This page intentionally left blank
We dedicate this book to our students, colleagues, and consulting clients who convinced us that a book like this would fill a real need.
This page intentionally left blank
CONTENTS

Acknowledgments ix
About the Authors xi
Foreword xiii
Foreword to Third Edition xv

1
INTRODUCTION 1

2
SHARE OF HEARTS, MINDS, AND MARKETS 17

3
MARGINS AND PROFITS 67

4
PRODUCT AND PORTFOLIO MANAGEMENT 111

5
CUSTOMER PROFITABILITY 157

6
SALES FORCE AND CHANNEL MANAGEMENT 185
7
PRICING STRATEGY 225

8
PROMOTION 271

9
ADVERTISING METRICS 295

10
ONLINE, EMAIL, AND MOBILE METRICS 325

11
MARKETING AND FINANCE 363

12
THE MARKETING METRICS X-RAY AND TESTING 383

13
SYSTEM OF METRICS 401

Bibliography 417

Endnotes 421

Index 429
ACKNOWLEDGMENTS

We hope this book will be a step, however modest, toward clarifying the language, construction, and meaning of many of our important marketing metrics. If we have succeeded in making such a step, we owe thanks to a number of people.

Jerry Wind reviewed our initial concept and encouraged us to set our sights higher. Rob Northrop, Simon Bendle, and Vince Choe read early drafts and gave valuable feedback on the most important chapters. Eric Larson, Jordan Mitchell, Tom Disantis, and Francisco Simon helped develop material for important sections and provided their research skills. Gerry Allan and Alan Rimm-Kauffman allowed us to cite liberally from their materials on customers and Internet marketing. We thank Valerie Redd and Kelly Brandow for their help in designing, testing, and administering the survey of the metrics that senior marketing managers use to monitor and manage their businesses.

Marc Goldstein combined business savvy with deft editing touches that improved the readability of almost every chapter. Amy Neidlinger, Jeanne Levine, Andy Beaster, Debbie Williams, Nonie Ratcliff, and their colleagues also made significant improvements in moving from a raw manuscript to the book in your hands.

Erv Shames, Erjen van Nierop, Peter Hedlund, Fred Telegdy, Judy Jordan, Lee Pielemier, and Richard Johnson have collaborated on our “Allocator” management simulation and “Management by the Numbers” online tutorials. That work helped us set the stage for this volume. Finally, we thank Emily, Kate, Donna, and Sarah, who graciously tolerated the time sacrificed from home and social lives for the writing of this book.

For the third edition we would also like to thank Raymond Pirouz and Liz Gray for sharing their opinions and expertise in respect to online marketing.

Thanks to Dr. Manuel Garcia-Garcia, Neuroscience Director, Nielsen and Adjunct Associate Professor, NYU Stern School of Business, and Neuroscience UVA student Pasha Davoudian for their invaluable guidance and assistance with the section on neuro-marketing.
This page intentionally left blank
ABOUT THE AUTHORS

Neil T. Bendle is an Assistant Professor of Marketing at the Ivey Business School, Western University, Canada. He holds a PhD from the Carlson School of Management, University of Minnesota, and an MBA from Darden. He has been published in journals such as Marketing Science and the Journal of Consumer Research. He has nearly a decade’s experience in marketing management, consulting, business systems improvement, and financial management. He was responsible for measuring the success of marketing campaigns for the British Labour Party.

Paul W. Farris is Landmark Communications Professor and Professor of Marketing at The Darden Graduate Business School, University of Virginia, where he has taught since 1980. Previously he was on the faculty of the Harvard Business School and worked in marketing management for Unilever. Professor Farris’s research has produced award-winning articles on retail power, the measurement of advertising effects, and marketing budgeting. He has published many articles in journals such as the Harvard Business Review, Journal of Marketing, Journal of Advertising Research, and Marketing Science. He is currently developing improved techniques for integrating marketing and financial metrics and is coauthor of several books, including The Profit Impact of Marketing Strategy Project: Retrospect and Prospects. Farris’s consulting clients have ranged from Apple and IBM to Procter & Gamble and Unilever. He has also served on boards of manufacturers and retailers and as an academic trustee of the Marketing Science Institute.

Phillip E. Pfeifer, Richard S. Reynolds Professor of Business Administration at The Darden Graduate Business School, currently specializes in direct/interactive marketing. He has published a popular MBA textbook and more than 35 refereed articles in journals such as the Journal of Interactive Marketing, Journal of Database Marketing, Decision Sciences, and the Journal of Forecasting. In addition to academic articles and a textbook, Mr. Pfeifer is a prolific case writer, having been recognized in 2004 as the Darden School’s faculty leader in terms of external case sales, and in 2008 with a Wachovia Award for Distinguished Case Writer. His teaching has won student awards and has been recognized in Business Week’s Guide to the Best Business Schools. Recent consulting clients include Circuit City, Procter & Gamble, and CarMax.
Dr. David J. Reibstein is the William S. Woodside Professor and Professor of Marketing at the Wharton School, University of Pennsylvania. Dave has been on the Wharton Faculty for more than two decades. He was the Vice Dean of the Wharton School, and Director of the Wharton Graduate Division. In 1999-2001, Dave took a leave of absence from academia to serve as the Executive Director of the Marketing Science Institute. He previously taught at Harvard, and was a Visiting Professor at Stanford, INSEAD, and ISB (in India). Dave was the Chairman of the American Marketing Association. He has a radio show, Measured Thoughts with Dave Reibstein, on SiriusXM Radio.
Despite its importance, marketing is one of the least understood, least measurable functions at many companies. With sales force costs, it accounts for 10 percent or more of operating budgets at a wide range of public firms. Its effectiveness is fundamental to stock market valuations, which often rest upon aggressive assumptions for customer acquisition and organic growth. Nevertheless, many corporate boards lack the understanding to evaluate marketing strategies and expenditures. Most directors—and a rising percentage of Fortune 500 CEOs—lack deep experience in this field.

Marketing executives, for their part, often fail to develop the quantitative, analytical skills needed to manage productivity. Right-brain thinkers may devise creative campaigns to drive sales but show little interest in the wider financial impact of their work. Frequently, they resist being held accountable even for top-line performance, asserting that factors beyond their control—including competition—make it difficult to monitor the results of their programs.

In this context, marketing decisions are often made without the information, expertise, and measurable feedback needed. As Procter & Gamble’s Chief Marketing Officer has said, “Marketing is a $450 billion industry, and we are making decisions with less data and discipline than we apply to $100,000 decisions in other aspects of our business.” This is a troubling state of affairs. But it can change.

In a recent article in The Wall Street Journal, I called on marketing managers to take concrete steps to correct it. I urged them to gather and analyze basic market data, measure the core factors that drive their business models, analyze the profitability of individual customer accounts, and optimize resource allocation among increasingly fragmented media. These are analytical, data-intensive, left-brain practices. Going forward, I believe they’ll be crucial to the success of marketing executives and their employers. As I concluded in the Journal:

“Today’s boards want chief marketing officers who can speak the language of productivity and return on investment and are willing to be held accountable. In recent years, manufacturing, procurement and logistics have all tightened their belts in the cause of improved productivity. As a result, marketing expenditures account for a larger percentage of many corporate cost structures than ever before. Today’s boards don’t need chief marketing officers who have creative flair but no financial discipline. They need ambidextrous marketers who offer both.”
In *Marketing Metrics*, Farris, Bendle, Pfeifer, and Reibstein have given us a valuable means toward this end. In a single volume, and with impressive clarity, they have outlined the sources, strengths, and weaknesses of a broad array of marketing metrics. They have explained how to harness those data for insight. Most importantly, they have explained how to act on this insight—how to apply it not only in planning campaigns, but also in measuring their impact, correcting their courses, and optimizing their results. In essence, *Marketing Metrics* is a key reference for managers who aim to become skilled in both right- and left-brain marketing. I highly recommend it for all ambidextrous marketers.

**John A. Quelch**, Lincoln Filene Professor of Business Administration and Senior Associate Dean for International Development, Harvard Business School
FOREWORD TO THE
THIRD EDITION

At Google, we have a saying we use quite frequently: “Data beats opinion.” This mantra inspires us to constantly think about how we can increase the ratio of fact to speculation. What do we actually know vs. what do we only think we know? The best approach we’ve found is to determine our key performance indicators, and then measure how we are doing against them on a regular basis. This allows us to optimize and expand those programs that are working, while pulling back on those that are not.

In today’s hyper-competitive business landscape, most marketers are compelled to take a similar approach. No longer can marketers rely on conventional wisdom, rules of thumb, or intuition that may have been sufficient in the past.

The challenge, however, for all marketers is knowing what to measure and exactly how to measure it.

That’s where Marketing Metrics comes in. In its first two editions, I’ve found it to be the most comprehensive and authoritative guide to defining, constructing, and using the metrics every marketer needs today. It’s a book I keep handy on my shelf and refer to frequently.

As marketing continues to rapidly evolve, Marketing Metrics continues to stay at the cutting edge. This third edition updates and adds more detail on a number of the key metrics, including brand metrics and ROI. Given the increasing importance of online and social metrics, this new edition now dedicates a chapter to them separate from traditional advertising metrics. Herein you will also find a section about the metrics for the emerging area of neuro-marketing.

In our experience at Google, marketers who move with speed, make their messages highly relevant, and use data (it beats opinion!) are best-positioned for success with today’s buyers and modern media vehicles. I therefore heartily recommend Marketing Metrics as the foundation of the data portion of this three-pronged recipe for marketing success!

Jim Lecinski
Vice President, Americas Customer Solutions, Google
INTRODUCTION

In recent years, data-based marketing has swept through the business world. In its wake, measurable performance and accountability have become the keys to marketing success. However, few managers appreciate the range of metrics by which they can evaluate marketing strategies and dynamics. Fewer still understand the pros, cons, and nuances of each.

More than a decade ago, we recognized that marketers, general managers, and business students needed a comprehensive, practical reference on the metrics used to judge marketing programs and quantify their results. This book was the result and seeks to provide that reference. This is now the third edition of the book and we continue to wish our readers great success using this book to improve their understanding of marketing.

1.1 What Is a Metric?

A metric is a measuring system that quantifies a trend, dynamic, or characteristic. In virtually all disciplines, practitioners use metrics to explain phenomena, diagnose causes, share findings, and project the results of future events. Throughout the worlds of science, business, and government, metrics encourage rigor and objectivity. They make it possible to compare observations across regions and time periods. They facilitate understanding and collaboration.

1.2 Why Do You Need Metrics?

“When you can measure what you are speaking about, and express it in numbers, you know something about it; but when you cannot measure it, when you cannot express it in numbers, your knowledge is of a meager and unsatisfactory kind: it may be the beginning of knowledge, but you have scarcely, in your thoughts, advanced to the stage of science.”—Lord Kelvin, Popular Lectures and Addresses (1891–94)
Lord Kelvin, a British physicist and the manager in charge of laying the first successful transatlantic cable, was one of history’s great advocates for quantitative investigation. In his day, however, mathematical rigor had not yet spread widely beyond the worlds of science, engineering, and finance. Much has changed since then.

Today, numerical fluency is a crucial skill for every business leader. Managers must quantify market opportunities and competitive threats. They must justify the financial risks and benefits of their decisions. They must evaluate plans, explain variances, judge performance, and identify leverage points for improvement—all in numeric terms. These responsibilities require a strong command of measurements and of the systems and formulas that generate them. In short, they require metrics.

Managers must select, calculate, and explain key business metrics. They must understand how each is constructed and how to use it in decision-making. Witness the following, more recent quotes from management experts:

“. . . every metric, whether it is used explicitly to influence behavior, to evaluate future strategies, or simply to take stock, will affect actions and decisions.”

“If you can’t measure it, you can’t manage it.”

1.3 Marketing Metrics: Opportunities, Performance, and Accountability

Marketers are by no means immune to the drive toward quantitative planning and evaluation. Marketing may once have been regarded as more an art than a science. Executives may once have cheerfully admitted that they knew they wasted half the money they spent on advertising, but they didn’t know which half. Those days, however, are gone.

Today, marketers must understand their addressable markets quantitatively. They must measure new opportunities and the investment needed to realize them. Marketers must quantify the value of products, customers, and distribution channels—all under various pricing and promotional scenarios. Increasingly, marketers are held accountable for the financial ramifications of their decisions. Observers have noted this trend in graphic terms:

“For years, corporate marketers have walked into budget meetings like neighborhood junkies. They couldn’t always justify how well they spent past handouts or what difference it all made. They just wanted more money—for flashy TV ads, for big-ticket events, for, you know, getting out the message and building up the brand. But those heady days of blind budget increases are fast being replaced with a new mantra: measurement and accountability.”
1.4 Choosing the Right Numbers

The numeric imperative represents a challenge, however. In business and economics, many metrics are complex and difficult to master. Some are highly specialized and best suited to specific analyses. Many require data that may be approximate, incomplete, or unavailable.

Under these circumstances, no single metric is likely to be perfect. For this reason, we recommend that marketers use a portfolio or “dashboard” of metrics. By doing so, they can view market dynamics from various perspectives and arrive at “triangulated” strategies and solutions. Additionally, with multiple metrics, marketers can use each as a check on the others. In this way, they can maximize the accuracy of their knowledge. They can also estimate or project one data point on the basis of others. Of course, to use multiple metrics effectively, marketers must appreciate the relations between them and the limitations inherent in each.

When this understanding is achieved, however, metrics can help a firm maintain a productive focus on customers and markets. They can help managers identify the strengths and weaknesses in both strategies and execution. Mathematically defined and widely disseminated, metrics can become part of a precise, operational language within a firm.

Data Availability and Globalization of Metrics

A further challenge in metrics stems from wide variations in the availability of data between industries and geographies. Recognizing these variations, we have tried to suggest alternative sources and procedures for estimating some of the metrics in this book.

Fortunately, although both the range and type of marketing metrics may vary between countries, these differences are shrinking rapidly. Ambler, for example, reports that performance metrics have become a common language among marketers, and that they are now used to rally teams and benchmark efforts internationally.

1.5 What Are We Measuring?

Measuring marketing is highly challenging. For example, marketers generally agree that a firm’s brand is a key marketing asset but different marketers all have subtly different views of what is meant by a brand. It is hard to measure something when you don’t know what exactly you are trying to measure. We, therefore, suggest that the first thing a marketer needs to establish is a clear definition of what they are trying to measure.
Watt and van den Berg distinguish theoretical and operations definitions in a way that we find useful.

“Concepts represent the “real world” phenomena being explained by the theory. The scientific method requires that the nature of these concepts be unambiguously communicated to others. This requirement mandates the creation of theoretical definitions..... Concepts must also be objectively observed. This requires that we create operational definitions, which translate the verbal concepts into corresponding variables which can be measured.” Watt and van den Berg (p. 11)

The same authors differentiate constructs from concepts, arguing that the former are even more abstract than concepts and cannot be directly observed. They use “source credibility” as an example of a construct that comprises concepts such as expertise, status, and objectivity. Of course constructs can also be operationalized in a number of ways.

To see what this means, note that marketing has a number of basic ideas that capture real world phenomena; let us call these concepts. These basic ideas are very important to marketers and can be explained, and even formally defined, verbally. These concepts are, however, not the same as metrics. For example, loyalty is a critical concept for many marketers but my idea of loyalty may differ from yours. Is loyalty demonstrated when I visit a grocery store every week? What if that grocery store is the only one I can easily get to? I might not feel loyal to the store but I still visit it every week. Someone else might feel highly loyal to the same store but live much further away and only be able to visit irregularly. Which, if any, of these consumers are loyal?

We must make concrete our abstract concept of loyalty by providing an operational definition, a precise specification in numerical terms of what exactly we mean. This allows us to create metrics to keep track of how a firm is performing against the operational definitions specified. This book aims to improve measurement validity, how well you translate your ideas into numbers; we do not seek to provide new ways of looking at marketing, or argue which concepts are more important than any others.

Some common ways of translating concepts into metrics are shown below in Table 1.1.

<table>
<thead>
<tr>
<th>Concept</th>
<th>Metric(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Loyalty</td>
<td>Share of Requirements (SOR), Willingness to Pay (WTP)</td>
</tr>
<tr>
<td>Distribution</td>
<td>All Commodity Volume (ACV), Total ACV</td>
</tr>
<tr>
<td>Market Concentration</td>
<td>Three-firm concentration ratio, Herfindahl Index</td>
</tr>
</tbody>
</table>

Table 1.1 Common Metrics Used to Track Important Concepts

MARKETING METRICS
Note in Table 1.1 that willingness to pay (WTP) measures both a consumer’s loyalty in the sense of attachment and differentiation, the fact that the product is very different and so there isn’t a close competitor that a consumer can purchase from instead. It is important to consider what exactly you are measuring and what metric fits your precise definition best.

Keeping a clear distinction between concepts, operational definitions, and metrics is surprisingly hard. In any given marketing team or organization, one can expect to see a certain level of confusion. We hope our book helps reduce this confusion and promote a common language, but we are realists. Indeed we are happy to acknowledge that we also make mistakes and inadvertently refer to metrics by the name of the concept. We are trying to be clear but please let us know if you see areas where we can improve (just in case there is a fourth edition).

There will continue to be healthy (or at least vigorous) debates in marketing on what should be meant by various theoretical concepts and constructs. However, at the level of measurement and reporting we believe that the field should be striving for consistency, accuracy, and reliability that allows us to at least understand what other people mean, even if we disagree with what they are suggesting. No shared understanding can happen without clear operational definitions. Providing these definitions is the primary focus of the Common Language Project. This project to improve the measurement of marketing, specifically making measurement in the discipline more consistent, is being undertaken by MASB (the Marketing Accountability Standards Board, http://www.themasb.org/), along with MSI (the Marketing Science Institute, http://www.msi.org/), ANA (the Association of National Advertisers, https://www.ana.net/), and AMA (the American Marketing Association, https://www.ama.org). We encourage readers to learn more about, and support, the initiative.

1.6 Value of Information

There exists almost an infinite number of metrics that could be calculated. Even the most quantitative marketer will recognize that more calculations don’t always help make better decisions. Thus one question a marketer may want to start with is: “when is a metric useful?”

A classic distinction is between data versus information versus knowledge. Data is what we have a profusion of in the world of big data. Data is in raw form and doesn’t tell us anything without being manipulated in some way. Information is data that has been converted into something that can be used by a human reader. Ideally, information gets converted into knowledge when a user understands and internalizes the information. Thus one way of thinking about the value of information is whether it creates knowledge or not. Data that is simply being stored is not currently valuable, but often has the potential to be valuable if approached in the right way. How can we extract the
information from the data we have? (Clearly the marketer should ensure they have the legal and ethical right to use the data in this manner. Consent is usually a key consideration, but discussing law and ethics is beyond the scope of our book. The Direct Marketing Association has resources to aid such thinking, http://thedma.org/.)

One way to increase the value of information is thus to make it easier for users to convert it to knowledge. To do this we recommend considering how the information you have extracted, such as the metrics you have calculated, can be presented in a user-friendly way. There are now many companies, e.g., Tableau software, www.tableau.com, that specialize in translating information into visual representations. Such visual depictions are an excellent aid to allowing the user to more easily extract the message from the information you provide them.

An alternative way of thinking about the value of information is whether the information helps us take an action. Information is valuable only if it allows us to make a better decision. To cast this in terms of metrics, a metric’s value arises from its ability to improve our decisions in some way. Note this is a very pragmatic approach as the value of the metric depends upon what the user can do with the result. A CMO might find estimates of the value of the brand she controls invaluable when arguing for increasing the marketing budget with her C-suite colleagues. A more junior marketer, however, may feel that he can’t impact brand value in any significant way so knowing this number is of no value to him. The more junior marketer can, however, impact whether the product is on the retailers’ shelves and so may find distribution measures invaluable.

A related point is that people sometimes equate the value of information with the range of possible alternatives that the metric can take. Knowing the precise number for a metric that swings wildly can be very informative and thus valuable. If the metric never changes significantly, knowing its precise reading at any given point is unlikely to be very valuable. For example, information on the sales of a fashion item where consumer reaction is unpredictable can be exceptionally valuable for stock planning. Estimates for items with more predictable sales, e.g., safety matches, are less valuable because knowing the precise sales number is less likely to change the inventory order you would make without the more refined sales estimate. For items with very stable sales, your estimate based upon last year is likely to be good regardless of whether you calculate the precise metric for this year.

Testing is a critical component of marketing plans, but where should you spend your testing budget? What gives you the most information for your money? Scott Armstrong notes that this depends upon what you are trying to achieve. Sometimes you will want to emulate much academic research and drill down into a very specific topic. This can lead to very consistent estimates, also known as being “reliable.” This means every time you measure you get a similar result because you measure exactly the same thing each time you measure. In everyday life the electronic scale that weighs you every morning is reliable, you generally get the same result if nothing changes. This approach
makes sense if it is critical for you to be very precise, if small changes in a metric would radically alter your plans.

More often, however, you aren’t sure you are measuring the right thing. You want to know how the firm is performing generally but you have a less than perfect understanding of what performance means exactly. You might be interested in your general health rather than your precise weight. Your weight is likely to be connected to your general health but is far from the complete picture. In such situations you are interested in whether the measures you are using are valid, whether the measures accurately capture what you want them to capture. To assess validity you are likely to want multiple measures, in which case you’ll spread your testing budget across a wider range of tests and are more tolerant of conflicting results. To assess your health you might look at your weight, your blood pressure, your blood sugar, the ease of your breathing, etc. These will sometimes point in different directions but put together they give a more comprehensive picture than fixating upon a single metric, however reliably the single metric can be measured.

To have valid estimates of hard-to-define concepts, such as performance, we often recommend a variety of tests and the use of multiple metrics. As we will discuss in Chapters 12 and 13 it is often possible to have one metric look very good while the true value of the company is destroyed. Testing multiple different areas and assessing different metrics may give you a less precise picture (it is less reliable) but is much less likely to miss a major problem (it is more valid).

1.7 Mastering Metrics

Being able to “crunch the numbers” is vital to success in marketing. Knowing which numbers to crunch, however, is a skill that develops over time. Toward that end, managers must practice the use of metrics and learn from their mistakes. By working through the examples in this book, we hope our readers will gain both confidence and a firm understanding of the fundamentals of data-based marketing. With time and experience, we trust that you will also develop an intuition about metrics, and learn to dig deeper when calculations appear suspect or puzzling.

Ultimately, with regard to metrics, we believe many of our readers will require not only familiarity but also fluency. That is, managers should be able to perform relevant calculations on the fly—under pressure, in board meetings, and during strategic deliberations and negotiations. Although not all readers will require that level of fluency, we believe it will be increasingly expected of candidates for senior management positions, especially those with significant financial responsibility. We anticipate that a mastery of data-based marketing will become a means for many of our
readers to differentiate and position themselves for career advancement in an ever more challenging environment.

1.8 Where are the “Top Ten” Metrics?

Working on this book we received many requests to provide a short list of the “key” or “top ten” marketing metrics. The intuition behind this request is that readers (managers and students) want to be able to focus their attention on the “most important” metrics. Although some readers have read the earlier editions from cover to cover, it is safe to say none of the authors have had that pleasure. We view the book as a reference book—something to keep on the shelf and use when confronted with a new or less familiar metric. The list of metrics covered is therefore long so as to be useful for those occasions. It is not aimed to be a guide to the $X$ number of metrics you must apply to monitor marketing. It is this view of the book as a reference guide that helps explain why we do not rate or rank the long list of metrics. We see you pulling the book from the shelf as needed, rather than us pushing our preferred metrics upon you.

Specifically, the reasons for us not providing the short list of “really important” metrics are as follows.

First, we believe that any ranking of marketing metrics from most to least useful should depend on the type of business under consideration. Thus what metrics you prefer depend upon what you need them for. For example, marketers of business-to-business products and services that go to market through a direct sales force don’t need metrics that measure retail availability or dealer productivity.

Also, even what might begin as a short list tends to expand rapidly as metrics come in matched sets. For example, if customer lifetime value is important to your business (let’s say, financial services), then you are also likely to use measures of retention and acquisition costs. The same notion applies to retail, media, sales force, and Web traffic metrics. If some of these are important to you, others in the same general categories are likely to be rated as useful, too.

Third, businesses don’t always have access (at a reasonable cost) to the metrics they would like to have. Inevitably, some of the rankings presented will reflect the cost of obtaining the data that underlie the particular metrics. Some metrics may be interesting to know but cost more to obtain than the value of the information they provide. The size of the organization will thus matter. Small organizations will use metrics that are cheaper to obtain; whereas larger organizations are more likely to be able to realize the full value from expensive, proprietary, or custom-created metrics. The same goes for stages in the product life cycle. Managers of newly launched products often have different concerns and metrics to monitor them than mature products.
Fourth, we believe that some metrics currently ranked lower by managers will ultimately prove to be very useful, after managers fully understand the pros and cons of a particular metric. For example, advocates believe that Economic Value Added (EVA) is the “gold standard” of profitability metrics, but when we discuss it with many managers, it ranks far below other financial performance measures such as ROI. We believe one reason for the low ranking of EVA is that this metric is less applicable at the “operating level” than for overall corporate performance. So even within the same business, depending on where a manager sits in the organization, some metrics are more relevant than others. Also, like EVA, many metrics that we have included are relatively new to marketing, and many managers don’t understand them well or know how they might be relevant to their particular business. Customer Lifetime Value is another metric that is gaining acceptance, but is still unfamiliar to many managers. If all these metrics were perfectly understood, there would be no need for a book of this type.

We included the results of our survey of marketing managers in the second edition so that readers could learn what metrics other managers thought were potentially useful. However, we are now less convinced that the survey results are useful, because metric use and understanding remains an awfully long way from where we want to be. In this third edition we have therefore concentrated on adding more metrics and explaining some metrics in greater detail. Deleting the managerial survey results from the second edition gave us the space to do this.

Here we simply note the key points from the survey. These were that managers value the profit related metrics, net profit, ROI, and margin most highly, even though these metrics had less to do with day-to-day marketing decisions. We presume this is because those are the metrics they are asked about by those who control budgets. Customer satisfaction was the most popular “non-financial” metric. Sales related metrics, such as Sales Total also proved popular.

1.9 What’s New in the Third Edition?

We have used the space gained in removing the survey to go deeper into areas that have risen in importance in the years since the second edition. The biggest change is our new chapter on online metrics, which seeks to clarify an area where there is no shortage of data and a profusion of measures. Unfortunately it remains an area in which it can be extremely difficult for a manager to understand what is happening often due to lack of standardization of definitions. We have also added a new section on neuro-marketing to allow managers to gain some familiarity with exciting developments in this field. Other significant changes include adding more detail on brand valuation, advertising elasticity, and clarifying the concept of double jeopardy.
New metrics are particularly in need of a careful appraisal with respect to their reliability and validity as metrics to inform management decisions. This edition expands our discussion of these concepts as well.

A closely related concept is “the value of information”—e.g., is it worth doing more market research or testing?—which is a critical input to many managerial decisions. As such we have also added more detail on the value of information and how managers can use estimates of its value to make better informed decisions. We have added a discussion of the Gross Model for budget allocation and outlined our own variant of the budgeting model which describes how a manager can decide when to stop creating and testing further advertising copy and roll out the current best candidate. The space devoted to this model for advertising copy and media funds is not because this particular decision is more important than other decisions, but because it illustrates a general approach to thinking about how using marketing metrics can improve marketing decisions.

We hope that you enjoy the new edition of *Marketing Metrics*.

**Organization of the Text**

This book is organized into chapters that correspond to the various roles played by marketing metrics in enterprise management. Individual chapters are dedicated to metrics used in promotional strategy, advertising, and distribution, for example. Each chapter is composed of sections devoted to specific concepts and calculations.

We must present these metrics in a sequence that will appear somewhat arbitrary. In organizing this text, we have sought to strike a balance between two goals: (1) to establish core concepts first and build gradually toward increasing sophistication, and (2) to group related metrics in clusters, helping our readers recognize patterns of mutual reinforcement and interdependence. In Figure 1.1, we offer a graphical presentation of this structure, demonstrating the interlocking nature of all marketing metrics—indeed of all marketing programs—as well as the central role of the customer.

The central issues addressed by the metrics in this book are as follows:

- **Chapter 2—Share of Hearts, Minds, and Markets**: Customer perceptions, market share, and competitive analysis.
- **Chapter 3—Margins and Profits**: Revenues, cost structures, and profitability.
- **Chapter 4—Product and Portfolio Management**: The metrics behind product strategy, including measures of trial, growth, cannibalization, and brand equity.
- **Chapter 5—Customer Profitability**: The value of individual customers and relationships.
Chapter 6—Sales Force and Channel Management: Sales force organization, performance, and compensation. Distribution coverage and logistics.

Chapter 7—Pricing Strategy: Price sensitivity and optimization, with an eye toward setting prices to maximize profits.

Chapter 8—Promotion: Temporary price promotions, coupons, rebates, and trade allowances.

Chapter 9—Advertising Metrics: The central measures of advertising coverage and effectiveness, including reach, frequency, rating points, and impressions. Models for consumer response to advertising.

Chapter 10—Online, Email, and Mobile Metrics: Specialized metrics for Web-based, Mobile, and Email campaigns.
Chapter 11—Marketing and Finance: Financial evaluation of marketing programs.


Chapter 13—System of Metrics: Decomposing marketing metrics into component parts can improve measurement accuracy, add managerial insight into problems, and assist marketing model building.

Components of Each Chapter

As shown in Table 1.2, the chapters are composed of multiple sections, each dedicated to specific marketing concepts or metrics. Within each section, we open with definitions, formulas, and a brief description of the metrics covered. Next, in a passage titled Construction, we explore the issues surrounding these metrics, including their formulation, application, interpretation, and strategic ramifications. We provide examples to illustrate calculations, reinforce concepts, and help readers verify their understanding of key formulas. That done, in a passage titled Data Sources, Complications, and Cautions, we probe the limitations of the metrics under consideration and potential pitfalls in their use. Toward that end, we also examine the assumptions underlying these metrics. Finally, we close each section with a brief survey of Related Metrics and Concepts.

In organizing the text in this way, our goal is straightforward: Most of the metrics in this book have broad implications and multiple layers of interpretation. Doctoral theses could be devoted to many of them, and have been written about some. In this book, however, we want to offer an accessible, practical reference. If the devil is in the details, we want to identify, locate, and warn readers against him, but not to elaborate his entire demonology. Consequently, we discuss each metric in stages, working progressively toward increasing levels of sophistication. We invite our readers to sample this information as they see fit, exploring each metric to the depth that they find most useful and rewarding.

With an eye toward accessibility, we have also avoided advanced mathematical notation. Most of the calculations in this book can be performed by hand, on the back of the proverbial envelope. More complex or intensive computations may require a spreadsheet. Nothing further should be needed.
### Table 1.2 Major Metrics List

<table>
<thead>
<tr>
<th>Section</th>
<th>Metric</th>
<th>Section</th>
<th>Metric</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Share of Hearts, Minds, and Markets</strong></td>
<td>2.1</td>
<td>Revenue Market Share</td>
<td>3.2</td>
</tr>
<tr>
<td></td>
<td>2.1</td>
<td>Unit Market Share</td>
<td>3.3</td>
</tr>
<tr>
<td></td>
<td>2.2</td>
<td>Relative Market Share</td>
<td>3.3</td>
</tr>
<tr>
<td></td>
<td>2.3</td>
<td>Brand Development Index</td>
<td>3.4</td>
</tr>
<tr>
<td></td>
<td>2.3</td>
<td>Category Development Index</td>
<td>3.5</td>
</tr>
<tr>
<td></td>
<td>2.4–2.6</td>
<td>Decomposition of Market Share</td>
<td>3.6</td>
</tr>
<tr>
<td></td>
<td>2.4</td>
<td>Market Penetration</td>
<td>3.6</td>
</tr>
<tr>
<td></td>
<td>2.4</td>
<td>Brand Penetration</td>
<td>3.6</td>
</tr>
<tr>
<td></td>
<td>2.5</td>
<td>Penetration Share</td>
<td>3.7</td>
</tr>
<tr>
<td></td>
<td>2.5</td>
<td>Share of Requirements</td>
<td>3.7</td>
</tr>
<tr>
<td></td>
<td>2.6</td>
<td>Usage Index</td>
<td>4.1</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Hierarchy of Effects</td>
<td>4.1</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Awareness</td>
<td>4.1</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Top of Mind</td>
<td>4.1</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Ad Awareness</td>
<td>4.2</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Knowledge</td>
<td>4.2</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Consumer Beliefs</td>
<td>4.3</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Purchase Intentions</td>
<td>4.3</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Purchase Habits</td>
<td>4.4</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Loyalty</td>
<td>4.5</td>
</tr>
<tr>
<td></td>
<td>2.7</td>
<td>Likeability</td>
<td>4.6</td>
</tr>
<tr>
<td></td>
<td>2.8</td>
<td>Willingness to Recommend</td>
<td>4.7</td>
</tr>
<tr>
<td></td>
<td>2.8</td>
<td>Customer Satisfaction</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2.9</td>
<td>Net Promoter</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2.10</td>
<td>Willingness to Search</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2.11</td>
<td>Neuro-Marketing</td>
<td></td>
</tr>
<tr>
<td><strong>Margins and Profits</strong></td>
<td>3.1</td>
<td>Unit Margin</td>
<td>5.1</td>
</tr>
<tr>
<td></td>
<td>3.1</td>
<td>Margin (%)</td>
<td>5.1</td>
</tr>
</tbody>
</table>

**Product and Portfolio Management**

| 4.1 | Trial |
| 4.1 | Repeat Volume |
| 4.1 | Penetration |
| 4.1 | Volume Projections |
| 4.2 | Year-on-Year Growth |
| 4.2 | Compound Annual Growth Rate (CAGR) |
| 4.3 | Cannibalization Rate |
| 4.3 | Fair Share Draw Rate |
| 4.4 | Brand Equity Metrics |
| 4.5 | Conjoint Utilities |
| 4.6 | Segment Utilities |
| 4.7 | Conjoint Utilities and Volume Projections |

**Customer Profitability**

| 5.1 | Customers |
| 5.1 | Recency |
| 5.1 | Retention Rate |
| 5.2 | Customer Profit |
| 5.3 | Customer Lifetime Value |
| 5.4 | Prospect Lifetime Value |

*Continues*
### Table 1.2  Continued

<table>
<thead>
<tr>
<th>Section</th>
<th>Metric</th>
<th>Section</th>
<th>Metric</th>
</tr>
</thead>
<tbody>
<tr>
<td>5.5</td>
<td>Average Acquisition Cost</td>
<td>7.4</td>
<td>Optimal Price</td>
</tr>
<tr>
<td>5.5</td>
<td>Average Retention Cost</td>
<td>7.5</td>
<td>Residual Elasticity</td>
</tr>
<tr>
<td><strong>Sales Force and Channel Management</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>6.1</td>
<td>Workload</td>
<td>8.1</td>
<td>Baseline Sales</td>
</tr>
<tr>
<td>6.1</td>
<td>Sales Potential Forecast</td>
<td>8.1</td>
<td>Incremental Sales/</td>
</tr>
<tr>
<td>6.2</td>
<td>Sales Goal</td>
<td>8.2</td>
<td>Promotion Lift</td>
</tr>
<tr>
<td>6.3</td>
<td>Sales Force Effectiveness</td>
<td>8.2</td>
<td>Redemption Rates</td>
</tr>
<tr>
<td>6.4</td>
<td>Compensation</td>
<td>8.2</td>
<td>Costs for Coupons and</td>
</tr>
<tr>
<td>6.4</td>
<td>Break-Even Number of Employees</td>
<td>8.2</td>
<td>Rebates</td>
</tr>
<tr>
<td>6.5</td>
<td>Sales Funnel, Sales Pipeline</td>
<td>8.3</td>
<td>Percentage Sales with</td>
</tr>
<tr>
<td>6.6</td>
<td>Numeric Distribution</td>
<td>8.3</td>
<td>Coupon</td>
</tr>
<tr>
<td>6.6</td>
<td>All Commodity Volume (ACV)</td>
<td>8.4</td>
<td>Pass-Through</td>
</tr>
<tr>
<td>6.6</td>
<td>Product Category Volume (PCV)</td>
<td></td>
<td>Price Waterfall</td>
</tr>
<tr>
<td>6.6</td>
<td>Total Distribution</td>
<td>9.1</td>
<td>Impressions</td>
</tr>
<tr>
<td>6.6</td>
<td>Category Performance Ratio</td>
<td>9.1</td>
<td>Gross Rating Points (GRPs)</td>
</tr>
<tr>
<td>6.7</td>
<td>Out of Stock</td>
<td>9.2</td>
<td>Cost per Thousand Impressions (CPM)</td>
</tr>
<tr>
<td>6.7</td>
<td>Inventories</td>
<td>9.3</td>
<td>Net Reach</td>
</tr>
<tr>
<td>6.8</td>
<td>Markdowns</td>
<td>9.3</td>
<td>Average Frequency</td>
</tr>
<tr>
<td>6.8</td>
<td>Direct Product Profitability (DPP)</td>
<td>9.4</td>
<td>Frequency Response Functions</td>
</tr>
<tr>
<td>6.8</td>
<td>Gross Margin Return on Inventory Investment (GMROII)</td>
<td>9.5</td>
<td>Effective Reach</td>
</tr>
<tr>
<td>6.8</td>
<td></td>
<td>9.5</td>
<td>Effective Frequency</td>
</tr>
<tr>
<td></td>
<td></td>
<td>9.6</td>
<td>Share of Voice</td>
</tr>
<tr>
<td><strong>Pricing Strategy</strong></td>
<td></td>
<td>9.7</td>
<td>Advertising Elasticity of Demand</td>
</tr>
<tr>
<td>7.1</td>
<td>Price Premium</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7.2</td>
<td>Reservation Price</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7.2</td>
<td>Percent Good Value</td>
<td></td>
<td></td>
</tr>
<tr>
<td>7.3</td>
<td>Price Elasticity of Demand</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Table 1.2  Continued

<table>
<thead>
<tr>
<th>Section</th>
<th>Metric</th>
<th>Section</th>
<th>Metric</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Online, Email, and Mobile Metrics</strong></td>
<td></td>
<td><strong>Marketing and Finance</strong></td>
<td></td>
</tr>
<tr>
<td>10.1</td>
<td>Pageviews</td>
<td>11.1</td>
<td>Net Profit</td>
</tr>
<tr>
<td>10.2</td>
<td>Rich Media Display Time</td>
<td>11.1</td>
<td>Return on Sales (ROS)</td>
</tr>
<tr>
<td>10.2</td>
<td>Rich Media Interaction Rate</td>
<td>11.1</td>
<td>Earnings Before Interest, Taxes, Depreciation, and Amortization (EBITDA)</td>
</tr>
<tr>
<td>10.3</td>
<td>Clickthrough Rate</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.4</td>
<td>Cost per Click</td>
<td>11.2</td>
<td>Return on Investment (ROI)</td>
</tr>
<tr>
<td>10.4</td>
<td>Cost per Order</td>
<td>11.3</td>
<td>Economic Profit (aka EVA*)</td>
</tr>
<tr>
<td>10.4</td>
<td>Cost per Customer Acquired</td>
<td>11.4</td>
<td>Payback</td>
</tr>
<tr>
<td>10.5</td>
<td>Visits</td>
<td>11.4</td>
<td>Net Present Value (NPV)</td>
</tr>
<tr>
<td>10.5</td>
<td>Visitors</td>
<td>11.4</td>
<td>Internal Rate of Return (IRR)</td>
</tr>
<tr>
<td>10.5</td>
<td>Abandonment Rate</td>
<td>11.5</td>
<td>Marketing Return on Investment (MROI)</td>
</tr>
<tr>
<td>10.6</td>
<td>Bounce Rate (Web site)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.7</td>
<td>Friends/Followers/ Supporters</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.7</td>
<td>Likes</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.7</td>
<td>Value of a Like</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.8</td>
<td>Downloads</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.9</td>
<td>Average Revenue per User</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10.10</td>
<td>Email Metrics</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Reference Materials**

Throughout this text, we have highlighted formulas and definitions for easy reference. We have also included outlines of key terms at the beginning of each chapter and section. Within each formula, we have followed this notation to define all inputs and outputs.

$—(Dollar Terms)$: A monetary value. We have used the dollar sign and “dollar terms” for brevity, but any other currency, including the euro, yen, dinar, or yuan, would be equally appropriate.

$%—(Percentage)$: Used as the equivalent of fractions or decimals. For readability, we have intentionally omitted the step of multiplying decimals by 100 to obtain percentages.

$#—(Count)$: Used for such measures as unit sales or number of competitors.
R—(Rating): Expressed on a scale that translates qualitative judgments or preferences into numeric ratings. Example: A survey in which customers are asked to assign a rating of “1” to items that they find least satisfactory and “5” to those that are most satisfactory. Ratings have no intrinsic meaning without reference to their scale and context.

I—(Index): A comparative figure, often linked to or expressive of a market average. Example: the consumer price index. Indexes are often interpreted as a percentage.


References and Suggested Further Reading


This page intentionally left blank
INDEX

A
AAU (awareness, attitudes, and usage), 43-47
   limitations of, 47
   purpose of, 43
abandoning customers, 170
abandonment rate, 347-351
A/B testing, 396
accepters, 35
A.C. Nielsen, 212
active users, 357
ACV (all commodity volume), 208-214
ad awareness, 45
ad rank, 343
advertising metrics, 295
   AED, 319-323
   CPM, 304-305
   CPP (cost per point), 306
   Dorfman-Steiner Theorem, 322
   effective frequency, 316-317
   effective reach, 316-317
   exposures, 300-303
   frequency, 306-309
   frequency response functions, 311-314
   impressions, 300-303
   OTS, 300-303
   reach, 306-309
   share of voice, 318
AED (advertising elasticity of demand), 319-323
   calculating, 320
   Dorfman-Steiner Theorem, 322
AMA (American Marketing Association), 5
ANA (Association of National Advertisers), 5
applications, downloads, 355-356
applying neuroscience to marketing, 59
ARPU (average revenue per use), 356
ASN (Augmented Social Network), 354
average acquisition cost, 180-181
average frequency, 308
average margin, 84-86
average price per unit, 87-92
   calculating, 89
   limitations of, 92
   price per statistical unit, 90-92
   purpose of, 88
   SKUs, 88
average retention cost, 180-181
awareness, 45

B
balancing workload, 192
baseline sales, 272, 275-282
BDI (brand development index), 30-31
   calculating, 31
   purpose of, 30-31
bounce rate, 349-350
Brand Asset Valuator tool, 141-142
brand equity index, 140
brand equity metrics, 137-146
   Brand Asset Valuator tool, 141-142
   brand equity index, 140
   Brand Equity Ten, 139
brand identity, 146
brand valuation, 145-147
conjoint analysis, 146
purpose of, 137-138
royalty rates, 143
Brand Equity Ten, 139
brand penetration, calculating, 33
brand valuation, 145-147
BrandZ, 143
breakage, 285
break-even analysis, 103-107
  break-even point, calculating, 104-107
  limitations of, 107
  payback period, 108
  purpose of, 104
break-even point, calculating, 104-107
breaking down sales, 404
buying power, 192

C

CAGR (compound annual growth rate),
calculating, 127, 131
calculating
  abandonment rate, 347-351
  active users, 357
  ACV, 208-214
  AED, 320
  average acquisition cost, 181
  average price per unit, 89
  average retention cost, 181
  baseline sales, 276-281
  BDI, 31
  bounce rate, 350
  brand penetration, 33
  CAGR, 127, 131
  cannibalization rate, 132
  channel margins, 79-81
  clickthrough rate, 336
  CLV, 173
  conversion rate, 348
cost per click, 341
cost per impression, 341
cost per order, 341
coupon redemption rate, 284
CP, 166-168
CPM, 305
downloads, 355
EBITDA, 367
economic profit, 370-371
effectiveness of sales force, 196-197
effective reach, 316
frequency response functions, 312-314
future value, 130
hits, 331
impressions, 300
margin on sales, 71-73
market penetration, 33
MROI, 377
net profit, 366
NPV, 376
numeric distribution, 208
optimal price, 246-253
pageviews, 331
pass-through, 287-288
PCV, 210
percentage margins, 72
percent good value, 232-233
PLV, 177
price elasticity, 239-242
price premium, 228-229
price waterfall of a product, 290
relative market share, 27
repeat volume, 119
reservation price, 232-233
residual price elasticity, 260-262
return on sales, 367
revenue market share, 24
rich media display time, 333-334
rich media interaction time, 333-334
ROI, 368
sales force compensation, 200
sales goals, 194
selling costs, 100-101
session length, 357
share of requirements, 36
share of voice, 318
sole usage percentage, 38
target revenue, 109
target volume, 109
total cost, 93-96
total distribution, 211
total sales, 276-279
unit margin, 72
unit market share, 23
usage index, 39-40
visits, 347
workload, 191-192
year-on-year growth, 127
cannibalization
fair share draw, 135
limitations of, 136-140
weighted contribution margin, 134
cannibalization rate, 132-136
carryover effect, 381
category performance ratio, 211
CDI (category development index), 31-32
channel margins, 77-86
average margin, 84-86
calculating, 79-81
hybrid channel margins, 83
limitations of, 83
purpose of, 78
clickstreams, 346
clickthrough rate, 336-338
cost per click, 339-343
maximum cost per click, 343
cluster analysis, 153
CLV (customer lifetime value), 9, 171-175
calculating, 173
cohort and incubate approach, 172-176
compounding, 130
concepts, 4
conjoint analysis, 146-151
decision-making processes, 149-151
limitations of, 151-153
purpose of, 148
segmentation
cluster analysis, 153
limitations of, 154-156
volume projection, 155
constant elasticity, 242-244
constructs, 4
cominator off-take, 219
contribution analysis, 103-107
conversion rate, 348
cookies, 349
copy tests, 397
cost per click, 339-343
cost per impression, 339-343
cost per order, 339-343
counting customers, 160-164
coupon redemption rate, 283-284
CP (customer profit)
calculating, 166-168
limitations of, 169-171
purpose of, 165
CPE (cost per engagement), 359
CPM (cost per thousand impressions), 304-305
CPP (cost per point), 306
“cross” price elasticity, 258-260
customers
abandoning, 170
average acquisition cost, 180-181
average retention cost, 180-181
CLV, 171-175
  calculating, 173
  cohort and incubate approach, 172-176
  infinite horizon assumption, 176
  present value, 172
  with initial margin, 175
counting, 160-161, 163-164
CP, 165-170
defining, 163
PLV
  calculating, 177
  limitations of, 178-179
PLV (prospect lifetime value), 177-179
recency, 162
relationships, 164
retention rate, 162-163
segmentation, 152-154
tiers, 166
under-servicing, 191
customer satisfaction, 48-51
  limitations, 51
  purpose of, 49

D
dashboards, 391-393
data, 5, 43
decision-making processes, 149-151
decomposition of market share, 34
deductions, 218, 292
defining customers, 163
discounted trial, 126
discounts, 291
distribution metrics, 206-212
  ACV, 208-214
  numeric distribution, 207-208
  PCV (product category volume), 210
  total distribution, 211
districts, 194
diverted merchandise, 219
Dorfman-Steiner Theorem, 322
double jeopardy, 37, 40
downloads, 355-356
DPP (direct product profitability), 221-222
Drucker, Peter, 67
DuPont Model, 401-402
durability, 140

E
EBITDA (earnings before interest, taxes, depreciation, and amortization), 367
economic profit, 369-370
EDA (electrodermal activity), 60
EDLP (everyday low prices), 292
EEG (electroencephalography), 57
effective frequency, 316-317
effective market share, 140
effectiveness of sales force, 196-198
effective reach, 316-317
elasticity, 226, 319-323
elimination-by-aspect decision making, 150
email metrics, 358-360. See also mobile metrics
EMG (electromyography), 60
engagement, 359-361
estimating MROI, 380
EVA (economic value added), 9, 369-370
evaluating multi-period investments, 371-375
  internal rate of return, 374
  NPV, 373
  payback, 372
ever-tried, 126
evoked set, 127
examples of neuro-marketing, 61
expected lift, 400
exposures, 300-303
  frequency response functions, 311-314
external overlap, 310
eye tracking, 59-60
F
facing, 212
FACS (Facial Action Coding System), 58-59
fair share draw, 135
FIFO (first in, first out), 217
financial metrics, 393
fixed costs, 93-97, 102
fMRI (functional magnetic resonance imaging), 58
forced trial, 126
forecasting
  sales, 194
  trial volume, 118
formulas, unit market share metric, 23
frequency, 306-309
  effective frequency, 316-317
frequency response functions, 311-314
friends, 352-353
future value, calculating, 130

G
GMROII (gross margin return on inventory investment), 219
goodwill, 138-139
Google Analytics, 351
gross margin, 77
Gross model, 396-400
growth, 127-130
  CAGR, calculating, 131
  compounding, 130
  future value, calculating, 130
  percentage growth, 128
  same stores growth, 128-131
GRPs (gross rating points), 301
GSR (Galvanic Skin Response), 60

H
Herfindahl index, 29
Hierarchy of Effects, 43-47
HI-LO pricing, 292
hits, 329-331
hybrid channel margins, 83-86

I
IAT (Implicit Association Test), 60
identities, reasons for using, 413
diagnostic purposes, 405
eliminating error, 406
estimating metrics, 408
impressions, 296, 300-303, 329-331
calculating, 300
clickthrough rate, 336-338
cost per impression, 339-343
CPM, 304-305
increasing value of information, 6
incremental sales, 272
calculating, 276
infinite horizon assumption, 176
information, 5, 393-394
intentions, 46
interactions, 335
internal rate of return, 374
inventory days, 216
inventory turns, 215
invoice price, 289

J-K-L
Kaplan, Robert, 167
learning curve response, 312-315
LIFO (last in, first out), 217
likeability, 48
likes, 352-353
limitations
of AAU, 47
of average price per unit, 92
of break-even analysis, 107
of cannibalization metric, 136-140
of channel margins, 83
of conjoint analysis, 151-153
of CP metric, 169-171
of customer satisfaction metric, 51
of margin of sales, 74-76
of net promoter metric, 53
of neuro-marketing, 62
of penetration metric, 34
of PLV, 178-179
of price elasticity, 245
of price premium, 231
of revenue market share, 24
of segmentation, 154-156
of selling costs, 102
of share of requirements metric, 37
of supply chain metrics, 217-222
of total cost, 97
of unit market share, 24
of willingness to recommend, 51
of willingness to search metric, 56
linear demand, 234-237
list price, 289
logistics tracking, 213
long-term effects of promotion, 282
Lord Kelvin, 2
loss aversion, 394

M
mail-in rebates, 285-289
margin of sales, 413
  calculating, 71-73
  gross margin, 77
  limitations of, 74-76
  purpose of, 71
  versus markup, 75
markdown, 219
market concentration, 26-29
  purpose of, 26
marketing metrics x-ray, 383-392
marketing mix models, 408-412
marketing spending, 99-102
  calculating, 100-101
  purpose of, 99
market penetration, calculating, 33
market share metrics, 18-21
  BDI, 30-31
  market concentration, 26-29
  penetration, 32-34
  relative market share, 26-29
  revenue market share
    calculating, 24
    purpose of, 23
  share of requirements, 35-38
    calculating, 36
    limitations of, 37
  unit market share, 23-24
  usage index, 39
market share rank, 30
markup versus margin, 75-77
“Marlboro Friday”, 391
MASB (Marketing Accountability Standards Board), 5
mastering metrics, 7
maximum cost per click, 343
measurements, validating, 7
MEROMI (media exposure return on marketing investment), 381
metrics
  defined, 1
  mastering, 7
  “top ten”, 8
Microsoft Excel, NPV calculator, 376
misshipments, 218
mobile metrics, 356-357
modeling firm performance
  DuPont Model, 401-402
  sales model, 403
MROI (marketing return on investment), 364, 376-380
MRP (maximum reservation price), 235
MSI (Marketing Science Institute), 5
multi-period investments, 371-375
  internal rate of return, 374
  NPV, 373
  payback, 372
MWB (maximum willingness to buy), 236

N
  net out-of-stocks, 215
  net price, 289
  net profit, 366-367
  net promoter, 52-53
  net promoter metric, limitations of, 53
  net reach, 306-309
  neuro-marketing, 9
    example of, 61
    limitations of, 62
  neuroscience measures, 57
    applying to marketing problems, 59
    EEG, 57
    eye tracking, 59-60
    FACS (Facial Action Coding System), 58-59
    fMRI, 58
    purpose of, 60
  non-compensatory decision processes, 149
  NOPAT (net operating profit after tax), 368
  NPV (net present value), 373
  numeric distribution, 207-208

O
  obsolescence, 218
  online metrics, 9
  operational definitions, 4
  optimal price
    calculating, 246-253
    linear demand functions, 249-252
    price discrimination, 254-256
    purpose of, 246
    relative to gross margin, 253
  organization of this book, 10-15
  OTS (opportunities to see), 300-303
  outcomes per friend, 353
  out-of-stocks, 214
  “own” price elasticity, 258-260

P
  PageRank, 344
  pageviews, 329-331
  paid search marketing, 342
  pass-through, 286-287
  payback, 372
  payback period, 108
  PCV (product category volume), 210
  penetration, 32-34
  perceived quality/esteem, 46
  perceived value for money, 46
  percentage growth, 127-130
  percentage margins, calculating, 72
  percent good value, 232-237
  pipeline analysis, 202-205
  PLV (prospect lifetime value), 177-179
    calculating, 177
    limitations of, 178-179
  present value, 172
  price discrimination, 254-256, 292-294
price elasticity, 238-244
  calculating, 239-242
  constant elasticity, 242-244
  limitations of, 245
  residual price elasticity, 258-267
price per statistical unit, 90-92
price premium, 228-231
  calculating, 228-229
  limitations of, 231
  purpose of, 228
  theoretical price premium, 232
price waterfall, 288-292
  calculating, 290
  purpose of, 289
pricing strategy
  optimal price, 245-256
    calculating, 246-253
    linear demand functions, 249-252
    price discrimination, 254-256
    purpose of, 246
    relative to gross margin, 253
percent good value, 232-237
price elasticity, 238-244
  calculating, 239-242
  constant elasticity, 242-244
  limitations of, 245
price premium, 230-231
  calculating, 228-229
  purpose of, 228
prisoner’s dilemma, 262-267
reservation price, 232-237
  calculating, 232-233
  linear demand, 234-237
residual price elasticity, 259
  calculating, 260
  purpose of, 258
theoretical price premium, 232
primary line competitive injury, 257
prisoner’s dilemma, 262-267
product strategies
  lifecycle, 131
  projected volume, repeat volume, 119
product strategy metrics, 112-113
  cannibalization
    fair share draw, 135
    limitations of, 136-140
    weighted contribution margin, 134
  cannibalization rate, 132-136
  trial volume, 116-118
profitability, 219-222
  CP, 165-170
  DPP, 221-222
  economic profit, 369-370
  EVA, 9
  GMROI, 219
  markdown, 219
  of promotions, 279-282
  shopping basket margin, 223, 223-224
projected volume
  repeat volume, 119
  trial volume, 116-118
projection of sales, 116
promotion, 272
  baseline sales, 275-282
  coupon redemption rate, calculating, 284
  long-term effects of, 282
  mail-in rebates, 285-289
  pass-through, 286-287
  price waterfall, 288-292
    calculating, 290
    purpose of, 289
  profitability, 279-282
  redemption rate, 283-287
  total sales, calculating, 276-279
purchase intentions, 46
purpose
  of AAU, 43
  of average price per unit, 88
  of BDI, 30-31
of brand equity metrics, 137-138
of break-even analysis, 104
of channel margins, 78
of conjoint analysis, 148
of CP metric, 165
of customer satisfaction metric, 49
of margin on sales, 71
of market concentration metric, 26
of marketing spending, 99
of net promoter metric, 52-53
of neuro-marketing, 60
of optimal price, 246
of pipeline analysis, 202
of price premium, 228
of price waterfall, 289
of relative market share metric, 26
of residual price elasticity, 258
of revenue market share, 23
of segmentation, 153
of selling costs, 99
of target revenue, 108
of target volume, 108
of total cost, 93
of unit market share, 23
of willingness to recommend metric, 49
of willingness to search metric, 55
push marketing, 185
relationships, 164
relative market share, 26-29
calculating, 27
purpose of, 26
relative perceived quality, 46
relative price, 140, 228-231
reliability, 6
repeat rate, 38
repeat volume, 119
repurchase rate, 38
resellers, 286-287
reservation price, 232-237
calculating, 232-233
linear demand, 234-237
residual income. See economic profit
residual price elasticity, 258-267
calculating, 260-262
purpose of, 258
response latencies, 60
retention rate, 162-163
return on sales, 366-367
revenue market share, 23-24
calculating, 24
limitations of, 24
purpose of, 23
rich media display time, 333-334
rich media interaction time, 333-334
risk aversion, 394
ROA (return on assets), 368
Robinson-Patman Act, 257
ROI (return on investment), 368-369
MROI, 376-380
ROIC (return on invested capital), 368
ROIMI (return on incremental marketing investment), 378
RONA (return on net assets), 368
royalty rates, 143
social media metrics, 352-353
sole usage percentage, 38
supply chain metrics, 213-218
  inventory days, 216
  inventory turns, 215
  limitations of, 217-222
  net out-of-stocks, 215
  out-of-stocks, 214
  service levels, 215
system of identities, reasons for using
  diagnostic purposes, 405
  eliminating error, 406
  estimating metrics, 408

T

target revenue, 108-109
  calculating, 109
  purpose of, 108
target volume, 108-109
  calculating, 109
  purpose of, 108
Teixeira, Thales, 58-59
territories, 190
testing, 6, 395-399
  A/B testing, 396
  copy tests, 397
  expected lift, 399-400
  Gross model, 396-400
  quality scores, 398
theoretical price premium, 232
three firm concentration ratio, 28
threshold response, 312-315
tiers of customers, 166
top of mind, 45
“top ten” metrics, 8
total cost, 93-97
  calculating, 93-96
  limitations of, 97
  purpose of, 93
total distribution, 211
total sales, calculating, 276-279
tracking data, 43
translating concepts into metrics, 4
trial rate, 115
trial volume, 116-118
TRPs (target rating points), 301-304

willingness to search, 54
limitations of, 56
purpose of, 55
workload, 190
calculating, 191-192
WTP (willingness to pay), 5

U
unit margin, calculating, 72
unit market share, 23-24
calculating, 23
limitations, 24
usage, 46
usage index, 41-42
and double jeopardy, 40
calculating, 39-40

V
validating measurements, 7
value of information, 5-7, 393-394
variable costs, 93-97, 102
verifying unit margin, 72
version quality, assessing, 399
video interactions, 335
visitors, 345
visits, 344-348
bounce rate, 349-350
cookies, 348
volume projections, 115

W
warm leads, 204
wear-in, 315
wear-out, 315
weighted contribution margin, 134
weight index, 39-42
“whale curves”, 167
willingness to recommend, 48
limitations of, 51
purpose of, 49-50

X-Y-Z
year-on-year growth, calculating, 127
Young & Rubicam, 141
Zellner, Arnold, 409