Index

Symbols
~ unary negation operator, 14, 72, 210
- subtraction operator, 154
!= not equal to operator, 70
% remainder operator, 6, 150
% assignment operator for remainder, 22, 68
%n printf end-of-line format, 37
& AND operator, 7, 91
&& conditional-AND operator, 91
& assignment operator for AND, 22, 68
* assignment operator for multiplication, 22, 68
+ addition operator, 26, 30, 66
precedence of, 31
+ string concatenation operator, 26, 28, 30, 66
++ increment operator, 56
+= compound assignment operator for addition, 22, 68
/ division operator, 6, 44
*/ */ comment delimiters, 42
// end of line comment, 36, 43
/= compound assignment operator for division, 22, 68
< less-than relational operator, 70, 74, 237
<< left shift operator, 60
<<= compound assignment operator for left shift, 22, 68
<= less-than-or-equal relational operator, 70
== Perl comparison operator, 156
= assignment operator, 22, 24, 211
-= compound assignment operator for subtraction, 22, 68
== equal-to operator, 30, 70, 211–212
== equal-to operator, vs. equals, 29–31
> greater-than relational operator, 70, 237
>= greater-than-or-equal relational operator, 70
>> right shift operator, 60
>>= compound assignment operator for right shift, 22, 68
>>> unsigned right shift operator, 60
>>>= compound assignment operator for unsigned right shift, 22, 67, 68
?: conditional operator, 19, 237
operand types and, 177–179
@Override annotation, 139
\ escape character, 44, 46
' single quote escape sequence, 32
\ escaped backslash, 32
\n newline escape sequence, 32
\t tab escape sequence, 32
\u unicode escape sequence, 35
^ exclusive-OR operator, 18
^= compound assignment operator for
exclusive-OR, 17, 22, 68
| OR operator, 91
|= compound assignment operator for
OR, 22, 68
|| conditional-OR operator, 91
~ bitwise complement operator, 211

Numerials
42, 175

A
abrupt completion, 78
access modifiers
\t hiding fields and, 158
\t overriding methods and, 158, 168
accessing nonpublic types, 189–192
acronyms, naming conventions and, 164
addition operator, 30
precedence of, 31
advanced language features, reflection and, 197
alternate constructor invocation, 124
AND operators
bitwise, 7
conditional, 91
logical, 91
annotations, @Override, 139
annotations, Class, 216
antisymmetric relation, 70
API changes, incompatible, 174
arithmetic
decimal, 9
double, 8
floating point, 8, 62, 63, 64
IEEE 754, 62, 64
int, 10, 73
long, 10
mixed-type, 14, 69
modular, 73
two’s complement binary, 16, 59, 72, 151
arithmetic operations, type conversions in, 68
arithmetic operators
overloading, 9, 133
performance, 7
ArrayIndexOutOfBoundsException, 90,
151
Arrays.asList, 235
Arrays.deepToString, 141–143
Arrays.equals, 142
Arrays.hashCode, 142
Arrays.sort, 154
Arrays.toString, 142, 170
assignment compatibility, 24
assignment operators
See compound assignment operator
See simple assignment operator
assignment, definite, 81–83
autoboxing, 152, 169, 213
operators and, 69–71

B
backslash character, 44, 46
backward compatibility, 173–175
BigDecimal, 9
BigDecimal.signum, 143
BigInteger, 131–133
BigInteger.bitCount, 143
BigInteger.signum, 143
binary compatibility, 231
binary floating-point arithmetic, 8, 63
binary numeric promotion, 20, 21, 212
bit
masks, 17
shifts, 59–61
twiddling, 141–143
bitwise AND operator, 7
blank finals, 81–83
block comments, 41–43
blocking, 200
boxed numeric types, 70
break statements, 49–52
buffers, flushing, 197–199
bugs, tools for finding, 3, 50
Byte.MAX_VALUE, 54

C
Calendar problems, 143–145
callback, ObjectInputValidation.validateObject, 227
cast operator, 114
casting, 15–17, 113–114
hiding and, 159
unchecked, 95
catch clauses, rules for, 79–81
char
arrays, string representation of, 28
concatenation of, 26
character literals, escape sequences and, 33
character sets, 39–41
character vs. integer interpretation, 26
Character.reverseBytes, 143
Charset.defaultCharset, 40
checked exceptions
catch clauses and, 80
method declarations and, 41, 80
re-raising, 204
static initializers and, 81
Class.forName, return type of, 216
Class.getAnnotation, 216
Class.getName, 28
Class.newInstance, 86, 94
specification for, 196
vs. Constructor.newInstance, 95
ClassCastException, 114, 215
classes
extending inner, 221–223, 229–230
initialization cycles, 111–113
initialization of, 119–121, 205–207
deadlock during, 207
inner, generics and, 217–220
library, constants and, 231–233
member, 197
static vs. nonstatic, 219
missing, 97–100
name reuse, 161–163
naming, 148, 164
nested static, type parameters and, 220
Object.toString and, 28
precedence of members, 170
reflection and, 100
static vs. inner, 223
ClassNotFoundException, 97–100
CloneNotSupportedException, 80
Closeable.close, 88
code migration to generics, 216
Collections, 155
Collections.reverseOrder, 155
Collections.shuffle, 235
comments
delimiters, 32, 42, 43
nesting, 42
string literals in, 41–43
Unicode escapes in, 33–37
Comparator, 237–238
subtraction based, 152–156
comparison operators
numerical, list of, 70
rules for operands of, 70
comparisons
mixed-type, 53–55, 74, 212
reference vs. value, 70, 71, 146
compilers
error detection by, 3, 50
halting problem and, 82
compile-time constant expression, 232
composition, vs. inheritance, 107–109, 184
compound assignment operators, 22, 67–69
for addition, 22
avoiding type conversion in, 22–23
casting, 21–23
for exclusive OR, 17
list of, 68
operands, 23–24
result types of, 22
rules for operands of, 24
computations, mixed-type, 14, 69
concatenation
operator, 26, 28, 30, 66
precedence of, 31
string, 25–27
conditional compilation, 43
Index

conditional expressions, 19–21, 237
operand types of, 177–179
result types of, 20
conditional operators, 89–91
constant variables, 232
constants
inheriting from interfaces, 171
library classes and, 231–233
vs. magic numbers, 55, 76
naming, 164
Constructor.newInstance, 95
constructors
exception declarations by, 86
hidden, serialization and, 201–203
of inner classes, 195–197
invoking superclass, 222
of non-static nested classes, 196
order of execution in, 86
overridable methods and, 227
signatures of, 148
vs. members, 174
vs. methods, 147–148
conversions
See type conversions
See unboxing conversions
covariant return types, reflection and, 197

deserialization of object graphs, 224–228
Double.NaN, 64, 212
Double.POSITIVE_INFINITY, 62
Double.toString, 8
dynamic dispatch, 180
static methods and, 110

E
Elvis, 111–113
encapsulation, 159, 173
declaration conflict with, 163
deadlock, 200, 205–207
during class initialization, 207
finalizers and, 85
decimal arithmetic, 9
decimal literals, 14
declarations
obsuring and, 170
of exceptions, 41
parameterized, 215
shadowing and, 170
default constructors, 148
definite assignment, 81–83
deprecated methods
Runtime.runFinalizersOnExit, 84
System.runFinalizersOnExit, 84
Thread.stop, 93
Thread.suspend, 93
loop control and, 89–91
verification and, 99
exclusive OR operator, 17, 18
exponent in floating-point representation, 72
exponential algorithms, 101–103
expression statement, 48
expressions, evaluation order of, 18, 19
extending inner classes, 221–223, 229–230

F
factorial, 234
fairness of shuffling, 233–237
fencepost errors, 49–52
fields
  hiding, access modifiers and, 158
  int, initial value of, 226
  File.separator, 45
  final
  fields, hiding and, 171–172
  methods vs. fields, 172
finalizers, deadlock and, 85
finally clauses
  exceptions in, 88
  exiting, 78, 88
first common superclass, 99
flags for javac
  -source, 177
  -Xlint:fallthrough, 50
Float.NaN, 212
floating point arithmetic, 8
  infinity in, 61–63
  NaN, 63–64
floating-point representation, 72, 74
flow analysis, 99
flushing buffers, 197–199
for-each loop, 213
formal parameters, 106

G
generic interface, 214
generics, 152, 213
inner classes and, 217–220
reflection and, 197
type checking for, 95
  vs. raw types, 213–216

H
half-open loop form, 74
halting problem, 82
hashCode contract, 133–135
hashCode, identity based, 134
HashMap, 146, 148, 226
  serialization and, 228
HashSet, serialization and, 228
HashSet.readObject, 226
Hashtable, serialization and, 228
hexadecimal, 14, 31, 37, 54
hexadecimal representation of int, 72
hidden constructors, 201–203
hiding, 110, 111, 157–160, 174
  casting and, 159
  definition of, 180
  fields, access modifiers and, 158
  final fields and, 171–172
  vs. overloading, 109–111
HTML entity escapes, 34

I
identity-based hash-code, 134
IdentityHashMap, 145–146
idiom, private constructor capture, 123–124
if statement to comment out code, 43
IllegalAccessException, 86, 95
IllegalArgumentException, 94, 144
immutability, 132
incompatible API changes, 174
inference, of return type, 216
infinite recursion, 85–87
infinity, 61–63
inheritance
  of private members, 229–230
  vs. composition, 107–109, 184, 194
initialization
  of classes, 119–121, 205–207
  instance, 115–119
  of instance variables, 85–87
  of object graph, 226
inner classes
  default public constructor of, 196
  extending, 221–223, 229–230
generics and, 217–220
  vs. static, 223
instance
  fields, updating, 220
  initialization, 115–119
  lock, 187
  methods, qualifiers of, 110
  variable initialization, 86
instanceOf, 113–114
instantiation, reflection and, 191
InstantiationException, 86, 95, 196
integer division, 5–7, 9–11
integer literals
  octal values of, 140
  padding, 141
Integer.bitCount, 143
Integer.highestOneBit, 143
Integer.lowestOneBit, 143
Integer.MAX_VALUE, 58, 74, 209–210
  substraction-based Comparator and, 155
Integer.MIN_VALUE, 58, 72, 151, 210
  Math.abs and, 149–151
Integer.numberOfLeadingZeros, 143
Integer.numberOfTrailingZeros, 143
Integer.reverse, 143
Integer.reverseBytes, 143
Integer.rotateLeft, 143
Integer.rotateRight, 143
Integer.signum, 143
integral types, boundary conditions of, 58
interfaces
  for method invocation, 191
  inheriting constants from, 171
interned strings, 30, 146
InterruptedException, 80, 204
InvocationTargetException, 95
IOException, 80, 88
isInterrupted, 204
ISO-8859-1, 40

J
java.lang, name reuse and, 162
java.lang.reflect.Constructor, vs.
  Class.newInstance, 196
java.util.concurrent.locks, 187
java.util.regex, 141–143
java.util.ThreadLocal, 124
javac, 50, 177
join points, 99

K
keywords
  final, 172
  null, 126, 232
  super, 159
  this, 124, 223

L
languages, safe vs. unsafe, 99
Latin-1 character set, 40
least common supertype, 178
left shift operators, 59
less-than operator, 74
libraries, development of, 231–233
library classes
  constants in, 231–233
  locking and, 187
  line separators, 35–37
  line terminators, 36
LinkedHashSet, 141–143
linking, steps in, 99
Liskov Substitution Principle, 160
List, 142
literals, 55
  class, generic types and, 216
  naming of, 12
  string, escape sequences and, 33
  string, in comments, 41–43
  Unicode escapes in, 32
  values of, 14
local variable declaration statements, 127–130
locking, 185–188
  of instance vs. thread, 188
  library classes and, 187
locks, reentrant, 187
logical operators, 89–91
long arithmetic, 10
long.bitCount, 143
long.highestOneBit, 143
long.lowestOneBit, 143
long.MIN_VALUE, 72
  Math.abs and, 151
long.numberOfTrailingZeros, 143
Index

Long.reverse, 143
Long.reverseBytes, 143
Long.rotateLeft, 143
Long.rotateRight, 143
Long.signum, 143

loops
exceptions for control of, 89–91
types of indices for, 75

M
magic numbers, 55, 76
mantissa, in floating-point
type representation, 72
Map, 146
Matcher.quoteReplacement, 46
Math.abs, 149–151
Math.signum, 143

members, 174
classes, static vs. nonstatic, 197, 219
precedence, vs. static imports, 170
private, inheritance of, 229–230
methods
exception declarations, 41
naming, 133, 148
overloading, 21, 29
overridable, constructors and, 227
overriding package-private, 167–168
overriding, access modifiers and, 158
signatures of overriding, 139
synchronized, 184
unintentional overloading of, 137–139
vs. constructors, 147–148

migrating code to generics, 216
mixed types
arithmetic on, 69
comparisons of, 53–55, 74, 212
computations with, 13–15, 69
conditional expressions and, 20
equality operators and, 71
modular arithmetic, 73
monetary calculations, 7–9
multiple assignments, 19, 55–56
multiplication operator, 76
multithreading, 184
locking and, 185–188
mutual exclusion, 187

N
name reuse, 161–163, 175
naming
classes, 148, 164
conflicts, within Java, 163
constants, 164
conventions, 148, 164
acronyms and, 164
literals, 12
methods, 133, 148
packages, 164
type parameters, 164
variables, 11–12, 164
NaN, 63–64
narrowing primitive conversions, 16, 21–23, 67–69
nested classes, reflection and, 197
nesting
comments, 42
try-catch constructs, 88
NoClassDefFoundError, 98
nonstatic member classes, 197, 219
NoSuchMethodError, 162
notify, 187
notifyAll, 187
null keyword, 126, 232
NullPointerException, 114, 126
numerical comparison operators, 70, 71

O
Object, name conflict with, 163
Object.clone, 118
Object.equals, 118, 134, 176
overloading, 138, 176
object.getClass().
getMethod(methodName), 191
Object.hashCode
contract, 133–135
identity-based, 134
Object.notify, 187
Object.notifyAll, 187
Object.toString, 28, 170
Object.wait, 187
ObjectInputStream.readObject, 118, 224–228
Index

ObjectInputSteam.registerValiation, 227
ObjectInputValidation.validateObject, 227
objects
  graph, deserialization of, 226
  referencing during deserialization, 228
obscuring, 163–165
  definition of, 182
  syntactic context and, 166
  workaround for, 165–167
octal
  escapes, 32
  literals, 14
  values, 139–141
operands
  of comparison operators, 70
  of compound assignment
    operators, 23–24
  of conditional expressions, 177–179
  of simple assignment operators, 24
operators
  See also compound assignment operator
  See also simple assignment operator
  addition, 30
  arithmetic, precedence of, 31
  autoboxing and, 69–71
  bitwise AND, 7
  cast, 114
  comparison
    operands of, 70
    rules for, 70
  concatenation, 66
  conditional AND, 91
  conditional OR, 91
  conditional vs. logical, 91
  equality, 70, 71
  exclusive OR, 17, 18
  instanceof, 114
  integer division, 6
  left shift, 59
  less than, 74
  logical AND, 91
  logical OR, 91
  logical vs. conditional, 89–91
  multiplication, 76
  numerical comparison, 71
  list of, 70
overloading of, 9, 27, 65–66, 133
performance of arithmetic, 7
postfix increment, 56
precedence of, 29–31, 76
question-mark colon
  See conditional expressions
remainder, 6, 76, 150
right shift, 60
shifts, behavior of, 60
string concatenation, 26, 28, 30
  precedence of, 31
three-valued comparator, 156
truncating integer division, 6
unary negation, 14, 210
unsigned right shift, 60, 67
OR operators
  conditional, 91
  logical, 91
order of evaluations, 75–76
output streams
  draining, 201
  flushing, 197–199
  subprocesses and, 199–201
overflow, 9–11, 58, 71–73
  silent, 151, 152–156
overloading, 175–176
  of constructors, 106
  definition of, 181
methods, 29
  Object.equals, 138, 176
  PrintStream.print, 21
  PrintWriter.println, 28
  String.valueof, 28
  StringBuffer.append, 28
operators, 9, 27, 65–66, 133
  resolution of, 105–107, 194
unintentional, 137–139
  vs. hiding, 109–111
overridable methods, constructors
  and, 227
overriding, 110
  definition of, 180
methods
  access modifiers of, 158
  constructors and, 118
  method signatures, 139
  Object.equals, 139
  Object.hashCode, 138
Object.toString, 29
PrintStream.println, 28
methods, constructors and, 226
package-private methods and, 167–168

P
package-private methods,
  overriding, 167–168
packages
  naming, 164
  precedence of names, 164
parameterized declarations, 215
parameterized type, 214
parameters
  formal, 106
  implicit, in inner class constructor, 196
type, static nested classes and, 220
parentheses, 209–210, 237–238
  for grouping, 76
  order of evaluation and, 76
  string concatenation and, 30
PrintStream.quote, 44
patterns, typesafe enum, 179
platform dependencies
  file name separators, 45
  line separators, 37
postfix increment operator, 56
precedence
  members vs. static imports, 170
  of operators, 29–31, 76
  variable names vs. types, 164
precision, silent loss of, 212
preorder traversal, 103
PrintStream, specification of, 198
PrintStream.print, 21, 198
PrintStream.println, 37
PrintStream.println, 28, 37, 80, 84
PrintStream.write, 198
printWriter.println, 37
printWriter.println, 28, 37
private constructor capture idiom, 123–124
private members, 173–175
Process, 200, 201
ProcessBuilder, 201
ProcessBuilder.redirectErrorStream, 201
programming style, instance fields, 220
pseudoconstructors, 118
pseudorandom number generation, systematic
  bias in, 236
punctuation, excessive, 237–238
Q
qualifiers, 110
qualifying, 111
  static members, 166
  static methods, 125–126
types
  for method invocation, 191
  for reflective access, 190
question-mark colon operator
  See conditional expressions
R
Random, 236
random number generation, 233–237
raw types, vs. generics, 213–216
real-time guarantee, 186
recursion, 101–103
  infinite, 85–87
ReentrantLock, 187
ReentrantReadWriteLock, 187
refactoring
  definite assignment and, 83
  inner classes and generics, 220
reference equality, 146
reference identity comparisons, 70, 71
reflection, 189–192
  advanced language features and, 197
  class detection with, 100
  instantiating inner classes and, 197
  missing classes and, 97–100
reflexivity, 211
regular expressions, 43–45, 141–143
remainder operator, 6, 76, 150
remainders, 5–7
replacement strings, 45–47
result types
  of compound assignment operators, 22
  of conditional expressions, 20
right shift operators, 60
unsigned, 60, 67
Index

RunTime.addShutdownHook, 84
RunTime.runFinalizersOnExit, 84

S
safe languages, 99
SecureRandom, 236
Serializable, 202
Serializable.readResolve, 203
serialization, 201–203, 224–228
encapsulation and, 173
Set, 142
in constructors, 181
definition of, 181
generics and, 217–220
shift distances, 60
Short.reverseBytes, 143
shuffling, 233–237
shutdown hooks, 84
sign extensions, 14, 15, 16, 17, 54
sign-bit, in floating-point representation, 72
significand, in floating-point representation, 72
silent casting, 21–23, 54
silent loss of precision, 212
silent overflow, 10, 11, 57–59, 73, 151,
152–156
simple assignment operator, 22
operands of, 24
singleton, 201–203
slash character, 45
-source, 177
SQL DECIMAL type, 9
StackOverflowError, 86, 102
statement labels, 47–48
statements, abrupt completion of, 78
static
classes
nested, type parameters and, 220
vs. inner, 223
dispatch, 110, 181
fields, 107–109
imports, 169–171
member classes, 197
vs. nonstatic, 219
members, accessing, 166
methods
dynamic dispatch and, 110
qualification of, 110, 111
resolution of, 109–111, 125–126
nested classes
type parameters and, 220
static analysis tools, 3, 50
streams, output, flushing, 197–199
StrictMath.signum, 143
string concatenation operator, 26, 28, 30
precedence of, 31
string conversion, 28
string literals
in comments, 41–43
escape sequences in, 33, 44
Unicode escapes and, 32
String.indexOf, 41
String.replace, 46, 47
String.replaceAll, 44, 46
String.valueOf, 27, 28
StringBuffer.append, 28
strings
concatenation of, 25–27
conversion of, 27–29
interned, 30, 146
StringTokenizer, 142
subprocesses, streams and, 199–201
subsumption, 160
super keyword, 159
superclasses
constructor invocation, 222
first common, 99
swapping variable values, 17–19
switch statement, 50
symmetric, 211
synchronization, 185–188
synchronized block, reentrant locks and, 187
synchronized methods, behavior of, 184
System.err, 198
System.exit, 84, 85
System.halt, 85
System.out, 198
System.out.flush, 199
System.out.print, 26
System.out.print(char), 198
System.out.print(String), 198
System.out.println, 80, 84, 199
System.runFinalizersOnExit, 84
systematic bias, 236

target typing, 10, 11
this construct, 194
this keyword, 124, 223
Thread(Runnable), 194
Thread.interrupted, 203–205
Thread.isInterrupted, 204
Thread.join, 187
Thread.run, 184
Thread.sleep, 186
Thread.start, 184
Thread.stop, 93
Thread.suspend, 93
threads
interrupted status of, 204
state changes of, 203–205
Thread.run vs. Thread.start, 183–184
Runnable, catching, 80
throws clauses, constructor declarations and, 85
Timer, 186
tools, for detecting bugs, 3, 50
topology-preserving object graph
transformations, 146
toString, 28, 170
total ordering, Comparators and, 155
transitivity, 211
of Comparator, 155
traversal, preorder, 103
truncating integer division operator, 6
try clauses
checked exceptions in, 87–89
nesting, 88
System.exit and, 84
try–finally constructs, 77–78
flow of control in, 78
interaction with System.exit, 83–85
recursion in, 102
reentrant locks and, 187
static initializers and, 81
two’s-complement binary arithmetic, 16, 59,
151
asymmetry in, 71–73
type parameters
naming, 164, 220
static nested classes and, 220
type tokens, 216
type variable declaration, 166
types
conversions of, 15–17
See also narrowing primitive conversions
See also widening primitive conversions
byte to char, 17, 40
byte to int, 54
byte to String, 41
cast to int, 49–52
char[] to String, 29
double to String, 8
float to int, 73–75
int to float, 75
long to double, 75
long to float, 75
loss of precision in, 75
to String, 27–29, 65–66
precedence of, 164
raw, vs. generics, 213–216
typesafe enum pattern, 179

ulp, 61–63
unary negation operator, 14, 72, 210
unboxing, 70, 152
unchecked casts, 95
unchecked exceptions, 78, 119
underflow, 58
Unicode characters, 21
char as, 28
Unicode escapes, 31
in comments, 33–35, 35–37
compiler and, 32, 36
vs. escape sequences, 31–33
Windows file names and, 34
unsafe languages, 99
unsigned right shift
operator, 60, 67
UnsupportedEncodingException, 41
Index

V
value comparisons, 70, 71
value equality, 146
varargs, 169, 213
variables
  multiple assignments of, 19, 55–56
  names, precedence of, 164
  naming, 11–12, 164
  swapping values, 17–19
verification, 99
virtual machine
  exception checking and, 96
  exiting, 84

W
wait, 187
white space, ii, vi, 4, 104,
  208, 270
  parsing and 36
  for grouping 35
widening primitive conversion, 10, 14,
  16, 26, 51, 68
  loss of precision in, 74, 211–212
wildcard type, 215
Windows file names, Unicode
  escapes and, 34

X
-Xlint:fallthrough, 50

Z
zero-extension, 16