performs all these tasks as a series of steps in the JavaServer Faces request-response lifecycle. Figure 3–1 illustrates these steps.

FIGURE 3-1 JavaServer Faces Standard Request-Response Lifecycle



The request-response lifecycle handles two kinds of requests: initial requests and postbacks. An *initial request* occurs when a user makes a request for a page for the first time. A *postback request* occurs when a user submits the form contained on a page that was previously loaded into the browser as a result of executing an initial request.

When the lifecycle handles an initial request, it executes only the Restore View and Render Response phases, because there is no user input or action to process. Conversely, when the lifecycle handles a postback, it executes all of the phases.

Usually, the first request for a JavaServer Faces page comes in from a client, as a result of clicking a link or button component on a JavaServer Faces page. To render a response that is another JavaServer Faces page, the application creates a new view and stores it in the `javax.faces.context.FacesContext` instance, which represents all of the information associated with processing an incoming request and creating a response. The application then acquires object references needed by the view and calls the `FacesContext.renderResponse` method, which forces immediate rendering of the view by skipping to the Render Response phase of the lifecycle, as is shown by the arrows labelled Render Response in the diagram.

Sometimes, an application might need to redirect to a different web application resource, such as a web service, or generate a response that does not contain JavaServer Faces components. In these situations, the developer must skip the Render Response phase by calling the `FacesContext.responseComplete` method. This situation is also shown in the diagram, with the arrows labelled Response Complete.

The most common situation is that a JavaServer Faces component submits a request for another JavaServer Faces page. In this case, the JavaServer Faces implementation handles the request and automatically goes through the phases in the lifecycle to perform any necessary conversions, validations, and model updates, and to generate the response.

There is one exception to the lifecycle described in this section. When a component's `immediate` attribute is set to `true`, the validation, conversion, and events associated with these components are processed during the Apply Request Values phase rather than in a later phase.

The details of the lifecycle explained in the following sections are primarily intended for developers who need to know information such as when validations, conversions, and events are usually handled and ways to change how and when they are handled. For more information on each of the lifecycle phases, download the latest JavaServer Faces Specification documentation from <http://jcp.org/en/jsr/detail?id=314>.

The JavaServer Faces application lifecycle execute phase contains the following subphases:

- “Restore View Phase” on page 53
- “Apply Request Values Phase” on page 53

- “Process Validations Phase” on page 54
- “Update Model Values Phase” on page 55
- “Invoke Application Phase” on page 55
- “Render Response Phase” on page 55

## Restore View Phase

When a request for a JavaServer Faces page is made, usually by an action such as when a link or a button component is clicked, the JavaServer Faces implementation begins the Restore View phase.

During this phase, the JavaServer Faces implementation builds the view of the page, wires event handlers and validators to components in the view, and saves the view in the `FacesContext` instance, which contains all the information needed to process a single request. All the application’s components, event handlers, converters, and validators have access to the `FacesContext` instance.

If the request for the page is an initial request, the JavaServer Faces implementation creates an empty view during this phase and the lifecycle advances to the Render Response phase, during which the empty view is populated with the components referenced by the tags in the page.

If the request for the page is a postback, a view corresponding to this page already exists in the `FacesContext` instance. During this phase, the JavaServer Faces implementation restores the view by using the state information saved on the client or the server.

## Apply Request Values Phase

After the component tree is restored during a postback request, each component in the tree extracts its new value from the request parameters by using its `decode` (`processDecodes()`) method. The value is then stored locally on each component.

If any `decode` methods or event listeners have called the `renderResponse` method on the current `FacesContext` instance, the JavaServer Faces implementation skips to the Render Response phase.

If any events have been queued during this phase, the JavaServer Faces implementation broadcasts the events to interested listeners.

If some components on the page have their `immediate` attributes (see “The immediate Attribute” in *The Java EE 6 Tutorial: Basic Concepts*) set to `true`, then the validations, conversions, and events associated with these components will be processed during this phase. If any conversion fails, an error message associated with the component is



generated and queued on `FacesContext`. This message will be displayed during the Render Response phase, along with any validation errors resulting from the Process Validations phase.

At this point, if the application needs to redirect to a different web application resource or generate a response that does not contain any JavaServer Faces components, it can call the `FacesContext.responseComplete` method.

At the end of this phase, the components are set to their new values, and messages and events have been queued.

If the current request is identified as a partial request, the partial context is retrieved from the `FacesContext`, and the partial processing method is applied.

## Process Validations Phase

During this phase, the JavaServer Faces implementation processes all validators registered on the components in the tree, by using its `validate` (`processValidators`) method. It examines the component attributes that specify the rules for the validation and compares these rules to the local value stored for the component. The JavaServer Faces implementation also completes conversions for input components that do not have the `immediate` attribute set to `true`.

If the local value is invalid, or if any conversion fails, the JavaServer Faces implementation adds an error message to the `FacesContext` instance, and the lifecycle advances directly to the Render Response phase so that the page is rendered again with the error messages displayed. If there were conversion errors from the Apply Request Values phase, the messages for these errors are also displayed.

If any `validate` methods or event listeners have called the `renderResponse` method on the current `FacesContext`, the JavaServer Faces implementation skips to the Render Response phase.

At this point, if the application needs to redirect to a different web application resource or generate a response that does not contain any JavaServer Faces components, it can call the `FacesContext.responseComplete` method.

If events have been queued during this phase, the JavaServer Faces implementation broadcasts them to interested listeners.

If the current request is identified as a partial request, the partial context is retrieved from the `FacesContext`, and the partial processing method is applied.

## Update Model Values Phase

After the JavaServer Faces implementation determines that the data is valid, it traverses the component tree and sets the corresponding server-side object properties to the components' local values. The JavaServer Faces implementation updates only the bean properties pointed at by an input component's value attribute. If the local data cannot be converted to the types specified by the bean properties, the lifecycle advances directly to the Render Response phase so that the page is re-rendered with errors displayed. This is similar to what happens with validation errors.

If any `updateModels` methods or any listeners have called the `renderResponse` method on the current `FacesContext` instance, the JavaServer Faces implementation skips to the Render Response phase.

At this point, if the application needs to redirect to a different web application resource or generate a response that does not contain any JavaServer Faces components, it can call the `FacesContext.responseComplete` method.

If any events have been queued during this phase, the JavaServer Faces implementation broadcasts them to interested listeners.

If the current request is identified as a partial request, the partial context is retrieved from the `FacesContext`, and the partial processing method is applied.

## Invoke Application Phase

During this phase, the JavaServer Faces implementation handles any application-level events, such as submitting a form or linking to another page.

At this point, if the application needs to redirect to a different web application resource or generate a response that does not contain any JavaServer Faces components, it can call the `FacesContext.responseComplete` method.

If the view being processed was reconstructed from state information from a previous request and if a component has fired an event, these events are broadcast to interested listeners.

Finally, the JavaServer Faces implementation transfers control to the Render Response phase.

## Render Response Phase

During this phase, JavaServer Faces builds the view and delegates authority to the appropriate resource for rendering the pages.

If this is an initial request, the components that are represented on the page will be added to the component tree. If this is not an initial request, the components are already added to the tree, so they need not be added again.

If the request is a postback and errors were encountered during the Apply Request Values phase, Process Validations phase, or Update Model Values phase, the original page is rendered again during this phase. If the pages contain `h:message` or `h:messages` tags, any queued error messages are displayed on the page.

After the content of the view is rendered, the state of the response is saved so that subsequent requests can access it. The saved state is available to the Restore View phase.

## Partial Processing and Partial Rendering

The JavaServer Faces lifecycle spans all of the execute and render processes of an application. It is also possible to process and render only parts of an application, such as a single component. For example, the JavaServer Faces Ajax framework can generate requests containing information on which particular component may be processed and which particular component may be rendered back to the client.

Once such a partial request enters the JavaServer Faces lifecycle, the information is identified and processed by a `javax.faces.context.PartialViewContext` object. The JavaServer Faces lifecycle is still aware of such Ajax requests and modifies the component tree accordingly.

The execute and render attributes of the `f:ajax` tag are used to identify which components may be executed and rendered. For more information on these attributes, see Chapter 4, “Using Ajax with JavaServer Faces Technology.”

## The Lifecycle of a Facelets Application

The JavaServer Faces specification defines the lifecycle of a JavaServer Faces application. For more information on this lifecycle, see “The Lifecycle of a JavaServer Faces Application” on page 50. The following steps describe that process as applied to a Facelets-based application.

1. When a client, such as a browser, makes a new request to a page that is created using Facelets, a new component tree or `javax.faces.component.UIViewRoot` is created and placed in the `FacesContext`.
2. The `UIViewRoot` is applied to the Facelets, and the view is populated with components for rendering.
3. The newly built view is rendered back as a response to the client.

4. On rendering, the state of this view is stored for the next request. The state of input components and form data is stored.
5. The client may interact with the view and request another view or change from the JavaServer Faces application. At this time the saved view is restored from the stored state.
6. The restored view is once again passed through the JavaServer Faces lifecycle, which eventually will either generate a new view or re-render the current view if there were no validation problems and no action was triggered.
7. If the same view is requested, the stored view is rendered once again.
8. If a new view is requested, then the process described in Step 2 is continued.
9. The new view is then rendered back as a response to the client.

## User Interface Component Model

In addition to the lifecycle description, an overview of JavaServer Faces architecture provides better understanding of the technology.

JavaServer Faces components are the building blocks of a JavaServer Faces view. A component can be a user interface (UI) component or a non-UI component.

JavaServer Faces UI components are configurable, reusable elements that compose the user interfaces of JavaServer Faces applications. A component can be simple, such as a button, or can be compound, such as a table, composed of multiple components.

JavaServer Faces technology provides a rich, flexible component architecture that includes the following:

- A set of `javax.faces.component.UIComponent` classes for specifying the state and behavior of UI components
- A rendering model that defines how to render the components in various ways
- A conversion model that defines how to register data converters onto a component
- An event and listener model that defines how to handle component events
- A validation model that defines how to register validators onto a component
- A navigation model that defines page navigation and the sequence in which pages are loaded

This section briefly describes each of these pieces of the component architecture.

## User Interface Component Classes

JavaServer Faces technology provides a set of UI component classes and associated behavioral interfaces that specify all the UI component functionality, such as holding component state, maintaining a reference to objects, and driving event handling and rendering for a set of standard components.

The component classes are completely extensible, allowing component writers to create their own custom components. See Chapter 6, “Creating Custom UI Components and Other Custom Objects,” for more information.

The abstract base class for all components is `javax.faces.component.UIComponent`. JavaServer Faces UI component classes extend the `UIComponentBase` class (a subclass of `UIComponent`), which defines the default state and behavior of a component. The following set of component classes is included with JavaServer Faces technology:

- `UIColumn`: Represents a single column of data in a `UIData` component.
- `UICommand`: Represents a control that fires actions when activated.
- `UIData`: Represents a data binding to a collection of data represented by a `javax.faces.model.DataModel` instance.
- `UIForm`: Represents an input form to be presented to the user. Its child components represent (among other things) the input fields to be included when the form is submitted. This component is analogous to the `form` tag in HTML.
- `UIGraphic`: Displays an image.
- `UIInput`: Takes data input from a user. This class is a subclass of `UIOutput`.
- `UIMessage`: Displays a localized error message.
- `UIMessages`: Displays a set of localized error messages.
- `UIOutcomeTarget`: Displays a hyperlink in the form of a link or a button.
- `UIOutput`: Displays data output on a page.
- `UIPanel`: Manages the layout of its child components.
- `UIParameter`: Represents substitution parameters.
- `UISelectBoolean`: Allows a user to set a boolean value on a control by selecting or deselecting it. This class is a subclass of the `UIInput` class.
- `UISelectItem`: Represents a single item in a set of items.
- `UISelectItems`: Represents an entire set of items.
- `UISelectMany`: Allows a user to select multiple items from a group of items. This class is a subclass of the `UIInput` class.
- `UISelectOne`: Allows a user to select one item from a group of items. This class is a subclass of the `UIInput` class.

- `UIViewParameter`: Represents the query parameters in a request. This class is a subclass of the `UIInput` class.
- `UIViewRoot`: Represents the root of the component tree.

In addition to extending `UIComponentBase`, the component classes also implement one or more *behavioral interfaces*, each of which defines certain behavior for a set of components whose classes implement the interface.

These behavioral interfaces, all defined in the `javax.faces.component` package unless otherwise stated, are as follows:

- `ActionSource`: Indicates that the component can fire an action event. This interface is intended for use with components based on JavaServer Faces technology 1.1\_01 and earlier versions. This interface is deprecated in JavaServer Faces 2.
- `ActionSource2`: Extends `ActionSource`, and therefore provides the same functionality. However, it allows components to use the Expression Language (EL) when they are referencing methods that handle action events.
- `EditableValueHolder`: Extends `ValueHolder` and specifies additional features for editable components, such as validation and emitting value-change events.
- `NamingContainer`: Mandates that each component rooted at this component have a unique ID.
- `StateHolder`: Denotes that a component has state that must be saved between requests.
- `ValueHolder`: Indicates that the component maintains a local value as well as the option of accessing data in the model tier.
- `javax.faces.event.SystemEventListenerHolder`: Maintains a list of `javax.faces.event.SystemEventListener` instances for each type of `javax.faces.event.SystemEvent` defined by that class.
- `javax.faces.component.behavior.ClientBehaviorHolder`: Adds the ability to attach `javax.faces.component.behavior.ClientBehavior` instances such as a reusable script.

`UICommand` implements `ActionSource2` and `StateHolder`. `UIOutput` and component classes that extend `UIOutput` implement `StateHolder` and `ValueHolder`. `UIInput` and component classes that extend `UIInput` implement `EditableValueHolder`, `StateHolder`, and `ValueHolder`. `UIComponentBase` implements `StateHolder`.

Only component writers will need to use the component classes and behavioral interfaces directly. Page authors and application developers will use a standard component by including a tag that represents it on a page. Most of the components can be rendered in different ways on a page. For example, a `UICommand` component can be rendered as a button or a hyperlink.

The next section explains how the rendering model works and how page authors can choose to render the components by selecting the appropriate tags.

## Component Rendering Model

The JavaServer Faces component architecture is designed such that the functionality of the components is defined by the component classes, whereas the component rendering can be defined by a separate renderer class. This design has several benefits, including the following:

- Component writers can define the behavior of a component once but create multiple renderers, each of which defines a different way to render the component to the same client or to different clients.
- Page authors and application developers can change the appearance of a component on the page by selecting the tag that represents the appropriate combination of component and renderer.

A *render kit* defines how component classes map to component tags that are appropriate for a particular client. The JavaServer Faces implementation includes a standard HTML render kit for rendering to an HTML client.

The render kit defines a set of `javax.faces.render.Renderer` classes for each component that it supports. Each `Renderer` class defines a different way to render the particular component to the output defined by the render kit. For example, a `UISelectOne` component has three different renderers. One of them renders the component as a set of radio buttons. Another renders the component as a combo box. The third one renders the component as a list box. Similarly, a `UICommand` component can be rendered as a button or a hyperlink, using the `h:commandButton` or `h:commandLink` tag. The `command` part of each tag corresponds to the `UICommand` class, specifying the functionality, which is to fire an action. The `Button` or `Link` part of each tag corresponds to a separate `Renderer` class that defines how the component appears on the page.

Each custom tag defined in the standard HTML render kit is composed of the component functionality (defined in the `UIComponent` class) and the rendering attributes (defined by the `Renderer` class).

The section “Adding Components to a Page Using HTML Tags” in *The Java EE 6 Tutorial: Basic Concepts* lists all supported component tags and illustrates how to use the tags in an example.

The JavaServer Faces implementation provides a custom tag library for rendering components in HTML.

## Conversion Model

A JavaServer Faces application can optionally associate a component with server-side object data. This object is a JavaBeans component, such as a managed bean. An application gets and sets the object data for a component by calling the appropriate object properties for that component.

When a component is bound to an object, the application has two views of the component's data:

- The model view, in which data is represented as data types, such as `int` or `long`.
- The presentation view, in which data is represented in a manner that can be read or modified by the user. For example, a `java.util.Date` might be represented as a text string in the format `mm/dd/yy` or as a set of three text strings.

The JavaServer Faces implementation automatically converts component data between these two views when the bean property associated with the component is of one of the types supported by the component's data. For example, if a `UISelectBoolean` component is associated with a bean property of type `java.lang.Boolean`, the JavaServer Faces implementation will automatically convert the component's data from `String` to `Boolean`. In addition, some component data must be bound to properties of a particular type. For example, a `UISelectBoolean` component must be bound to a property of type `boolean` or `java.lang.Boolean`.

Sometimes you might want to convert a component's data to a type other than a standard type, or you might want to convert the format of the data. To facilitate this, JavaServer Faces technology allows you to register a `javax.faces.convert.Converter` implementation on `UIOutput` components and components whose classes subclass `UIOutput`. If you register the `Converter` implementation on a component, the `Converter` implementation converts the component's data between the two views.

You can either use the standard converters supplied with the JavaServer Faces implementation or create your own custom converter. Custom converter creation is covered in Chapter 6, "Creating Custom UI Components and Other Custom Objects."

## Event and Listener Model

The JavaServer Faces event and listener model is similar to the JavaBeans event model in that it has strongly typed event classes and listener interfaces that an application can use to handle events generated by components.

The JavaServer Faces specification defines three types of events: application events, system events, and data-model events.



Application events are tied to a particular application and are generated by a `UIComponent`. They represent the standard events available in previous versions of JavaServer Faces technology.

An event object identifies the component that generated the event and stores information about the event. To be notified of an event, an application must provide an implementation of the listener class and must register it on the component that generates the event. When the user activates a component, such as by clicking a button, an event is fired. This causes the JavaServer Faces implementation to invoke the listener method that processes the event.

JavaServer Faces supports two kinds of application events: action events and value-change events.

An *action event* (class `javax.faces.event.ActionEvent`) occurs when the user activates a component that implements `javax.faces.component.ActionSource`. These components include buttons and hyperlinks.

A *value-change event* (class `javax.faces.event.ValueChangeEvent`) occurs when the user changes the value of a component represented by `UIInput` or one of its subclasses. An example is selecting a check box, an action that results in the component's value changing to `true`. The component types that can generate these types of events are the `UIInput`, `UISelectOne`, `UISelectMany`, and `UISelectBoolean` components. Value-change events are fired only if no validation errors are detected.

Depending on the value of the `immediate` property (see “The immediate Attribute” in *The Java EE 6 Tutorial: Basic Concepts*) of the component emitting the event, action events can be processed during the `invoke` application phase or the `apply request values` phase, and value-change events can be processed during the `process validations` phase or the `apply request values` phase.

*System events* are generated by an `Object` rather than a `UIComponent`. They are generated during the execution of an application at predefined times. They are applicable to the entire application rather than to a specific component.

A *data-model event* occurs when a new row of a `UIData` component is selected.

There are two ways to cause your application to react to action events or value-change events that are emitted by a standard component:

- Implement an event listener class to handle the event and register the listener on the component by nesting either an `f: valueChangeListener` tag or an `f: actionListener` tag inside the component tag.
- Implement a method of a managed bean to handle the event and refer to the method with a method expression from the appropriate attribute of the component's tag.

See “Implementing an Event Listener” on page 117 for information on how to implement an event listener. See “Registering Listeners on Components” in *The Java EE 6 Tutorial: Basic Concepts* for information on how to register the listener on a component.

See “Writing a Method to Handle an Action Event” in *The Java EE 6 Tutorial: Basic Concepts* and “Writing a Method to Handle a Value-Change Event” in *The Java EE 6 Tutorial: Basic Concepts* for information on how to implement managed bean methods that handle these events.

See “Referencing a Managed Bean Method” in *The Java EE 6 Tutorial: Basic Concepts* for information on how to refer to the managed bean method from the component tag.

When emitting events from custom components, you must implement the appropriate event class and manually queue the event on the component in addition to implementing an event listener class or a managed bean method that handles the event. “Handling Events for Custom Components” on page 119 explains how to do this.

## Validation Model

JavaServer Faces technology supports a mechanism for validating the local data of editable components (such as text fields). This validation occurs before the corresponding model data is updated to match the local value.

Like the conversion model, the validation model defines a set of standard classes for performing common data validation checks. The JavaServer Faces core tag library also defines a set of tags that correspond to the standard `javax.faces.validator.Validator` implementations. See “Using the Standard Validators” in *The Java EE 6 Tutorial: Basic Concepts* for a list of all the standard validation classes and corresponding tags.

Most of the tags have a set of attributes for configuring the validator’s properties, such as the minimum and maximum allowable values for the component’s data. The page author registers the validator on a component by nesting the validator’s tag within the component’s tag.

In addition to validators that are registered on the component, you can declare a default validator which is registered on all `UIInput` components in the application. For more information on default validators, see “Using Default Validators” on page 159.

The validation model also allows you to create your own custom validator and corresponding tag to perform custom validation. The validation model provides two ways to implement custom validation:

- Implement a `Validator` interface that performs the validation.
- Implement a managed bean method that performs the validation.

If you are implementing a `Validator` interface, you must also:

- Register the `Validator` implementation with the application.
- Create a custom tag or use an `f:validator` tag to register the validator on the component.

In the previously described standard validation model, the validator is defined for each input component on a page. The Bean Validation model allows the validator to be applied to all fields in a page. See “Using Bean Validation” in *The Java EE 6 Tutorial: Basic Concepts* and Chapter 22, “Bean Validation: Advanced Topics,” for more information on Bean Validation.

## Navigation Model

The JavaServer Faces navigation model makes it easy to define page navigation and to handle any additional processing that is needed to choose the sequence in which pages are loaded.

In JavaServer Faces technology, *navigation* is a set of rules for choosing the next page or view to be displayed after an application action, such as when a button or hyperlink is clicked.

Navigation can be implicit or user-defined. Implicit navigation comes into play when user-defined navigation rules are not available. For more information on implicit navigation, see “Implicit Navigation Rules” on page 164.

User-defined navigation rules are declared in zero or more application configuration resource files, such as `faces-config.xml`, by using a set of XML elements. The default structure of a navigation rule is as follows:

```
<navigation-rule>
  <description></description>
  <from-view-id></from-view-id>
  <navigation-case>
    <from-action></from-action>
    <from-outcome></from-outcome>
    <if></if>
    <to-view-id></to-view-id>
  </navigation-case>
</navigation-rule>
```

User-defined navigation is handled as follows:

- Define the rules in the application configuration resource file.
- Refer to an outcome `String` from the button or hyperlink component's `action` attribute. This outcome `String` is used by the JavaServer Faces implementation to select the navigation rule.

Here is an example navigation rule:

```
<navigation-rule>
  <from-view-id>/greeting.xhtml</from-view-id>
  <navigation-case>
    <from-outcome>success</from-outcome>
    <to-view-id>/response.xhtml</to-view-id>
  </navigation-case>
</navigation-rule>
```

This rule states that when a command component (such as an `h:commandButton` or an `h:commandLink`) on `greeting.xhtml` is activated, the application will navigate from the `greeting.xhtml` page to the `response.xhtml` page if the outcome referenced by the button component's tag is `success`. Here is the `h:commandButton` tag from `greeting.xhtml` that specifies a logical outcome of `success`:

```
<h:commandButton id="submit" action="success"
  value="Submit" />
```

As the example demonstrates, each `navigation-rule` element defines how to get from one page (specified in the `from-view-id` element) to the other pages of the application. The `navigation-rule` elements can contain any number of `navigation-case` elements, each of which defines the page to open next (defined by `to-view-id`) based on a logical outcome (defined by `from-outcome`).

In more complicated applications, the logical outcome can also come from the return value of an *action method* in a managed bean. This method performs some processing to determine the outcome. For example, the method can check whether the password the user entered on the page matches the one on file. If it does, the method might return `success`; otherwise, it might return `failure`. An outcome of `failure` might result in the logon page being reloaded. An outcome of `success` might cause the page displaying the user's credit card activity to open. If you want the outcome to be returned by a method on a bean, you must refer to the method using a method expression, with the `action` attribute, as shown by this example:

```
<h:commandButton id="submit"
  action="#{userNumberBean.getOrderStatus}" value="Submit" />
```

When the user clicks the button represented by this tag, the corresponding component generates an action event. This event is handled by the default

`javax.faces.event.ActionListener` instance, which calls the action method referenced by the component that triggered the event. The action method returns a logical outcome to the action listener.

The listener passes the logical outcome and a reference to the action method that produced the outcome to the default

`javax.faces.application.NavigationHandler`. The `NavigationHandler` selects the page to display next by matching the outcome or the action method reference against the navigation rules in the application configuration resource file by the following process:

1. The `NavigationHandler` selects the navigation rule that matches the page currently displayed.
2. It matches the outcome or the action method reference that it received from the default `javax.faces.event.ActionListener` with those defined by the navigation cases.
3. It tries to match both the method reference and the outcome against the same navigation case.
4. If the previous step fails, the navigation handler attempts to match the outcome.
5. Finally, the navigation handler attempts to match the action method reference if the previous two attempts failed.
6. If no navigation case is matched, it displays the same view again.

When the `NavigationHandler` achieves a match, the render response phase begins. During this phase, the page selected by the `NavigationHandler` will be rendered.

The Duke's Tutoring case study example application uses navigation rules in the business methods that handle creating, editing, and deleting the users of the application. For example, the form for creating a student has the following `h:commandButton` tag:

```
<h:commandButton id="submit"
                 action="#{adminBean.createStudent(studentManager.newStudent)}"
                 value="#{bundle['action.submit']}" />
```

The action event calls the `dukestutoring.ejb.AdminBean.createStudent` method:

```
public String createStudent(Student student) {
    em.persist(student);
    return "createdStudent";
}
```

The return value of `createdStudent` has a corresponding navigation case in the `faces-config.xml` configuration file:

```
<navigation-rule>
  <from-view-id>/admin/student/createStudent.xhtml</from-view-id>
```

```
<navigation-case>
  <from-outcome>createdStudent</from-outcome>
  <to-view-id>/admin/index.xhtml</to-view-id>
</navigation-case>
</navigation-rule>
```

After the student is created, the user is returned to the Administration index page.

For more information on how to define navigation rules, see “Configuring Navigation Rules” on page 161.

For more information on how to implement action methods to handle navigation, see “Writing a Method to Handle an Action Event” in *The Java EE 6 Tutorial: Basic Concepts*.

For more information on how to reference outcomes or action methods from component tags, see “Referencing a Method That Performs Navigation” in *The Java EE 6 Tutorial: Basic Concepts*.

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# Index

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## Numbers and Symbols

- @Alternative annotation, 251–253
- @ApplicationScoped annotation, 143
- @AroundInvoke annotation, 454
- @AroundTimeout annotation, 454
- @Asynchronous annotation, 242
- @Context annotation, 193–196
- @CookieParam annotation, 193–196
- @CustomScoped annotation, 143
- @Decorator annotation, 262–263
- @Delegate annotation, 262–263
- @Disposes annotation, 256
- @FormParam annotation, 193–196
- @GroupSequence annotation, 451–452
- @HeaderParam annotation, 193–196
- @ManagedBean annotation, 142–143
- @MatrixParam annotation, 193–196
- @MessageDriven annotation, 419
- @MultipartConfig annotation, 175–176
- @NoneScoped annotation, 143
- @Observes annotation, 258–259
- @PathParam annotation, 193–196
- @PostConstruct annotation, 454
  - session beans using JMS, 418
- @PreDestroy annotation, 454
  - session beans using JMS, 418
- @Produces annotation, 254–256
- @QueryParam annotation, 193–196
- @RequestScoped annotation, 143
- @Resource annotation
  - JMS resources, 228, 350, 351
- @ResourceDependency annotation, 81

- @SessionScoped annotation, 143
- @ViewScoped annotation, 143

## A

- acknowledge method, 360
- acknowledging messages, *See* message acknowledgment
- action events, 61–63, 65, 117–119
  - ActionEvent class, 117, 118
  - actionListener attribute, 102
  - ActionListener implementation, 117, 118–119
  - f:actionListener tag, 98
  - processAction(ActionEvent) method, 118
- action method, 65
- administered objects, 345, 349–351
  - See also* connection factories, destinations creating and removing, 381–383
- Administration Console, 35
  - starting, 42–43
- Ajax
  - error handling, 76–77
  - event attribute of f:ajax tag, 74
  - example, 81–85
  - execute attribute of f:ajax tag, 74–75
  - grouping components, 78–79
  - immediate attribute of f:ajax tag, 75
  - listener attribute of f:ajax tag, 75
  - loading JavaScript resource library, 79–81
  - monitoring events, 75–76



Ajax (*Continued*)

- onerror attribute of `f:ajax` tag, 76–77
- onevent attribute of `f:ajax` tag, 75–76
- overview, 70
- receiving responses, 77–78
- render attribute of `f:ajax` tag, 77–78
- request lifecycle, 78
- sending requests, 73–75
- using JavaScript API directly, 80–81
- using with Facelets, 71–73
- using with JavaServer Faces technology, 69–85

## alternatives

- CDI, 251–253
- example, 265–270

## annotations, 3

- interceptor metadata, 454
- JAX-RS, 193–196

## Ant tool, 40–41

## appclient tool, 35

## applet container, 15

## applets, 9, 10

## application client container, 15

## application clients, 8–9

- securing, 331–332

## application clients, JMS

- building, 383, 386, 390
- examples, 228, 378–405
- packaging, 392
- running, 384–386, 386–388, 390–392, 392–393
- running on multiple systems, 398–405

## asadmin tool, 35

## asynchronous message consumption, 348

- See also* message-driven beans

- JMS client example, 388–393

## asynchronous method invocation

- calling asynchronous business methods, 243–244
- cancelling, 243–244
- checking status, 244
- creating asynchronous business methods, 242
- example, 244–248
- `java.util.concurrent.Future<V>` interface, 241
- retrieving results, 243

## session beans, 241–248

## authentication

- certificate-based mutual, 317
- client, 316, 319
- mutual, 317–321
- user name/password-based mutual, 318

## AUTO\_ACKNOWLEDGE mode, 360

## auto commit, 28

**B**

## bean-managed transactions, 374

## Bean Validation, 30

- advanced, 449–452
- custom constraints, 449–450
- groups, 451–452
- localization, 450
- messages, 450
- ordering, 451–452
- resource bundles, 450

bundles, *See* resource bundles

## BytesMessage interface, 357

**C**

## CallbackHandler interface, 331

## capture-schema tool, 35

CDI, *See* Contexts and Dependency Injection (CDI) for the Java EE platform

## certificate authorities, 312

## certificates

- client, 320–321
- digital, 311–316
- server, 315–316
- server, generating, 312–314
- using for authentication, 314

## character encodings, 188–189

## character sets, 188

## CLIENT\_ACKNOWLEDGE mode, 360

## client certificates, generating, 320–321

## client ID, for durable subscriptions, 364

## clients

- authenticating, 316, 319

- securing, 331–332
- commit method (JMS), 366–368
- component binding, 133, 137–138
  - binding attribute, 133, 137
- component-managed sign-on, 332, 333
- component rendering model, 57, 60
  - decode method, 53, 111, 119, 124
  - decoding, 99, 106
  - delegated implementation, 99
  - direct implementation, 99
  - encode method, 125
  - encodeBegin method, 109
  - encodeChildren method, 109
  - encodeEnd method, 109, 115
  - encoding, 99, 106
  - HTML render kit, 120, 165
  - render kit, 60
  - Renderer class, 60
  - Renderer implementation, 165
  - RenderKit class, 60
  - RenderKit implementation, 165
- component tag attributes
  - action attribute, 103
  - actionListener attribute, 102
  - alt attribute, 102
  - binding attribute, 133, 137
  - converter attribute, 126
  - immediate attribute, 103
  - rendered attribute, 137
  - value attribute, 103, 133, 134–136
  - var attribute, 187
- component tags, 60, 62
  - h:graphicImage tag, 102
- composite components
  - advanced features, 87–93
  - attributes, 87–88
  - default attribute, 87
  - example, 89–93
  - f:validateBean tag, 89
  - f:validateRegex tag, 89
  - f:validateRequired tag, 89
  - invoking managed beans, 88
  - method-signature attribute, 88
  - name attribute, 87
  - required attribute, 87
  - type attribute, 88
  - validating values, 89
- concurrent access to entity data, 297–299
- conditional HTTP requests, JAX-RS, 199–200
- configuring JavaServer Faces applications
  - Application class, 145
  - application configuration resource files, 144–146
  - configuring managed beans, 142–143, 146–155
  - configuring navigation rules
    - See configuring navigation rules
  - error message registration, 128
  - faces-config.xml files, 162
  - including the classes, pages, and other resources, 173
  - javax.faces.application.CONFIG\_FILES context parameter, 144
  - registering custom converters, 160
  - registering custom renderers, 165–167
  - registering custom UI components, 167–168
  - registering custom validators, 159–160
  - registering messages, 155–158
  - specifying where UI component state is saved, 114
  - value binding, 134–136
- configuring managed beans, 103, 146–155
- configuring navigation rules, 64, 161–164
  - from-action element, 162
  - from-view-id element, 162
  - navigation-case element, 162, 163
  - navigation-rule element, 162
  - to-view-id element, 162
- connection factories, 350
  - creating, 231, 381–382
  - injecting resources, 228, 350
  - specifying for remote servers, 400–401
- Connection interface (JMS), 351
- ConnectionFactory interface (JMS), 350
- connections, JMS
  - introduction, 351
  - managing in enterprise bean applications, 370
- connectors, *See* Java EE Connector architecture
- container-managed sign-on, 332, 333

- containers, 13–15
  - See also* EJB container
  - application client, 15
  - configurable services, 13
  - nonconfigurable services, 13
  - services, 13
  - web, 14
- Contexts and Dependency Injection (CDI) for the Java EE platform, 29
  - advanced topics, 251–264
  - alternatives, 251–253
  - converting managed beans to JAX-RS root resource classes, 199
  - decorators, 262–263
  - disposer methods, 256
  - events, 257–260
  - examples, 265–289
  - integrating with JAX-RS, 198–199
  - interceptors, 260–262
  - observer methods, 258–259
  - producer fields, 254–256
  - producer methods, 254–256
  - specialization, 253
  - stereotypes, 263–264
- conversion model, 57, 61
  - See also* converters
  - converter attribute, 126
  - Converter implementations, 61, 126
  - Converter interface, 124
  - converting data between model and presentation, 61
  - model view, 124
  - presentation view, 124
- converter tags, `f:converter` tag, 126
- converters, 53, 57
  - custom converters, 61, 126–127
  - standard, 61
- converting data, *See* conversion model
- `createBrowser` method, 394
- criteria queries, string-based, 293–295
- cryptography, public-key, 312
- custom converters
  - binding to managed bean properties, 138–139
  - creating, 123–127
    - `getAsObject(FacesContext, UIComponent, String)` method, 124
    - `getAsObject` method, 124
    - `getAsString(FacesContext, UIComponent, Object)` method, 124
    - `getAsString` method, 125
    - registering, 160
    - using, 126–127
- custom objects
  - See also* custom renderers, custom tags, custom UI components, custom validators
  - custom converters, 126–127
  - using, 121–123
  - using custom components, renderers and tags together, 99–100
- custom renderers
  - creating the `Renderer` class, 115–116
  - determining necessity of, 98–99
  - performing decoding, 111–112
  - performing encoding, 109–111
  - registering with a render kit, 165–167
- custom tags, 64, 99–100
  - `getRendererType` method, 117
  - identifying the renderer type, 115
  - specifying, 131
  - tag library descriptor, 105, 131
- custom UI components
  - creating, 95–139
  - creating component classes, 106–114
  - custom objects, 121
  - delegating rendering, 114–117
  - determining necessity of, 97–98
  - handling events emitted by, 119–120
  - `queueEvent` method, 111
  - registering
    - See* registering custom UI components
  - `restoreState(FacesContext, Object)` method, 113–114
  - `saveState(FacesContext)` method, 113–114
  - saving state, 113–114
  - steps for creating, 105–106
- custom validators, 128–133
  - binding to managed bean properties, 138–139
  - custom validator tags, 131

- f:validator tag, 128, 131
- implementing the Validator
  - interface, 129–131
- registering, 159–160
- using, 132–133
- validate method, 129
- Validator implementation, 129, 131
- Validator interface, 128

**D**

- data encryption, 316
- databases, EIS tier, 6
- debugging, Java EE applications, 45–46
- decorators
  - CDI, 262–263
  - example, 286–289
- delivery modes, 361–362
  - JMSDeliveryMode message header field, 356
- DeliveryMode interface, 361–362
- Dependency Injection for Java (JSR 330), 29–30
- deployer roles, 21
- deployment descriptors, 17
  - Java EE, 18
  - runtime, 18
  - web application, 168
- Destination interface, 350–351
- destinations, 350–351
  - See also* queues, temporary destinations, topics
  - creating, 231, 381–382
  - injecting resources, 228, 350
  - JMSDestination message header field, 356
  - temporary, 363, 424, 438–439
- development roles, 19–21
  - application assemblers, 20
  - application client developers, 20
  - application component providers, 20
  - application deployers and administrators, 21
  - enterprise bean developers, 20
  - Java EE product providers, 19
  - tool providers, 19
  - web component developers, 20
- digital signatures, 312
- disposer methods, CDI, 256

- domains, 41
- downloading, GlassFish Server, 38
- DUPS\_OK\_ACKNOWLEDGE mode, 361
- durable subscriptions, 364–366
  - examples, 409–410, 416–421

**E**

- eager attribute, managed beans, 143
- EAR files, 17
- EIS tier, 12
  - security, 332–336
- EJB container, 14
  - See also* embedded enterprise bean container
  - message-driven beans, 370–372
  - onMessage method, invoking, 230–231
- EL, method-binding expressions, 65
- embedded enterprise bean container
  - See also* EJB container, enterprise beans
  - creating, 237–238
  - developing applications, 236
  - examples, 239–240
  - initializing enterprise bean modules, 237–238
  - overview, 235
  - running applications, 236
  - session bean references, 238
  - shutting down, 238
- enterprise applications, 3
- enterprise beans, 11, 25–26
  - See also* embedded enterprise bean container
  - converting to JAX-RS root resource
    - classes, 198–199
  - finding, 238
  - implementor of business logic, 11
  - integrating with JAX-RS, 198–199
  - interceptors, 453–461
  - testing, 239–240
- Enterprise Information Systems, *See* EIS tier
- entities, controlling caching, 304–305
- entity data
  - lock modes, 299–302
  - optimistic locking, 297, 298–299
  - pessimistic locking, 298, 301–302
- event and listener model, 57, 61–63

event and listener model (*Continued*)

- See also* action events
  - binding listeners to managed bean
    - properties, 138–139
  - Event class, 62
  - event handlers, 53, 105
  - event listeners, 53, 54, 55
  - handling events of custom UI
    - components, 119–120
  - implementing event listeners, 117–119
  - Listener class, 62
  - queueEvent method, 111
- events
- CDI, 257–260
  - example, 280–286
- examples, 37–46
- Ajax, 81–85
  - asynchronous method invocation, session
    - beans, 244–248
  - building, 43
  - CDI, 265–289
  - composite components, 89–93
  - connectors, 463–467
  - directory structure, 44
  - Duke's Bookstore case study, 471–478
  - Duke's Forest case study, 491–511
  - Duke's Tutoring case study, 479–489
  - embedded enterprise bean container, 239–240
  - file upload using servlets, 177–181
  - interceptors, 460–461
  - Java EE Connector architecture, 463–467
  - JAX-RS, 209–223
  - JMS asynchronous message
    - consumption, 388–393
  - JMS durable subscriptions, 409–410
  - JMS local transactions, 411–416
  - JMS message acknowledgment, 406–408
  - JMS message-driven beans, 227–233
  - JMS on multiple systems, 398–405, 429–436, 436–447
  - JMS queue browsing, 394–398
  - JMS synchronous message
    - consumption, 378–388
  - JMS with entities, 421–429

- JMS with session beans, 416–421
  - message-driven beans, 227–233
  - required software, 37–41
  - resource adapters, 463–467
- exceptions, JMS, 358
- expiration of JMS messages, 362–363
- JMSExpiration message header field, 356

**F**

- Facelets
- f:ajax tag, 71–73
  - using Ajax with, 71–73
- Facelets applications
- lifecycle, 56–57
  - using JavaScript in, 80–81
- faces-config.xml file, 144–146
- FacesContext class, 52, 123
- Apply Request Values phase, 53
  - custom converters, 124
  - performing encoding, 110
  - Process Validations phase, 54
  - Update Model Values phase, 55
  - Validator interface, 129
- form parameters, JAX-RS, 195–196

**G**

- getPart method, 176–177
- getParts method, 176–177
- getRollbackOnly method, 374
- GlassFish Server
- downloading, 38
  - enabling debugging, 46
  - installation tips, 38
  - server log, 45–46
  - starting, 41–42
  - stopping, 41
  - tools, 35–36

- H**
- handling events, *See* event and listener model
  - HTTP, over SSL, 316
  - HTTPS, 312
- I**
- implicit objects, 136–137
    - binding component values to, 136–137
  - InitialContext interface, 32
  - initializing properties with the managed-property element
    - initializing Array and List properties, 153
    - initializing managed-bean properties, 153–155
    - initializing Map properties, 152–153
    - initializing maps and lists, 155
    - referencing a context initialization parameter, 151–152
  - interceptors, 453–461
    - CDI, 260–262
    - classes, 454
    - example, 460–461
    - example (CDI), 280–286
    - lifecycle, 454
    - using, 455–459
  - internationalization, 183–189
  - internationalizing JavaServer Faces applications
    - f:loadBundle tag, 187
    - using the FacesMessage class to create a message, 157
  - ISO 8859 character encoding, 188
- J**
- JAAS, 34, 331–332
    - login modules, 332
  - JACC, 31
  - JAF, 33
  - JAR files, 17
  - JASPIC, 31
  - Java API for XML Binding (JAXB), 33
    - using with JAX-RS, 202–208
  - Java API for XML Processing (JAXP), 33
  - Java API for XML Web Services, *See* JAX-WS
  - Java Authentication and Authorization Service, *See* JAAS
  - Java Authentication Service Provider Interface for Containers (JASPIC), 31
  - Java Authorization Contract for Containers, *See* JACC
  - Java BluePrints, 44
  - Java Database Connectivity API, *See* JDBC API
  - Java DB, 35
    - starting, 43
    - stopping, 43
  - Java EE applications, 6–12
    - debugging, 45–46
    - running on more than one system, 429–436, 436–447
    - tiers, 6–12
  - Java EE clients, 8–9
    - See also* application clients
    - web clients, 8
  - Java EE components, 8
  - Java EE Connector architecture, 30
    - example, 463–467
  - Java EE modules, 17, 18
    - application client modules, 19
    - EJB modules, 18
    - resource adapter modules, 19
    - web modules, 18
  - Java EE platform
    - APIs, 21–31
    - JMS and, 344
    - overview, 4–5
  - Java EE security model, 13
  - Java EE servers, 14
  - Java EE transaction model, 13
  - Java Message Service (JMS) API, *See* JMS
  - Java Naming and Directory Interface API, 32–33
    - See also* JNDI
  - Java Persistence API, 28
  - Java Servlet technology, 26
    - See also* servlets
  - Java Transaction API, 28
  - JavaBeans Activation Framework (JAF), 33
  - JavaBeans components, 9

- JavaMail API, 31
  - example, 463–467
- JavaServer Faces applications
  - configuring
    - See configuring JavaServer Faces applications
- JavaServer Faces core tag library
  - f:actionListener tag, 98
  - f:ajax tag, 71–73
  - f:converter tag, 126
  - f:validator tag, 64, 128
    - custom validator tags, 131
- JavaServer Faces standard HTML render kit library, 60, 165
  - html\_basic TLD, 120
- JavaServer Faces standard HTML tag library, *See* component tags
- JavaServer Faces standard UI components, 58, 95
  - UIComponent component, 125
- JavaServer Faces technology, 10, 26–27
  - See also component rendering model,
    - component tags, conversion model, event and listener model, FacesContext class, JavaServer Faces standard UI components, lifecycle of a JavaServer Faces application, UI component behavioral interfaces, UI component classes, validation model
  - composite components, 87–93
  - FacesServlet class, 169
  - partial processing, 56
  - partial rendering, 56
  - partial state saving, 107, 113–114
  - using Ajax with, 69–85
- JavaServer Pages Standard Tag Library, *See* JSTL
- JAX-RS, 29
  - accessing XML documents, 202–208
  - advanced features, 193–223
  - annotations, 193–196
  - conditional HTTP requests, 199–200
  - converting CDI managed beans to root resource classes, 199
  - converting enterprise beans to root resource classes, 198–199
  - examples, 209–223
  - extracting Java type of request or response, 196
  - form parameters, 195–196
  - integrating with CDI, 198–199
  - integrating with EJB technology, 198–199
  - path parameters, 194–195
  - query parameters, 195
  - request headers, 193–196
  - resource class methods, 197–198
  - runtime content negotiation, 200–202
  - runtime resource resolution, 197–198
  - static content negotiation, 200–202
  - subresource locators, 197
  - subresource methods, 197
  - subresources, 197–198
  - URI, 193–196
  - using JSON representations, 208
  - using with JAXB, 202–208
- JAX-WS, 34
- JAXB, 33
  - examples, 209–223
  - generating Java entity classes from XML schema, 206–207
  - generating XML schema from Java classes, 204–205
  - Java entity classes, 204–205
  - returning Java entity classes in JAX-RS resources, 204–205
  - schema generator, 204–205
  - using with JAX-RS, 202–208
  - with JSON, 208
  - xjc schema compiler tool, 206–207
- JAXBElement, in JAX-RS resource methods, 206–207
- JAXP, 33
- JDBC API, 32
- JMS, 30
  - achieving reliability and performance, 359–368
  - administered objects, 349–351
  - application client examples, 378–405
  - architecture, 345
  - basic concepts, 345–348
  - definition, 342
  - examples, 227–233, 377–447
  - introduction, 341–344
  - Java EE platform, 344, 368–375

messaging domains, 346–348  
 programming model, 348–358  
 JMSCorrelationID message header field, 356  
 JMSDeliveryMode message header field, 356  
 JMSDestination message header field, 356  
 JMSException class, 358  
 JMSExpiration message header field, 356  
 JMSMessageID message header field, 356  
 JMSPriority message header field, 356  
 JMSRedelivered message header field, 356  
 JMSReplyTo message header field, 356  
 JMSTimestamp message header field, 356  
 JMSType message header field, 356  
 JNDI, 32–33
 

- data source naming subcontexts, 33
- enterprise bean naming subcontexts, 33
- environment naming contexts, 33
- jms naming subcontext, 350
- namespace for JMS administered objects, 349–351
- naming contexts, 32
- naming environments, 32
- naming subcontexts, 32

 jsf.js file, 79–81  
 JSON, with JAXB and JAX-RS, 208  
 JSTL, 28  
 JTA, 28  
 JUnit, 239–240

**K**

key pairs, 312  
 keystores, 311–316
 

- managing, 312

 keytool utility, 312

**L**

lifecycle callback events, intercepting, 457–458  
 lifecycle of a JavaServer Faces application, 50–56
 

- action and value-change event processing, 62
- Apply Request Values phase, 53, 111
- custom converters, 124, 125

getRendererType method (Render Response phase), 117  
 immediate attribute, 103  
 Invoke Application phase, 55  
 performing encoding (Render Response phase), 109  
 Process Validations phase, 54  
 Render Response phase, 55–56  
 renderResponse method, 52, 53, 54, 55  
 responseComplete method, 52, 54, 55  
 Restore View phase, 53  
 saving state, 114  
 Update Model Values phase, 55  
 updateModels method, 55  
 Validator interface, 130  
 views, 53  
 local transactions, 366–368  
 localization, 183–189
 

- Bean Validation, 450

 log, server, 45–46  
 login modules, 331–332

## M

managed bean creation facility, 146–155  
 managed bean declarations, 103
 

- key-class element, 152
- list-entries element, 150
- managed-bean element, 147–150, 154
- managed-bean-name element, 149
- managed-property element, 150–155
- map-entries element, 150, 152
- map-entry element, 152
- null-value elements, 150
- value element, 150

 managed bean properties, 133  
 managed beans
 

- See also* value binding
- composite components, 88
- configuring in JavaServer Faces technology, 142–143
- conversion model, 61
- custom component alternative, 98
- event and listener model, 62



- managed beans (*Continued*)
    - loading JavaScript, 81
  - Managed Beans specification, 29
  - MapMessage interface, 357
  - message acknowledgment, 360–361
    - bean-managed transactions, 375
    - message-driven beans, 371
  - message bodies, 357
  - message consumers, 353–355
  - message consumption, 348
    - asynchronous, 348, 388–393
    - synchronous, 348, 378–388
  - message-driven beans, 25
    - coding, 229–231, 419, 424–425, 439
    - examples, 227–233, 416–421, 421–429, 429–436, 436–447
    - introduction, 370–372
    - onMessage method, 230–231
    - requirements, 229–231
  - message headers, 356
  - message IDs, JMSMessageID message header field, 356
  - Message interface, 357
  - message listeners, 354–355
    - examples, 389, 424, 438–439
  - message producers, 352–353
  - message properties, 356
  - message selectors, 355
  - MessageConsumer interface, 353–355
  - MessageListener interface, 354–355
  - MessageProducer interface, 352–353
  - messages
    - integrity, 316
    - queueing messages, 155
    - using the FacesMessage class to create a message, 157
  - messages, JMS
    - body formats, 357
    - browsing, 358
    - definition, 345
    - delivery modes, 361–362
    - expiration, 362–363
    - headers, 356
    - introduction, 355–357
    - persistence, 361–362
    - priority levels, 362
    - properties, 356
  - messaging, definition, 341–342
  - messaging domains, 346–348
    - common interfaces, 347–348
    - point-to-point, 346–347
    - publish/subscribe, 347
  - method binding
    - method-binding expressions, 65, 163
    - method expressions, 112
  - method expressions, 62
  - method invocations, intercepting, 456–457
  - mutual authentication, 317–321
- N**
- naming contexts, 32
  - naming environments, 32
  - navigation model, 64–67
    - action attribute, 103
    - action methods, 161
    - configuring navigation rules, 161–164
    - logical outcome, 161
    - NavigationHandler class, 66
  - NetBeans IDE, 39–40
  - NON\_PERSISTENT delivery mode, 361
- O**
- ObjectMessage interface, 357
  - objects, administered, 349–351
    - creating and removing, 381–383
  - observer methods, CDI, 258–259
  - onMessage method
    - introduction, 354–355
    - message-driven beans, 230–231, 371
- P**
- package-appclient tool, 35
  - Part interface (Servlet), 176

path parameters, JAX-RS, 194–195

persistence

- concurrent access to entity data, 297–302
- JMS example, 421–429
- JMS messages, 361–362
- locking strategies, 297–302
- second-level cache, 303–308
- string-based criteria queries, 293–295

PERSISTENT delivery mode, 361

point-to-point messaging domain, 346–347

- See also* queues

POJOs, 4

priority levels, for messages, 362

- JMSPriority message header field, 356

producer fields

- CDI, 254–256
- example, 273–280

producer methods

- CDI, 254–256
- example, 271–273

programming model, JMS, 348–358

providers, JMS, 345

public key certificates, 316

public-key cryptography, 312

publish/subscribe messaging domain

- See also* topics
- durable subscriptions, 364–366
- introduction, 347

## Q

query parameters, JAX-RS, 195

Queue interface, 350–351

QueueBrowser interface, 358

- JMS client example, 394–398

queues, 350–351

- browsing, 358, 394–398
- creating, 350–351, 381–382
- injecting resources, 228
- temporary, 363, 424

## R

realms, certificate, 314

recover method, 361

redelivery of messages, 360, 361

- JMSRedelivered message header field, 356

registering custom converters, 160

- converter element, 160

registering custom renderers, 165–167

- render-kit element, 165
- renderer element, 165

registering custom UI components, 105, 167–168

- component element, 167

registering custom validators, 159–160

- validator element, 159

registering messages, 155–158

- resource-bundle element, 156

reliability, JMS

- advanced mechanisms, 364–368
- basic mechanisms, 359–363
- durable subscriptions, 364–366
- local transactions, 366–368
- message acknowledgment, 360–361
- message expiration, 362–363
- message persistence, 361–362
- message priority levels, 362
- temporary destinations, 363

Remote Method Invocation (RMI), and messaging, 341–342

request headers, JAX-RS, 193–196

Request objects, JAX-RS, 201

request/reply mechanism

- JMSCorrelationID message header field, 356
- JMSReplyTo message header field, 356
- temporary destinations and, 363

requests, retrieving a locale, 185

Required transaction attribute, 375

resource adapters, 30

- example, 463–467
- security, 334–335

resource bundles, 183

- Bean Validation, 450

resources, JMS, 370

RESTful web services, 29

rollback method (JMS), 366–368

- S**
- SAAJ, 34
  - schemagen, JAXB, 204–205
  - schemagen tool, 35
  - scopes, using in JavaServer Faces technology, 143
  - security
    - application clients, 331–332
    - callback handlers, 331
    - component-managed sign-on, 333
    - container-managed sign-on, 333
    - EIS applications, 332–336
    - JAAS login modules, 332
    - login forms, 331
    - login modules, 331–332
    - programmatically login, 332
    - resource adapters, 334–335
  - send method, 352–353
  - server authentication, 316
  - server certificates, 311–316
  - server log, 45–46
  - servers, Java EE
    - deploying on more than one, 429–436, 436–447
    - running JMS clients on more than one, 398–405
  - servlets, 10
    - uploading files with, 175–181
  - session beans, 25
    - See also* asynchronous method invocation examples, 416–421
  - Session interface, 352
  - sessions, JMS, 352
    - managing in enterprise bean applications, 370
  - setRollbackOnly method, 374
  - sign-on
    - component-managed, 332, 333
    - container-managed, 332, 333
  - SOAP messages, 16, 34
  - SOAP with Attachments API for Java (SAAJ), 34
  - specialization, CDI, 253
  - SQL, 32
  - SSL, 316
  - standard converters, 61
  - standard validators, 63
  - stereotypes, CDI, 263–264
  - StreamMessage interface, 357
  - string-based criteria queries, 293–295
  - subresources, JAX-RS, 197–198
  - subscription names, for durable subscribers, 364
  - synchronous message consumption, 348
    - JMS client example, 378–388
- T**
- temporary JMS destinations, 363
    - examples, 424, 438–439
  - testing
    - enterprise beans, 239–240
    - unit, 239–240
  - TextMessage interface, 357
  - timeout events, intercepting, 458–459
  - timestamps, for messages, JMSTimestamp message header field, 356
  - Topic interface, 350–351
  - topics, 350–351
    - creating, 350–351, 381–382
    - durable subscriptions, 364–366
    - temporary, 363, 438–439
  - transactions
    - bean-managed, 374
    - container-managed, 373
    - distributed, 373–375
    - examples, 411–416
    - JMS and enterprise bean applications, 370
    - local, 366–368
    - Required attribute, 375
  - truststores, 311–316
    - managing, 312
- U**
- UI component behavioral interfaces, 59
    - ActionSource interface, 59, 62, 106, 117
    - ActionSource2 interface, 59, 106
    - ClientBehaviorHolder interface, 59
    - ConvertibleValueHolder interface, 59
    - EditableValueHolder interface, 59, 107

NamingContainer interface, 59, 107  
 StateHelper interface, 107, 112, 113–114  
 StateHolder interface, 59, 107, 113–114  
 SystemEventListenerHolder interface, 59  
 ValueHolder interface, 59, 107  
 UI component classes, 58, 60, 97  
   *See also* custom UI components  
   `javax.faces.component` package, 106  
 UIColumn class, 58  
 UICommand class, 58, 60  
 UIComponent class, 57, 60  
 UIComponentBase class, 58, 106, 109  
 UIData class, 58  
 UIForm class, 58  
 UIGraphic class, 58  
 UIInput class, 58, 62  
 UIMessage class, 58  
 UIMessages class, 58  
 UIOutput class, 58, 61  
 UIPanel class, 58  
 UIParameter class, 58  
 UISelectBoolean class, 58  
 UISelectItem class, 58  
 UISelectItems class, 58  
 UISelectMany class, 58  
 UISelectOne class, 58, 60  
 UIViewRoot class, 59  
 Unicode character set, 188  
 US-ASCII character set, 188  
 UserTransaction interface, message-driven  
   beans, 374  
 UTF-8 character encoding, 189

## V

validating input, *See* validation model  
 validation  
   customizing, 449–450  
   groups, 451–452  
   localization, 450  
   messages, 450  
   ordering, 451–452  
 validation model, 57, 63–64  
   *See also* validators

Validator implementation, 63, 132  
 Validator interface, 64  
   custom validator tags, 131  
   implementing, 129  
 Validator implementation classes, 63  
 validator tags  
   composite components, 89  
   `f:validator` tag, 64, 131  
 validators, 53, 57  
   custom validators, 132–133  
   default, 159  
 value binding  
   component instances to bean properties  
     *See* component binding  
   component values and instances to managed  
     bean properties, 133–138  
   component values to implicit objects, 136–137  
   component values to managed bean  
     properties, 134–136  
   value attribute, 103, 133, 134–136  
   value-binding expressions, 134  
   value expressions, 112, 137  
 value-change events, 62, 117  
   `f:valueChangeListener` tag, 98  
   `processValueChange(ValueChangeEvent)`  
     method, 117  
   ValueChangeEvent class, 117  
   ValueChangeListener class, 117  
   ValueChangeListener implementation, 117  
 Variant class, JAX-RS, 201

## W

W3C, 33  
 WAR files, 17  
 web applications  
   establishing the locale, 185  
   internationalizing and localizing, 183  
   parsing and formatting localized dates and  
     numbers, 187  
   providing localized messages, 184  
   retrieving localized messages, 186  
   setting the resource bundle, 186  
 web clients, 8

- web components, 10
  - applets bundled with, 10
  - JMS and, 375
  - types, 10
  - utility classes bundled with, 10
- web container, 14
- web modules, 18
- web services, 15–16
- web.xml file, 168
- WSDL, 16
- wsgen tool, 36
- wsimport tool, 36

## **X**

- xjc schema compiler tool, JAXB, 206–207
- xjc tool, 35
- XML, 15–16