

## ABOUT THE AUTHORS



### Angela C. Buraglia

After six years as an independent film makeup artist, Angela C. Buraglia realized she wanted a career that would allow her to start a family and stay home with her husband and child. In an effort to give back to the Macromedia Dreamweaver newsgroup community that helped and encouraged her in her new career, she founded [DreamweaverFAQ.com](http://DreamweaverFAQ.com). Although she intended only to be a web developer, life's path has led her to become that and more. In addition to her contribution to this book, Angela is the Lead Technical Editor for the *Dreamweaver MX Bible* (Wiley Publishing, formerly Hungry Minds) and Contributing Author to *ColdFusion MX Web Application Construction Kit* (Macromedia Press). Currently, she is also a Team Macromedia volunteer for Dreamweaver. Angela's future plans are to continue developing [DreamweaverFAQ.com](http://DreamweaverFAQ.com), to build and sell Dreamweaver extensions, to give presentations at conferences, and perhaps to become involved in new book projects. Long gone are the days of applying makeup; now Angela applies Behaviors and CSS to web sites—and most importantly—is home with her little boy.



### Donna Casey

Donna is a designer, developer, and instructor with over eight years of experience working on web and CD-ROM based projects for corporations such as AirTouch Cellular, Macromedia, Palm Computing, Verizon Wireless, and Aeris.net. Donna is a painter/sculptor with a Fine Arts degree who brings real-world design and production expertise to teaching web design and development. Her web site ([www.n8vision.com](http://www.n8vision.com)) was featured in the *Fireworks 3 Bible*. She has been a featured designer on Macromedia's web site as well as a speaker at Macromedia's EUCON (Paris) and WebBoston and CNETBuilder (New Orleans). As an experienced instructor, Donna also authored the Intermediate Dreamweaver 4 and

Fireworks 4 Training CDs for Lynda.com and contributed to the *Fireworks F/X & Design* (Coriolis) book.



### Josh Cavalier

Josh is the founder and director of Interactive Fun!, a digital media solutions and training firm. He has been in the print/multimedia/web design industry for over 10 years and has worked in various digital media fields including medical visualization, digital photography, and printing.

Prior to starting Interactive Fun!, Josh was Art Director for Handshaw, a computer-based training company. There he specialized in interface design, digital video, and print and audio production.

Josh has a BFA in Medical Illustration from the Rochester Institute of Technology. He has appeared in *People* magazine describing his method of historical digital photography. This method was used with a project for the Charlotte Museum of History to reconstruct the likeness of one of the city's founders, Hezekiah Alexander. Josh has been a featured speaker at leading industry conferences, including the National Association of Broadcasters (NAB 98 and 99), the Alternative Authorware Conference (1999, 2000, and 2001), and the North Carolina Information Highway Stakeholders Conference (2000).



### Matthew David

Matthew's most recent publications include *Flash MX Magic*, *Inside Flash MX*, *Flash 5 Magic*, *Inside Dreamweaver 4*, *Flash 5: Visual FX*, *Web Publishing Bible*, and *The Dreamweaver Bible*.

Currently, Matthew is working on a *Flash MX Games* book and writes articles for Element K Journal's *Macromedia Solutions* magazine, *Inside Project*

*Management*, and *Multimedia: Solutions and Design* magazines. You also can see him popping up in many online magazines, such as [Sitepoint.com](http://Sitepoint.com), [Windowwatch.com](http://Windowwatch.com), [UDzone.com](http://UDzone.com), and [DevX.com](http://DevX.com).

Matthew is available as a freelance consultant. Examples of his work can be found at his web site ([www.matthewdavid.ws](http://www.matthewdavid.ws)) or you can email him directly at [mdavid@email.com](mailto:mdavid@email.com).



### Joyce J. Evans

Joyce has over 10 years of experience in educational teaching, tutorial development, and web design. She has received Editors Choice Awards for her *Fireworks 4 f/x & Design* book and has authored numerous graphic design titles including *Dreamweaver MX Complete Course*. She also has contributed to several other books, such as *Fireworks Magic*, *Dreamweaver 4: The Complete Reference*, and the *Dreamweaver MX/Fireworks MX Savvy* book. Joyce actively writes reviews and articles for several graphic design magazines.



### Massimo Foti

Massimo began using Dreamweaver on the very day the first beta was available, and he has used Dreamweaver ever since.

Massimo has been a prolific extension developer since the pioneering days of Dreamweaver 1. He is the creator of [www.massimocorner.com](http://www.massimocorner.com) and is a winner of the Macromedia Best Extension Developer award. His extensions are featured on the Macromedia Exchange for Dreamweaver and have been included in many books and magazines.

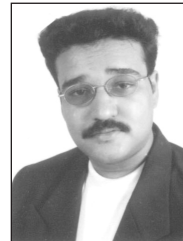
Massimo works at [www.amila.ch](http://www.amila.ch) developing database-driven web sites, using ColdFusion, PHP, and different kinds of databases.



### Brad Halstead

Brad started out in the computer industry as a sales rep for a local company and moved up quickly to senior technician, where for several years he performed service contracts for companies such as IBM, PC Service Partners, Xerox, and Olivetti. In 1994, he became interested in web design and hasn't looked back since. Brad is very lucky and thankful for the support of his

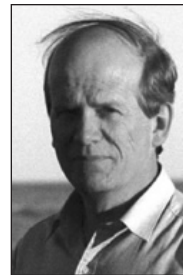
partner Brenda and children (Amanda, Aaron, and Megan) through his endeavors in this field.



### Alwyn Joy

Alwyn currently heads the Animation and Web Technology Division of Whiz Networks Pvt., Ltd., a start-up company working on high-end animation and web applications. He strongly advocates the need for R&D using integration over multiple platforms and spends most of his time experimenting with new

technology and understanding and expanding the possibilities. He currently is involved in creating content and providing solutions to India's biggest eLearning houses for various applications, including Dreamweaver, Flash, and 3ds max among others. When he isn't busy with all this, he enjoys making new friends on the net, coding games, and cooking. You can reach Alwyn at [alwynjoy@yahoo.com](mailto:alwynjoy@yahoo.com).



### David C. Nicholls

David is a web developer, physicist, writer, photographer, and a recognized authority on graphics compression software, antique golf clubs, and regional fern species. He is co-author of the book *Playing with Fire—Tapping the Power of Macromedia Firework 4* with Linda Rathgeber. He has contributed articles to numerous publications, including PC magazines, HiFi magazines,

Amateur Radio journals, computer instruction manuals, book reviews in newspaper literary columns, scientific journals, and government reports. David lives in Canberra, Australia with his wife, Trish, and assorted computers named Grunter, Darius, Perseus, and Wally. He can be reached at [www.dcnicholls.com](http://www.dcnicholls.com) and [www.home.aone.net.au/byzantium/](http://www.home.aone.net.au/byzantium/).



### **Sean Nicholson**

Sean is the Network Administrator and Web Developer for the Career Services Center at the University of Missouri (Kansas City). He and his development teams architect, develop, and manage foundation and backend execution for programs such as the CareerExec Employment Database ([www.careerexec.com](http://www.careerexec.com)), UMKC Career Services

Website ([www.career.umkc.edu](http://www.career.umkc.edu)), and UMKC's Virtual Career Fair ([www.umkc.edu/virtualfair](http://www.umkc.edu/virtualfair)). Sean also does private contract and consulting work on database and web development for organizations and individuals.

Sean's technical publications include *InsideUltraDev 4*, *Discover Excel 97*, and *Teach Yourself Outlook 98 in 24 Hours* and he has written several legal articles ranging in topics from Canadian water rights to the protection of historic artifacts lost at sea.

During his free time, Sean can be found traveling with his family, riding his motorcycle to biker events nationwide, or continuing development of his site at [www.unitedbikers.com](http://www.unitedbikers.com), with the hopes of building one of the largest motorcycle-related sites on the web.



### **Linda Rathgeber**

Linda is a writer, web developer, and Macromedia Team member who coaches newcomers in the use of Macromedia's Dreamweaver and Fireworks programs. She's a former associate editor, and senior layout and

graphic artist for the *Holistic Resource* magazine, and a contributing writer to such diverse publications as *Woman's World* and *Dream Quarterly International*. Since turning freelance, her graphic work has been featured by the independent film company King Pictures, in book ads for author Bill Stott, in the Fireworks 4 and Fireworks MX sample files, and on the companion CD-ROM's of Joseph Lowery's *Fireworks 3 & 4 Bibles*.

Recent writing credits include chapters of the *Dreamweaver 4 Magic* book, and with her favorite co-author David Nicholls, *Playing with Fire: Tapping the Power of Macromedia Fireworks 4*.

Linda lives in Sumter, SC with a monitor pet named Missy and a reliable but aging Dell PC. She can be reached at [www.playingwithfire.com](http://www.playingwithfire.com).



### **Daniel Short**

Daniel never planned to be a web designer; it just happened. He started out in the Army tearing apart computers and eventually began putting together web sites. Dan is a devoted Macromedian (and Team Macromedia Volunteer) and uses almost the entire Macromedia Web Design Suite, including Fireworks and Macromedia Flash. He's been doing the web gig

since the end of 1998 and has had great luck building his web design business through Web Shorts Site Design. Dan helps to maintain several HTML and Dreamweaver reference sites including [www.dwfaq.com](http://www.dwfaq.com), for which he created the style changer and all ASP functionality, including the Snippets Exchange. He's also written articles for several resource sites, including AListApart.com, run by Jeffrey Zeldman, and Spider Food.net, run by J.K. Bowman. Daniel also is a contributing author for the dynamic chapters in the *Dreamweaver MX Bible* (Wiley).



### Jason Cranford Teague

Jason Cranford Teague is an author, instructor, and designer who specializes in user interface design and multimedia. He has written on a variety of computer-related topics for the Apple Developers Center, Adobe, C|Net, Tripod, and *The Independent*, as well as several best-selling computer design books including *DHTML for the World Wide Web* and *Final Cut Pro 3*

and *The Art of Filmmaking*. Jason has taught classes and seminars in web-related topics around the U.S., Canada, and the U.K. In 1999, Jason started his own digital consulting service, webbedENVIRONMENTS, which specializes in interface design and video for the web. Check out the web site at [www.webbedenvironments.com](http://www.webbedenvironments.com).



### Zac Van Note

Zac earned a BFA degree in graphic design at New Mexico State University. In the years before college, he wrote, drew, and published comic books. In the years since college, he's worked as a graphic designer for two large jewelry wholesalers, creating catalogs, web sites, and hundreds of other marketing materials.

Since 1998, Zac has taught dozens of classes at the University of New Mexico and Santa Fe Community College, including Photoshop, QuarkXPress, Digital Prepress, and of course Dreamweaver. He was recently recognized with an Outstanding Instructor award at UNM. The site he created for his students, [www.design-link.org](http://www.design-link.org), is a good reference for anyone interested in design and computer graphics.

Between working full-time, teaching, and a steady stream of freelance clients, Zac has somehow found time to have a family, which includes his wife Lori, daughter Samantha, and new son, Bryce. Because he's always busy with his family or working on other people's projects, he still hasn't completed his own company's site, [www.stealthstudios.com](http://www.stealthstudios.com), but stay tuned!